

Elementary Sorts

- ▶ rules of the game
- ▶ selection sort
- ▶ insertion sort
- ▶ sorting challenges
- ▶ shellsort

Reference: *Algorithms in Java, Chapter 6*

Algorithms in Java, 4th Edition · Robert Sedgewick and Kevin Wayne · Copyright © 2008 · February 13, 2008 1:25:32 PM

Sorting problem

Ex. Student record in a University.

file →	Fox	1	A	243-456-9091	101 Brown
	Quillici	1	C	343-987-5642	32 McCosh
	Chen	2	A	884-232-5341	11 Dickinson
	Puria	3	A	766-093-9873	22 Brown
	Kanaga	3	B	898-122-9643	343 Forbes
record →	Andrews	3	A	874-088-1212	121 Whitman
	Rohde	3	A	232-343-5555	115 Holder
	Battle	4	C	991-878-4944	308 Blair
key →	Aaron	4	A	664-480-0023	097 Little
	Gazzi	4	B	665-303-0266	113 Walker

Sort. Rearrange array of N objects into ascending order.

Aaron	4	A	664-480-0023	097 Little
Andrews	3	A	874-088-1212	121 Whitman
Battle	4	C	991-878-4944	308 Blair
Chen	2	A	884-232-5341	11 Dickinson
Fox	1	A	243-456-9091	101 Brown
Puria	3	A	766-093-9873	22 Brown
Gazzi	4	B	665-303-0266	113 Walker
Kanaga	3	B	898-122-9643	343 Forbes
Rohde	3	A	232-343-5555	115 Holder
Quillici	1	C	343-987-5642	32 McCosh

Sample sort client

Goal. Sort any type of data.

Ex 1. Sort random numbers in ascending order.

```
public class Experiment
{
    public static void main(String[] args)
    {
        int N = Integer.parseInt(args[0]);
        Double[] a = new Double[N];
        for (int i = 0; i < N; i++)
            a[i] = StdRandom.uniform();
        Insertion.sort(a);
        for (int i = 0; i < N; i++)
            StdOut.println(a[i]);
    }
}
```

```
% java Experiment 10
0.08614716385210452
0.09054270895414829
0.10708746304898642
0.21166190071646818
0.363292849257276
0.460954145685913
0.5340026311350087
0.7216129793703496
0.9003500354411443
0.9293994908845686
```

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Sample sort client

Goal. Sort any type of data.

Ex 2. Sort strings from standard input in alphabetical order.

```
public class StringSort
{
    public static void main(String[] args)
    {
        String[] a = StdIn.readAll().split("\\s+");
        Insertion.sort(a);
        for (int i = 0; i < N; i++)
            StdOut.println(a[i]);
    }
}
```

```
% more words3.txt
bed bug dad dot zoo ... all bad bin

% java StringSort < words.txt
all bad bed bug dad ... yes yet zoo
```

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Sample sort client

Goal. Sort any type of data.

Ex 3. Sort the files in a given directory by filename.

```
import java.io.File;
public class Files
{
    public static void main(String[] args)
    {
        File directory = new File(args[0]);
        File[] files = directory.listFiles();
        Insertion.sort(files);
        for (int i = 0; i < files.length; i++)
            StdOut.println(files[i]);
    }
}
```

```
% java Files .
Insertion.class
Insertion.java
InsertionX.class
InsertionX.java
Selection.class
Selection.java
Shell.class
Shell.java
ShellX.class
ShellX.java
```

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Callbacks

Goal. Sort **any** type of data.

Q. How can sort know to compare data of type `String`, `Double`, and `File` without any information about the type of an item?

Callbacks.

- Client passes array of objects to sorting routine.
- Sorting routine calls back object's compare function as needed.

Implementing callbacks.

- Java: **interfaces**.
- C: function pointers.
- C++: class-type functors.
- ML: first-class functions and functors.

