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2.1 ELEMENTARY SORTS

- ▶ *rules of the game*
- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ *binary search*



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Sorting problem

Goal. Rearrange an array of n items in ascending order by key.

	Last ▾	First	House	Year
	Longbottom	Neville	Gryffindor	1998
	Weasley	Ron	Gryffindor	1998
	Abbott	Hannah	Hufflepuff	1998
item →	Potter	Harry	Gryffindor	1998
	Chang	Cho	Ravenclaw	1997
	Granger	Hermione	Gryffindor	1998
key →	Malfoy	Draco	Slytherin	1998
	Diggory	Cedric	Hufflepuff	1996
	Weasley	Ginny	Gryffindor	1999
	Parkinson	Pansy	Slytherin	1998



sorting hat

Sorting problem

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Malfoy	Draco	Slytherin	1998
Parkinson	Pansy	Slytherin	1998
Potter	Harry	Gryffindor	1998
Weasley	Ron	Gryffindor	1998
Weasley	Ginny	Gryffindor	1999

key →

item →

↑
sorted by key



sorting hat

Sorting problem

Sorting is a well-defined problem if there is a binary relation \leq that satisfies:

- Totality: either $v \leq w$ or $w \leq v$ or both.
- Transitivity: if both $v \leq w$ and $w \leq x$, then $v \leq x$.

← mathematically, a “total preorder”

Examples.

International Departures				
Flight No	Destination	Time	Gate	Remarks
CX7183	Berlin	7:50	A-11	Gate closing
QF3474	London	7:50	A-12	Gate closing
BA372	Paris	7:55	B-10	Boarding
AY6554	New York	8:00	C-33	Boarding
KL3160	San Francisco	8:00	F-15	Boarding
BA8903	Manchester	8:05	B-12	Gate lounge open
BA710	Los Angeles	8:10	C-12	Check-in open
QF3371	Hong Kong	8:15	F-10	Check-in open
MA4866	Barcelona	8:15	F-12	Check-in at kiosks
CX7221	Copenhagen	8:20	G-32	Check-in at kiosks

chronological order

Groups	All Contacts
	Search
A	Flowers
	Ally Kazmucha
	Amanda
	Amanda Jozaitis
	Amanda VanVoorhis
	Amy Bruemmer
	Amy M
	Amy Riehle
	Andrew Wray
	Andy Hynek
	Anil Kumar

lexicographic order

No. ↕	Video name	Views (billions) ▼
1.	"Baby Shark Dance" ^[3]	10.15
2.	"Despacito" ^[6]	7.73
3.	"Johny Johny Yes Papa" ^[12]	6.15
4.	"Shape of You" ^[13]	5.61
5.	"See You Again" ^[15]	5.41

numerical order (descending)

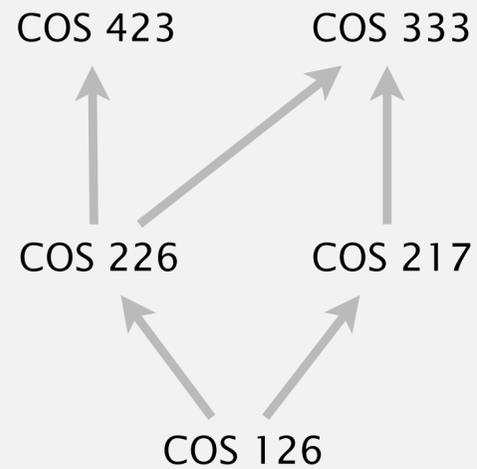
Sorting problem

Sorting is a well-defined problem if there is a binary relation \leq that satisfies:

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← mathematically, a “total preorder”

Non-examples.



course prerequisites
(violates totality)



Ro-sham-bo order
(violates transitivity)

```
~/Desktop/sort> jshell  
Math.sqrt(-1.0) <= Math.sqrt(-1.0);  
false
```

the \leq operator for double
(violates totality)

Sample sort clients

Goal. General-purpose sorting function.

Ex 1. Sort strings in **alphabetical order**.

```
public class StringSorter
{
    public static void main(String[] args)
    {
        String[] a = StdIn.readAllStrings();
        Insertion.sort(a);
        for (int i = 0; i < a.length; i++)
            StdOut.println(a[i]);
    }
}
```

```
~/Desktop/sort> more words3.txt
bed bug dad yet zoo ... all bad yes

~/Desktop/sort> java StringSorter < words3.txt
all bad bed bug dad ... yes yet zoo
[suppressing newlines]
```

Sample sort clients

Goal. General-purpose sorting function.

