

# Google Authentication

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# Google Authentication

- Google authentication
  - **Part 1:** User logs into Google server
    - Unnecessary if user is already logged into Google server
    - User must provide credentials
  - **Part 2:** User logs into PennyAdmin
    - User need not provide credentials

# Google Authentication

- See **PennyAdminGoogle** app

# Agenda

- Google authentication
  - **The code**
  - Running locally
  - Running on Render
  - How it works
  - Assessment

# The Code

- See **PennyAdminGoogle** app (cont.)
  - See the codegoogle.zip file on the course website
    - runserver.py
    - penny.sql, penny.sqlite
    - database.py
    - header.html, footer.html
    - index.html, show.html,
    - add.html, delete.html, reportresults.html
    - top.py, penny.py, auth.py

# Agenda

- Google authentication
  - The code
  - **Running locally**
  - Running on Render
  - How it works
  - Assessment

# Running Locally

- See **PennyAdminGoogle** app (cont.)
  - How to run it on your local computer...

# Running Locally

1. Create a project Google account (that is, a gmail address) for your project team. Use your project Google account exclusively for Google authentication setup and subsequent app testing on your local computer. For your security, don't use your personal Google account.

# Running Locally

2. Register your app (**`https://localhost:5000`**) with Google.
  - 2.1. Log into Google using your project Google account
  - 2.2. Browse to  
**`https://console.developers.google.com/apis/credentials`**
  - 2.3. Click CREATE PROJECT
  - 2.4. For Project name enter Penny
  - 2.5. Click CREATE
  - 2.6. Click CONFIGURE CONSENT SCREEN
  - 2.7. For User Type choose External
  - 2.8. Click CREATE
  - 2.9. For App name enter Penny
  - 2.10. For User support email enter your your project gmail address
  - 2.11. For Developer contact information enter your project gmail address
  - 2.12. Click SAVE AND CONTINUE a few times to finish the consent
  - 2.13. Click Credentials
  - 2.14. Click Create Credentials, OAuth client ID, Web Application

# Running Locally

- 2.15. In Authorized JavaScript origins:
  - 2.15.1. Click ADD URI
  - 2.15.2. Enter **https://localhost:5000**
  - 2.15.3. Typically you also would add a URI for your app on Render or Heroku.
- 2.16. In Authorized redirect URIs:
  - 2.16.1. Click ADD URI
  - 2.16.2. Enter **https://localhost:5000/login/callback**
  - 2.16.3. Typically you also would add a callback URI for your app on Render or Heroku.
- 2.17. Google provides **GOOGLE\_CLIENT\_ID** and **GOOGLE\_CLIENT\_SECRET**. Take note of them!

# Running Locally

3. Create and activate an appropriate Python virtual environment. To do that, issue these commands:

```
mkdir ~/.virtualenvs  
python -m venv ~/.virtualenvs/somedir  
source ~/.virtualenvs/somedir/bin/activate
```

4. Install modules into your Python virtual environment. To do that, in your app directory issue this command:

```
python -m pip install -r requirements.txt
```

# Running Locally

5. Create a self-signed certificate consisting of files **key.pem** and **cert.pem** in your app directory. To do that, issue this command on a Unix-like computer:

```
openssl req -x509 -newkey rsa:4096 -nodes -out cert.pem  
-keyout key.pem -days 365
```

```
Country Name (2 letter code) [AU] US
```

```
State or Province Name (full name) [Some-State] NJ
```

```
Locality Name (eg, city) [] Princeton
```

```
Organization Name (eg, company) [Internet Widgits  
Pty Ltd] Princeton University
```

```
Organizational Unit Name (eg, section) []:
```

```
Common Name (e.g. server FQDN or YOUR name)
```

```
[] :localhost
```

```
Email Address []:
```

# Running Locally

6. Define these environment variables. It would be common to define them in a **.env** file in your app directory:

```
GOOGLE_CLIENT_ID=yourGoogleClientId  
GOOGLE_CLIENT_SECRET=yourGoogleClientSecret
```

