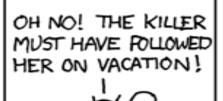
Lecture 5: Python





xkcd.com/208

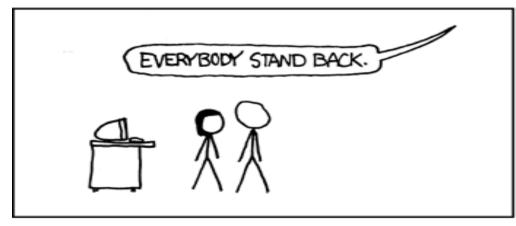
WHENEVER I LEARN A
NEW SKILL I CONCOCT
ELABORATE FANTASY
SCENARIOS WHERE IT
LETS ME SAVE THE DAY.



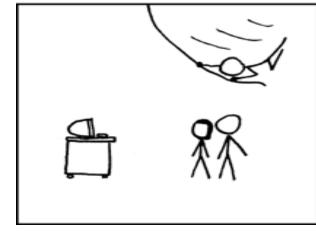
BUT TO FIND THEM WE'D HAVE TO SEARCH THROUGH 200 MB OF EMAILS LOOKING FOR SOMETHING FORMATTED LIKE AN ADDRESS!

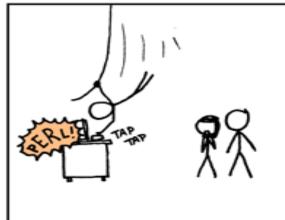


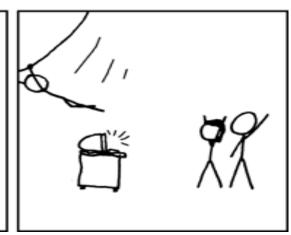
IT'S HOPELESS!











Python

- developed ~1991 by Guido van Rossum
 - CWI, Amsterdam => ... => Google => Dropbox
- "I was looking for a 'hobby' programming project that would keep me occupied during the week around Christmas. My office ... would be closed, but I had a home computer, and not much else on my hands. I decided to write an interpreter for the new scripting language I had been thinking about lately: a descendant of ABC that would appeal to Unix/C hackers. I chose Python as a working title for the project, being in a slightly irreverent mood (and a big fan of Monty Python's Flying Circus)."

Guido von Rossum



Python constructs

- constants, variables, types
- operators and expressions
- statements, control flow
- aggregates
- functions, libraries
- classes, objects, modules
- etc.

Constants, variables, operators

constants

```
- integers, floats, True/False
```

```
- 'string', "string", r'...', r"...", '''potentially multi-line
string'''
no difference between single and double quotes
r'...' is a raw string: doesn't interpret \ sequences within
```

variables

- hold strings or numbers, as in Awk
 no automatic coercions; interpretation determined by operators and context
- no declarations (almost)
- variables are either global or local to a function (or class)

operators

- mostly like C, but no ++, --, ?:
- relational operators are the same for numbers and strings
- string concatenation uses +
- format with "fmt string" % (list of expressions)

Statements, control flow

- statements
 - assignment, control flow, function call, ...
 - scope indicated by [consistent] indentation; no terminator or separator

control flow

Exception example

```
import string
import sys
def cvt(s):
  while len(s) > 0:
    try:
      return string.atof(s)
    except:
      s = s[:-1]
  return 0
s = sys.stdin.readline()
while s != '':
  print '\t%g' % cvt(s)
  s = sys.stdin.readline()
```

Lists

```
    list, initialized to empty food = []

  - list, initialized with 3 elements:
       food = [ 'beer', 'pizza', "coffee" ]
• elements accessed as arr[index]
  - indices from 0 to len(arr)-1 inclusive
  - add new elements with list.append(value) : food.append('coke')
  - slicing: list[start:end] is elements start..end-1

    example: echo command:

  for i in range(1, len(sys.argv)):
       if i < len(sys.argv):</pre>
           print sys.arqv[i], # , at end suppresses newline
       else:
           print sys.arqv[i]

    tuples are like lists, but are constants

    soda = ( 'coke', 'pepsi' )
    soda.append('dr pepper') is an error
```

List Comprehensions

```
>>> x = []
>>> for i in range(0,10): x.append(i)
. . .
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> x = [i for i in range(10)]
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> pow2 = [2**i for i in range(10)]
>>> pow2
[1, 2, 4, 8, 16, 32, 64, 128, 256, 512]
```

Dictionaries (== associative arrays)

```
    dictionaries are a separate type from lists

    subscripts are arbitrary strings

  - elements initialized with dict = {'pizza':200, 'beer':100}
  - accessed as dict[str]

    example: add up values from name-value input

     pizza
            200
     beer 100
     pizza 500
     coke 50
  import sys, string, fileinput
  val = {} # empty dictionary
  line = sys.stdin.readline()
  while line != "":
     (n, v) = line.strip().split()
     if val.has key(n): # or n in val
                                              AWK version:
       val[n] += string.atof(v)
                                                    { val[$1] += $2 }
    else:
                                               END {
       val[n] = string.atof(v)
                                                 for (i in val)
    line = sys.stdin.readline()
                                                   print i, val[i] }
  for i in val:
    print "%s\t%g" % (i, val[i])
```

