

## Theory of Computing

- introduction
- models of computation
- universality
- computability
- halting problem


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## Introduction to theory of computing

Fundamental questions.

- What is an algorithm?
- What is a general-purpose computer?
- What can a computer do?
- What can a computer do with limited resources?

History. Pioneering work at Princeton in the 1930s.

Kurt Gödel

Alonzo Church

Alan Turing

## Introduction to theory of computing

Fundamental questions.

- What is an algorithm?
- What is a general-purpose computer?
- What can a computer do?
- What can a computer do with limited resources?

General approach. Consider minimal abstract machines.
Surprising outcome. Sweeping and relevant statements about all computers.


## Why study theory of computing?

In theory...

- Deeper understanding of computation.
- Foundation of all modern computers.
- Philosophical implications.
- Pure science.

In practice...

- Pattern matching: theory of regular expressions.
- Sequential circuits: theory of finite-state automata.
- Compilers: theory of context-free grammars.

- Cryptography:
- Data compression: theory of computational complexity. theory of information.


## Some computational problems

Function problem. Compute a mathematical function.
input can be numbers,
text, image, video, code,
(encoded in binary) ext, image, video, code,
(encoded in binary)


## A warmup puzzle

Post's correspondence problem (PCP). Given $n$ domino types, is there an arrangement of dominos with matching top and bottom strings?

- Each domino has a top string and bottom string.
- No limit on the number of dominos used of each type.

Input.


Solution. Yes.


Theory of computing: quiz 1

Is there an arrangement of dominos with matching top and bottom strings?
A. Yes.
B. No.


## A warmup puzzle

Post's correspondence problem (PCP). Given $n$ domino types, is there an arrangement of dominos with matching top and bottom strings?

- Each domino has a top string and bottom string.
- No limit on the number of dominos used of each type.

Input. [ devised by Andrew Appel '81]
$\frac{S[ }{\mathrm{S}[11111 \mathrm{X}][ }$
0

1

2

3
4

5
6

7

8

10

$$
n=11
$$

Challenge [hard]. Find a solution that starts with letter S.

## A warmup puzzle

Post's correspondence problem (PCP). Given $n$ domino types, is there an arrangement of dominos with matching top and bottom strings?

- Each domino has a top string and bottom string.
- No limit on the number of dominos used of each type.


A reasonable idea. Write a Java program that takes $n$ domino types as input and solves PCP. you don't know how many dominos you will need

Astonishing fact. It is provably impossible to write such a program!


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## Deterministic finite-state automata demo

Goal. A simple model of computation.


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## Deterministic finite-state automata

DFA. An abstract machine.

- Finite number of states.
- Begin in the start state; accept if end state is labeled $Y$.
- Repeat until the last input symbol has been consumed:
- read next input symbol
- move to the indicated state


Theory of computing: quiz 2

## Describe the set of strings that the DFA matches.

A. All binary strings ending in aa.
B. All binary strings containing aa.
C. All binary strings containing at least two a's.
D. All binary strings containing an even number of a's.


## Deterministic finite-state automata

Fact. DFAs can solve some important problems, but not others.
solvable with DFA not solvable with DFA

| even number of $a$ 's and $b$ 's | equal number of a's and b's |
| :---: | :---: |
| legal Java variable name | legal Java program |
| web form validation | primality checking |
| PROSITE pattern in genomics | Watson-Crick palindrome |
| sequential circuit | Post's correspondence problem |
| regular expression | halting problem |

## Turning machines: intuition

Goal. A simple model of computation that encompasses all known computational processes. Approach. Characterize what a human "computer" can do with pencil, paper, and mechanical rules.

Ex. A familiar computational process.

|  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  | 1 | 0 | 1 | 0 |  |  |  |
|  |  |  | 3 | 1 | 4 | 2 |  |  |
|  |  |  | 7 | 1 | 8 | 2 |  |  |
|  |  | 1 | 0 | 3 | 2 | 4 |  |  |
|  |  |  |  |  |  |  |  |  |

Key characteristics. Discrete; read/write; conditionals and loops; no prior limit on time/space.

## Turing machine demo: balanced parentheses

Turing machine. An abstract machine that embodies mechanical rules on previous slide.


## Turing machines

Turing machine. An abstract machine that embodies mechanical rules on previous slide.

- Finite number of states and state transitions.
- Tape that stores symbols (for input, output, and intermediate results).
- can read and write to tape
- can move tape head left or right one cell
- no limit on length


Limitation. Each TM corresponds to one algorithm (or one program). Not programmable!

## Universal Turing machine

Next goal. A "programmable" Turing machine.

Key insight. A TM can be represented as a string. $\longleftarrow$ treat program as data

Universal TM. A single TM that can compute anything computable by any TM.

