# COS 521: Advanced Algorithms<sup>\*</sup> Learning from Experts

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## 1 Learning from Expert Advice

We consider a simple online prediction problem that arises in machine learning. The setup is as follows: Suppose we are following a particular stock in the stock market for several days and on each day, our goal is predict whether the stock price will go up or down. As guidance, we have n experts analyzing the stock. Here is the sequence of events that happens every day: At the beginning of the day, each of the n experts announces a prediction about whether the stock will go up or down. Based on this (and based on past history), our goal is to make a decision about whether the stock will go up or down. At the end of the day, we learn what actually happened to stock. (For the purpose of this problem, we assume that the stock always goes either up or down, and does not stay at the same price). Our goal is to predict the movement of the stock accurately. In other words, we would like to make as few mistakes as possible.

Note that we make no assumptions whatsoever on the behavior of the stock price, about the way that the experts predictions are correlated to the actual behavior of the stock, etc. We would like to bound the number of mistakes that the online algorithm makes in terms of the number of mistakes made by the optimal algorithm. At this point, the problem seems completely hopeless: Clearly the "optimal" offline algorithm makes no mistakes. How could we possibly make correct predictions to compete with this ? Obviously we cannot do this. Instead we set ourselves a more modest, but still seemingly unattainable goal: can we compare the number of mistakes made by the online algorithm to the number of mistakes made by the best expert in hindsight ? If there is a least one expert that makes few mistakes, we would like to show that the online algorithm make very few mistakes. On the other hand, if every expert makes a lot of mistakes, then it is ok for the online algorithm to make a lot of mistakes as well. We will present two algorithms with precisely such a guarantee.

Possibly the first strategy that comes to mind is to predict based on the majority vote, i.e. if a majority of the experts say up, then we predict the stock will go up, otherwise we

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predict that the stock will go down. It is easy to see that this strategy can perform very badly compared to the best expert. It is possible that the majority vote is wrong every single time, while there is one expert who makes no mistakes at all. This suggests that we ought to look at the track record of experts in valuing their opinion. A natural idea in this direction is to associate weights with experts, update the weights to reflect the performance of the experts so far and factor these weights into our prediction. In fact this is the motivation for the following algorithm:

#### Weighted Majority

1. Initialize weights  $w_1, \ldots, w_n$  to 1.

- 2. Given predictions x<sub>1</sub>,..., x<sub>n</sub> ∈ {0,1}, output prediction with highest total weight, i.e. 1 if ∑<sub>i:xi=1</sub> w<sub>i</sub> ≥ ∑<sub>i:xi=0</sub> w<sub>i</sub> 0 otherwise.
   3. When the correct answer ℓ ∈ {0,1} is revealed, penalize each mistaken expert
- 5. When the correct answer  $\ell \in \{0,1\}$  is revealed, penalize each mistaken expert by multiplying the corresponding weight by 1/2. In other words, if  $x_i \neq \ell$ , then  $w_i \to w_i/2$ ; if  $x_i = \ell$ , then  $w_i$  is unchanged.
- 4. If there are more predictions, go to Step 2, else terminate.

Let M be the number of mistakes made by the Weighted Majority algorithm above, and let m be the number of mistakes by the best expert.

Theorem 1.1.  $M \le 2.41(m + \log_2 n)$ .

Let W be the total weight of the experts. We will relate M and m indirectly by reasoning about W. To get some intuition, first think about whether it is possible for Weighted majority to make a lot of mistakes while the best expert makes very few. On the one hand, every time Weighted Majority makes a mistake, we will argue that W goes down. In other words, if Mis large, W must be small at the end of the execution of the algorithm. We will also argue that if the best expert makes few mistakes, then the contribution to W (i.e. the weight of the best expert) must be large. Thus it not possible for Weighted Majority to make a lot of mistakes while the best expert makes very few. Quantifying this argument will give us the required bound.

*Proof.* Initially W = n. If the algorithm makes a mistake in a particular step, the total weight of experts that predict incorrectly must be at least half the total weight. Therefore, in Step 3, at least half the total weight is multiplied by  $\frac{1}{2}$ . This means that the total weight is reduced by a factor of at least  $\frac{1}{4}$ . If the algorithm makes M mistakes, we have the following

upper bound on the final value of W:

$$W \le n \left(\frac{3}{4}\right)^M \tag{1}$$

On the other hand, if the best expert makes m mistakes, then the final weight of the expert is  $1/2^m$ . Hence

$$W \ge \left(\frac{1}{2}\right)^m \tag{2}$$

Combining (1) and (2), we have

$$\begin{pmatrix} \frac{1}{2} \end{pmatrix}^m \leq n \begin{pmatrix} \frac{3}{4} \end{pmatrix}^M$$

$$\begin{pmatrix} \frac{4}{3} \end{pmatrix}^M \leq n2^m$$

$$M \log_2(4/3) \leq m + \log_2 n$$

$$M \leq \frac{1}{\log_2(4/3)} (m + \log_2 n)$$

$$\leq 2.41 (m + \log_2 n)$$

Next, we show how we can improve the guarantee by modifying the algorithm in two ways:

- 1. Firstly, we use randomness. Instead of predicting the outcome with highest total weight, we view the weights as probabilities and predict each outcome with probability proportional to its weight. The advantage of the randomized approach is that it improves the worst case performance, i.e. it helps to reduce the 2.41 term in the guarantee we obtained before. Consider what happens when nearly half of the total weight predicts incorrectly. Weighted majority always predicts incorrectly, but the randomized version will make a mistake with probability close to 1/2 in this case. Using randomness has other advantages: there are settings where the "experts" may be algorithms themselves or other things that are not easily combined and here, taking weighted majority may be unnatural, while picking an "expert" with certain probability is meaningful.
- 2. Secondly, we multiply weights by  $\beta$  (instead of 1/2) for experts who predict incorrectly. The factor 1/2 we used in Weighted Majority earlier was arbitrary. Different values of the penalty  $\beta$  allow us to adjust the coefficients of m and  $\log_2 n$  in the guarantee for  $\mathbb{E}[M]$ , the expected number of number of mistakes made by the algorithm.

Here is the new algorithm:

#### RANDOMIZED WEIGHTED MAJORITY

- 1. Initialize weights  $w_1, \ldots, w_n$  to 1.
- 2. Given predictions  $x_1, \ldots, x_n \in \{0, 1\}$ , output  $x_i$  with probability  $w_i/W$  where  $W = \sum_i w_i$ .
- 3. When the correct answer  $\ell \in \{0, 1\}$  is revealed, penalize each mistaken expert by multiplying the corresponding weight by  $\beta$ . In other words, if  $x_i \neq \ell$ , then  $w_i \rightarrow \beta \cdot w_i$ ; if  $x_i = \ell$ , then  $w_i$  is unchanged.
- 4. If there are more predictions, go to Step 2, else terminate.

Let M be the number of mistakes made by the Weighted Majority algorithm above (note that M is a random variable), and let m be the number of mistakes by the best expert.

#### Theorem 1.2.

$$\mathbb{E}[M] \le \frac{m\ln(1/\beta) + \ln n}{1 - \beta} \tag{3}$$

Proof. As before, we will reason about W, the sum of weights of experts. Note that W is a random variable too. Let  $F_i$  be the fraction of the total weight of experts who have the wrong answer at the *i*th iteration. Suppose we have *t* iterations in all. Then the expected number of mistakes made is  $\mathbb{E}[M] = \sum_{i=1}^{t} F_i$ . Consider the *i*th iteration. A fraction  $F_i$  of the total weight was multiplied by  $\beta$ , hence the total weight (i.e. W) was multiplied by  $(1 - (1 - \beta)F_i)$  in this iteration. Since the initial value of W was n, the final value is

$$W = n \cdot \prod_{i=1}^{t} \left( 1 - (1 - \beta)F_i \right)$$

If the best expert makes m mistakes, then the weight of the best expert is  $\beta^m$  and the final value of W is at least  $\beta^m$ . This gives:

$$\beta^m \le n \cdot \prod_{i=1}^t \left(1 - (1 - \beta)F_i\right)$$

Using  $(1 - (1 - \beta)F_i) \le e^{-(1 - \beta)F_i}$ 

$$\beta^{m} \le n \cdot \prod_{i=1}^{t} e^{-(1-\beta)F_{i}} = n \cdot e^{-(1-\beta)\sum_{i=1}^{t} F_{i}} = n \cdot e^{-(1-\beta)\mathbb{E}[M]}$$

Rearranging terms, we get:

$$e^{(1-\beta)\mathbb{E}[M]} \le \left(\frac{1}{\beta}\right)^m \cdot n$$

Taking natural log of both sides:

$$(1-\beta)\mathbb{E}[M] \le m\ln(1/\beta) + \ln n$$

This gives the desired bound.

Note that Theorem 1.2 does indeed give a stronger bound for  $\mathbb{E}[M]$  for the Randomized Weighted Majority than Theorem 1.1 does for the number of mistakes M made by Weighted Majority. For instance, for  $\beta = 1/2$ , we get  $\mathbb{E}[M] \leq 1.39m + 2\ln n$ , and for  $\beta = 3/4$ , we get  $\mathbb{E}[M] \leq 1.15m + 4\ln n$ . By adjusting  $\beta$ , we can make the competitive ratio of the algorithm approach 1 at the expense of an increase in the additive constant.

**Corollary 1.3.** For  $\beta = 1 - \epsilon$ , we get the following bound:

$$\mathbb{E}[M] \le \frac{m}{1-\epsilon} + \frac{\ln n}{\epsilon}$$

*Proof.* Substituting  $\beta = 1 - \epsilon$  in equation (3), we get

$$\mathbb{E}[M] \le m \frac{\ln(1/(1-\epsilon))}{\epsilon} + \frac{\ln n}{\epsilon}$$
(4)

Note that

$$\frac{1}{1-\epsilon} = 1 + \sum_{i=1}^{\infty} \epsilon^i \le e^{\sum_{i=1}^{\infty} \epsilon^i}$$

Hence

$$\ln\left(\frac{1}{1-\epsilon}\right) \le \sum_{i=1}^{\infty} \epsilon^i = \frac{\epsilon}{1-\epsilon}$$

Substituting this in (4), we get the desired inequality.