

<https://introcs.cs.princeton.edu>

5. THEORY OF COMPUTING

- *introduction*
- *models of computation*
- *universality*
- *computability*
- *halting problem*



<https://introcs.cs.princeton.edu>

5. THEORY OF COMPUTING

- ▶ *introduction*
- ▶ *models of computation*
- ▶ *universality*
- ▶ *computability*
- ▶ *halting problem*

Introduction to theory of computing

Fundamental questions.

- What is an **algorithm**?
- What is a **general-purpose computer**?
- What can/can't a computer do?
- What can/can't a computer do with limited resources?

History. Pioneering work at Princeton in the 1930s.



David Hilbert



Kurt Gödel



Alonzo Church



Alan Turing

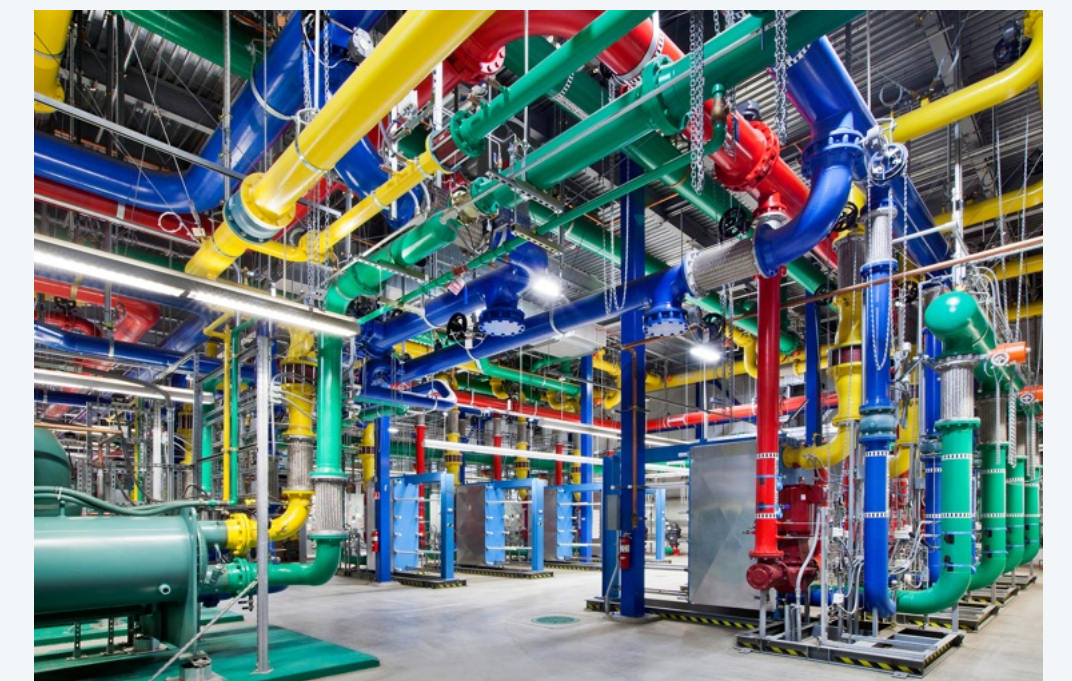
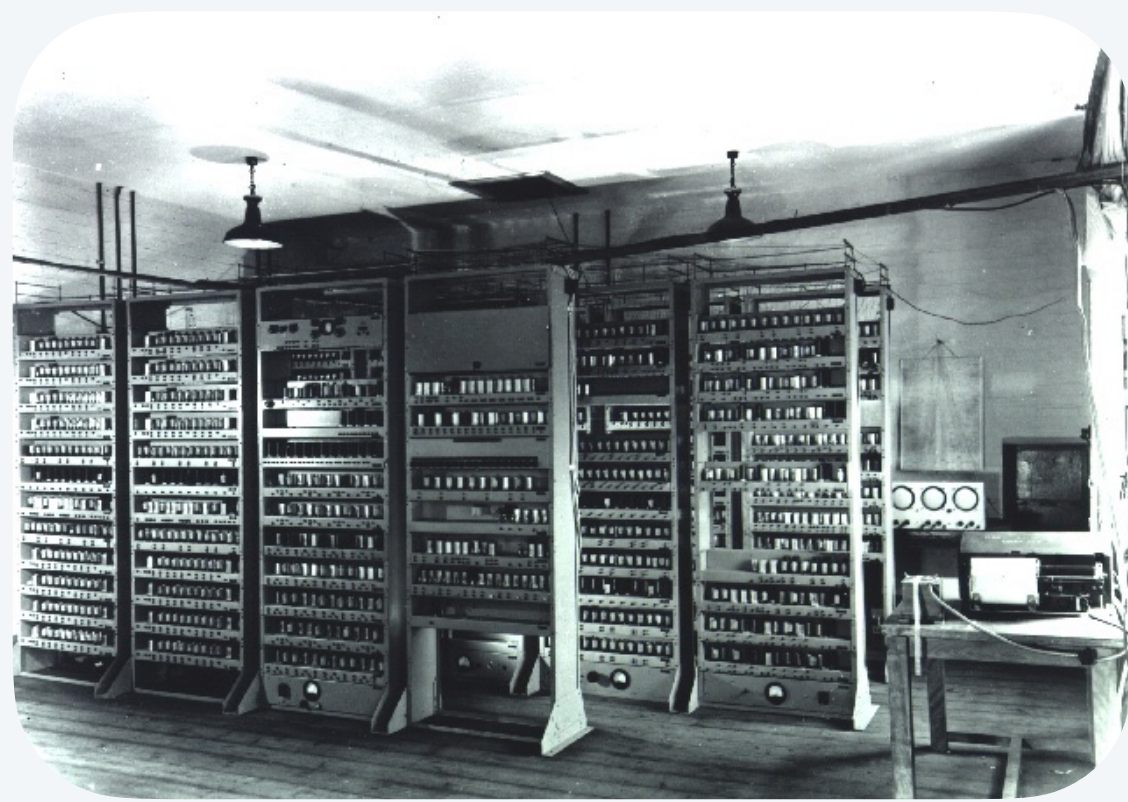
Introduction to theory of computing

Fundamental questions.

- What is an **algorithm**?
- What is a **general-purpose computer**?
- What can/can't a computer do?
- What can/can't a computer do with limited resources?

General approach. Consider minimal abstract machines.

Surprising outcome. Sweeping and relevant statements about all computers.



Some computational problems

Function problem. Compute a mathematical function. ← *input can be numbers, text, image, video, code, ... (encoded in binary)*



problem	description	input	output
<i>integer addition</i>	given two integers x and y , what is $x + y$?	$1 + 2$	3
<i>linear equation satisfiability</i>	given a system of linear equations, does it have a solution?	$2a + 6b = 4$ $a + 3b = 3$	<i>no</i>
<i>primality</i>	given a positive integer x , is it prime?	17	<i>yes</i>
<i>halting problem</i>	given a function f and its input x , does the function halt on the given input?	<code>int x = 17;</code> <code>collatz(x);</code>	yes
⋮	⋮		

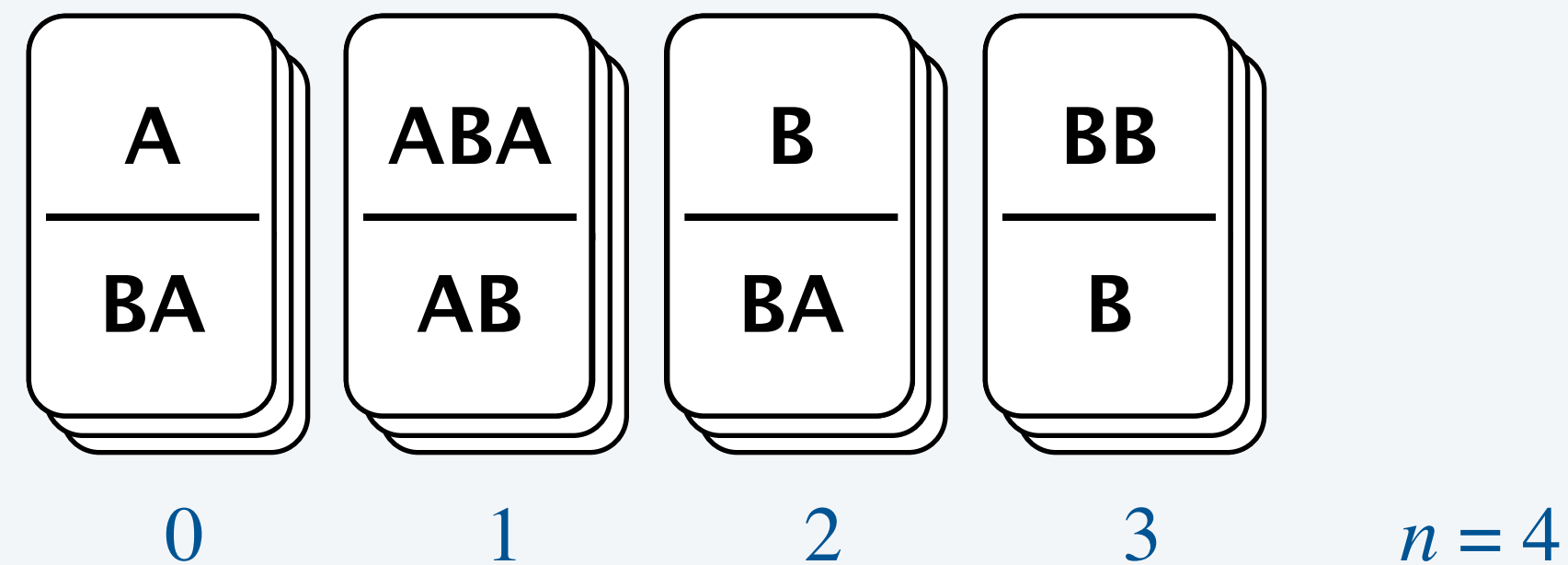
← “decision problems”
(output is yes/no)

