# Computability

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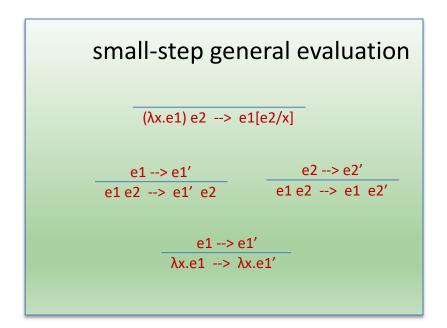
# FUNCTIONAL PROGRAMMING AS A MODEL OF COMPUTATION

# Untyped lambda-calculus

$$e ::= \lambda x.e_1 | x | e_1 e_2$$

 $\lambda x.e_1$  means same as fun x ->  $e_1$ 

# 



Let's use small-step general evaluation for a while . . .

# What can we program with just $\lambda$ ?

```
(a,b) (\lambda x.xab)
```

fst

pair  $(\lambda a. \lambda b. \lambda x. xab)$ 

 $(\lambda p.p(\lambda xy.x))$ 

snd  $(\lambda p.p(\lambda xy.y))$ 

fst(pair a b) = a snd(pair a b) = b pair a b  $\approx$  (a,b)

fst (pair a b)

=  $(\lambda p.p(\lambda xy.x))((\lambda a.\lambda b.\lambda x.xab)ab)$ 

 $--> (\lambda p.p(\lambda xy.x))((\lambda b.\lambda x.xab)b)$ 

--> (λp.p(λxy.x))(λx.xab)

--> (λx.xab)(λxy.x)

--> (λxy.x)ab

--> (λy.a)b

--> a

#### **Booleans**

Henceforth, abbreviate: λxy.E means λx.λy.E

true  $(\lambda xy.x)$ 

false  $(\lambda xy.y)$ 

if (λxab.xab)

if true ab = a

if false ab = b

if true a b

=  $(\lambda xab.xab)(\lambda xy.x)ab$ 

--> (λab. (λxy.x)ab) a b

--> (λb. (λxy.x)ab) b

--> (λxy.x)ab

 $--> (\lambda y.a)b$ 

--> a

#### Lists

```
nil
        (λcn.n)
        (λht.λcn.cht)
cons
match
        (λacn.acn)
(match (cons x y) with
cons h t -> f h t
| nil -> g)
 = fxy
```

```
nil ≈ []
      cons h t ≈ h::t
      match a c n ≈ match a with
                           | h::t -> c h t
                           | [] -> n
match (cons x y) f g
= (\lambda acn.acn)((\lambda ht.\lambda cn.cht)xy)fg
--> (λacn.acn)(λcn.cxy)fg
--> (\lambda cn. (\lambda cn. cxy) cn) fg
--> (\lambda n.fxy)g
--> fxy)
```

#### Lists (nil case)

```
nil
         (λcn.n)
         (λht.λcn.cht)
cons
        (λacn.acn)
match
(match nil with
| cons h t -> f h t
| nil -> g)
     g
```

```
nil ≈ []
      cons h t ≈ h::t
      match a c n ≈ match a with
                         | h::t -> c h t
                         | [] -> n
match nil f g
= (\lambda acn.acn) (\lambda cn.n) fg
--> (λcn. (λcn.n) cn) fg
--> (λcn.n) fg
--> (\lambda n.n) g
--> g
```

#### General inductive datatypes

type t = A of t1 | B of t2 | C | D

```
A λx.λabcd.ax
```

B λy.λabcd.by

C λabcd.c

D λabcd.d

```
match_t λuabcd.uabcd
```

```
(match B z with A x -> a x | B y -> b y | C -> c | D -> d)
= b y
```

#### Integers

type int = O | S of int

add = (rec add a b -> match a with O -> b | S a' -> S(add a' b))

. . . if only we had recursive functions!