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Callbacks: roadmap

```
client
import java.io.File;
public class SortFiles
{
    public static void main(String[] args)
    {
        File directory = new File(args[0]);
        File[] files = directory.listFiles();
        Insertion.sort(files);
        for (int i = 0; i < files.length; i++)
            StdOut.println(files[i]);
    }
}
```

```
object implementation
public class File
implements Comparable<File>
{
    ...
    public int compareTo(File b)
    {
        ...
        return -1;
        ...
        return +1;
        ...
        return 0;
    }
}
```

```
interface
public interface Comparable<Item>
{
    public int compareTo(Item that);
}
```

```
sort implementation
public static void sort(Comparable[] a)
{
    int N = a.length;
    for (int i = 0; i < N; i++)
        for (int j = i; j > 0; j--)
            if (a[j].compareTo(a[j-1]) < 0)
                exch(a, j, j-1);
            else break;
}
```

Key point: no reference to `File` →

built in to Java

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Comparable interface API

Comparable interface. Implement `compareTo()` so that `v.compareTo(w)`:

- Returns a negative integer if `v` is less than `w`.
- Returns a positive integer if `v` is greater than `w`.
- Returns zero if `v` is equal to `w`.

```
public interface Comparable<Item>
{
    public int compareTo(Item that);
}
```

Consistency. Implementation must ensure a total order.

- Transitivity: if $(a < b)$ and $(b < c)$, then $(a < c)$.
- Trichotomy: either $(a < b)$ or $(b < a)$ or $(a = b)$.

Built-in comparable types. `String`, `Double`, `Integer`, `Date`, `File`, ...

User-defined comparable types. Implement the `Comparable` interface.

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Implementing the Comparable interface: example 1

Date data type. Simplified version of `java.util.Date`.

```
public class Date implements Comparable<Date>
{
    private final int month, day, year;

    public Date(int m, int d, int y)
    {
        month = m;
        day = d;
        year = y;
    }

    public int compareTo(Date that)
    {
        if (this.year < that.year ) return -1;
        if (this.year > that.year ) return +1;
        if (this.month < that.month) return -1;
        if (this.month > that.month) return +1;
        if (this.day < that.day ) return -1;
        if (this.day > that.day ) return +1;
        return 0;
    }
}
```

only compare dates
to other dates

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Implementing the Comparable interface: example 2

Domain names.

- Subdomain: `bolle.cs.princeton.edu`.
- Reverse subdomain: `edu.princeton.cs.bolle`.
- Sort by reverse subdomain to group by category.

```
public class Domain implements Comparable<Domain>
{
    private final String[] fields;
    private final int N;

    public Domain(String name)
    {
        fields = name.split("\\.");
        N = fields.length;
    }

    public int compareTo(Domain that)
    {
        for (int i = 0; i < Math.min(this.N, that.N); i++)
        {
            String s = fields[this.N - i - 1];
            String t = fields[that.N - i - 1];
            int cmp = s.compareTo(t);
            if (cmp < 0) return -1;
            else if (cmp > 0) return +1;
        }
        return this.N - that.N;
    }
}
```

subdomains

```
ee.princeton.edu
cs.princeton.edu
princeton.edu
cnn.com
google.com
apple.com
www.cs.princeton.edu
bolle.cs.princeton.edu
```

reverse-sorted subdomains

```
com.apple
com.cnn
com.google
edu.princeton
edu.princeton.cs
edu.princeton.cs.bolle
edu.princeton.cs.www
edu.princeton.ee
```

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Two useful sorting abstractions

Helper functions. Refer to data through compares and exchanges.

Less. Is object `v` less than `w`?

```
private static boolean less(Comparable v, Comparable w)
{
    return v.compareTo(w) < 0;
}
```

Exchange. Swap object in array `a[]` at index `i` with the one at index `j`.

```
private static void exch(Comparable[] a, int i, int j)
{
    Comparable t = a[i];
    a[i] = a[j];
    a[j] = t;
}
```

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Testing

Q. How to test if an array is sorted?

```
private static boolean isSorted(Comparable[] a)
{
    for (int i = 1; i < a.length; i++)
        if (less(a[i], a[i-1])) return false;
    return true;
}
```

Q. If the sorting algorithm passes the test, did it correctly sort its input?

A1. Not necessarily!