A warmup puzzle

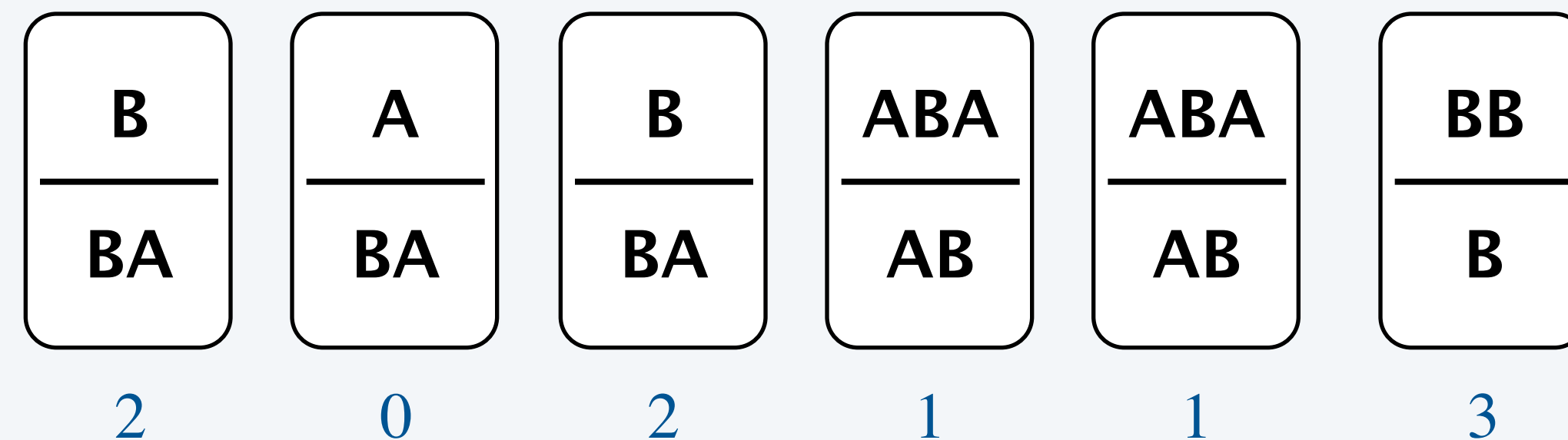
Post's correspondence problem (PCP). Given n domino types, is there an arrangement of dominos with matching top and bottom strings?

- Each domino has a top string and bottom string.
- No limit on the number of dominos used of each type.

Input.



Solution. Yes.

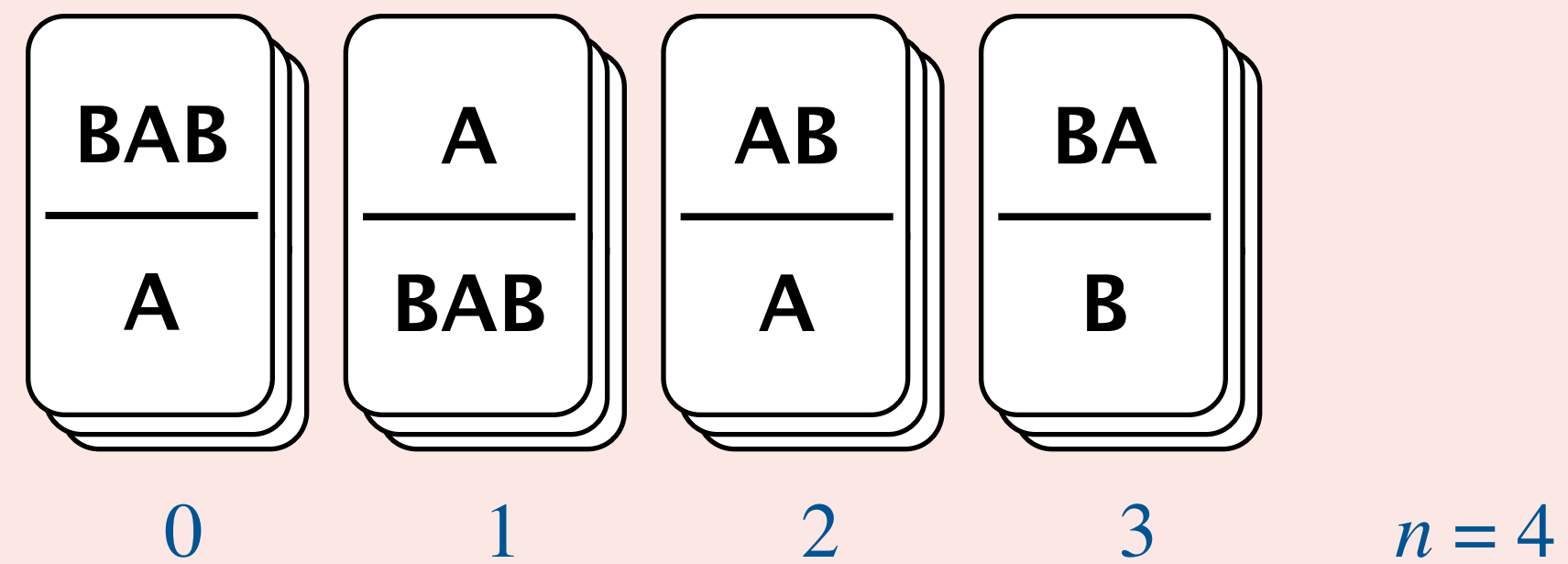




Is there an arrangement of dominos with matching top and bottom strings?

A. Yes.

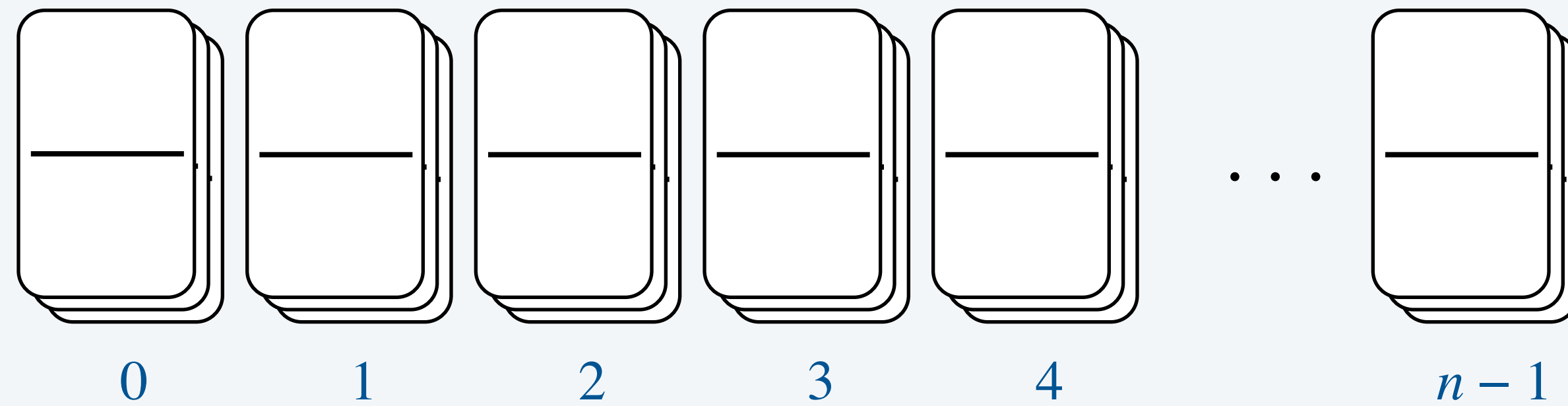
B. No.