5. Run the server. To do that, in your app directory issue this command:

```
python runserver.py
```

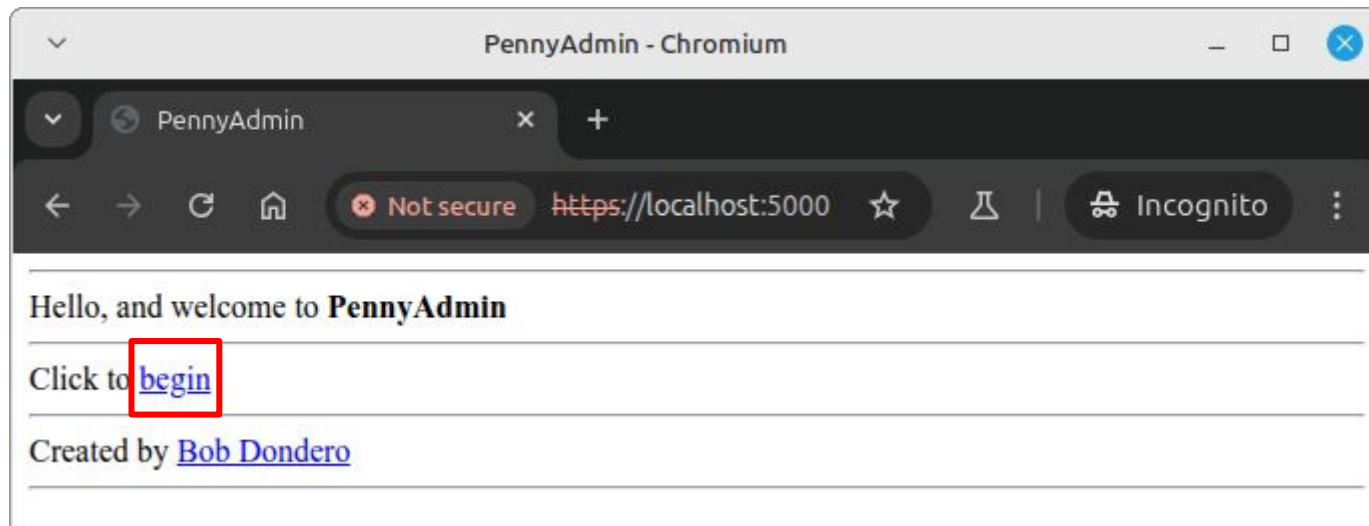
6. Browse to **https://localhost:5000**

You must use **localhost** as the host. Using the real IP address of your computer won't work. Using **127.0.0.1** won't work.

