

## Introduction to Theoretical Computer Science

## Introduction to Theoretical CS

Fundamental questions:

- Q. What can a computer do?
- Q. What can a computer do with limited resources?

General approach.

- Don't talk about specific machines or problems.
- Consider minimal abstract machines.
- Consider general classes of problems.

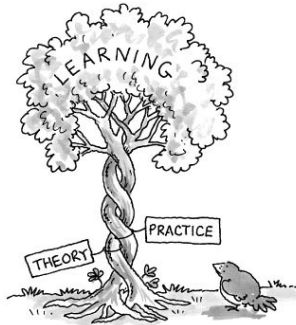
### Why Learn Theory?

In theory ...

- Deeper understanding of what is a computer and computing.
- Foundation of all modern computers.
- Pure science.
- Philosophical implications.

In practice ...

- Web search: theory of pattern matching.
- Sequential circuits: theory of finite state automata.
- Compilers: theory of context free grammars.
- Cryptography: theory of computational complexity.
- Data compression: theory of information.



## Regular Expressions

## Pattern Matching

**Pattern matching problem.** Is a given string in a specified set of strings?

Ex. [genomics]

- Fragile X syndrome is a common cause of intellectual disability.
- Human genome contains triplet repeats of **CGG** or **AGG**, bracketed by **GCG** at the beginning and **CTG** at the end.
- Number of repeats is variable, and correlated with syndrome.

Specified set of strings: "all strings of G, C, T, A having some occurrence of GCG followed by any number of CGG or AGG triplets, followed by CTG"

Q: "Is this string in the set?"

GCGGCGTGTGTGCGAGAGAGTGGGTTTAAAGCTGGCGCGGAGGCGGCTGGCGCGGAGGCTG

A: Yes

GCG|CGG|AGG|CGG|CTG

First step:

**Regular expression.** A formal notation for specifying a set of strings.

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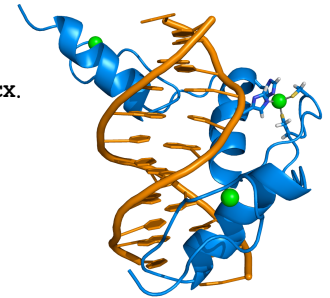
## Pattern Matching Application

**PROSITE.** Huge database of protein families and domains.

Q. How to describe a protein motif?

Ex. [signature of the C<sub>2</sub>H<sub>2</sub>-type zinc finger domain]

1. **C**
2. Between 2 and 4 amino acids.
3. **C**
4. 3 more amino acids.
5. One of the following amino acids: **LIVMFYWCX**.
6. 8 more amino acids.
7. **H**
8. Between 3 and 5 more amino acids.
9. **H**



A. Use a regular expression.

**CAASC~~G~~GPYACGGWAGYHAGWH**

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## Pattern Matching Applications

**Test if a string matches some pattern.**

- Process natural language.
- Scan for virus signatures.
- Access information in digital libraries.
- Search-and-replace in a word processors.
- Filter text (spam, NetNanny, ads, Carnivore, malware).
- Validate data-entry fields (dates, email, URL, credit card).
- Search for markers in human genome using PROSITE patterns.

**Parse text files.**

- Compile a Java program.
- Crawl and index the Web.
- Read in data stored in TOY input file format.
- Automatically create Java documentation from Javadoc comments.

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## Regular Expressions: Basic Operations

**Regular expression.** Notation to specify a set of strings.

operation	regular expression	"in specified set"	"not in specified set"
		matches	does not match
concatenation	<b>aabaab</b>	aabaab	every other string
wildcard	<b>.u.u.u.</b>	cumulus jugulum	succubus tumultuous
union	<b>aa   baab</b>	aa baab	every other string
closure	<b>ab*a</b>	aa abbba	ab ababa
parentheses	<b>a(a b)aab</b>	aaaab abaab	every other string
	<b>(ab)*a</b>	a ababababa	aa abbba

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## Regular Expressions: Examples

Regular expression. Notation is surprisingly expressive.

regular expression	matches	does not match
<code>. *spb.*</code> <i>contains the trigraph spb</i>	raspberry crispbread	subspace subspecies
<code>a*   (a*ba*ba*ba*)*</code> <i>multiple of three b's</i>	bbb aaa bbbaababbaa	b bb baabbbaa
<code>.*0...</code> <i>ffih to last digit is 0</i>	1000234 98701234	11111111 403982772
<code>gcg(cgg agg)*ctg</code> <i>fragile X syndrome indicator</i>	gcgctg gcgaggctg gcgaggaggctg	gcgagg cgaggaggctg gcgaggctg

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## Generalized Regular Expressions

Regular expressions are a standard programmer's tool.

