Data flow analysis
Recall: constant propagation

- A **constant environment** is a symbol table mapping each variable $x$ to one of:
  - an integer $n$ (indicating that $x$'s value is $n$ whenever the program is at $I$)
  - $\top$ (indicating that $x$ might take more than one value at $I$)
  - $\perp$ (indicating that $x$ may take no values at run-time – $I$ is unreachable)

- An **assignment** $\text{IN}, \text{OUT} : N \rightarrow \text{ConstEnv}$ for a CFG $(N, E, s)$ maps each vertex to
  - $\text{IN}[bb]$: a constant environment that holds immediately before $bb$
  - $\text{OUT}[bb]$: a constant environment that holds immediately after $bb$

- Say that an assignment $\text{IN}, \text{OUT}$ is **conservative** if
  1. $\text{IN}[s]$ assigns each variable $\top$
  2. For each node $bb \in N$,
     \[ \text{OUT}[bb] \supseteq \text{post}(bb, \text{IN}[bb]) \]
  3. For each edge $src \rightarrow dst \in E$,
     \[ \text{IN}[dst] \supseteq \text{OUT}[src] \]
```c
int sum2(int n) {
    int sum = 0;
    int step = 2;
    while (n > 0) {
        sum = sum + 1;
        n = n - step;
    }
    return sum;
}
```
High-level constant propagation algorithm

- Initialize $\text{IN}[s]$ to the constant environment that sends every variable to $\top$ and $\text{OUT}[s]$ to the constant environment that sends every variable to $\bot$.
- Initialize $\text{IN}[bb]$ and $\text{OUT}[bb]$ to the constant environment that sends every variable to $\bot$ for every other basic block.
High-level constant propagation algorithm

- Initialize $\text{IN}[s]$ to the constant environment that sends every variable to $\top$ and $\text{OUT}[s]$ to the constant environment that sends every variable to $\bot$.
- Initialize $\text{IN}[bb]$ and $\text{OUT}[bb]$ to the constant environment that sends every variable to $\bot$ for every other basic block.
- Choose a constraint that is not satisfied by $\text{IN}$, $\text{OUT}$
  - If there is basic block $bb$ with $\text{OUT}[bb] \not\sqsubseteq \text{post}(bb, \text{IN}[bb])$, then set
    \[
    \text{OUT}[bb] := \text{post}(bb, \text{IN}[bb])
    \]
  - If there is an edge $src \rightarrow dst \in E$ with $\text{IN}[dst] \not\sqsubseteq \text{OUT}[src]$, then set
    \[
    \text{IN}[dst] := \text{IN}[dst] \sqcup \text{OUT}[src]
    \]
- Terminate when all constraints are satisfied.
Some vocabulary:

- Define $\text{pred}(n) = \{ m \in N : m \rightarrow n \in E \}$ (control flow predecessors)
- Define $\text{succ}(n) = \{ m \in N : n \rightarrow m \in E \}$ (control flow successors)
- Path = sequence of nodes $n_1, \ldots, n_k$ such that for each $i$, there is an edge from $n_i \rightarrow n_{i+1} \in E$
Workset algorithm

Input : Control flow graph \((N, E, s)\), with variables \(x_1, \ldots, x_n\)
Output: Least conservative assignment of constant environments
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Output: Least conservative assignment of constant environments

\[
\text{IN}[s] = \{x_1 \mapsto \top, \ldots, x_n \mapsto \top\};
\]
\[
\text{OUT}[s] = \{x_1 \mapsto \bot, \ldots, x_n \mapsto \bot\};
\]
\[
\text{IN}[n] = \text{OUT}[n] = \{x_1 \mapsto \bot, \ldots, x_n \mapsto \bot\} \text{ for all other nodes } n;
\]
\[
\text{work} \leftarrow N; \quad \text{ /* Set of nodes that may violate spec */}
\]
Workset algorithm

Input: Control flow graph \((N, E, s)\), with variables \(x_1, \ldots, x_n\)

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\text{IN}[s] = \{x_1 \mapsto \top, \ldots, x_n \mapsto \top\}; \\
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\text{IN}[n] = \text{OUT}[n] = \{x_1 \mapsto \bot, \ldots, x_n \mapsto \bot\} \text{ for all other nodes } n; \\
\text{work} \leftarrow N; \\
\text{while } \text{work} \neq \emptyset \text{ do}
\]

return \text{IN}, \text{OUT}
Workset algorithm

Input : Control flow graph \((N, E, s)\), with variables \(x_1, \ldots, x_n\)
Output: Least conservative assignment of constant environments