Ex 2. Sort real numbers in **numerical order**.

```
public class Experiment
{
    public static void main(String[] args)
    {
        int n = Integer.parseInt(args[0]);
        Double[] a = new Double[n];
        for (int i = 0; i < n; i++)
            a[i] = StdRandom.uniform();
        Insertion.sort(a);
        for (int i = 0; i < n; i++)
            StdOut.println(a[i]);
    }
}
```

```
~/Desktop/sort> java Experiment 10
0.08614716385210452
0.09054270895414829
0.10708746304898642
0.21166190071646818
0.363292849257276
0.460954145685913
0.5340026311350087
0.7216129793703496
0.9003500354411443
0.9293994908845686
```

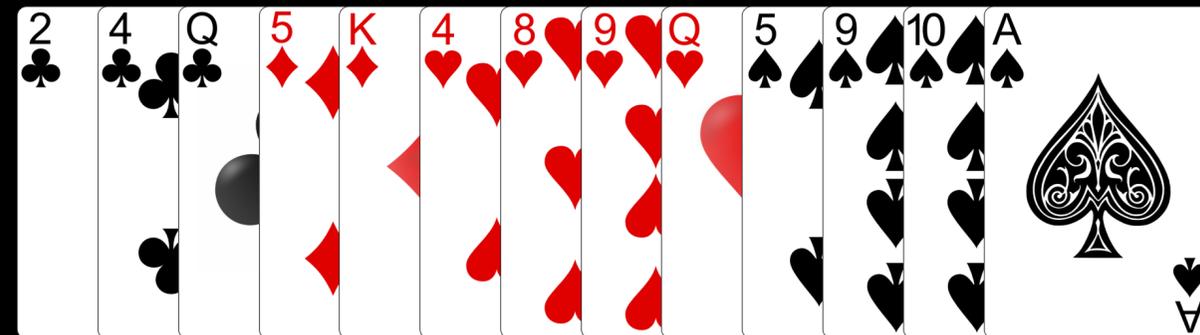
Sample sort clients

Goal. General-purpose sorting function.

Ex 3. Sort playing cards by **suit and rank**.

```
public class PlayingCard
{
    public static void main(String[] args)
    {
        PlayingCard[] cards = deal(13);
        Insertion.sort(cards);
        draw(cards);
    }
}
```

```
~/Desktop/sort> java PlayingCard
```



How can a single function sort any type of data?

Goal. General-purpose sorting function.

*Please sort these Japanese names for me:
あゆみ, アユミ, Ayumi, 歩美,*



*But I don't speak Japanese and I
don't know how words are ordered.*



*No problem. Whenever you need to
compare two words, give me a **call back**.*



*オーケー. Just make sure
to use a total preorder.*



Callbacks

Goal. General-purpose sorting function.

Solution. **Callback** = reference to executable code.

- Client passes array of objects to `sort()` function.
- The `sort()` function calls object's `compareTo()` method as needed.

← in effect, object passes `compareTo()` method to `sort()` function

Implementing callbacks.

- Python, Perl, ML, Javascript: first-class functions.
- Java: **interfaces**.
- C#: delegates.
- C: function pointers.
- C++: class-type functors.

Java interfaces

Interface. A set of related methods that define some behavior (partial API) for a class.

`java.lang.Comparable`

```
public interface Comparable<Item>
{
    public int compareTo(Item that);
}
```

contract: method with this signature
(and prescribed behavior)

Class that implements interface. Must implement all interface methods.

```
public class String implements Comparable<String>
```

class promises to
honor the contract

```
{
```

```
...
```

```
public int compareTo(String that)
```

class abides by
the contract

```
{
```

```
...
```

```
}
```

```
}
```

Callbacks in Java: roadmap

client (StringSorter.java)

```
public class StringSorter
{
    public static void main(String[] args)
    {
        String[] a = StdIn.readAllStrings();
        Insertion.sort(a);
        ...
    }
}
```

interface (Comparable.java)

```
public interface Comparable<Item>
{
    int compareTo(Item that);
}
```

sort implementation (Insertion.java)

```
public class Insertion
{
    public static void sort(Comparable[] a)
    {
        ...
        if (a[i].compareTo(a[j]) < 0)
        {
            ...
        }
    }
}
```

data type implementation (String.java)

```
public class String implements Comparable<String>
{
    ...
    public int compareTo(String that)
    {
        ...
    }
}
```

String[] is subtype
of Comparable[]

callback

key point: sorting code does not
depend upon type of data to be sorted



Suppose that the Java architects left out `implements Comparable<String>` in the class declaration for `String`. What would be the effect?

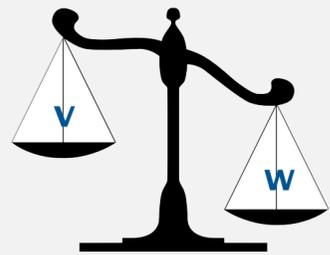
- A. `String.java` won't compile.
- B. `StringSorter.java` won't compile.
- C. `Insertion.java` won't compile.
- D. `Insertion.java` will throw a run-time exception.

Comparable API

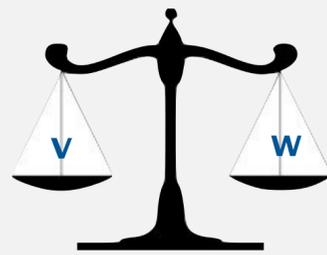
Implement `compareTo()` so that `v.compareTo(w)`

- Returns a negative integer if `v` is less than `w`.
- Returns a positive integer if `v` is greater than `w`.
- Returns zero if `v` is equal to `w`.
- Throws an exception if incompatible types (or either is `null`).

