

Functional Decomposition

COS 326

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Functional Decomposition

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Break down complex problems in to a set of simple functions;
Recombine (compose) functions to form solution

Last Time

We saw several list combinators.

A *combinator* is just a (higher-order) function that can be composed effectively with other functions

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We saw several list combinators.

A *combinator* is just a (higher-order) function that can be composed effectively with other functions

List.map



```
map : ('a -> 'b) -> 'a -> 'b
```

```
map f [x1; x2; x3] == [f x1; f x2; f x3]
```

List.fold_right (approximately)



```
reduce : ('a -> 'b -> 'b) -> 'b -> 'a list -> 'b
```

```
reduce g u [x1; x2; x3] == g x1 (g x2 (g x3 u))
```

What does this do?

```
let rec reduce f u xs =  
  match xs with  
  | [] -> u  
  | hd::tl -> f hd (reduce f u tl);;  
  
let mystery0 = reduce (fun x y -> 1+y) 0;;
```

What does this do?

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let rec reduce f u xs =  
  match xs with  
  | [] -> u  
  | hd::tl -> f hd (reduce f u tl);;  
  
let mystery0 = reduce (fun x y -> 1+y) 0;;  
  
let rec mystery0 xs =  
  match xs with  
  | [] -> 0  
  | hd::tl ->  
    (fun x y -> 1+y) hd (reduce (fun ...) 0 tl)
```

What does this do?

```
let rec reduce f u xs =
```

```
  match xs with
```

```
  | [] -> u
```

```
  | hd::tl -> f hd (reduce f u tl);;
```

```
let mystery0 = reduce (fun x y -> 1+y) 0;;
```

```
let rec mystery0 xs =
```

```
  match xs with
```

```
  | [] -> 0
```

```
  | hd::tl -> 1 + reduce (fun ...) 0 tl
```

What does this do?

```
let rec reduce f u xs =
```

```
  match xs with
```

```
  | [] -> u
```

```
  | hd::tl -> f hd (reduce f u tl);;
```

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let mystery0 = reduce (fun x y -> 1+y) 0;;
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```
let rec mystery0 xs =
```

```
  match xs with
```

```
  | [] -> 0
```

```
  | hd::tl -> 1 + mystery0 tl
```

What does this do?

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let rec reduce f u xs =
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  match xs with
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```
  | [] -> u
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```
  | hd::tl -> f hd (reduce f u tl);;
```

```
let mystery0 = reduce (fun x y -> 1+y) 0;;
```

```
let rec mystery0 xs =
```

```
  match xs with
```

```
  | [] -> 0
```

```
  | hd::tl -> 1 + mystery0 tl  List Length!
```

What does this do?

```
let rec reduce f u xs =  
  match xs with  
  | [] -> u  
  | hd::tl -> f hd (reduce f u tl);;  
  
let mystery1 = reduce (fun x y -> x::y) [];;
```

What does this do?

```
let rec reduce f u xs =  
  match xs with  
  | [] -> u  
  | hd::tl -> f hd (reduce f u tl);;  
  
let mystery1 = reduce (fun x y -> x::y) [];;  
  
let rec mystery1 xs =  
  match xs with  
  | [] -> []  
  | hd::tl -> hd::(mystery1 tl)  Copy!
```

And this one?

```
let rec reduce f u xs =  
  match xs with  
  | [] -> u  
  | hd::tl -> f hd (reduce f u tl);;  
  
let mystery2 g =  
  reduce (fun a b -> (g a)::b) [];;
```

And this one?

```
let rec reduce f u xs =  
  match xs with  
  | [] -> u  
  | hd::tl -> f hd (reduce f u tl);;  
  
let mystery2 g =  
  reduce (fun a b -> (g a)::b) [];;  
  
let mystery2 g xs =  
  match xs with  
  | [] -> []  
  | hd::tl -> (g hd)::(mystery2 g tl) map!
```

Map and Reduce

```
val map : ('a -> 'b) -> 'a list -> 'b list
```

```
val reduce : ('a -> 'b -> 'b) -> 'b -> 'a list -> 'b
```

we coded **map** in terms of **reduce**

can we code **reduce** in terms of **map**?

Some Other Combinators: List Module

<http://caml.inria.fr/pub/docs/manual-ocaml/libref/List.html>

```
val mapi : (int -> 'a -> unit) -> 'a list -> unit
```

```
List.mapi f [a0; ...; an] == f 0 a0; ... ; f n an
```

```
val map2 : ('a -> 'b -> 'c) -> 'a list -> 'b list -> 'c list
```

```
List.map2 f [a0; ...; an] [b0; ...; bn] == f a0 b0 ; ... ; f an bn
```

```
val iter : ('a -> unit) -> 'a list -> unit
```

```
List.iter f [a0; ...; an] == f a0; ... ; f an
```

```
val sort : ('a -> 'a -> int) -> 'a list -> 'a list
```

```
val stable_sort : ('a -> 'a -> int) -> 'a list -> 'a list
```

PIPELINES

Pipe

```
let (|>) x f = f x ;;
```

Type?

Pipe

```
let (|>) x f = f x ;;
```

Type?

