Image Alignment and Mosaicing Feature Tracking and the Kalman Filter

#### Image Alignment Applications

- Local alignment:
  - Tracking
  - Stereo
- Global alignment:
  - Camera jitter elimination
  - Image enhancement
  - Panoramic mosaicing

# Image Enhancement

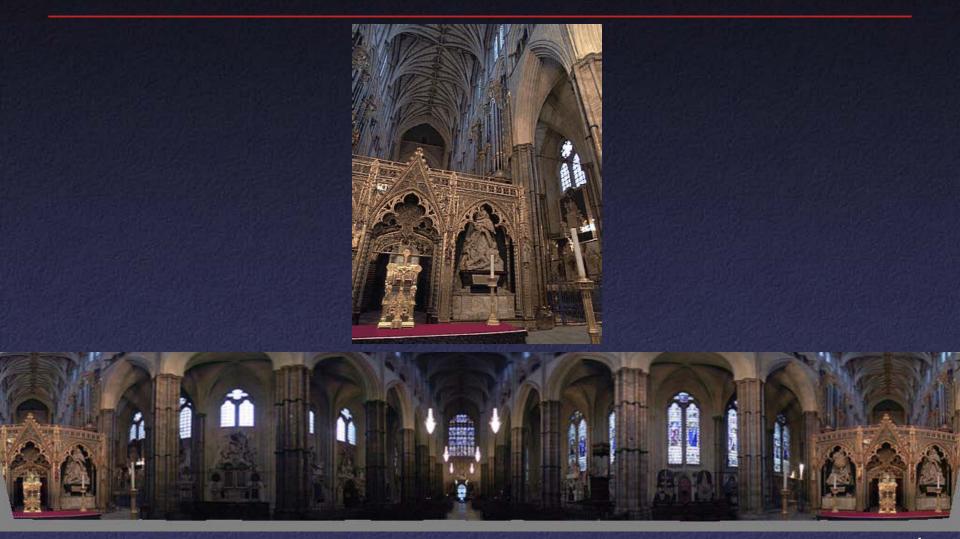


#### Original

#### Enhanced

Anandan

# Panoramic Mosaicing



#### Anandan

#### Correspondence Approaches

- Optical flow
- Correlation
- Correlation + optical flow
- Any of the above, iterated (e.g. Lucas-Kanade)
- Any of the above, coarse-to-fine

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## Optical Flow for Image Registration

- Compute local matches
- Least-squares fit to motion model
- Problem: outliers

#### Outlier Rejection

- Robust estimation: tolerant of outliers
- In general, methods based on absolute value rather than square:

minimize  $\Sigma |\mathbf{x}_i - f|$ , not  $\Sigma (\mathbf{x}_i - f)^2$ 

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### Correlation / Search Methods

- Assume translation only
- Given images I<sub>1</sub>, I<sub>2</sub>
- For each translation  $(t_x, t_y)$  compute

$$c(I_1, I_2, \mathbf{t}) = \sum_{i} \sum_{j} \psi(I_1(i, j), I_2(i - t_x, j - t_y))$$

Select translation that maximizes c

Depending on window size, local or global

#### Cross-Correlation

• Statistical definition of correlation:

 $\psi(u,v) = uv$ 

 Disadvantage: sensitive to local variations in image brightness

#### Normalized Cross-Correlation

• Normalize to eliminate brightness sensitivity:

$$\psi(u,v) = \frac{(u-\overline{u})(v-\overline{v})}{\sigma_u \sigma_v}$$

where

 $\overline{u} = \operatorname{average}(u)$  $\sigma_u = \operatorname{standard} \operatorname{deviation}(u)$ 

## Sum of Squared Differences

• More intuitive measure:

$$\psi(u,v) = -(u-v)^2$$

- Negative sign so that higher values mean greater similarity
- Expand:

$$-(u-v)^{2} = -u^{2} - v^{2} + 2uv$$

#### Local vs. Global

- Correlation with local windows not too expensive
- High cost if window size = whole image
  But computation looks like convolution

  FFT to the rescue!