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\text{IN}[s] = \{x_1 \mapsto \top, \ldots, x_n \mapsto \top\};
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\]
\[
\text{IN}[n] = \text{OUT}[n] = \{x_1 \mapsto \bot, \ldots, x_n \mapsto \bot\} \text{ for all other nodes } n;
\]

work \(\leftarrow N;\) /* Set of nodes that may violate spec */
while work \(\neq \emptyset\) do
    Pick some \(n\) from work;
    work \(\leftarrow\) work \(\setminus\) \{\(n\)\};

return \(\text{IN}, \text{OUT}\)
Workset algorithm

Input: Control flow graph \((N, E, s)\), with variables \(x_1, \ldots, x_n\)

Output: Least conservative assignment of constant environments

\[
\begin{align*}
\text{IN}[s] &= \{x_1 \mapsto \top, \ldots, x_n \mapsto \top\}; \\
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\text{IN}[n] &= \text{OUT}[n] = \{x_1 \mapsto \bot, \ldots, x_n \mapsto \bot\} \text{ for all other nodes } n; \\
\text{work} &\leftarrow N; \quad /\!* \text{Set of nodes that may violate spec} */\!
\end{align*}
\]

while work \(\neq \emptyset\) do

Pick some \(n\) from work;

\[
\text{work} \leftarrow \text{work} \setminus \{n\};
\]

\[
\begin{align*}
\text{IN}[n] &\leftarrow \bigsqcup_{p \in \text{pred}(n)} \text{OUT}[p]; \\
\text{OUT}[n] &\leftarrow \text{post}(n, \text{IN}[n]);
\end{align*}
\]

return \(\text{IN}, \text{OUT} \)
Workset algorithm

**Input**: Control flow graph \((N, E, s)\), with variables \(x_1, \ldots, x_n\)

**Output**: Least conservative assignment of constant environments

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\text{IN}[s] = \{x_1 \mapsto \top, \ldots, x_n \mapsto \top\};
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\[
\text{IN}[n] = \text{OUT}[n] = \{x_1 \mapsto \bot, \ldots, x_n \mapsto \bot\} \text{ for all other nodes } n;
\]

\[
\text{work} \leftarrow N; \quad \text{/* Set of nodes that may violate spec */}
\]

while \text{work} \neq \emptyset do

Pick some \(n\) from work;

\[
\text{work} \leftarrow \text{work} \setminus \{n\} ;
\]

\[
\text{old} \leftarrow \text{OUT}[n];
\]

\[
\text{IN}[n] \leftarrow \bigcup_{p \in \text{pred}(n)} \text{OUT}[p];
\]

\[
\text{OUT}[n] \leftarrow \text{post}(n, \text{IN}[n]);
\]

if \(\text{old} \neq \text{OUT}[n]\) then

\[
\text{work} \leftarrow \text{work} \cup \text{succ}(n)
\]

return \text{IN, OUT}
Common subexpression elimination

- Common subexpression elimination searches for expressions that
  - appear at multiple points in a program
  - evaluate to the same value at those points
  and (possibly) save the cost of re-evaluation by storing that value.

```c
void print (long *m, long n) {
    long i, j;
    long n_times_n = n*n;
    for (i = 0; i < n_times_n; i += n) {
        for (j = 0; j < n; j += 1) {
            printf(" %ld", *(m + i + j));
        }
        long i_plus_n = i+n;
        if (i_plus_n < n_times_n) {
            printf("\n");
        }
        i = i_plus_n;
    }
}
```
Available expressions

- An expression in our simple imperative language has one of the following forms:
  - add <opn> <opn>
  - mul <opn> <opn>

- Fix control flow graph $G = (N, E, s)$

- An expression $e$ is available at basic block $n \in N$ if for every path from $s$ to $n$ in $G$:
  1. the expression $e$ is evaluated along the path
  2. after the last evaluation of $e$ along the path, no variables in $e$ are overwritten