A warmup puzzle

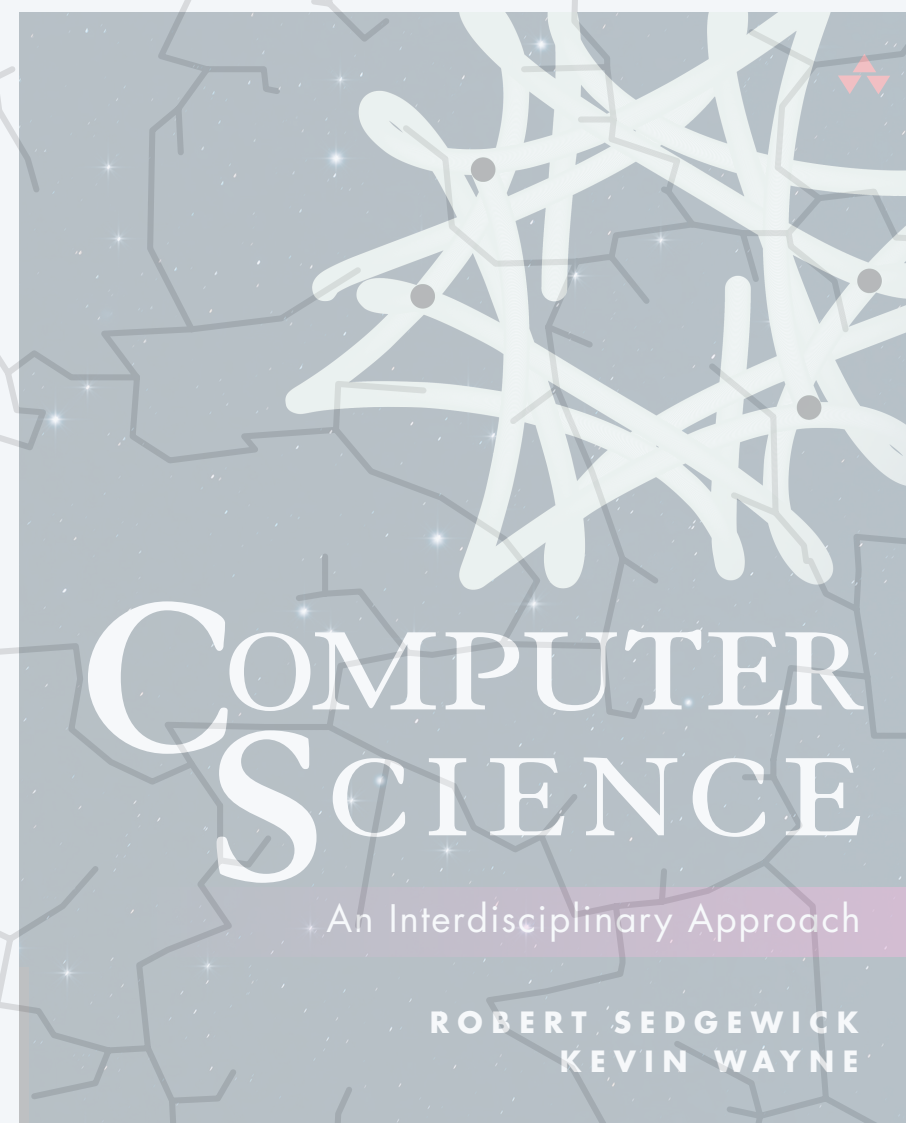
Post's correspondence problem (PCP). Given n domino types, is there an arrangement of dominos with matching top and bottom strings?

- Each domino has a top string and bottom string.
- No limit on the number of dominos used of each type.



A reasonable idea. Write a Java program that takes n domino types as input and solves PCP. ← *but not so easy because you don't know how many dominos you will need*

Astonishing fact. It is **provably impossible** to write such a program!



<https://introcs.cs.princeton.edu>

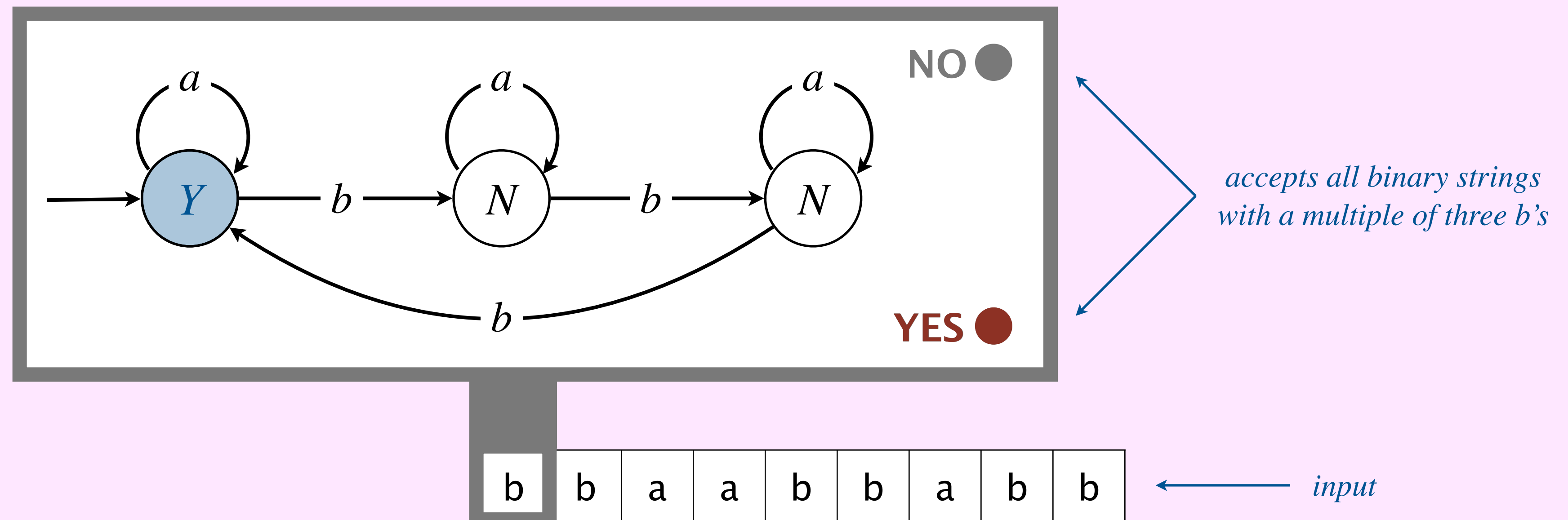
5. THEORY OF COMPUTING

- *introduction*
- *models of computation*
- *universality*
- *computability*
- *halting problem*

Deterministic finite-state automata demo



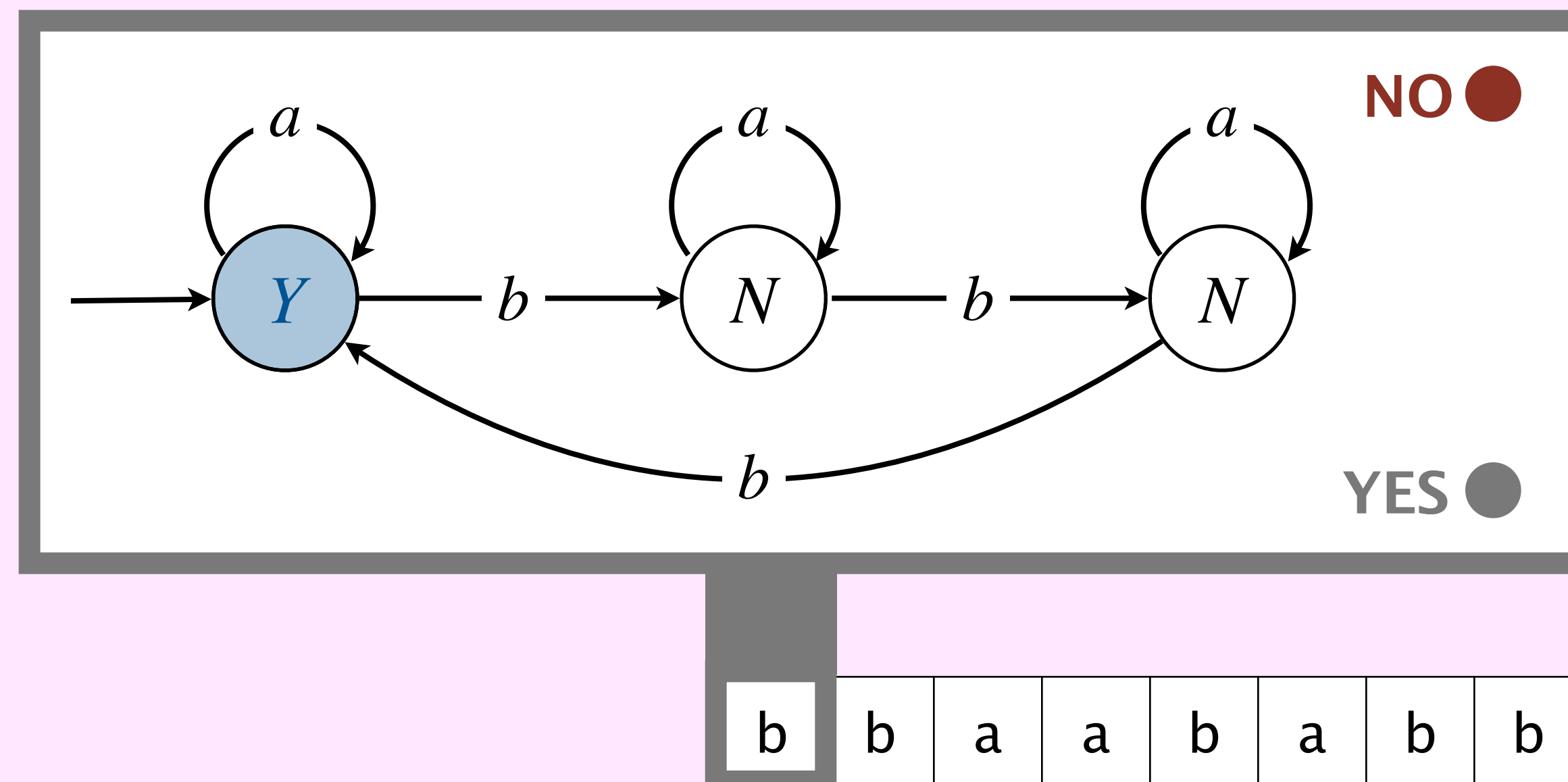
Goal. A simple model of computation.