A2. Yes, if data accessed only through `exch()` and `less()`.

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- rules of the game
- **selection sort**
- insertion sort
- sorting challenges
- shellsort

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Selection sort

Algorithm. ↑ scans from left to right.

Invariants.

- Elements to the left of ↑ (including ↑) fixed and in ascending order.
- No element to right of ↑ is smaller than any element to its left.



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Selection sort inner loop

To maintain algorithm invariants:

- Move the pointer to the right.

```
i++;
```

- Identify index of minimum item on right.

```
int min = i;
for (int j = i+1; j < N; j++)
    if (less(a[j], a[min]))
        min = j;
```

- Exchange into position.

```
exch(a, i, min);
```



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Selection sort: Java implementation

```
public class Selection {

    public static void sort(Comparable[] a)
    {
        int N = a.length;
        for (int i = 0; i < N; i++)
        {
            int min = i;
            for (int j = i+1; j < N; j++)
                if (less(a[j], a[min]))
                    min = j;
            exch(a, i, min);
        }

        private boolean less(Comparable v, Comparable w)
        { /* as before */ }

        private boolean exch(Comparable[] a, int i, int j)
        { /* as before */ }
    }
}
```

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Selection sort: mathematical analysis

Proposition A. Selection sort uses $(N-1) + (N-2) + \dots + 1 + 0 \sim N^2/2$ compares and N exchanges.

i	min	0	1	2	3	4	5	6	7	8	9	10
		S	O	R	T	E	X	A	M	P	L	E
0	6	S	O	R	T	E	X	A	M	P	L	E
1	4	A	O	R	T	E	X	S	M	P	L	E
2	10	A	E	R	T	O	X	S	M	P	L	E
3	9	A	E	E	T	O	X	S	M	P	L	R
4	7	A	E	E	L	O	X	S	M	P	T	R
5	7	A	E	E	L	M	X	S	O	P	T	R
6	8	A	E	E	L	M	O	S	X	P	T	R
7	10	A	E	E	L	M	O	P	X	S	T	R
8	8	A	E	E	L	M	O	P	R	S	T	X
9	9	A	E	E	L	M	O	P	R	S	T	X
10	10	A	E	E	L	M	O	P	R	S	T	X

entries in black are examined to find the minimum
entries in red are a[min]
entries in gray are in final position

Running time insensitive to input. Quadratic time, even if array is presorted.
Data movement is minimal. Linear number of exchanges.

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Insertion sort

Algorithm. ↑ scans from left to right.

Invariants.

- Elements to the left of ↑ (including ↑) are in ascending order.
- Elements to the right of ↑ have not yet been seen.



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Insertion sort inner loop

To maintain algorithm invariants:

- Move the pointer to the right.

```
i++;
```



- Moving from right to left, exchange $a[i]$ with each larger element to its left.

```
for (int j = i; j > 0; j--)
    if (less(a[j], a[j-1]))
        exch(a, j, j-1);
    else break;
```



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- ▶ rules of the game
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Insertion sort: Java implementation

```
public class Insertion {
    public static void sort(Comparable[] a)
    {
        int N = a.length;
        for (int i = 0; i < N; i++)
            for (int j = i; j > 0; j--)
                if (less(a[j], a[j-1]))
                    exch(a, j, j-1);
                else break;
    }

    private boolean less(Comparable v, Comparable w)
    { /* as before */ }

    private boolean exch(Comparable[] a, int i, int j)
    { /* as before */ }
}
```

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Insertion sort: mathematical analysis

Proposition B. For randomly-ordered data with distinct keys, insertion sort uses $\sim N^2/4$ compares and $N^2/4$ exchanges on the average.

