

Interdomain Routing

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COS 461: Computer Networks

<http://www.cs.princeton.edu/courses/archive/spr20/cos461/>

How to avoid BGP Instability

- Detecting conflicting policies
 - CON: Computationally expensive
 - CON: Requires too much cooperation
- Detecting oscillations
 - Observing the repetitive BGP routing messages
 - CON: Requires dynamic, stateful analysis
- **Restricted routing policies and topologies**
 - Policies based on business relationships

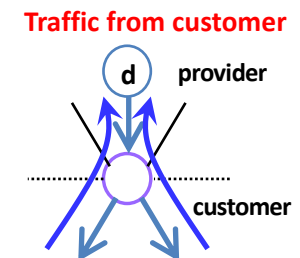
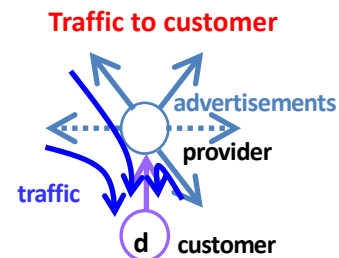
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AS (Autonomous System) Business Relationships

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Customer-Provider Relationship

- Customer pays provider for access to Internet
 - Provider exports its customer routes to everybody
 - Customer exports provider routes only to its customers

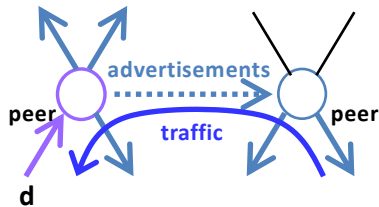


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Peer-Peer Relationship

- Peers exchange traffic between their customers
 - AS exports only customer routes to a peer
 - AS exports a peer's routes only to its customers

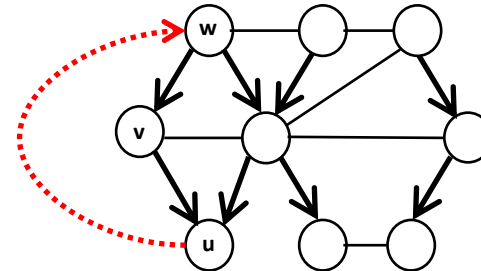
Traffic to/from the peer and its customers



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Hierarchical AS Relationships

- Provider-customer graph is directed and acyclic
 - If u is a customer of v and v is a customer of w
 - ... then w is not a customer of u

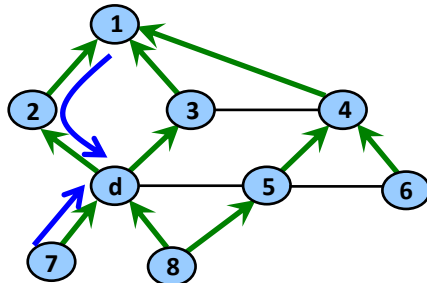


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Valid and Invalid Paths

- Path 1 2 d
- Path 7 d
- Path 5 8 d
- Path 6 4 3 d
- Path 8 5 d
- Path 6 5 d
- Path 1 4 3 d

➔ Provider-Customer
 — Peer-Peer



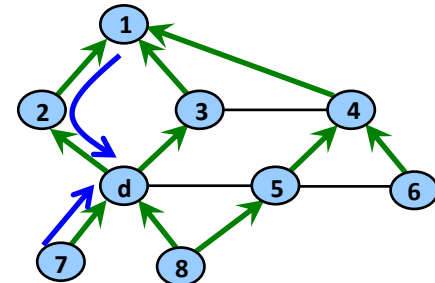
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Valid and Invalid Paths

- Path 1 2 d **Valid**
- Path 7 d **Valid**
- Path 5 8 d **Invalid**
- Path 6 4 3 d **Valid**
- Path 8 5 d **Valid**
- Path 6 5 d **Invalid**
- Path 1 4 3 d **Invalid**

➔ Provider-Customer
 — Peer-Peer

Y) Valid M) Invalid



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Local Control, Global Stability: “Gao-Rexford Conditions”

1. Route export

- Don’t export routes learned from a peer or provider to another peer or provider

2. Global topology

- Provider-customer relationship graph is acyclic
- E.g., my customer’s customer is not my provider

3. Route selection

- Prefer routes through customers over routes through peers and providers

Guaranteed to converge to unique, stable solution

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How do we implement Interdomain Routing Policy?