- Built in to Java, Perl, Unix, Python, ....
- Additional operations typically added for convenience.
  - Ex 1: `[a-e]+` is shorthand for `(a|b|c|d|e)(a|b|c|d|e)*`.
  - Ex 2: `\s` is shorthand for "any whitespace character" (space, tab, ...).

operation	regular expression	matches	does not match
one or more	<code>a(bc)+de</code>	abcde abcbcede	ade bcde
character class	<code>[A-Za-z][a-z]*</code>	lowercase Capitalized	camelCase 4illegal
exactly k	<code>[0-9]{5}-[0-9]{4}</code>	08540-1321 19072-5541	11111111 166-54-1111
negation	<code>[^aeiou]{6}</code>	rhythm	decade
whitespace	<code>\s</code>	space, tab, newline, . . .	anything else

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## Regular Expression Challenge 1

Q. Consider the RE

`a*bb(ab|ba)*`

Which of the following strings match (is in the set described)?

- abb
- abba
- aaba
- bbbaab
- cbb
- bbababbab

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## Regular Expression Challenge 2

Q. Give an RE that describes the following set of strings:

- characters are **A**, **C**, **T** or **G**
- starts with **ATG**
- length is a multiple of 3
- ends with **TAG**, **TAA**, or **TTG**

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## Pattern Matching Application

**PROSITE.** Huge database of protein families and domains.

**Q.** How to describe a protein motif?

**Ex.** [signature of the C<sub>2</sub>H<sub>2</sub>-type zinc finger domain]

1. **c**
2. Between 2 and 4 amino acids.
3. **c**
4. 3 more amino acids.
5. One of the following amino acids: **LIVMFYWCX**.
6. 8 more amino acids.
7. **H**
8. Between 3 and 5 more amino acids.
9. **H**



**A.** C.{2,4}C...[LIVMFYWC].{8}H.{3,5}H

**CAASC**GGPYACGGWAGY**HAGWH**

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## REs in Java

```
public class String (Java's String library)
```

```
boolean matches(String re)
```

*does this string match the given regular expression?*

```
String replaceAll(String re, String str)
```

*replace all occurrences of regular expression with the replacement string*

```
int indexOf(String r, int from)
```

*return the index of the first occurrence of the string r after the index from*

```
String[] split(String re)
```

*split the string around matches of the given regular expression*

```
String re = "C.{2,4}C...[LIVMFYWC].{8}H.{3,5}H ";
String input = "CAASC
```

*is the input string in the set described by the RE?*

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## REs in Java

**Validity checking.** Is input in the set described by the re?

```
public class Validate
{
    public static void main(String[] args) {
        String re = args[0];
        String input = args[1];
        StdOut.println(input.matches(re));
    }
}
```

powerful string library method

```
% java Validate "C.{2,4}C...[LIVMFYWC].{8}H.{3,5}H" CAASC
```

*C<sub>2</sub>H<sub>2</sub> type zinc finger domain*

```
% java Validate "[$_A-Za-z][$_A-Za-z0-9]*" ident123
```

*legal Java identifier*

```
% java Validate "[a-z]+@([a-z]+\.)+(edu|com)" "doug@cs.princeton.edu"
```

*valid email address (simplified)*

*need quotes to "escape" the shell*

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## REs in Java

```
public class String (Java's String library)
```

```
boolean matches(String re)
```

*does this string match the given regular expression?*

```
String replaceAll(String re, String str)
```

*replace all occurrences of regular expression with the replacement string*

```
int indexOf(String r, int from)
```

*return the index of the first occurrence of the string r after the index from*

```
String[] split(String re)
```

*split the string around matches of the given regular expression*

```
String s = StdIn.readAll();
s = s.replaceAll("\\s+", " ");
```

*replace each sequence of at least one whitespace character with a single space*

*RE that matches any sequence of whitespace characters (at least 1).*

*Extra \ distinguishes from the string \s+*

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## REs in Java

```
public class String (Java's String library)
```

---

```
boolean matches(String re)           does this string match the given  
                                     regular expression?  
  
String replaceAll(String re, String str)  replace all occurrences of regular  
                                     expression with the replacement string  
  
int indexOf(String r, int from)          return the index of the first occurrence  
                                     of the string r after the index from  
  
String[] split(String re)             split the string around matches of the  
                                     given regular expression
```

```
String s = StdIn.readAll();  
String[] words = s.split("\\s+");
```

create an array of the words in StdIn

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## DFAs

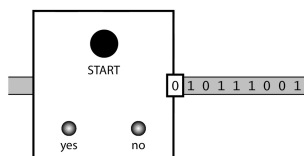
### Solving the Pattern Match Problem

Regular expressions are a concise way to describe patterns.