- Idea: if expression $e$ is available at node $n$, then we can eliminate redundant computations of $e$ within $n$
\begin{equation}
i = 0
\end{equation}
\begin{equation}
br \text{loop}
\end{equation}
\begin{equation}
t_1 = n \times n
\end{equation}
\begin{equation}
t_2 = -1 \times t_1
\end{equation}
\begin{equation}
t_3 = i + t_2
\end{equation}
\begin{equation}
\text{blz} \ t_3, \ \text{body, exit}
\end{equation}
\begin{equation}
t_4 = i + n
\end{equation}
\begin{equation}
t_5 = n \times n
\end{equation}
\begin{equation}
t_6 = -1 \times t_5
\end{equation}
\begin{equation}
t_7 = t_4 + t_6
\end{equation}
\begin{equation}
\text{blez} \ t_7, \ \text{line, merge}
\end{equation}
\begin{equation}
i = i + n
\end{equation}
\begin{equation}
br \text{loop}
\end{equation}
\begin{equation}
\text{return}
\end{equation}
\begin{equation}
line = \text{line} + 1
\end{equation}
\begin{equation}
br \text{merge}
\end{equation}
Propagating available expressions

- Given a set of expressions $E$ and an instruction $x = e$
  
  Assuming the set of expressions $E$ is available before the instruction, what expressions are available after the instruction?
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  Assuming the set of expressions $E$ is available before the instruction, what expressions are available after the instruction?
  
  - $\text{post}_{AE}(x = e, E) = \{ e' \in (E \cup \{e\}) : x \text{ not in } e' \}$
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- How do we propagate available expressions through a basic block?
Propagating available expressions

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  \[
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  \]
  
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  \text{post}_{AE}(x = e, E) = \{ e' \in (E \cup \{ e \}) : x \not\in e' \}
  \]

- How do we propagate available expressions through a basic block?
  
  - Block takes the form $\text{instr}_1, \ldots, \text{instr}_n, \text{term}$.
  
  \[
  \text{take } \text{post}_{AE}(\text{block}, E) = \text{post}_{AE}(\text{instr}_n, \ldots \text{post}_{AE}(\text{instr}_1, E))
  \]
Propagating available expressions

- Given a set of expressions \( E \) and an instruction \( x = e \)
  
  Assuming the set of expressions \( E \) is available before the instruction, what expressions are available after the instruction?
  
  \[
  \text{post}_{AE}(x = e, E) = \{ e' \in (E \cup \{e\}) : x \text{ not in } e' \} \]

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  - Block takes the form \( \text{instr}_1, \ldots, \text{instr}_n, \text{term} \).
    
    take \( \text{post}_{AE}(\text{block}, E) = \text{post}_{AE}(\text{instr}_n, \ldots \text{post}_{AE}(\text{instr}_1, E)) \)

- How do we combine information from multiple predecessors?

\[
\begin{align*}
t_1 &= n \times n \\
t_2 &= m + m \\
\text{br tgt}
\end{align*}
\]

\[
\begin{align*}
n &= m + m \\
t_2 &= n + 1 \\
\text{br tgt}
\end{align*}
\]
Propagating available expressions

- Given a set of expressions $E$ and an instruction $x = e$

  *Assuming* the set of expressions $E$ is available *before* the instruction, what expressions are available *after* the instruction?

  - $post_{AE}(x = e, E) = \{ e' \in (E \cup \{ e \}) : x \text{ not in } e' \}$

- How do we propagate available expressions through a basic block?
  - Block takes the form $instr_1, \ldots, instr_n, \text{term}$.
  - Take $post_{AE}(\text{block}, E) = post_{AE}(instr_n, \ldots post_{AE}(instr_1, E))$

- How do we combine information from multiple predecessors? *Intersection*

```
\[
\begin{array}{l}
  t1 = n \cdot n \\
  t2 = m + m \\
  \text{br tgt}
\end{array}
\quad
\begin{array}{l}
  n = m + m \\
  t2 = n + 1 \\
  \text{br tgt}
\end{array}
\]
```
Available expressions as a constraint system

- Let $G = (N, E, s)$ be a control flow graph.
- For each basic block $bb \in N$, associate two sets of expressions, $\text{IN}[bb]$ and $\text{OUT}[bb]$
  - $\text{IN}[bb]$ is the set of expressions available at the entry of $bb$
  - $\text{OUT}[bb]$ is the set of expressions available at the exit of $bb$
Available expressions as a constraint system

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- Say that the assignment $\text{IN}$, $\text{OUT}$ is **conservative** if
  1. $\text{IN}[s] = \emptyset$
  2. For each node $bb \in N$, 
     \[ \text{OUT}[bb] \subseteq \text{post}_{AE}(bb, \text{IN}[bb]) \]
  3. For each edge $src \to dst \in E$, 
     \[ \text{IN}[dst] \subseteq \text{OUT}[src] \]
Available expressions as a constraint system