7. Authenticate using Google.
8. When prompted for an author name, enter **Ker**.

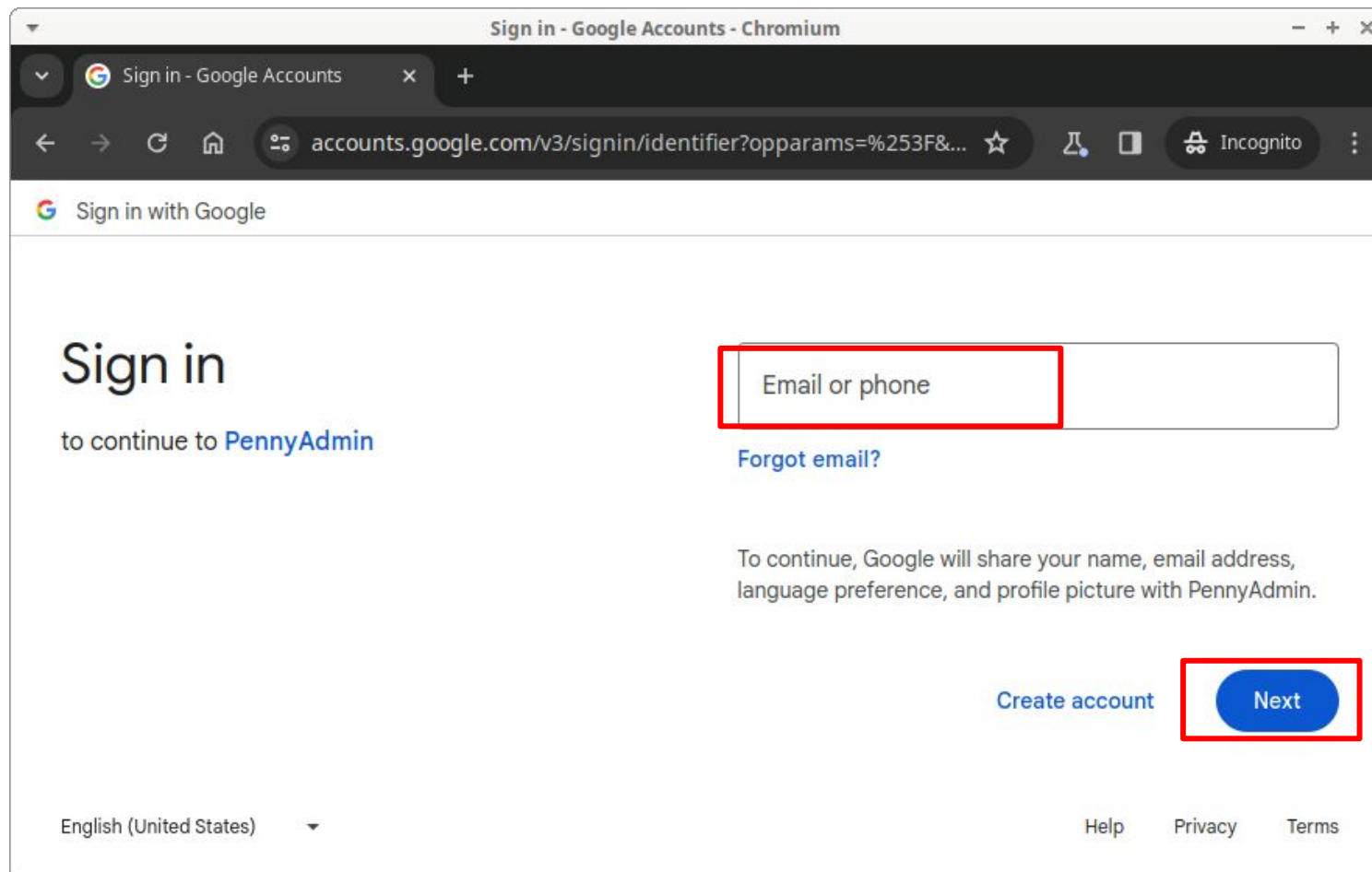
# Running Locally

- See **PennyAdminGoogle** app (cont.)



# Running Locally

- See **PennyAdminGoogle** app (cont.)



# Running Locally

- See **PennyAdminGoogle** app (cont.)

Sign in - Google Accounts - Chromium

Sign in - Google Accounts

accounts.google.com/v3/signin/challenge/pwd?TL=AEzbmXzNS...

Sign in with Google

Welcome

Enter your password

☐ Show password

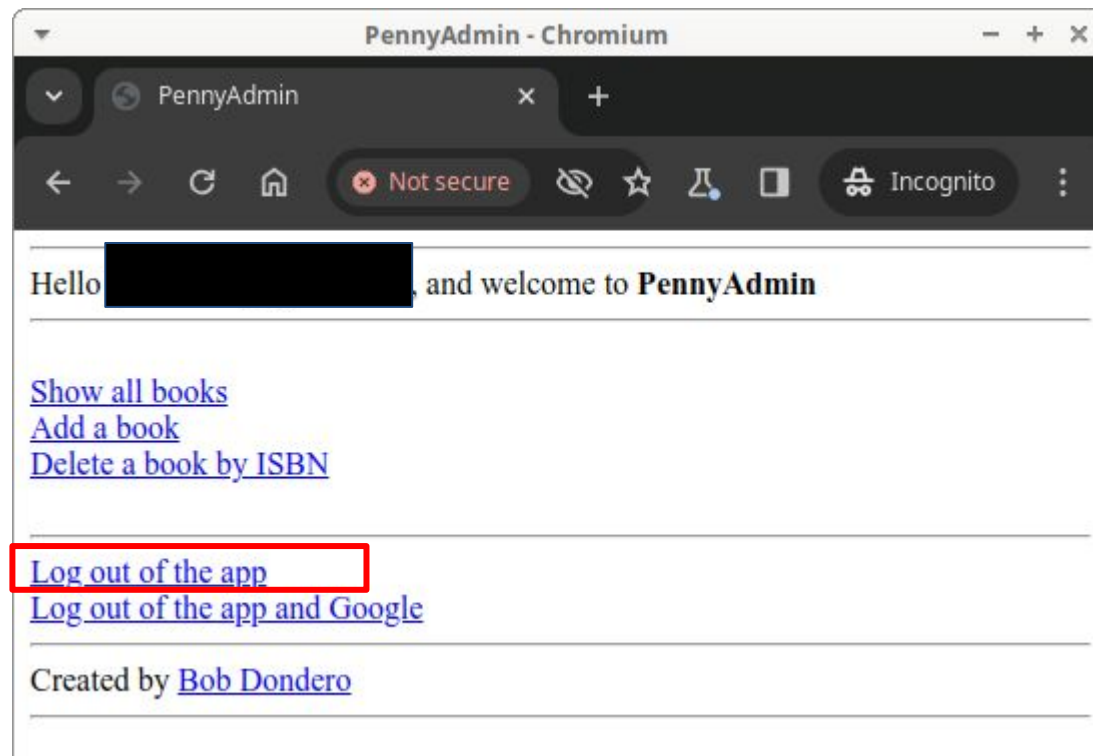
To continue, Google will share your name, email address, language preference, and profile picture with PennyAdmin.