Deterministic finite-state automata demo



Goal. A simple model of computation.



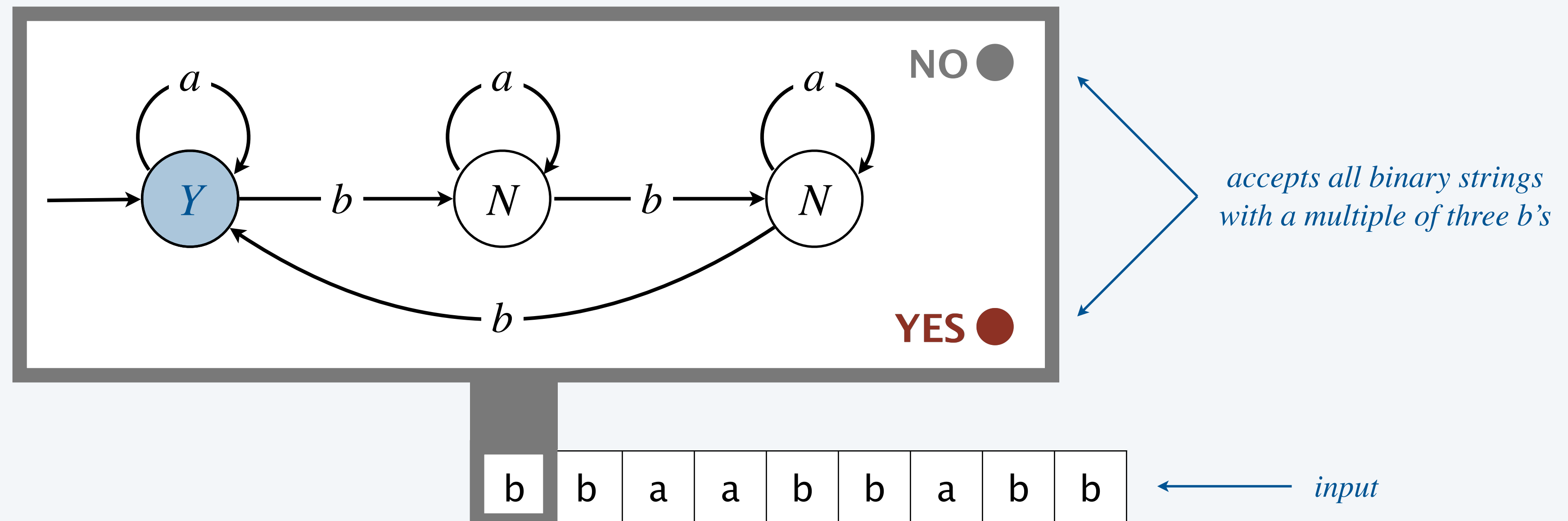
*accepts all binary strings
with a multiple of three b's*

input

Deterministic finite-state automata

DFA. An abstract machine.

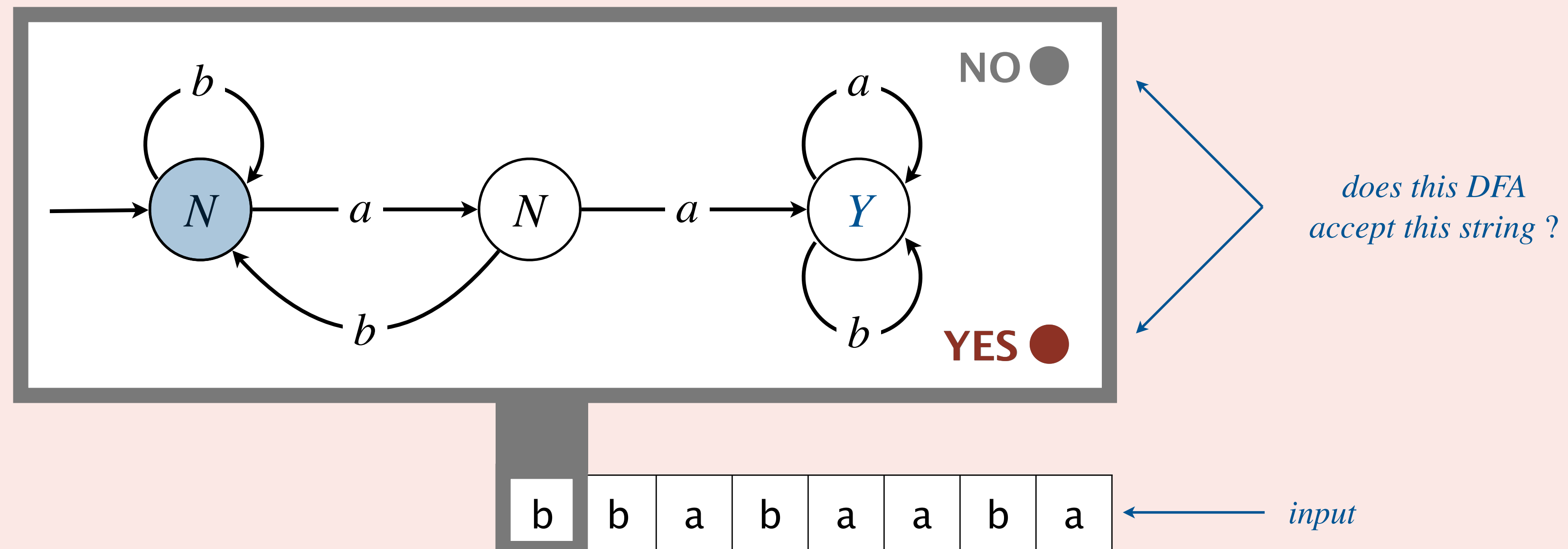
- Finite number of **states**.
- Begin in the **start state**; accept if **end state** is labeled *Y*.
- Repeat until the last input symbol has been consumed:
 - read next input symbol
 - move to the indicated state





Describe the set of strings that the DFA matches.

- A. All binary strings ending in aa.
- B. All binary strings containing aa.
- C. All binary strings containing at least two a's.
- D. All binary strings containing an even number of a's.



Deterministic finite-state automata

Fact. DFAs can solve some important problems, but not others.

solvable with DFA	not solvable with DFA
<i>even number of a's and b's</i>	<i>equal number of a's and b's</i>
<i>legal Java variable name</i>	<i>legal Java program</i>
<i>web form validation</i>	<i>primality checking</i>
<i>PROSITE pattern in genomics</i>	<i>Watson–Crick palindrome</i>
<i>sequential circuit</i>	<i>Post's correspondence problem</i>
<i>regular expression</i>	<i>halting problem</i>
<i>⋮</i>	<i>⋮</i>

Turning machines: intuition

Goal. A simple model of computation that encompasses all known computational processes.

Approach. Characterize what a human “computer” can do with pencil, paper, and mechanical rules.

Ex. A familiar computational process.

