

Programming Languages

COS 441

Intro

Denotational Semantics I

This Week (Sept 16, 19, 21)



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See the course website for logistics:

<http://www.cs.princeton.edu/courses/archive/fall11/cos441/>

What is this course about?

- What do programs do?
 - We are going to use *mathematics* as opposed to *English* or *examples* to describe what programs do
 - Our descriptions are going to be *complete* and *exact*
 - For any language we study, they will cover all programs and all corner cases
- How do we answer questions about programs and programming languages?
 - Since we have complete and exact mathematical descriptions of programs, we can *prove* strong properties about them
 - eg: Will *this* program crash? Will *any* program crash?
- Experience new and powerful programming languages
 - *Functional programming in Haskell*
 - *Domain-specific languages of all kinds*

Semantics of Programs


- Many ways to use mathematics to give meaning to programs
 - **Operational semantics**: a step by step account of how to execute a program. For each instruction, explains what program variables or data structures get updated. Useful for building an interpreter that executes a program and computes its results. Easy to scale to very complex languages. Easy to prove some simple properties.
 - **Axiomatic semantics**: describes what a program does in terms of logical preconditions and postconditions. Useful for building program analyzers that examine programs before they are run to detect bugs.
 - **Denotational semantics**: describes the meaning of a program by transforming the syntax of the program into a well-known mathematical object like a set or a mathematical function. Easy to describe and prove deep properties about simple languages. Harder to scale.
 - We will start with simple denotational semantics

Denotational Modus Operandi

- When employing denotational semantics we are going to proceed as follows:
 1. Define the **syntax** of the language
 - How do you write the programs down?
 - Use **BNF notation** (BNF = **Bachus Naur Form**)
 2. Define the **denotation** (aka meaning) of the language
 - Use a **function from syntax to mathematical objects**
 - Make sure the function is **inductive** and (usually) **total**
 3. Prove something about the language
 - Most of our proofs about denotational definitions will be **by induction on the structure of the syntax** of the language
 - We will explain what that means and how to do it in a later lecture.

DEFINING SYNTAX

Binary Numbers: Informal Definitions

- **Examples** of the syntax of binary numbers:
 - #1
 - #0
 - #110
 - #1101010
 - #00101
 - #  equivalent to zero
- **English description** of the syntax binary numbers:
 - A binary number is a hash sign followed by a (possibly empty) sequence of zeros

Binary Numbers: Formal Syntax

“:=” can be read “is defined to be”

$b ::= \# \mid b0 \mid b1$

metavariable b
stands for any item
being defined

vertical bar separates
alternatives in the definition

Examples:

- $\#01$
- $\#$
- $\#1$
- $\#0001$

- How to read the definition in English:
 - a b can either be:
 - a $\#$, or
 - any b followed by a 0 , or
 - any b followed by a 1

Binary Numbers: Formal Syntax

“:=” can be read “is defined to be”

$b ::= \# \mid b0 \mid b1$

metavariable b
stands for any item
being defined

vertical bar separates
alternatives in the definition

Examples:

- $\#01$
- $\#$
- $\#1$
- $\#0001$

- Question: is $\#01$ a binary number? Yes. Justification:
 - $\#01$ has the form $b1$ where $b = \#0$ and:
 - $\#0$ has the form $b'0$ where $b' = \#$ and:
 - $\#$ is unconditionally a binary number
- Comment: if we need to refer to lots of different binary numbers, we will use the same basic letter but add primes and subscripts: b' , b'' , b''' , b_1 , b_2 , ... to distinguish them

Binary Numbers: Formal Syntax

“:=” can be read “is defined to be”

$b ::= \# \mid b0 \mid b1$

metavariable b
stands for any item
being defined

vertical bar separates
alternatives in the definition

Examples:

- #01
- #
- #1
- #0001

- Question: is **#071** a binary number? No! Justification:
 - **#071** can only be a binary number if it matches one of the three patterns given above. **#071** matches the second pattern if **#07** is a binary number, but:
 - **#07** is not a binary number because it is not **#** and it does not have the form **b0** and it does not have the form **b1** for any b

Binary Numbers: Formal Syntax

$$b ::= \# \mid b0 \mid b1$$

- What we've got so far:
 - some notation defined for binary numbers: #01, #0010, ...
 - a mechanical procedure for checking whether or not some bit of syntax is a binary number. Procedure:
 - is the syntax # ? If so, succeed. It is a binary number.
 - does the syntax end with "0"? If so, recursively check that the prefix is a binary number. If not, fail.
 - does the syntax end with "1"? If so, recursively check that the prefix is a binary number. If not, fail.
 - if the syntax is anything else, fail.
- Terminology:
 - we call # a **base case** because it contains no references to **b**, the thing being defined.
 - we call 0b and 1b **inductive cases** because they do contain references to **b**, the thing being defined.