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Selecting a Best Path

• Routing Information Base

- Store all BGP routes for each destination prefix
- Withdrawal: remove the route entry
- Announcement: update the route entry

• BGP decision process

- Highest local preference
- Shortest AS path
- Closest egress point
- Arbitrary tie break

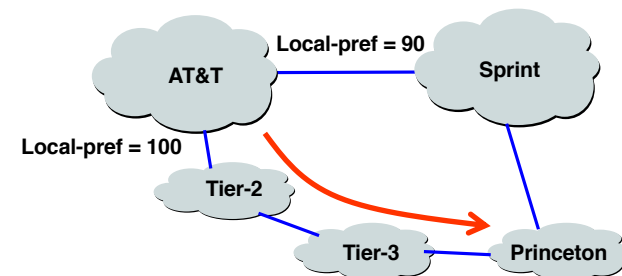
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Import Policy: Local Preference

• Favor one path over another

- Override the influence of AS path length

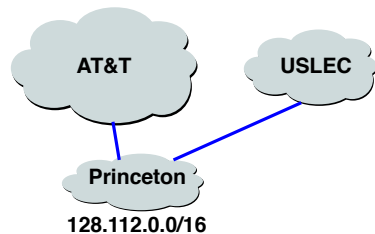
• Example: prefer customer over peer



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Import Policy: Filtering

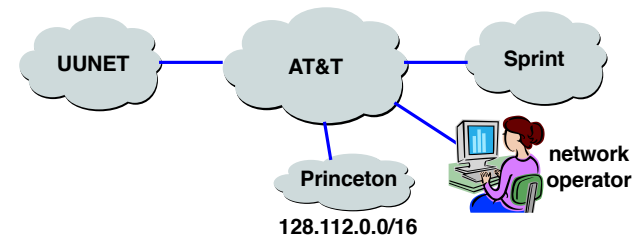
- Discard some route announcements
 - Detect configuration mistakes and attacks
- Examples on session to a customer
 - Discard route if prefix not owned by the customer
 - Discard route with other large ISP in the AS path



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Export Policy: Filtering

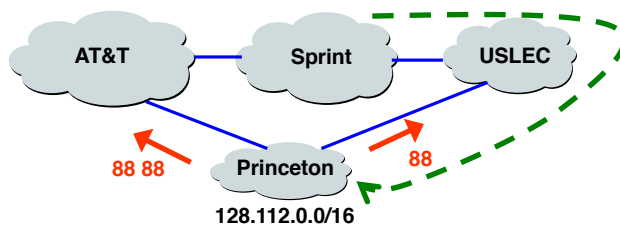
- Discard some route announcements
 - Limit propagation of routing information
- Examples
 - Don't announce routes from one peer to another
 - Don't announce routes for management hosts



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Export Policy: Attribute Manipulation

- Modify attributes of the active route
 - To influence the way other ASes behave
- Example: AS prepending
 - Artificially inflate AS path length seen by others
 - Convince some ASes to send traffic another way



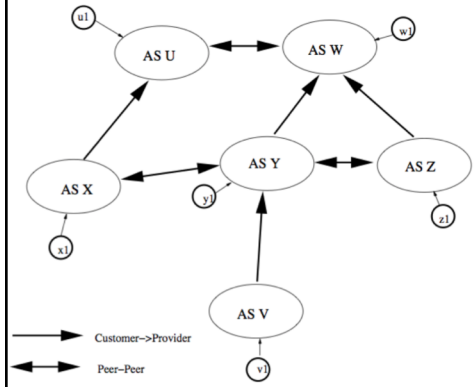
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Reflect Business Relationships

- Common relationships
 - Customer-provider
 - Peer-peer
 - Backup, sibling, ...
- ISP terminology:
 - Tier-1 (~15 worldwide): No settlement or transit
 - Tier-2 ISPs: Widespread peering, still buy transit
- Policies implementing in BGP, e.g.,
 - Import: Ranking customer routes over peer routes
 - Export: Export only customer routes to peers and providers