#### Can we infinite loop?

$$e ::= \lambda x.e_1 | x | e_1 e_2$$

no recursive functions! Can we infinite-loop without loops?

$$\Omega = (\lambda x.xx) (\lambda x.xx)$$

$$(\lambda x.xx) (\lambda x.xx)$$

$$--> (\lambda x.xx) (\lambda x.xx)$$

That doesn't typecheck!
But who said anything about types, this is *untyped* lambda-calculus

#### Recursive functions

Y  $\lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$ 

Yg = 
$$(\lambda f.(\lambda x.f(xx))(\lambda x.f(xx)))g$$
  
-->  $(\lambda x.g(xx))(\lambda x.g(xx))$   
-->  $g((\lambda x.g(xx))(\lambda x.g(xx))))$   
=  $g(Yg)$ 

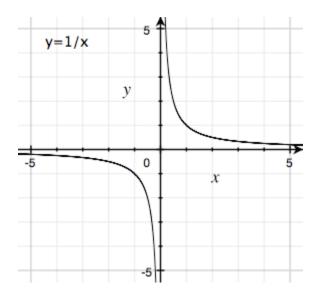
# Fixed points

Let 
$$f(x)=1/x$$

Find a fixed point of f, that is, a value z such that f(z)=z

Answer: -1

$$f(-1) = 1/(-1) = -1$$



#### Recursive functions

Y  $\lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$ 

```
Yg = (\lambda f.(\lambda x.f(xx))(\lambda x.f(xx)))g

--> (\lambda x.g(xx))(\lambda x.g(xx))

--> g((\lambda x.g(xx))(\lambda x.g(xx))))

= g(Yg)
```

Yg is a fixed point of g, that is g(Yg)=Yg

#### Recursive add function

type int = O | S of int

add = (rec add a b -> match a with O -> b | S a' -> S(add a' b))

. . . if only we had recursive functions!

add =  $(rec f a b \rightarrow match a with O \rightarrow b \mid S a' \rightarrow S(f a' b))$ 

add =  $\lambda$ ab.(rec f a -> match a with O -> b | S a' -> S(f a'))

add =  $\lambda$ ab. Y( $\lambda$ f.  $\lambda$ a. match a with O -> b | S a' -> S(f a'))a

# Theorem: for all b, add 2 b = S(S b)

add =  $\lambda$ ab. Y( $\lambda$ f.  $\lambda$ a. match a with O -> b | S a' -> S(f a' b))a

```
add (S(SO))b
= (\lambda ab. Yga)(S(SO))b
= Yg(S(SO))
= g(Yg)(S(SO))
= match S(SO) with O -> b | S a' -> S(Yga')
= S(Yg(SO))
=S(match SO with O -> b \mid S a' -> S(Yga'))
=S(S(YgO))
=S(S(match O with O -> b | S a' -> S(Yga')))
=S(Sb)
```

#### Theorem: add 12 = 3

type int = O | S of int  $O=\lambda xy.x$   $S=\lambda n.\lambda xy.yn$ 

```
add (SO) (S(SO)) -->* S(S(SO))
--> (λn.λxy.yn) ((λn.λxy.yn)((λn.λxy.yn)(λxy.x)))
--> (λn.λxy.yn) ((λn.λxy.yn)(λxy.y(λxy.x)))
--> (λn.λxy.yn) (λxy.y(λxy.y(λxy.x)) )
--> λxy.y(λxy.y(λxy.y(λxy.x)))
```

None of our small-step evaluation rules apply here, so this must be the "answer," also called the "normal form" of add (SO) (S(SO)).

It is our representation of 3

```
(\lambda x.e1) e2 --> e1[e2/x]
e1 --> e1'
e1 e2 --> e1' e2
e1 e2 --> e1 e2'
e1 --> e1'
\lambda x.e1 --> \lambda x.e1'
```

# Try it again: factorial

```
g = \lambda f. \lambda n. if n=0 then 1 else n \cdot f(n-1)
fact = Yg
fact 3 = Yg3
= g(Yg)3
= (\lambda f. \lambda n. if n=0 then 1 else n \cdot f(n-1)) (Yg) 3
= if 3=0 then 1 else 3 \cdot ((Yg)(3-1))
= 3 \cdot (Yg2)
= 3 \cdot (g(Yg)2) = 3 \cdot (if 2=0 \text{ then } 1 \text{ else } 2 \cdot (Yg(2-1)))
= 3 \cdot (2 \cdot (Yg1)) = 3 \cdot (2 \cdot (g(Yg)1))
= 3\cdot(2\cdot(if 1=0 then 1 else 1\cdot(Yg(1-1)))) = 3\cdot(2\cdot(1\cdot Yg0))
= 3\cdot(2\cdot(1\cdot if\ 0=0\ then\ 1\ else\ 0\cdot(Yg(0-1)))) = 3\cdot(2\cdot(1\cdot 1)) = 6
```

#### Now we have everything!

tuples, Booleans, if-statements, lists, integers, inductive data types, recursive functions . . .

