

Princeton University

COS 217: Introduction to Programming Systems

IA-32 Condition Codes

Condition Codes

Bits in the EFLAGS register

```
cmpl src, dest
```

Performs the subtraction $dest - src$, and sets the condition codes depending upon the difference:

Condition Code	Set to 1 when:
ZF (zero flag)	Mathematically: Set ZF to 1 iff the difference was 0. Physically: Set ZF to 1 iff all bits of the difference are 0.
SF (sign flag)	Mathematically: Set SF to 1 iff the difference was negative. Physically: Set SF to 1 iff the most significant bit of the difference is 1.
CF (carry flag)	Mathematically: Set CF to 1 iff the difference is incorrect when we view the operands and difference as unsigned integers. Physically: Complement src. Compute $dest+src$. Set CF to 1 iff a carry occurs out of the most significant bit.
OF (overflow flag)	Mathematically: Set to OF to 1 iff the difference is incorrect when we view the operands and difference as signed integers. Physically: Complement src. Compute $dest+src$. Set OF to 1 iff the signs of dest and src are the same and differ from the sign of the result.

Conditional Control Transfer Instructions (Used After Comparing Unsigned Numbers)

Instruction	Jump if and only if:
je (jump iff equal)	ZF
jne (jump iff not equal)	\sim ZF
jb (jump iff below)	CF
jae (jump iff above or equal)	\sim CF
jbe (jump iff below or equal)	CF ZF
ja (jump iff above)	\sim (CF ZF)

Why does `jb` jump if and only if CF? Informal explanation:

(1) `largenum - smallnum => correct result => CF=0 => don't jump (not below)`

(2) `smallnum - largenum => incorrect result => CF=1 => jump (below)`

So jump if and only if CF.

Conditional Control Transfer Instructions (Used After Comparing Signed Numbers)

Instruction	Jump if and only if:
je (jump iff equal)	ZF
jne (jump iff not equal)	\sim ZF
jl (jump iff less than)	OF ^ SF
jge (jump iff greater than or equal)	\sim (OF ^ SF)
jle (jump iff less than or equal)	(OF ^ SF) ZF
jg (jump iff greater than)	\sim ((OF ^ SF) ZF)

Why does `jl` jump if and only if (OF ^ SF)? Informal explanation:

- (1) largeposnum - smallposnum
correct result => OF=0, SF=0 => (OF^SF)==0 => don't jump (not <)
- (2) smallposnum - largeposnum
correct result => OF=0, SF=1 => (OF^SF)== 1 => jump (<)
- (3) largenegnum - smallnegnum
correct result => OF=0, SF=1 => (OF^SF)== 1 => jump (<)
- (4) smallnegnum - largenegnum
correct result => OF=0, SF=0 => (OF^SF)== 0 => don't jump (not <)
- (5) posnum - negnum
correct result => OF=0, SF=0 => (OF^SF)== 0 => don't jump (not <)
- (6) posnum - negnum
incorrect result => OF=1, SF=1 => (OF^SF)==0 => don't jump (not <)
- (7) negnum - posnum
correct result => OF=0, SF=1 => (OF^SF)==1 => jump (<)
- (8) negnum - posnum
incorrect result => OF=1, SF=0 => (OF^SF)== 1 => jump (<)

So jump if and only if (OF ^ SF).

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