Other Examples: Hex Numbers

$h ::= \# \mid h0 \mid h1 \mid h2 \mid h3 \mid h4 \mid h5 \mid h6 \mid h7 \mid h8 \mid h9 \mid hA \mid hB \mid hC \mid hD \mid hE \mid hF$

- Examples:
 - #001AAF
 - #FFB345
 - #
 - #1001
- **Question:** How can we tell the difference between constants like A, B, C, D and metavariables like h?
- **Answer:** h appears to the left of ::=
 - If a character or string does not appear to left of :: =, assume it is a constant

Other Examples: Mixed Numbers

$h ::= \# \mid h0 \mid h1 \mid h2 \mid h3 \mid h4 \mid h5 \mid h6 \mid h7 \mid h8 \mid h9 \mid hA \mid hB \mid hC \mid hD \mid hE \mid hF$
 $b ::= \# \mid b0 \mid b1$
 $n ::= \text{hex } h \mid \text{bin } b$

- Examples of n :
 - $\text{hex } \#7352AAA$, $\text{bin } \#00110$, $\text{hex } \#00110$
- Non-examples of n :
 - $\text{bin } \#7352AAA$, $\text{bin } (\text{hex } \#888)$
- Comment:
 - programming languages have lots of different kinds of syntax in them so we typically have to define many different metavariables
 - eg: java has numbers, strings, statements, expressions, types, class definitions, ...

Other Examples: Arithmetic Expressions

$h ::= \# \mid h0 \mid h1 \mid h2 \mid h3 \mid h4 \mid h5 \mid h6 \mid h7 \mid h8 \mid h9 \mid hA \mid hB \mid hC \mid hD \mid hE \mid hF$

$b ::= \# \mid b0 \mid b1$

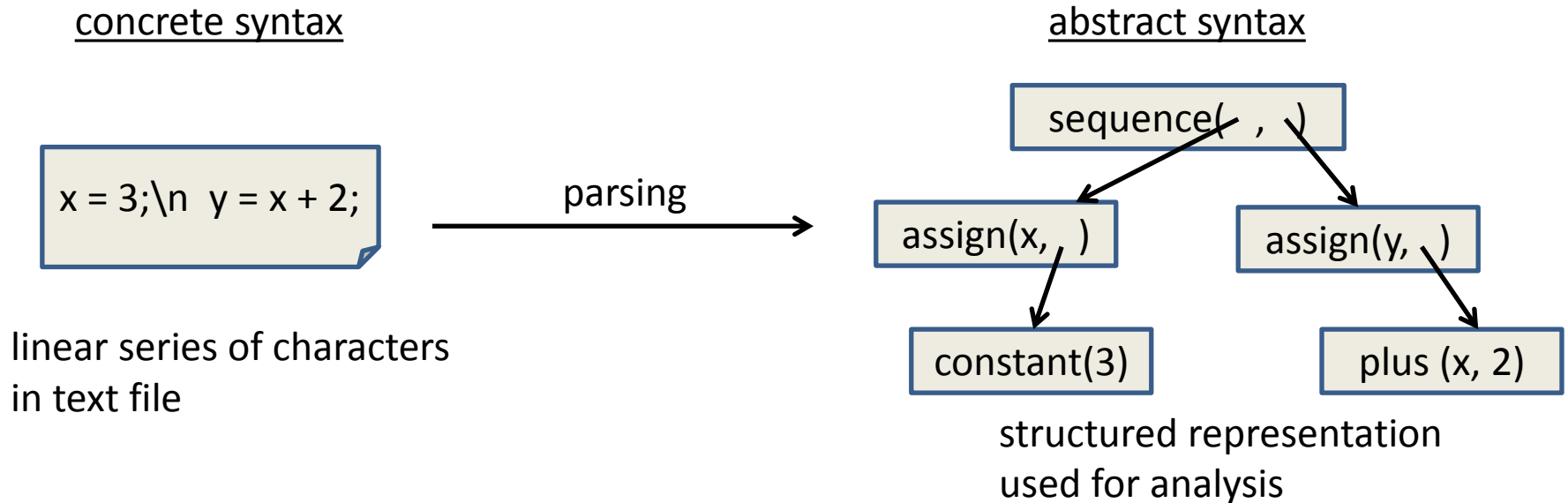
$n ::= \text{hex } h \mid \text{bin } b$