[Forgot password?](#) [Next](#)

English (United States) [Help](#) [Privacy](#) [Terms](#)

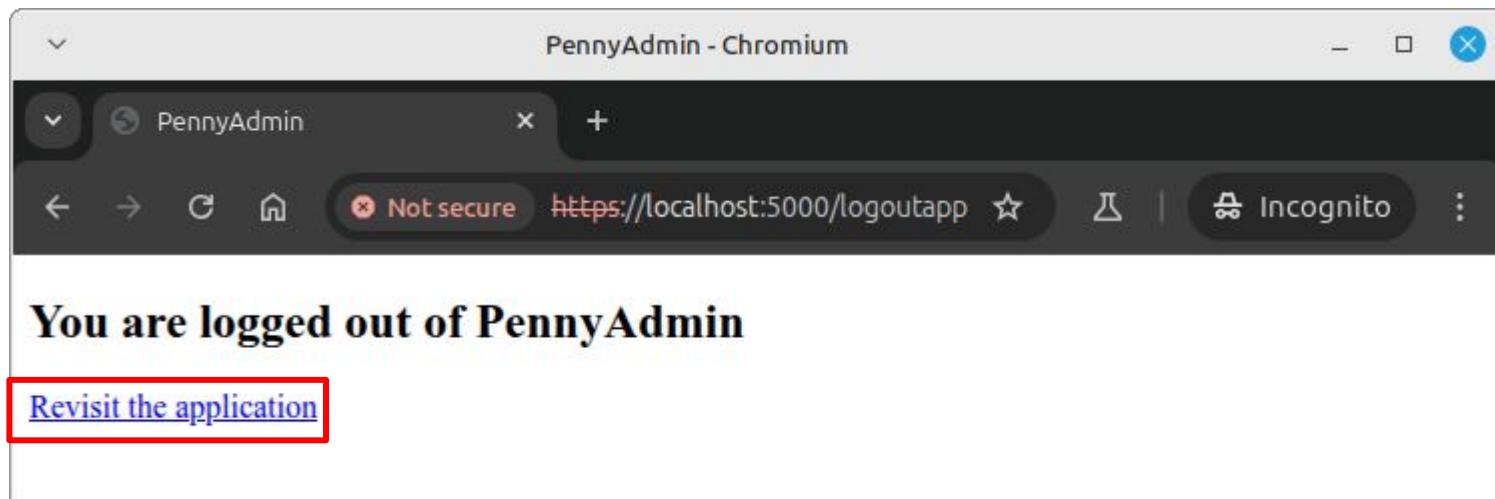
# Running Locally

- See **PennyAdminGoogle** app (cont.)



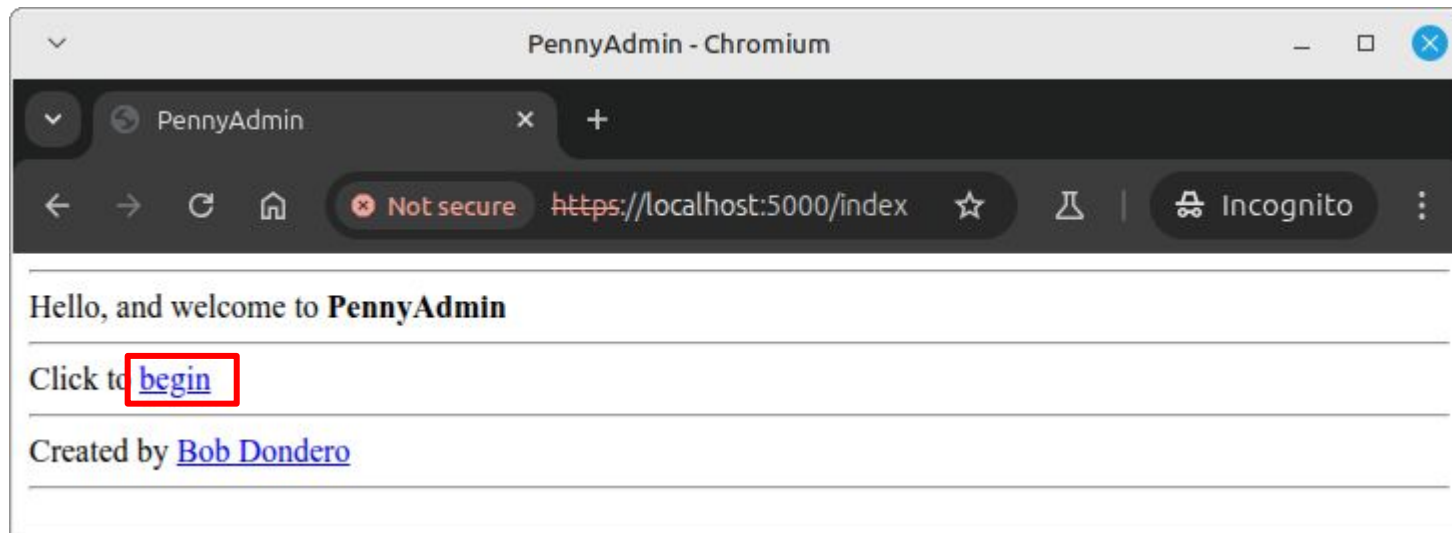
# Running Locally

- See **PennyAdminGoogle** app (cont.)



