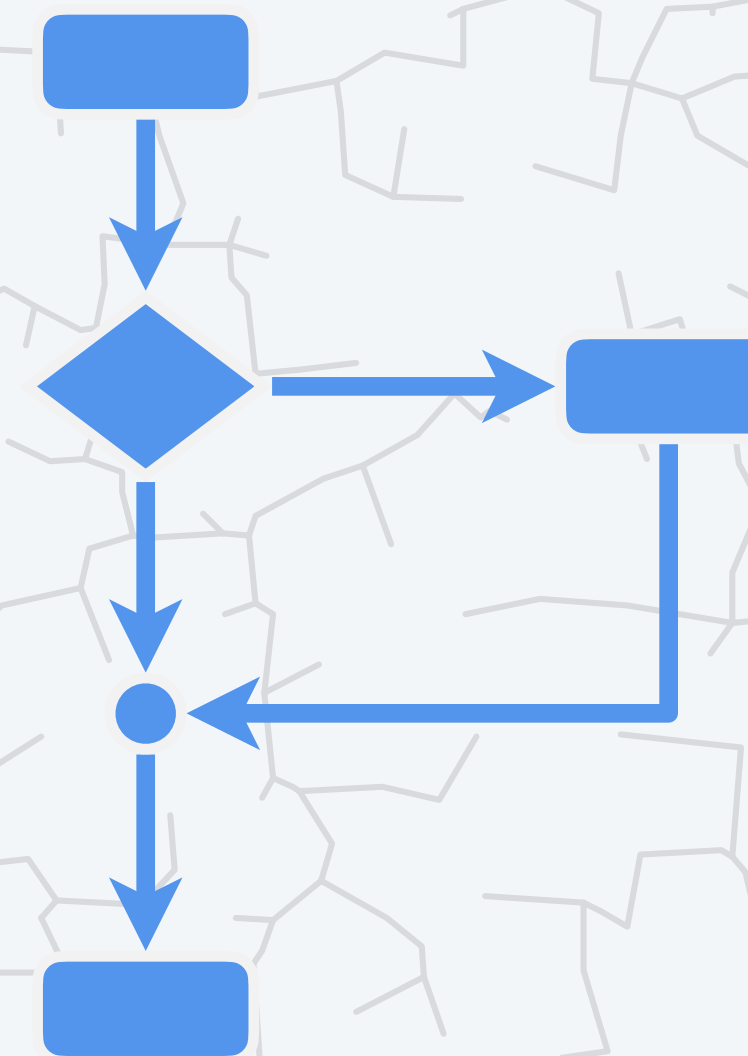


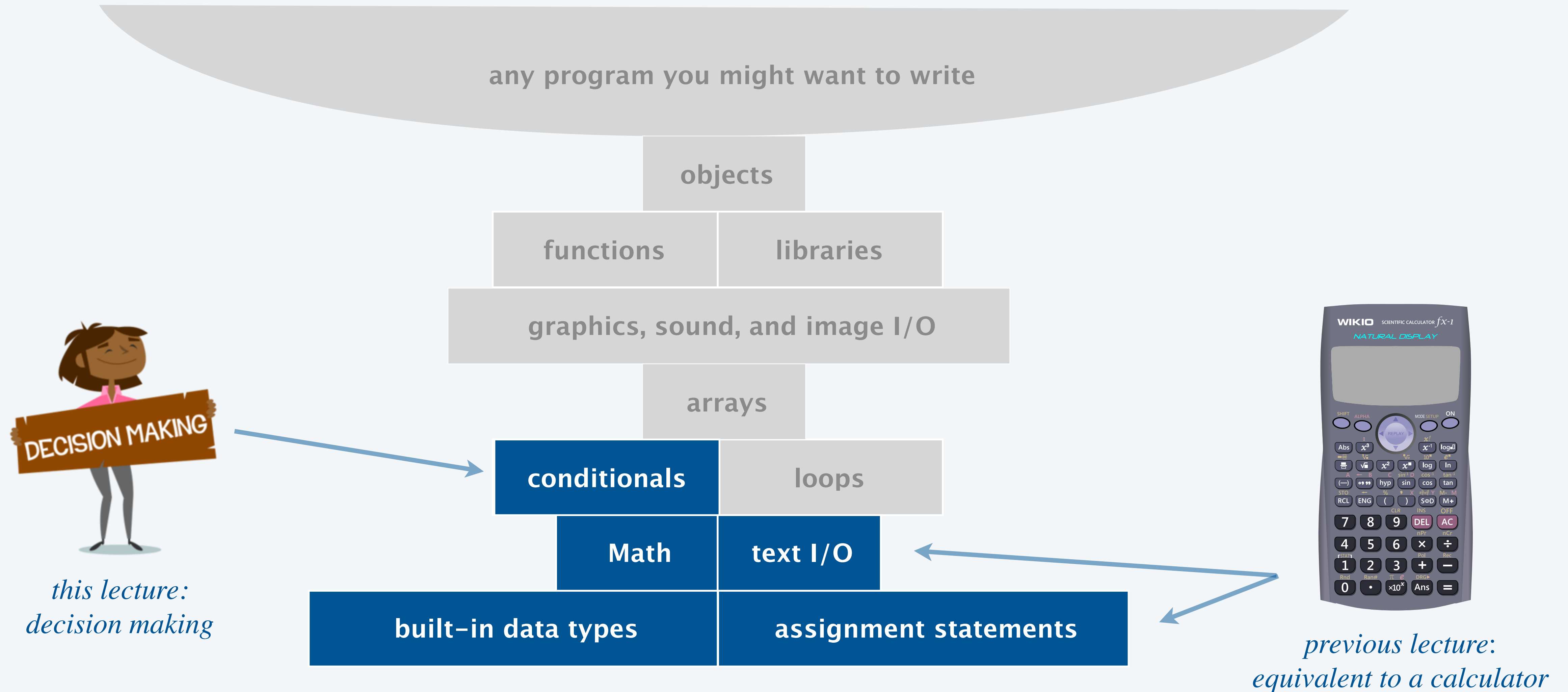
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1.3 CONDITIONALS

- ▶ *if statements*
- ▶ *if-else statements*
- ▶ *nested conditionals*
- ▶ *year-to-speech*