# Correlation

$$c = \sum_{i} \sum_{j} I_{1}(i, j), I_{2}(i - \Delta_{x}, j - \Delta_{y})$$
$$\mathcal{F}(c) = \mathcal{F}(I_{1}) \cdot \mathcal{F}_{\text{translated}}(I_{2})$$

#### Fourier Transform with Translation

 $F(f(x + \Delta x, y + \Delta y)) = F(f(x, y))e^{i(\omega_x \Delta x + \omega_y \Delta y)}$ 

#### Fourier Transform with Translation

Therefore, if I<sub>1</sub> and I<sub>2</sub> differ by translation,

$$\mathcal{F}(I_1(x,y)) = \mathcal{F}(I_2(x,y))e^{i(\omega_x \Delta x + \omega_y \Delta y)}$$
$$e^{i(\omega_x \Delta x + \omega_y \Delta y)} = \frac{F_1}{F_2}$$

• So,  $\mathcal{F}^{1}(F_{1}/F_{2})$  will have a peak at  $(\Delta x, \Delta y)$ 

#### Phase Correlation

In practice, use cross power spectrum



Compute inverse FFT, look for peaks
[Kuglin & Hines 1975]

#### Phase Correlation

#### Advantages

- Fast computation
- Low sensitivity to global brightness changes (since equally sensitive to all frequencies)

### Phase Correlation

#### Disadvantages

- Sensitive to white noise
- No robust version
- Translation only
  - Extensions to rotation, scale
  - But not local motion
  - Not too bad in practice with small local motions

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### Correlation plus Optical Flow

 Use e.g. phase correlation to find average translation (may be large)

Use optical flow to find local motions

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#### Correspondence Approaches

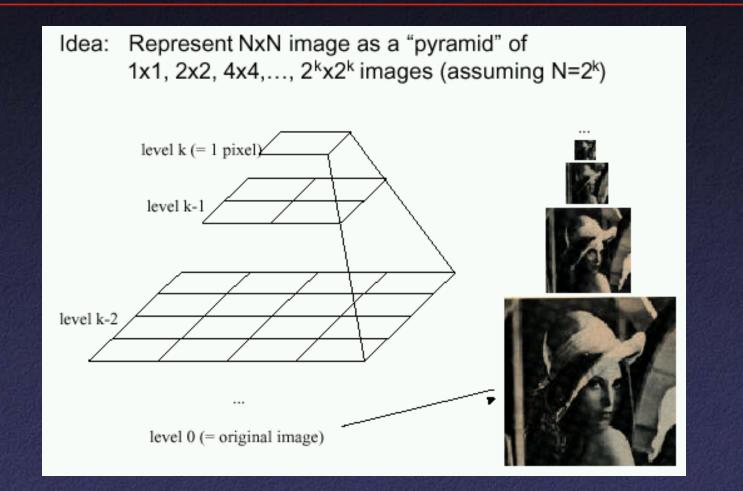
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## Image Pyramids

 Pre-filter images to collect information at different scales

 More efficient computation, allows larger motions

### Image Pyramids







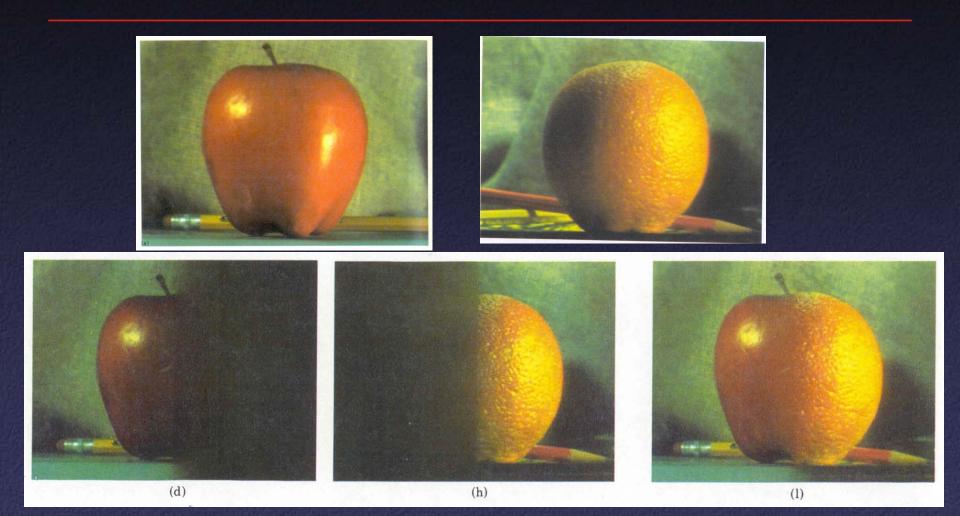
• Blend over too small a region: seams

Blend over too large a region: ghosting

## Multiresolution Blending

- Different blending regions for different levels in a pyramid [Burt & Adelson]
  - Blend low frequencies over large regions (minimize seams due to brightness variations)
  - Blend high frequencies over small regions (minimize ghosting)

