

Receiver Designs for the Radio Channel



COS 463: Wireless Networks

Lecture 15

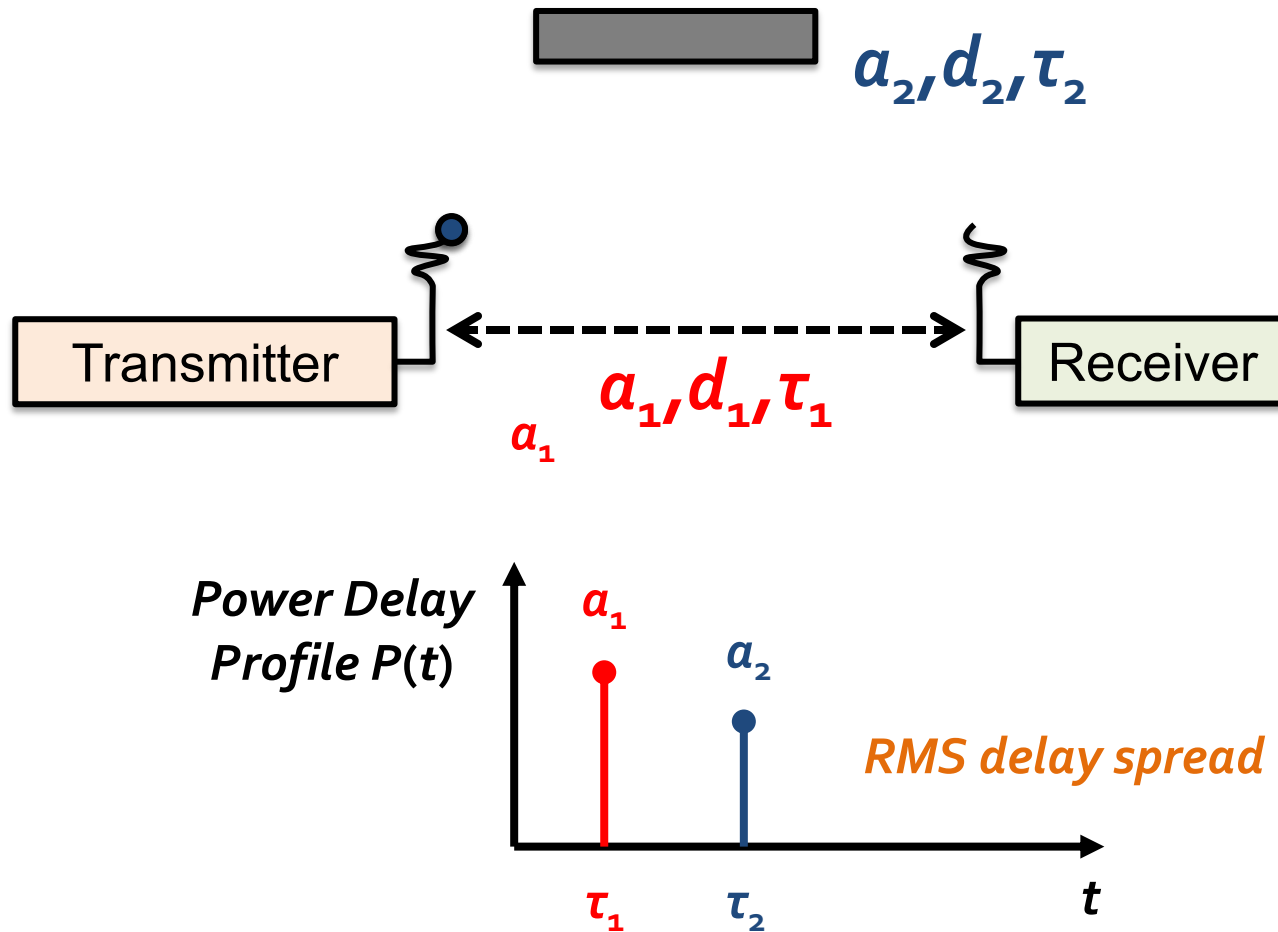
Kyle Jamieson

[Parts adapted from C. Sodini, W. Ozan, J. Tan]

Today

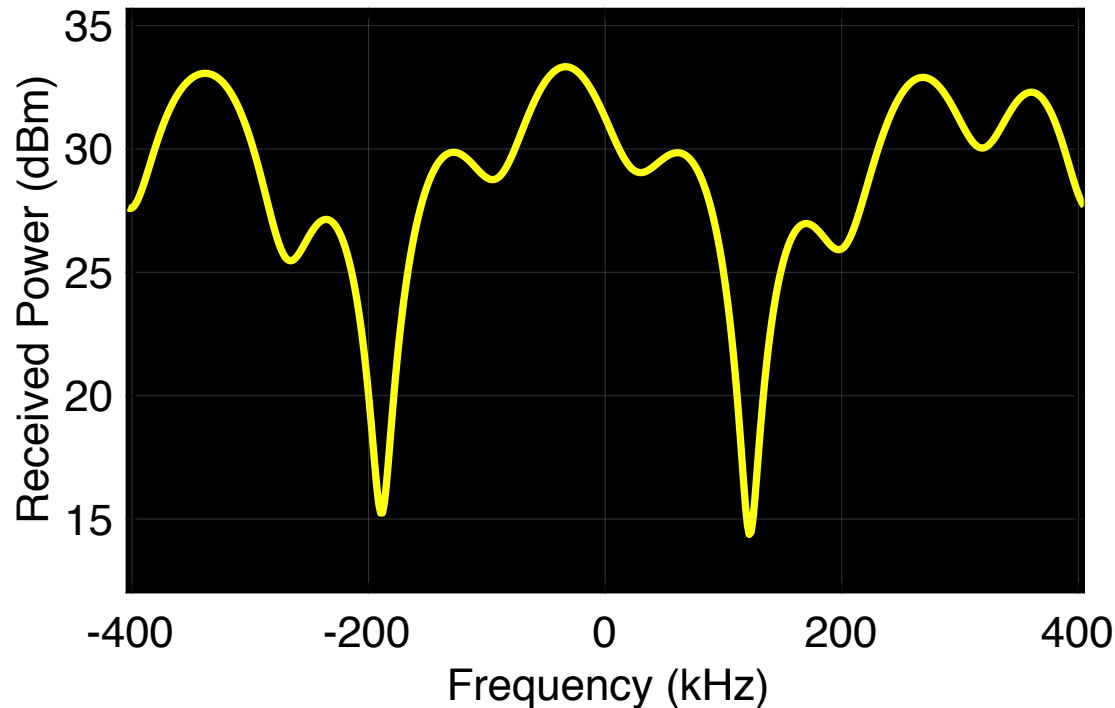
1. **Delay Spread and Frequency-Selective Fading**
2. Time-Domain Equalization
3. Orthogonal Frequency Division Multiplexing

Last Time: Power Delay Profile, Delay Spread, Excess Delay

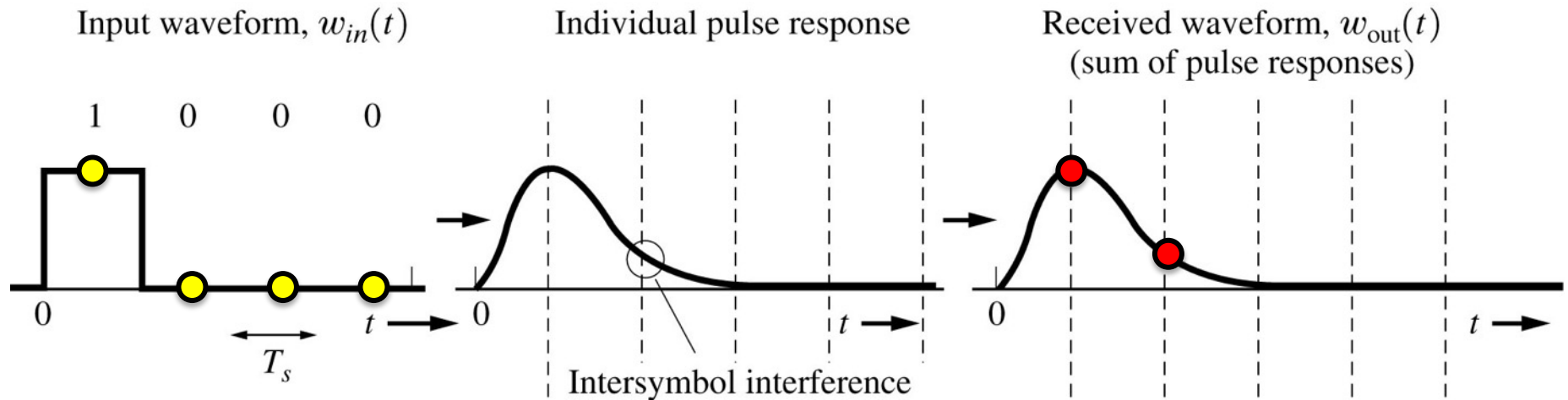


Last Time: Multipath causes Frequency *Selectivity*

- Interference between reflected and line-of-sight radio waves results in **frequency dependent fading**

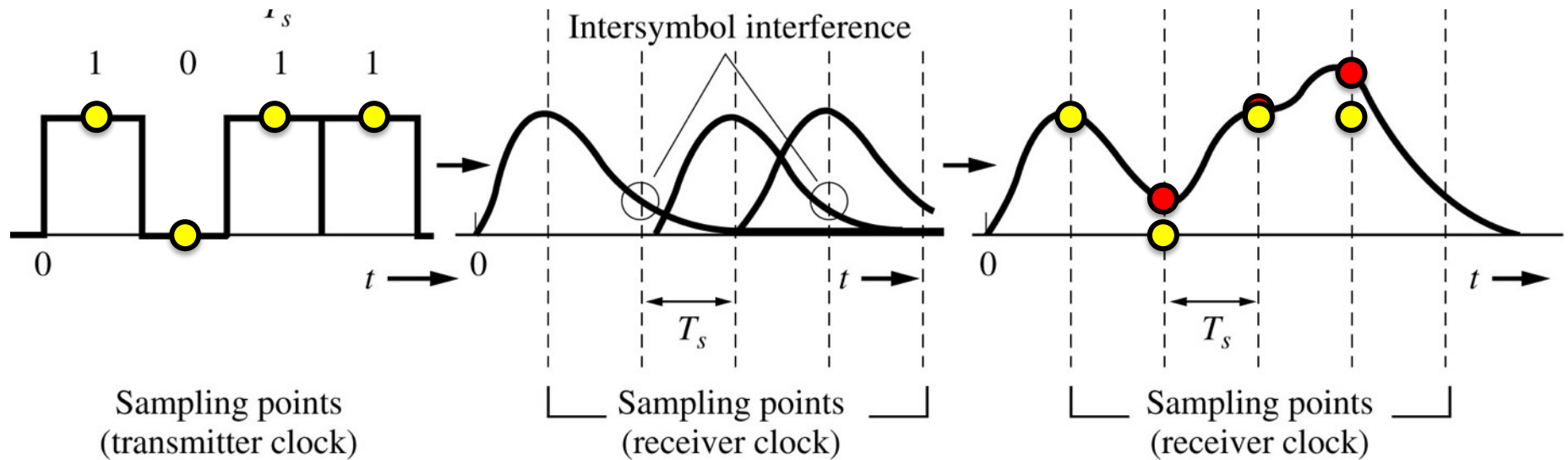


Problem: Inter-symbol interference (ISI)



- Transmitted signal ●
- Received signal with ISI ●

Problem: Inter-symbol interference (ISI)