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- Say that the assignment $\text{IN}$, $\text{OUT}$ is conservative if:
  1. $\text{IN}[s] = \emptyset$
  2. For each node $bb \in N$,
     \[ \text{OUT}[bb] \subseteq \text{post}_{AE}(bb, \text{IN}[bb]) \]
  3. For each edge $src \to dst \in E$,
     \[ \text{IN}[dst] \subseteq \text{OUT}[src] \]
- Fact: if $\text{IN}$, $\text{OUT}$ is a conservative assignment, then:
  - If $e \in \text{IN}[bb]$, then $e$ is available at entry of $bb$.
  - Similarly for $\text{OUT}$.
Workset algorithm

Input : Control flow graph \((N, E, s)\), with expressions \(U\)

Output: Greatest conservative assignment of available expressions

\[
\begin{align*}
\text{IN}[s] &= \emptyset; \\
\text{OUT}[s] &= U; \\
\text{IN}[n] &= \text{OUT}[n] = U \text{ for all other nodes } n; \\
\text{work} &\leftarrow N; \quad \text{/* Set of nodes that may violate spec */}
\end{align*}
\]

\[
\text{while work} \neq \emptyset \text{ do}
\]

\[
\begin{align*}
\text{Pick some } n \text{ from work;} \\
\text{work} &\leftarrow \text{work} \setminus \{n\}; \\
\text{old} &\leftarrow \text{OUT}[n]; \\
\text{IN}[n] &\leftarrow \bigcap_{p \in \text{pred}(n)} \text{OUT}[p]; \\
\text{OUT}[n] &\leftarrow \text{post}_{AE}(n, \text{IN}[n]); \\
\text{if } \text{old} \neq \text{OUT}[n] \text{ then} \\
\text{work} &\leftarrow \text{work} \cup \text{succ}(n)
\end{align*}
\]

return \(\text{IN}, \text{OUT}\)
**Constant propagation**

Want *smallest* assignment $\mathbf{IN}$, $\mathbf{OUT}$ such that

- $\mathbf{IN}[s] = \{ x_1 \mapsto \top, \ldots, x_n \mapsto \top \}$
- For each $n \in N$, $\mathbf{OUT}[n] \supseteq \text{post}_{\text{CP}}(n, \mathbf{IN}[n])$
- For each $p \rightarrow n \in E$, $\mathbf{OUT}[p] \subseteq \mathbf{IN}[n]$

**Available expressions**

Want *greatest* assignment $\mathbf{IN}$, $\mathbf{OUT}$ such that

- $\mathbf{IN}[s] = \emptyset$
- For each $n \in N$, $\mathbf{OUT}[n] \subseteq \text{post}_{\text{AE}}(n, \mathbf{IN}[n])$
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**Commonality:** constant propagation and available expressions are characterized by optimal solutions to a system of local constraints

- “Local”: defined in terms of edges; contrast with “global”, which depends on the structure of the whole graph (e.g., paths)
Constant propagation

Want *smallest* assignment $\text{IN}$, $\text{OUT}$ such that

- $\text{IN}[s] = \{x_1 \mapsto \top, \ldots, x_n \mapsto \top\}$
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**Commonality:** constant propagation and available expressions are characterized by optimal solutions to a system of local constraints

- “Local”: defined in terms of *edges*; contrast with “global”, which depends on the structure of the whole graph (e.g., paths)

The algorithms for constant propagation & available expressions are *essentially the same*

Available expressions

Want *greatest* assignment $\text{IN}$, $\text{OUT}$ such that

- $\text{IN}[s] = \emptyset$
- For each $n \in N$, $\text{OUT}[n] \subseteq post_{AE}(n, \text{IN}[n])$
- For each $p \rightarrow n \in E$, $\text{OUT}[p] \supseteq \text{IN}[n]$

**Commonality:** constant propagation and available expressions are characterized by optimal solutions to a system of local constraints
Dataflow analysis

- **Dataflow analysis** is an approach to program analysis that unifies the presentation and implementation of many different analyses
  - **Formulate** problem as a system of constraints
  - **Solve** the constraints iteratively (using some variation of the workset algorithm)
Dataflow analysis

- **Dataflow analysis** is an approach to program analysis that unifies the presentation and implementation of many different analyses
  - Formulate problem as a system of constraints
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- What now:
  - General theory & algorithms
  - Conditions under which the approach works
  - Guarantees about the solution
Dataflow analysis