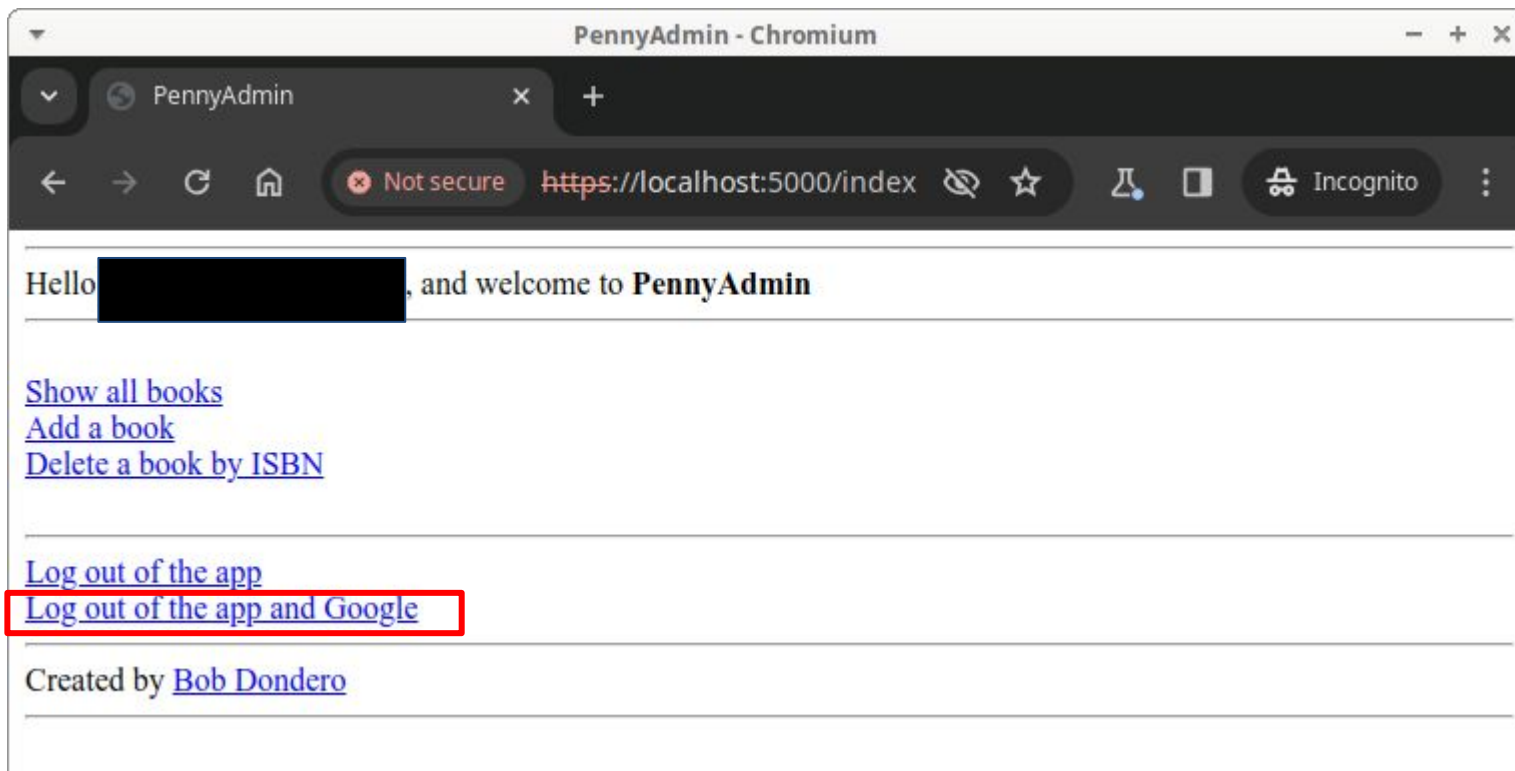
# Running Locally

- See PennyAdminGoogle app (cont.)