$e ::= \text{num } n \mid \text{add}(e,e) \mid \text{mult}(e, e)$

- Examples of e :
 - $\text{num}(\text{hex } \#7352AAA)$
 - $\text{add}(\text{num}(\text{hex } \#00110), \text{mult}(\text{num}(\text{bin } \#0), \text{num}(\text{bin } \#10))))$
- Non-examples of e :
 - $\text{num}(\text{hex } (\#FF + \#AA))$
 - $\text{bin } \#011$
 - $\text{num } \#FF$
- Comment:
 - we added some extra parentheses in the expressions above; these extra parens aren't part of the "official" syntax.
 - we use them to make the structure of an expression clear.

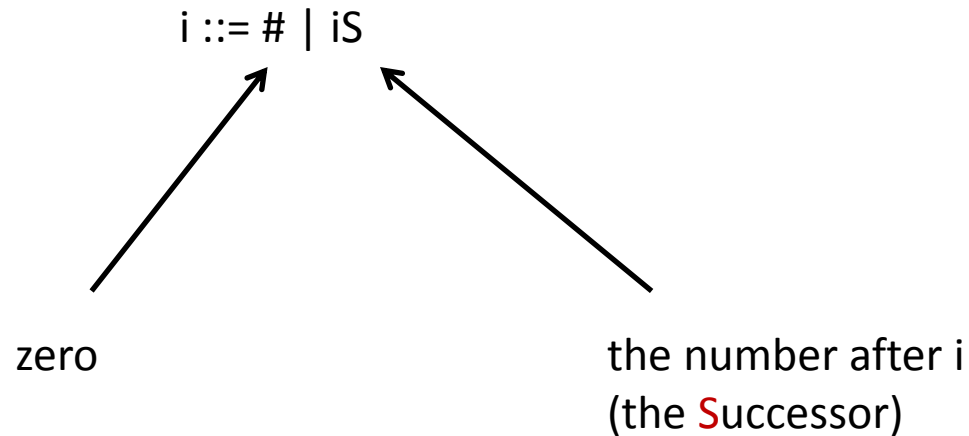
An Aside: Abstract vs. Concrete Syntax

- First phase of a typical compiler:



- **Concrete syntax:** a sequence of characters in a text file
- **Abstract syntax:** structured data that represents the key information needed for semantic analysis
 - discards whitespace, comments, tokens used to make programs easy to read
- COS 441 deals with analysis of abstract syntax
 - we don't worry about extra whitespace, parens, etc.; we care about structure
- COS 320 deals with concrete syntax and parsing

One more example: Unary Numbers



- Examples:

- #S (one)
- #SSSS (four)
- #SS (two)

DENOTATIONAL SEMANTICS!

Denotational Semantics

- Given a binary number **#10** you and I have a good idea of what it *means*. But how can we be sure we agree on the details?
- One way is translate it into a common language – the language of mathematics. That's what a denotational semantics does.

Denotational Semantics: Binary Numbers

- The **denotation** (ie: meaning) of an element of binary number syntax is a natural number
- We'll be precise by defining a mathematical function:

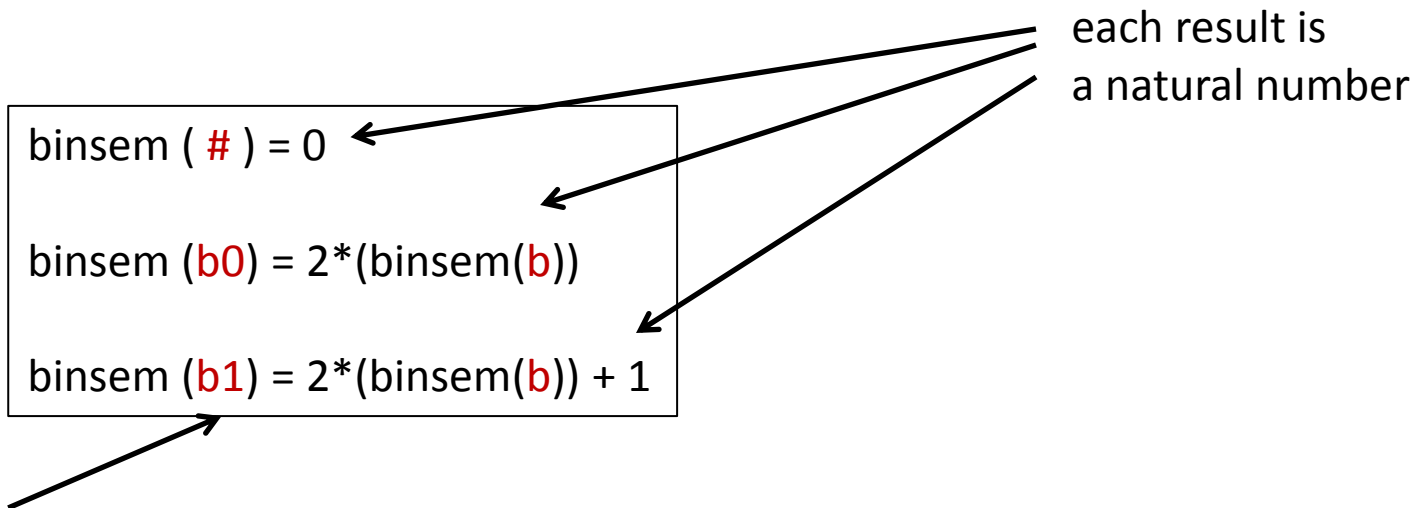
$$\text{binsem}(\text{\#}) = 0$$

$$\text{binsem}(\text{b0}) = 2 * (\text{binsem}(\text{b}))$$

$$\text{binsem}(\text{b1}) = 2 * (\text{binsem}(\text{b})) + 1$$

Denotational Semantics: Binary Numbers

- The **denotation** (ie: meaning) of an element of binary number syntax is a natural number
- We'll be precise by defining a mathematical function:



each argument is a pattern drawn from the syntax definition:

`b ::= # | b0 | b1`

metavariables appearing in the argument position (like `b`)
are used in the right-hand side

Denotational Semantics: Hex Numbers

- The **denotation** (ie: meaning) of hex number syntax is also a natural number:

```
hexsem ( # ) = 0  
  
hexsem (h0) = 16*(hexsem(h))  
  
hexsem (h1) = 16*(hexsem(h)) + 1  
  
hexsem (h2) = 16*(hexsem(h)) + 2  
  
...  
  
hexsem (hF) = 16*(hexsem(h)) + 15
```

each argument is
hex syntax

results are
natural numbers

Denotational Semantics: Mixed Numbers

- The **denotation** (ie: meaning) of mixed number syntax is also a natural number:

$$\text{mixsem (hex (h))} = \text{hexsem (h)}$$
$$\text{mixsem (bin (b))} = \text{binsem (b)}$$

Note: You may be seeing a bit of a trend here in that the results are always natural numbers but that is an artifact of the arithmetic examples I have chosen for this lecture.

In later lectures, we will see other kinds of results (sets, functions, heaps, etc.) in denotation functions

Denotational Semantics: Arithmetic Expressions

- The **denotation** (ie: meaning) of an element of arithmetic expression syntax is a natural number:

$$e ::= \text{num } n \mid \text{add}(e, e) \mid \text{mult}(e, e)$$
$$\text{expsem} (\text{num } (n)) = \text{mixsem } (n)$$
$$\text{expsem} (\text{add } (e_1, e_2)) = \text{expsem } (e_1) + \text{expsem } (e_2)$$
$$\text{expsem} (\text{mult } (e_1, e_2)) = \text{expsem } (e_1) * \text{expsem } (e_2)$$

Denotational Semantics: Unary Numbers

- The **denotation** (ie: meaning) of an element of unary number syntax is a natural number:

$$i ::= \# \mid iS$$
$$\text{usem}(\#) = 0$$
$$\text{usem}(iS) = \text{expsem}(i) + 1$$

GOOD DEFINITIONS VS. BAD ONES (TOTALITY)

Good Definitions

- Can I write down just any equation I want to define the semantics of some piece of syntax?
- What are the criteria?