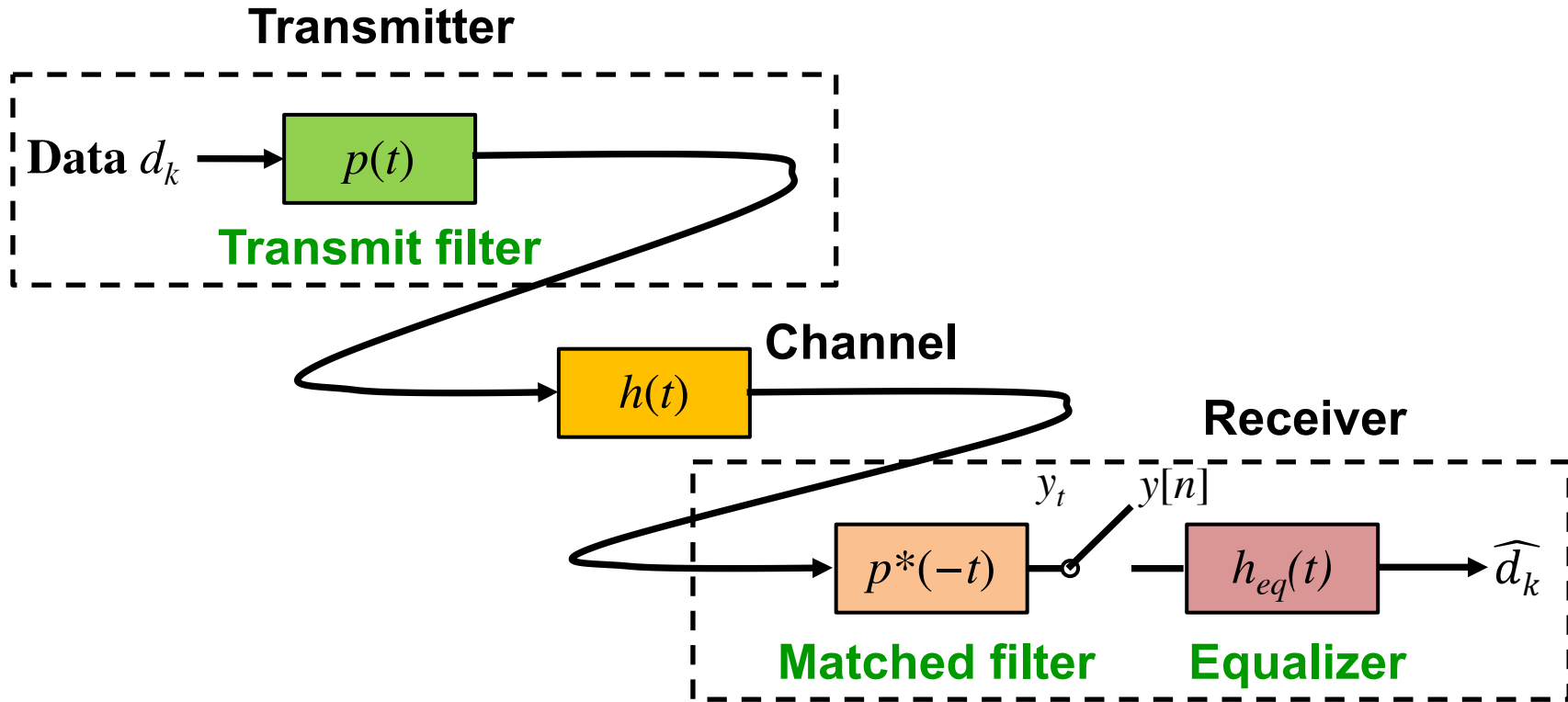


- Transmitted signal ●
- Received signal with ISI ●
- ISI at one symbol **depends on** the value of **other** symbols

Today

1. Delay Spread and Frequency-Selective Fading
- 2. Time-Domain Equalization**
3. Orthogonal Frequency Division Multiplexing

Wideband System Design



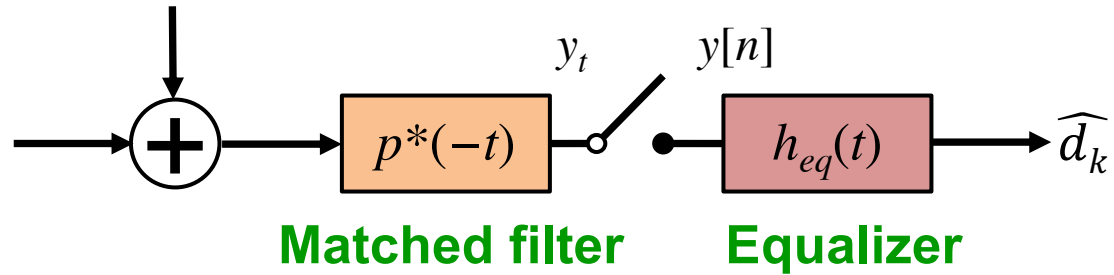
$$f(t) = (p * h)(t) * p^*(-t)$$

- **Composite channel** f (made up of pulse shape, radio channel, and matched filter)

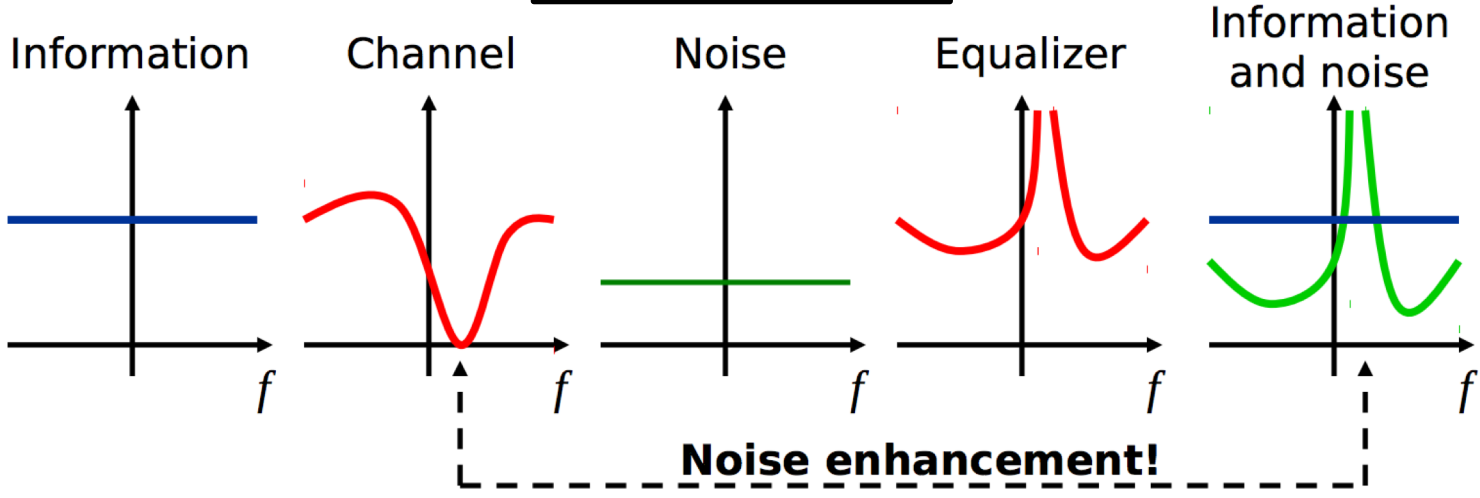
Zero-Forcing Equalizer

Receiver:

Receiver front-end noise: n_k



$$H_{eq}(f) = \frac{1}{F(f)}$$



Physical Layer Preamble



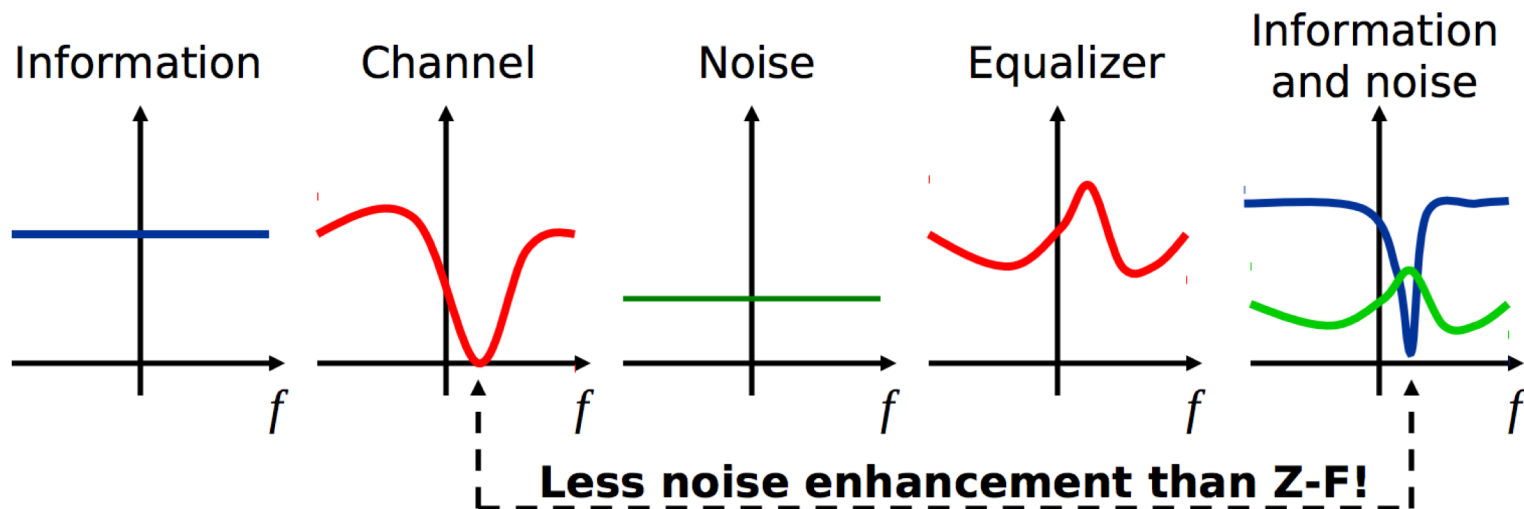
- Sequence of symbols **known to both transmitter & receiver**

Minimal Mean-Squared Error Equalizer

- **Goal:** h_{eq} that minimizes mean-squared error (MSE) between **received** and **transmitted symbols from preamble**

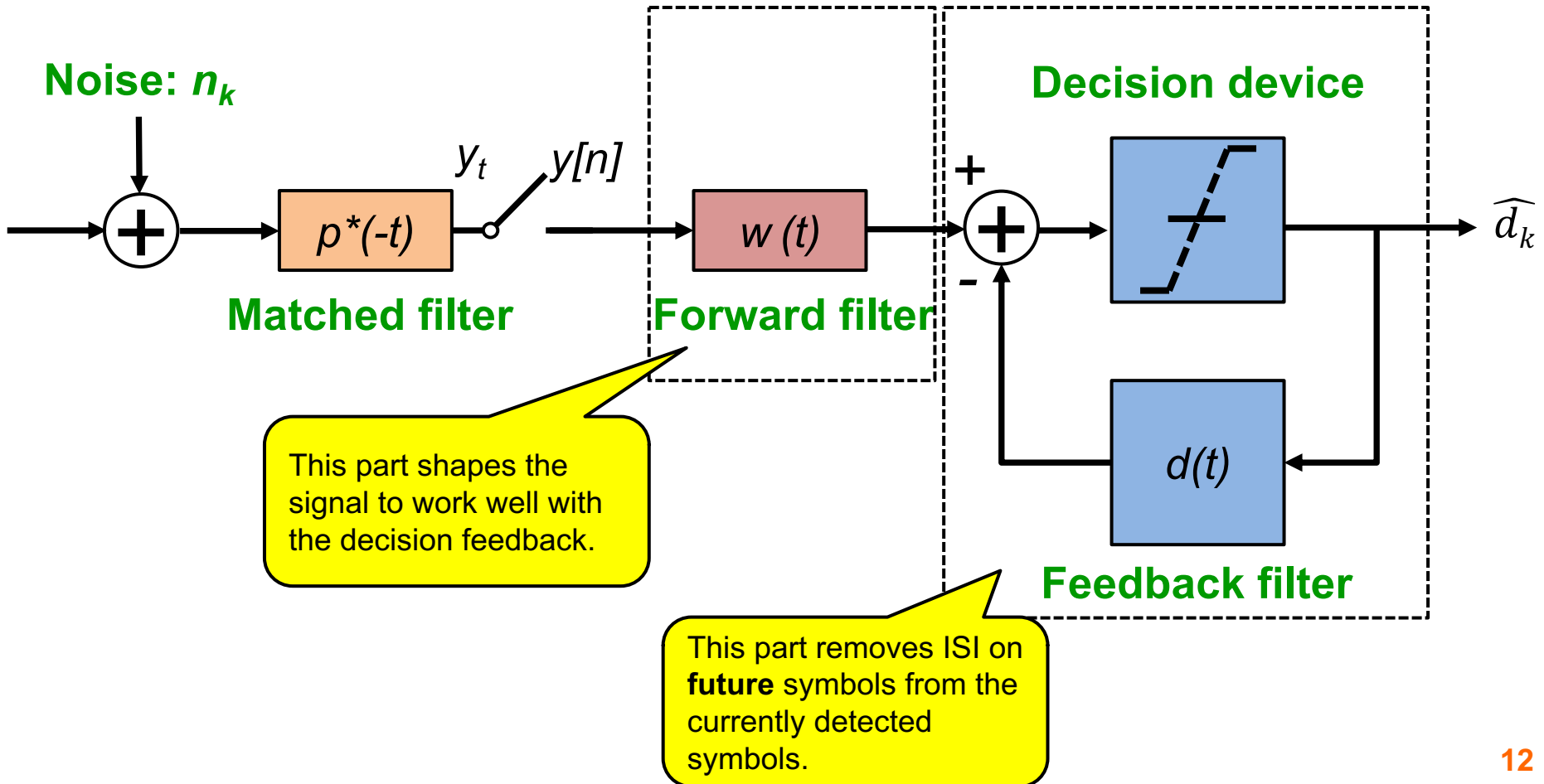
$$MSE = \sum_{k=0}^K |d_k - \widehat{d}_k|^2$$