- Input: description of a TM and input for that TM.
- Output: the result of running that TM on that input.


Theorem. [Turing 1936] There exists a universal TM. Pf idea. Simulating a TM is a mechanical procedure.


## Implications of universal Turing machine

TM. Formalizes the notion of an algorithm.
Universal TM. Formalizes the notion of a general-purpose computer. $\qquad$ we are so used to having a UTM in our pocket (smartphone), that we take this for granted

Profound implications.
 for communication, photos, music, videos, games, calculators, word processing, ...

- Single, universal, device.
- Anyone can invent a new way to use a computer.
pong, email, spreadsheet, web, search engine, e-commerce, social media, cryptocurrency, self-driving car, ChatGPT, .
" The importance of the universal machine is clear. We do not need to have an infinity of different machines doing different jobs.... The engineering problem of producing various machines for various jobs is replaced by the office work of 'programming' the universal machine." - Alan Turing (1948)




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## Church-Turing thesis

Church-Turing thesis. Any computational problem that can be solved by a physical system
(in this universe) can be solved by a Turing machine.

Remark. It's a thesis (not a theorem) since it's a statement about physics.

- Subject to falsification.
- Not subject to mathematical proof.
this is what we mean by
Implications.
"general-purpose computer"
- "All" computational devices can solve exactly the same computational problems.
- Turing's definition of computation is (equivalent to) the right one.
- Enables rigorous study of computation (in this universe).


Analytical Engine


DNA

- A new law of physics. (!)

black hole


## Evidence supporting the Church-Turing thesis: random-access machines

Fact. All of these random-access machines are provably equivalent to a Turing machine.

- Macbook Pro, iPhone, Samsung Galaxy, supercomputer, ...
- TOY machine. $\qquad$ stay tuned


Implication 1. Processors are equivalent in terms of which computational problems they can solve.
Implication 2. Can't design processors that can solve more problems.

## Evidence supporting the Church-Turing thesis: programming languages

Fact. All of these programming languages are provably equivalent to a Turing-machine.

- Java.
- Python, C, C\#, C++.
$\longleftarrow$ ignoring intrinsic memory limitations
- Fortran, Lisp, Javascript, Matlab, R, Swift, Go, ...
- ..

Implication 1. PLs are equivalent in terms of which computational problems they can solve.
Implication 2. Can't invent PL that can solve more problems.

## More evidence supporting the Church-Turing thesis

## Fact. All of these models of computation are provably equivalent to a Turing-machine.

## model of computation

| programming languages | Java, Python, C, C\#, C++, Fortran, Lisp, Javascript, ... |
| :---: | :---: |
| random-access machines | Macbook Pro, iPhone, Samsung Galaxy, TOY, ... |
| enhanced Turing machines | multiple heads, multiple tapes, 2D tape, nondeterminism |
| untyped $\lambda$-calculus | formal system for defining and manipulating functions |
| recursive functions | functions dealing with computation on integers |
| unrestricted grammars | iterative string replacement rules used by linguists |
| cellular automata | cells which change state based on local interactions |
| DNA computer | compute using biological operations on DNA |
| quantum computer | compute using superposition of quantum states |

## description

Java, Python, C, C\#, C++, Fortran, Lisp, Javascript, ...


Theory of computing: quiz 3

Which model of computation is not universal?
A. Turing machines.
B. DFAs.
C. Java language.
D. iPhone 15 Pro.
E. All of the above models are universal.


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## Computability

Def. A computational problem is computable if there exists a TM to solve it.
Def. A computational problem is uncomputable if no TM exists to solve it.
equivalently, Java program, iOS app, quantum computer, ...

Theorem. [Turing 1936] The halting problem is uncomputable.
Theorem. [Post 1946] Post's correspondence problem is uncomputable.

Profound implications.

- There exist computational problems that no Turing machine can solve.
- There exist computational problems that no computer can solve.
- There exist computational problems that can't be solved in Java.
many such problems, and many that are important in practice


## Implications for programming systems

Q. Why is debugging difficult?
A. All of the following computational problems are uncomputable.

## problem

halting problem
totality problem
no-input halting problem
program equivalence
variable initialization
dead-code elimination
memory management

## description

Given a function $f$, does it halt on a given input $x$ ?

Given a function $f$, does it halt on every input $x$ ?
Given a function $f$ with no inputs, does it halt?


Do two function $f$ and $g$ always return the same value?
Is the variable $x$ initialized before it is used?

Does this statement ever get executed?

Will an object $x$ ever be referenced again?