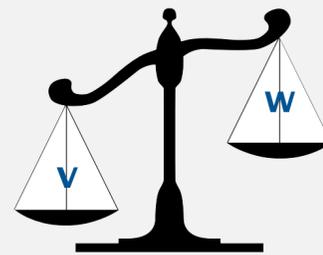
the binary relation
`v.compareTo(w) <= 0`
must be a total preorder



`v` is less than `w`
(return negative integer)



`v` is equal to `w`
(return 0)



`v` is greater than `w`
(return positive integer)

Built-in comparable types. `Integer`, `Double`, `String`, `java.util.Date`, ...

User-defined comparable types. Implement the `Comparable` interface.

Implementing the Comparable interface

Date data type. Simplified version of `java.util.Date`.

```
public class Date implements Comparable<Date>
{
    private final int month, day, year;

    public Date(int m, int d, int y)
    {
        month = m;
        day = d;
        year = y;
    }

    public int compareTo(Date that)
    {
        if (this.year < that.year ) return -1;
        if (this.year > that.year ) return +1;
        if (this.month < that.month) return -1;
        if (this.month > that.month) return +1;
        if (this.day < that.day ) return -1;
        if (this.day > that.day ) return +1;
        return 0;
    }
}
```

can compare Date objects
only to other Date objects



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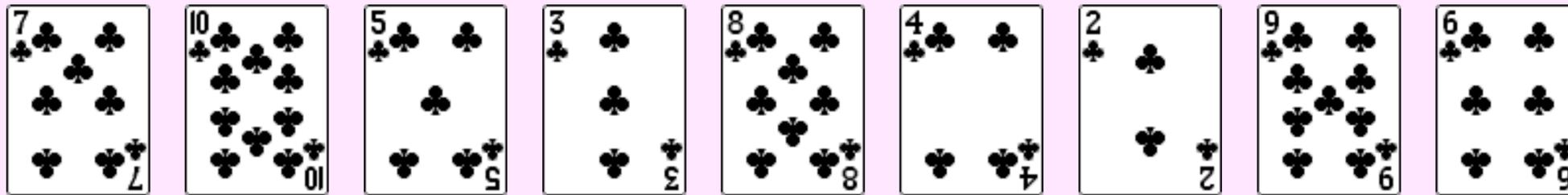
2.1 ELEMENTARY SORTS

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- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ *binary search*

Selection sort demo



- In iteration i , find index min of smallest remaining entry.
- Swap $a[i]$ and $a[\text{min}]$.



initial array

Selection sort: visualization

Visualization. Sort vertical bars by length.



▲ algorithm position
— in order
— not yet seen

Selection sort

Algorithm. ↑ scans from left to right.

Invariants.

- Entries the left of ↑ (including ↑) are fixed and in ascending order.
- No entry to right of ↑ is smaller than any entry to the left of ↑.



Selection sort inner loop

To maintain algorithm invariants:

- Advance pointer i one position to right.

```
i++;
```

- Identify index min of minimum entry on right.

```
int min = i;  
for (int j = i+1; j < n; j++)  
    if (less(a[j], a[min]))  
        min = j;
```

- Exchange $a[i]$ and $a[min]$.

```
exch(a, i, min);
```



Two useful sorting primitives (and a cost model)

Helper functions. Refer to data only through **compares** and **exchanges**.

use as our cost model for sorting

Compare. Is item *v* less than item *w*?

```
private static boolean less(Comparable v, Comparable w)
{ return v.compareTo(w) < 0; }
```

less("aardvark", "zebra") returns true

polymorphic method call

use interface type as argument;
method works for all subtypes

Exchange. Swap array entries *a*[*i*] and *a*[*j*].

```
private static void exch(Object[] a, int i, int j)
{
    Object swap = a[i];
    a[i] = a[j];
    a[j] = swap;
}
```

Java arrays are "covariant"
(e.g., String[] is a subtype of Object[])

Selection sort: Java implementation

```
public class Selection
{
    public static void sort(Comparable[] a)
    {
        int n = a.length;
        for (int i = 0; i < n; i++)
        {
            int min = i;
            for (int j = i+1; j < n; j++)
                if (less(a[j], a[min]))
                    min = j;
            exch(a, i, min);
        }
    }

    private static boolean less(Comparable v, Comparable w)
    { /* see previous slide */ }

    private static void exch(Object[] a, int i, int j)
    { /* see previous slide */ }
}
```

<https://algs4.cs.princeton.edu/21elementary/Selection.java.html>



How many compares to selection sort an array of n distinct items in **reverse order**?

A. $\sim n$

B. $\sim 1/4 n^2$

C. $\sim 1/2 n^2$

D. $\sim n^2$

Selection sort: mathematical analysis

Proposition. Selection sort makes $(n - 1) + (n - 2) + \dots + 1 + 0 \sim \frac{1}{2} n^2$ compares and n exchanges to sort any array of n items.

		a[]										
i	min	0	1	2	3	4	5	6	7	8	9	10
		S	O	R	T	E	X	A	M	P	L	E
0	6	S	O	R	T	E	X	A	M	P	L	E
1	4	A	O	R	T	E	X	S	M	P	L	E
2	10	A	E	R	T	O	X	S	M	P	L	E
3	9	A	E	E	T	O	X	S	M	P	L	R
4	7	A	E	E	L	O	X	S	M	P	T	R
5	7	A	E	E	L	M	X	S	O	P	T	R
6	8	A	E	E	L	M	O	S	X	P	T	R
7	10	A	E	E	L	M	O	P	X	S	T	R
8	8	A	E	E	L	M	O	P	R	S	T	X
9	9	A	E	E	L	M	O	P	R	S	T	X
10	10	A	E	E	L	M	O	P	R	S	T	X
		A	E	E	L	M	O	P	R	S	T	X

entries in black are examined to find the minimum

entries in red are a[min]

entries in gray are in final position

Running time insensitive to input. $\Theta(n^2)$ compares. ← even if input array is sorted

Data movement is minimal. $\Theta(n)$ exchanges.

