## LAYOUT OF ROOTED TREES

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## Layout of rooted trees

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**Abstract.** Let S be a set of n points in the plane in general position. The depth of a point  $p \in S$  is the minimum number of elements of S in a closed halfplane containing p. We prove that, if p is not the deepest point of S or the depth of p is at most  $\frac{n}{3} + 1$ , then any tree with n vertices and with root r can be straight-line embedded on S so that r is mapped onto p. This gives a partial answer to a problem raised by Micha Perles.

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Let S be a set of n points in the plane in general position, i.e., no 3 of them are on the same line. We say that a graph G = (V, E) with n vertices can be laid down (or can be straight-line embedded) onto S, if there exists a one-to-one mapping  $\phi : V \to S$  that takes the edges of G into non-crossing straight-line segments, i.e.,

$$\left(\phi(u_1),\phi(v_1)\right)\cap \left(\phi(u_2),\phi(v_2)\right)=\emptyset \quad \text{for any} \quad u_1v_1\neq u_2v_2\in E.$$

It is easy to see that any tree T (and, in fact, any outerplanar graph) can be laid down onto any set S with the same number of points (cf. [FPP], [GMPP]). Micha Perles [P] raised the question whether one can arbitrarily specify the image of the root under such an embedding. The aim of this note is to give a partial answer to this question.

The depth of an element  $p \in S$  is defined as the minimum number of elements of S in a closed halfplane containing p. A point  $p \in S$  is a vertex of the convex hull if and only if its depth d(p) = 1.

**Theorem.** Let T be a tree with n vertices and with root r, and let S be a set with n points in the plane in general position. Suppose that some point  $p \in S$  satisfies at least one of the following conditions:

- (i) p is not the unique deepest point of S, or
- (ii) the depth of p,  $d(p) \leq \frac{n}{3} + 1$ .

Then there is a straight-line embedding  $\phi$  of T onto S such that  $\phi(r) = p$ .

For any point x of T, let  $v^0(x) = x, v^1(x), ..., v^k(x) = r$  denote the vertices of the path connecting x to r in T.  $v^1(x)$  is called the *father* of x, and x is the *son* of  $v^1(x)$ . The set of all vertices x for which the path connecting x to r passes through y induces a subtree  $T(y) \subseteq T$ . The vertex y is called the *root* of T(y).

**Algorithm 1.** The following trivial algorithm finds a straight-line embedding  $\phi$  of T onto S with  $\phi(r) = p$  in the special case when p is a vertex of the convex hull of S.

Enumerate the points of  $S - \{p\}$  by  $p_1, p_2, ..., p_{n-1}$  in clockwise order around p. Let  $r_1, r_2, ...$  denote the sons of r in T, and let  $|T(r_j)|$  be the number of vertices of the subtree  $T(r_j)$ . (See fig. 1.)

Let  $S_i = \{p_k \mid \Sigma_{j < i} | T(r_j) | < k \le \Sigma_{j \le i} | T(r_j) | \}$ , and find a point  $p_{k_i} \in S_i$  nearest to p (i=1,2,...).

Construct recursively a straight-line embedding  $\phi$  of the subtree  $T(r_i)$  onto  $S_i$  with  $\phi(r_i) = p_{k_i}$  (i = 1, 2, ...) and set  $\phi(r) = p$ .

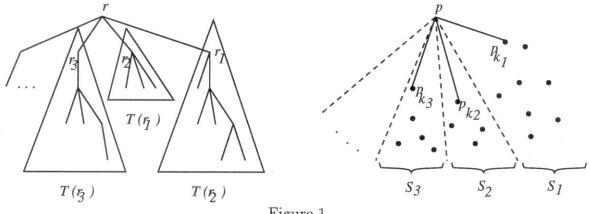


Figure 1.

**Algorithm 2.** Let p and q be two consecutive vertices of the convex hull of S, and let x be any vertex of T different from the root r. The following slightly modified version of Algorithm 1 enables us to construct a straight-line embedding  $\phi$  of T onto S with  $\phi(r) = p$ and  $\phi(x) = q$ .

Step 0. Let  $p_1, p_2, ..., p_{n-1}$  denote the elements of  $S - \{q\}$  listed (say) in clockwise order around q, and assume by symmetry that  $p_{n-1} = p$ .

Use Algorithm 1 to find a straight-line embedding  $\phi$  of T(x) onto the point set  $\{p_1, p_2, ...,$  $p_{|T(x)|-1}, q$ , such that  $\phi(x) = q$ . (See fig. 2.)

Let  $v^0(x) = x, v^1(x), ..., v^k(x) = r$  denote the vertices of the path connecting x to r in T.

Step i.  $(1 \le i < k)$  Let  $S_i = S - \phi(T(v^{i-1}(x)))$ , and let  $q_i$  be the next vertex of the convex hull of  $S_i$  that comes after p in the clockwise order. Renumber the points of  $S_i - \{q_i\}$  by  $p_1, p_2, ..., p_{|S_i|-1} = p$  in clockwise order around  $q_i$ .