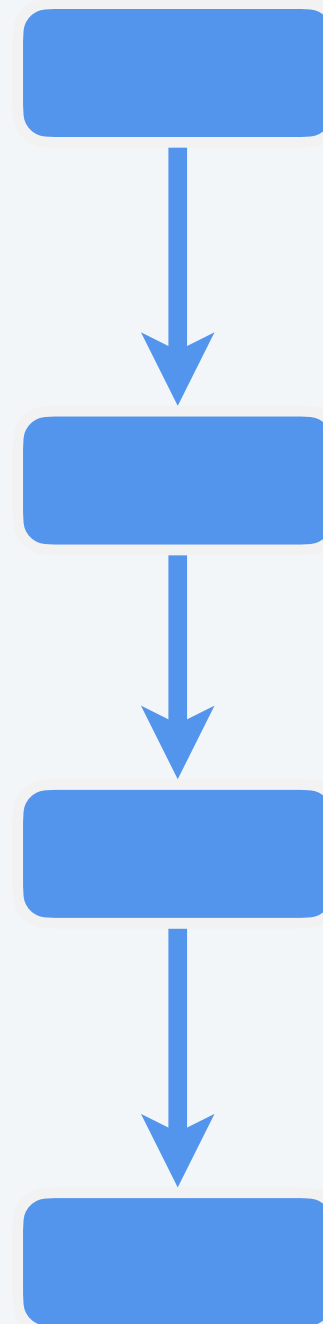
Basic building blocks for programming



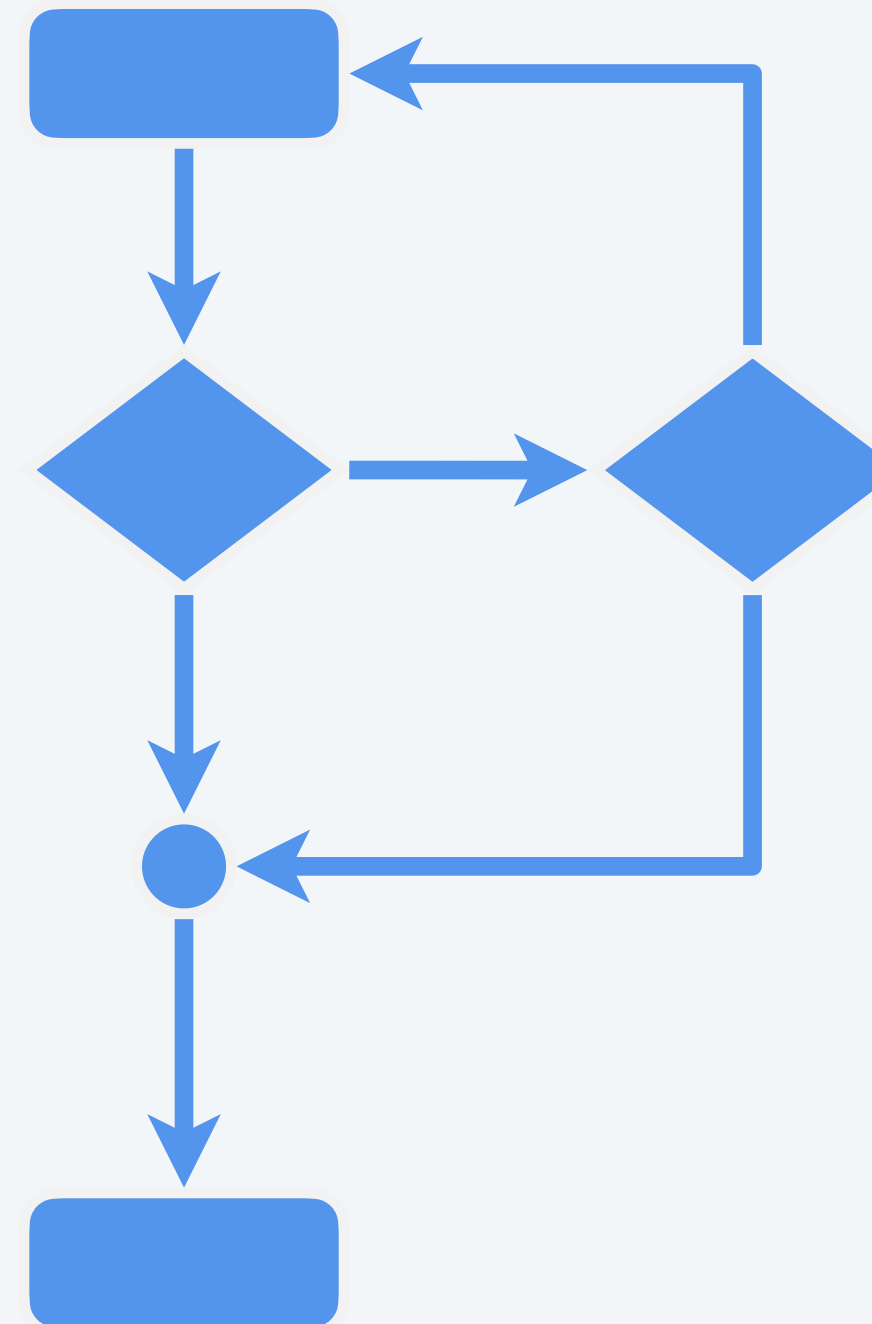
Conditionals and loops

Control flow. The sequence of statements that are actually executed in a program.

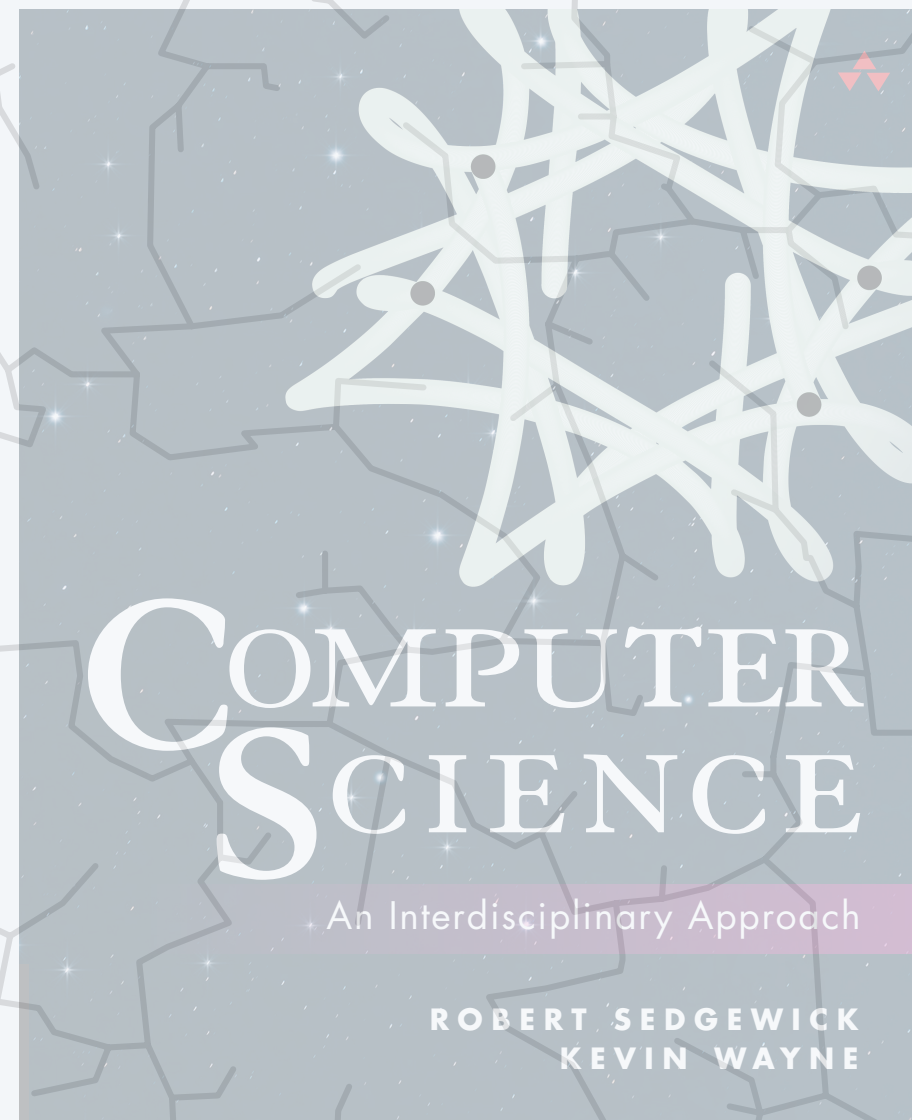
Conditionals and loops. Enable us to choreograph control flow.



straight-line control flow
(last lecture)



control flow with conditionals and loops
(this week)



<https://introc.cs.princeton.edu>

1.3 CONDITIONALS

- ▶ *if statements*
- ▶ *if-else statements*
- ▶ *nested conditionals*
- ▶ *year-to-speech*

