Scaling up object detection

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Scaling up object detection

Why scale up object detection?













How to scale up object detection?



How to scale up object detection?



Traditionally, computer vision mostly focused on algorithms

How to scale up object detection?



Traditionally, computer vision mostly focused on algorithms

I claim data is at least as important





Year 2012

PASCAL VOC 20 object classes 22,591 images



[Everingham et al. IJCV 2010]

Algorithms

Viola-Jones 01, Fergus 03 Torralba 04, Dalal-Triggs 05, Chum 07, Lampert 08, Gall 09, Maji 09, Harzallah 09, Felzenszwalb 10, vanDeSande 11, Song 11, Malisiewicz 11,

. . .



"State-of-the-art" results



[[]DPM, Felzenszwalb 2010]

Upper bound given available data

Year 2012



[Objects from PASCAL VOC, Everingham 10



Nowhere near this...



Scaling up object detection



1) Scale up the data

2) Develop and analyze the algorithms

3) Combine insights from both

Scaling up object detection



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Scaling up the data

PASCAL VOC 20 classes 22,591 images



[Everingham10]

Scale of dataset

Detail of annotation

Scaling up the data

PASCAL VOC 20 classes 22,591 images



[Everingham10]

ImageNet 21,841 classes 14,197,122 images

Dalmatian



[Deng09]

Scale of dataset

Detail of annotation

Scaling up the data





[Everingham10]



ImageNet 21,841 classes 14,197,122 images

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[Deng09]

Scale of dataset

Detail of annotation

Step 1: Image collection



O Russakovsky* and J Deng* et al. ImageNet Large Scale Visual Recognition Challenge. IJCV 2015.

Step 1: Image collection



Step 1: Image collection



Step 2: Annotation

?



Step 1: Image collection



Step 2: Annotation

?

Attempt a)

Draw bounding boxes around all objects and name them





Step 1: Image collection



Step 2: Annotation

?

difficult to use the data

Draw bounding boxes

around all objects and

Attempt a)

name them





Step 1: Image collection



Step 2: Annotation

?

Attempt b)

Draw bounding boxes around all instances of:

accordion, airplane, ant, antelope, apple, armadillo, artichoke, axe, baby bed, ... zebra





Step 1: Image collection



Step 2: Annotation

?

Attempt b)

Draw bounding boxes around all instances of:

accordion, airplane, ant, antelope, apple, armadillo, artichoke, axe, baby bed, ... zebra

very unnatural for annotators





Step 1: Image collection



Step 2: Annotation

Decompose into short, focused tasks

powered by

Artificial Artificial Intelligence



Step 2b: Location annotation



Step 1: Image collection



Step 2: Annotation

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Step 2b: Location annotation



Scale of ILSVRC detection annotation \approx

Scale of IM GENET annotation

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ImageNet: 14M images x 1 class/image = **14M** binary questions

Scale of ILSVRC detection annotation \approx Scale of IM GENET annotation

ImageNet: 14M images x 1 class/image = **14M** binary questions

ILSVRC detection: 120K images x 200 classes/image = **24M** binary questions

Multi-label annotation



(120K images)

Multi-label annotation



(120K images)

Multi-label annotation



(120K images)
Multi-label annotation



(120K images) Label correlation



(120K images) Label correlation

J Deng, O. Russakovsky et al. Scalable multi-label annotation. CHI, 2014

Goal:

Get as much utility (new labels) as possible, for as little cost (worker time) as possible, given a desired level of accuracy

Goal: $U(Q) = \mathbf{E} \|y\|_1$

Get as much **utility** (new labels) as possible, for as little **cost** (worker time) as possible, given a desired level of **accuracy**

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Get as much utility (new labels) as possible, for as little cost (worker time) as possible, given a desired level of **accuracy**

Number of workers: $\min\{n: \sum_{i=n+1}^{2n+1} {2n+1 \choose i} p^i (1-p)^{2n+1-i} > 1-\epsilon\}$ $1-\epsilon = \text{acceptable accuracy}$ p = worker accuracy

Multi-label annotation can be efficient

- Dataset:
 - 20K images from ILSVRC2013, split evenly into train/test
 - 200 classes (dog, table, ...)
 - 64 internal nodes in hierarchy
- Baseline: Naïve approach

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 - 20K images from ILSVRC2013, split evenly into train/test
 - 200 classes (dog, table, ...)
 - 64 internal nodes in hierarchy
- Baseline: Naïve approach
- Result: 6.2x savings in human annotation time

