## Fibonacci Heaps

## ecture slides adapted from

- Chapter 20 of Introduction to Algorithms by Cormen, Leiserson, Rivest, and Stein.
- Chapter 9 of The Design and Analysis of Algorithms by Dexter Kozen.
$\cos 423$ Theory of Algorithms . Kevin Wayne . Spring 2007

Priority Queues Performance Cost Summary

| Operation | Linked <br> List | Binary <br> Heap | Binomial <br> Heap | Fibonacci <br> Heap $\dagger$ | Relaxed <br> Heap |
| :---: | :---: | :---: | :---: | :---: | :---: |
| make-heap | 1 | 1 | 1 | 1 | 1 |
| is-empty | 1 | 1 | 1 | 1 | 1 |
| insert | 1 | $\log n$ | $\log n$ | 1 | 1 |
| delete-min | $n$ | $\log n$ | $\log n$ | $\log n$ | $\log n$ |
| decrease-key | $n$ | $\log n$ | $\log n$ | 1 | 1 |
| delete | $n$ | $\log n$ | $\log n$ | $\log n$ | $\log n$ |
| union | 1 | $n$ | $\log n$ | 1 | 1 |
| find-min | $n$ | 1 | $\log n$ | 1 | 1 |

$n=$ number of elements in priority queue $\quad \dagger$ amortized

Hopeless challenge. O(1) insert, delete-min and decrease-key. Why?

| Operation | Linked <br> List | Binary <br> Heap | Binomial <br> Heap | Fibonacci <br> Heap $t$ | Relaxed <br> Heap |
| :---: | :---: | :---: | :---: | :---: | :---: |
| make-heap | 1 | 1 | 1 | 1 | 1 |
| is-empty | 1 | 1 | 1 | 1 | 1 |
| insert | 1 | $\log n$ | $\log n$ | 1 | 1 |
| delete-min | $n$ | $\log n$ | $\log n$ | $\log n$ | $\log n$ |
| decrease-key | $n$ | $\log n$ | $\log n$ | 1 | 1 |
| delete | $n$ | $\log n$ | $\log n$ | $\log n$ | $\log n$ |
| union | 1 | $n$ | $\log n$ | 1 | 1 |
| find-min | $n$ | 1 | $\log n$ | 1 | 1 |

$n=$ number of elements in priority queue

Theorem. Starting from empty Fibonacci heap, any sequence of $a_{1}$ insert, $a_{2}$ delete-min, and $a_{3}$ decrease-key operations takes $\mathrm{O}\left(a_{1}+a_{2} \log n+a_{3}\right)$ time.

## Fibonacci Heaps

History. [Fredman and Tarjan, 1986]

- Ingenious data structure and analysis.
- Original motivation: improve Dijkstra's shortest path algorithm from $O(E \log V)$ to $O(E+V \log V)$. $\checkmark$ insert, $V$ delete-min, E decrease-key

Basic idea.

- Similar to binomial heaps, but less rigid structure.
- Binomial heap: eagerly consolidate trees after each insert.

- Fibonacci heap: lazily defer consolidation until next delete-min.

Fibonacci heap.
each parent larger than its children

- Set of heap-ordered trees.

Maintain pointer to minimum element.

- Set of marked nodes.


Fibonacci Heaps: Structure

Fibonacci heap.

- Set of heap-ordered trees
- Maintain pointer to minimum element
- Set of marked nodes.

1
use to keep heaps flat (stay tuned)


## Fibonacci heap

- Set of heap-ordered trees.
- Maintain pointer to minimum element.
- Set of marked nodes.


Notation.

- $n=$ number of nodes in heap
- $\operatorname{rank}(x)=$ number of children of node $x$
- $\operatorname{rank}(H)=$ max rank of any node in heap $H$
- trees $(H)=$ number of trees in heap $H$.
- marks $(H)=$ number of marked nodes in heap $H$.


$$
\Phi(H)=\operatorname{trees}(H)+2 \cdot \operatorname{marks}(H)
$$

potential of heap $H$


Fibonacci Heaps: Insert

Insert.

- Create a new singleton tree.
- Add to root list; update min pointer (if necessary).
insert 21


Fibonacci Heaps: Insert

## Insert.

- Create a new singleton tree.
- Add to root list; update min pointer (if necessary).
insert 21


Actual cost. O(1)
Change in potential. +1
Amortized cost. O(1)


Linking Operation
$\Phi(H)=\operatorname{trees}(H)+2 \cdot \operatorname{marks}(H)$
Delete Min
potential of heap $H$

Linking operation. Make larger root be a child of smaller root.

tree $T_{1}$

tree $T_{2}$


## Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min
. Consolidate trees so that no two roots have same rank


Delete min.
. Delete min; meld its children into root list; update min.

- Consolidate trees so that no two roots have same rank.


Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same rank.



## Delete min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same rank.


Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same rank.


Delete min.