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BGP Policy

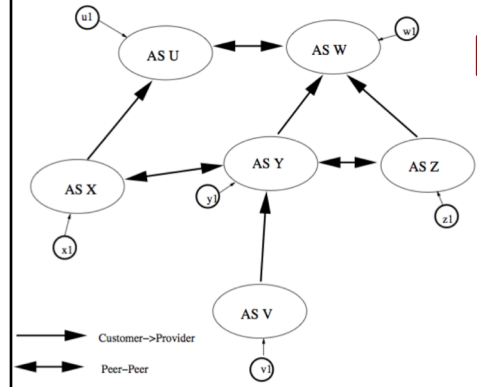


Tier 1 ISPs?
 Y. U, W
 M. U, X
 C. X, Y, Z

Which path may packets take (given commercial policies)?
 Y. Red
 M. Blue
 C. Green
 A. Orange

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BGP Policy

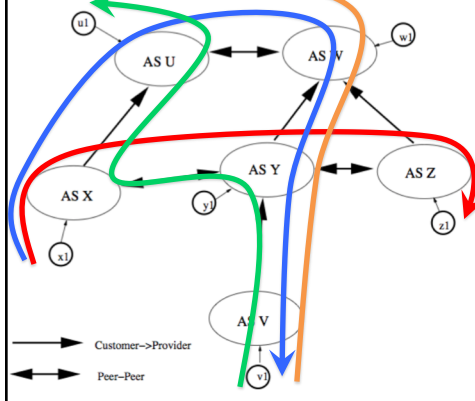


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BGP Policy

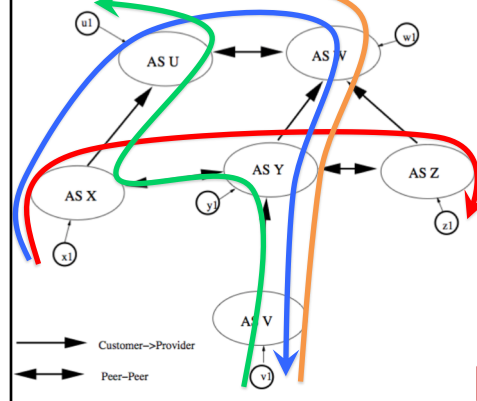


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BGP Policy



Tier 1 ISPs?
 Y. U, W
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 C. X, Y, Z

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 C. Green
A. Orange

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BGP Policy Configuration

- **Routing policy languages are vendor-specific**
 - Not part of the BGP protocol specification
 - Different languages for Cisco, Juniper, etc.
- **Still, all languages have some key features**
 - List of clauses matching on route attributes
 - ... and discarding or modifying the matching routes
- **Configuration done by human operators**
 - Implementing the policies of their AS
 - Business relationships, traffic engineering, security

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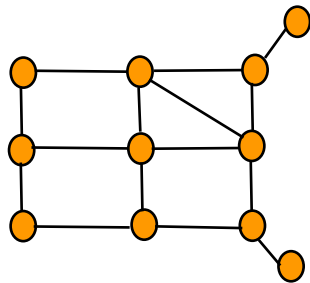
How do backbone AS operate?

Backbone Topology

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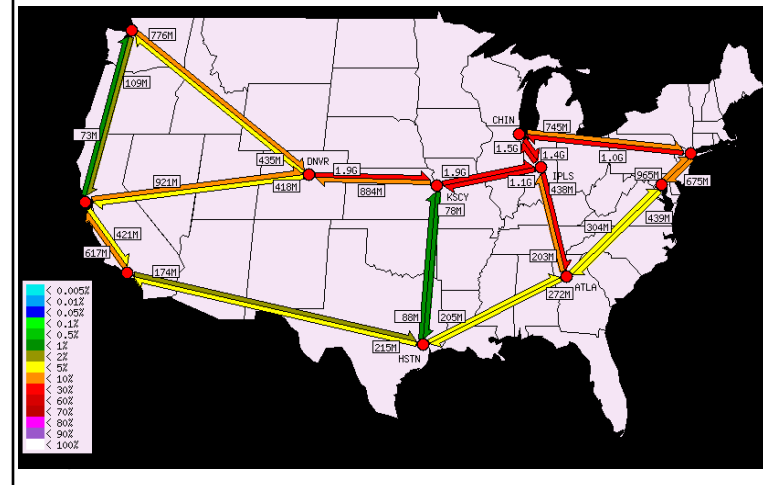
Backbone Networks

- **Backbone networks**
 - Multiple Points-of-Presence (PoPs)
 - Lots of communication between PoPs
 - Accommodate traffic demands and limit delay



