## Lecture 3: Loops

## The While Loop



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### While Loops

#### The while loop. A common repetition structure.

- → Check a boolean expression.
- Execute a sequence of statements.
- \_∎ Repeat.



### While Loops: Powers of Two

#### Ex. Print first n powers of 2.

- Increment i from 1 to n.
- Double v each time.
- int i = 0; int v = 1; while (i <= n) { System.out.println(v); i = i + 1; v = 2 \* v; }



2

4



3

Click for demo

Powers of Two

<pre>public class PowersOfTwo {</pre>		% java PowersOfTwo 4
<pre>public static void main(String[] args)</pre>	{	1
<pre>int n = Integer.parseInt(args[0]);</pre>		2
int i = 0;		4
int $\mathbf{v} = 1;$		8
while (i <= 6) {		<pre>% java PowersOfTwo 6</pre>
<pre>System.out.println(v);</pre>		1
i = i + 1;		2
$\mathbf{v} = 2 \star \mathbf{v};$		4
}		8
1		16
1		32
}		64
		0.

While Loops: Square Root

- Q. How might we implement Math.sqrt() ?
- A. To compute the square root of c:
- Initialize t<sub>0</sub> = c.

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• Repeat until  $t_i = c / t_i$ , up to desired precision: set  $t_{i+1}$  to be the average of  $t_i$  and c /  $t_i$ .

$t_0$			=	2.0
$t_1$	=	$\frac{1}{2}(t_0 + \frac{2}{t_0})$	=	1.5
$t_2$	=	$\frac{1}{2}(t_1 + \frac{2}{t_1})$	=	1.4166666666666665
				1.4142156862745097
$t_4$	=	$\frac{1}{2}(t_3 + \frac{2}{t_3})$	=	1.4142135623746899
$t_5$	=	$\frac{1}{2}(t_4 + \frac{2}{t_4})$	=	1.414213562373095

computing the square root of 2

While Loops: Square Root

- Q. How might we implement Math.sqrt() ?
- A. To compute the square root of c:
- Initialize  $t_0 = c$ .
- Repeat until t<sub>i</sub> = c / t<sub>i</sub>, up to desired precision:
- set  $t_{i+1}$  to be the average of  $t_i$  and c /  $t_i$ .



15 decimal digits of accuracy in 5 iterations

Newton-Raphson Method

#### Square root method explained.

- Goal: find root of function f(x).
- Start with estimate t<sub>0</sub>.  $f(x) = x^2 - c$  to compute  $\sqrt{c}$
- → Draw line tangent to curve at x= t<sub>i</sub>.
- Set  $t_{i+1}$  to be x-coordinate where line hits x-axis.
- Repeat until desired precision.



## For Loops

## The For Loop

The for loop. Another common repetition structure.

- Execute initialization statement.
- → Check boolean expression.

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1 " 1 2 1 "

- Execute sequence of statements.
- Execute increment statement.



For Loops: Subdivisions of a Ruler

## Create subdivision of a ruler.

- Initialize ruler to empty string.
- For each value i from 1 to N: sandwich two copies of ruler on either side of i.

<pre>int N = 3; String ruler = " ";</pre>	i	ru "	ıle "
<pre>for (int i = 1; i &lt;= N; i++) {     ruler = ruler + i + ruler; }</pre>	1	"	-
<pre>System.out.println(ruler);</pre>	2 3	" 1 2 1	-

For Loops: Subdivisions of a Ruler

% <b>java</b> 1	Ruler	1																								
% <b>java</b> 1 2 1	Ruler	2																								
% <b>java</b> 1 2 1	<b>Ruler</b> 3 1 2																									
% <b>java</b> 1 2 1	<b>Ruler</b> 3 1 2		1 1	2	1	3	1	2	1																	
% <b>java</b> 1 2 1	<b>Ruler</b> 3 1 2		1 1	2	1	3	1	2	1	5	1	2	1	3	1	2	1	4	1	2	1	3	1	2	1	
Except	<pre>% java Ruler 100 Exception in thread "main" java.lang.OutOfMemoryError</pre>																									

Observation. Loops can produce a huge amount of output!

## Nesting Conditionals and Loops

## Nesting



Conditionals enable you to do one of 2<sup>n</sup> sequences of operations with n lines.

	1-0	~	0.	<pre>System.out.print(0);</pre>
				• • • • • • • • • • • • • • • • • • • •
if	(a1	>	0)	<pre>System.out.print(1);</pre>
if	(a2	>	0)	<pre>System.out.print(2);</pre>
if	(a3	>	0)	<pre>System.out.print(3);</pre>
if	(a4	>	0)	<pre>System.out.print(4);</pre>
if	(a5	>	0)	<pre>System.out.print(5);</pre>
if	(a6	>	0)	<pre>System.out.print(6);</pre>
if	(a7	>	0)	<pre>System.out.print(7);</pre>
if	(a8	>	0)	<pre>System.out.print(8);</pre>
if	(a9	>	0)	<pre>System.out.print(9);</pre>

Loops enable you to do an operation n times using only 2 lines of code.

double sum = 0.0; for (int i = 1; i <= 1024; i++) sum = sum + 1.0 / i;

computes 1/1 + 1/2 + ... + 1/1024

2<sup>10</sup> = 1024 possible results, depending on input

#### More sophisticated programs.

- Nest conditionals within conditionals.
- Nest loops within loops.