- Assumes packet has a **preamble**, channel **stays same** over a packet time



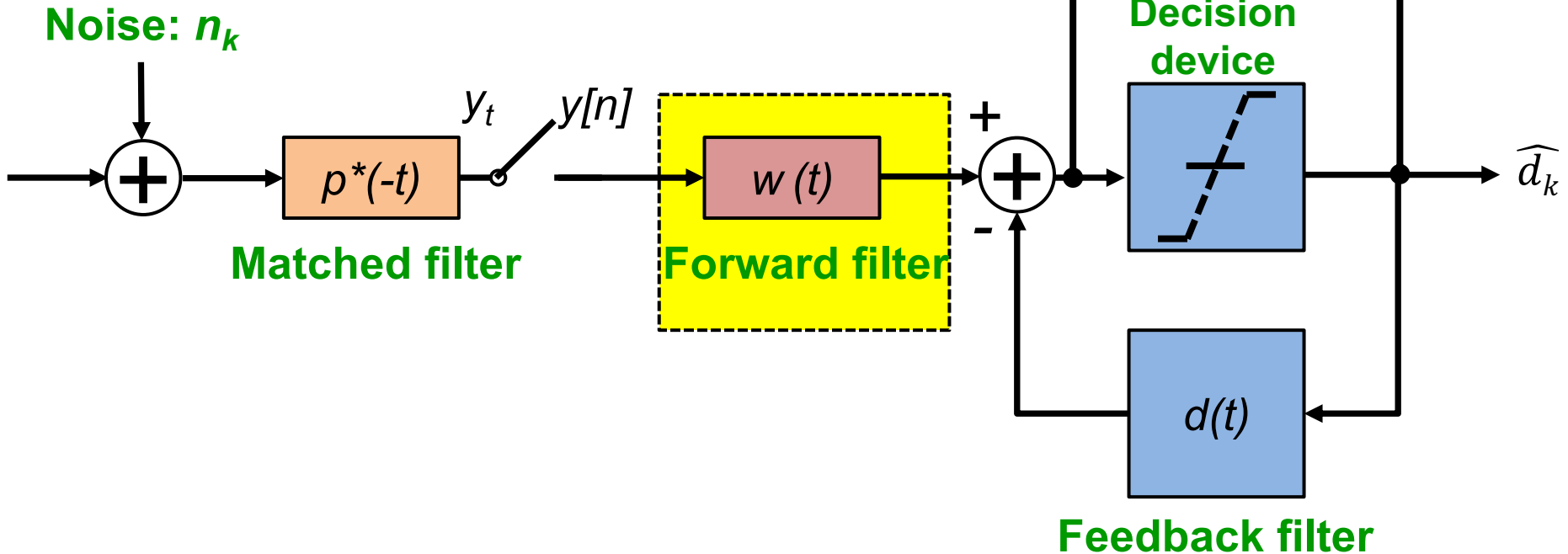
Decision-feedback Equalizer

- **Idea:** Subtract the **interference** caused by already detected data (symbols)



Decision-feedback Equalizer

- Forward filter $w(t)$ is a **linear equalizer**
 - e.g., **zero-forcing, MSE**

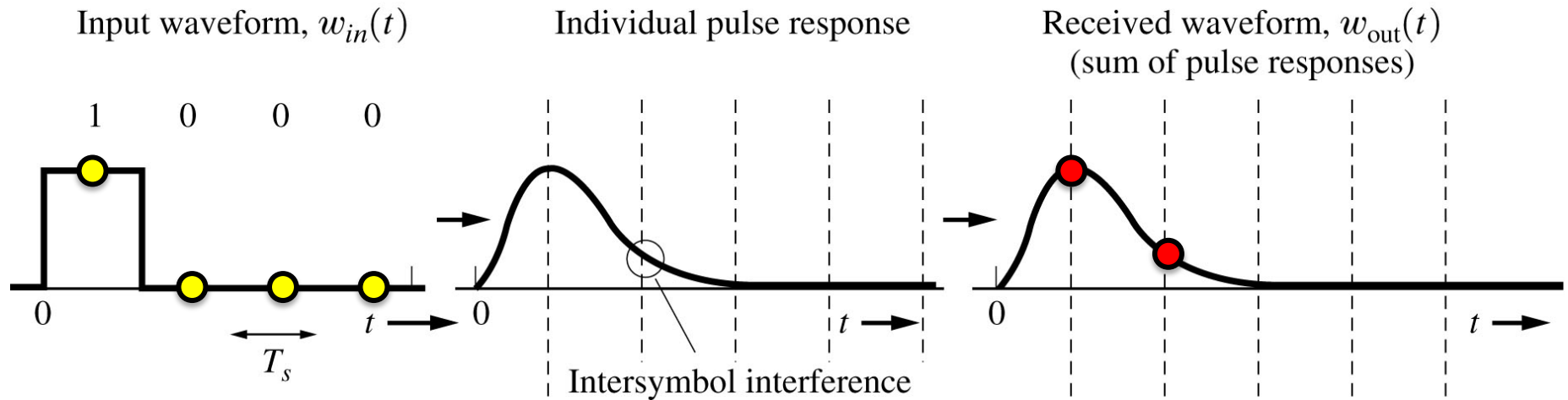


- The DFE has access to the symbol decisions, computes **error signal** to **update** feedback filter (**complex!**)

Today

1. The Culprits: Delay Spread and Frequency-Selective Fading
2. Time-Domain Equalization
- 3. Orthogonal Frequency Division Multiplexing**

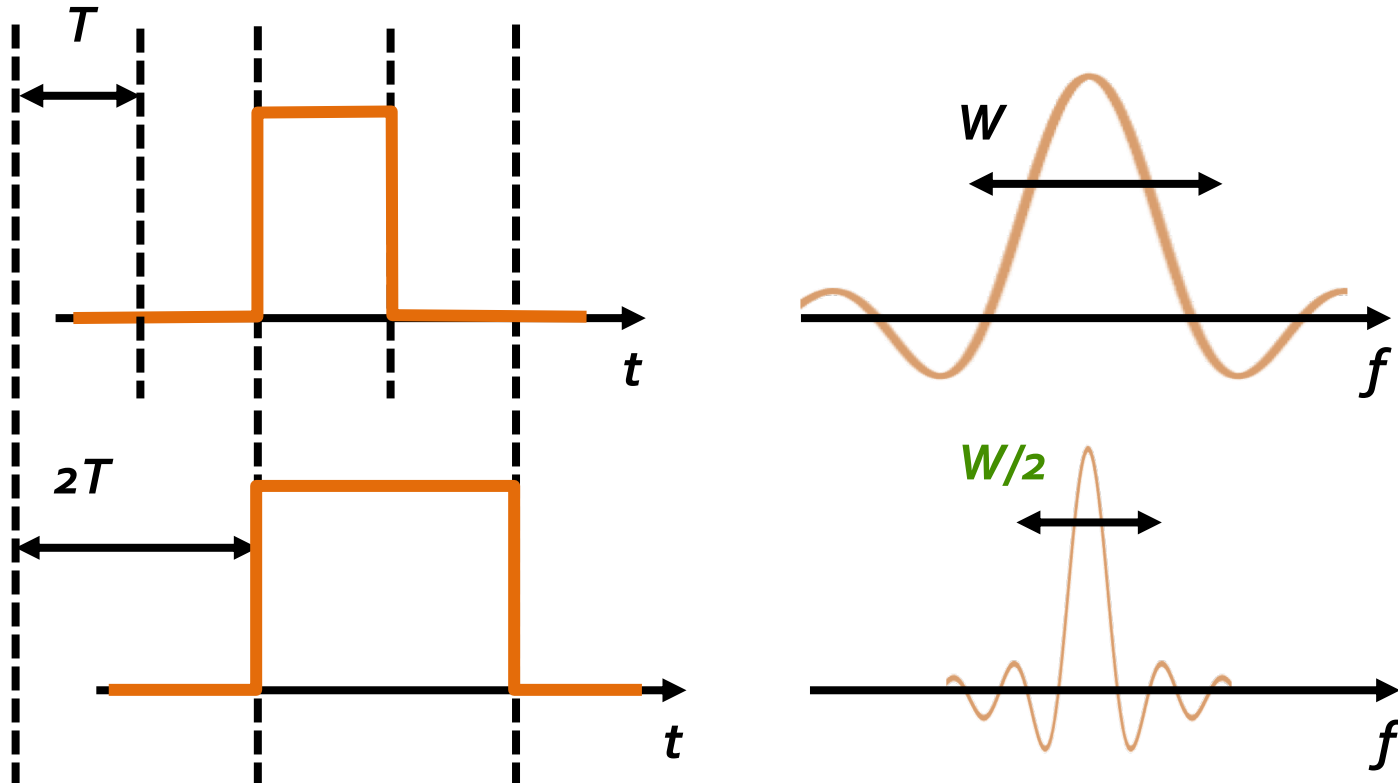
Problem: Inter-symbol interference (ISI)



- Transmitted signal ●
- Received signal with ISI ●

Symbol time determines frequency bandwidth

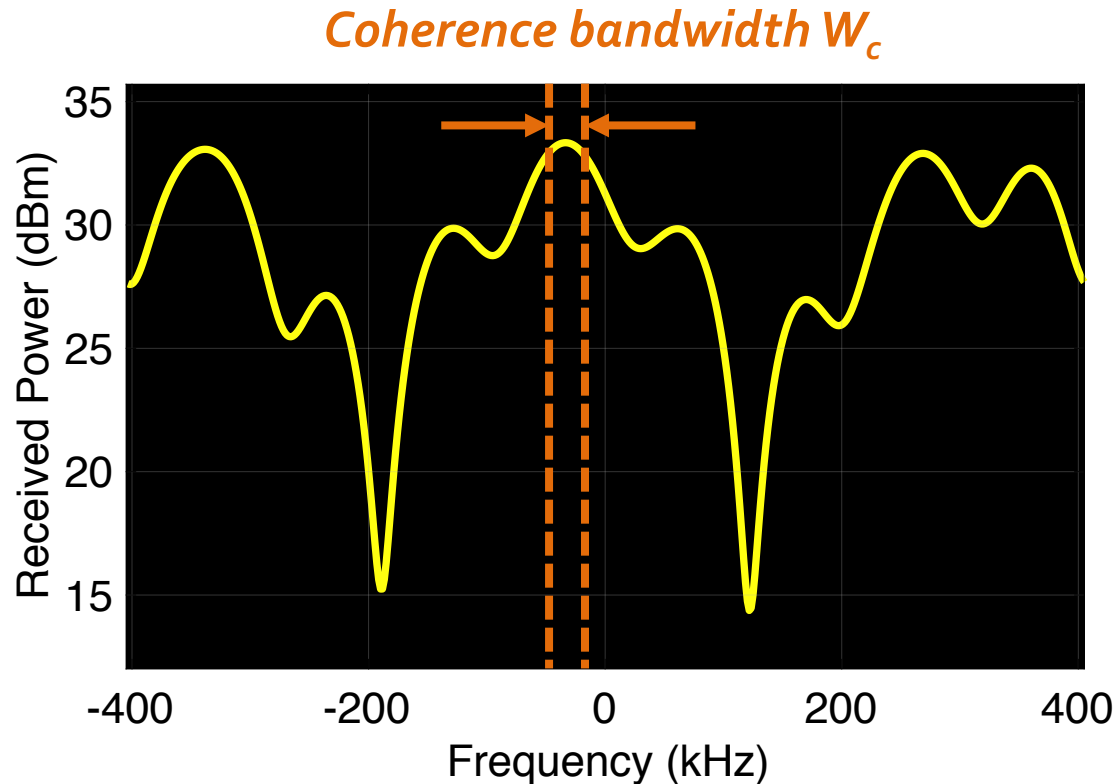
Symbol time



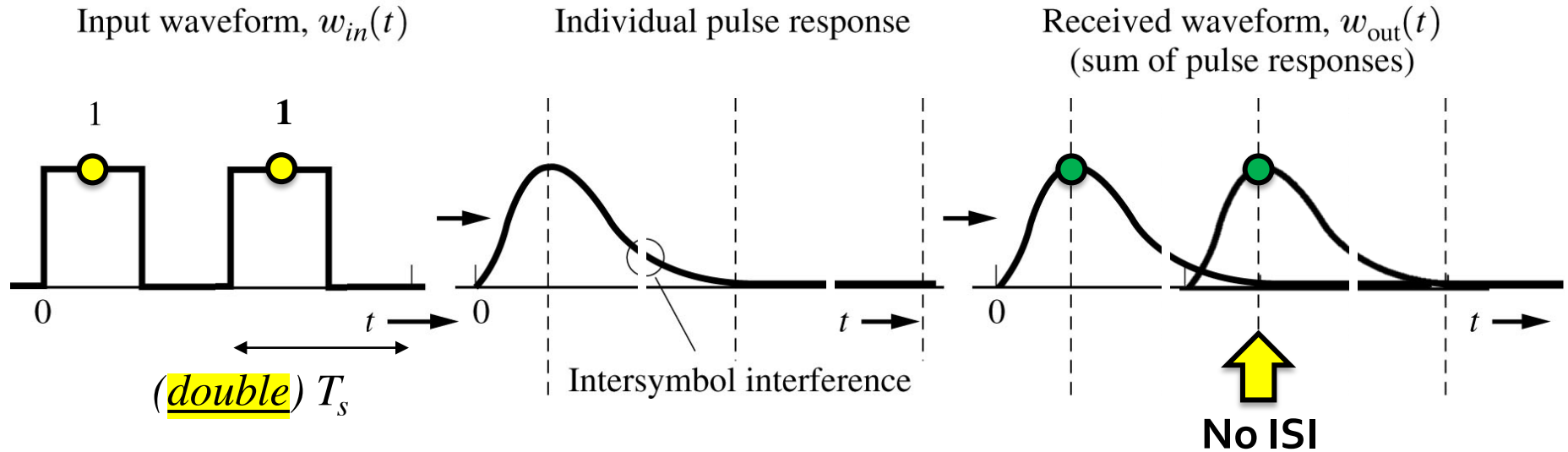
Slowing down by a factor of two **halves the frequency bandwidth** of the sender's signal