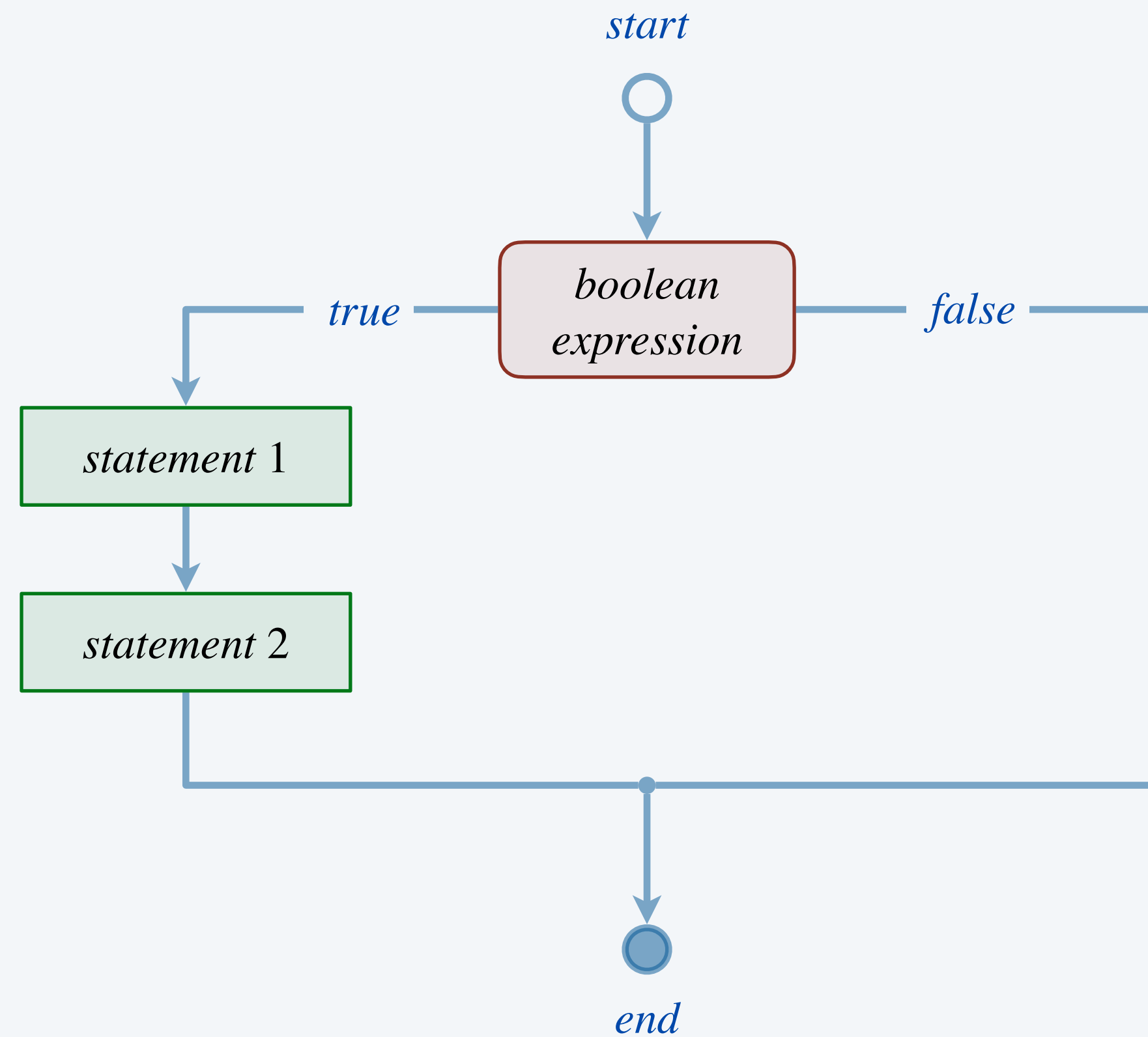
The *if* statement

Execute certain statement(s) depending on the value of a boolean expression.

- Evaluate a boolean expression.
- If true, execute statements in **code block** delimited by curly braces.

```
if (<boolean expression>) {  
  <statement 1>  
  <statement 2>  
}
```

if statement template



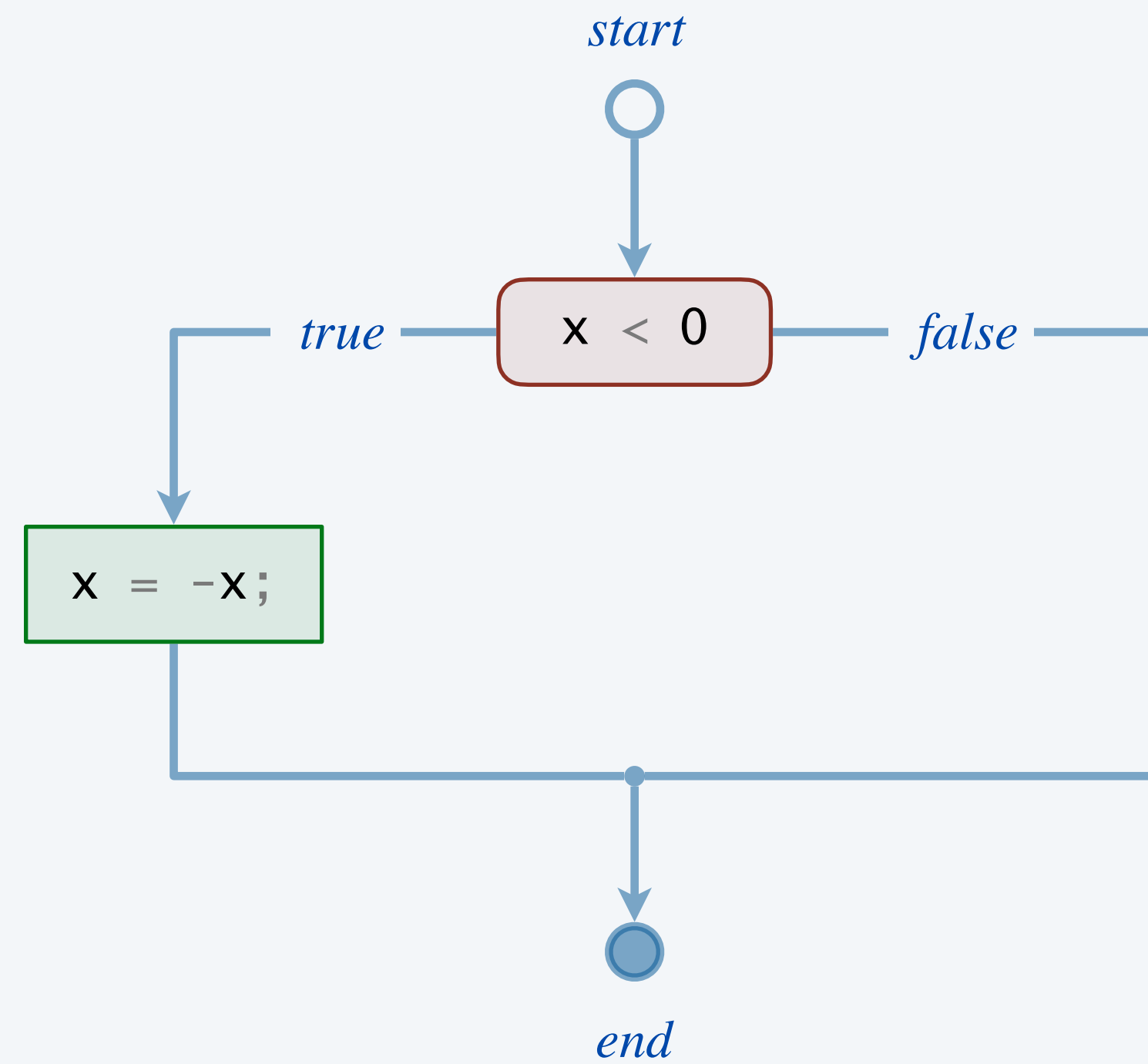
The *if* statement

Execute certain statement(s) depending on the value of a boolean expression.

- Evaluate a boolean expression.
- If true, execute statements in **code block** delimited by curly braces.

```
if (x < 0) {  
    x = -x;  
}
```

replaces x with
the absolute value of x



Code blocks

A code block can contain a sequence of statements.

- Assignment statements.
- Declaration statements. ← *“local” variable accessible only within the block in which it is declared*
- Other *if* statements.
- ...

```
public class TwoSort {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
  
        if (b < a) {  
            int temp = a;  
            a = b;  
            b = temp;  
        }  
  
        System.out.println(a);  
        System.out.println(b);  
    }  
}
```

code block consists of a sequence of statements (swap values in a and b)

```
~/cos126/conditionals> java TwoSort 1234 126  
126  
1234  
  
~/cos126/conditionals> java TwoSort 126 1234  
126  
1234
```

