

# Symmetric (Secret Key) Crypto

- · Sender and recipient share common key
  - Main challenge: How to distribute the key?
- · Provides dual use:
  - Confidentiality (encryption)
  - Message authentication + integrity (MAC)
- 1000x more computationally efficient than asymmetric

# **Public-Key Cryptography**

· Each party has (public key, private key)

#### Alice's public key PK

- Bob uses PK to encrypt messages to Alice
  ciphertext = encrypt (message, PK)
- Bob uses PK to verify signatures from Alice
  - isValid = verify (signature, message, PK)

#### Alice's private/secret key: sk

- Alice uses sk to decrypt ciphertexts sent to her
  - message = decrypt (ciphertext, sk)
- Alice uses sk to generate new signatures on messages
  signature = sign (message, sk)

### (Simple) RSA Algorithm

- · Generating a key:
  - Generate composite **n** = **p** \* **q**, where p and q are secret primes
  - Pick public exponent e
  - Solve for secret exponent **d** in  $d \cdot e \equiv 1 \pmod{(p-1)(q-1)}$
  - Public key = (e, n), private key = d
- Encrypting message m: c = m<sup>e</sup> mod n
- Decrypting ciphertext c:  $m = c^d \mod n$
- Security due to cost of factoring large numbers
  - Finding (**p**,**q**) given **n** takes O(e log n log log n) operations
  - n chosen to be 2048 or 4096 bits long

## Cryptographic hash function

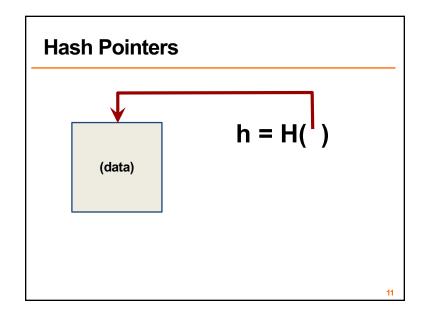
(and using them in systems)

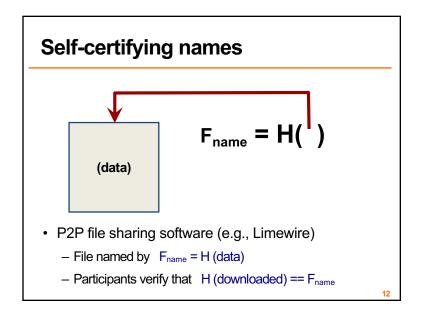
# **Cryptography Hash Functions I**

- Take message *m* of arbitrary length and produces fixed-size (short) number *H*(*m*)
- One-way function
  - Efficient: Easy to compute H(m)
  - Hiding property: Hard to find an *m*, given *H*(*m*)
    - Assumes "m" has sufficient entropy, not just {"heads", "tails"}
  - Random: Often assumes for output to "look" random

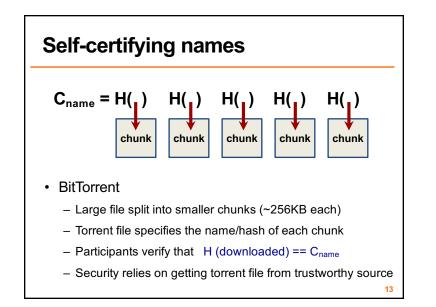
# **Cryptography Hash Functions II**

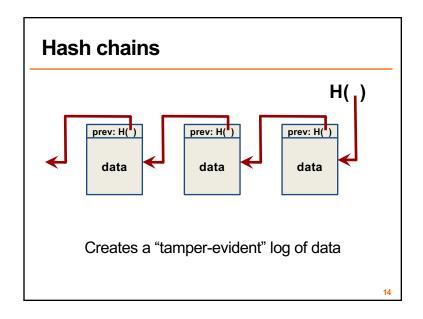
- Collisions exist: | possible inputs | >> | possible outputs |
  ... but hard to find
- · Collision resistance:
  - Strong resistance: Find any m != m' such that H(m) == H(m')
  - Weak resistance: Given m, find m' such that H(m) == H(m')
  - For 160-bit hash (SHA-1)
    - Finding any collision is birthday paradox: 2^{160/2} = 2^80
    - Finding specific collision requires 2^160