Pf. For randomly data, we expect each element to move halfway back.

		a[]										
i	j	0	1	2	3	4	5	6	7	8	9	10
		S	O	R	T	E	X	A	M	P	L	E
1	0	O	S	R	T	E	X	A	M	P	L	E
2	1	O	R	S	T	E	X	A	M	P	L	E
3	3	O	R	S	T	E	X	A	M	P	L	E
4	0	E	O	R	S	T	X	A	M	P	L	E
5	5	E	O	R	S	T	X	A	M	P	L	E
6	0	A	E	O	R	S	T	X	M	P	L	E
7	2	A	E	M	O	R	S	T	X	P	L	E
8	4	A	E	M	O	P	R	S	T	X	L	E
9	2	A	E	L	M	O	P	R	S	T	X	E
10	2	A	E	E	L	M	O	P	R	S	T	X
		A	E	E	L	M	O	P	R	S	T	X

Trace of insertion sort (array contents just after each insertion)

entries in gray do not move

entry in red is a[j]

entries in black moved one position right for insertion

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Insertion sort: best and worst case

Best case. If the input is in ascending order, insertion sort makes $N-1$ compares and 0 exchanges.

A E E L M O P R S T X

Worst case. If the input is in descending order (and no duplicates), insertion sort makes $\sim N^2/2$ compares and $\sim N^2/2$ exchanges.

X T S R P O M L E E A

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Insertion sort: partially sorted inputs

Def. An **inversion** is a pair of keys that are out of order.

A E E L M O T R X P S

T-R T-P T-S X-P X-S

(5 inversions)

Def. An array is **partially sorted** if the number of inversions is $O(N)$.

- Ex 1. A small array appended to a large sorted array.
- Ex 2. An array with only a few elements out of place.

Proposition C. For partially-sorted arrays, insertion sort runs in linear time.

Pf. Number of compares equals the number of inversions.

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- rules of the game
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- **sorting challenges**
- shellsort

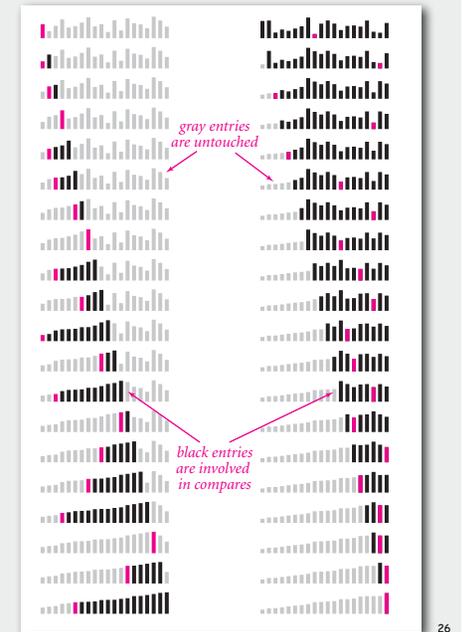
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Sorting challenge 0

Input. Array of doubles.
Plot. Data proportional to length.

Name the sorting method.

- Insertion sort.
- Selection sort.



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Sorting challenge 1

Problem. Sort a file of huge records with tiny keys.

Ex. Reorganize your MP3 files.

Which sorting method to use?

- System sort.
- Insertion sort.
- Selection sort.

file →

record →

key →

Fox	1	A	243-456-9091	101 Brown
Quillici	1	C	343-987-5642	32 McCosh
Chen	2	A	884-232-5341	11 Dickinson
Puria	3	A	766-093-9873	22 Brown
Kanaga	3	B	898-122-9643	343 Forbes
Andrews	3	A	874-088-1212	121 Whitman
Rohde	3	A	232-343-5555	115 Holder
Battle	4	C	991-878-4944	308 Blair
Aaron	4	A	664-480-0023	097 Little
Gassi	4	B	665-303-0266	113 Walker

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Sorting challenge 1

Problem. Sort a file of huge records with tiny keys.

Ex. Reorganize your MP3 files.

Which sorting method to use?

- System sort. probably no, selection sort simpler and faster
- Insertion sort. no, too many exchanges
- Selection sort. **yes**, linear time under reasonable assumptions

Ex: 5,000 records, each 2 million bytes with 100-byte keys.

- Cost of comparisons: $100 \times 5000^2 / 2 = 1.25$ billion.
- Cost of exchanges: $2,000,000 \times 5,000 = 10$ trillion.
- System sort might be a factor of $\log(5000)$ slower.

