

Princeton University
COS 217: Introduction to Programming Systems
Writing Binary Data

Example 1

We wish to write the integer 0 to a file named "data" exactly as it would appear in memory as a four-byte entity. That is, we wish to write these four bytes to the file:

00000000 00000000 00000000 00000000

Open the File

```
FILE *psFile;  
psFile = fopen("data", "w");
```

Attempt 1 (Incorrect)

```
fprintf(psFile, "0000"); /* Writes 00110000 00110000 00110000 00110000 */
```

Attempt 2 (Incorrect)

```
fprintf(psFile, "%d", 0); /* Writes 00110000 */
```

Attempt 3 (Incorrect)

```
fprintf(psFile, "%c", '0'); /* Writes 00110000 */  
fprintf(psFile, "%c", '0'); /* Writes 00110000 */  
fprintf(psFile, "%c", '0'); /* Writes 00110000 */  
fprintf(psFile, "%c", '0'); /* Writes 00110000 */
```

Attempt 4 (Incorrect)

```
putc('0', psFile); /* Writes 00110000 */  
putc('0', psFile); /* Writes 00110000 */  
putc('0', psFile); /* Writes 00110000 */  
putc('0', psFile); /* Writes 00110000 */
```

Attempt 5 (Correct)

```
fprintf(psFile, "%c", 0); /* Writes 00000000 */  
fprintf(psFile, "%c", 0); /* Writes 00000000 */  
fprintf(psFile, "%c", 0); /* Writes 00000000 */  
fprintf(psFile, "%c", 0); /* Writes 00000000 */
```

Attempt 6 (Correct)

```
fprintf(psFile, "%c", 0x00); /* Writes 00000000 */  
fprintf(psFile, "%c", 0x00); /* Writes 00000000 */  
fprintf(psFile, "%c", 0x00); /* Writes 00000000 */  
fprintf(psFile, "%c", 0x00); /* Writes 00000000 */
```

Attempt 7 (Correct)

```
putc(0, psFile); /* Writes 00000000 */  
putc(0, psFile); /* Writes 00000000 */  
putc(0, psFile); /* Writes 00000000 */  
putc(0, psFile); /* Writes 00000000 */
```

```
Attempt 8 (Correct)
putc(0x00, psFile); /* Writes 00000000 */
```

```
Close the File
fclose(psFile);
```

Example 2

We wish to write the integer 5678 to a file named "data" exactly as it would appear in memory as a four-byte entity. As humans, we would express the integer 5678 in binary like this:

```
00000000 00000000 00010110 00101110
most sig           least sig
byte              byte
```

But remember that Intel is a little-endian computer. In the memory of a little-endian computer, the least significant byte of an integer is in the lowest memory location. So the integer 5678 appears in memory like this:

```
00101110 00010110 00000000 00000000
least sig           most sig
byte              byte
```

Or, more precisely, like this:

```
pretend
address
1000      00101110  least sig byte
1001      00010110
1002      00000000
1003      00000000  most sig byte

Open the File
FILE *psFile;
psFile = fopen("data", "w");

Attempt 1 (Incorrect)
fprintf(psFile, "5678"); /* Writes 00110101 00110110 00110111 00111000 */

Attempt 2 (Incorrect)
fprintf(psFile, "%d", 5678); /* Writes 00110101 00110110 00110111 00111000 */

Attempt 3 (Incorrect)
fprintf(psFile, "%c", '5'); /* Writes 00110101 */
fprintf(psFile, "%c", '6'); /* Writes 00110110 */
fprintf(psFile, "%c", '7'); /* Writes 00110111 */
fprintf(psFile, "%c", '8'); /* Writes 00111000 */
```

```
Attempt 4 (Incorrect)
putc('5', psFile); /* Writes 00110101 */
putc('6', psFile); /* Writes 00110110 */
putc('7', psFile); /* Writes 00110111 */
putc('8', psFile); /* Writes 00111000 */
```

```
Attempt 5 (Correct)
fprintf(psFile, "%c", 46); /* Writes 00101110 */
fprintf(psFile, "%c", 22); /* Writes 00010110 */
fprintf(psFile, "%c", 0); /* Writes 00000000 */
fprintf(psFile, "%c", 0); /* Writes 00000000 */
```

```
Attempt 6 (Correct)
fprintf(psFile, "%c", 0x2e); /* Writes 00101110 */
fprintf(psFile, "%c", 0x16); /* Writes 00010110 */
fprintf(psFile, "%c", 0x00); /* Writes 00000000 */
fprintf(psFile, "%c", 0x00); /* Writes 00000000 */
```

```
Attempt 7 (Correct)
putc(46, psFile); /* Writes 00101110 */
putc(22, psFile); /* Writes 00010110 */
putc(0, psFile); /* Writes 00000000 */
putc(0, psFile); /* Writes 00000000 */
```

```
Attempt 8 (Correct)
putc(0x2e, psFile); /* Writes 00101110 */
putc(0x16, psFile); /* Writes 00010110 */
putc(0x00, psFile); /* Writes 00000000 */
putc(0x00, psFile); /* Writes 00000000 */
```

```
Attempt 9 (Correct)           <--- the preferred approach
unsigned int uiData;
...
uiData = 5678U;
fwrite(&uiData, 4, 1, psFile); /* Writes 00101110 00010110 00000000 00000000 */

/* Uses the standard C fwrite() function:
   size_t fwrite(const void *p, size_t s, size_t n, FILE *stream);
   Writes p to stream.  p is an array of n elements, each of size s. */
```

```
Close the File
fclose(psFile);
```

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