```
(|>) : 'a -> ('a -> 'b) -> 'b
```

Pipe

```
let (|>) x f = f x ;;
```

```
let twice f x =  
  x |> f |> f;;
```

Pipe

```
let (|>) x f = f x ;;
```

```
let twice f x =  
  (x |> f) |> f;;
```



left associative: $x |> f1 |> f2 |> f3 == ((x |> f1) |> f2) |> f3$

Pipe

```
let (>) x f = f x ;;
```

```
let twice f x =  
  x |> f |> f;;
```

```
let square x = x*x;;
```

```
let fourth x = twice square;;
```

Pipe

```
let (|>) x f = f x ;;
```

```
let twice f x = x |> f |> f;;  
let square x = x*x;;  
let fourth x = twice square;;  
  
let compute x =  
  x |> square  
  |> fourth  
  |> (*) 3  
  |> print_int  
  |> print_newline;;
```

PIPING LIST PROCESSORS

Another Problem

```
type student = {first: string;
                last: string;
                assign: float list;
                final: float};;

let students : student list =
  [
    {first = "Sarah";
     last = "Jones";
     assign = [7.0;8.0;10.0;9.0];
     final = 8.5};

    {first = "Qian";
     last = "Xi";
     assign = [7.3;8.1;3.1;9.0];
     final = 6.5};
  ]
;;
```

Another Problem

```
type student = {first: string;  
                last: string;  
                assign: float list;  
                final: float};;
```

- Create a function **display** that does the following:
 - for each student, print the following:
 - **last_name, first_name: score**
 - **score** is computed by averaging the assignments with the final
 - each assignment is weighted equally
 - the final counts for twice as much
 - one student printed per line
 - students printed in order of score

Another Problem

Create a function **display** that

- takes a list of students as an argument
- prints the following for each student:
 - **last_name, first_name: score**
 - **score** is computed by averaging the assignments with the final
 - each assignment is weighted equally
 - the final counts for twice as much
 - one student printed per line
 - students printed in order of score

```
let display (students : student list) : unit =  
  students |> compute score  
           |> sort by score  
           |> convert to list of strings  
           |> print each string
```

Another Problem

```
let compute_score
  {first=f; last=l; assign=grades; final=exam} =

  let sum x (num,tot) = (num + 1, tot +. x) in

  let score gs exam = List.fold_right sum gs (0,0.0) in

  let (number, total) = score grades exam in
  (f, l, total /. float_of_int number)

;;
```

```
let display (students : student list) : unit =
  students |> List.map compute_score
           |> sort by score
           |> convert to list of strings
           |> print each string
```

Another Problem

```
let student_compare (_,_,score1) (_,_,score2) =  
  if score1 < score2 then 1  
  else if score1 > score2 then -1  
  else 0  
;;
```

```
let display (students : student list) : unit =  
  students |> List.map compute_score  
           |> List.sort compare_score  
           |> convert to list of strings  
           |> print each string
```

Another Problem

```
let stringify (first, last, score) =  
  last ^ ", " ^ first ^ ": " ^ string_of_float score;;
```

```
let display (students : student list) : unit =  
  students |> List.map compute_score  
          |> List.sort compare_score  
          |> List.map stringify  
          |> print each string
```

Another Problem

```
let stringify (first, last, score) =  
  last ^ ", " ^ first ^ ": " ^ string_of_float score;;
```

```
let display (students : student list) : unit =  
  students |> List.map compute_score  
          |> List.sort compare_score  
          |> List.map stringify  
          |> List.iter print_endline
```

COMBINATORS FOR OTHER TYPES: PAIRS

Simple Pair Combinators

```
let both    f (x,y) = (f x, f y) ;;  
let do_fst f (x,y) = (f x,  y) ;;  
let do_snd f (x,y) = (  x, f y) ;;
```

} pair combinators

Example: Piping Pairs

```
let both    f (x,y) = (f x, f y);;
let do_fst  f (x,y) = (f x,   y);;
let do_snd  f (x,y) = (  x, f y);;
```

} pair combinators

```
let even x = (x/2)*2 == x;;
```

```
let process (p : float * float) =
  p |> both int_of_float      (* convert to float *)
  |> fst  ((/) 3)           (* divide fst by 3 *)
  |> snd  ((/) 2)           (* divide snd by 2 *)
  |> both even              (* test for even *)
  |> fun (x,y) -> x && y    (* both even *)
```

Summary

- (`|>`) passes data from one function to the next
 - compact, elegant, clear
- UNIX pipes (`|`) compose file processors
 - unix scripting with `|` is a kind of functional programming
 - but it isn't very general since `|` is not polymorphic
 - you have to serialize and unserialize your data at each step
 - there can be uncaught type mismatches between steps
 - we avoided that in your assignment, which is pretty simple ...
- Higher-order *combinator libraries* arranged around types:
 - List combinators (`map`, `fold`, `reduce`, `iter`, ...)
 - Pair combinators (`both`, `do_fst`, `do_snd`, ...)

End