ILSVRC object detection data

200 object classes, 120,931 images









Impact of ILSVRC



Scaling up object detection



1) Scale up the data

2) Develop and analyze the algorithms



2) Develop and analyze the algorithms



2) Develop and analyze the algorithms



Some object detection algorithmic work

Improving efficiency



• Russakovsky and Ng. CVPR10

Improving accuracy





- Klingbeil, Carpenter, Russakovsky, Ng. ICRA10
- Russakovsky, Lin, Yu, Fei-Fei. ECCV12
- Modolo, Vezhnevets, Russakovsky, Ferrari. CVPR15

Let's come back to this image:



"State-of-the-art" results in 2012



[DPM, Felzenszwalb 2010]

"State-of-the-art" results in 2014



But why not better?



Easiest and hardest classes

(Highest average precision in percent of any method in ILSVRC 2013-2014)



nail (13)



backpack (8)

















Hardest

Object detection results per-class



- Each dot is an object class
- X-axis: average fraction of image area occupied by an instance of that class on the validation set
- Y-axis: highest average precision achieved by any method in ILSVRC2013 and ILSVRC2014

Variety of object classes in ILSVRC



O Russakovsky et al. Detecting avocados to zucchinis: what have we done, and where are we going? ICCV 2013.

Impact of object texture



Textured objects are easier



Deformable objects are easier (?!)



Actually, natural objects are easier



Next frontier: untextured, man-made objects?





2) Develop and analyze the algorithms



2) Developed algorithms [CVPR10, ECCV12,CVPR15b] and performed large-scale analysis to gain insight into the state of the field [ICCV13, IJCV15]



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What would it take to detect all objects here?



Dense manual annotation

High accuracy Huge cost Many objects



Dense manual annotation

High accuracy Huge cost Many objects



Fully automatic object detectionLow costLow accuracyFew objects



Dense manual annotation

High accuracy Huge cost Many objects



Fully automatic object detectionLow costLow accuracyFew objects

Cost



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Crowd engineering is improving

Dense manual annotation High accuracy Huge cost Many objects



Fully automatic object detectionLow costLow accuracyFew objects

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Object detectors are improving

Cost

Fully automatic object detectionLow costLow accuracyFew objects



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The accuracy/cost tradeoff

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Object detectors are improving

Fully automatic object detectionLow costLow accuracyFew objects



Label quantity and quality per image



Input image and constraints



O Russakovsky et al. Best of both worlds: human-machine collaboration for object annotation. CVPR 2015.

Input image and constraints

Detections

For every box B, class C: P(det(B,C) | Image)











Computer Object Detection



Computer Object Detection



Computer

Verify-box: Is the yellow box tight around a car



Human

Answer: No



O Russakovsky et al. Best of both worlds: human-machine collaboration for object annotation. CVPR 2015.

Computer Object Detection



Computer

Verify-box: Is the yellow box tight around a car



Human

Answer: No



. . .

Computer

Draw-box: Draw a box around a person



Human

Answer: Yellow box below



Computer Object Detection



Computer

Verify-box: Is the yellow box tight around a car



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Answer: No



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Computer Final Labeling



Computer

Draw-box: Draw a box around a person



Human

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Current estimates



Decide which question to ask out of (infinitely) many options





Current estimates





Decide which question to ask out of (infinitely) many options



Is this an object?

Name another object: <u>pillow</u>, <u>bed</u>, what else?





Update estimates depending on: User answers (A) or User answers (B) or User answers (C) or

Decide which question to ask out of (infinitely) many options



Is this an object?



Name another object: pillow, bed, what else?



De







Outline another bed, if any



Name another object: pillow, bed, what else?













POMDP in vision Karayev CVPR2014, sensor placement Vaisenberg PMC2013, HCI Dai AAAI2010, Kamar AAMAS2012







State: set of object detections, with probabilities

Computer+human



State: set of object detections, with probabilities

Action: a question to ask humans





Cost: 5.34 sec Error rates: .13/.02

5) Are there more <u>pillows</u>?



Cost: 7.57 sec Error rates: .25/.26

2) Is this a <u>bed</u>?



Cost: 5.89 sec Error rates: .23/.07

6) Outline another <u>bed</u>, if any.



Cost: 10.21 sec Error rates: .28/.16/.29

3) Is this an object?



Cost: 5.71 sec Error rates: .29/.04

7) Name another object: <u>pillow</u>, <u>bed</u>, what else?