		1	0	1	0			
			3	1	4	2		
			7	1	8	2		
		1	0	3	2	4		

infinite loop possible

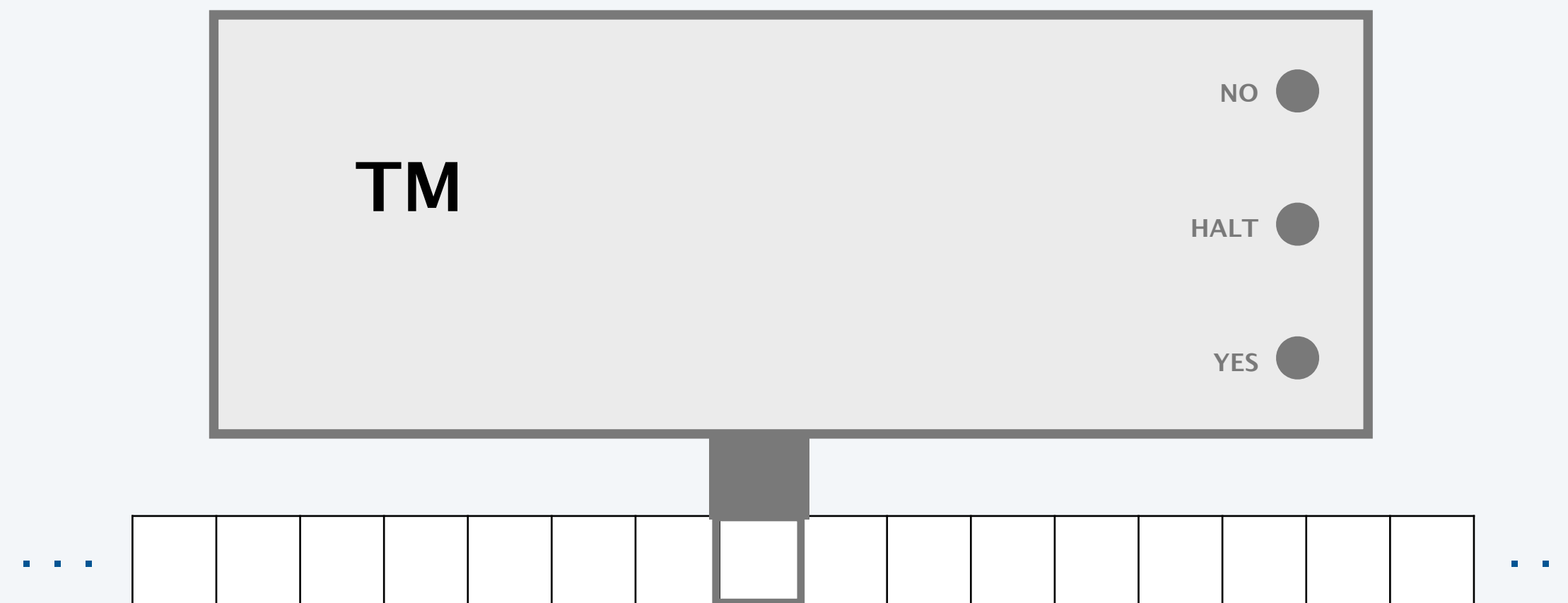
Key characteristics. Discrete; read/write; conditionals and loops; no prior limit on time/space.

Turing machines

Turing machine. An abstract machine that embodies mechanical rules on previous slide.

← *Turing gave precise mathematical description*

- Finite number of states and state transitions.
- Tape that stores symbols (for input, output, and intermediate results).
 - can **read** and **write** to tape
 - can move tape head **left** or **right** one cell
 - **no limit** on length



*need separate TM
for each task*

Limitation. Each TM corresponds to one **algorithm** (or one program). Not programmable!

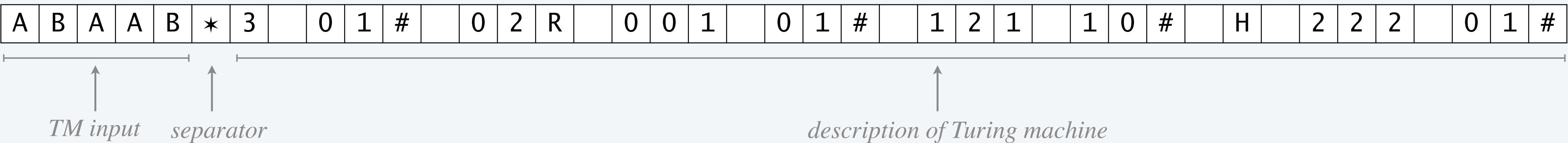
Universal Turing machine

Next goal. A “programmable” Turing machine.

Key insight. A TM can be represented as a string. *← treat program as data*

Universal TM. A single TM that can compute anything computable by any TM.

- Input: description of a TM and input for that TM.
- Output: the result of running that TM on that input.



Theorem. [Turing 1936] There exists a universal TM.

Pf idea. Simulating a TM is a mechanical procedure.



Implications of universal Turing machine

TM. Formalizes the notion of an **algorithm**.

Universal TM. Formalizes the notion of a **general-purpose computer**. ← *we are so used to having a UTM in our pocket (smartphone), that we take this for granted*

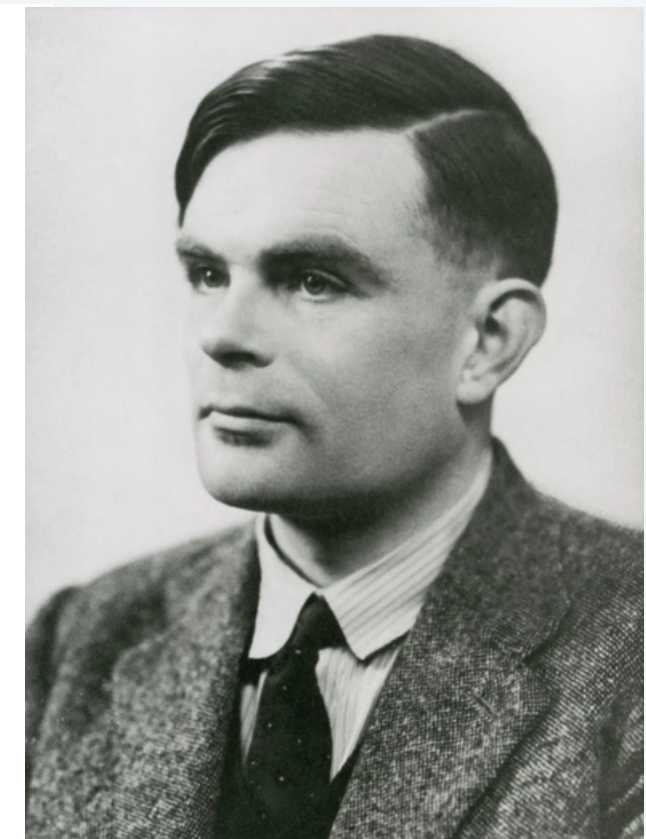
Profound implications.

- Single, **universal**, device.
- Anyone can **invent** a new way to use a computer.

*for communication, photos, music, videos,
games, calculators, word processing, ...*

*pong, email, spreadsheet, web, search engine, e-commerce,
social media, cryptocurrency, self-driving car, ChatGPT, ...*

*“The importance of the universal machine is clear. We do not need to have an infinity of different machines doing different jobs.... The engineering problem of producing various machines for various jobs is replaced by the office work of ‘**programming**’ the universal machine.” — Alan Turing (1948)*





<https://introcs.cs.princeton.edu>

5. THEORY OF COMPUTING

- *introduction*
- *models of computation*
- *universality*
- *computability*
- *halting problem*

Church–Turing thesis

Church–Turing thesis. Any computational problem that can be solved by a physical system (in this universe) can be solved by a Turing machine.

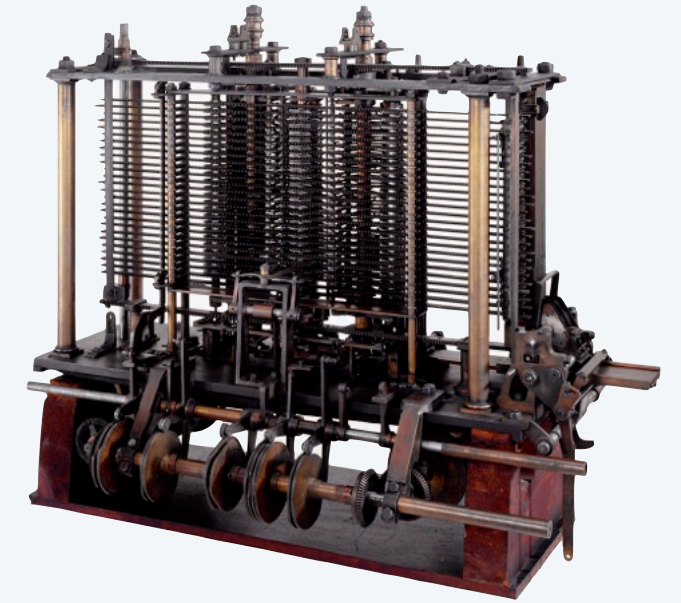
Remark. It's a thesis (not a theorem) since it's a statement about physics.

- Subject to falsification.
- Not subject to mathematical proof.

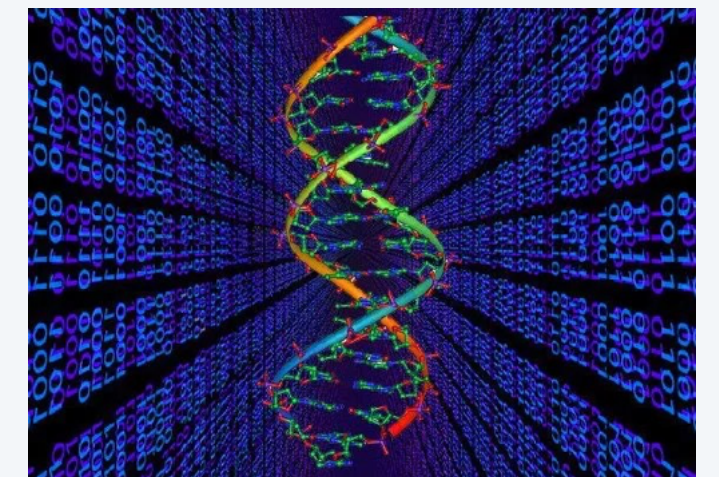
Implications.