A narrowband signal “fits into” the coherence bandwidth

- Over what frequency range is the channel approximately the same? This is the **coherence bandwidth** $W_c \approx \frac{1}{2T_d}$



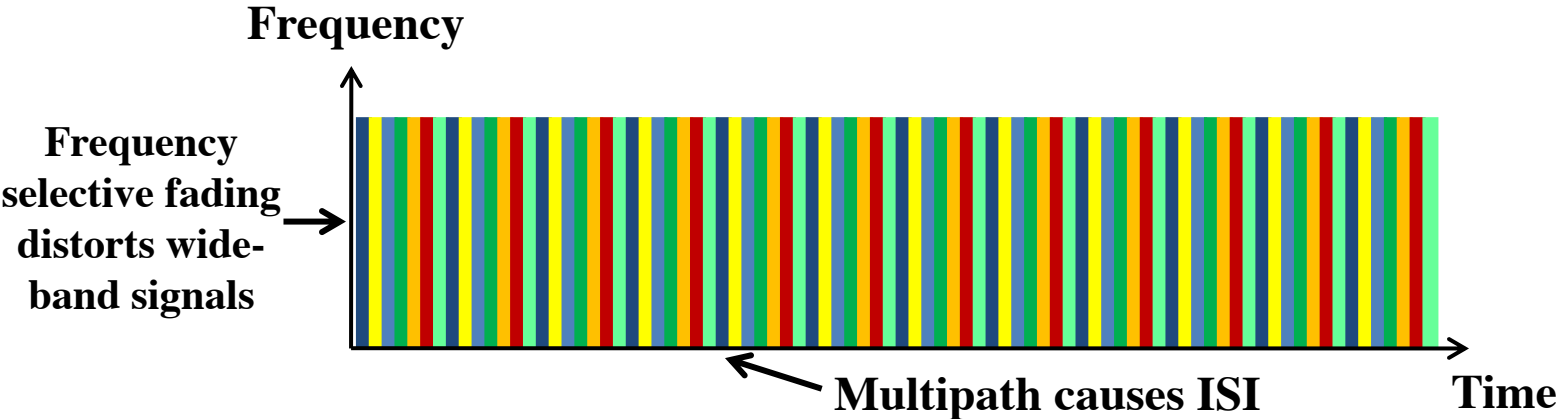
Simple Solution: Slow down



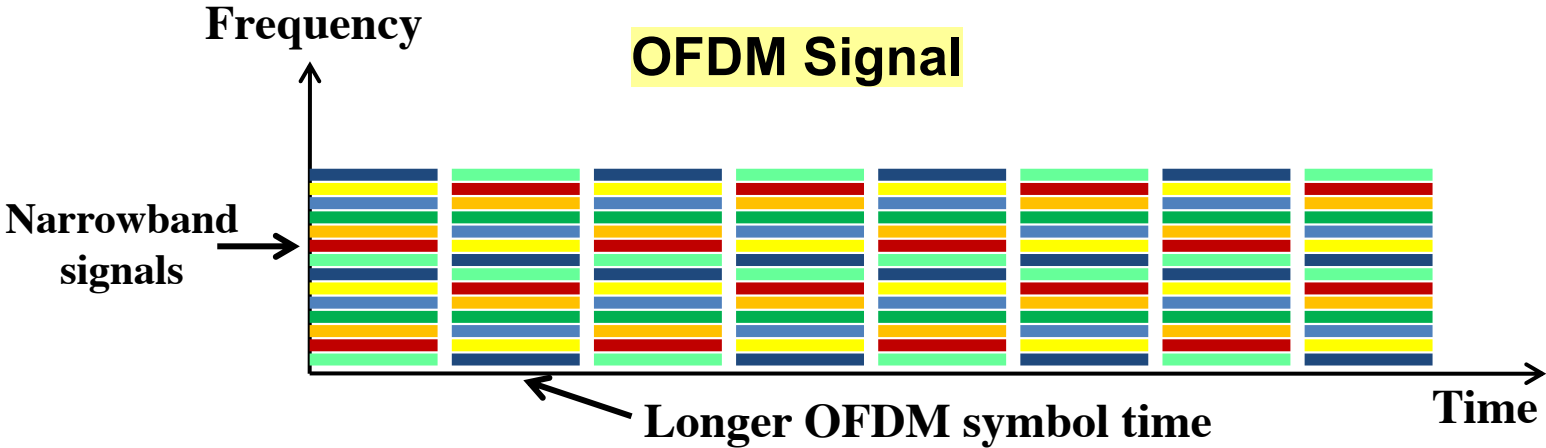
- Transmitted signal ●
- Received signal ●

Wideband versus OFDM

Wideband Signal

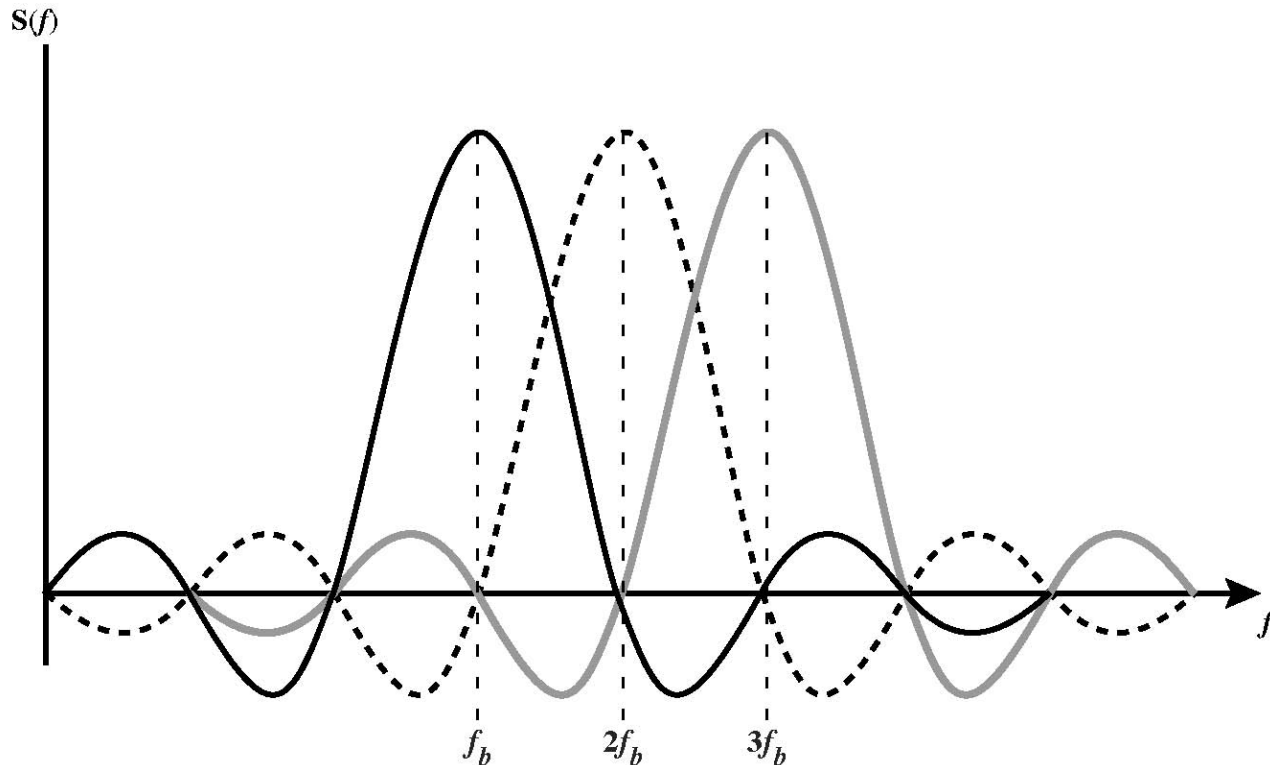


OFDM Signal

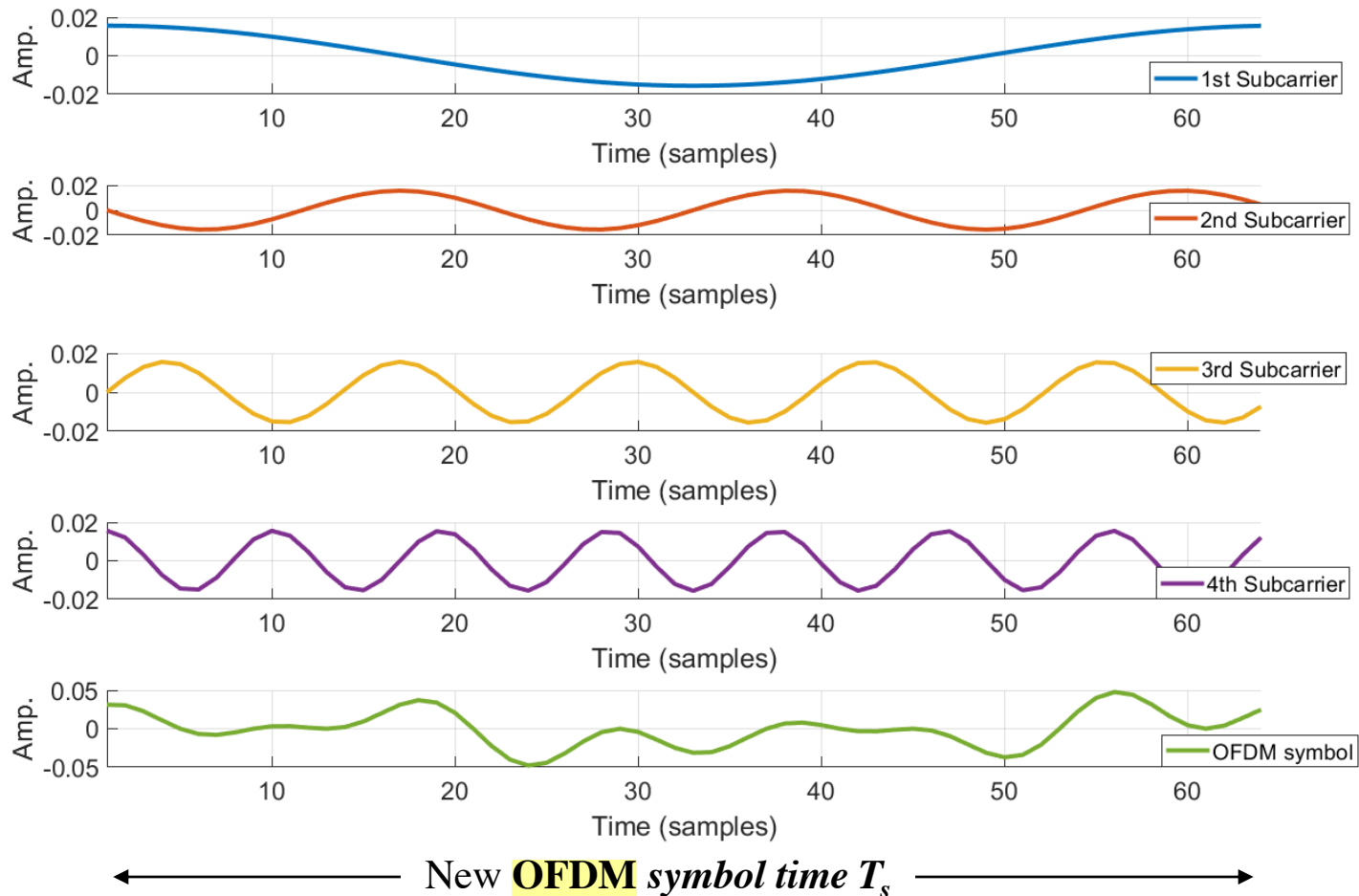


Subcarriers are “Orthogonal”

