

COS 226

Final Exam Review

Spring 2015

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COS 226 – Spring 2015 - Princeton University

Material covered

- The exam will *stress* material covered since the midterm, including the following components.
 - Lectures 13–23.
 - Algorithms in Java, 4th edition*, Chapters 4–6.
 - Exercises 12–22.
 - Programming assignments 6–8
 - Wordnet, seam-carving, burrows-wheeler

Logistics

- The final exam time and location**
 - The final exam is from 9am to 12noon on Saturday, May 16 in **McCosh 28** or **McCosh 50**.
 - McCosh 28: Last name begins with A–F.
 - McCosh 50: Last name begins with G–Z.
 - The exam will start and end promptly, so please do arrive on time.
 - Alternate time and place
 - Monday May 18th at 1:30PM in Friend 008
- Exam Format**
 - Closed book, closed note.
 - You may bring one 8.5-by-11 sheet (both sides) with notes in your own handwriting to the exam.
 - No electronic devices (e.g., calculators, laptops, and cell phones).

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Areas/Topics covered

Data Compression LZW, Huffman, run Length Encoding	String Search KMP, Boyer-Moore,
String Sorts MSD, LSD, 3-way radix quicksort	Graphs - Shortest Path BFS, Dijkstra's, Bellman-Ford, DAGs
Graphs - Traversals/order BFS, DFS, Topological sort DFS - preorder, postorder	Graphs - MST Kruskals, Prims

What to focus on

- focus on understanding basic issues, not memorizing details
- For each algorithm*
 - understand how it works on typical input
 - Why do we care about this algorithm?
 - How is it different from other algorithms for the same problem?
 - When is it effective?
- For each data structure*
 - invariants
 - Operations and complexity
 - applications
 - When is it effective to use a specific data structure?

Areas/Topics covered

Maxflow / Mincut Augmenting paths, Ford-Fulkerson	Reductions X linear time reduces to Y
DFA / NFA Regular Expressions	Tries R-way, TST
Algorithm Analysis Big O, order of growth, Tilde	Memory Analysis primitive types, objects, arrays, nested classes

Algorithm Analysis

Challenge Questions

- Consider each statement and state TRUE, FALSE, UNKNOWN
 - An algorithm for sorting n comparable keys in linear time or less has not been invented yet
 - There exist an algorithm where duplicity of elements in a set can be determined in sub-linear time
 - The convex hull problem (i.e. finding a set of points that encloses a given set of n points) can be solved in linearithmic time
 - It is possible to insert n comparable keys into a BST in time proportional to n

Experimental to Predictive

Suppose that you observe the following running times for a program with an input of size N .

N	time
5,000	0.2 seconds
10,000	1.2 seconds
20,000	3.9 seconds
40,000	16.0 seconds
80,000	63.9 seconds

Estimate the running time of the program (in seconds) on an input of size $N = 200,000$.

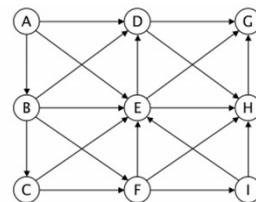
Graph Algorithms

Order of growth

```
public static int f3(int N) {
    if (N == 0) return 1;
    int x = 0;
    for (int i = 0; i < N; i++)
        x += f3(N-1);
    return x;
}

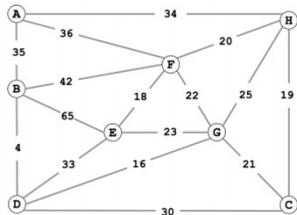
public static int f4(int N, int R) {
    int x = 0;
    for (int i = 0; i < N; i++)
        for (int j = 1; j <= R; j += i)
            x++;
    return x;
}
```

3. Graph Search



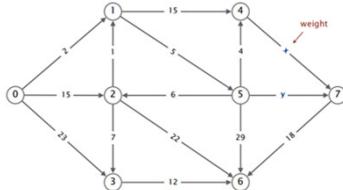
- Identify one situation where you would need to use BFS instead of DFS.
- Identify one situation where you would need to use DFS instead of BFS.
- Find a topological sort of the vertices (if possible)

5. MST



- How does Kruskals Differ from Prims?
- What data structure is useful when running kruskals on a graph?
- What data structure is useful when running Prim's algorithm on a graph
- Can minimum spanning tree algorithm be used to find the maximum spanning tree of a graph?
- How many edges does a MST contains (in terms of number of vertices)

8. Dijkstra's algorithm



- Give an example where Dijkstra's fail when there is a negative edge.
- What algorithm can be applied to find the shortest path when there is a negative edge?
- Is it always possible to find the shortest path when there are negative edges in the graph?

6. MST Algorithm Design

Suppose you know the MST of a weighted graph G . Now, a new edge $v-w$ of weight c is inserted into G to form a weighted graph G' . Design an $O(V)$ time algorithm to determine if the MST in G is also an MST in G' . You may assume all edge weights are distinct.

Your answer will be graded for correctness, clarity, and *conciseness*.