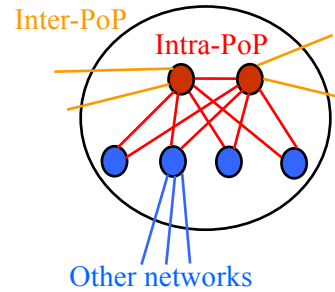
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Abilene Internet2 Backbone



Points-of-Presence (PoPs)

- **Inter-PoP links**
 - Long distances
 - High bandwidth
- **Intra-PoP links**
 - Short cables between racks or floors
 - Aggregated bandwidth
- **Links to other networks**
 - Wide range of media and bandwidth



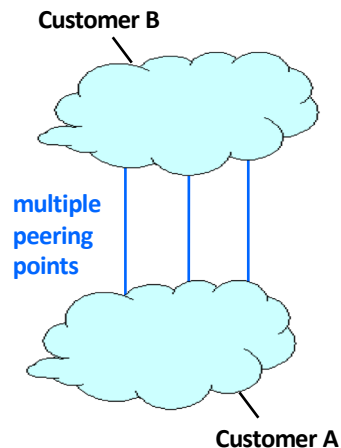
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Where to Locate Nodes and Links

- **Placing Points-of-Presence (PoPs)**
 - Large population of potential customers
 - Other providers or exchange points
 - Cost and availability of real-estate
 - Mostly in major metropolitan areas (“NFL cities”)
- **Placing links between PoPs**
 - Already fiber in the ground
 - Needed to limit propagation delay
 - Needed to handle the traffic load

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Peering



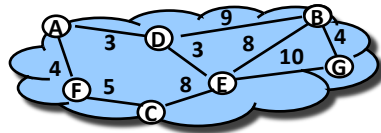
- **Exchange traffic between customers**
 - Settlement-free
- **Diverse peering locations**
 - Both coasts, and middle
- **Comparable capacity at all peering points**
 - Can handle even load

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Combining Intradomain and Interdomain Routing

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Intradomain Routing

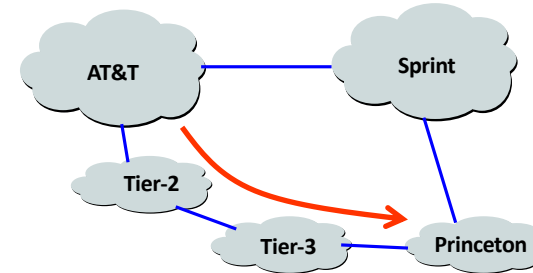


- Compute shortest paths between routers
 - Router C takes path C-F-A to router A
- Using link-state routing protocols
 - E.g., OSPF, IS-IS

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Interdomain Routing

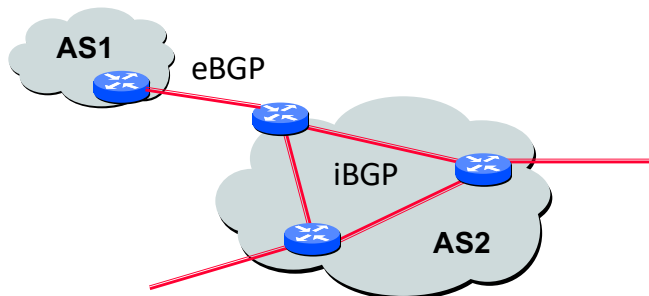
- Learn paths to remote destinations
 - AT&T learns two paths to Yale
- Applies local policies to select a best route



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An AS is Not a Single Node

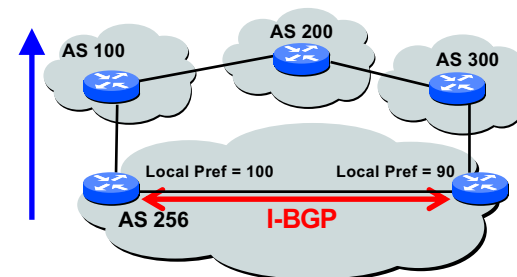
- Multiple routers in an AS
 - Need to distribute BGP information within the AS
 - Internal BGP (iBGP) sessions between routers



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Internal BGP and Local Preference

- Both routers prefer path through AS 100
- ... even though right router learns external path