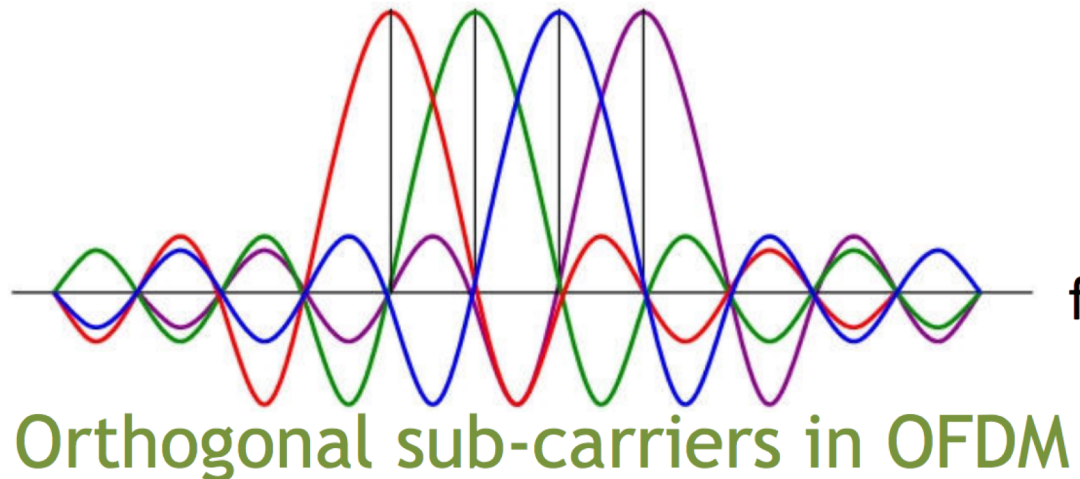
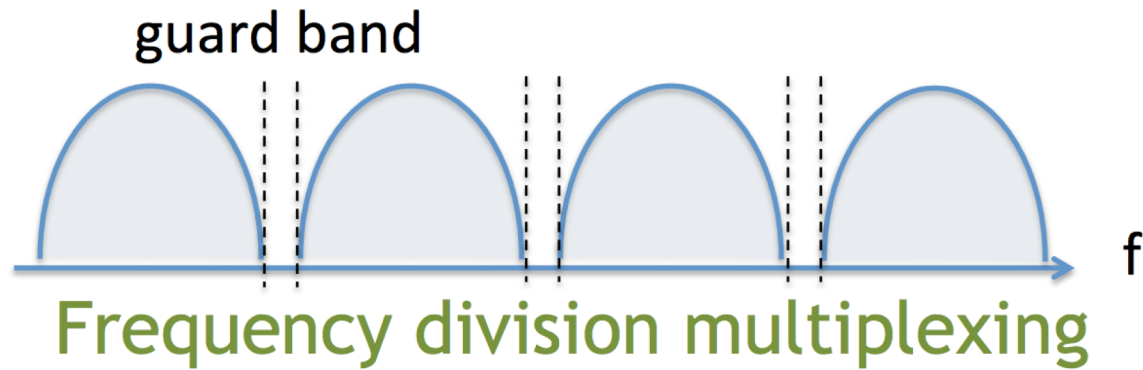
- Peaks of each subcarrier coincide in frequency with zeros of other subcarriers
 - Carriers can be packed very densely with minimal interference
 - Requires very good control over frequencies



One OFDM symbol in time



Difference between FDM and OFDM



Don't need guard bands

Orthogonality of Subcarriers

Encode: frequency-domain samples $\xrightarrow{\text{IFFT}}$ time-domain sample

$$x(t) = \sum_{k=-N/2}^{N/2-1} X[k] e^{j2\pi kt/N}$$

Time-domain \longleftrightarrow Frequency-domain

$$X[k] = \frac{1}{N} \sum_{t=N/2}^{N/2-1} x(t) e^{-j2\pi kt/N}$$

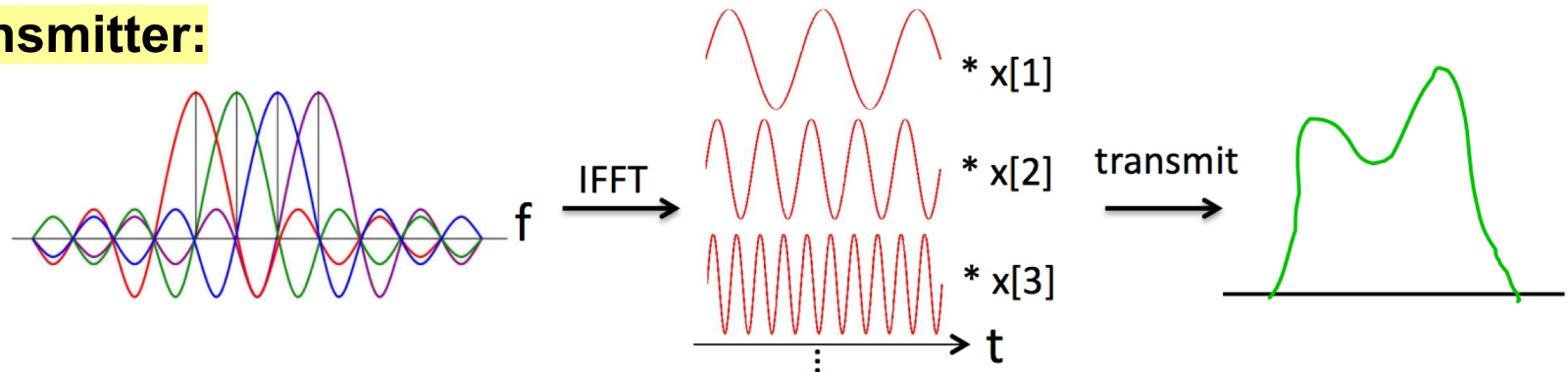
Decode: time-domain samples $\xrightarrow{\text{FFT}}$ frequency-domain sample

Orthogonality of any two bins :

$$\sum_{t=N/2}^{N/2-1} e^{-j2\pi kt/N} e^{-j2\pi pt/N} = 0, \forall p \neq k$$

OFDM: System Design

Transmitter:

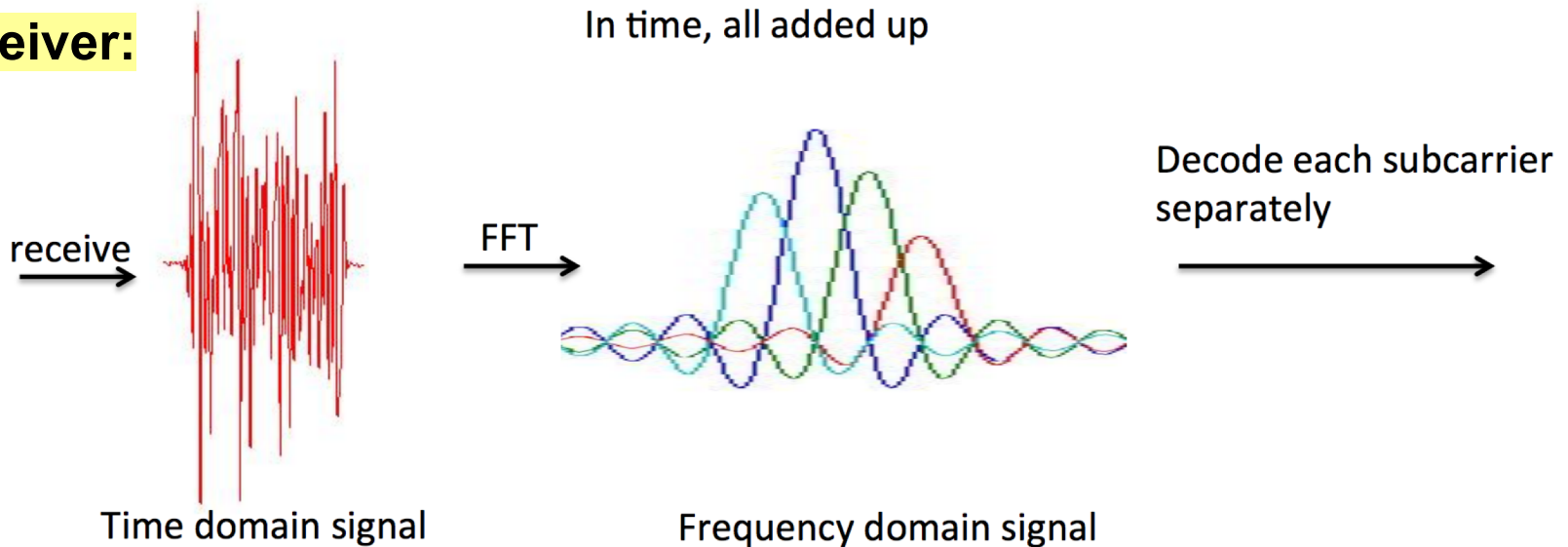


Data coded in frequency domain

Transformation to time domain:
each frequency is a sine wave
In time, all added up

Channel frequency
response

Receiver:

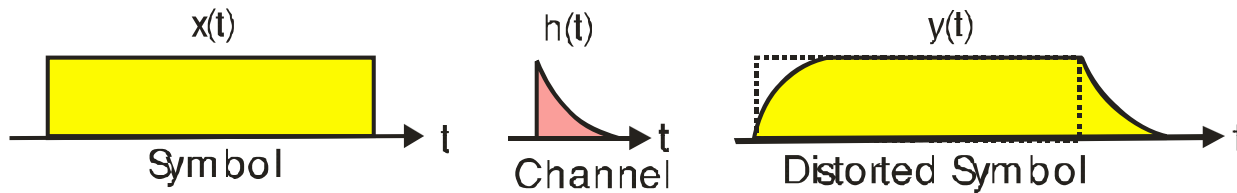
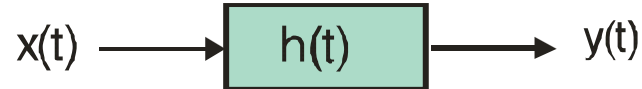


Time domain signal

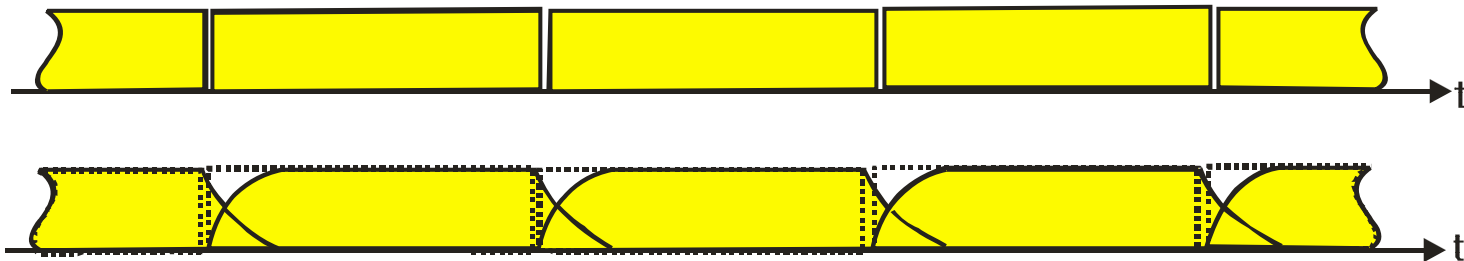
Frequency domain signal

Decode each subcarrier
separately

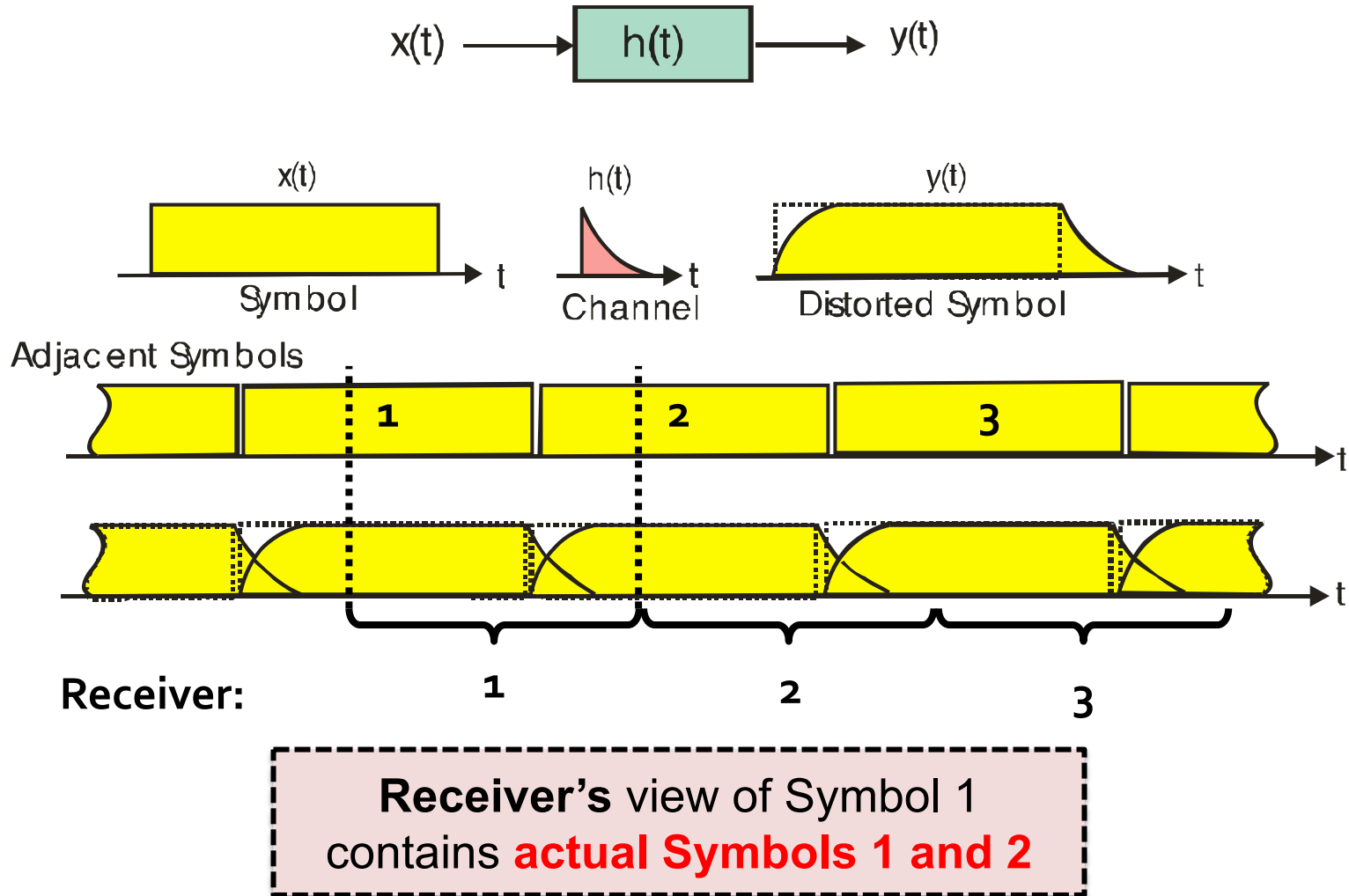
Problem: Inter-OFDM Symbol Interference



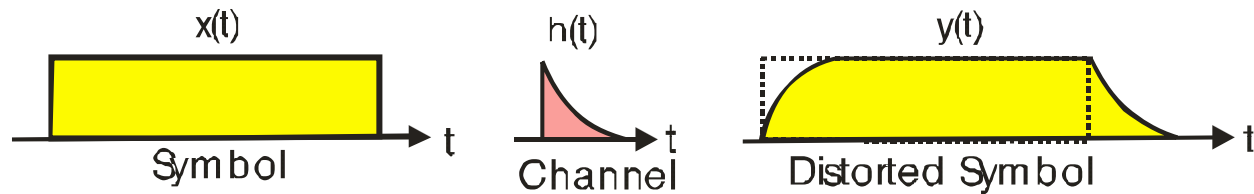
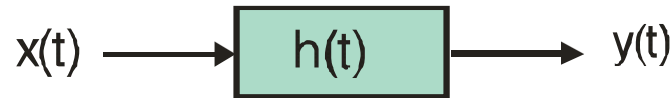
Adjacent Symbols