# Pyramid Blending





#### Minimum-Cost Cuts

 Instead of blending high frequencies along a straight line, blend along line of minimum differences in image intensities

#### Minimum-Cost Cuts



#### Moving object, simple blending $\rightarrow$ blur



### Minimum-Cost Cuts



#### Minimum-cost cut $\rightarrow$ no blur

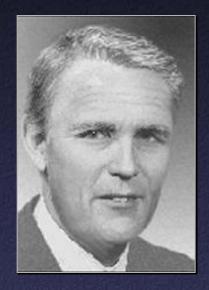


# Feature Tracking

- Local region
- Take advantage of many frames
  - Prediction, uncertainty estimation
  - Noise filtering
  - Handle short occlusions

# Kalman Filtering

- Assume that results of experiment (i.e., optical flow) are noisy measurements of system state
- Model of how system evolves
- Optimal combination of system model and observations
- Prediction / correction framework



Rudolf Emil Kalman

Acknowledgment: much of the following material is based on the SIGGRAPH 2001 course by Greg Welch and Gary Bishop (UNC)

### Simple Example

- Measurement of a single point z<sub>1</sub>
- Variance  $\sigma_1^2$  (uncertainty  $\sigma_1$ ) – Assuming Gaussian distribution
- Best estimate of true position  $\hat{x}_1 = z_1$
- Uncertainty in best estimate  $\hat{\sigma}_1^2 = \sigma_1^2$

### Simple Example

 $Z_1$ 

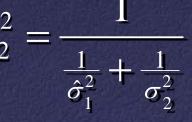
- Second measurement  $z_2$ , variance  $\sigma_2^2$
- Best estimate of true position?

## Simple Example

- Second measurement  $z_2$ , variance  $\sigma_2^2$
- Best estimate of true position: weighted average

$$\hat{x}_{2} = \frac{\frac{1}{\sigma_{1}^{2}} z_{1} + \frac{1}{\sigma_{2}^{2}} z_{2}}{\frac{1}{\sigma_{1}^{2}} + \frac{1}{\sigma_{2}^{2}}}$$
$$= \hat{x}_{1} + \frac{\sigma_{1}^{2}}{\sigma_{1}^{2} + \sigma_{2}^{2}} (z_{2} - \hat{x}_{1})$$

• Uncertainty in best estimate  $\hat{\sigma}_2^2 = \frac{1}{\frac{1}{\hat{\sigma}_1^2}}$ 



## Online Weighted Average

- Combine successive measurements into constantly-improving estimate
- Uncertainty decreases over time
- Only need to keep current measurement, last estimate of state and uncertainty

# Terminology

- In this example, position is state (in general, any vector)
- State can be assumed to evolve over time according to a system model or process model (in this example, "nothing changes")
- Measurements (possibly incomplete, possibly noisy) according to a *measurement model* Best estimate of state x̂ with covariance P

#### Linear Models

- For "standard" Kalman filtering, everything must be linear
- System model:

$$x_{k} = \Phi_{k-1} x_{k-1} + \xi_{k-1}$$

The matrix Φ<sub>k</sub> is state transition matrix
 The vector ξ<sub>k</sub> represents additive noise, assumed to have covariance Q

#### Linear Models

Measurement model:

$$z_k = H_k x_k + \mu_k$$

- Matrix H is measurement matrix
- The vector μ is measurement noise, assumed to have covariance R

## PV Model

Suppose we wish to incorporate velocity

$$\mathbf{x}_{k} = \begin{bmatrix} x \\ dx/dt \end{bmatrix}$$
$$\Phi_{k} = \begin{bmatrix} 1 & \Delta t_{k} \\ 0 & 1 \end{bmatrix}$$
$$H = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