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Hot-Potato (Early-Exit) Routing

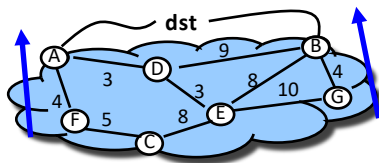
- **Hot-potato routing**

- Each router selects the closest egress point
- ... based on the path cost in intradomain protocol



- **BGP decision process**

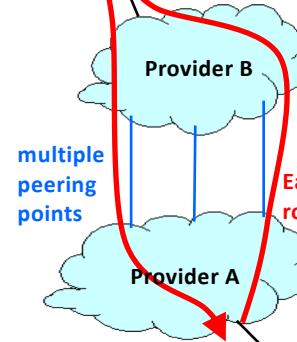
- Highest local preference
- Shortest AS path
- Closest egress point
- Arbitrary tie break



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Hot-Potato Routing

Customer B



- **Selfish routing**

- Each provider dumps traffic on the other
- As early as possible

- **Asymmetric routing**

- Traffic does not flow on same path in both directions

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Joining BGP and IGP Information

- **Border Gateway Protocol (BGP)**

- Announces reachability to external destinations
- Maps a destination prefix to an egress point
 - 128.112.0.0/16 reached via 192.0.2.1

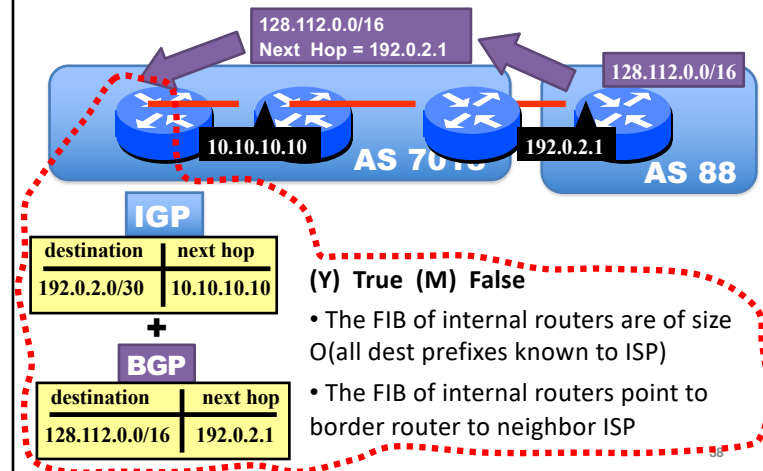
- **Interior Gateway Protocol (IGP)**

- Used to compute paths within the AS
- Maps an egress point to an outgoing link
 - 192.0.2.1 reached via 10.10.10.10



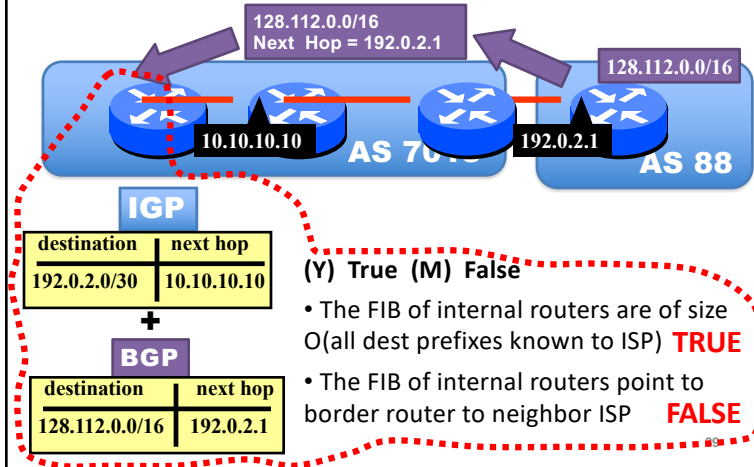
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Joining BGP with IGP Information