Use Algorithm 1 to find a straight-line embedding  $\phi$  of  $T_i = T(v^i(x)) - T(v^{i-1}(x))$  onto the point set  $\{p_1, p_2, ..., p_{|T_i|-1}, q_i\}$  such that  $\phi(v^i(x)) = q_i$ .

Step k. Use Algorithm 1 to find a straight-line embedding  $\phi$  of  $T_k = T - T(v^{k-1}(x))$ onto  $S_k$  with  $\phi(r) = p$ .

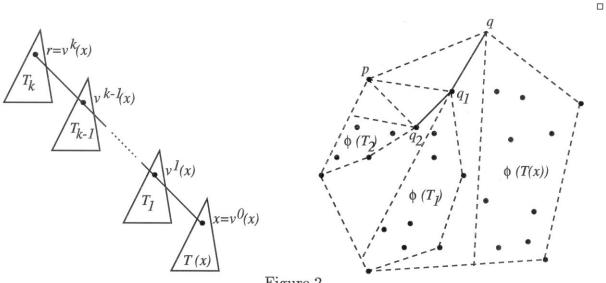


Figure 2.

Now we are in the position to prove our main result.

**Proof of Theorem.** Let us build the subtree  $T' \subseteq T$  from T' = r by repeating the following step as long as possible.

If T - T' consists of at least two trees, then let  $T_{min}$  denote one of them having the smallest number of vertices, and

if  $|T'| + |T_{min}| \le d(p)$ , then set  $T' = T' + T_{min}$  else stop.

If T - T' consists of one tree, **then** let x denote its root, and if  $|T'| + 1 \le d(p)$ , **then** set T' = T' + x else stop.

After the above process has come to an end,

if T-T' consists of at least two trees, then set  $T''=T_{min}$ 

if T - T' consists of one tree, then set  $T'' = \emptyset$ .

Furthermore, let F denote the forest T-|T'|-|T''|. (See fig. 3.)

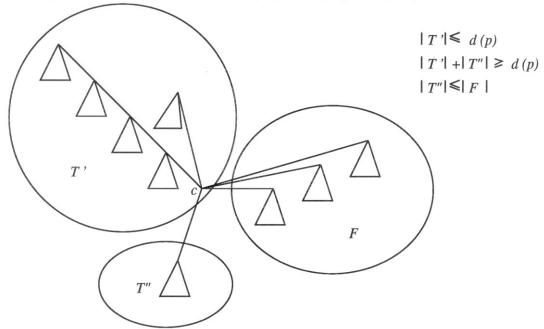


Figure 3.

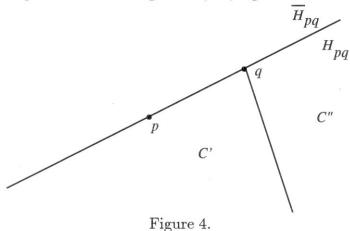
Note that the decomposition  $T = T' \cup T'' \cup F$  is usually not uniquely determined, but it can be fixed arbitrarily in the rest of the argument. It follows from the above construction that  $|T'| \leq d(p), |T'| + |T''| \geq d(p), |T''| \leq |F|$ , thus  $|F| = |T| - (|T'| + |T''|) \leq n - d(p)$ . Observe that T'' and each component of F are connected to the same vertex c of T', which is called the *center* of T.

Case 1. 
$$|F| \ge d(p) - 1$$
.  
Then  $d(p) \le |T'| + |T''| \le n - d(p) + 1$ .

By the definition of d(p), there exists a closed halfplane H containing p on its boundary such that  $|H \cap S| = d(p)$ . Letting  $\overline{H}$  denote the closure of the complement of H, we have  $|\overline{H} \cap S| = n - d(p) + 1$ .

Suppose first that d(p) < |T'| + |T''|. Then by a suitable rotation of H, we obtain a closed halfplane  $H_{pq}$  with boundary line pq such that  $q \in S$  and  $|H_{pq} \cap S| = |T'| + |T''|$ . Cut  $H_{pq}$  into two convex cones C', C'' whose apices are at q so that they have no interior points in common,  $C' \cup C'' = H_{pq}$ ,  $|C' \cap S| = |T'|$  and  $|C'' \cap S| = |T''| + 1$ . By Algorithm 2, we can find a straight-line embedding  $\phi$  of T' onto  $C' \cap S$  with  $\phi(r) = p$  and  $\phi(c) = q$ . Using Algorithm 1,  $T'' \cup c$  and  $F \cup c$  can be laid down onto  $C'' \cap S$  and  $(\overline{H}_{pq} \cap S) - \{p\}$ , respectively, so that c is mapped onto q. (Fig. 4.)