- **Dataflow analysis** is an approach to program analysis that unifies the presentation and implementation of many different analyses
  - Formulate problem as a system of constraints
  - Solve the constraints iteratively (using some variation of the workset algorithm)
- What now:
  - General theory & algorithms
  - Conditions under which the approach works
  - Guarantees about the solution
- Not covered: *abstract interpretation* – a general theory for relating program analysis to program semantics
  - What does it mean for a constraint system to be correct?
  - How do we prove it?
A (forward) dataflow analysis consists of:

- **An abstract domain** \( \mathcal{L} \)
  - Defines the space of program “properties” that we are interested in
- **An abstract transformer** \( \text{post}_\mathcal{L} \)
  - Determines how each basic block transforms properties
  - i.e., if property \( p \) holds before \( n \), then \( \text{post}_\mathcal{L}(n, p) \) is a property that holds after \( n \)
Abstract domains

An abstract domain is a set $L$ equipped with:

- A partial order $\sqsubseteq$
  - $x \sqsubseteq y$ means that $x$ represents more precise information about the program than $y$\(^1\)
  - $\sqsubseteq$ denotes corresponding irreflexive relation

\(^1\)The other direction also works, and is the one taken in classical compilers literature. In this class, we will stick to this direction, which is the convention established in abstract interpretation.
Abstract domains

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- A partial order $\sqsubseteq$
  - $x \sqsubseteq y$ means that $x$ represents more precise information about the program than $y$\(^1\)
  - $\sqsubseteq$ denotes corresponding irreflexive relation
- A least upper bound ("join") operator, $\sqcup$
  1. $x \sqsubseteq x \sqcup y$
  2. $y \sqsubseteq x \sqcup y$
  3. $x \sqcup y \sqsubseteq z$ for any $z$ satisfying 1 and 2

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- A least upper bound ("join") operator, $\sqcup$
  1. $x \sqsubseteq x \sqcup y$
  2. $y \sqsubseteq x \sqcup y$
  3. $x \sqcup y \sqsubseteq z$ for any $z$ satisfying 1 and 2

- A least element ("bottom"), $\bot$
  - $\bot \sqsubseteq x$ for all $x$
  - $\bot \sqcup x = x \sqcup \bot = x$ for all $x$

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  1. $x \sqsubseteq x \sqcup y$
  2. $y \sqsubseteq x \sqcup y$
  3. $x \sqcup y \sqsubseteq z$ for any $z$ satisfying 1 and 2

- A least element (“bottom”), $\bot$
  - $\bot \sqsubseteq x$ for all $x$
  - $\bot \sqcup x = x \sqcup \bot = x$ for all $x$

- A greatest element (“top”), $\top$
  - $x \sqsubseteq \top$ for all $x$
  - $\top \sqcup x = x \sqcup \top = \top$ for all $x$

The other direction also works, and is the one taken in classical compilers literature. In this class, we will stick to this direction, which is the convention established in abstract interpretation.
Often convenient to depict partial order as *Haase diagram*

- Draw a line from $x$ to $y$ if $x \sqsubseteq y$ and there is no $z$ with $x \sqsubseteq z \sqsubseteq y$ (*$y$ covers $x$*)
- $x \sqsubseteq y$ iff there is a upwards path from $x$ to $y$
Function spaces

- Constant environments are functions mapping $\text{Variables} \rightarrow \mathbb{Z} \cup \{\bot, T\}$
Function spaces

- Constant environments are functions mapping $\text{Variables} \rightarrow \mathbb{Z} \cup \{\bot, \top\}$
- Environments inherit pointwise ordering $\sqsubseteq^*$ from the ordering $\sqsubseteq$ on $\mathbb{Z} \cup \{\bot, \top\}$: $f \sqsubseteq^* g$ iff $f(x) \sqsubseteq g(x)$ for all $x \in \text{Variables}$
- There is a least and greatest environment
  
  $\bot^* = (\text{fun } x \rightarrow \bot)$
  $\top^* = (\text{fun } x \rightarrow \top)$