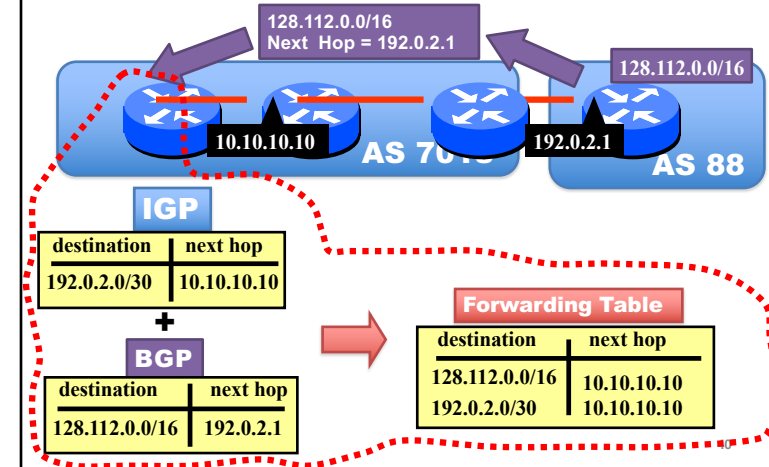


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Joining BGP with IGP Information



Joining BGP with IGP Information

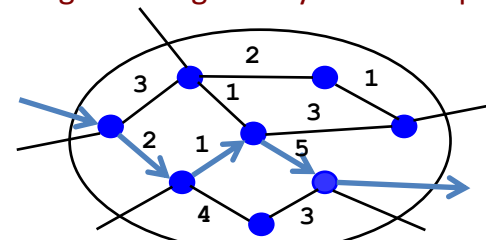


Backbone Traffic Engineering

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Routing With "Static" Link Weights

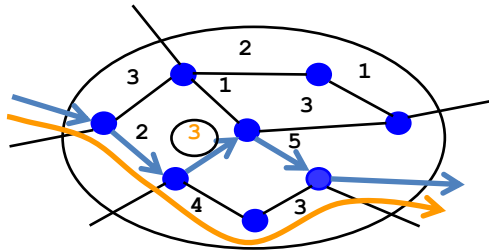
- Routers flood information to learn topology
 - Determine "next hop" to reach other routers...
 - Compute shortest paths based on link weights
- Link weights configured by network operator



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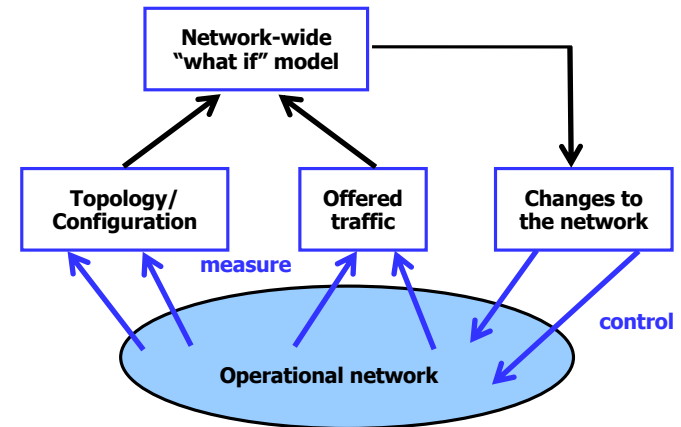
Setting the Link Weights

- **How to set the weights**
 - Inversely proportional to link capacity?
 - Proportional to propagation delay?
 - Network-wide optimization based on traffic?



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Measure, Model, and Control



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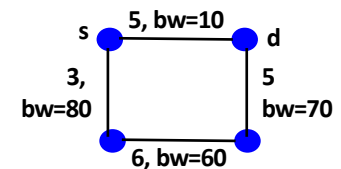
Limitations of Shortest-Path Routing

- **Sub-optimal traffic engineering**
 - Restricted to paths expressible as link weights
- **Limited use of multiple paths**
 - Only equal-cost multi-path, with even splitting
- **Disruptions when changing the link weights**
 - Transient packet loss and delay, and out-of-order
- **Slow adaptation to congestion**
 - Network-wide re-optimization and configuration
- **Overhead of the management system**

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Constrained Shortest Path First

- **Run a link-state routing protocol**
 - Configurable link weights
 - Plus other metrics like available bandwidth
- **Constrained shortest-path computation**
 - Prune unwanted links (e.g., not enough bw)
 - Compute shortest path on the remaining graph



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Conclusions

- **Interdomain routing**
 - Business relationships reflected in interdomain routing, leads to more stable paths
 - Peering and transit key ideas between providers, peers, and customer AS
- **Backbone networks**
 - Transit service for customers
 - Combine inter and intradomain routing
 - Glue that holds the Internet together

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