

# Class 2 - Functions and Conditionals

MISE Summer Programming Camp 2023



# Recap of Class 1

- **Print statements**
  - Printing text eg. `print ("Hello World")` => 'Hello World' in the shell
  - Printing the value of variables eg. `x = "Hello"; print(x)` => 'Hello' in the shell
  - Doing simple math eg. `print (2 + 3 * 5)` => '17' in the shell
- **Taking input from the user**
  - Eg. `name = input()` => allows the user to type in something that gets stored in the variable 'name' after the user hits enter.
- **Basic data types**
  - Integer, float, string and boolean.
  - `type()` function - allows the user to know the type of an expression.



## Some math operations

Comment!

```
1 a + b # Summation
2 a - b # Subtraction
3 a * b # Multiplication
4 a / b # Float division
5 a // b # Integer division (rounds down)
6 a % b # Modulus/Remainder operator
7 a ** b # Power operator
```



# Comparison Operators

- == (Equality)
  - Note: Equality is == because = is used for assigning to variables
- < (Less than)
- <= (Less than or equal to)
- > (Greater than)
- >= (Greater than or equal to)
- != (Inequality)



These operators compare two things and evaluate to a boolean ie. either True or False.

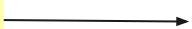


# Demo

Learning goals:

1. Comparison operators
2. Working with Booleans

main.py			Run	Shell
1 <code>print(3 == 3)</code>				True
2 <code>print(3 == 5)</code>				False
3 <code>a = 18; print(a)</code>				18
4 <code>print(a &lt; 21)</code>				True
5 <code>print("Hello" == "Hello")</code>				True
6 <code>print("Hello" == "Hell0")</code>				False
7 <code>print(2+5*3 &gt;= 20)</code>				False
8 <code>print(7 != 42)</code>				True
9 <code>print(True == False)</code>				False
				>



[itempool.com/mise23/live](https://itempool.com/mise23/live)

## Pop Quiz 1:

What is the output of the following program:

```
1 print("True" == True)
2 print("3+3" == 6)
3 print(int(False) == 0)
```



## Boolean Operators (and, or, not)

Let  $X$  and  $Y$  be boolean expressions.

- $X$  and  $Y$  evaluates to True if  $X$  evaluates to True and  $Y$  evaluates to True. It evaluates to False otherwise.
- $X$  or  $Y$  evaluates to True if either  $X$  evaluates to True or  $Y$  evaluates to True. It evaluates to False otherwise.
- $\text{not } X$  negates the value of  $X$ .



# Demo

Learning goals:

1. Boolean operators
2. Using comparison and boolean operators together

main.py	Run	Shell
1 <code>print(True and True)</code>		True
2 <code>print(True and False)</code>		False
3 <code>print(True or False)</code>		True
4 <code>print(False or False)</code>		False
5 <code>print(not True)</code>		False
6 <code>print(not not True)</code>		True
		>

main.py	Run	Shell
1 <code>print(3 &lt; 5 and 8 &gt; 2)</code>		True
2 <code>print(10 &gt; 2 and False)</code>		False
3 <code>print("Hello" == "Hello" or 5 == 7)</code>		False
4 <code>print(not("10" == 10))</code>		True
		>



