

Final Exam Solutions**1. Initialization.**

Don't forget to do this.

2. Memory.

~ 48n bytes

Each Node object requires 48 bytes: object overhead (16 bytes), 3 references (24 bytes), char (2 bytes), int (4 bytes), padding (2 bytes).

3. Running time.

E D D D D E

4. String sorts.

- A Original input
- C MSD radix sort after the second call to key-indexed counting
- D 3-way radix quicksort after the first partitioning step
- C MSD radix sort after the first call to key-indexed counting
- B LSD radix sort after 1 pass
- D 3-way radix quicksort after the second partitioning step
- E Sorted

5. Depth-first search.

- (a) 0 2 1 7 6 8 4 5 3 9
- (b) 1 6 8 7 2 9 3 5 4 0
- (c) Explanation 1: There cannot be a topological order because of the directed cycle $5 \rightarrow 3 \rightarrow 9 \rightarrow 5$.

Explanation 2: If G were a DAG, then we know that the reverse postorder would be a topological order. However, the reverse of the postorder from (b) is not a topological order (e.g., because 5 appears before 9 in the reverse postorder but $9 \rightarrow 5$ is an edge).

6. Breadth-first search.

0 4 8 5 9 2 3 1 7 6

7. Maximum flow.

- (a) $50 = 9 + 3 + 38$
- (b) $78 = 29 + 12 + 37$
- (c) $A \rightarrow B \rightarrow C \rightarrow H \rightarrow I \rightarrow D \rightarrow J$
- (d) 5
- (e) The unique mincut is $\{A, B, C, F, G\}$.

8. LZW compression.

(a) C A A C A B C A B A

i	<i>codeword</i>
81	CA
82	AA
(b) 83	AC
84	CAB
85	BC
86	CABA

9. Ternary search tries.

TIGER, TO, TOO, TRIE

10. Knuth–Morris–Pratt substring search.

	0	1	2	3	4	5	6	7
A	0	0	3	0	0	6	0	0
B	0	0	0	0	0	0	0	8
C	1	2	2	4	5	2	7	5
s	C	C	A	C	C	A	C	B

11. Programming assignments.

(a)

- There is exactly one vertex of outdegree 0.
- There is exactly one vertex of indegree 0.
- There are no directed cycles.
- There is a directed path between every pair of vertices.
- There are $V - 1$ edges, where V is the number of vertices.
- There are $E - 1$ vertices, where E is the number of edges.

(b) [WH](#)

(c)

- A achieves a better compression ratio than B.
- C achieves a better compression ratio than A.
- E achieves a better compression ratio than A.
- D achieves the best compression ratio among A–E.

(d) [Percolation](#), [WordNet](#), [SeamCarving](#)

12. Properties of minimum spanning trees.

[A C C A C](#)

13. Properties of shortest paths.

[B C A D C](#)

14. Regular expressions.

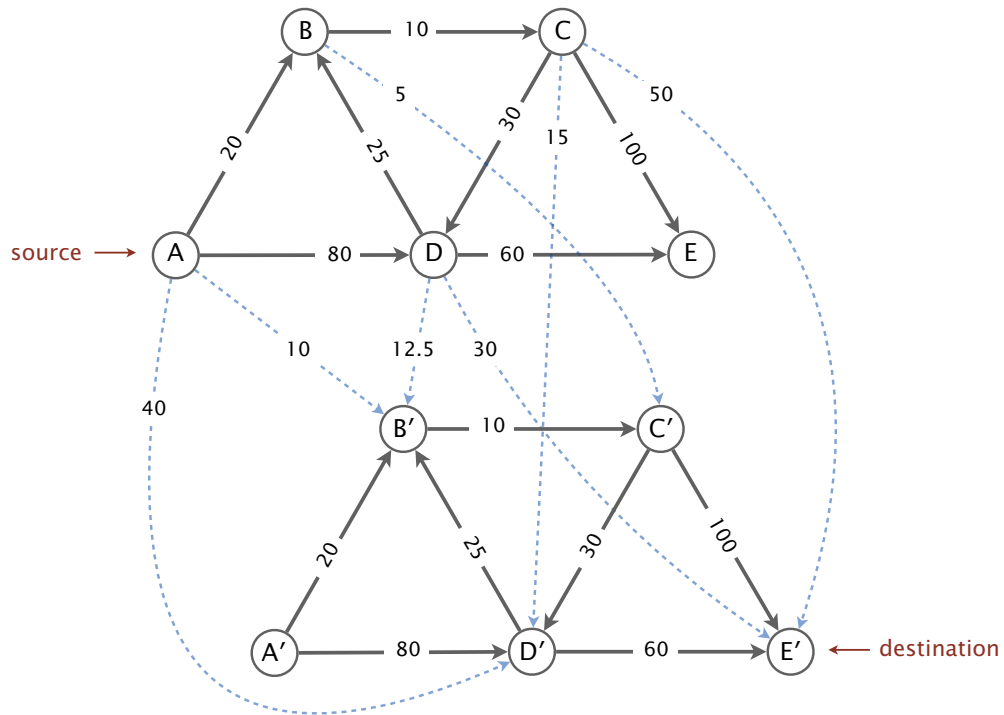
(a) [\(A* | \(AB*A\)+\)](#)

(b) [1 2 3 6 7 8 11 12](#)

15. Shortest discount path.

Use the graph-doubling trick (ala SHORTEST-PRINCETON-PATH from the Spring 2015 Final) and create a digraph G' with $2V$ vertices and $3E$ edges as follows:

- For each vertex v in G : create two vertices v and v' .
- For each edge $v \rightarrow w$ in G : create the three edges $v \rightarrow w$, $v' \rightarrow w'$, and $v \rightarrow w'$. The weight of $v \rightarrow w$ and $v' \rightarrow w'$ equals the weight of e ; the weight of $v \rightarrow w'$ is one-half that weight.



A shortest path from s to t' corresponds to a shortest discount path: the one edge in the path going from the first copy of the digraph to the second copy corresponds to the discounted edge.

16. Substring of a circular string.

Let u denote the string containing the first $m + n$ characters of the (infinite) circular string t . Do a substring search of the query string s in the text string u . If we use Knuth–Morris–Pratt, the overall running time will be proportional to $m + n$ in the worst case (m to build the DFA and $m + n$ to simulate it on string u).

Here are two examples, one with $m < n$ and one with $m > n$:

- $s = ABBA$, $t = BABBBBBBABBBBBBAB$, $m = 4$, $n = 15$. Search for the query string $s = ABBA$ in the text string $u = BABBBBBBABBBBBABBBB$.
- $s = BBAABBAABBAABB$, $t = ABBA$, $m = 14$, $n = 4$. Search for the query string $s = BBAABBAABBAABB$ in the text string $u = ABBAABBAABBAABBAA$.

Note 1: Two copies of t is not enough when $m \gg n$; $\lceil m/n \rceil$ copies of t is not enough when $m < n$.

Note 2: It is simplest to form the string u explicitly, but you can also run Knuth–Morris–Pratt on u implicitly by building the DFA for s and simulating it on t , wrapping around to the beginning of t after you reach the end of t . In this case, you need to be careful about when to stop the simulation if no match is found: $m + n$ DFA transitions suffice.