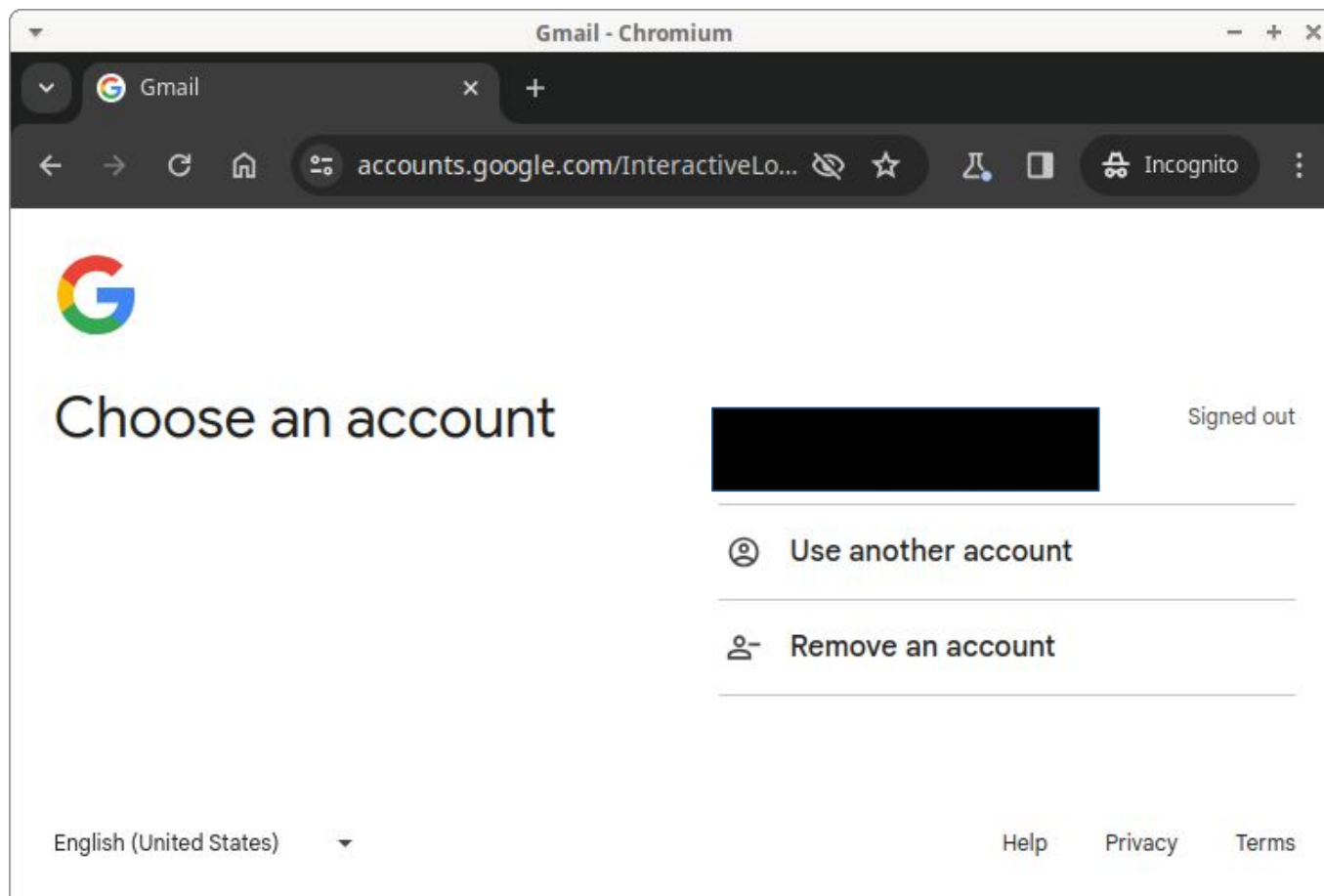
# Running Locally

- See PennyAdminGoogle app (cont.)



# Running Locally

- See PennyAdminGoogle app (cont.)



How to  
show  
loggedout  
page?

# Agenda

- Google authentication
  - The code
  - Running locally
  - **Running on Render**
  - How it works
  - Assessment

# Running on Render

- See **PennyAdminGoogle** app (cont.)
  - How to deploy it to Render and run it there...

# Running on Render

1. Deploy the app to Render as a ***Web Service***.

1.1. Provide this as the build command:

```
pip install -r requirements.txt
```

1.2. Provide this as the start command:

```
gunicorn penny:app
```

1.3. Define these environment variables:

```
GOOGLE_CLIENT_ID=yourGoogleClientId  
GOOGLE_CLIENT_SECRET=yourGoogleClientSecret
```

# Running on Render

2. Register your Render app with Google.

2.2. Again browse to

**`https://console.developers.google.com/apis/credentials`**

2.3. Follow the instructions given above, except...

1.3.1. For "Authorized JavaScript origins" enter

**`https://yourappname.onrender.com.`**

2.3.2. For "Authorized redirect URIs" enter

**`https://yourappname.onrender.com/login/callback.`**

3. Browse to `https://yourappname.onrender.com`

4. Authenticate using Google.

5. When prompted for an author name, enter **Ker**.

# Agenda

- Google authentication
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  - **How it works**
  - Assessment