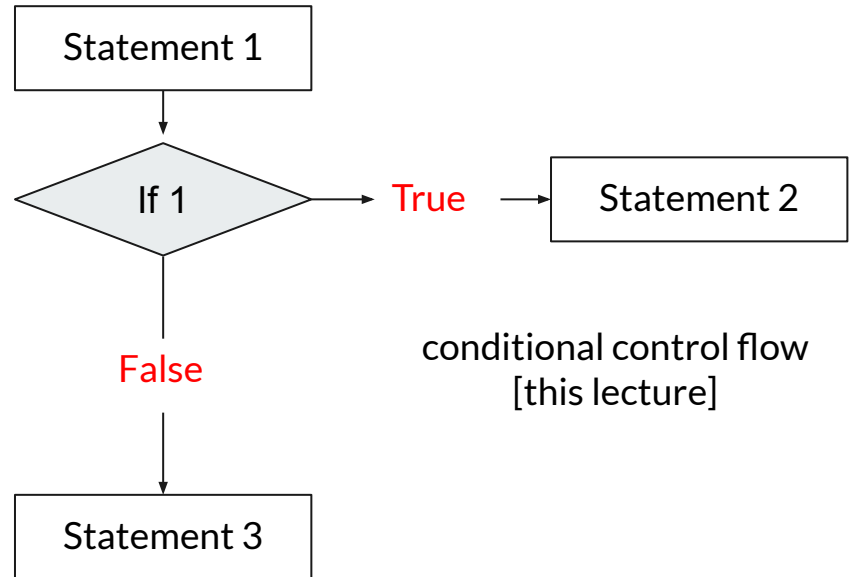
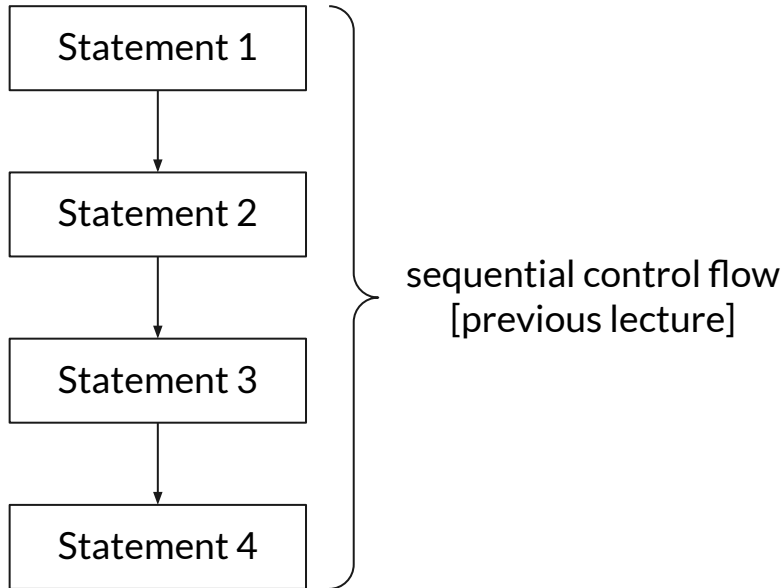


## Pop Quiz 2:

Which of the following would result in an output of "True" for this program (possible multiple answers):

```
1 print((a < b) or (b > c and a > c) or a == d)
```

# Control Flow





## If-Statements

If statements are responsible for allowing certain lines of code to be run only when a certain condition is met.

*For example, code lines 1 and 2 will only be run when 'condition' evaluates to True.*

*Note: The indentation (1 tab / 4 spaces) of the code lines under the if statement is important!*

*Indented lines denote lines that are guarded by the if statement.*

Syntax:

if (condition):

Code line 1

Code line 2

...



## If-Else Statements

if (condition):

*Code line 1*

else:

*Code line 2*

If-else statements can be interpreted as follows:

**If condition is true, then run code line 1.**

**Otherwise, run code line 2.**

Again, indentation here is important!



main.py



Run

Shell

```
1 ▾ if (10 > 3):  
2     print("10 is bigger than 3")  
3 ▾ if (8 < 2):  
4     print("8 is smaller than 2")  
5 print("We love math")
```

```
10 is bigger than 3  
We love math  
>
```

main.py



Run

Shell

```
1 ▾ if (5 > 4):
2     print("5 is bigger than 4")
3 ▾ else:
4     print("5 is smaller than 4")
5     print("We love math")
6
7 ▾ if (8 == 2):
8     print("8 is 100% equal to 2")
9     print("Anything is now possible")
10 ▾ else:
11     print("Math is working as expected")
```

```
5 is bigger than 4
We love math
Math is working as expected
>
```



## If-Elif-Else Statements

if (condition 1):

*Code line 1*

elif (condition 2):

*Code line 2*

else:

*Code line 3*

If-elif-else statements can interpreted as follows:

**If condition 1 is true, then run code line 1. Otherwise, if condition 2 is true, then run code line 2.**

**Otherwise, run code line 3**

Again, indentation here is important!

