# Linear Mappings and \*-ective \*-morphisms

Szymon Rusinkiewicz COS 302, Fall 2020



# a.k.a. The COS 302 Mathematician-English Dictionary

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# Linear Mapping

#### The Mathematician Says:

### A vector space homomorphism $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$\forall \boldsymbol{x}, \boldsymbol{y} \in \mathbb{V}, \lambda, \psi \in \mathbb{R} : \Phi(\lambda \boldsymbol{x} + \psi \boldsymbol{y}) = \lambda \Phi(\boldsymbol{x}) + \psi \Phi(\boldsymbol{y})$$

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#### In English:

 $\Phi$  is a *linear mapping* from  $\mathbb{V}$  to  $\mathbb{W}$  if it preserves the properties of a vector space.

If vectors in  $\mathbb{V}$  are *n*-dimensional, and vectors in  $\mathbb{W}$  are *m*-dimensional, then  $\Phi$  can be represented by an  $m \times n$  matrix.

## Injectivity

### The Mathematician Says: An *injective* mapping $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$\forall \boldsymbol{x}, \boldsymbol{y} \in \mathbb{V} : \Phi(\boldsymbol{x}) = \Phi(\boldsymbol{y}) \Rightarrow \boldsymbol{x} = \boldsymbol{y}$$

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#### In English:

 $\Phi$  is *one-to-one* iff it doesn't collapse multiple elements into one.

## Surjectivity

### The Mathematician Says: An *surjective* mapping $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$\forall \boldsymbol{w} \in \mathbb{W}, \exists \boldsymbol{v} \in \mathbb{V} : \Phi(\boldsymbol{v}) = \boldsymbol{w}$$

## Surjectivity

### The Mathematician Says: An *surjective* mapping $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$\forall \boldsymbol{w} \in \mathbb{W}, \exists \boldsymbol{v} \in \mathbb{V} : \Phi(\boldsymbol{v}) = \boldsymbol{w}$$

#### In English:

 $\Phi$  is *onto* iff it can output every element of  $\mathbb{W}$  (perhaps not uniquely).



#### The Mathematician Says:

A mapping  $\Phi : \mathbb{V} \to \mathbb{W}$  is *bijective* iff it is both injective and surjective.



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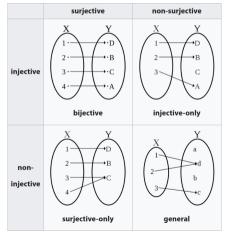
A mapping  $\Phi : \mathbb{V} \to \mathbb{W}$  is *bijective* iff it is both injective and surjective.

### In English:

 $\Phi$  is a *one-to-one correspondence* iff there is a unique element of  $\mathbb{W}$  for every element of  $\mathbb{V}$ , and vice versa.

In this case,  $\Phi$  is guaranteed to have an *inverse*, written  $\Phi^{-1}$ .

## \*-jectivity Decoder Chart



From https://en.wikipedia.org/wiki/Bijection,\_injection\_and\_surjection



- Isomorphisms are linear, bijective maps.
- Endomorphisms are linear maps into the same space. ("square matrix")
- Automorphisms are isomorphic endomorphisms. ("square invertible matrix")

## Kernel

### The Mathematician Says: The kernel of a mapping $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$\ker(\Phi) = \{ \boldsymbol{\upsilon} \in \mathbb{V} : \Phi(\boldsymbol{\upsilon}) = \boldsymbol{0} \}$$

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## Kernel

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#### In English:

A linear mapping collapses some set of vectors (always including the **0** vector) to zero. This set of vectors is called the *kernel* or *null space*.



### The Mathematician Says: The *image* of a mapping $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$Im(\Phi) = \{ \boldsymbol{w} \in \mathbb{W} : \exists \boldsymbol{v} \in \mathbb{V}, \Phi(\boldsymbol{v}) = \boldsymbol{w} \}$$



### The Mathematician Says: The *image* of a mapping $\Phi : \mathbb{V} \to \mathbb{W}$ satisfies

$$\mathrm{Im}(\Phi) = \{ \boldsymbol{w} \in \mathbb{W} : \exists \boldsymbol{\upsilon} \in \mathbb{V}, \Phi(\boldsymbol{\upsilon}) = \boldsymbol{w} \}$$

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#### In English:

The *image* or *range* of a mapping is the set of vectors it can output.

## Rank-Nullity Theorem

#### The Mathematician Says:

The dimension of the domain of a linear map is the sum of the dimensions of its kernel and its image.

 $\dim(\mathbb{V}) = \dim(\ker(\Phi)) + \dim(\operatorname{Im}(\Phi))$ 

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#### The Mathematician Says:

The dimension of the domain of a linear map is the sum of the dimensions of its kernel and its image.

$$\dim(\mathbb{V}) = \dim(\ker(\Phi)) + \dim(\operatorname{Im}(\Phi))$$

#### In English:

The number of dimensions preserved by a linear transformation, plus the number collapsed to zero, equals the dimension of the original vector space (where the "dimensions" need not be the coordinate axes or basis vectors.)