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Sorting challenge 2

Problem. Sort a huge randomly-ordered file of small records.

Ex. Process transaction records for a phone company.

Which sorting method to use?

- System sort.
- Insertion sort.
- Selection sort.

file →

record →

key →

Fox	1	A	243-456-9091	101 Brown
Quilici	1	C	343-987-5642	32 McCosh
Chen	2	A	884-232-5341	11 Dickinson
Puria	3	A	766-093-9873	22 Brown
Kanaga	3	B	898-122-9643	343 Forbes
Andrews	3	A	874-088-1212	121 Whitman
Rohde	3	A	232-343-5555	115 Holder
Battle	4	C	991-878-4944	308 Blair
Aaron	4	A	664-480-0023	097 Little
Gassi	4	B	665-303-0266	113 Walker

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Sorting challenge 2

Problem. Sort a huge randomly-ordered file of small records.

Ex. Process transaction records for a phone company.

Which sorting method to use?

- System sort. **yes**, it's designed for this problem
- Insertion sort. no, quadratic time for randomly ordered files
- Selection sort. no, always quadratic time

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Sorting challenge 3

Problem. Sort a huge number of tiny files (each file is independent)

Ex. Daily customer transaction records.

Which sorting method to use?

- System sort.
- Insertion sort.
- Selection sort.

file →

record →

key →

Fox	1	A	243-456-9091	101 Brown
Quilici	1	C	343-987-5642	32 McCosh
Chen	2	A	884-232-5341	11 Dickinson
Puria	3	A	766-093-9873	22 Brown
Kanaga	3	B	898-122-9643	343 Forbes
Andrews	3	A	874-088-1212	121 Whitman
Rohde	3	A	232-343-5555	115 Holder
Battle	4	C	991-878-4944	308 Blair
Aaron	4	A	664-480-0023	097 Little
Gassi	4	B	665-303-0266	113 Walker

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Sorting challenge 3

Problem. Sort a huge number of tiny files (each file is independent)

Ex. Daily customer transaction records.

Which sorting method to use?

- System sort. no, too much overhead
- Insertion sort. **yes**, less overhead than system sort
- Selection sort. **yes**, less overhead than system sort

Ex: 4 record file.

- $4 N \log N + 35 = 70$
- $2N^2 = 32$

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Sorting challenge 4

Problem. Sort a huge file that is already almost in order.

Ex. Resort a huge database after a few changes.

Which sorting method to use?

- System sort.
- Insertion sort.
- Selection sort.

file →

record →

key →

Fox	1	A	243-456-9091	101 Brown
Quilici	1	C	343-987-5642	32 McCosh
Chen	2	A	884-232-5341	11 Dickinson
Puria	3	A	766-093-9873	22 Brown
Kanaga	3	B	898-122-9643	343 Forbas
Andrews	3	A	874-088-1212	121 Whitman
Rohde	3	A	232-343-5555	115 Holder
Battle	4	C	991-878-4944	308 Blair
Aaron	4	A	664-480-0023	097 Little
Gassi	4	B	665-303-0266	113 Walker

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Sorting challenge 4

Problem. Sort a huge file that is already almost in order.

Ex. Resort a huge database after a few changes.

Which sorting method to use?

- System sort. no, insertion sort simpler and faster
- Insertion sort. yes, linear time for most definitions of "in order"
- Selection sort. no, always takes quadratic time

Ex.

• A B C D E F H I J G P K L M N O Q R S T U V W X Y Z
• Z A B C D E F G H I J K L M N O P Q R S T U V W X Y

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- ▶ rules of the game
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- ▶ animations
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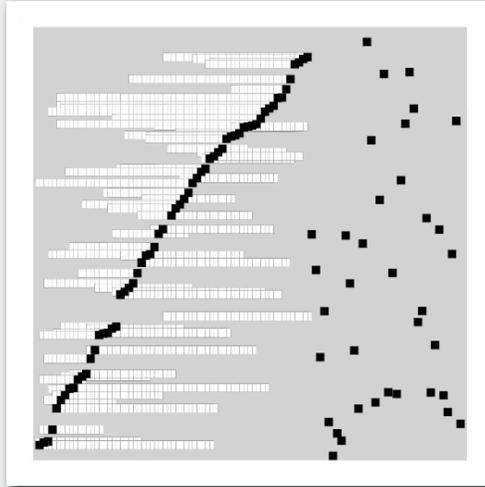
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Insertion sort animation