Suppose next, that d(p) = |T'| + |T''|. Then  $T'' = \emptyset$ , and F consists of a single tree whose root is denoted by c'. Rotating H around p, now we obtain a closed halfplane  $H_{pq}$  such that  $q \in S$  and  $|H_{pq} \cap S| = d(p) + 1 = |T'| + 1$ . Using Algorithm 2, we can find a straight-line embedding  $\phi$  of  $T' \cup c'$  onto  $H_{pq} \cap S$  with  $\phi(r) = p$  and  $\phi(c') = q$ . This can be extended to a straight-line embedding of T by laying down T onto T o

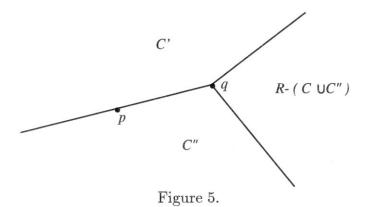


Case 2. |F| < d(p) - 1.

Assume first that condition (ii) of the theorem holds, i.e.,  $d(p) \leq \frac{n}{3} + 1$ . Then  $|T''| \leq |F| \leq d(p) - 2$  and  $|T'| \leq d(p)$ , therefore  $|T'| + |T''| + |F| \leq 3d(p) - 4 < n$ , which is a contradiction.

So we can suppose that (i) is true, i.e., there exists a point  $q \neq p$  in S with  $d(q) \geq d(p)$ . Let  $H_{pq}$  and  $\overline{H}_{pq}$  denote the two closed halfplanes bounded by the line pq. Obviously,  $|H_{pq} \cap S|$ ,  $|\overline{H}_{pq} \cap S| \geq d(q)$ . In view of the fact that  $|T'| \leq d(p) \leq d(q)$  and  $|T''| \leq |F| \leq d(p) - 2 \leq d(q) - 2$ , we can find two convex cones  $C' \subseteq H_{pq}$ ,  $C'' \subseteq \overline{H}_{pq}$  whose intersection is the ray qp so that  $|C' \cap S| = |T'|$  and  $|C'' \cap S| = |T''| + 2$ . (See Fig. 5.). Hence, by Algorithms 2 and 1, we can get a straight-line embedding  $\phi$  of T' and T'' onto  $C' \cap S$  and  $C''' \cap S$ , respectively, with  $\phi(r) = p$  and  $\phi(c) = q$ .

On the other hand,  $|(\mathbf{R}^2 - (C \cup C'')) \cap S| = |F| \le d(p) - 2 \le d(q) - 2$ , hence  $(\mathbf{R}^2 - (C' \cup C''))$  is either convex or it contains an open convex cone covering all points of  $(\mathbf{R}^2 - (C' \cup C'')) \cap S$ . That is,  $\phi$  can be extended to a straight-line embedding of T by laying down F onto  $(\mathbf{R}^2 - (C' \cup C'')) \cap S$ . This completes the proof.



An immediate consequence of our theorem is the following.

Corollary. Let T be a tree of n vertices with root r, let S be a set of n points in the plane in general position,  $p_1, p_2 \in S$ . Then T can be laid down onto S so that the image of r is either  $p_1$  or  $p_2$ .

Remarks.

1. In fact, the above proof shows that the Theorem remains true if we replace (i) by the somewhat weaker condition that there exists  $q \in S$  with  $d(q) \ge d(p) - 1$ .

2. Algorithm 2 can be generalized to establish the following statement.

**Proposition.** Let T be a tree on n vertices, and let  $v_1, v_2, ..., v_k$  be a simple path in T. Let S be a set of n points in the plane in general position, and let  $p_1, p_2, ..., p_j$   $(j \le k)$  be consecutive vertices of the convex hull of S. Then for any  $1 = i_1 < i_2 < ... < i_j = k$ , there is a straight-line embedding  $\phi$  of T onto S such that  $\phi(v_{i_1}) = p_1, ..., \phi(v_{i_j}) = p_j$ .

## Time Complexity.

Algorithm 1 requires  $O(n^2)$  time, since for each node r we have to solve a selection problem among the points corresponding to the subtree rooted at the father of r.

Algorithm 2 requires  $O(n^2)$  time. Observe that in *Step i* we need to find only  $q_i$ ,  $\{p_1, p_2, ..., p_{|T_i|-1}\}$  and a mapping of  $T_i$  onto them. So we have to solve a selection problem and we can do the mapping in  $O(|T_i|^2)$  time using Algorithm 1.

To decide if condition (ii) of the Theorem holds and if it doesn't then to find a point q with  $d(q) \geq d(p) - 1$  takes  $O(\frac{n^{3/2} \log^2 n}{\log^* n})$  time, where  $\log^* n$  denotes the iterated logarithm function. This follows from the fact that for fized k the number of k-sets in S is  $O(\frac{n^{3/2}}{\log^* n})$  (see [PSSz], and [E] for terminology), and we can find all of them spending  $O(\log^2 n)$  time on each [OL].

To decompose our tree T into  $T' \cup T'' \cup F$  takes only linear time, and the suitable rotations can be done in time O(nlog n).

Therefore the overall running time is  $O(n^2)$ . To improve the running time we should only improve Algorithm 1.

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