More examples of *if* statements

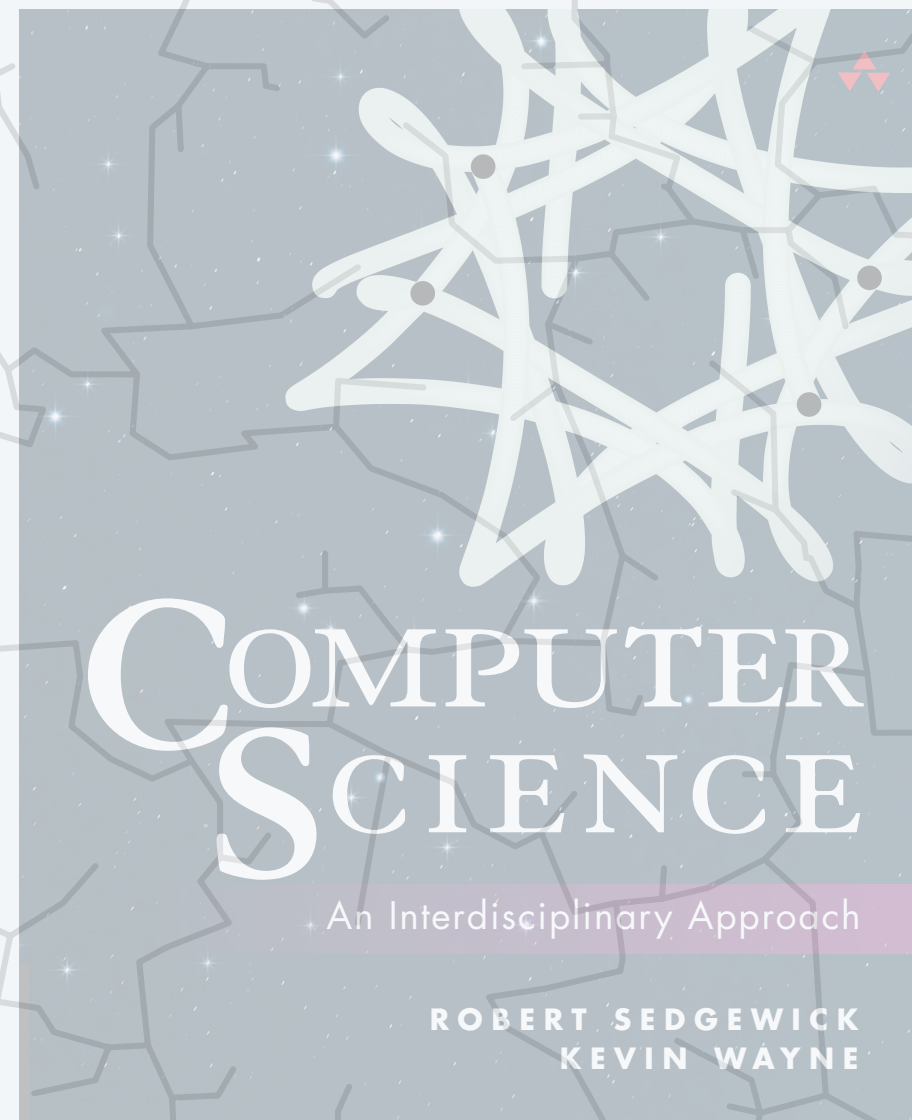
| computation | for loop |
|---|---|
| <i>singular or plural</i> | <pre>String result = price + " dollar"; if (price != 1) { result += "s"; }</pre> <p>← <i>shorthand for</i> <code>result = result + "s";</code></p> |
| <i>check if donor is ineligible to donate blood</i> | <pre>if ((age < 16) (weight < 110)) { System.out.println("ineligible"); }</pre> <p>← <i>compound boolean expression</i></p> |
| <i>time normalization</i> | <pre>if (minutes >= 60) { minutes -= 60; hours++; }</pre> <p>← <i>shorthand for</i> <code>hours = hours + 1;</code></p> |
| <i>maximum of three integers</i> | <pre>int max = a; if (b > max) max = b; if (c > max) max = c;</pre> <p>← <i>curly braces are optional</i> <i>since body of each if statement</i> <i>contains only one statement</i></p> |



What is the result of compiling and executing the following program?

- A. 1 1
- B. 1 26
- C. 26 1
- D. *Program does not compile.*
- E. *Run-time error.*

```
public class Mystery1 {  
    public static void main(String[] args) {  
        int a = 1;  
        int b = 26;  
        int smallest = a;  
        int largest = b;  
  
        if (smallest > largest)  
            smallest = b;  
            largest = a;  
  
        System.out.println(smallest + " " + largest);  
    }  
}
```



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1.3 CONDITIONALS

- ▶ *if statements*
- ▶ *if-else statements*
- ▶ *nested conditionals*
- ▶ *year-to-speech*

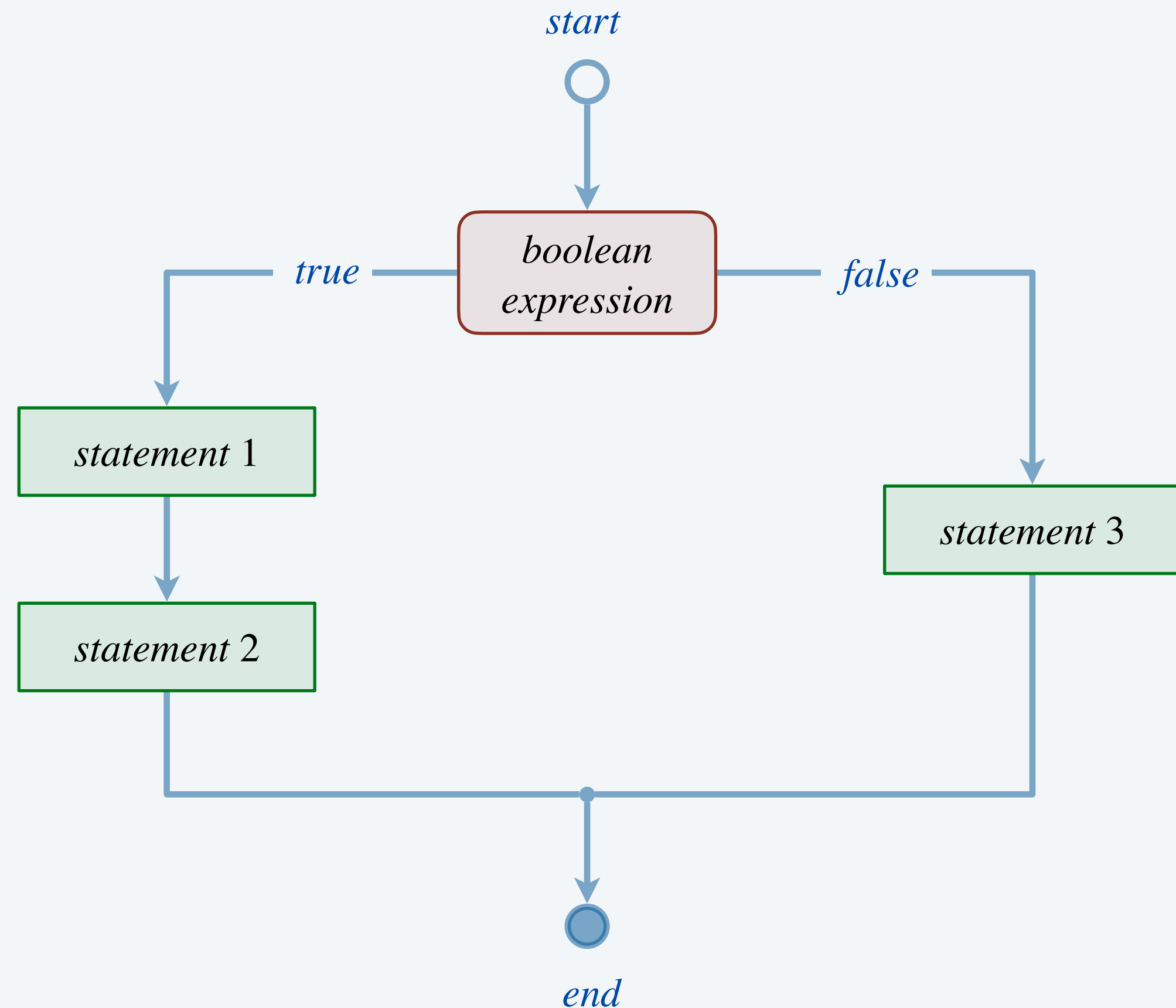
The *if-else* statement

Execute certain statements depending on the value of a boolean expression.