- “All” computational devices can solve exactly the same computational problems.
- Turing’s definition of computation is (equivalent to) the right one.
- Enables rigorous study of computation (in this universe).
- A new law of physics. (!)

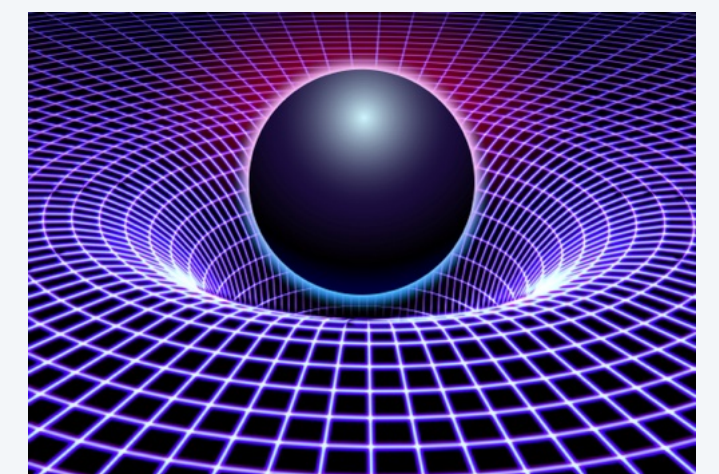
*this is what we mean by
“general-purpose computer”*



Analytical Engine



DNA



black hole

Evidence supporting the Church–Turing thesis: random-access machines

Fact. All of these **random-access machines** are provably equivalent to a Turing machine.

- Macbook Pro, iPhone, Samsung Galaxy, supercomputer, ...
- TOY machine. ← *stay tuned*
- ...

← *ignoring limits of finite memory*



Implication 1. Processors are equivalent in terms of which computational problems they can solve.

Implication 2. Can't design processors that can solve more computational problems.

↑
*differences are in speed, power,
cost, input/output, reliability, usability, ...*

Evidence supporting the Church–Turing thesis: programming languages

Fact. All of these **programming languages** are provably equivalent to a Turing–machine.

- Java.
- Python, C, C#, C++.
- Fortran, Lisp, Javascript, Matlab, R, Swift, Go, ...
- ...

← *ignoring intrinsic memory limitations*



Implication 1. PLs are equivalent in terms of which computational problems they can solve.

Implication 2. Can't invent PL that can solve more computational problems.

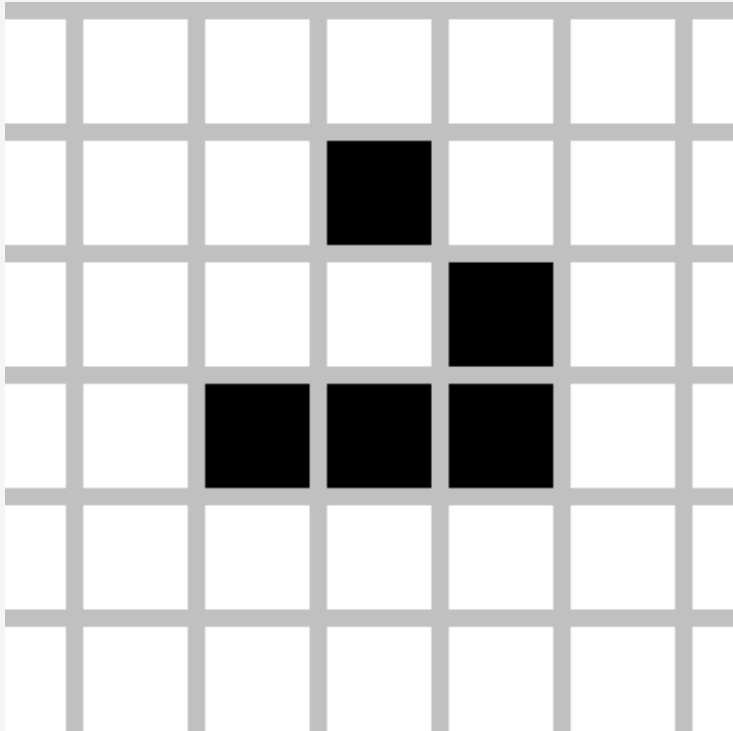
↑
*differences are in efficiency, writability, readability,
maintainability, modularity, reliability, portability,
and availability of libraries, ...*

More evidence supporting the Church–Turing thesis

Fact. All of these **models of computation** are provably equivalent to a Turing–machine.

model of computation	description
<i>programming languages</i>	Java, Python, C, C#, C++, Fortran, Lisp, Javascript, ...
<i>random-access machines</i>	Macbook Pro, iPhone, Samsung Galaxy, TOY, ...
<i>enhanced Turing machines</i>	multiple heads, multiple tapes, 2D tape, nondeterminism
<i>untyped λ-calculus</i>	formal system for defining and manipulating functions
<i>recursive functions</i>	functions dealing with computation on integers
<i>unrestricted grammars</i>	iterative string replacement rules used by linguists
<i>cellular automata</i>	cells which change state based on local interactions
<i>DNA computer</i>	compute using biological operations on DNA
<i>quantum computer</i>	compute using superposition of quantum states
\vdots	\vdots

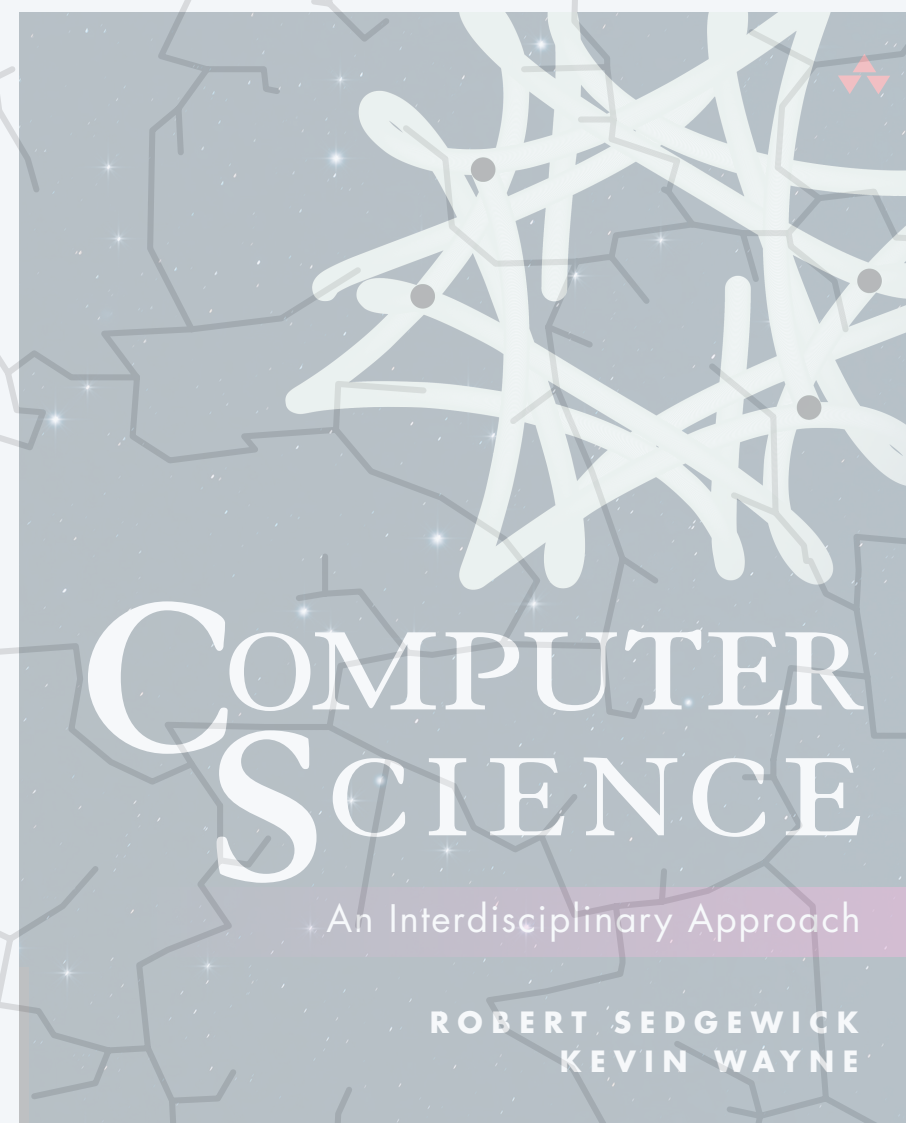
← *ignoring intrinsic memory limitations*





Which model of computation is **not universal**?