# How It Works

- Procedure
  - **Part 1:** User logs into Google
    - User must provide credentials
  - **Part 2:** User logs into PennyAdmin
    - User need not provide credentials

# How It Works

- **OAuth2**

**OAuth** ("**Open Authorization**") is an open standard for access delegation, commonly used as a way for internet users to grant websites or applications access to their information on other websites but without giving them the passwords. This mechanism is used by companies such as Amazon, **Google**, Facebook, Microsoft, and Twitter to permit the users to share information about their accounts with third-party applications or websites.

– <https://en.wikipedia.org/wiki/OAuth>

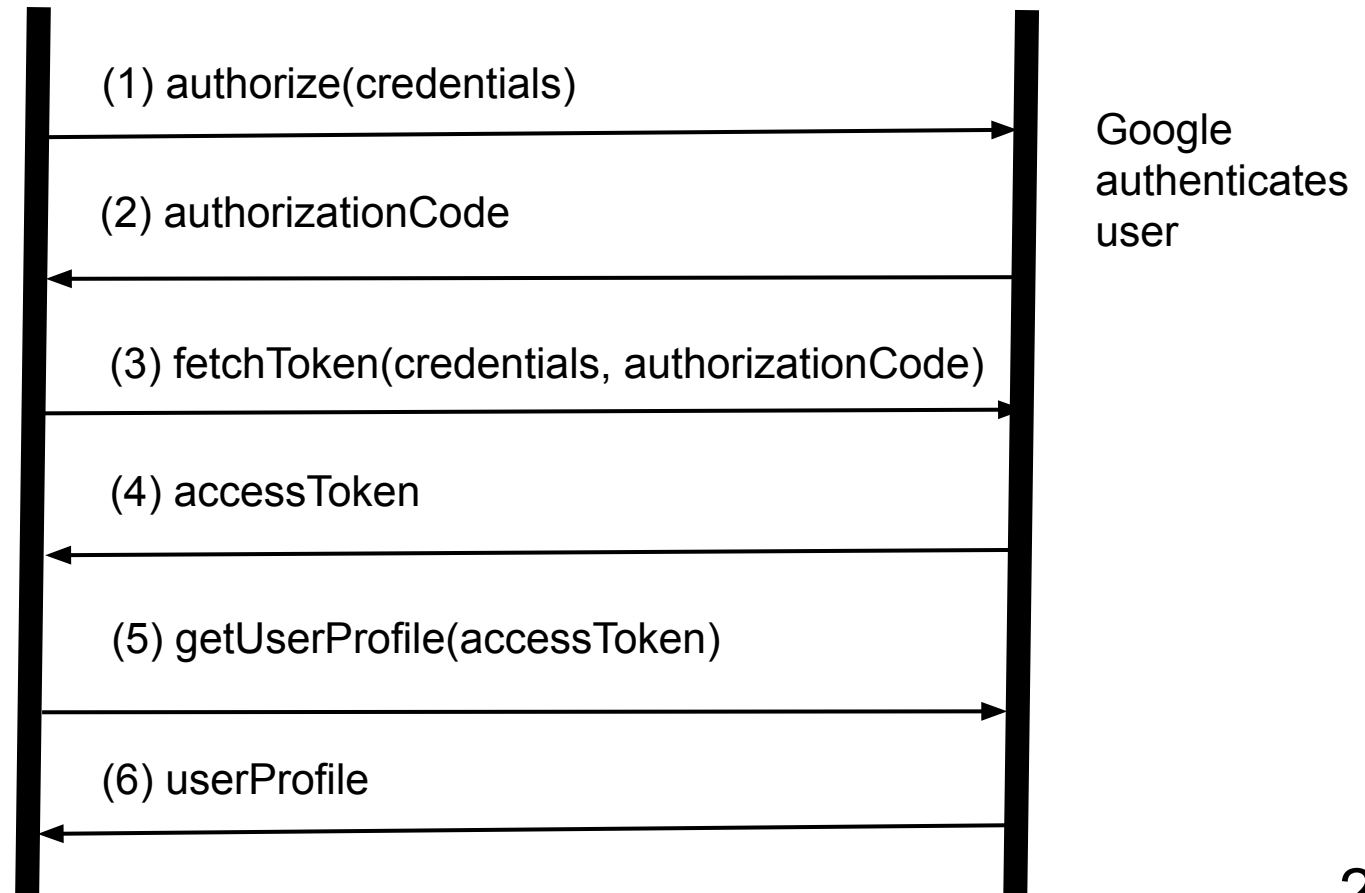
# How It Works

## OAuth2 Flow Overview:

Ahead of time: register PennyAdmin with Google; get credentials

PennyAdmin

Google



# How It Works

- See **PennyAdminGoogle** app (cont.)
  - The flow:

# How It Works

First use of PennyAdmin in browser session,  
browser session not Google authenticated...