- Environments have least upper bounds

  $f \sqcup^* g = (\text{fun } (x) \rightarrow f(x) \sqcup g(x))$
Function spaces

- Constant environments are functions mapping $\text{Variables} \rightarrow \mathbb{Z} \cup \{\bot, \top\}$
  - Environments inherit pointwise ordering $\subseteq^*$ from the ordering $\subseteq$ on $\mathbb{Z} \cup \{\bot, \top\}$: $f \subseteq^* g$ iff $f(x) \subseteq g(x)$ for all $x \in \text{Variables}$
  - There is a least and greatest environment
    \[
    \bot^* = (\text{fun } x \rightarrow \bot) \\
    \top^* = (\text{fun } x \rightarrow \top)
    \]
- Environments have least upper bounds
  \[
  f \sqcup^* g = (\text{fun } (x) \rightarrow f(x) \sqcup g(x))
  \]
- This holds more generally: If $\mathcal{L}$ is an abstract domain and $X$ is any set, the set of functions $X \rightarrow \mathcal{L}$ is an abstract domain under the pointwise ordering.
(Identifying \{x \mapsto \bot, y \mapsto \bot\} with all functions that map either \(x\) or \(y\) to \(\bot\))
Powersets

For any set $X$, the set $2^X$ of subsets of $X$ is an abstract domain:

- Order $\subseteq$, least element $\emptyset$, greatest element $X$, join $\cup$
- Order $\supseteq$, least element $X$, greatest element $\emptyset$, join $\cap$ (Available Expressions)
Transfer functions

A transfer function $\text{post}_\mathcal{L} : \text{Basic Block} \times \mathcal{L} \rightarrow \mathcal{L}$ maps each basic block & “pre-state” value to a “post-state” value

- Technical requirement: $\text{post}_\mathcal{L}$ is monotone

\[ x \preceq y \Rightarrow \text{post}_\mathcal{L}(n, x) \preceq \text{post}_\mathcal{L}(n, y) \]

(“more information in ⇒ more information out”)

- Note: monotonicity is not the same as $x \preceq f(x)$ for all $x$
Generic (forward) dataflow analysis algorithm

- **Given:**
  - Abstract domain $(\mathcal{L}, \subseteq, \cup, \bot, \top)$
  - Transfer function $post_{\mathcal{L}} : \text{Basic Block} \times \mathcal{L} \rightarrow \mathcal{L}$
  - Control flow graph $G = (N, E, s)$

- **Compute:** least annotation $\text{IN}, \text{OUT}$ such that
  1. $\text{IN}(s) = \top$
  2. For all $n \in N$, $post_{\mathcal{L}}(n, \text{IN}[n]) \subseteq \text{OUT}[n]$
  3. For all $p \rightarrow n \in E$, $\text{OUT}[p] \subseteq \text{IN}(n)$
Generic (forward) dataflow analysis algorithm

- Given:
  - Abstract domain \((\mathcal{L}, \subseteq, \sqcup, \bot, \top)\)
  - Transfer function
    \[\text{post}_L : \text{Basic Block} \times \mathcal{L} \to \mathcal{L}\]
  - Control flow graph \(G = (N, E, s)\)

- Compute: least annotation \(\text{IN}, \text{OUT}\) such that
  1. \(\text{IN}(s) = \top\)
  2. For all \(n \in N\), \(\text{post}_L(n, \text{IN}[n]) \subseteq \text{OUT}[n]\)
  3. For all \(p \to n \in E\), \(\text{OUT}[p] \subseteq \text{IN}(n)\)

\[
\begin{align*}
\text{IN}[s] &= \top, \text{OUT}[s] = \bot; \\
\text{IN}[n] &= \text{OUT}[n] = \bot \\
&\quad \text{for all other nodes } n; \\
\text{work} &\leftarrow N; \\
\text{while } \text{work} \neq \emptyset \text{ do} \\
&\quad \text{Pick some } n \text{ from work;} \\
&\quad \text{work} \leftarrow \text{work} \setminus \{n\} ; \\
&\quad \text{old} \leftarrow \text{OUT}[n]; \\
&\quad \text{IN}[n] \leftarrow \bigsqcup_{p \in \text{pred}(n)} \text{OUT}[p]; \\
&\quad \text{OUT}[n] \leftarrow \text{post}_L(n, \text{IN}[n]); \\
&\quad \text{if old } \neq \text{OUT}[n] \text{ then} \\
&\quad&\quad \text{work} \leftarrow \text{work} \cup \text{succ}(n) \\
&\quad \text{return } \text{IN}, \text{OUT}
\end{align*}
\]
Program analyses share common structure
  - Can implement a single workset algorithm and get multiple analyses by “plugging in” different abstract domains and transfer functions
  - Can prove correctness of workset algorithm once-and-for-all in an abstract setting

Next time: correctness of the general worklist algorithm