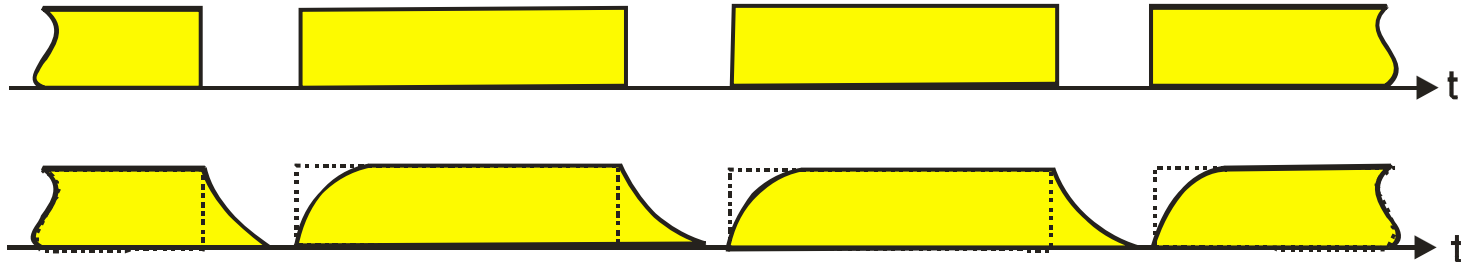
Problem: Receiver synchronization



Interference solution: Inter-symbol guard interval

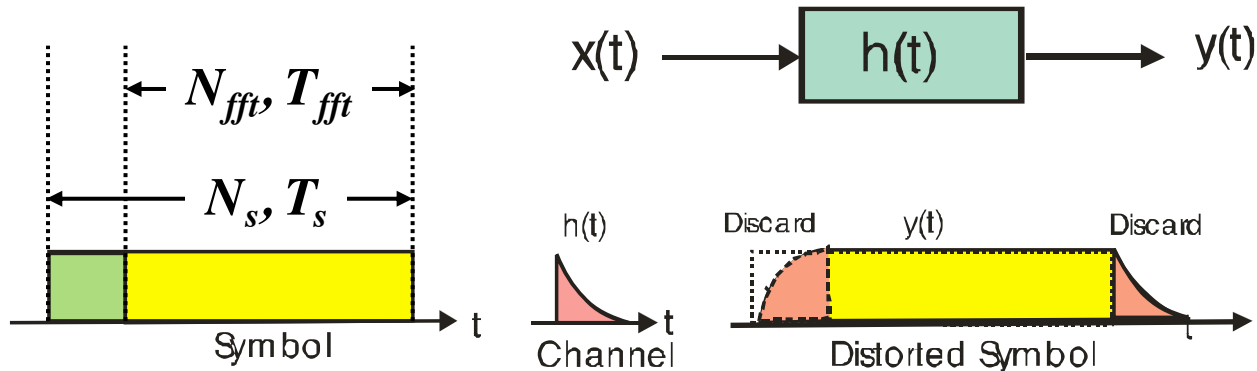


Symbols Separated by Guard Intervals

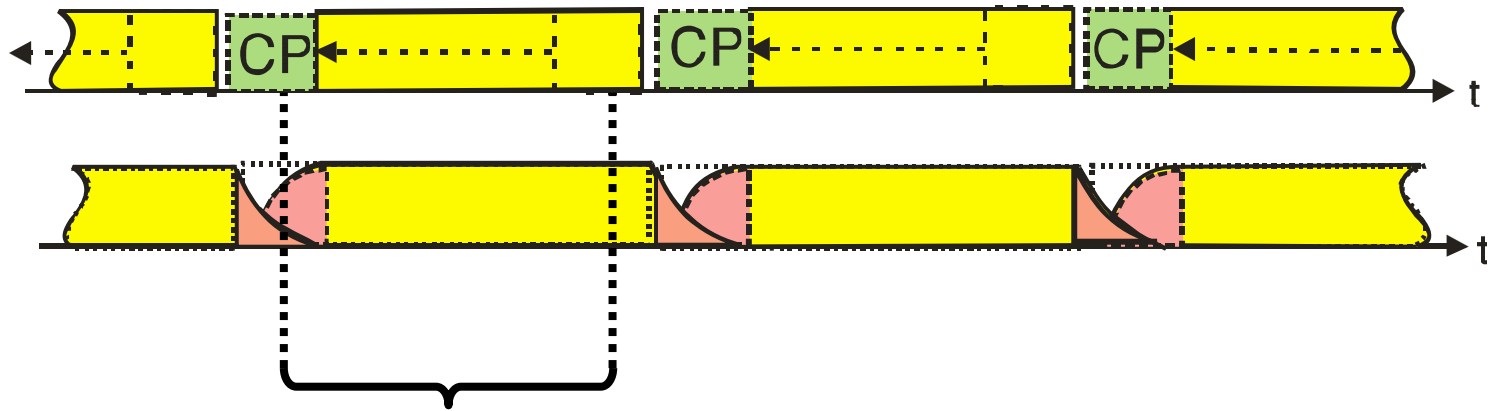


**Guard interval between adjacent symbols
mitigates adjacent symbol interference**

Synchronization solution: Cyclic prefix

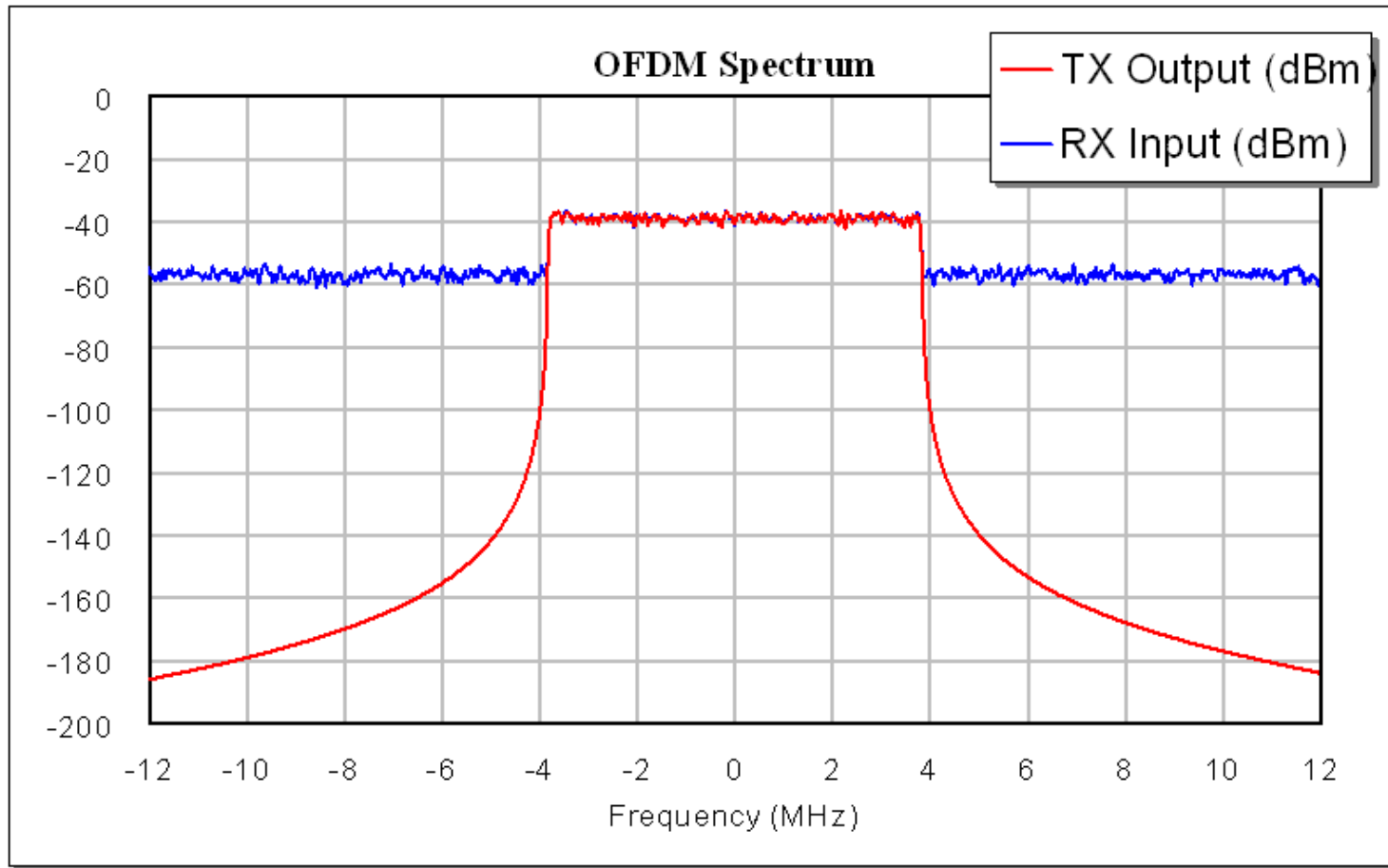


Symbol Guard Intervals Filled With Cyclic Prefix



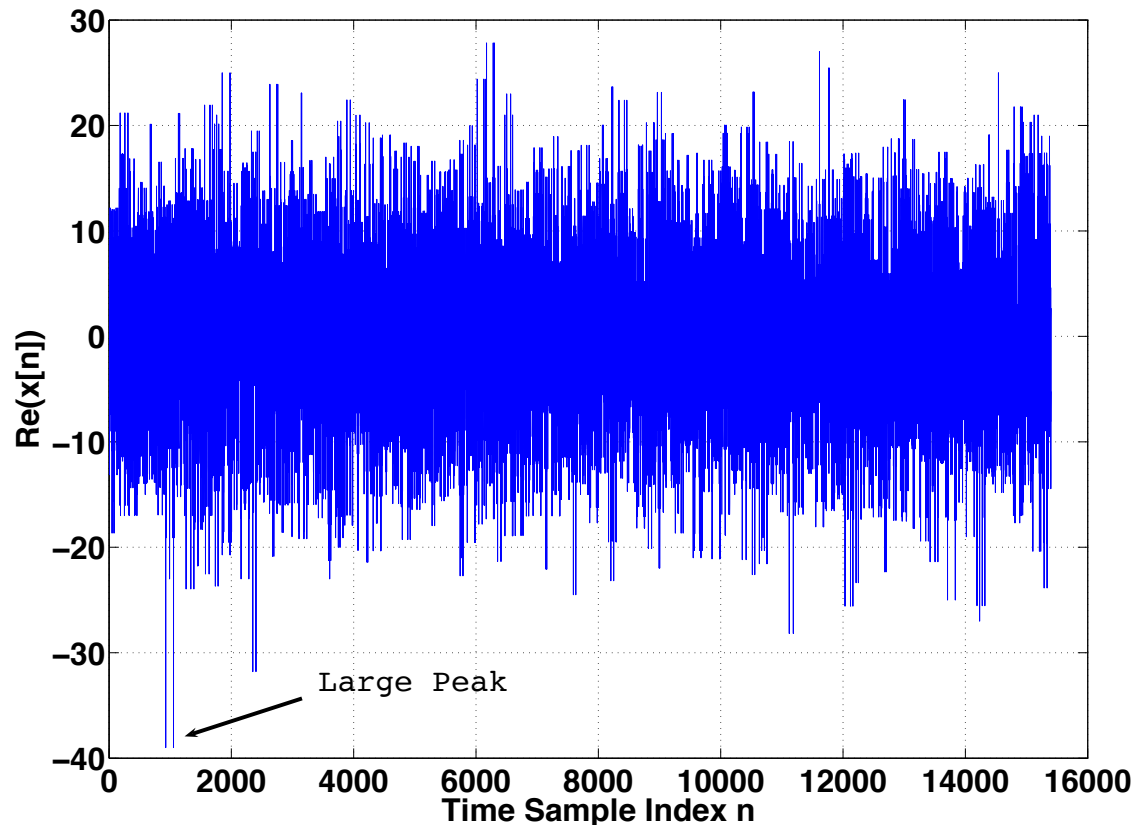
Receiver: Symbol OK!