- Evaluate a boolean expression.
- If true, execute some statements.
- Otherwise, execute different statements. ← *the else clause*

```
if (<boolean expression>) {  
    <statement 1>  
    <statement 2>  
}  
else {  
    <statement 3>  
}
```

if-else statement template



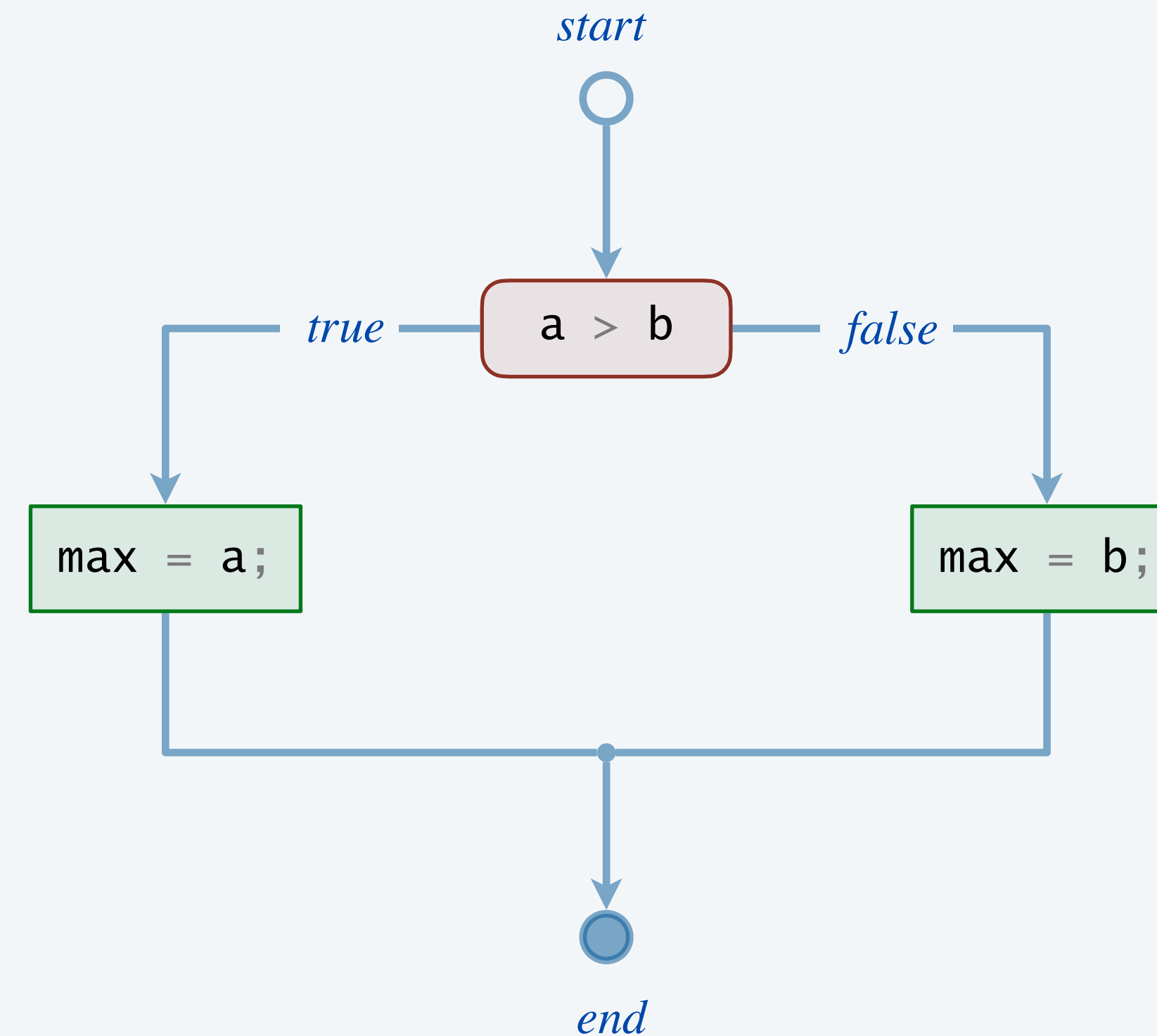
The *if-else* statement

Execute certain statements depending on the value of a boolean expression.

- Evaluate a boolean expression.
- If true, execute some statements.
- Otherwise, execute different statements. ← *the else clause*

```
int max;  
if (a > b) {  
    max = a;  
}  
else {  
    max = b;  
}
```

sets max to the
maximum of a and b



Simulating a fair coin flip

Goal. Simulate a fair coin flip.



Recall. `Math.random()` returns a *double* value in the range $[0, 1)$.

```
public class CoinFlip {
    public static void main(String[] args) {
        double r = Math.random();

        if (r < 0.5) {
            System.out.println("Heads");
        }
        else {
            System.out.println("Tails");
        }
    }
}
```

```
~/cos126/conditionals> java CoinFlip
Heads

~/cos126/conditionals> java CoinFlip
Tails

~/cos126/conditionals> java CoinFlip
Tails
```


More examples of *if-else* statements

| computation | if-else statement | |
|--|--|---|
| <i>parity</i> | <pre>String parity; if (n % 2 == 0) parity = "even"; else parity = "odd";</pre> | ← <i>if body consists of only one statement, so curly braces are optional</i> |
| <i>simulating a gambler's fair bet</i> | <pre>double r = Math.random(); if (r < 0.5) cash += bet; else cash -= bet;</pre> | ← <i>shorthand for cash = cash + bet; cash = cash - bet;</i> |
| <i>integer remainder (with guard clause)</i> | <pre>if (denominator == 0) { System.out.println("division by zero"); } else { int remainder = numerator % denominator; System.out.println("remainder = " + remainder); }</pre> | ← <i>good style to include curly braces even when optional</i> |

Types of triangles

Goal. Given side lengths of a triangle, identify as **equilateral**, **isosceles**, and **scalene**.

```
public class Triangle {  
    public static void main(String[] args) {  
        int a = Integer.parseInt(args[0]);  
        int b = Integer.parseInt(args[1]);  
        int c = Integer.parseInt(args[2]);
```

```
        if (a == b && a == c)  
            System.out.println("equilateral");
```

```
        if (a == b || a == c || b == c)  
            System.out.println("isosceles");  
        else  
            System.out.println("scalene");  
    }  
}
```

← assume a, b, and c are
the lengths of some triangle

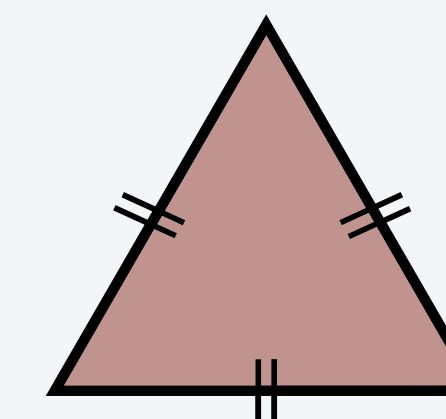
← mutually exclusive

```
~/cos126/conditionals> java Triangle 3 3 4  
isosceles
```

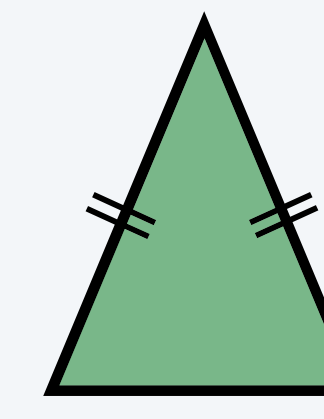
```
~/cos126/conditionals> java Triangle 4 5 6  
scalene
```

```
~/cos126/conditionals> java Triangle 7 7 7  
equilateral  
isosceles
```

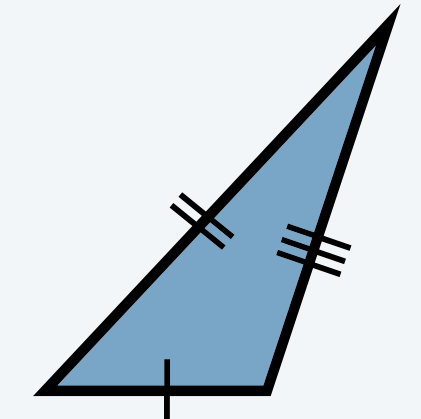
← both if statements
get executed



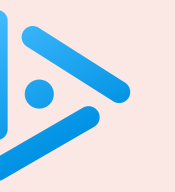
equilateral
(all equal)



isosceles
(at least 2 equal)