**Note: You can have as many elifs as you want!**



main.py



Run

Shell

```
1 ▾ if (4 > 4):
2     print("4 must be bigger than 4")
3     print("My genius frightens me sometimes")
4 ▾ elif (4 < 4):
5     print("4 must be smaller than 4")
6     print("IMO Gold medal here I come")
7 ▾ else:
8     print("4 is equal to 4")
9     print("Makes sense I guess")
10 print("We love math")
11 |
```

```
4 is equal to 4
Makes sense I guess
We love math
> |
```





## Pop Quiz 3:

Which of the following computes whether a variable  $a$ , which is always the integer 0, 1, 2 or 3, is even or odd:

Code 1

```
if not(a == 1 or a == 3):  
    print("odd")  
else:  
    print("even")
```

Code 2

```
if a == 0 or a == 2:  
    print("even")  
else:  
    print("odd")
```

Code 3

```
if a != 1 or a != 3:  
    print("even")  
else:  
    print("odd")
```

Code 4

```
print("even" if a == 0 or a == 2 else "odd")
```



## Grouping code into functions

```
1 def simpleFunction(x):  
2     print(x)  
3     print(x)  
4  
5 simpleFunction("Hello!")
```



## Anatomy of a function

`def func(parameters):`

*parameters are variables that will be provided when the function is called*

`body`  
`return X`

*indent*

*contains the actions (statements) that the function performs  
returns a value (optional)*



## Simple example of a function

```
1 def double(x):  
2     # This function doubles a number  
3     print("Doubling a number!")  
4     return 2 * x  
5  
6 print(double(4))
```

We define a function called `double` that takes *one* parameter and returns its double

To use the function, we use this syntax, similar to how a function in math is used

```
1 def f(x, y, z):
2     return x + y + z
3
4 print(f(1, 3, 2)) # Prints 6
5 print(f(1, 2)) # WRONG! Needs 2 parameters
```

```
1 def g():
2     return 42
3
4 print(g()) # Prints 42
```

```
1 def h(x, y):
2     if x > y:
3         print("x is greater than y")
4     elif y > x:
5         print("y is greater than x")
6     else:
7         print("x and y are the same!")
8
9 h(4, 5)
10 h(5, 4)
11 h(5, 5)
12
```



## Variable scope

```
1 def f(x):  
2     y = 5  
3     return x + y  
4  
5 print(f(4)) # Prints 9  
6 print(x) # Crashes!  
7 print(y) # Crashes!
```

Variables defined in the body of a function definition are only defined inside the indented block!

In the code on the left, the two last print statements will crash because we never defined a variable `x` or `y` in that scope.



## Pop Quiz 4:

What is the output of the following program:

```
1 def max(a, b):  
2     if a > b:  
3         return b  
4     b = 2  
5     return a  
6  
7 a = 5  
8 b = 10  
9 print(2 + max(2, 3))  
10 print(a)
```



## Another example

```
1 def f(x):
2     print("In f, x =", x)
3     x += 7
4     return x - 1
5
6 def h(x):
7     x += 3
8     return f(x+4)
9
10 x = 5
11 print(x)
12 print(f(x))
13 print(h(x))
14 print(x)
```

What's the output of the code on the left?

Visualize here: <https://shorturl.at/etNS2>





# What's next?

Homework will be posted on Piazza by tomorrow!

## Class 3: Loops

How to write code that repeats instructions

How to iterate through the input