

# COS226 Week 3 Activity

1. *Quicksort. Algorithms textbook 2.3*

Suppose that the result of the shuffle in Algorithm 2.5 is `O A O T S L O M O O T`. Show the result of the first call to `partition()` by giving the contents of the array after each exchange.

O A O T S L O M O O T

2. *Static Comparators. Algorithms textbook 2.5*

(a) Given an array of `N` `Point2D` objects, call it `pts`, describe a linearithmic algorithm to remove all duplicates. *Hint*: sort.

(b) Suppose you are sorting `Point2D` objects by using: `Arrays.sort(pts)`; Which comparison method in `Point2D` is used?

(c) Write a Java code fragment that sorts using one or more of the static comparators defined in `Point2D` (`X_ORDER`, `Y_ORDER`, `R_ORDER`)

(d) For each sort you used in the previous question show the order of the following points after that sort takes place:

A(4, 5) B(3, 5) C(4, 2) D(3, 2)

3. *Dynamic Comparators. Algorithms textbook 2.5* Consider the following code.

```
public class Point2D
{
    public final Comparator<Point2D> POLAR_ORDER = new PolarOrder();
    private final double x, y;
    ...
    private static int ccw(Point2D a, Point2D b, Point2D c)
    { /* see lecture slides or booksite */ }

    private class PolarOrder implements Comparator<Point2D>
    {
        public int compare(Point2D q1, Point2D q2)
        {
            double dx1 = q1.x - x;
            double dy1 = q1.y - y;
            double dx2 = q2.x - x;
            double dy2 = q2.y - y;
            if (dy1 == 0 && dy2 == 0) { ... } // see question (c)
            else if (dy1 >= 0 && dy2 < 0) return -1;
            else if (dy2 >= 0 && dy1 < 0) return +1;
            else return -ccw(Point2D.this, q1, q2);
        }
    }
}
```

- (a) What is the difference between a `Comparable` and a `Comparator`?
- (b) What is the difference between a static and a dynamic `Comparator`?
- (c) Consider the special case code in the `compare` method. What does `ccw()` calculate when `dy1` or `dy2` is 0? If the line with the question (c) comment did not exist what would happen when `-ccw()` is called?