Good Definitions: Totality

- Can I write down just any equation I want to define the semantics of some piece of syntax?
- What are the criteria?
- Here's our semantics of binary numbers:

$$\text{binsem}(\#) = 0$$
$$\text{binsem}(b0) = 2 * (\text{binsem}(b))$$
$$\text{binsem}(b1) = 2 * (\text{binsem}(b)) + 1$$

Is the definition **total**?

Are there any binary numbers whose semantics are left undefined?

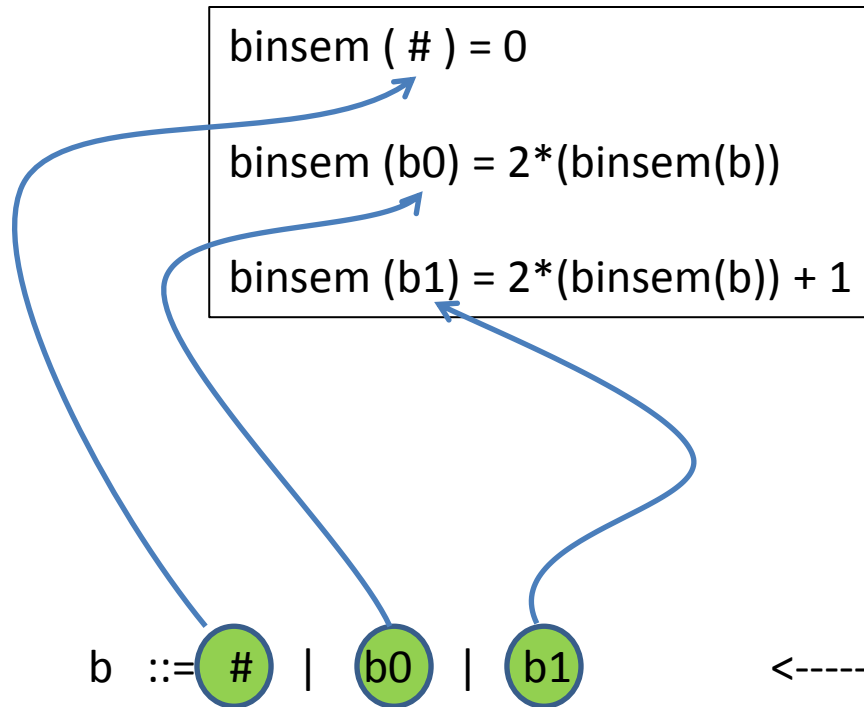
Good Definitions: Totality

$$\text{binsem } (\#) = 0$$
$$\text{binsem } (b0) = 2 * (\text{binsem}(b))$$
$$\text{binsem } (b1) = 2 * (\text{binsem}(b)) + 1$$

$b ::= \# \mid b0 \mid b1$

<----- Recall the syntax

Good Definitions: Totality



A mathematical function defined on syntax is **total** when it produces a result for every element of the function domain.

<----- Recall the syntax

Good Definitions: Totality

$\text{binsem}(\#) = 0$

$\text{binsem}(b0) = 2 * (\text{binsem}(b))$



Not Total (missing case for b1)

$\text{binsem}(\#) = 0$

$\text{binsem}(\#0) = 0$

$\text{binsem}(b1) = 2 * (\text{binsem}(b)) + 1$

$\text{binsem}(b00) = 4 * (\text{binsem}(b))$

$\text{binsem}(b10) = 4 * (\text{binsem}(b)) + 2$



Total but a lot
harder to check
that we haven't
missed any cases!

Sticking with cases
that exactly match
the syntax definition
is typically a better bet
but not always the
most concise.

Good Definitions: Totality

convert less obvious total functions into obvious ones by introducing auxiliary functions:

$\text{binsem}(\#) = 0$

$\text{binsem}(\underline{\#}0) = 0$

$\text{binsem}(b1) = 2 * (\text{binsem}(b)) + 1$

$\text{binsem}(\underline{b}00) = 4 * (\text{binsem}(b))$

$\text{binsem}(\underline{b}10) = 4 * (\text{binsem}(b)) + 2$

$\text{binsem}(\#) = 0$

$\text{binsem}(b1) = 2 * (\text{binsem}(b)) + 1$

$\text{binsem}(\underline{b}0) = \text{auxsem}(b)$

$\text{auxsem}(\underline{\#}) = 0$

$\text{auxsem}(\underline{b}0) = 4 * \text{binsem}(b)$

$\text{auxsem}(\underline{b}1) = 4 * \text{binsem}(b) + 2$

every function definition has exactly one case per syntactic alternative:

$b ::= \# \mid b0 \mid b1$

GOOD DEFINITIONS VS. BAD ONES (INDUCTION)

Denotational Semantics: Binary Numbers

- What about this function:

$\text{binsem}(\#) = 0$

$\text{binsem}(b0) = \text{binsem}(b0)$

$\text{binsem}(b1) = \text{binsem}(b1)$

- Is it total? What's wrong?