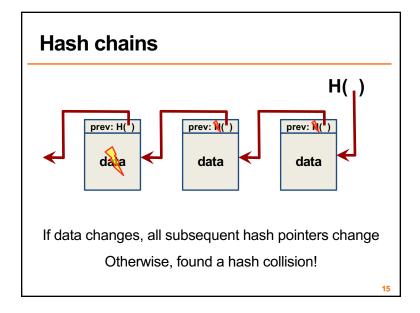




10





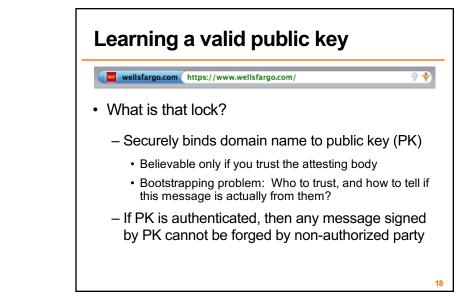


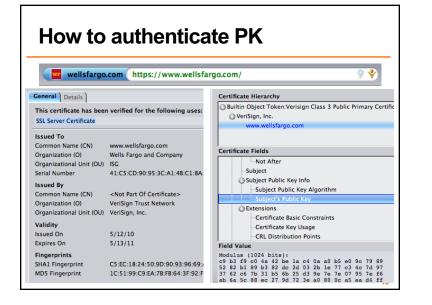


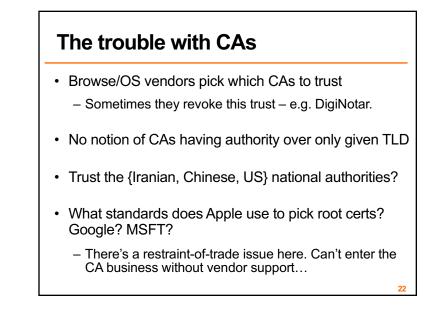
# "Securing" HTTP

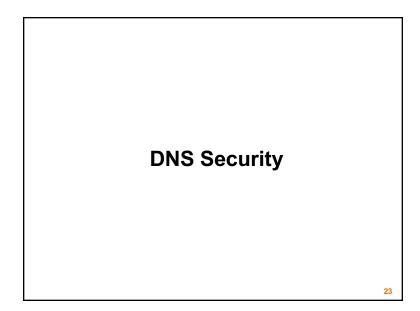
- Threat model
  - Eavesdropper listening on conversation (confidentiality)
  - Man-in-the-middle modifying content (integrity)
  - Adversary impersonating desired website (authentication, and confidentiality)
- Enter HTTP-S
  - HTTP sits on top of secure channel (SSL/TLS)
  - All (HTTP) bytes written to secure channel are encrypted and authenticated
  - Problem: What is actually authenticated to prevent impersonation? Which keys used for crypto protocols?

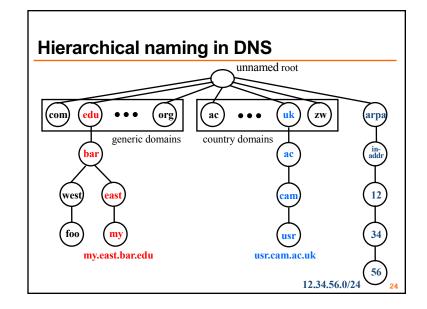
17











### DNS Integrity: Trust the TLD operators?

- If domain name doesn't exist, DNS should return NXDOMAIN (non-existant domain) msg
- Verisign instead creates wildcard DNS record for all <u>.com</u> and <u>.net</u> domain names not yet registered
  - September 15 October 4, 2003
- Redirection for these domain names to Verisign web portal: "to help you search"
  - and serve you ads...and get "sponsored" search
  - Verisign and online advertising companies make money...25

## DNS Integrity: Answer from authoritative server?

- DNS cache poisoning
  - Client asks for www.evil.com
  - Nameserver authoritative for www.evil.com returns additional section for (www.cnn.com, 1.2.3.4, A)
  - Thanks! I won't bother check what I asked for

26

# DNS Integrity: Answer from authoritative server?

- To prevent cache poisoning, client remembers domain and 16-bit request ID (used to demux UDP response)
- But...DNS hijacking attack:
  - 16 bits: 65K possible IDs
    - What rate to enumerate all in 1 sec? 64B/packet
    - 64\*65536\*8 / 1024 / 1024 = 32 Mbps
  - Prevention: Also randomize the DNS source port
    - Windows DNS alloc's 2500 DNS ports: ~164M possible IDs
    - Would require 80 Gbps
    - Kaminsky attack: this source port...wasn't random after all

27

#### Let's strongly believe the answer! Enter DNSSEC

- The DNS servers sign the hash of resource record set with its private (signature) keys
- Public keys can be used to verify the SIGs
- Leverages hierarchy:
  - Authenticity of nameserver's public keys is established by a signature over the keys by the parent's private key
  - In ideal case, only roots' public keys need to be distributed outof-band

28

Verifying the tree Question: www.cnn.com ? . (root) dns.cs.princeton.edu src.cs.princeton.edu ask .com server ddr and PK of .com server) www.cnn.com stub resolver XXX.XXX.XXX.XXX resolver www.cnn.com A ? .com transaction ask cnn.com server SIG (ip addr and PK of cnn.com server) 7 add to cache slave servers transact signature cnn.com