## Uncomputable problems from mathematics

Q. Why are some math calculations difficult?
A. The following computational problems are uncomputable.

## problem

description
yes input
no input

Hilbert's $10^{\text {th }}$ problem
definite integration

Given a polynomial equation with integer coefficients, does there exist an integer-valued solution?

$$
\begin{gathered}
6 x^{3} y z^{2}+3 x y^{2}-x^{3}=10 \quad x^{2}+y^{2}=3 \\
(x, y, z)=(5,3,0)
\end{gathered}
$$

Given a rational function $f(x)$ composed of polynomial and trigonometric functions, does the integral $\int_{-\infty}^{\infty} f(x) d x$ exist?

$$
\begin{aligned}
& \int_{-\infty}^{\infty} \frac{\cos x}{1+x^{2}} d x \quad \int_{-\infty}^{\infty} \frac{\cos x}{1-x^{2}} d x \\
& \quad=\pi / e
\end{aligned}
$$

## More uncomputable problems

Q. Why are so many disciplines difficult?
A. The following computational problems are uncomputable.
problem
polygonal tiling
spectral gap
ray tracing
data compression
virus detection
dynamical systems
network coding
description
Is it possible to tile the plane with copies of a given polygon?

Does a given quantum mechanical system have a spectral gap?
Will a light ray reach some final position in an optical system?
What is the shortest program that will produce a given string?
Is a given computer program a virus?
Is a generalized shift $\Phi$ chaotic?
Does a given network admit a coding scheme?
Magic Does a given player has a winning strategy in a game of Magic?


Theory of computing: quiz 4

## Which of these computational problems are computable?

A. Given a function $f$, determine whether it goes into an infinite loop.
B. Given a positive integer $n$, compute it integer factorization.
C. Both A and B.
D. Neither A nor B.

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Theory of computing: quiz 5

Does the fruit-problem meme have a solution?
A. Yes.
B. No.
$99.99 \%$ of people cannot solve this!


Find positive whole values for 0,$\}$, and 8 .

## The halting problem

Halting problem. Given a Java function $f()$ and an input $x$, determine whether $f(x)$ halts.

## Ex. [ Fermat's last theorem ]

```
public static void f(int n) {
    for (int c = 1; true; c++)
        for (int a = 1; a <= c; a++)
            for (int b = 1;b <= c;b++)
            if (Math.pow(a, n) + Math.pow(b, n) == Math.pow(c, n))
                return;
}
```

$f(n)$ halts if and only if there are positive integers $a, b$, and $c$ such that $a^{n}+b^{n}=c^{n}$

| $\mathbf{n}$ | halts? | explanation |
| :---: | :---: | :---: |
| 1 | yes | $1^{1}+1^{1}=2^{1}$ |
| 2 | yes | $3^{2}+4^{2}=5^{2}$ |
| 3 | no | Euler 1760 |
| 4 | no | Fermat 1670 |
| 5 | no | Dirichlet, Legendre 1825 |
| $\vdots$ | no | Wiles 1995 |

Ahead. It's impossible to write a Java program to solve halting problem. $\qquad$ If it halts, then you can safely conclude yes. But, if it does not seem to halt, then you don't know when to stop and conclude no.

## Warmup: liar's paradox

Liar's paradox. [dates back to ancient Greek philosophers]

THE LIAR PARADOX


sketchplanations

Logical conclusion. Cannot label all statements as true or false. source of difficulty $=$ self-reference

## The halting problem is uncomputable

Theorem. [Turing 1936] The halting problem is uncomputable.
Pf sketch. [ by contradiction ]

- Assume that there exists a function ha7ts() that solves the halting problem. $\qquad$
a function f and its input x


Proof by contradiction: If a logical argument based on an assumption leads to a contradiction, then that assumption must have been false.

## The halting problem is uncomputable

Theorem. [Turing 1936] The halting problem is uncomputable.
Pf sketch. [ by contradiction ]

- Assume that there exists a function ha7ts() that solves the halting problem.

```
purported solution to the halting problem
public boolean halts(String f, String x) {
    if (/* f(x) ha7ts */ ) return true;
    else return false;
}
```

```
a client
public void strange(String f) {
    if (halts(f, f))
        while (true) { } // infinite loop
}
```

- Write a function strange(f) that goes into an infinite loop if $f(f)$ halts; and halts otherwise.
- Call strange() with itself as argument. (!!)
- if strange(strange) halts, then strange (strange) goes into an infinite loop
- if strange(strange) does not halt, then strange(strange) halts
- This is a contradiction; therefore, halts() cannot exist.


## Big ideas

Turing machine. A, simple, formal model of computation.
Duality of programs and data. Encode both as strings and compute with both.
Universality. Concept of general-purpose programmable computers.
Church-Turing thesis. Computable at all = computable with a Turing machine. Computability. There exist inherent limits to computation.

Turing's 1936 paper. One of the most impactful scientific papers of the $20^{\text {th }}$ century. THE ENTSCHEIDUNGSPROBLEM


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