Denotational Semantics: Binary Numbers

- What about this function:

`binsem (#) = 0`

`binsem (b0) = binsem (b0)`

`binsem (b1) = binsem (b1)`

- Is it total? What's wrong?
 - binsem does not terminate on all inputs
 - it is not total
 - in addition, binsem is not an **inductive** function
 - **inductive functions** are functions that are guaranteed to terminate because recursive calls are made on **smaller** arguments and ...
 - the argument type is such that it contains no infinitely shrinking series of values
 - BNF syntax definitions never “shrink infinitely” --- valid syntax is built from base cases using a finite number of BNF rules

Inductive Functions

- What counts as “smaller”?
 - Functions with calls to proper syntactic subexpressions
 - aka: **structural induction** or **induction on syntax**

no calls
always ok

$b ::= \# \mid b_0 \mid b_1$

$f(\#) = \dots$ (no calls) \dots

$f(\#0) = \dots$ (no calls) \dots

$f(b_0) = \dots f(b) \dots$

$f(b_1) = \dots f(b) \dots f(b) \dots$

} inductive

multiple calls to
subexpressions ok

identical calls bad

$f(b_0) = \dots f(b_0) \dots$

identical calls to larger
expressions bad

$f(b_1) = \dots f(b_{11}) \dots$

} not inductive

$e ::= \text{num}(\text{bin } b) \mid \text{add}(e, e) \mid \text{mult}(e, e)$

calls to other
inductive functions
ok

$g(\text{num}(\text{bin } b)) = \dots f(b) \dots$

$g(\text{add}(e_1, e_2)) = \dots g(e_1) \dots g(e_2) \dots$

$g(\text{mult}(e_1, e_2)) = \dots g(e_1) \dots g(e_2) \dots$

} inductive

Inductive Functions

- What counts as “smaller”?
 - Functions are allowed to be **mutually inductive**:

```
binsem ( # ) = 0
binsem ( b1 ) = 2*(binsem(b)) + 1
binsem ( b0 ) = auxsem ( b )

auxsem ( # ) = 0
auxsem ( b0 ) = 4*binsem(b)
auxsem ( b1 ) = 4*binsem(b) + 2
```

all calls in any of the right-hand sides are calls with smaller arguments than appear on the left-hand side of the corresponding equation.

Inductive Functions

- If you have taken COS 340 (or other math courses) you know that functions on the natural numbers can also be inductive
 - the right-hand side makes calls on smaller natural numbers
 - here is a mutually inductive definition of even and odd as functions from the natural numbers to booleans:

natural numbers: $j ::= 0 \mid 1 \mid 2 \mid \dots$

even (0) = true
even (j+1) = not (odd (j))

odd (0) = false
odd (j+1) = not (even(j))

smaller number: $j < j + 1$



Inductive Functions

- Actually, inductive functions on natural numbers and inductive functions on syntax are the same thing:

$i ::= \# \mid iS$

$j ::= 0 \mid 1 \mid 2 \mid \dots$

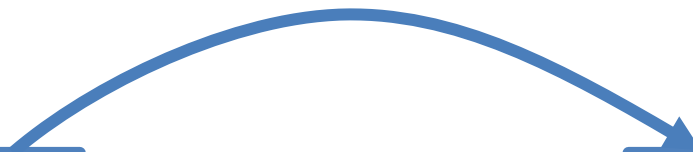
Inductive Functions

- Actually, inductive functions on natural numbers and inductive functions on syntax are the same thing:

$\text{usem}(\#) = 0$
 $\text{usem}(iS) = \text{usem}(i) + 1$

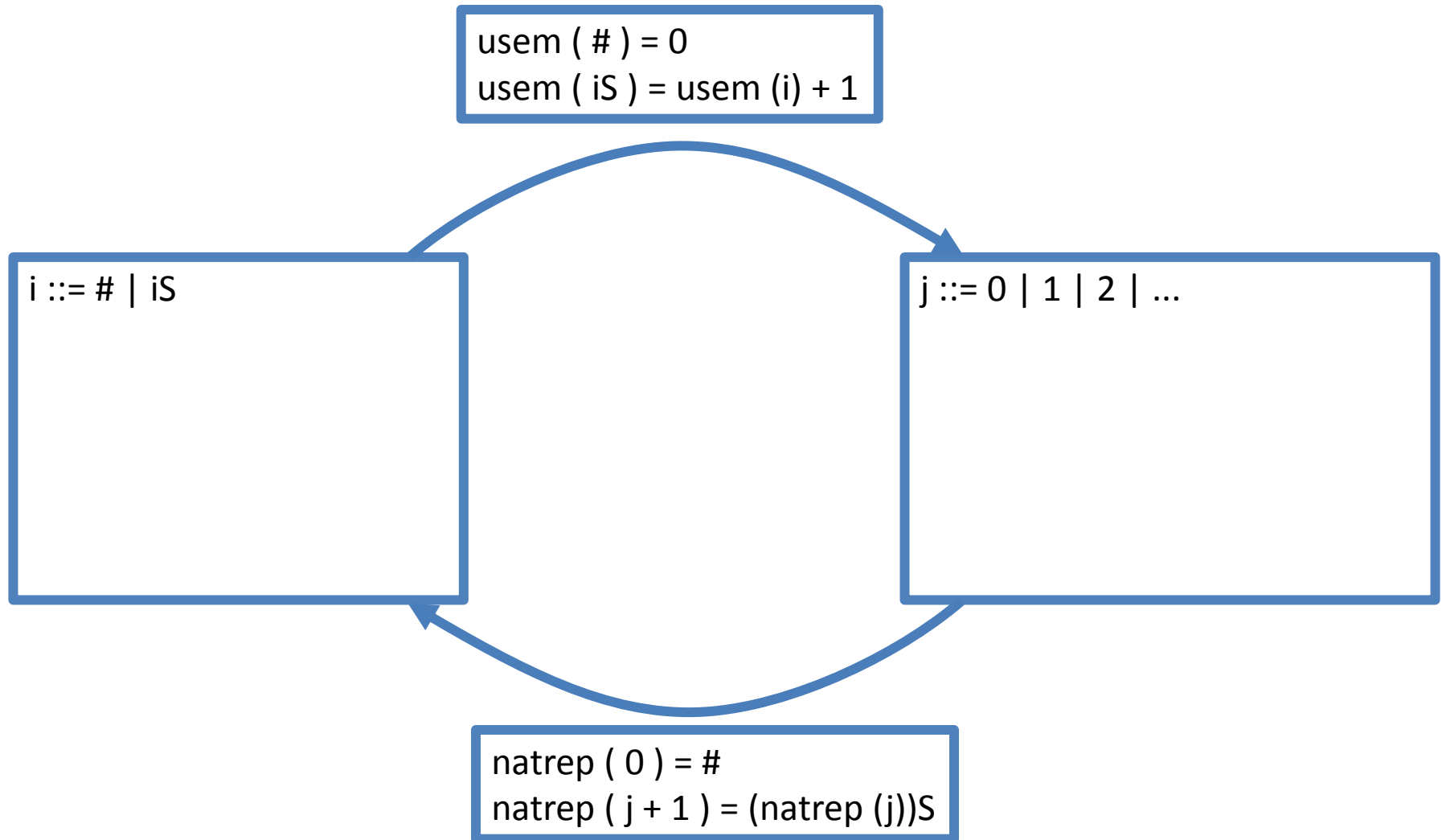
$i ::= \# \mid iS$

$j ::= 0 \mid 1 \mid 2 \mid \dots$



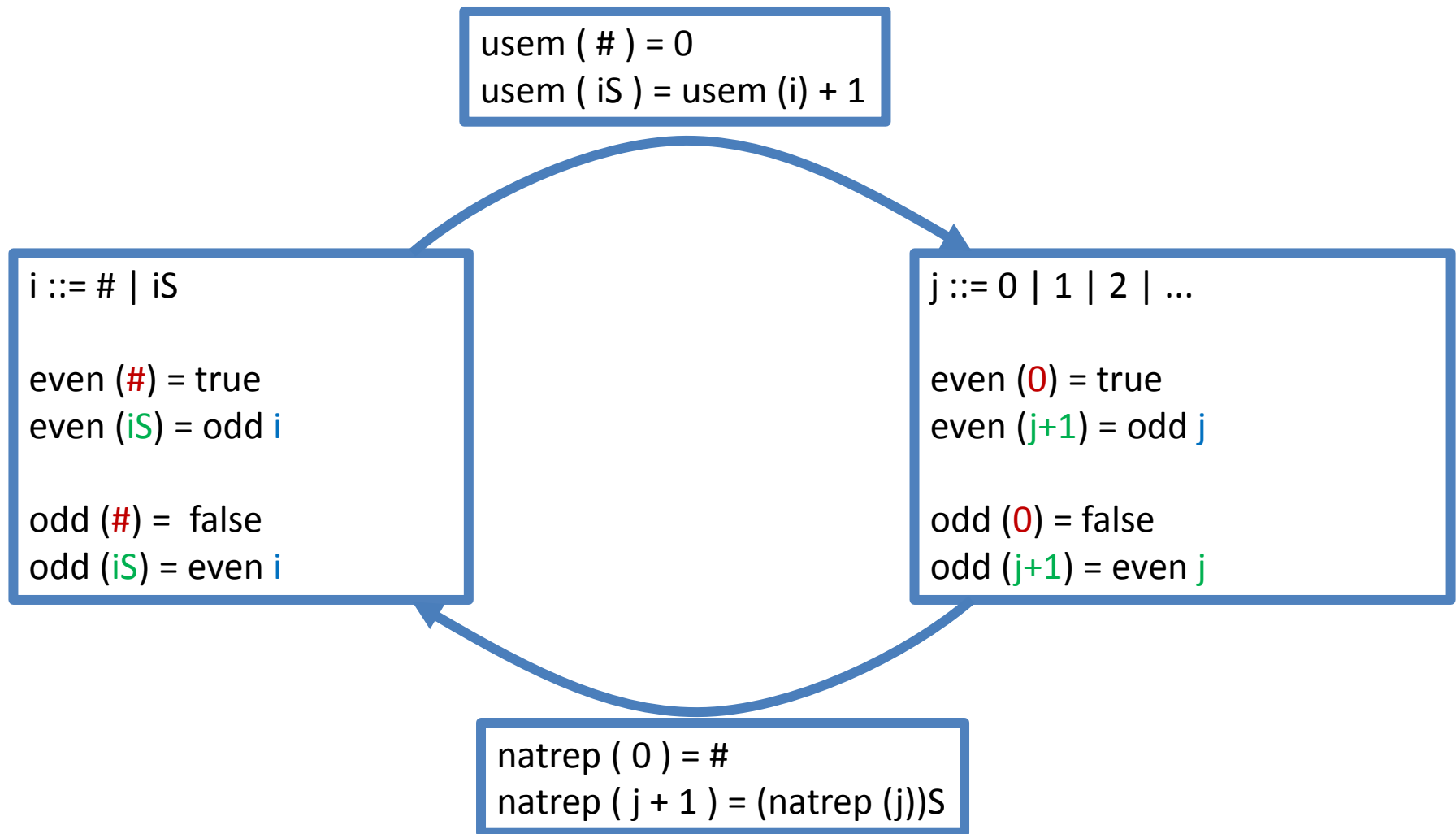
Inductive Functions

- Actually, inductive functions on natural numbers and inductive functions on syntax are the same thing:



Inductive Functions

- Actually, inductive functions on natural numbers and inductive functions on syntax are the same thing:



Summary

- Define **syntax** using **BNF notation**:

$$b ::= \# \mid b0 \mid b1$$

- Define **denotation semantics** using functions from syntax to mathematical objects like natural numbers, booleans, sets, or functions:

$$\text{binsem}(\#) = 0$$
$$\text{binsem}(b0) = \text{binsem}(b)$$
$$\text{binsem}(b1) = \text{binsem}(b) + 1$$

- Denotational functions are

- **total**

- f is total when for any x with an appropriate type, $f(x)$ produces a result
- note: sometimes denotational functions will not be total; in such cases we are intentionally saying that some bit of syntax is meaningless

- **inductive**

- functions are only called recursively on smaller arguments
- a smaller argument is a proper subexpression of the original argument. This is called **structural induction** or **induction on syntax**