- How would you implement the method `matches()` ?
- Hardware: build a deterministic finite state automaton (DFA).
- Software: simulate a DFA.

DFA: simple machine that solves a pattern match problem.

- Different machine for each pattern.
- Accepts or rejects string specified on input tape.
- Focus on `true` or `false` questions for simplicity.

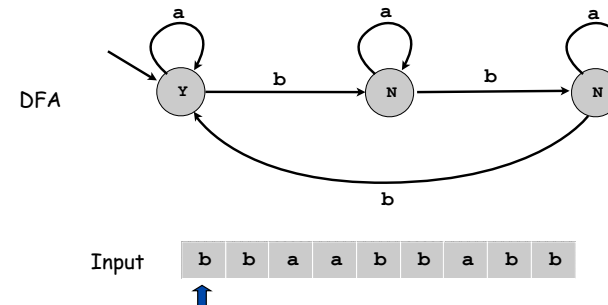


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### Deterministic Finite State Automaton (DFA)

Simple machine with N states.

- Begin in start state.
- Read first input symbol.
- Move to new state, depending on current state and input symbol.
- Repeat until last input symbol read.
- Accept input string if last state is labeled Y.



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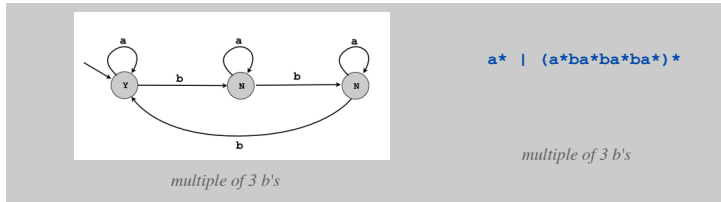
## DFA and RE Duality

**RE.** Concise way to *describe* a set of strings.

**DFA.** Machine to *recognize* whether a given string is in a given set.

**Duality (Kleene).**

- For any DFA, there exists a RE that describes the same set of strings.
- For any RE, there exists a DFA that recognizes the same set.



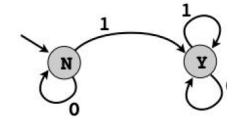
**Practical consequence of duality proof:** to match RE,

- build corresponding DFA, then
- simulate DFA on input string.

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## DFA Challenge 1

**Q.** Consider this DFA:



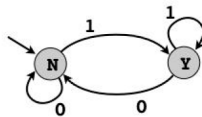
Which of the following sets of strings does it recognize?

- Bitstrings with at least one 1
- Bitstrings with an equal number of occurrences of 01 and 10
- Bitstrings with more 1s than 0s
- Bitstrings with an equal number of occurrences of 0 and 1
- Bitstrings that end in 1

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## DFA Challenge 2

**Q.** Consider this DFA:



Which of the following sets of strings does it recognize?

- Bitstrings with at least one 1
- Bitstrings with an equal number of occurrences of 01 and 10
- Bitstrings with more 1s than 0s
- Bitstrings with an equal number of occurrences of 0 and 1
- Bitstrings that end in 1

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## Implementing a Pattern Matcher

**Problem.** Given a RE, create program that tests whether given input is in set of strings described.

**Step 1.** Build the DFA.

- A compiler!
- See COS 226 or COS 320.

It is actually better to use an **NFA**, an equivalent (but more efficient) representation of a DFA. We ignore that distinction in this lecture.

**Step 2.** Simulate it with given input.

```
State state = start;
while (!StdIn.isEmpty())
{
    char c = StdIn.readChar();
    state = state.next(c);
}
StdOut.println(state.accept());
```

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## Direct Application: Harvester

Harvest information from input stream.

- Harvest patterns from DNA.

```
% java Harvester "gcg(cgg|agg)*ctg" chromosomeX.txt
gcgcggcggcggcggcggcggctg
gcgctg
gcgctg
gcgcggcggcggcggcggcggcggcggctg
```

- Harvest email addresses from web for spam campaign.

```
% java Harvester "[a-z]+@[a-z]+\.(edu|com)" http://www.princeton.edu/~cos126
rs@cs.princeton.edu
dgabai@cs.princeton.edu
doug@cs.princeton.edu
wayne@cs.princeton.edu
```

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## Direct Application: Harvester

Harvest information from input stream.