In place. $\Theta(1)$ extra space.



<https://algs4.cs.princeton.edu>

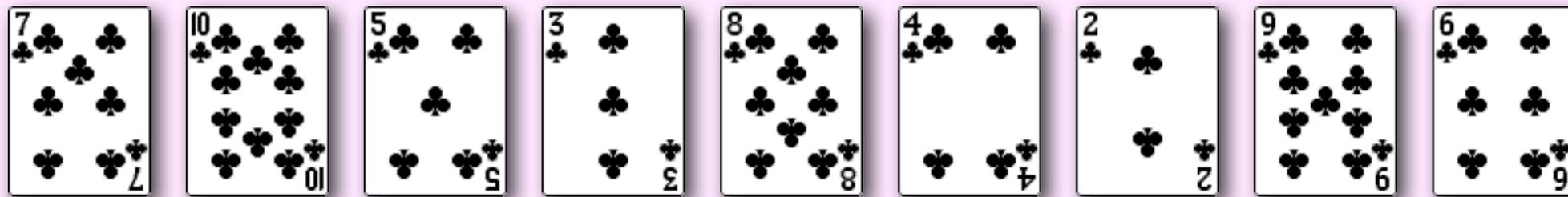
2.1 ELEMENTARY SORTS

- ▶ *rules of the game*
- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ *binary search*

Insertion sort demo



- In iteration i , swap $a[i]$ with each larger entry to its left.



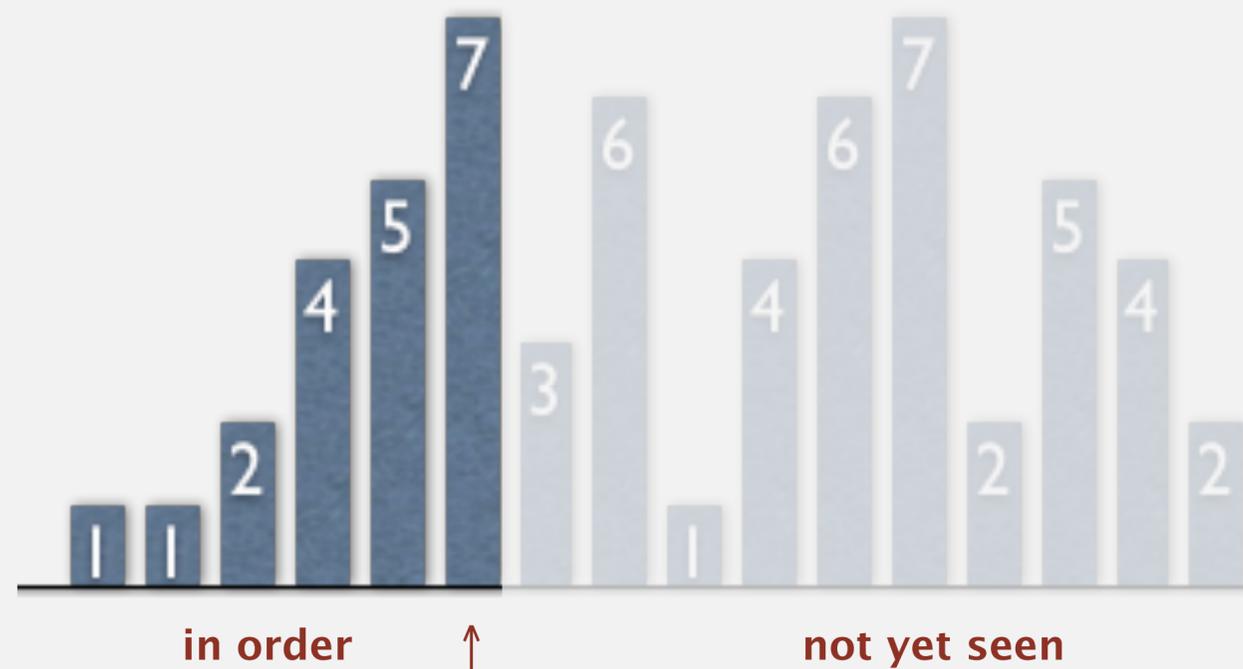
initial array

Insertion sort

Algorithm. ↑ scans from left to right.

Invariants.

- Entries to the left of ↑ (including ↑) are in ascending order.
- Entries to the right of ↑ have not yet been seen.