OFDM signal: Frequency-Domain view



Uniform power in the frequency domain over the OFDM signal bandwidth

OFDM signal: Time Domain View



- Many low-frequency sinusoids in the time domain
- Occasionally **in time**, many will **all constructively interfere**
 - **Result:** High ratio of **peak power / average power**

Peak to Average Power & Transmit Amplifiers

- **Transmit power amplifier** sits just before the transmit antenna

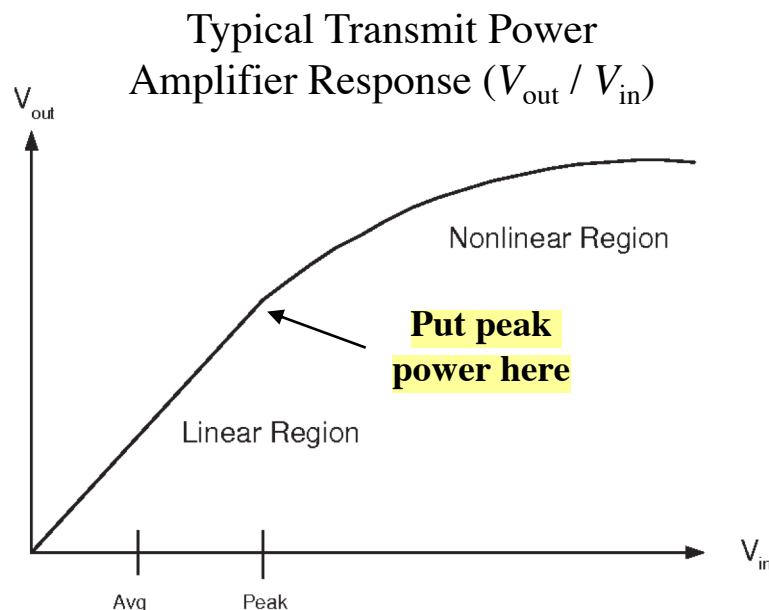
- Peak power in non-linear region causes signal distortion

- So **lower input signal level** so that **peak input power falls in linear region**

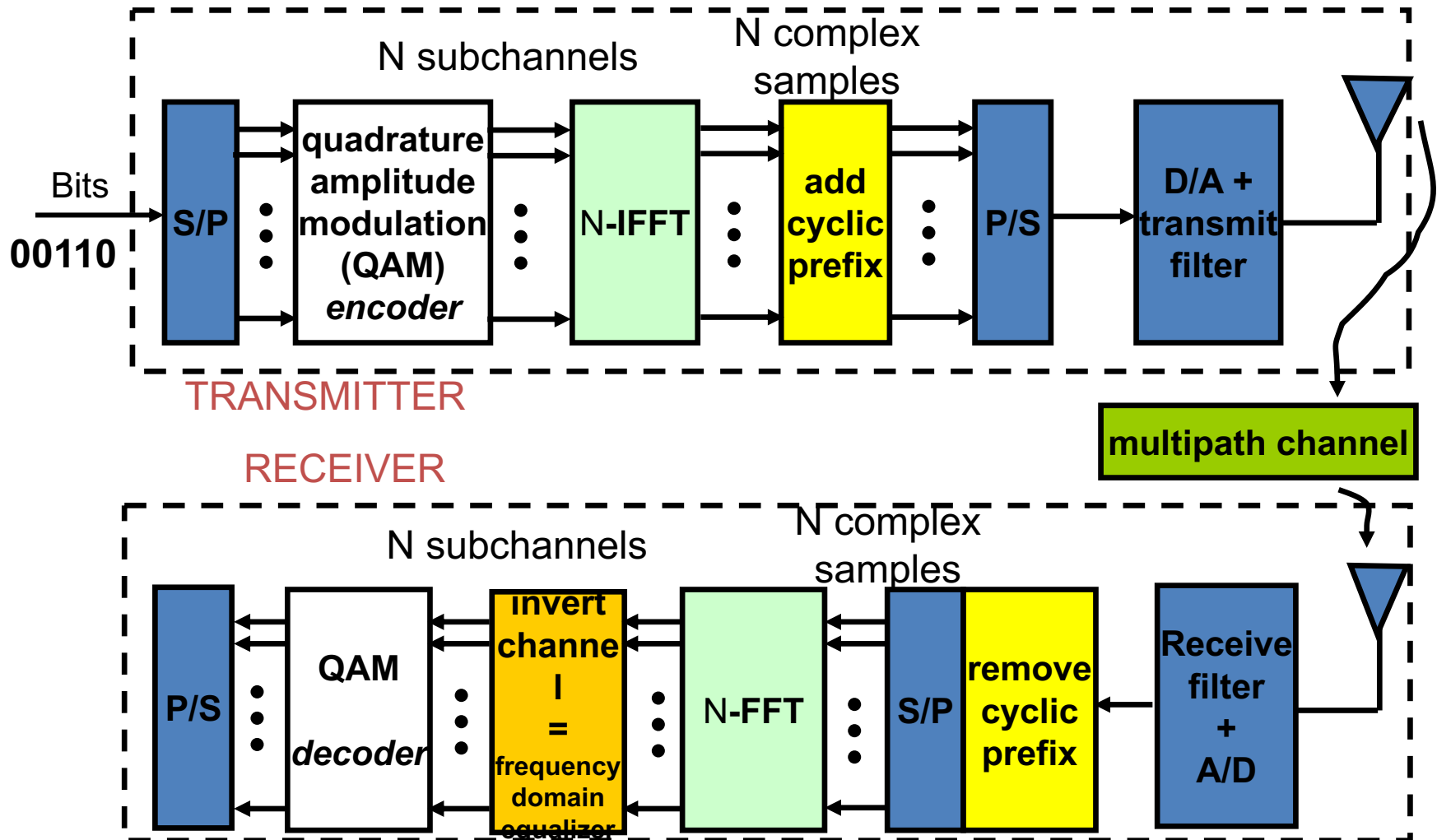
- **High peak to average power ratio (PAPR) →**

- **Low average power level →**

- Signal mostly uses **fewer levels in discrete representation**, so **high quantization error** (another form of **distortion**)

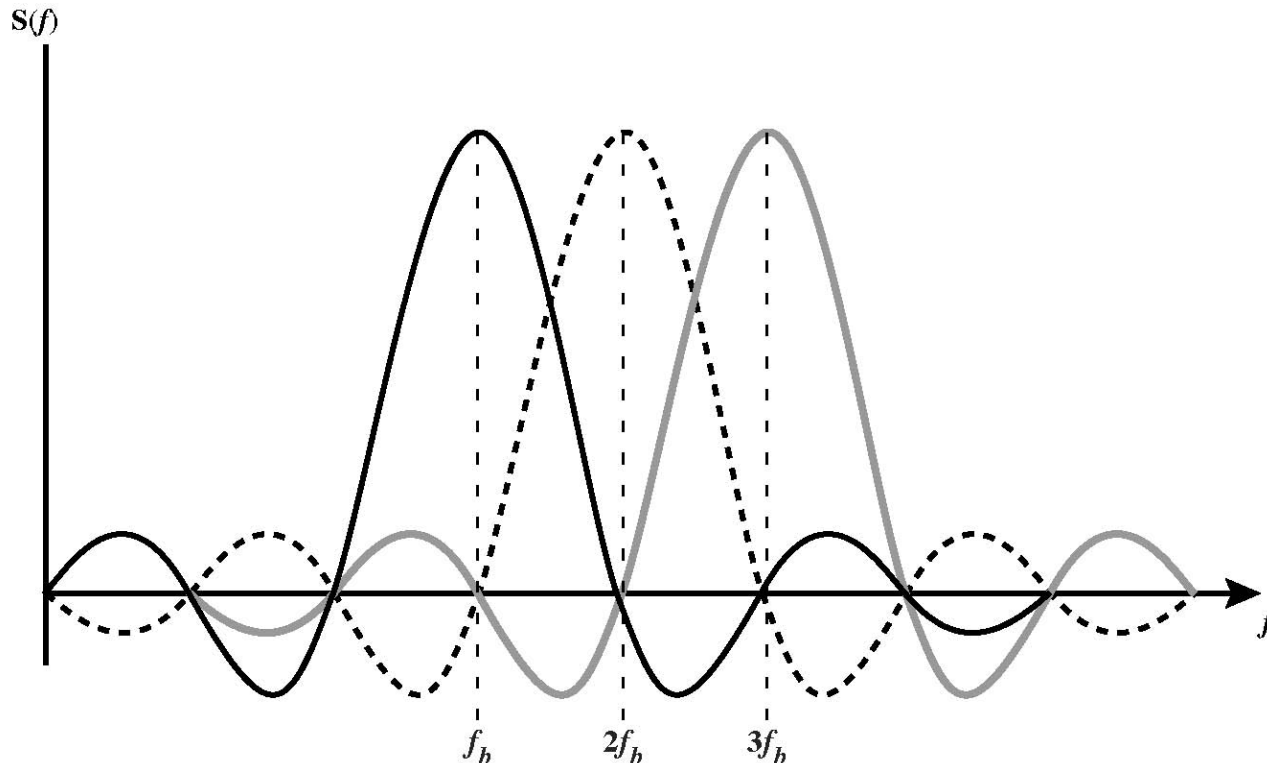


An OFDM Modem



Estimating the Channel

- Transmit known OFDM preamble symbol x
 - In frequency domain **on frequency i** , denote preamble **X_i**
- After FFT, hears frequency domain value **Y_i**



Packet detection

- OFDM uses **two identical, repeated symbols** s_1 , s_2 in the preamble for packet detection:

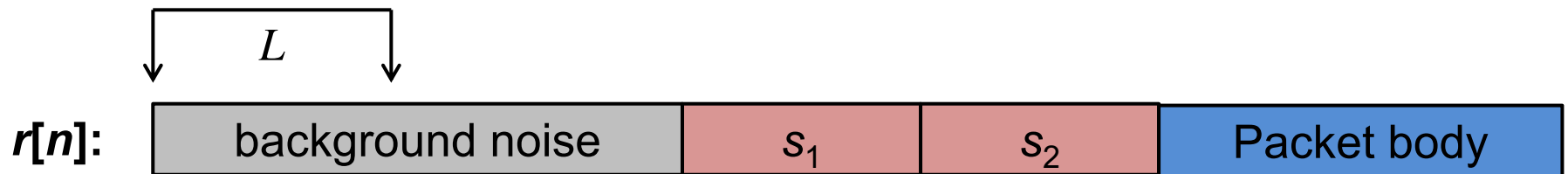


- Receiver radio is **always listening, receiving samples**
 - Call this **received sample stream $r[n]$**

Searching for the preamble in noise

- Suppose each preamble symbol is of length L
- Receiver computes $c[n] = \sum_{k=0}^{L-1} r[n+k]r^*[n+k+L]$

Computing $c[0]$:

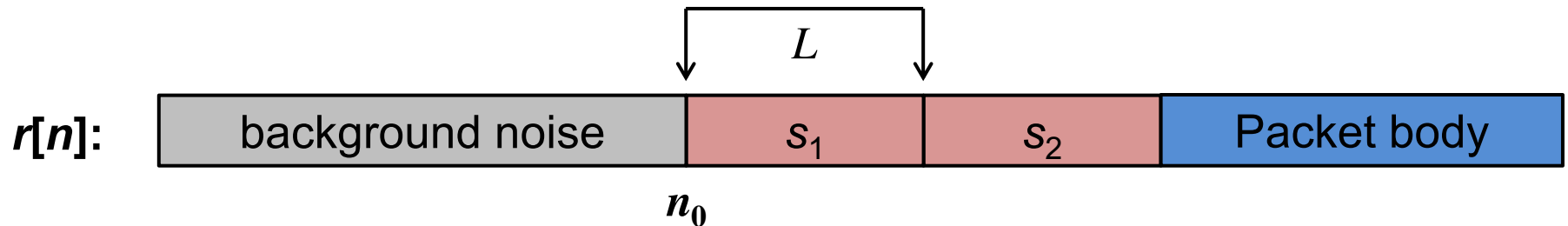


- **Angle of each term** in the sum is **random**
- **Sum of complex numbers with random angle ≈ 0**
 - **$c[0] \approx 0$**

Search window encounters preamble

- Suppose preamble at position n_0
- Receiver computes $c[n] = \sum_{k=0}^{L-1} r[n+k]r^*[n+k+L]$

Computing $c[n_0]$:

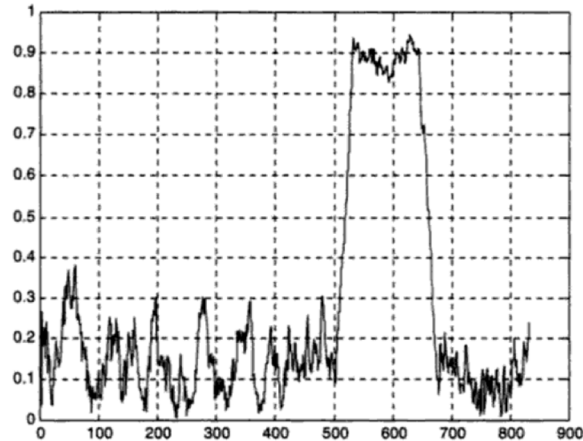


- $\angle(zz^*) = 0$, so angle of each term in the sum is ≈ 0
- Sum of complex numbers with ≈ 0 angle is large
 - $c[n_0]$ is large

Schmidl-Cox Packet Detection

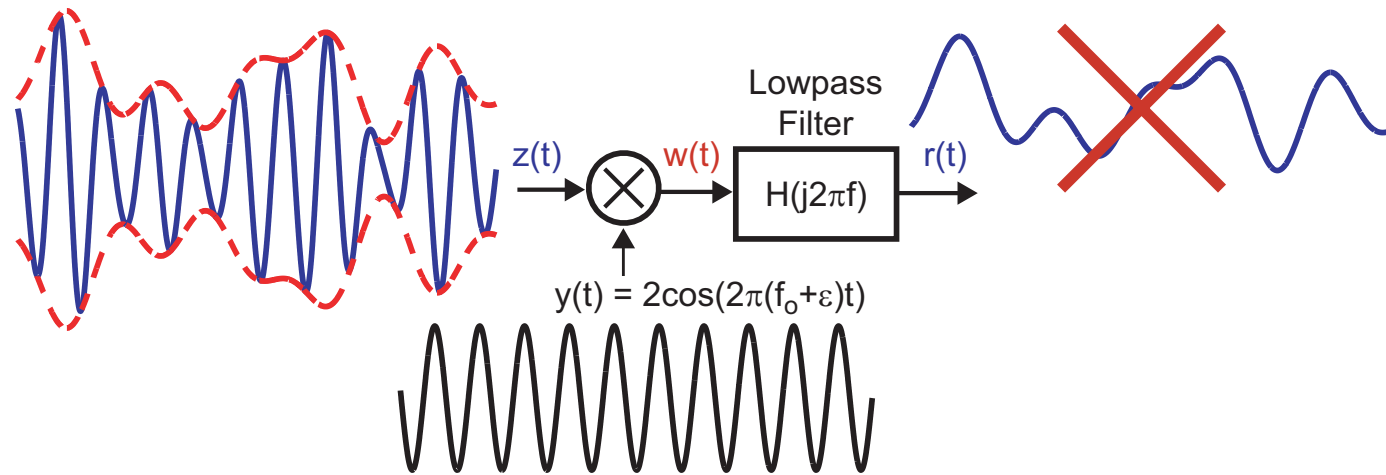
- $c[n] = \sum_{k=0}^{L-1} r[n+k]r^*[n+k+L]$
- Normalize **power fluctuations in $r[n]$** , by measuring power:
 - $p[n] = \sum_{k=0}^{L-1} |r[n+k]|^2$
- **Schmidl-Cox Packet Detection signal: $m[n] = c[n] / p[n]$**

Packet detection
metric $m[n]$



Time samples n

A Closer Look at Carrier Frequency Offset



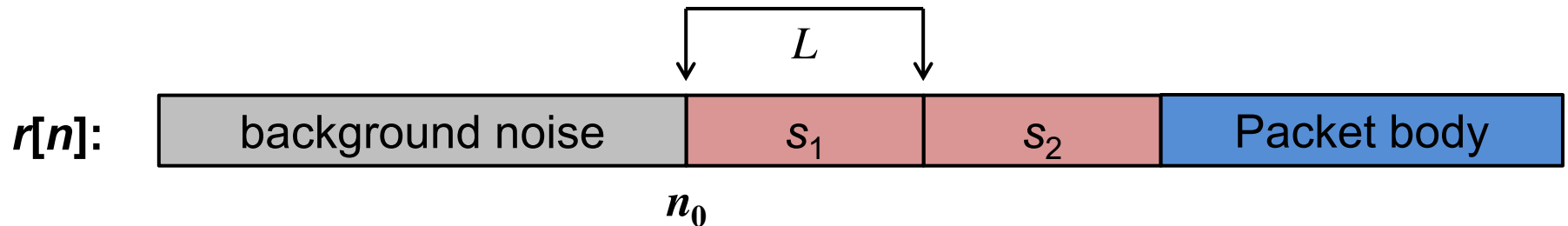
- **Limited precision** of frequency oscillators
- Up-convert baseband signal s_n to passband signal y_n :
$$y_n = s_n e^{j2\pi f_{tx} n T_s}$$
- Down-convert passband signal y_n back to baseband:
$$r_n = s_n e^{j2\pi f_{tx} n T_s} e^{j2\pi f_{rx} n T_s}$$

$$= s_n e^{j2\pi \Delta f n T_s} \quad (\Delta f = f_{rx} - f_{tx})$$

Estimating Carrier Frequency Offset

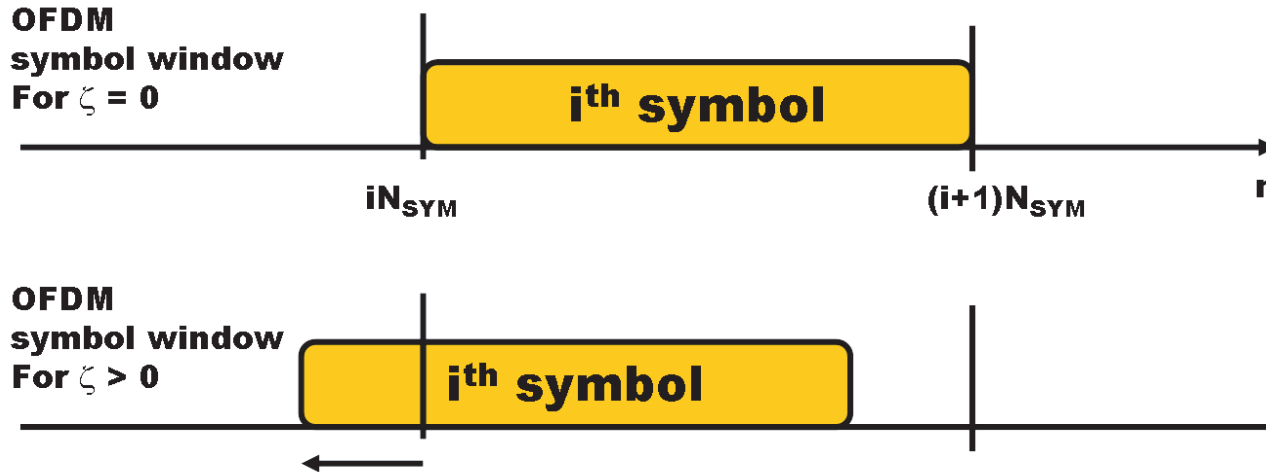
- Because of carrier frequency offset, $s_2 = s_1 e^{j2\pi\Delta fNT_s}$
 - $c[n_0] = \sum_{k=0}^{L-1} r[n_0 + k]r^*[n_0 + k + L]$

Computing $c[n_0]$:



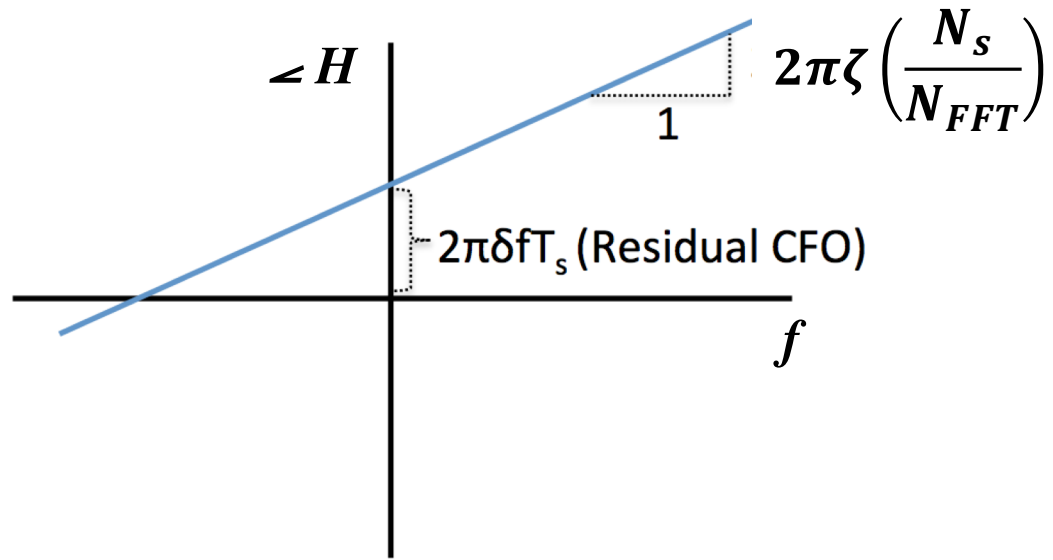
- Consider the k^{th} term in sum: $r[n_0 + k]r^*[n_0 + k]e^{j2\pi\Delta fNT_s}$
 - This is equal to $e^{j2\pi\Delta fNT_s}|r[n_0 + k]|^2$
 - So all terms have the **same angle** $2\pi\Delta fNT_s$
- So, **carrier frequency offset estimator** $\widehat{\Delta f} = \frac{\angle c[n_0]}{2\pi NT_s}$

Sample Clock Offset



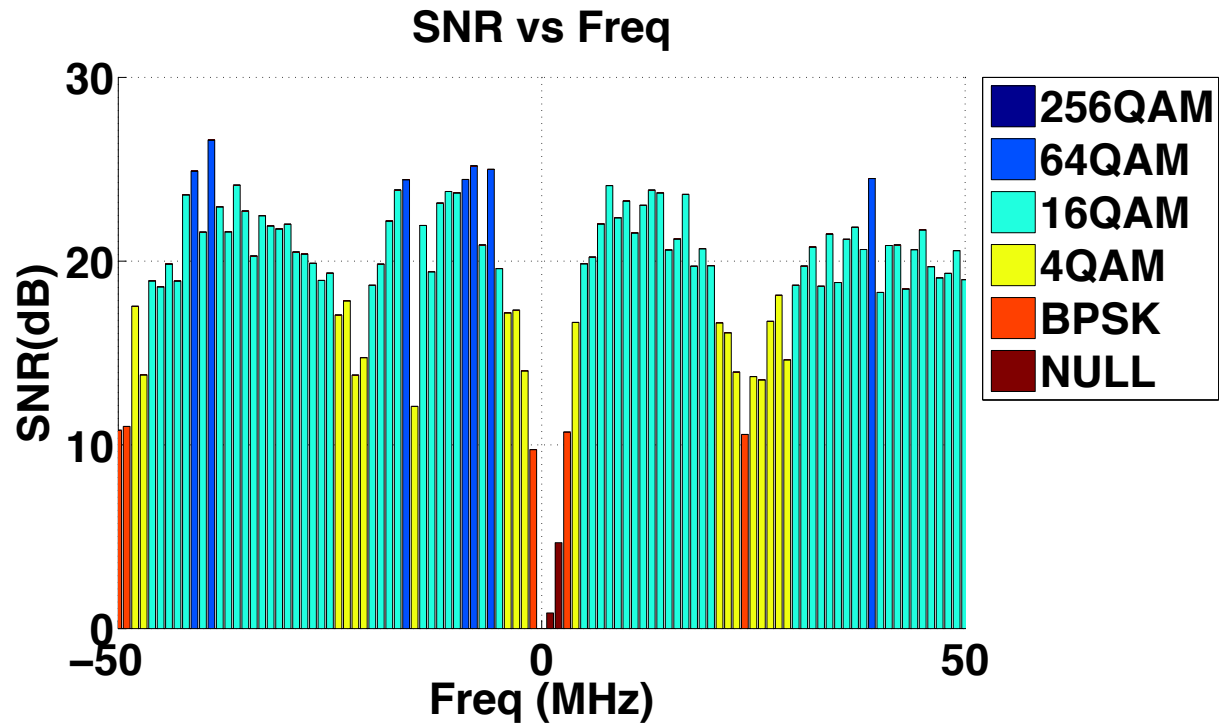
- The transmitter and receiver may sample the signal at slightly different rates, leading to a **sample time offset ζ**
- All subcarriers experience the same sampling delay, but travel over different frequencies

Correcting Sample Clock Offset in the Frequency Domain



- Sample clock offset : slope
- Residual CFO: intersection with y-axis

Per-subcarrier Bit Rate Choice



Example: IEEE 802.11a, 802.11g

- OFDM with up to 48 subcarriers
 - Subcarrier spacing is 312.5 KHz
 - Subcarriers modulated: BPSK, QPSK, 16-QAM, or 64-QAM
- Uses a convolutional code at a rate of $\frac{1}{2}$, $\frac{2}{3}$, $\frac{3}{4}$, or $\frac{5}{6}$ to provide forward error correction
- Results in data rates of 6, 9, 12, 18, 24, 36, 48, and 54 MBps
- Cyclic prefix is 25% of a symbol time (16 vs 64)

Friday Precept:
Lab 4: Single-carrier transceiver
on the HackRF hardware