- Use `Pattern` data type to compile regular expression to NFA.
- Use `Matcher` data type to simulate NFA.

```
import java.util.regex.Pattern;
import java.util.regex.Matcher;

public class Harvester
{
    public static void main(String[] args)
    {
        String re      = args[0];
        In in          = new In(args[1]);
        String input   = in.readAll();
        Pattern pattern = Pattern.compile(re);
        Matcher matcher = pattern.matcher(input);

        while (matcher.find())
            StdOut.println(matcher.group());
    }
}
```

Annotations for the code above:

- create NFA from RE (points to `Pattern.compile(re)`)
- create NFA simulator (points to `pattern.matcher(input)`)
- look for next match (points to `matcher.find()`)
- the match most recently found (points to `matcher.group()`)

```
% java Harvester "gcg(cgg|agg)*ctg" chromosomeX.txt
gcgcggcggcggcggcggcggctg
gcgctg
gcgctg
gcgcggcggcggcggcggcggcggcggctg
```

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## Real-World Application: Parsing a Data File

Java's `Pattern` and `Matcher` classes

- use REs for pattern matching (previous slide)
- extend REs to facilitate processing string-based data

Ex: parsing an NCBI genome data file.

```
LOCUS AC146846 128142 bp DNA linear HTG 13-NOV-2003
DEFINITION Ornithorhynchus anatinus clone CLM1-393H9,
ACCESSION AC146846
VERSION AC146846.2 GI:38304214
KEYWORDS HTG; HTGS_PHASE2; HTGS_DRAFT.
SOURCE Ornithorhynchus anatinus
ORIGIN
1  tgtatttcat  ttgaccgtgc  tgttttttcc  oggtttttca  gtaocggtgt  agggagccac
61  gtgattctgt  ttgttttatg  ctgcogaata  gctgctgat  gaatctctgc  atagacagct
121  gccgcaggga  gaaatgacca  gtttctgatg  acaaaatgta  gaaagctgt  ttcttcataa
...
128101  ggaatgoga  cccccacgct  aatgtacagc  ttctttgatg  tg
//
```

Annotations for the data file above:

- header info (points to the first few lines)
- line numbers (points to the numbers 1, 61, 121, and 128101)
- spaces (points to the spaces between columns of sequence)
- comments (points to `// a comment`)

Goal. Extract the data as a single `actg` string.

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## Real-World Application: Parsing a Data File

```
import java.util.regex.Pattern;
import java.util.regex.Matcher;

public class ParseNCBI
{
    public static void main(String[] args)
    {
        String re = "[ ]*[0-9]+([actg ]*) .*";
        Pattern pattern = Pattern.compile(re);
        In in = new In(args[0]);
        String data = "";
        while (!in.isEmpty())
        {
            String line = in.readLine();
            Matcher matcher = pattern.matcher(line);
            if (matcher.find())
                data += matcher.group(1).replaceAll(" ", "");
        }
        System.out.println(data);
    }
}
```

Annotations for the code above:

- identify a "group" in any match (points to `matcher.group(1)`)
- extract the part of match in () [just a, c, t, g and spaces, not line numbers or comments] (points to `matcher.group(1)`)
- remove spaces (points to `.replaceAll(" ", "")`)

```
LOCUS AC146846 128142 bp DNA linear HTG 13-NOV-2003
DEFINITION Ornithorhynchus anatinus clone CLM1-393H9,
ACCESSION AC146846
VERSION AC146846.2 GI:38304214
KEYWORDS HTG; HTGS_PHASE2; HTGS_DRAFT.
SOURCE Ornithorhynchus anatinus
ORIGIN
1  tgtatttcat  ttgaccgtgc  tgttttttcc  oggtttttca  gtaocggtgt  agggagccac
61  gtgattctgt  ttgttttatg  ctgcogaata  gctgctgat  gaatctctgc  atagacagct // a comment
121  gccgcaggga  gaaatgacca  gtttctgatg  acaaaatgta  gaaagctgt  ttcttcataa
...
128101  ggaatgoga  cccccacgct  aatgtacagc  ttctttgatg  tg
//
```

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## Limitations of DFA

No DFA can recognize the language of all bit strings with an equal number of 0's and 1's.