Insertion sort: inner loop

To maintain algorithm invariants:

- Advance pointer i one position to right.

```
i++;
```



- Moving from right to left, exchange $a[i]$ with each larger entry to its left.

```
for (int j = i; j > 0; j--)  
    if (less(a[j], a[j-1]))  
        exch(a, j, j-1);  
    else break;
```



Insertion sort: Java implementation

```
public class Insertion
{
    public static void sort(Comparable[] a)
    {
        int n = a.length;
        for (int i = 0; i < n; i++)
            for (int j = i; j > 0; j--)
                if (less(a[j], a[j-1]))
                    exch(a, j, j-1);
                else break;
    }

    private static boolean less(Comparable v, Comparable w)
    { /* as before */ }

    private static void exch(Object[] a, int i, int j)
    { /* as before */ }
}
```

<https://algs4.cs.princeton.edu/21elementary/Insertion.java.html>



How many compares to insertion sort an array of n distinct keys in **reverse order**?

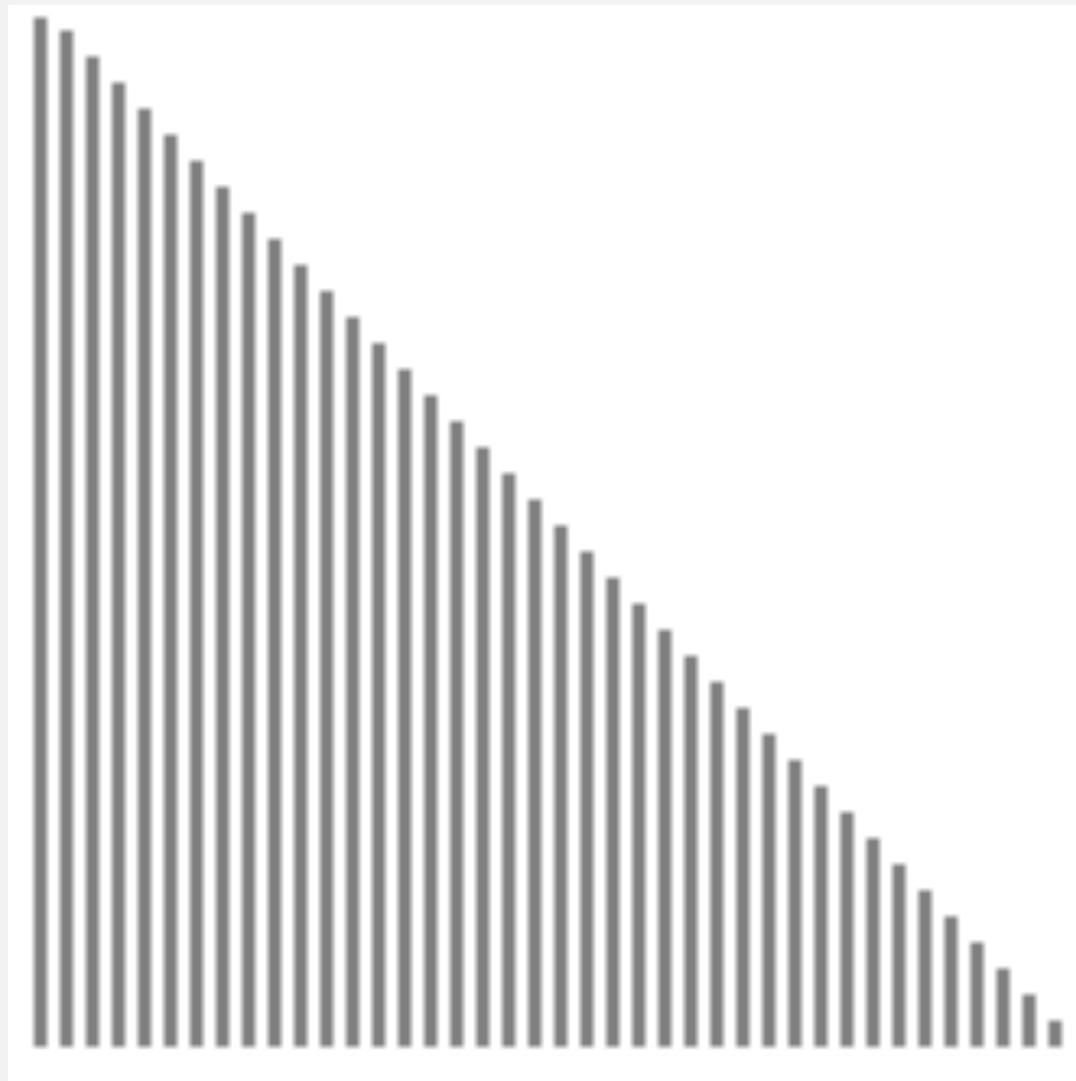
- A. $\sim n$
- B. $\sim 1/4 n^2$
- C. $\sim 1/2 n^2$
- D. $\sim n^2$

Insertion sort: analysis

Worst case. Insertion sort makes $\sim \frac{1}{2} n^2$ compares and $\sim \frac{1}{2} n^2$ exchanges to sort an array of n distinct keys in reverse order.

Pf. Exactly i compares and exchanges in iteration i .