- Delete min; meld its children into root list; update min.
. Consolidate trees so that no two roots have same rank.


Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min
- Consolidate trees so that no two roots have same rank.



## Delete min.

- Delete min; meld its children into root list; update min
. Consolidate trees so that no two roots have same rank.

link 23 into 17


## Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same rank.

link 24 into 7

Delete min.

- Delete min; meld its children into root list; update min.
. Consolidate trees so that no two roots have same rank.


Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min
- Consolidate trees so that no two roots have same rank.



## Delete min.

- Delete min; meld its children into root list; update min
. Consolidate trees so that no two roots have same rank.


Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same rank.


Delete min.

- Delete min; meld its children into root list; update min.
- Consolidate trees so that no two roots have same rank.



## Fibonacci Heaps: Delete Min

Delete min.

- Delete min; meld its children into root list; update min

Consolidate trees so that no two roots have same rank.


## Delete min.

- Delete min; meld its children into root list; update min.
. Consolidate trees so that no two roots have same rank.



## Fibonacci Heaps: Delete Min Analysis

Delete min.

$$
\Phi(H)=\operatorname{trees}(H)+2 \cdot \operatorname{marks}(H)
$$

potential function

Actual cost. $\quad \mathrm{O}(\operatorname{rank}(H))+\mathrm{O}($ trees $(H))$

- $\mathrm{O}(\operatorname{rank}(H))$ to meld min's children into root list.
- $\mathrm{O}(\operatorname{rank}(H))+\mathrm{O}($ trees $(H)$ ) to update min.
. $\mathrm{O}(\operatorname{rank}(H))+\mathrm{O}($ trees $(H))$ to consolidate trees.

Change in potential. $\mathrm{O}(\operatorname{rank}(H))-\operatorname{trees}(H)$

- $\operatorname{trees}\left(H^{\prime}\right) \leq \operatorname{rank}(H)+1$ since no two trees have same rank.
- $\Delta \Phi(H) \leq \operatorname{rank}(H)+1-\operatorname{trees}(H)$.

Amortized cost. $\mathrm{O}(\operatorname{rank}(H))$
Q. Is amortized cost of $\mathrm{O}(\operatorname{rank}(H))$ good?
A. Yes, if only insert and delete-min operations.

- In this case, all trees are binomial trees.
- This implies $\operatorname{rank}(H) \leq \lg n$.
we only link trees of equal rank

A. Yes, we'll implement decrease-key so that $\operatorname{rank}(H)=\mathrm{O}(\log n)$.


## Fibonacci Heaps: Decrease Key

Intuition for deceasing the key of node $x$.

- If heap-order is not violated, just decrease the key of $x$.
- Otherwise, cut tree rooted at $x$ and meld into root list.
- To keep trees flat: as soon as a node has its second child cut, cut it off and meld into root list (and unmark it).


Case 1. [heap order not violated]

- Decrease key of $x$.
- Change heap min pointer (if necessary).


Case 1. [heap order not violated]

- Decrease key of x.

Change heap min pointer (if necessary).


Fibonacci Heaps: Decrease Key

Case 2a. [heap order violated]

- Decrease key of $x$
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it;

Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


## Case 2a. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it; Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).



## Fibonacci Heaps: Decrease Key

## Case 2a. [heap order violated]

- Decrease key of $x$
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it;

Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


Case 2a. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it;

Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


Fibonacci Heaps: Decrease Key

Case 2b. [heap order violated]

- Decrease key of $x$
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it;

Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


Case 2b. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it; Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).



## Fibonacci Heaps: Decrease Key

Case 2b. [heap order violated]

- Decrease key of $x$
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it;

Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


Case 2b. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it;

Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


Case 2b. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it; Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).

decrease-key of $x$ from 35 to 5


## Fibonacci Heaps: Decrease Key

Case 2b. [heap order violated]

- Decrease key of $x$.
- Cut tree rooted at $x$, meld into root list, and unmark.
- If parent $p$ of $x$ is unmarked (hasn't yet lost a child), mark it; Otherwise, cut $p$, meld into root list, and unmark
(and do so recursively for all ancestors that lose a second child).


Decrease-key.
$\Phi(H)=\operatorname{trees}(H)+2 \cdot \operatorname{marks}(H)$

## Analysis

Actual cost. O(c)

- O(1) time for changing the key.
- O(1) time for each of cuts, plus melding into root list.

Change in potential. $\mathrm{O}(1)-c$

- $\operatorname{trees}\left(H^{\prime}\right)=\operatorname{trees}(H)+c$.
. $\operatorname{marks}\left(H^{\prime}\right) \leq \operatorname{marks}(H)-c+2$.
$\Delta \Phi \leq c+2 \cdot(-c+2)=4-c$.