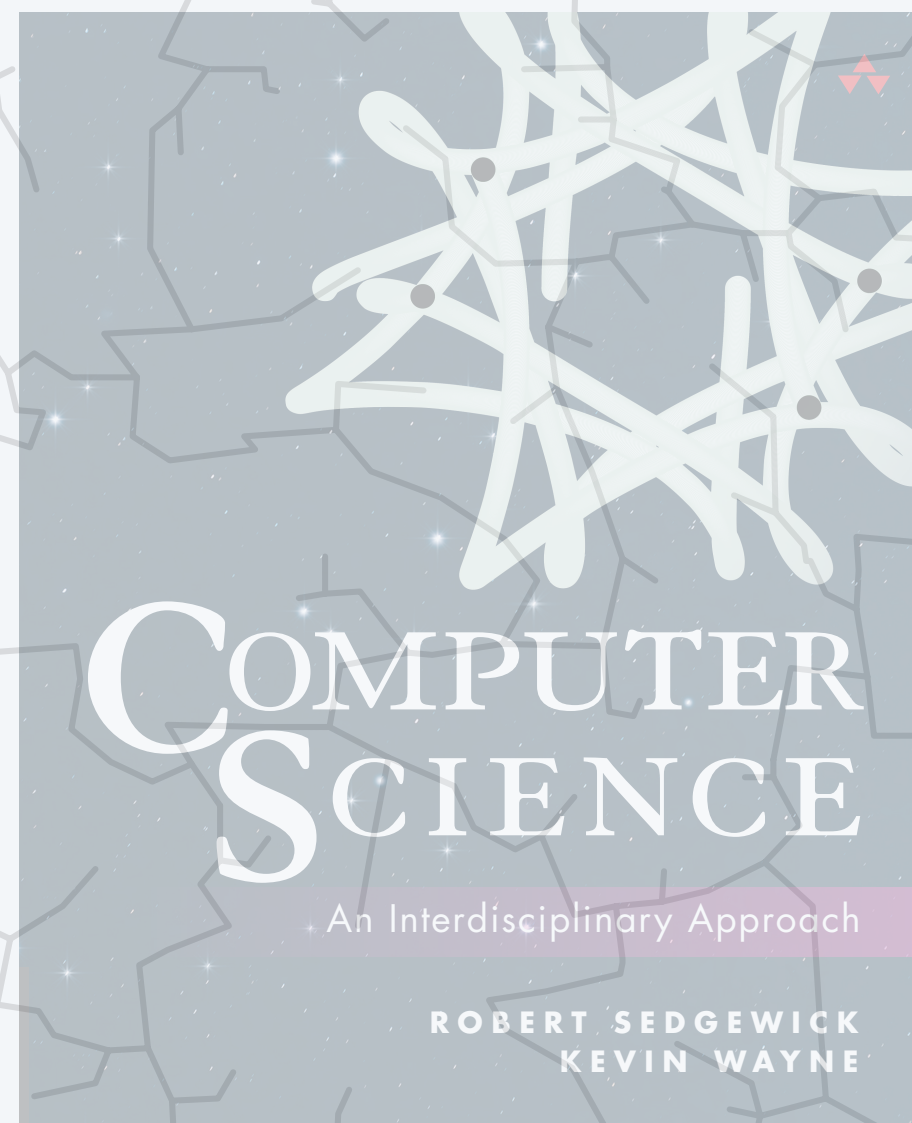
scalene
(all different)



What does the following code fragment print?

```
int x = -123;  
boolean isPositive = (x > 0);  
if (isPositive = true) System.out.println("positive");  
else System.out.println("not positive");
```

- A. "positive"
- B. *nothing*
- C. *compile-time error*
- D. *run-time exception*



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1.3 CONDITIONALS

- ▶ *if statements*
- ▶ *if-else statements*
- ▶ *nested conditionals*
- ▶ *year-to-speech*



Nesting conditionals: rock, paper, scissors

Three-way selection. Rock, paper, scissors.

```
public class RockPaperScissors {
    public static void main(String[] args) {
        int r = (int) (Math.random() * 3);

        if (r == 0) {
            System.out.println("Rock");
        }
        else {
            if (r == 1) {
                System.out.println("Paper");
            }
            else {
                System.out.println("Scissors");
            }
        }
    }
}
```

0, 1, or 2

```
~/cos126/conditionals> java RockPaperScissors
Rock

~/cos126/conditionals> java RockPaperScissors
Scissors
```

*if-else statement nested
within the else clause
of an if statement*

Nesting conditionals: marginal tax rate

Multiway selection. Given income, calculate marginal tax rate.

```
public class TaxRate {
    public static void main(String[] args) {
        int income = Integer.parseInt(args[0]);
        double rate;

        if (income < 47450) rate = 0.22;
        else {
            if (income < 114650) rate = 0.25;
            else {
                if (income < 174700) rate = 0.28;
                else {
                    if (income < 311950) rate = 0.33;
                    else
                        rate = 0.35;
                }
            }
        }

        System.out.println(rate);
    }
}
```

*if statement nested
within an if statement*

*if statement nested
within an if statement
within an if statement*

*if statement nested
within an if statement
within an if statement
within an if statement*

| income | rate |
|-----------------------|------|
| 0 – \$47,450 | 22% |
| \$47,450 – \$114,649 | 25% |
| \$114,650 – \$174,699 | 28% |
| \$174,700 – \$311,949 | 33% |
| \$311,950 + | 35% |

```
~/cos126/conditionals> java TaxRate 100000
0.25
```

Multiway selection shorthand

Note. Curly braces not needed here since each body consists of a single (compound) statement.

```
public class TaxRate {
    public static void main(String[] args) {
        int income = Integer.parseInt(args[0]);
        double rate;

        if (income < 47450) rate = 0.22;
        else if (income < 114650) rate = 0.25;
        else if (income < 174700) rate = 0.28;
        else if (income < 311950) rate = 0.33;
        else rate = 0.35;

        System.out.println(rate);
    }
}
```

← *5 mutually exclusive alternatives*

| income | rate |
|-----------------------|------|
| 0 – \$47,450 | 22% |
| \$47,450 – \$114,649 | 25% |
| \$114,650 – \$174,699 | 28% |
| \$174,700 – \$311,949 | 33% |
| \$311,950 + | 35% |

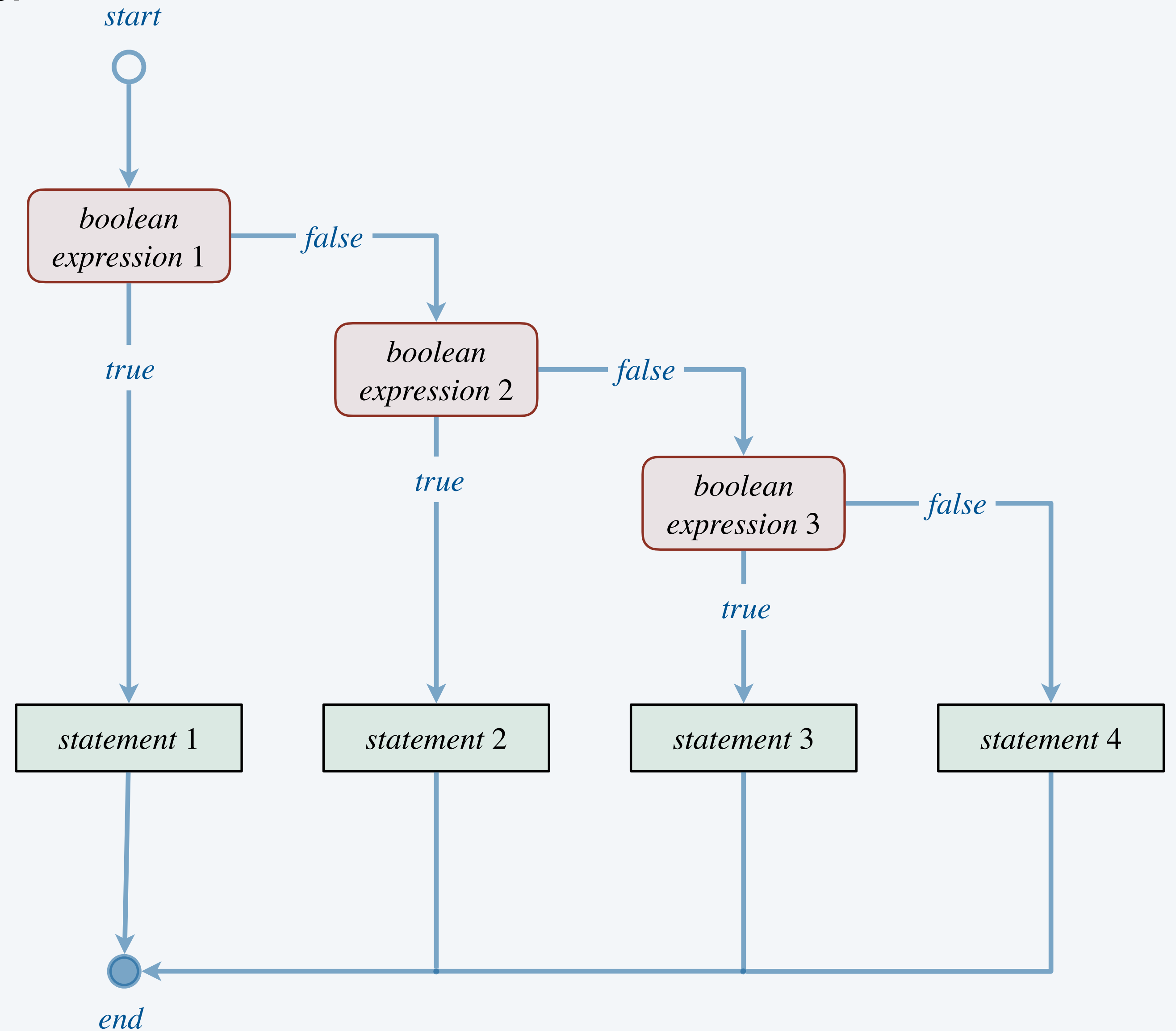
```
~/cos126/conditionals> java TaxRate 100000
0.25
```