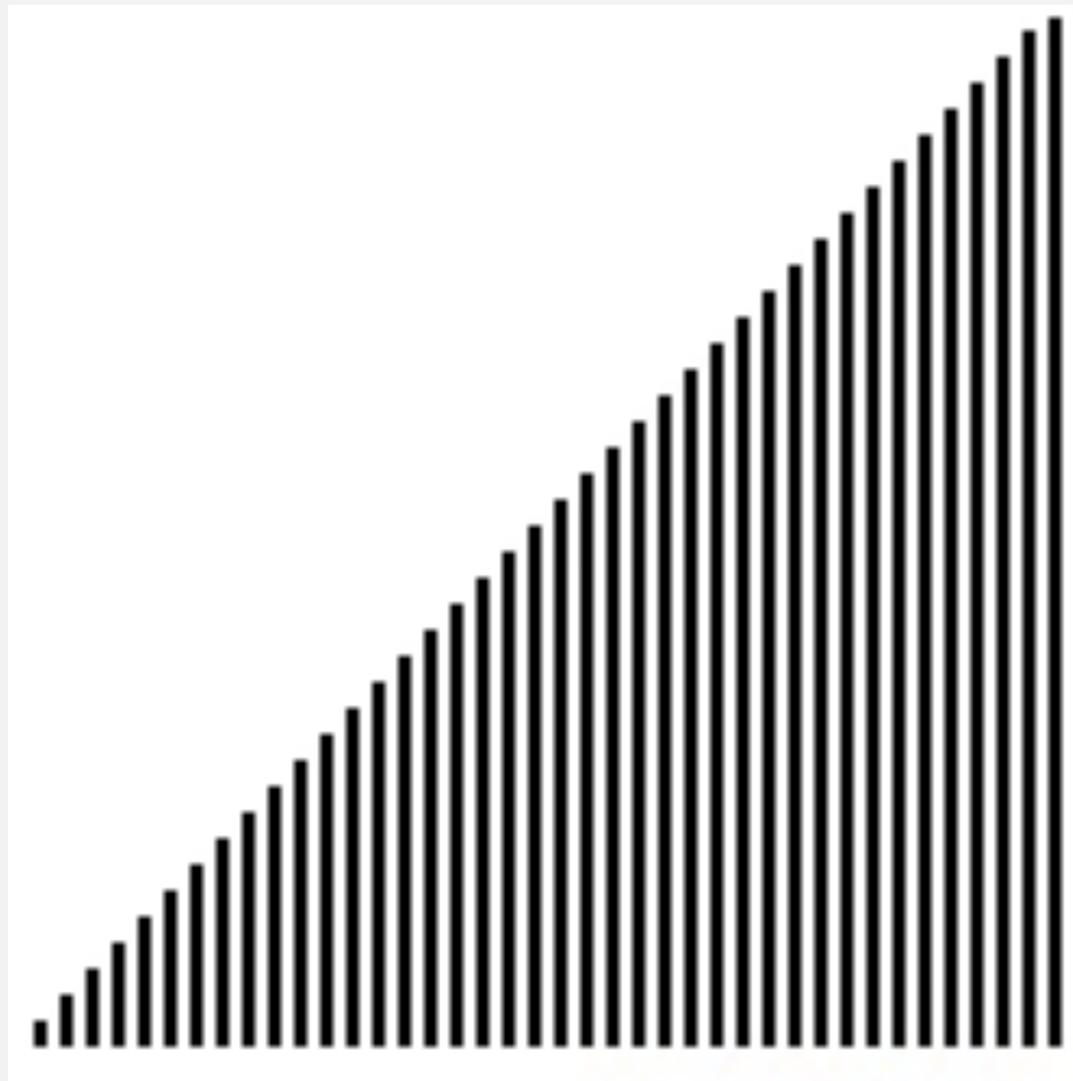
$0 + 1 + 2 + \dots + (n-1) \sim \frac{1}{2} n^2$



-  algorithm position
-  in order
-  not yet seen

Insertion sort: analysis

Best case. Insertion sort makes $n-1$ compares and 0 exchanges to sort an array of n distinct keys in ascending order.