Amortized cost. O(1)

Insert. O(1)
Delete-min. $\quad \mathrm{O}(\operatorname{rank}(H))+$
Decrease-key. O(1) $\dagger$
$\dagger$ amortized

## Analysis Summary

number of nodes is exponential in rank

## Fibonacci Heaps: Bounding the Rank

Lemma. Fix a point in time. Let $x$ be a node, and let $y_{1}, \ldots, y_{k}$ denote its children in the order in which they were linked to $x$. Then:

```
rank (\mp@subsup{y}{i}{})\geq{\begin{array}{ll}{0}&{\mathrm{ if }i=1}\\{i-2}&{\mathrm{ if }i\geq1}\end{array}
```



Pf.

- When $y_{\mathrm{i}}$ was linked into $x, x$ had at least $i-1$ children $y_{1}, \ldots, y_{\mathrm{i}-1}$
- Since only trees of equal rank are linked, at that time $\operatorname{rank}\left(y_{i}\right)=\operatorname{rank}\left(\mathrm{x}_{\mathrm{i}}\right) \geq i-1$.
- Since then, $y_{\mathrm{i}}$ has lost at most one child.
- Thus, right now $\operatorname{rank}\left(y_{i}\right) \geq i-2$. -
or $y$, would have been cur

Lemma. Fix a point in time. Let $x$ be a node, and let $y_{1}, \ldots, y_{k}$ denote its children in the order in which they were linked to $x$. Then:

$$
\operatorname{rank}\left(y_{i}\right) \geq \begin{cases}0 & \text { if } i=1 \\ i-2 & \text { if } i \geq 1\end{cases}
$$



Def. Let $F_{k}$ be smallest possible tree of rank $k$ satisfying property.


Fibonacci Heaps: Bounding the Rank

Lemma. Fix a point in time. Let $x$ be a node, and let $y_{1}, \ldots, y_{k}$ denote its children in the order in which they were linked to $x$. Then:

```
rank (\mp@subsup{y}{i}{})\geq{\begin{array}{ll}{0}&{\mathrm{ if }i=1}\\{i-2}&{\mathrm{ if }i\geq1}\end{array})
```



Def. Let $F_{k}$ be smallest possible tree of rank $k$ satisfying property.
Fibonacci fact. $F_{k} \geq \phi^{k}$, where $\phi=(1+\sqrt{ } 5) / 2 \approx 1.618$.
Corollary. $\operatorname{rank}(H) \leq \log _{\phi} n$.

Lemma. Fix a point in time. Let $x$ be a node, and let $y_{1}, \ldots, y_{k}$ denote its children in the order in which they were linked to $x$. Then:

```
rank}(\mp@subsup{y}{i}{})\geq{\begin{array}{ll}{0}&{\mathrm{ if }i=1}\\{i-2}&{\mathrm{ if }i\geq1}
```



Def. Let $F_{k}$ be smallest possible tree of rank $k$ satisfying property.

8
13

$8+13=21$

Def．The Fibonacci sequence is： $1,2,3,5,8,13,21, \ldots$

$$
\mathrm{F}_{\mathrm{k}}=\left\{\begin{array}{ll}
1 & \text { if } k=0 \\
2 & \text { if } k=1 \\
\mathrm{~F}_{\mathrm{k}-1}+\mathrm{F}_{\mathrm{k}-2} & \text { if } k \geq 2
\end{array} \quad\right. \text { slightly non-standard definition }
$$

Lemma．$\quad F_{k} \geq \phi^{k}$ ，where $\phi=(1+\sqrt{ } 5) / 2 \approx 1.618$.

Pf．［by induction on k］
．Base cases：$F_{0}=1 \geq 1, F_{1}=2 \geq \phi$ ．
－Inductive hypotheses：$F_{k} \geq \phi^{k}$ and $F_{k+1} \geq \phi^{k+1}$

```
F}\mp@subsup{F}{k+2}{}=\mp@subsup{F}{k}{}+\mp@subsup{F}{k+1}{
    \geq}\mp@subsup{\phi}{}{k}+\mp@subsup{\phi}{}{k+1
    = 加
    = 都}(\mp@subsup{\phi}{}{2}
    = 里
（definition）
（inductive hypothesis）
（algebra）
（ \(\phi^{2}=\phi+1\) ）
（algebra）
```


pinecone

cauliflower

Fibonacci Heaps：Union

Union．Combine two Fibonacci heaps．

Representation．Root lists are circular，doubly linked lists．


## Union. Combine two Fibonacci heaps.

Representation. Root lists are circular, doubly linked lists.


Delete

Actual cost. O(1)
Change in potential. 0

## $\Phi(H)=\operatorname{trees}(H)+2 \cdot \operatorname{marks}(H)$

Amortized cost. O(1)


Fibonacci Heaps: Delete

## Delete node $x$.

- decrease-key of $x$ to $-\infty$.
. delete-min element in heap.

$$
\Phi(H)=\operatorname{trees}(H)+2 \cdot \operatorname{marks}(H)
$$

potential function

Amortized cost. O(rank(H))

- O(1) amortized for decrease-key.
- O(rank(H)) amortized for delete-min.