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• Nest conditionals within loops within loops.



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Nested If-Else

#### Ex. Pay a certain tax rate depending on income level.

Income	Rate
0 - 47,450	22%
47,450 - 114,650	25%
114,650 - 174,700	28%
174,700 - 311,950	33%
311,950 -	35%

<pre>double rate = 0.35;</pre>								
<b>if</b> (income < 47450)	rate = $0.22;$							
<b>if</b> (income < 114650)	rate = $0.25;$							
<b>if</b> (income < 174700)	rate = $0.28;$							
<b>if</b> (income < 311950)	rate = $0.33;$							

wrong graduated income tax calculation

### Gambler's Ruin

Gambler's ruin. Gambler starts with \$stake and places \$1 fair bets until going broke or reaching \$goal.

- What are the chances of winning?
- How many bets will it take?

One approach. Monte Carlo simulation.

- Flip digital coins and see what happens.
- Repeat and compute statistics.



Gambler's Ruin



## Simulation and Analysis

stake goal trials

% java Gambler 5 25 1000
191 wins of 1000
% java Gambler 5 25 1000
203 wins of 1000

% java Gambler 500 2500 1000 197 wins of 1000 after a few hours of computing....

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Fact. Probability of winning = stake ÷ goal.
Fact. Expected number of bets = stake × desired gain.
Ex. 20% chance of turning \$500 into \$2500, but expect to make one million \$1 bets.

Remark. Both facts can be proved mathematically; for more complex scenarios, computer simulation is often the best plan of attack.

Debugging a Program

Factor. Given an integer N, compute its prime factorization.

3,757,208 = 2<sup>3</sup> × 7 × 13<sup>2</sup> × 397

	i	Ν	output	i	Ν	output	i	Ν	output
	2	3757208	222	9	67093		16	397	
	3	469651		10	67093		17	397	
	4	469651		11	67093		18	397	
3757208/8	5	469651		12	67093		19	397	
	6	469651		13	67093	13 13	20	397	
	7	469651	7	14	397				397
	8	67093		15	397				

#### Application. Break RSA cryptosystem.

## Debugging



http://www.history.navy.mil/photos/images/h96000/h96566kc.htm

Admiral Grace Murray Hopper

#### Syntax error. Illegal Java program.

- Compiler error messages help locate problem.
- Eventually, a file named Factors.class.



Debugging a Program: Performance Errors

#### Performance error. Correct program but too slow.

- . Use profiling to discover bottleneck.
- Devise better algorithm.



#### Debugging a Program: Success

# Fact. If N has a factor, it has one less than or equal to its square root. Impact. Many fewer iterations of for loop.



### Semantic error. Legal but wrong Java program.

• Use "system.out.println" method to identify problem.

#### Q. How large an integer can I factor?

	% <b>java Fa</b> 2 2 2 3 7								
	% <b>java Fa</b> 2 2 2 7 1								
	% <b>java Fa</b> 920111116	after a few minutes of computing							
-	Digits	(i <= N)	(i*i <= N)						
largest factor	3	instant	instant						
	6	0.15 seconds	instant						
	9	77 seconds	instant						
	12	21 hours <sup>†</sup>	0.16 seconds						
	15 2.4 years † 2.7 seconds								
	18	2.4 millennia †	92 seconds	† estimated					

## Debugging a Program

Debugging. Cyclic process of editing, compiling, and fixing errors.

- Always a logical explanation.
- What would the machine do?
- Explain it to the teddy bear.



You will make many mistakes as you write programs. It's normal.

As soon as we started programming, we found out to our surprise that it wasn't as easy to get programs right as we had thought. I can remember the exact instant when I realized that a large part of my life from then on was going to be spent in finding mistakes in my own programs. - Maurice Wilkes

If I had 8 hours to chop down a tree, I would spend 6 hours sharpening an axe.  $\ - \ Anonymous$ 

## Programming in Java

### Programming in Java. [a slightly more realistic view]

- 1. Create the program.
- Compile it..
   Compiler says: That's not a legal program.
   Back to step 1 to fix your errors of syntax.
- Execute it. Result is bizarrely (or subtly) wrong. Back to step 1 to fix your errors of semantics.
- 4. Enjoy the satisfaction of a working program!

Control Flow Summary

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#### Control flow.

- Sequence of statements that are actually executed in a program.
- . Conditionals and loops: enables us to choreograph the control flow.

Control Flow	Description	Examples
Straight-line programs	All statements are executed in the order given.	
Conditionals	Certain statements are executed depending on the values of certain variables.	if if-else
Loops	Certain statements are executed repeatedly until certain conditions are met.	while for do-while