# How It Works

**(1) User**

Type: `https://localhost:5000/xxx`

**(2) Browser**

Send GET request: `https://localhost:5000/xxx`

**(3) PennyAdmin (in /index endpoint)**

Email in session? **No**

Return redirect: `https://localhost:5000/login`

**(4) Browser**

Send GET request: `https://localhost:5000/login`

**(5) PennyAdmin (in /login endpoint)**

Return redirect to the Google authorization endpoint, passing

`GOOGLE_CLIENT_ID` and `https://localhost:5000/login/callback`  
as parameters

**(6) Browser**

Send request to the Google authorization endpoint, passing `GOOGLE_CLIENT_ID`  
and `https://localhost:5000/login/callback` as parameters

# How It Works

## (7) Google

Are the application (identified by `GOOGLE_CLIENT_ID`) and the given callback (`https://localhost:5000/login/callback`) registered? **Yes.**

Do cookies indicate that the browser session is already Google authenticated? **No.**

Return Google login page to browser

## (8) Browser

Render Google login page

## (9) User

Enter Google email and password and submit form

## (10) Browser

Send POST request to Google, with email and password in body

## (11) Google

Does the user authenticate? **Yes.**

Return redirect:

`https://localhost:5000/login/callback?code=authorizationcode`

**END OF PART 1; BEGINNING OF PART 2**

# How It Works

## (12) Browser

Send GET request:

`https://localhost:5000/login/callback?code=authorizationcode`

## (13) PennyAdmin (in login/callback endpoint)

Send POST request to Google with the *authorizationcode*, `GOOGLE_CLIENT_ID`, and `GOOGLE_CLIENT_SECRET` in the body

## (14) Google

Return access token

## (15) PennyAdmin (in login/callback endpoint)

Send GET request to Google with the access token as a header

## (16) Google

Return user's profile data

## (17) PennyAdmin (in login/callback endpoint)

Add user's profile data (notably email) to the session

Return redirect: `https://localhost:5000/xxx`

# How It Works

**(18) Browser**

Send GET request: `https://localhost:5000/xxx`

**(19) PennyAdmin**

Email in session? **Yes**

Return XXX page

**(20) Browser**

Render XXX page

# How It Works

Second use of PennyAdmin in browser session...

# How It Works

**(21) User**

In index page, click on `https://localhost:5000/YYY` link

**(22) Browser**

Send GET request: `https://localhost:5000/YYY`

**(23) PennyAdmin**

Email in session? **Yes**

Return show page

**(24) Browser**

Render YYY page

# How It Works

First use of PennyAdmin in browser session,  
browser session already Google authenticated...

# How It Works

## **(25) User**

Type: `https://localhost:5000/xxx`

## **(26) Browser**

Send GET request: `https://localhost:5000/xxx`

## **(27) PennyAdmin (in /index endpoint)**

Email in session? **No**

Return redirect: `https://localhost:5000/login`

## **(28) Browser**

Send GET request: `https://localhost:5000/login`

## **(29) PennyAdmin (in /login endpoint)**

Return redirect to the Google authorization endpoint, passing

`GOOGLE_CLIENT_ID` and `https://localhost:5000/login/callback` as parameters

# How It Works

## (30) Browser

Send request to the Google authorization endpoint, passing `GOOGLE_CLIENT_ID` and `https://localhost:5000/login/callback` as parameters

## (32) Google

Are the application (identified by `GOOGLE_CLIENT_ID`) and the given callback (`https://localhost:5000/login/callback`) registered? **Yes**

Do cookies indicate that the browser session is already Google authenticated?

**Yes**

Return redirect:

`https://localhost:5000/login/callback?code=authorizationcode`

**CONTINUE AT STEP 12**

# Agenda

- Google authentication
  - The code
  - Running locally
  - Running on Render
  - How it works
  - **Assessment**

# Assessment

- **Pros**

- Users need not remember (yet another) password
- Application need not manage usernames or passwords
- Application ***cannot*** access passwords
- Application can access profile info that user provided to Google
  - Given name, family name, picture, ...

# Assessment

- **Cons**

- Complex
- Adds overhead, but mostly only during first user visit per browser session
- Application is constrained to users who have Google accounts
- Must use HTTPS with local server
- If attacker learns user's password for **Google**, then attacker learns user's password for **your app**

# Assessment

- For more information...
- <https://realpython.com/flask-google-login/>