

1


3

## Bitcoin: 10,000 foot view

- New bitcoins are "created" every ~10 min, owned by "miner" (more on this later)
- Thereafter, just keep record of transfers
- e.g., Alice pays Bob 1 BTC
- Basic protocol:
- Alice signs transaction: $\mathrm{txn}=$ Sign $_{\text {Alice }}\left(\mathrm{BTC}, \mathrm{PK}_{\text {Bob }}\right)$
- Alice shows transaction to others...

2

How traditional e-cash handled problem


- When Alice pays Bob with a coin, Bob validates that coin hasn't been spend with trusted third party
- Introduced "blind signatures" and "zero-knowledge protocols" so bank can't link withdrawals and deposits

4

## How traditional e-cash handled problem



- When Alice pays Bob with a coin, Bob validates that coin hasn't been spend with trusted third party

Bank maintains linearizable log of transactions

5

## Bitcoin: 10,000 foot view

- Public
- Transactions are signed: $\mathrm{txn}=$ Sign $_{\text {Alice }}\left(\mathrm{BTC}, \mathrm{PK}_{\text {Bob }}\right)$
- All transactions are sent to all network participants
- No equivocation: Log append-only and consistent
- All transactions part of a hash chain
- Consensus on set/order of operations in hash chain


## Cryptography Hash Functions

- Take message $m$ of arbitrary length and produces fixedsize (short) number $H(m)$
- e.g., SHA-1 produces 160-bit output, SHA-256 has 256-bit output
- One-way function
- Efficient: Easy to compute $H(m)$
- Hiding property: Hard to find an $m$, given $H(m)$
- Collision resistance:
- Strong resistance: Find any $m!=m$ such that $H(m)==H\left(m^{\prime}\right)$
- Weak resistance: Given $m$, find $m^{\prime}$ such that $H(m)=H\left(m^{\prime}\right)$

8

Tamper-evident logging

9

## Blockchain: Append-only hash chain



11

## Blockchain: Append-only hash chain



- Hash chain creates "tamper-evident" log of txns
- Security based on collision-resistance of hash function
- Given $m$ and $h=$ hash $(m)$, difficult to find $m$ ' such that $h=$ hash $\left(m^{\prime}\right)$ and $m!=m '$

10

## Problem remains: forking



12

## Goal: Consensus

- Fault-tolerant protocols to achieve consensus of replicated log with malicious participants
- Requires: $\boldsymbol{n}>=\mathbf{3 f + 1}$ nodes, at most $\boldsymbol{f}$ faulty
- Problem
- Communication complexity is $\boldsymbol{n}^{2}$
- Requires strong view of network participants

13

## Consensus based on "work"

- Rather than "count" IP addresses, bitcoin "counts" the amount of CPU time / electricity that is expended
"The system is secure as long as honest nodes collectively control more CPU power than any cooperating group of attacker nodes."
- Satoshi Nakamoto
- Proof-of-work: Cryptographic "proof" that certain amount of CPU work was performed

15

## Consensus susceptible to "Sybils"

- Traditional consensus protocols based on membership
- ... assume independent failures ...
- ... which implies strong notion of identity
- "Sybil attack" (p2p literature ~2002)
- Idea: one entity can create many "identities" in system
- Typical defense: 1 IP address = 1 identity
- Problem: IP addresses aren't difficult / expensive to get, esp. in world of botnets \& cloud services

14

## Key idea: Chain length requires work



- Generating a new block requires "proof of work"
- "Correct" nodes accept longest chain
- Creating fork requires rate of malicious work >> rate of correct - So, the older the block, the "safer" it is from being deleted

16

## Use hashing to determine work!

- Recall hash functions are one-way / collision resistant
- Given $h$, hard to find $m$ such that $h=$ hash( $m$ )
- But what about finding partial collision?
$-m$ whose hash has most significant bit $=0$ ?
$-m$ whose hash has most significant bit $=00$ ?
- Assuming output is randomly distributed, complexity grows exponentially with \# bits to match

17


19

## Bitcoin proof of work

Find nonce such that
hash (nonce || prev_hash || block data) < target
i.e., hash has certain number of leading 0 's

What about changes in total system hashing rate?