Cost: 9.46 sec Error rates: .02/.12/.05

4) Name this object.



Cost: 9.67 sec Error rates: .25/.08/.06

. . .

State: set of object detections, with probabilities

Action: a question to ask humans

Transition probability: probability distribution over

user responses

O Russakovsky et al. Best of both worlds: human-machine collaboration for object annotation. CVPR 2015.

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Reward: increase in estimated quality of labeling divided by the cost of actions

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Algorithm: 2-step lookahead search

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Reward: increase in estimated quality of labeling divided by the cost of actions

Algorithm: 2-step lookahead search

Given:

- An action/question A (e.g., "is there a fan in this image?")
- Possible truths T_1 , T_2 , ... (e.g., T_1 = "there is a fan", T_2 = "there is no fan")
- Image appearance *I* and all user responses so far *U*

Goal:

- Compute the probability of user answer u (e.g., u = user says "yes")

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$P(u|I,U) = \sum_{i} P(u|T_i, I, U) P(T_i|I, U)$

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Precomputed error rates

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$$= \sum_{i} P(u|T_i) P(T_i|I,U)$$

Precomputed Current estimate of error rates the correct answer
Computing the correct answer

Given:

- Image appearance *I* and all user responses so far *U*

Goal:

- Compute the probability of truth T (e.g., T = there is a fan in the image)



Simplifying assumptions of [Branson ECCV10]: user's answer is independent of (1) other users, and (2) image appearance

Computing the correct answer

Given:

- Image appearance *I* and all user responses so far *U*

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Simplifying assumptions of [Branson ECCV10]: user's answer is independent of (1) other users, and (2) image appearance

Multiple computer vision models

Computer+human



Image classifiers:

200-way CNN classifiers released with LSDA Probabilities from Platt scaling [Hoffman NIPS14, Yangqing Jia's Caffe, Platt99]

Object detectors:

200 object RCNN detectors + Platt scaling [Girshick CVPR14, Yangqing Jia's Caffe, Platt99]

Probability of object in region:

Objectness measure [Alexe PAMI2012]

Probability of another instance of same class, probability of another class in image:

Statistics from ILSVRC2014 val-DET data

Human-machine collaboration for object annotation











1) CV and humans are mutually beneficial



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1) CV and humans are mutually beneficial

2) CV models are not perfectly calibrated



1) CV and humans are mutually beneficial

2) CV models are not perfectly calibrated

3) Complex human tasks are necessary



1) CV and humans are mutually beneficial

2) CV models are not perfectly calibrated

3) Complex human tasks are necessary

4) An MDP is effective for selecting tasks





What if humans were better?



What if humans were better?





1) Scaled up the data by formulating data annotation as an optimization [CHI14, IJCV15]

2) Developed algorithms [CVPR10, ECCV12, CVPR15b] and performed large-scale analysis to gain insight into the state of the field [ICCV13, IJCV15]

3) Combine insights from both

Scaling up object detection Data

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2) Developed algorithms [CVPR10, ECCV12, CVPR15b] and performed large-scale analysis to gain insight into the state of the field [ICCV13, IJCV15]

3) Created a principled framework for image understanding using crowd engineering insights and state-of-the-art vision algorithms [CVPR15a]

Bird's-eye view of my research

A. Computer vision (& machine learning)

- 1. Object recognition: scale and analysis [ICCV13, IJCV15], accuracy [ICRA10, ECCV12 CVPR15b], efficiency [CVPR10], attributes [ECCVW10]
- 2. Holistic scene understanding: scene classification [UnderReviewA], semantic segmentation [UnderReviewB],
- 3. Video understanding: human action detection [TechReport15, UnderReviewC]

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B. Human-in-the-loop machine learning

- 1. Teaching: crowd engineering [CHI14, IJCV15], tradeoff between annotation cost and accuracy [UnderReviewB]
- 2. Active learning
- 3. Practical human-and-CV collaborations [CVPR15a]

Acknowledgements

ILSVRC team

http://image-net.org/challenges/LSVRC



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Bird's-eye view

- **A. Computer vision (& machine learning):** Pixel-level image understanding [CVPR10, ECCV10, ECCV12, ICCV13, CVPR15b, IJCV15, UnderReviewA, UnderReviewB], video understanding, [TechReport15, UnderReviewC]
- **B. Human-in-the-loop machine learning:** Crowd engineering [CHI14, IJCV15], tradeoff between human cost and accuracy [UnderReviewB], practical human-and-CV collaborations [CVPR15a]