- A. Turing machines.
- B. DFAs.
- C. Java.
- D. iPhone 15 Pro.
- E. All of the above models are universal.



<https://introcs.cs.princeton.edu>

5. THEORY OF COMPUTING

- *introduction*
- *models of computation*
- *universality*
- ***computability***
- *halting problem*

Computability

Def. A computational problem is **computable** if there exists a TM to solve it.

Def. A computational problem is **uncomputable** if no TM exists to solve it.

← *equivalently, Java program,
iOS app, quantum computer, ...*

Theorem. [Turing 1936] The halting problem is **uncomputable**.

Theorem. [Post 1946] Post's correspondence problem is **uncomputable**.

Profound implications.

- There exist computational problems that no Turing machine can solve.
- There exist computational problems that no computer can solve.
- There exist computational problems that can't be solved in Java.

← *many such problems,
and many that are
important in practice*

Implications for programming systems

Q. Why is **debugging** difficult?

A. All of the following computational problems are uncomputable.

problem	description
<i>halting problem</i>	Given a function f , does it halt on a given input x ?
<i>totality problem</i>	Given a function f , does it halt on every input x ?
<i>no-input halting problem</i>	Given a function f with no inputs, does it halt?
<i>program equivalence</i>	Do two function f and g always return the same value?
<i>variable initialization</i>	Is the variable x initialized before it is used?
<i>dead-code elimination</i>	Does this statement ever get executed?
<i>memory management</i>	Will an object x ever be referenced again?
⋮	⋮



Uncomputable problems from mathematics

- Q. Why are some **math** calculations difficult?
- A. The following computational problems are uncomputable.



problem	description	yes input	no input
<i>Hilbert's 10th problem</i>	Given a polynomial equation with integer coefficients, does there exist an integer-valued solution?	$6x^3yz^2 + 3xy^2 - x^3 = 10$ $(x, y, z) = (5, 3, 0)$	$x^2 + y^2 = 3$
<i>definite integration</i>	Given a rational function $f(x)$ composed of polynomial and trigonometric functions, does the integral $\int_{-\infty}^{\infty} f(x) \, dx$ exist?	$\int_{-\infty}^{\infty} \frac{\cos x}{1 + x^2} \, dx$ $= \pi / e$	$\int_{-\infty}^{\infty} \frac{\cos x}{1 - x^2} \, dx$
\vdots	\vdots		

More uncomputable problems

Q. Why are so many **disciplines** difficult?

A. The following computational problems are uncomputable.

problem	description
<i>polygonal tiling</i>	Is it possible to tile the plane with copies of a given polygon?
<i>spectral gap</i>	Does a given quantum mechanical system have a spectral gap?
<i>ray tracing</i>	Will a light ray reach some final position in an optical system?
<i>data compression</i>	What is the shortest program that will produce a given string?
<i>virus detection</i>	Is a given computer program a virus?
<i>dynamical systems</i>	Is a generalized shift Φ chaotic?
<i>network coding</i>	Does a given network admit a coding scheme?
<i>Magic</i>	Does a given player have a winning strategy in a game of Magic?
⋮	⋮





Which of these computational problems are **computable**?

- A. Given a function f , determine whether it goes into an infinite loop.
- B. Given a positive integer n , compute its integer factorization.
- C. Both A and B.
- D. Neither A nor B.



<https://introcs.cs.princeton.edu>

5. THEORY OF COMPUTING

- *introduction*
- *models of computation*
- *universality*
- *computability*
- ***halting problem***

The halting problem

Halting problem. Given a Java function `f()` and an input `x`, determine whether `f(x)` halts.

Ex. [Fermat's last theorem]

```
public static void f(int n) {  
    for (int c = 1; true; c++)  
        for (int a = 1; a <= c; a++)  
            for (int b = 1; b <= c; b++)  
                if (Math.pow(a, n) + Math.pow(b, n) == Math.pow(c, n))  
                    return;  
}
```

*assume arbitrary precision
arithmetic (no overflow)*

`f(n)` halts if and only if there are positive integers `a`, `b`, and `c` such that $a^n + b^n = c^n$

n	halts?	explanation
1	yes	$1^1 + 1^1 = 2^1$
2	yes	$3^2 + 4^2 = 5^2$
3	no	Euler 1760
4	no	Fermat 1670
5	no	Dirichlet, Legendre 1825
⋮	no	Wiles 1995

Ahead. It's impossible to write a Java program to solve the halting problem.

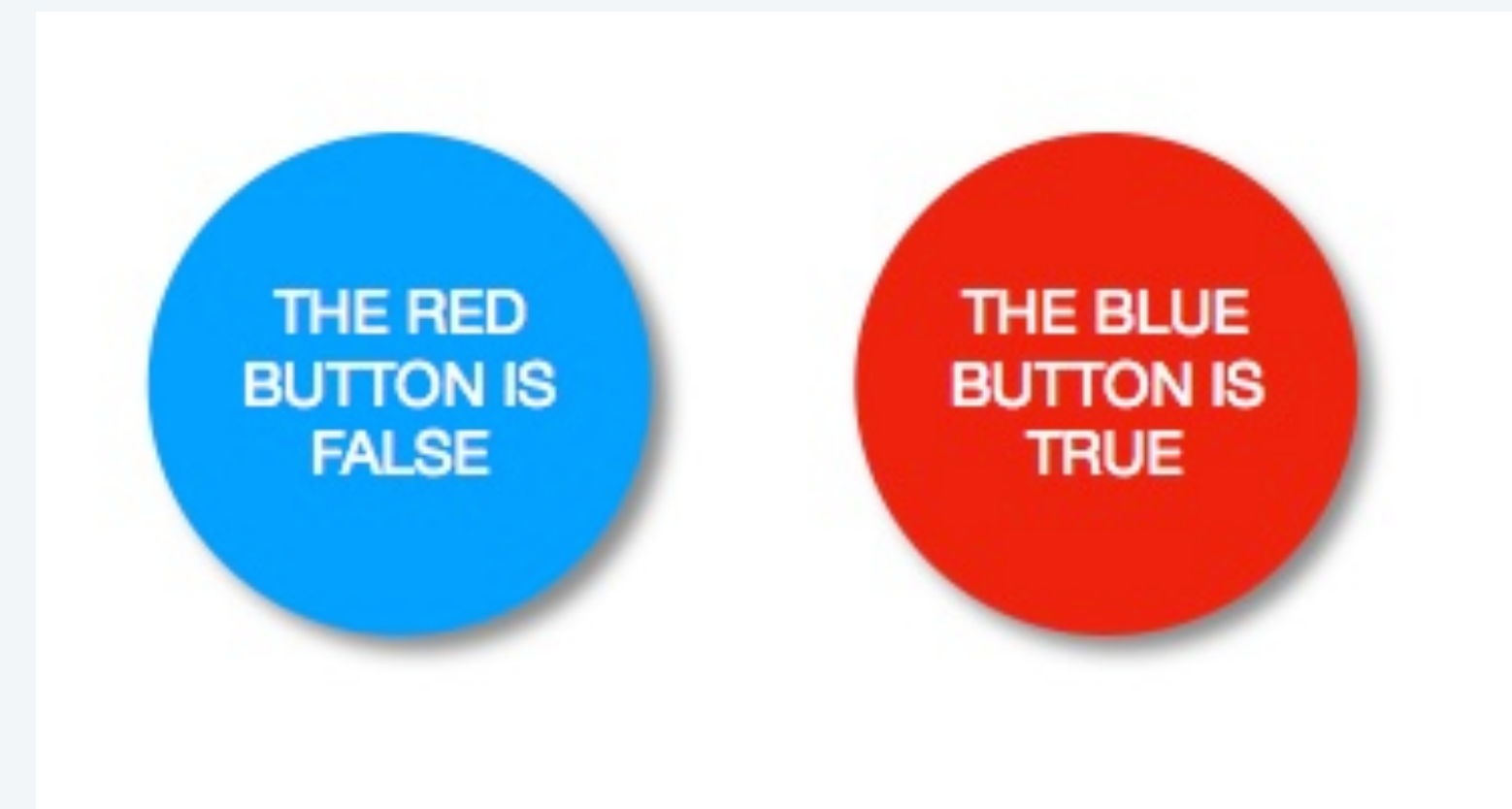
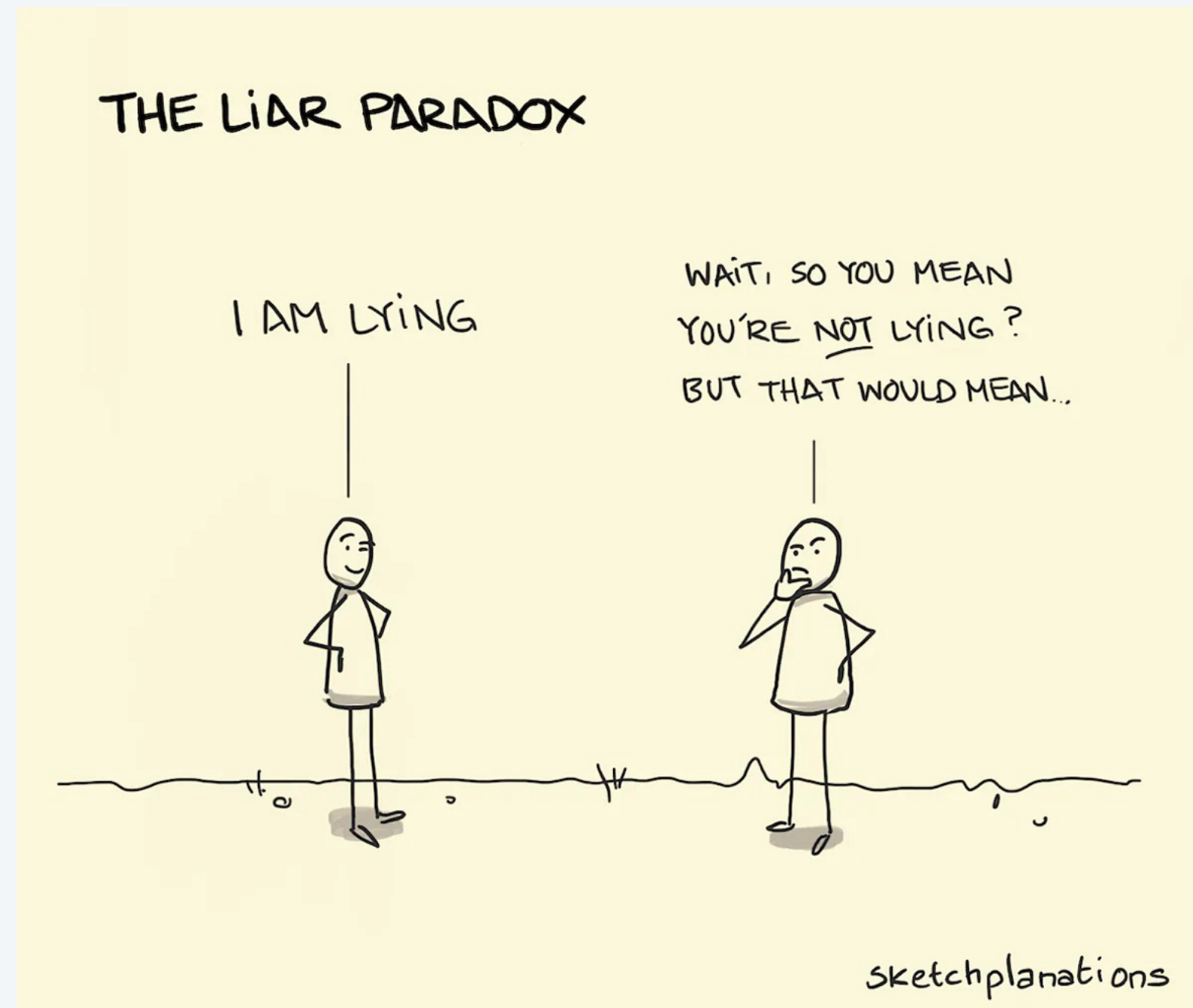
Note. Can solve the halting problem for some specific functions and/or inputs.