A ladder of nested *if-else* statements

Multiway selection. Mutually exclusive alternatives.

```
if (<boolean expression 1>) {  
    <statement 1>  
}  
else if (<boolean expression 2>) {  
    <statement 2>  
}  
else if (<boolean expression 3>) {  
    <statement 3>  
}  
else {  
    <statement 4>  
}
```

if-else ladder template



More examples of multiway selection

| computation | nested if-else statements |
|---|---|
| <p data-bbox="369 797 1086 924"><i>Reynold's number</i> (ratio of inertial to viscous forces)</p> | <pre data-bbox="1212 577 2292 1127">if (reynolds <= 2000.0) { System.out.println("laminar flow"); } else if (reynolds >= 3500.0) { System.out.println("turbulent flow"); } else { System.out.println("transitional flow"); }</pre> <p data-bbox="2259 765 3118 808">← 3 mutually exclusive alternatives</p> |
| <p data-bbox="593 1290 869 1337"><i>sign function</i></p> $\text{sign}(x) = \begin{cases} -1 & \text{if } x < 0 \\ 0 & \text{if } x = 0 \\ +1 & \text{if } x > 0 \end{cases}$ | <pre data-bbox="1212 1315 2142 1609">double sign; if (x == 0.0) sign = 0.0; else if (x < 0.0) sign = -1.0; else if (x > 0.0) sign = +1.0; else sign = Double.NaN;</pre> <p data-bbox="2259 1446 3118 1489">← 4 mutually exclusive alternatives</p> |



What will the following code fragment print if income is 100000?

- A. 0.22
- B. 0.25
- C. 0.28
- D. 0.33
- E. 0.35

```
double rate = 0.35;  
if (income < 47450) rate = 0.22;  
if (income < 114650) rate = 0.25;  
if (income < 174700) rate = 0.28;  
if (income < 311950) rate = 0.33;  
System.out.println(rate);
```


Nested *if* statements

Design principle. Avoid unnecessary/gratuitous nesting of *if* statements.

```
if (r == 0) {  
    if (g == 0) {  
        if (b == 0) {  
            System.out.println("black");  
        }  
    }  
}
```

bad design (gratuitous nesting)

```
if (r == 0 && g == 0 && b == 0) {  
    System.out.println("black");  
}
```

easier to read and debug



Dangling *else* problem

Dangling *else*. Syntactic ambiguity that can arise with nested *if-else* statements.

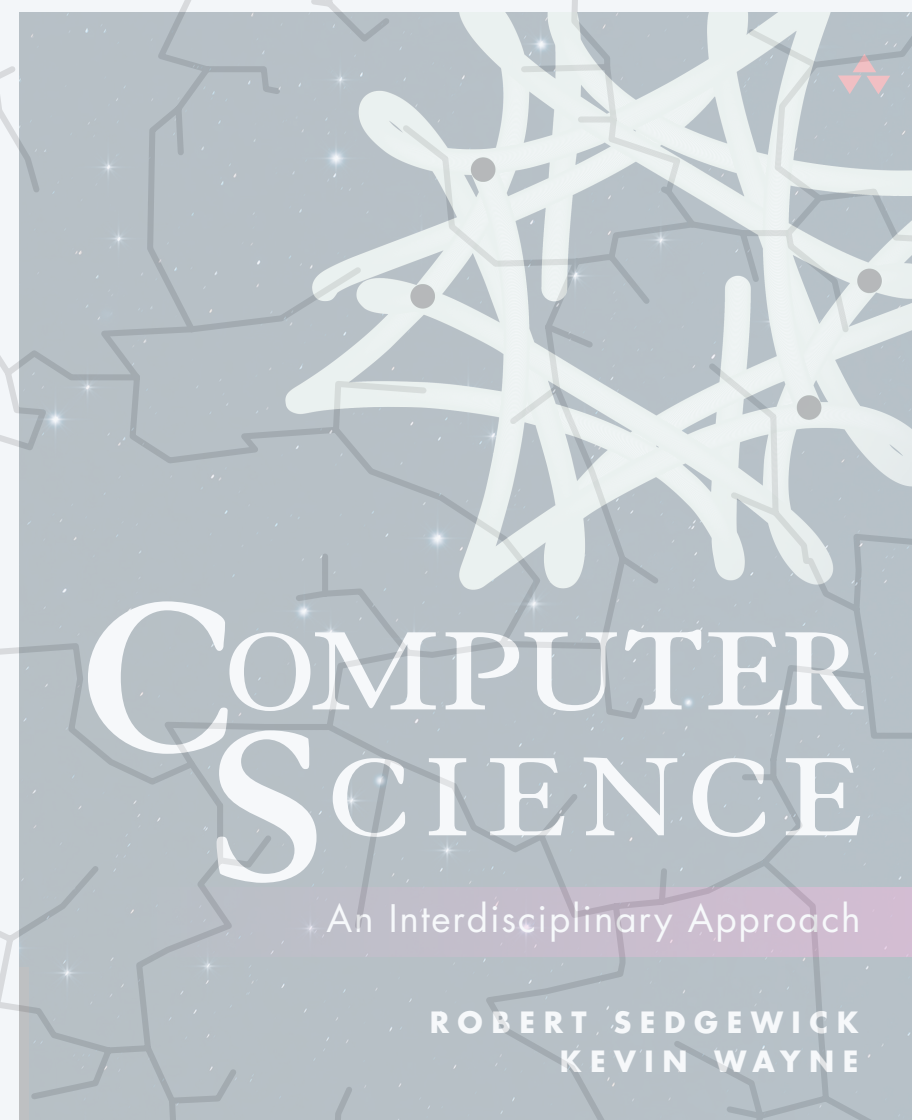
```
if (temperature >= 0)
    if (temperature >= 100) System.out.println("boiling");
else System.out.println("freezing");
```

← *prints "freezing" if temperature is 50*

which if statement is associated with the else clause?

Java rule. An *else* clause belongs to the innermost *if* to which it might possibly belong.

Design principle. Use curly braces for clarity.



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1.3 CONDITIONALS

- ▶ *if statements*
- ▶ *if-else statements*
- ▶ *nested conditionals*
- ▶ ***year-to-speech***

Text-to-speech year

Rules for speaking a year (1-9999) in English.