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Insertion sort animation



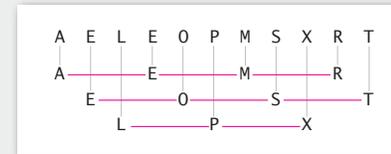
Reason it is slow: excessive data movement.

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Shellsort overview

Idea. Move elements more than one position at a time by **h-sorting** the file.

a 3-sorted file is 3 interleaved sorted files



Shellsort. **h-sort** the file for a decreasing sequence of values of h.

input S O R T E X A M P L E
 7-sort M O L E E X A S P R T
 3-sort A E L E O P M S X R T
 1-sort A E E L M O P R S T X
 Shellsort trace (array contents after each pass)

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h-sorting

How to h-sort a file? Insertion sort, with stride length h.

3-sorting a file

M	O	L	E	E	X	A	S	P	R	T
E	O	L	M	E	X	A	S	P	R	T
E	E	L	M	O	X	A	S	P	R	T
A	E	L	E	O	X	M	S	P	R	T
A	E	L	E	O	X	M	S	P	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T

Why insertion sort?

- Big increments \Rightarrow small subfiles.
- Small increments \Rightarrow nearly in order. [stay tuned]

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Shellsort example

input

S O R T E X A M P L E

1-sort

A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T

7-sort

S	O	R	T	E	X	A	M	P	L	E
M	O	R	T	E	X	A	S	P	L	E
M	O	L	T	E	X	A	S	P	R	E
M	O	L	E	E	X	A	S	P	R	T

3-sort

M	O	L	E	E	X	A	S	P	R	T
E	O	L	M	E	X	A	S	P	R	T
E	E	L	M	O	X	A	S	P	R	T
A	E	L	E	O	X	M	S	P	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T
A	E	L	E	O	P	M	S	X	R	T

result

A E E L M O P R S T X

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Shellsort: Java implementation

```
public class Shell
{
    public static void sort(Comparable[] a)
    {
        int N = a.length;
        int[] incs = { 1391376, 463792, 198768, 86961,
                     33936, 13776, 4592, 1968, 861,
                     336, 112, 48, 21, 7, 3, 1 };
        for (int k = 0; k < incs.length; k++)
        {
            int h = incs[k];
            for (int i = h; i < N; i++)
                for (int j = i; j >= h; j -= h)
                    if (less(a[j], a[j-h]))
                        exch(a, j, j-h);
                    else break;
        }
    }

    private boolean less(Comparable v, Comparable w)
    { /* as before */ }

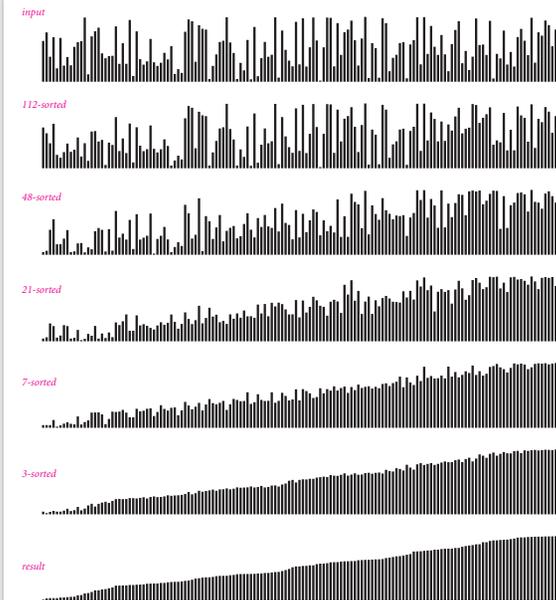
    private boolean exch(Comparable[] a, int i, int j)
    { /* as before */ }
}
```