## Prediction/Correction

Predict new state  $x'_{k} = \Phi_{k-1}\hat{x}_{k-1}$  $P'_{k} = \Phi_{k-1} P_{k-1} \Phi_{k-1}^{\mathrm{T}} + Q_{k-1}$  Correct to take new measurements into account  $\hat{x}_k = x'_k + K_k (z_k - H_k x'_k)$  $P_{k} = \left(I - K_{k}H_{k}\right)P_{k}^{\prime}$ 

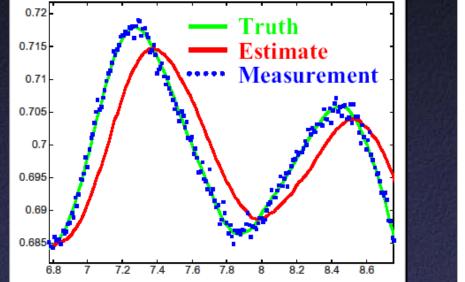
### Kalman Gain

• Weighting of process model vs. measurements  $K_{k} = P_{k}' H_{k}^{T} (H_{k} P_{k}' H_{k}^{T} + R_{k})^{-1}$ 

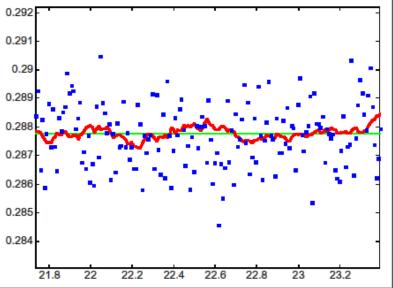
Compare to what we saw earlier:

$$rac{\sigma_1^2}{\sigma_1^2+\sigma_2^2}$$

## Results: Position-Only Model

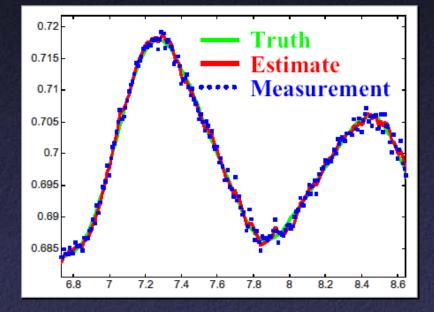


Moving



Still

## Results: Position-Velocity Model



0.291 0.29 0.289 0.288 0.287 0.286 0.285 0.284 23 23.2 21.8 22 22.2 22.4 22.8 22.6

Moving

Still

## Extension: Multiple Models

- Simultaneously run many KFs with different system models
- Estimate probability each KF is correct
- Final estimate: weighted average

## Probability Estimation

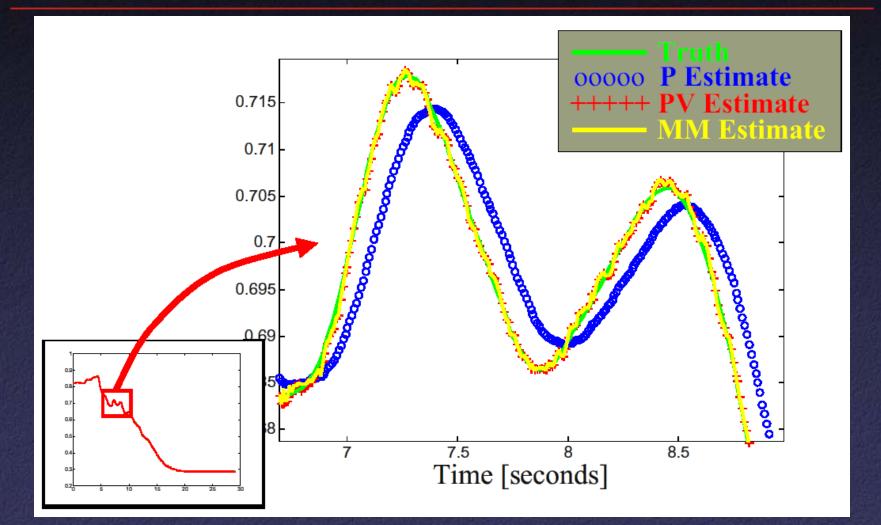
 Given some Kalman filter, the probability of a measurement z<sub>k</sub> is just n-dimensional Gaussian

$$p = \frac{1}{\left(2\pi \mid C \mid\right)^{n/2}} e^{-\frac{1}{2}(z_k - H_k x'_k)^{\mathrm{T}} C^{-1} (z_k - H_k x'_k)^{\mathrm{T}}}$$