- Break up year into first-two and last-two digits; say each two-digit number.
- Special cases:
 - year ends in 000: say *thousand* for last three digits
 - year ends in 00 (but not 000): say *hundred* for last two digits
 - year ends in 01 to 09: say *oh* followed by single digit
 - year begins with 00: skip first two digits

| year | spoken |
|-------|------------------------------|
| 2024 | <i>twenty twenty-four</i> |
| 1776 | <i>seventeen seventy-six</i> |
| 2000 | <i>two thousand</i> |
| 1700 | <i>seventeen hundred</i> |
| 1901 | <i>nineteen oh one</i> |
| 0026 | <i>twenty-six</i> |
| 12345 | <i>invalid year</i> |

ENGLISH VOCABULARY **The YEAR in English** Woodward ENGLISH

Years
Years are normally divided into two parts.
1984 *nineteen eighty-four*
1066 *ten sixty-six*
1652 *sixteen fifty-two*
1941 *nineteen forty-one*
2017 *twenty seventeen*

When a year ends in a number between 01 and 09, then that last part is pronounced as the name of the letter O + number.
1709 *seventeen O nine*
1901 *nineteen O one*

When a year ends in 00 (e.g. 1600), then the year is said as the digits before 00, and then hundred.
1300 *thirteen hundred*
1800 *eighteen hundred*

2000 - 2010
For the year 2000 you say (the year) **two thousand**.
For the years 2001 to 2010, we normally say **two thousand and + number**.
2001 *two thousand and one*
2005 *two thousand and five*
2008 *two thousand and eight*

After 2010
For the first years after 2010, you may hear two different versions.
2012 *two thousand and twelve*
2012 *twenty twelve*
They are both used and correct. Now, we continue to say the year divided into two parts as before.

www.grammar.cl www.woodwardenglish.com www.vocabulary.cl



Domain-specific synthesis. Concatenate pre-recorded words to form desired output.



speaking the year 1901

| word | WAV file |
|-----------------|--------------------------|
| 1–99 | 1.wav, 2.wav, 3.wav, ... |
| <i>hundred</i> | hundred.wav |
| <i>thousand</i> | thousand.wav |
| <i>oh</i> | oh.wav |
| | vocabulary |

Applications.

- Talking clocks.
- Train schedule announcements.
- Interactive telephone voice response systems.

Note. Limited to words in vocabulary.



```
public class SayYear {  
    public static void main(String[] args) {
```

```
        int year = Integer.parseInt(args[0]);  
        int firstTwoDigits = year / 100;  
        int lastTwoDigits = year % 100;
```

← *assumes year is between 1 and 9999*

← *parse first and last two digits of year*

```
        if (year % 1000 == 0) {  
            int firstDigit = year / 1000;  
            StdAudio.play(firstDigit + ".wav");  
            StdAudio.play("thousand.wav");  
        }
```

← *special case for years ending in 000*

```
    else {
```

```
        if (firstTwoDigits > 0)  
            StdAudio.play(firstTwoDigits + ".wav");
```

← *say first two digits (unless 00)*

```
        if (lastTwoDigits == 0)  
            StdAudio.play("hundred.wav");
```

← *special case for years ending in 00 (but not 000)*

```
        else {  
            if (lastTwoDigits < 10)  
                StdAudio.play("oh.wav");
```

← *special case for years ending in 01 to 09*

```
            StdAudio.play(lastTwoDigits + ".wav");
```

← *say last two digits*

```
        }
```

```
    }
```

```
}
```

```
}
```




Principle. Supply inputs that activate all possible execution paths through program. ← *so that all code gets tested*



```
~/cos126/conditionals> java-introcs SayYear 2024 ← typical case
🔊 [speaks "twenty twenty-four"]

~/cos126/conditionals> java-introcs SayYear 1776 ← typical case
🔊 [speaks "seventeen seventy-six"]

~/cos126/conditionals> java-introcs SayYear 2000 ← year ends in 01 to 09
🔊 [speaks "two thousand"]

~/cos126/conditionals> java-introcs SayYear 1700 ← year ends in 000
🔊 [speaks "seventeen hundred"]

~/cos126/conditionals> java-introcs SayYear 1901 ← year ends in 00 (but not 000)
🔊 [speaks "nineteen oh one"]

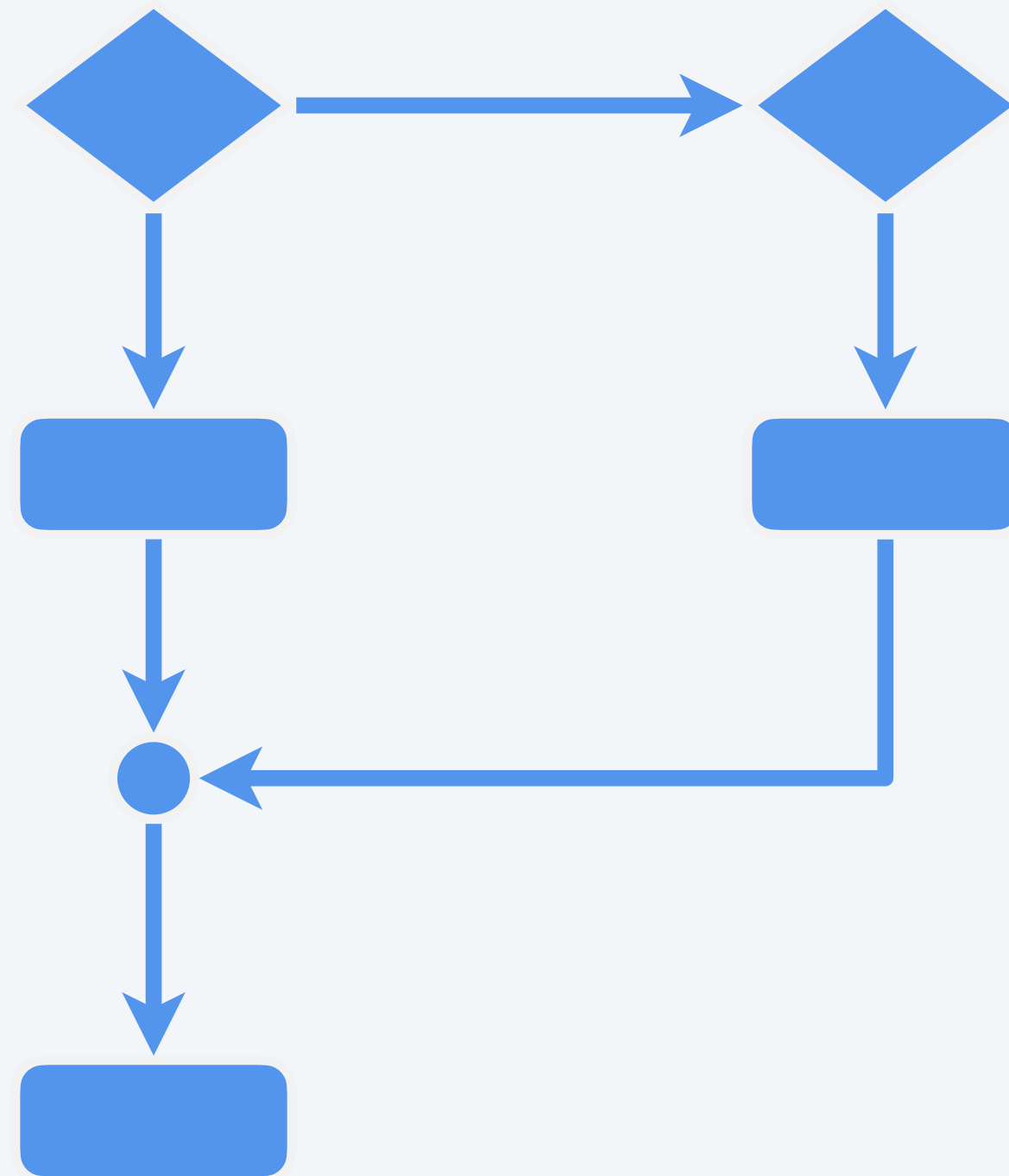
~/cos126/conditionals> java-introcs SayYear 26 ← year begins with 00
🔊 [speaks "twenty-six"]
```

Summary

One-way selection. The *if* statement.

Binary selection. The *if-else* statement.

Multiway selection. Ladder of nested *if-else* statements.



control flow with conditionals

Credits

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