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    example: add up values from name-value input

     pizza
            200
     beer 100
     pizza 500
     coke 50
  import sys, string, fileinput
  val = {} # empty dictionary
  line = sys.stdin.readline()
  while line != "":
     (n, v) = line.strip().split()
    val[n] = val.get(n, 0) + string.atof(v)
                                              AWK version:
     line = sys.stdin.readline()
                                                    { val[$1] += $2 }
  for i in val:
                                               END {
    print "%s\t%g" % (i, val[i])
                                                  for (i in val)
                                                    print i, val[i] }
```

Functions

```
def div(num, denom):
    ''' computes quotient & remainder.
        denom should be > 0.'''
    q = num / denom
    r = num % denom
    return (q, r) # returns a tuple
```

- functions are objects
 - can assign them, pass them to functions, return them from fcns
- parameters are passed call by value
 - can have named arguments and default values and arrays of name-value pairs
- variables are local unless declared global
- EXCEPT if you only read a global, it's visible inside the function anyway!

```
x = 1; y = 2
def foo(): y = 3; print x, y
foo()
    1 3
print y
    2
```

Function arguments

positional arguments

```
def div(num, denom): ...
```

keyword arguments

```
def div(num=1, denom=1):
```

- must follow any positional arguments
- variable length argument lists *

```
def foo(a, b=1, *varlist)
```

- variable length argument must follow positional and keyword args
- additional keyword arguments **

```
def foo(a, b=1, *varlist, **kwords)
```

- all extra name=val arguments are put in dictionary kwords

Regular expressions

```
re.search(re, str) find first match of re in str
re.match(re, str) test for anchored match
re.split(re, str) split str into a list of matches around re
re.findall(re, str) list of all matches of re in str
re.sub(re, rpl, str) replace all re in str with rpl
\d \D \w \W \s \S digit non-digit word non-word space non-space
```

Warning: Patterns are not necessarily matched leftmost-longest Replacements are global by default

```
>>> s = "inches and inches in india and indonesia
>>> re.sub('in|inch', "X", s)
Xches and Xches X Xdia and Xdonesia
>>> re.sub('inch|in', "X", s)
Xes and Xes X Xdia and Xdonesia
```

Classes and objects

```
class Stack:
   def init (self): # constructor
      self.stack = [] # local variable
   def push(self, obj):
      self.stack.append(obj)
   def pop(self):
      return self.stack.pop() # list.pop
   def len(self):
      return len(self.stack)
stk = Stack()
stk.push("foo")
if stk.len() != 1: print "error"
if stk.pop() != "foo": print "error"
del stk

    always have to use self in definitions

    special names like init (constructor)

    information hiding only by convention; not enforced
```

Modules

- a module is a library, often one class with lots of methods
- core examples:

```
- sys
   argv, stdin, stdout
- string
   find, replace, index, ...
- re
   match, sub, ...
- 0S
   open, close, read, write, getenviron, system, ...
- fileinput
   awk-like processing of input files
- urllib, requests
   manipulating url's, accessing web sites
```

Review: Formatter in AWK

```
/./ { for (i = 1; i <= NF; i++)
          addword($i)
/^$/ { printline(); print "" }
END { printline() }
function addword(w) {
    if (length(line) + length(w) > 60)
        printline()
    line = line space w
    space = " "
function printline() {
    if (length(line) > 0)
       print line
   line = space = ""
```

Formatter in Python

```
import sys, string
line=""; space = ""
def main():
    buf = sys.stdin.readline()
    while buf != "":
        if len(buf) == 1:
            printline()
            print ""
        else:
            for word in string.split(buf):
                addword(word)
        buf = sys.stdin.readline()
    printline()
def addword(word):
    global line, space
    if len(line) + len(word) > 60:
        printline()
    line = line + space + word
    space = " "
def printline():
    global line, space
    if len(line) > 0:
         print line
    line = space = ""
main()
```

Python ecosystem

- installing Python
 - binary distributions
 - compile from source
- PyPI
 - repository for Python packages
- pip
 - installer for Python packages from PyPI
- virtualenv
 - keep different installations from interfering with each other
- Python 2 vs Python 3
 - print
 - integer arithmetic
 - Unicode

Surprises, gotchas, etc.

- indentation for grouping, ":" always needed
- no implicit conversions
 - often have to use class name (string.atof(s))
- elif, not else if
- no ++, --, ?:
- assignment is not an expression
 - no equivalent of while ((c = getchar()) != EOF) ...
- % for string formatting
- global declaration to modify non-local variables in functions
- no uninitialized variables

```
if v != None:
if arr.has_key():
```

- regular expressions not leftmost longest
 - re.match is anchored, re.sub replaces all



Python practice, problem solving with code, etc.

www.pythonchallenge.com

NB: don't confuse with www.pythonchallenge.org