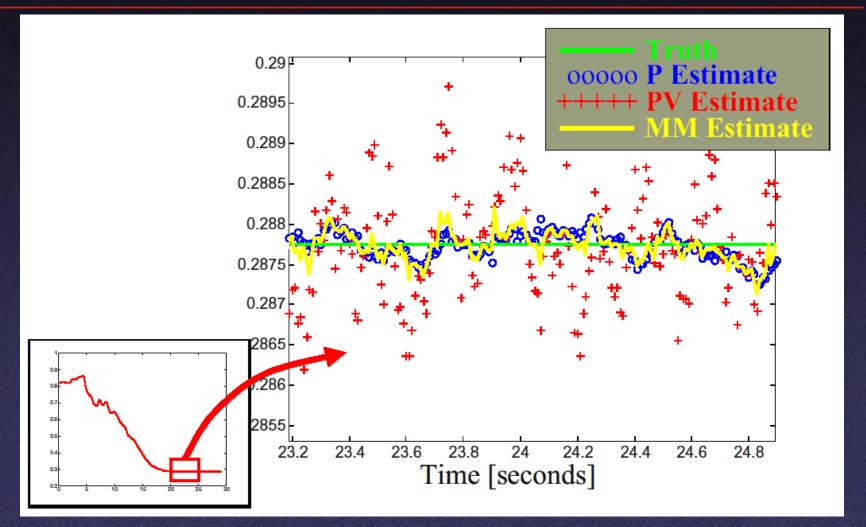
where

 $C = HPH^{\mathrm{T}} + R$ 

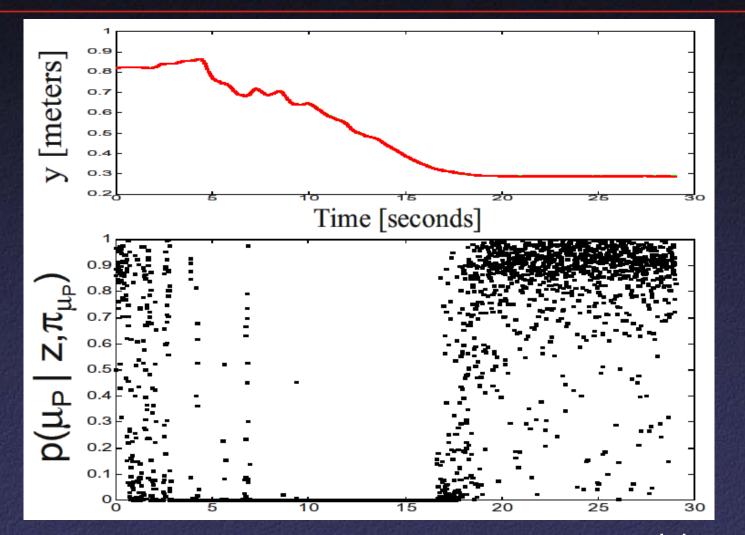
## Results: Multiple Models



## Results: Multiple Models



## Results: Multiple Models



## Extension: SCAAT

- *H* can be different at different time steps
  - Different sensors, types of measurements
  - Sometimes measure only part of state
- Single Constraint At A Time (SCAAT)
  - Incorporate results from one sensor at once
  - Alternative: wait until you have measurements from enough sensors to know complete state (MCAAT)
  - MCAAT equations often more complex, but sometimes necessary for initialization

## UNC HiBall



6 cameras, looking at LEDs on ceilingLEDs flash over time

## Extension: Nonlinearity (EKF)

- HiBall state model has nonlinear degrees of freedom (rotations)
- Extended Kalman Filter allows nonlinearities by:
  - Using general functions instead of matrices
  - Linearizing functions to project forward
  - Like 1<sup>st</sup> order Taylor series expansion
  - Only have to evaluate Jacobians (partial derivatives), not invert process/measurement functions

### Other Extensions

- On-line noise estimation
- Using known system input (e.g. actuators)
- Using information from both past and future
- Non-Gaussian noise and particle filtering