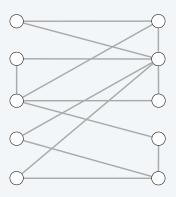


Greedy vertex cover algorithm

Repeatedly pick an arbitrary edge (u, v).

- Add (u, v) to matching M.
- Add both *u* and *v* to vertex cover *S*.
- Delete all edges incident to either *u* or *v*.

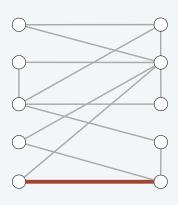


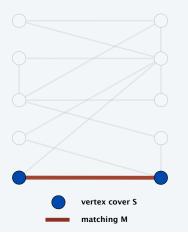
- 2

Greedy vertex cover algorithm

Repeatedly pick an arbitrary edge (u, v).

- Add (u, v) to matching M.
- Add both *u* and *v* to vertex cover *S*.
- Delete all edges incident to either u or v.

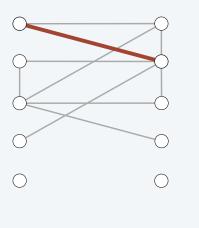


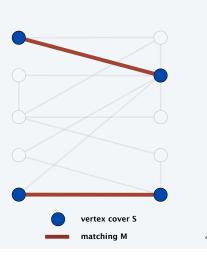


Greedy vertex cover algorithm

Repeatedly pick an arbitrary edge (u, v).

- Add (u, v) to matching M.
- Add both *u* and *v* to vertex cover *S*.
- Delete all edges incident to either u or v.

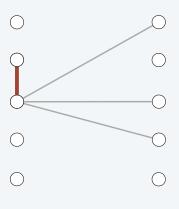


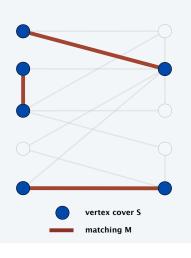


Greedy vertex cover algorithm

Repeatedly pick an arbitrary edge (u, v).

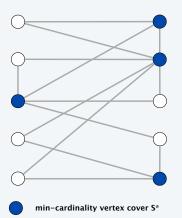
- Add (u, v) to matching M.
- Add both *u* and *v* to vertex cover *S*.
- Delete all edges incident to either *u* or *v*.

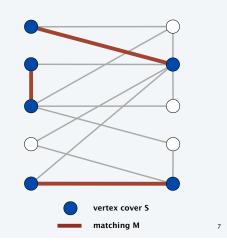




Greedy vertex cover algorithm

Greedy algorithm is not optimal.





Greedy vertex cover algorithm

Repeatedly pick an arbitrary edge (u, v).

- Add (u, v) to matching M.
- Add both *u* and *v* to vertex cover *S*.
- Delete all edges incident to either *u* or *v*.





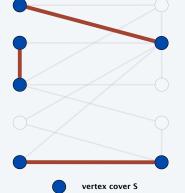












matching M