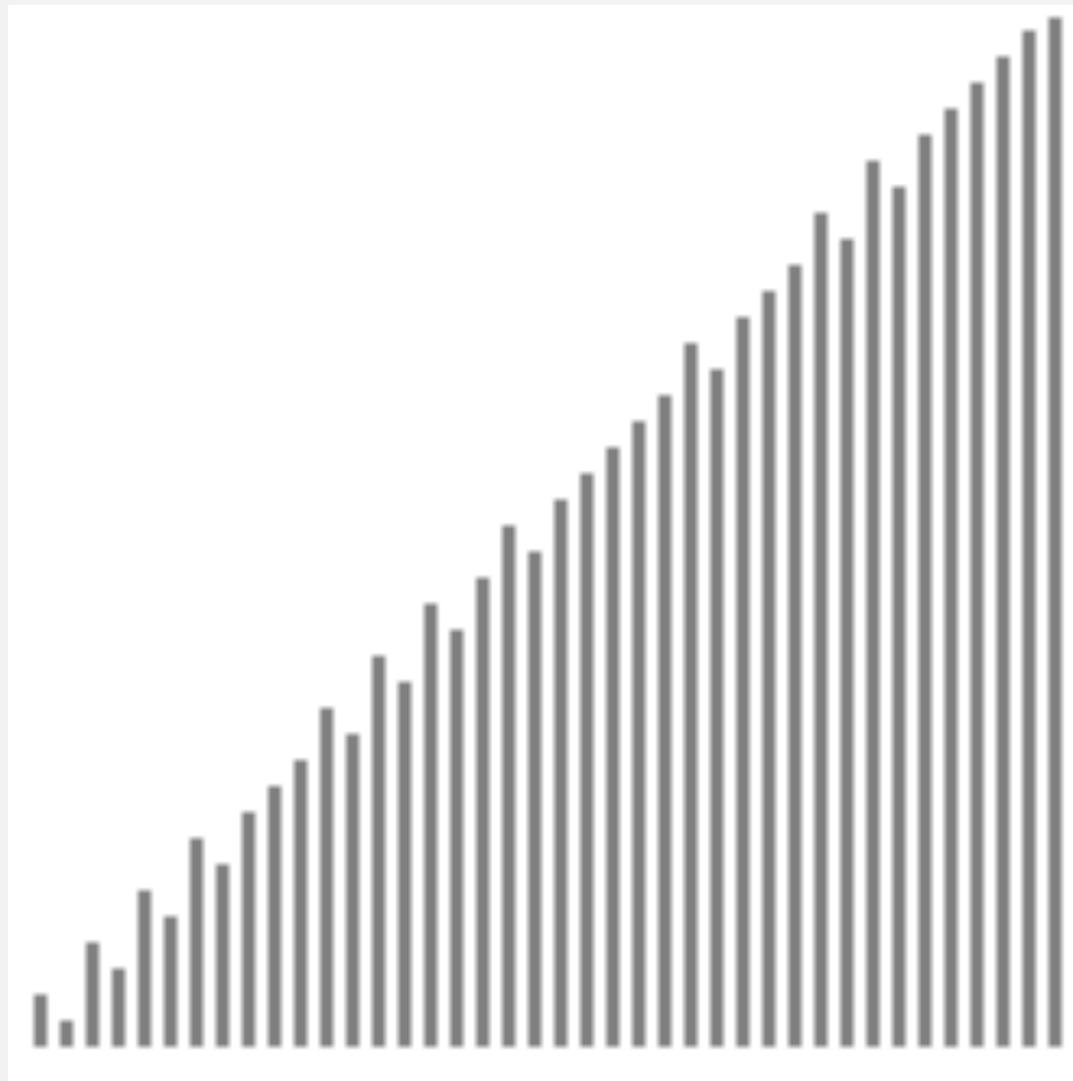
▲ algorithm position
— in order
— not yet seen

Insertion sort: analysis

Good case. Insertion sort takes $\Theta(n)$ time on “partially sorted” arrays.

Q. Can we formalize what we mean by partially sorted?

A. Yes, in terms of “inversions” (see textbook).



▲ algorithm position
— in order
— not yet seen

Insertion sort: practical improvements

Half exchanges. Shift items over (instead of exchanging).

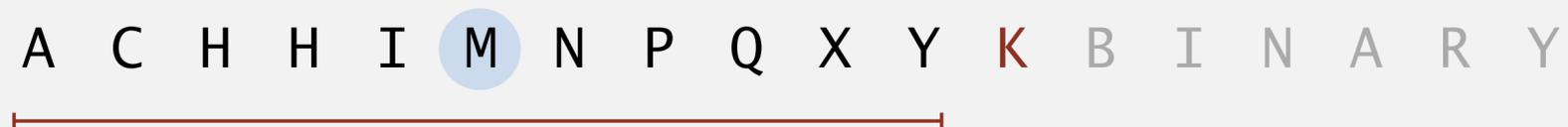
- Same compares; fewer array accesses.
- No longer uses only `less()` and `exch()` to access data.

A C H H I M N P Q X Y **K** B I N A R Y

Binary insertion sort. Use **binary search** to find insertion point.

- Now, worst-case number of compares $\sim n \log_2 n$.
- But still makes $\Theta(n^2)$ array accesses in worst case.

A C H H I **M** N P Q X Y **K** B I N A R Y



binary search for first key > K



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1.4 ANALYSIS OF ALGORITHMS

- ▶ *rules of the game*
- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ *binary search*

Binary search



Goal. Given a **sorted array** and a **search key**, find index of the search key in the array?

Binary search. Compare search key with middle entry.

- Too small, go left.
- Too big, go right.
- Equal, found.

sorted array

6	13	14	25	33	43	51	53	64	72	84	93	95	96	97
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
↑ lo														↑ hi

Binary search: implementation

Trivial to implement?

- First binary search published in 1946.
- First bug-free one in 1962.
- Bentley experiment: 90% of programmers implement it incorrectly.
- Bug in Java's `Arrays.binarySearch()` discovered in 2006.