magic increment sequence

insertion sort

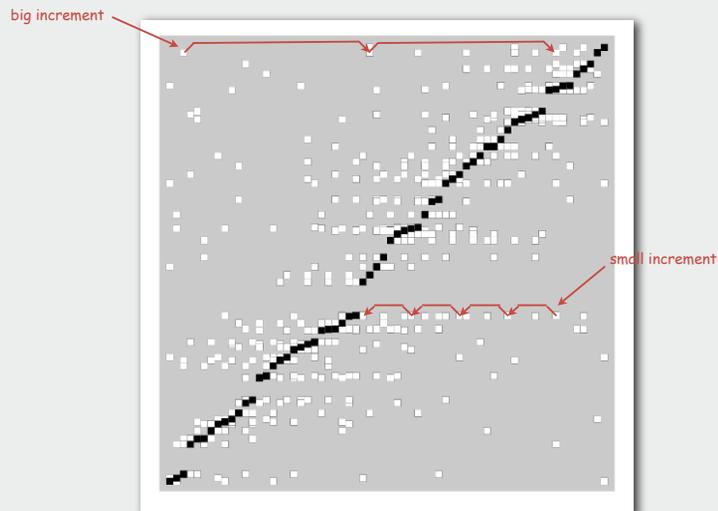
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Visual trace of shellsort



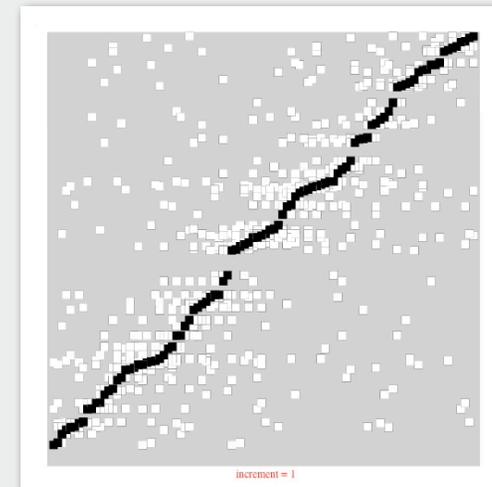
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Shellsort animation



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Shellsort animation



Bottom line: substantially faster than insertion sort!

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Empirical analysis of shellsort

Property. The number of compares used by shellsort with the increments 1, 4, 13, 40, ... is at most by a small multiple of N times the # of increments used.

N	comparisons	$N^{1.289}$	$2.5 N \lg N$
5,000	93	58	106
10,000	209	143	230
20,000	467	349	495
40,000	1022	855	1059
80,000	2266	2089	2257

← measured in thousands →

Remark. Accurate model has not yet been discovered (!)

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Shellsort: mathematical analysis

Proposition. A g -sorted array remains g -sorted after h -sorting it.

Pf. Harder than you'd think!

7-sort

```

M O R T E X A S P L E
M O R T E X A S P L E
M O L T E X A S P R E
M O L E E X A S P R T
M O L E E X A S P R T
    
```

3-sort

```

M O L E E X A S P R T
E O L M E X A S P R T
E E L M O X A S P R T
E E L M O X A S P R T
A E L E O X M S P R T
A E L E O X M S P R T
A E L E O P M S X R T
A E L E O P M S X R T
A E L E O P M S X R T
A E L E O P M S X R T
    
```

still 7-sorted

Proposition. The worst-case number of compares for shellsort using the $3x+1$ increment sequence 1, 4, 13, 40, 121, 364, ... is $O(N^{3/2})$.

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Why are we interested in shellsort?

Example of simple idea leading to substantial performance gains.

Useful in practice.

- Fast unless file size is huge.
- Tiny, fixed footprint for code (used in embedded systems).
- Hardware sort prototype.

Simple algorithm, nontrivial performance, interesting questions

- Asymptotic growth rate?
 - Best sequence of increments?
 - Average case performance?
- ← open problem: find a better increment sequence

Lesson. Some good algorithms are still waiting discovery.

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