- Target is recalculated every 2 weeks
- Goal: One new block every 10 minutes

18

## Why consume all this energy?



- Initially 50 BTC, decreases over time, currently 3.125
- Last halving on April 19, 2024
- Block height is 840,281 as of 4-21-2024
- New bitcoin assigned to party named in new block
- Called "mining" as you search for gold/coins

20


21

## Form of randomized leader election

- Each time a nonce is found:
- New leader elected for past epoch (~10 min)
- Leader elected randomly, probability of selection proportional to leader's \% of global hashing power
- Leader decides which transactions comprise block


## Incentivizing correct behavior?

- Race to find nonce and claim block reward, at which time race starts again for next block
hash (nonce || prev_hash || block data)
- As solution has prev_hash, corresponds to particular chain
- Correct behavior is to accept longest chain
- "Length" determined by aggregate work, not \# blocks
- So miners incentivized only to work on longest chain, as otherwise solution not accepted
- Remember blocks on other forks still "create" bitcoin, but only matters if chain in collective conscious (majority)

22

## One block = many transactions



- Each miner picks a set of transactions for block
- Builds "block header": prevhash, version, timestamp, txns, ..
- Until hash < target OR another node wins:
- Pick nonce for header, compute hash = SHA256(SHA256(header))

24


- At some time $T$, block header constructed
- Those transactions had been received [ $T-10 \mathrm{~min}, T]$
- Block will be generated at time $\mathrm{T}+10 \mathrm{~min}$ (on average)
- So transactions are from 10-20 min before block creation
- Can be much longer if "backlog" of transactions are long

25


27

## Commitments further delayed



- When do you trust a transaction?
- After we know it is "stable" on the hash chain
- Recall that the longer the chain, the hard to "revert"
- Common practice: transaction "committed" when 6 blocks deep - i.e., Takes another $\sim 1$ hour for txn to become committed

26

## Summary

- Coins xfer/split between "addresses" (PK) in txns
- Blockchain: Global ordered, append-only log of txns
- Reached through decentralized consensus
- Each epoch, "random" node selected to batch transactions into block and append block to log
- Nodes incentivized to perform work and act correctly
- When "solve" block, get block rewards + txn fees
- Only "keep" reward if block persists on main chain


29

## Transaction format

| Inputs: Outputs: | 25.0 $\rightarrow$ PK_Alice |
| :---: | :---: |
| Inputs: Outputs: | H(prevtxn, 0) // 25 BTC from Alice $25.0 \rightarrow$ PK_Bob |
| Inputs: Outputs: | H (prevtxn, 0) // 25 BTC From Alice <br> $5.0 \rightarrow$ PK_Bob, $20.0 \rightarrow$ PK_Alice2 signed(Alice) |
| Inputs: Outputs: | $H$ (prevtxn1, 1), H(prevtxn2, 0) // 10+5 BTC $14.9 \rightarrow$ PK_Bob SIGNED(Alice) |

- Transaction typically has $1+$ inputs, $1+$ outputs
- Making change: $1^{\text {st }}$ output payee, $2^{\text {nd }}$ output self
- Output can appear in single later input (avoids scan back)


## Transaction format: strawman

| Create 12.5 coins, credit to Alice |  |
| :--- | :--- |
| Transfer 3 coins from Alice to Bob | SIGNED(Alice) |
| Transfer 8 coins from Bob to Carol | SIGNED(Bob) |
| Transfer 1 coins from Carol to Alice | SIGNED(Carol) |

How do you determine if Alice has balance?
Scan backwards to time 0 !

30

## Transaction format

| Inputs: Outputs: | $\varnothing$ $25.0 \rightarrow$ PK_Alice |
| :---: | :---: |
| Inputs: Outputs: | H(prevtxn, 0) // 25 BTC from Alice $25.0 \rightarrow$ PK_Bob |
| Inputs: Outputs: | H (prevtxn, 0) // 25 BTC From Alice <br> $5.0 \rightarrow$ PK_Bob, $20.0 \rightarrow$ PK_Alice2 signed(Alice) |
| Inputs: Outputs: | $H$ (prevtxn1, 1), H(prevtxn2, 0) // 10+5 BTC $14.9 \rightarrow$ PK_Bob |

- Unspent portion of inputs is "transaction fee" to miner
- In fact, "outputs" are stack-based scripts
- 1 Block = $1 \mathrm{MB} \max$

32


33


35

## Storage / verification efficiency



34

## Rich ecosystem: Mining pools

```
health of
    mining
ecosystem
```

- Mining == gambling:
- Electricity costs \$, huge payout, low probability of winning
- Development of mining pools to amortize risk
- Pool computational resources, participants "paid" to mine e.g., rewards "split" as a fraction of work, etc
- Verification? Demonstrate "easier" proofs of work to admins
- Prevent theft? Block header (coinbase txn) given by pool

36