Extra, Extra - Read All About It: Nearly All Binary Searches and Mergesorts are Broken

Friday, June 02, 2006

Posted by Joshua Bloch, Software Engineer

I remember vividly Jon Bentley's first Algorithms lecture at CMU, where he asked all of us incoming Ph.D. students to write a binary search, and then dissected one of our implementations in front of the class. Of course it was broken, as were most of our implementations. This made a real impression on me, as did the treatment of this material in his wonderful *Programming Pearls* (Addison-Wesley, 1986; Second Edition, 2000). The key lesson was to carefully consider the invariants in your programs.



<https://ai.googleblog.com/2006/06/extra-extra-read-all-about-it-nearly.html>

Binary search: Java implementation

Invariant. If `key` appears in array `a[]`, then $a[lo] \leq key \leq a[hi]$.

```
public static int binarySearch(String[] a, String key)
{
    int lo = 0, hi = a.length - 1;
    while (lo <= hi)
    {
        int mid = (lo + hi) >>> 1;
        int compare = key.compareTo(a[mid]);
        if (compare < 0) hi = mid - 1;
        else if (compare > 0) lo = mid + 1;
        else return mid;
    }
    return -1;
}
```

why not `mid = (lo + hi) / 2`?

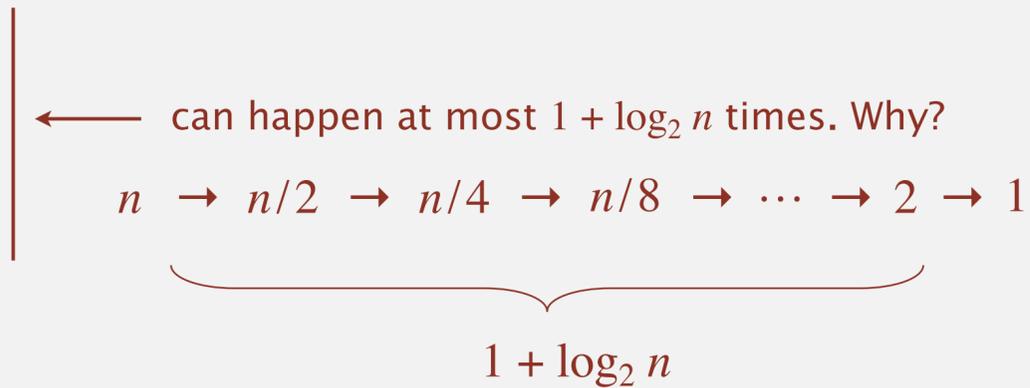
Binary search: analysis

Proposition. Binary search makes at most $1 + \log_2 n$ compares to search in any sorted array of length n .

Pf.

- Each iteration of `while` loop:
 - calls `compareTo()` once
 - decreases the length of remaining subarray by at least a factor of 2

↑
slightly better than 2×,
due to elimination of `a[mid]` from subarray
(or early termination of `while` loop)





```
(R. Hendricks 112)    int index = 0;
(R. Hendricks 113)    while (!element.equals(sortedList.get(index))
(R. Hendricks 114)        && sortedList.size() > ++index);
(R. Hendricks 115)    return index < sortedList.size() ? index : -1;
```

3-SUM



3-SUM. Given an array of n distinct integers, count number of triples that sum to 0.

Version 0. $\Theta(n^3)$ time. ✓

Version 1. $\Theta(n^2 \log n)$ time.

Version 2. $\Theta(n^2)$ time.

Note. For full credit, use only $\Theta(1)$ extra space.

3-SUM: A $\Theta(N^2 \log N)$ ALGORITHM



Algorithm.

- Step 1: **Sort** the n (distinct) numbers.
- Step 2: For each pair $a[i]$ and $a[j]$:
 binary search for $-(a[i] + a[j])$.

Analysis.

 Running time is $\Theta(n^2 \log n)$.

- Step 1: $\Theta(n^2)$ with selection sort.
- Step 2: $\Theta(n^2 \log n)$ with binary search.

↑
 $\Theta(n^2)$ binary searches
in an array of length n

input

30 -40 -20 -10 40 0 10 5

sort

-40 -20 -10 0 5 10 30 40

binary search

(-40, -20)	60
(-40, -10)	50
(-40, 0)	40
(-40, 5)	35
(-40, 10)	30
⋮	⋮
(-20, -10)	30
⋮	⋮
(-10, 0)	10
⋮	⋮
(10, 30)	-40
(10, 40)	-50
(30, 40)	-70

count only if
 $a[i] < a[j] < a[k]$
to avoid
double counting

3-SUM



3-SUM. Given an array of n distinct integers, find three such that $x + y + z = 0$.

Version 0. $\Theta(n^3)$ time. ✓

Version 1. $\Theta(n^2 \log n)$ time. ✓

Version 2. $\Theta(n^2)$ time. [not much harder]

Note. For full credit, use only $\Theta(1)$ extra space.

Open research problem 1. Design algorithm that takes $\Theta(n^{1.999})$ time or better.

Open research problem 2. Prove that no $\Theta(n)$ time algorithm is possible.

Summary

Comparable interface. Java framework for comparing items.

Selection sort. $\Theta(n^2)$ compares; $\Theta(n)$ exchanges.

Insertion sort. $\Theta(n^2)$ compares and exchanges in the worst case.

Binary search. Search a sorted array using $\Theta(\log n)$ compares.

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