*Crux of problem: can trace function on input `n`.
If it halts, then you can safely conclude yes.
But, if it does not seem to halt, then you
don't know when to stop and conclude no.*

*but that might be very very hard
(even for 5-line Java functions)*

Warmup: liar's paradox

Liar's paradox. [dates back to ancient Greek philosophers]



Logical conclusion. Cannot label all statements as *true* or *false*. ← *source of difficulty = self-reference*

The halting problem is uncomputable

Theorem. [Turing 1936] The halting problem is uncomputable.

Pf sketch. [by contradiction]

- Assume that there exists a function `halts()` that solves the halting problem. ← Can assume it's in Java. Why?

purported solution to the halting problem

```
public boolean halts(String f, String x) {  
    if ( /* f(x) halts */ ) return true;  
    else return false;  
}
```

*a function f and its input x
(both encoded as strings)*

*halts() returns either true or false
(it cannot go into an infinite loop)*

Proof by contradiction: If a logical argument based on an assumption leads to a contradiction, then that assumption must have been *false*.

The halting problem is uncomputable

Theorem. [Turing 1936] The halting problem is uncomputable.

Pf sketch. [by contradiction]

- Assume that there exists a function `halts()` that solves the halting problem.

purported solution to the halting problem

```
public boolean halts(String f, String x) {  
    if ( /* f(x) halts */ ) return true;  
    else return false;  
}
```

a client of halts()

```
public void strange(String f) {  
    if (halts(f, f))  
        while (true) { } // infinite loop  
}
```

a contradiction?

```
strange(strange);
```

- Write a function `strange(f)` that goes into an infinite loop if `f(f)` halts; and halts otherwise.
- Call `strange()` with itself as argument. (!!)
 - if `strange(strange)` halts, then `strange(strange)` goes into an infinite loop
 - if `strange(strange)` does not halt, then `strange(strange)` halts
- This is a contradiction; therefore, `halts()` cannot exist. ■

Turing machine. A, simple, formal model of computation.

Duality of programs and data. Encode both as strings and compute with both.

Universality. Concept of general-purpose programmable computers.

Church–Turing thesis. Computable at all = computable with a Turing machine.

Computability. There exist inherent limits to computation.

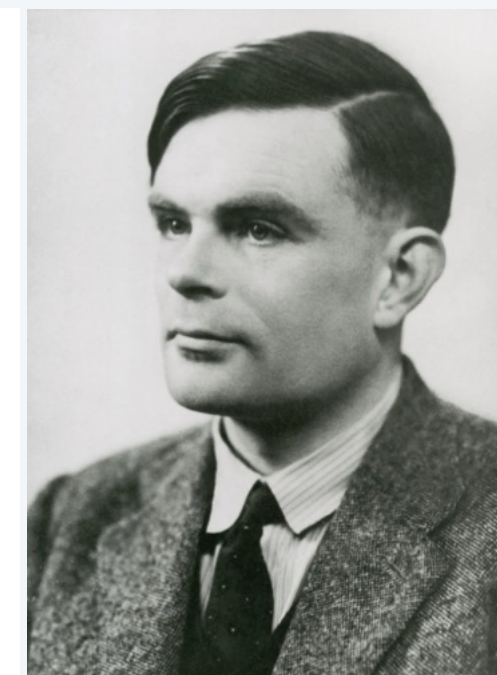
← *foundational ideas, all introduced
in Turing's landmark paper*

Turing's 1936 paper. One of the most impactful scientific papers of the 20th century.

ON COMPUTABLE NUMBERS, WITH AN APPLICATION TO
THE ENTSCHEIDUNGSPROBLEM

By A. M. TURING.

[Received 28 May, 1936.—Read 12 November, 1936.]



Credits

image	source	license
<i>David Hilbert</i>	<u>Wikimedia</u>	<u>public domain</u>
<i>Kurt Gödel</i>	<u>Wikimedia</u>	<u>public domain</u>
<i>Alonzo Church</i>	<u>Princeton University</u>	
<i>Alan Turing</i>	<u>Science Museum, London</u>	
<i>EDSAC</i>	<u>Computer Laboratory, Cambridge</u>	<u>CC BY 2.0</u>
<i>Vintage Desktop Computer</i>	<u>Adobe Stock</u>	<u>education license</u>
<i>Macbook Pro M1</i>	<u>Apple</u>	
<i>Google Dalles Data Center</i>	<u>Google</u>	
<i>Theory vs. Practice</i>	<u>Ela Sjolie</u>	
<i>Sound Effects</i>	<u>Mixkit</u>	<u>Mixkit free license</u>
<i>Babbage's Analytical Engine</i>	<u>Science Museum, London</u>	<u>CC BY 2.0</u>
<i>DNA Computer</i>	<u>Clean Future</u>	
<i>Black Hole Gravity</i>	<u>Adobe Stock</u>	<u>education license</u>

Credits

image	source	license
<i>iPhone 14 Pro Max</i>	<u>Apple</u>	
<i>Samsung Galaxy Z</i>	<u>Samsung</u>	
<i>IBM Summit Supercomputer</i>	<u>Oak Ridge National Laboratories</u>	
<i>Quantum Computer</i>	<u>Erik Lucero / Google</u>	
<i>Conway's Game of Life</i>	<u>Wikimedia</u>	<u>CC BY-SA 3.0</u>
<i>Quantum Computing Logo</i>	<u>Adobe Stock</u>	<u>education license</u>
<i>DNA Computer</i>	<u>DNews</u>	
<i>Liar's Paradox</i>	<u>sketchplanations</u>	
<i>Red Button, Blue Button</i>	<u>Martin Svatoš</u>	
<i>Light Bulb Idea</i>	<u>Clker-Free-Vector-Images</u>	<u>Pixabay</u>
<i>On Computable Numbers</i>	<u>Alan Turing</u>	