1. State the algorithm
1. Explain why your algorithm takes $O(V)$ time

Challenge problems

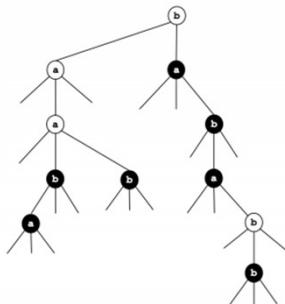
- Answer each question as possible, impossible or unknown
 - Find the strong components in a digraph in linear time
 - Construct a binary heap in linear time
 - Find the maximum spanning tree in time proportional to $E+V$

7. Match Algorithms

--- T9 texting in a cell phone	A. Trie
--- 1D range search	B. Hashing
--- 2D range search	C. 3-way radix quicksort
--- Document similarity	D. Binary search tree
--- Traveling salesperson problem	E. Kd tree
--- Web crawler	F. Depth-first search
--- Google maps	G. Breadth-first search
--- PERT/CPM (Program Evaluation and Review Technique / Critical Path Method).	H. Dijkstra's algorithm
	I. Topological sort
	J. Bellman-Ford
	K. Enumerate permutations

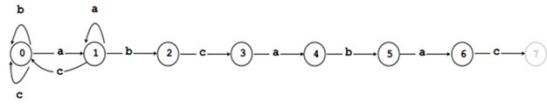
Strings

9. TST



1. List the words in alphabetical order (black nodes denote the end of a word)
2. Insert aaca to TST
3. Why and when would you use a TST instead of a R-way trie?

13. KMP Table



Construct the KMP table for the search string

	0	1	2	3	4	5	6	7	
a									
b									
c									

10. String Sorting

Put an X in each box if the string sorting algorithm (the standard version considered in class) has the corresponding property.

	mergesort	LSD radix sort	MSD radix sort	3-way radix quicksort
stable				
in-place				
sublinear time (in best case)				
fixed-length strings only				

Compression

12. Regular Expression to NFA

Convert the RE $a^* \mid (b \mid c d)^*$ into an equivalent NFA using the algorithm described in lecture, showing the result after applying each transformation.



14. LZW compression

1. Compressing

A B A B A B A A A B B (A=41, B=42, next code= 81)

2. Expanding

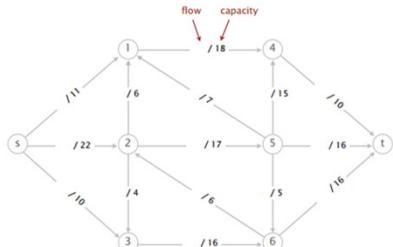
What is the result of expanding the following LZW-encoded sequence of 11 hexadecimal integers?

43 41 42 42 82 43 81 41 87 82 80

Assume the original encoding table consists of all 7-bit ASCII characters and uses 8-bit codewords. Recall that codeword 80 is reserved to signify end of file.

C	A	B	B							
---	---	---	---	--	--	--	--	--	--	--

15. MaxFlow-MinCut



Find max-flow and then min-cut

17. Algorithm Design

In data compression, a set of binary code words is *prefix-free* if no code word is a prefix of another. For example, $\{01, 10, 0010, 1111\}$ is prefix free, but $\{01, 10, 0010, 10100\}$ is not because 10 is a prefix of 10100.

1. Design an efficient algorithm to determine if a set of binary code words is prefix-free
1. What is the order of growth of the worst-case running time of your algorithm as a function of N and W , where N is the number of binary code words and W is the total number of bits in the input?
1. What is the order of growth of the memory usage of your algorithm?

19. Burrows-Wheeler

What is the Burrows-Wheeler transform of

b a b a a b a c

What is the Burrows-Wheeler inverse transform of

7
b b b b a a a a a

21. counting memory

- standard data types
- object overhead – 16 bytes
- array overhead – 24 bytes
- references – 8 bytes
- Inner class reference – 8 bytes

```
public class TwoThreeTree<Key extends Comparable<Key>, Value> {  
    private Node root;  
  
    private class Node {  
        private int count;           // subtree count  
        private Key key1, key2;      // the one or two keys  
        private Value value1, value2; // the one or two values  
        private Node left, middle, right; // the two or three subtrees  
    }  
    ...  
}
```

- How much memory is needed for a 2-3 tree that holds N nodes?

22. String Sorting

KMP Table

Identify the string using the partially completed DFA

Complete the DFA

23. Reductions

Consider the following two problems:

- 3SUM. Given N integers x_1, x_2, \dots, x_N , are there three distinct indices i, j , and k such that $x_i + x_j + x_k = 0$?
- 3SUMPLUS. Given N integers x_1, x_2, \dots, x_N and an integer b , are there three distinct indices i, j , and k such that $x_i + x_j + x_k = b$?

(a) Show that 3SUM linear-time reduces to 3SUMPLUS. To demonstrate your reduction, give the 3SUMPLUS instance that you would construct to solve the following 3SUM instance: x_1, x_2, \dots, x_N .

(b) Show that 3SUMPLUS linear-time reduces to 3SUM. To demonstrate your reduction, give the 3SUM instance that you would construct to solve the following 3SUMPLUS instance: b, x_1, x_2, \dots, x_N .