- Suppose some N-state DFA **can** recognize this language.
- Consider following input:  $0^{N+1}1^{N+1}$
- Our DFA must accept this string.
- Some state **x** is revisited during first N+1 0's since only N states.



$0^{N+1}1^{N+1}$   
x x



- Machine would accept same string without intervening 0's.

$0^k1^{N+1}$   
x

- This string doesn't have an equal number of 0's and 1's.

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## Summary

### Programmer.

- Regular expressions are a powerful pattern matching tool.
- Implement regular expressions with finite state machines.

### Theoretician.

- Regular expression is a compact description of a set of strings.
- DFA is an abstract machine that solves pattern match problem for regular expressions.
- DFAs and regular expressions have limitations.

### Variations

- Yes (accept) and No (reject) states sometimes drawn differently
- Terminology: Deterministic Finite State Automaton (DFA), Finite State Machine (FSM), Finite State Automaton (FSA) are the same
- DFA's can have output, specified on the arcs or in the states
  - These may not have explicit Yes and No states

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## Fundamental Questions

Q. Are there patterns that **cannot** be described by any RE/DFA?

A. Yes.

- Bit strings with equal number of 0s and 1s.
- Decimal strings that represent prime numbers.
- DNA strings that are Watson-Crick complemented palindromes.
- and many, many more . . .

Q. Can we extend RE/DFA to describe richer patterns?

A. Yes.

- Context free grammar (e.g., Java).
- Turing machines.

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## 7.4 Turing Machines



Alan Turing (1912-1954)





## Turing Machine: Initialization and Termination

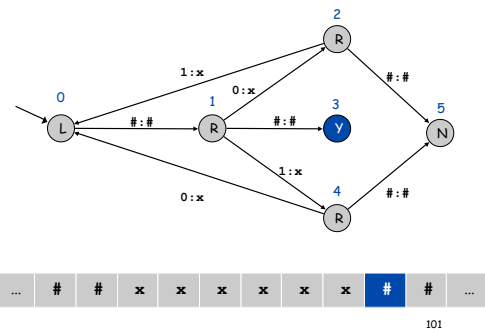
### Initialization.

- Set input on some portion of tape.
- Set tape head position.
- Set initial state.

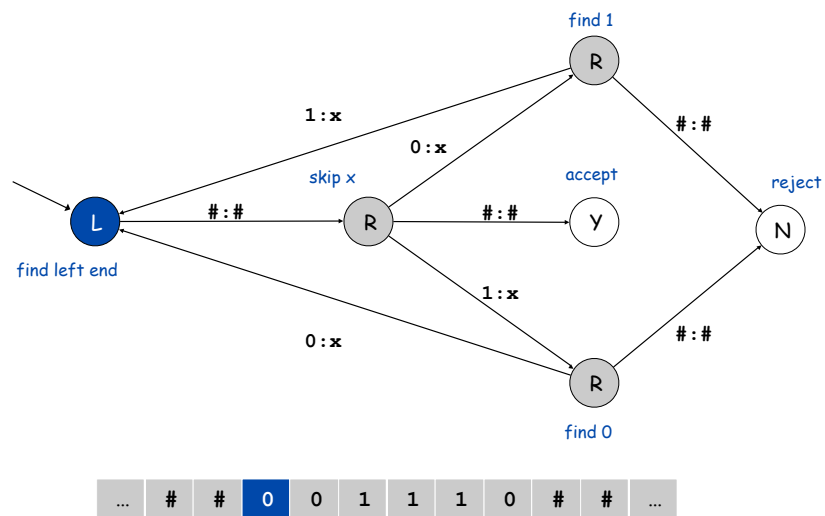


### Termination.

- Stop if enter *yes, no, or halt* state.
- Infinite loop possible.  
- (definitely stay tuned !)



## Example: Equal Number of 0's and 1's



## Turing Machine Summary

Goal: simplest machine that is "as powerful" as conventional computers.

Surprising Fact 1. Such machines are very simple: TM is enough!

Surprising Fact 2. Some problems cannot be solved by ANY computer.

next lecture

### Consequences.

- Precursor to general purpose programmable machines.
- Exposes fundamental limitations of all computers.
- Enables us to study the physics and universality of computation.
- No need to seek more powerful machines!

### Variations

- Instead of just recognizing strings, TM's can produce output: the contents of the tape.
- Instead of Y and N states, TM's can have a plain Halt state.