We can implement a substitution-based interpreter.

[paste in lecture 6 here . . . ]

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

- Herbrand-Gödel recursive functions (1935)
   developed by Kleene from ideas by Herbrand and Gödel
- λ-calculus (1935)
   developed by Church with his students Rosser & Kleene
- Turing machine (1936)
   developed by Turing



Theorem (1935, Kleene): any function you can implement in H-G recursive functions, you can implement in  $\lambda$ -calculus.

Proof: previous slides—all those data structures, numbers, recursion, etc.



Theorem (1935, Kleene): any function you can implement in  $\lambda$ -calculus, you can implement in Herbrand-Gödel recursive functions.



Theorem (1936, Church): There's a mathematical function *not* implementable in  $\lambda$ -calculus (the "halts" function).



Theorem (1936, Turing, ): There's a mathematical function *not* implementable in Turing machines (the "halts" function). (Dang! Church published first!)



Theorem (1936, Turing): any function you can implement in  $\lambda$ -calculus, you can implement in Turing machines.

Proof: Turing machine can simulate the substitution-based interpreter.



Theorem (1936, Turing): any function you can implement in Turing machines, you can implement in  $\lambda$ -calculus.

Proof: Program Turing-machine simulator in  $\lambda$ -calculus.



Theorem (1936, Turing): any function you can implement in  $\lambda$ -calculus, you can implement in Turing machines.

Proof: Turing machine can simulate the substitution-based interpreter.

Do you believe this proof? You've seen the substitution-based interpreter in Ocaml; could that be programmed to run on a von Neumann machine?

(There's strong evidence for "yes", it's called "the OCaml compiler")

(but a von Neumann machine is not a Turing machine, one has to simulate a von Neumann machine on a Turing machine – not difficult.



Theorem (1936, Turing): any function you can implement in Turing machines, you can implement in  $\lambda$ -calculus.

Proof: Program Turing-machine simulator in  $\lambda$ -calculus.

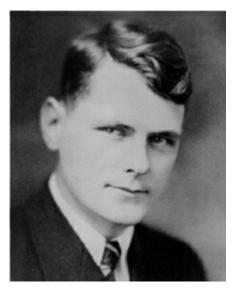
Do you believe this proof? Could you write a pure functional Ocaml program that simulates a Turing machine?

(Of course you could!)

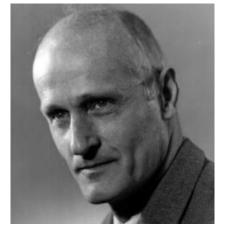
#### Summary:

Programming Languages

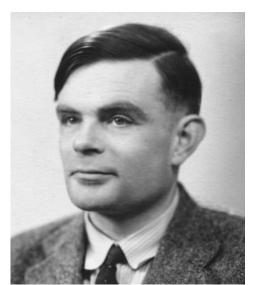
= Computers



Church



Kleene\*



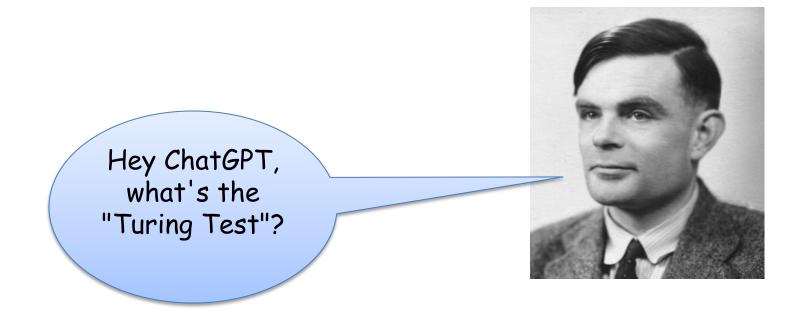
Turing



Von Neumann

Princeton, New Jersey

In 1950, Turing even made the far-fetched claim that by the year 2000, a computer might have a billion bits of memory and might be able to simulate human conversation.



# Uncomputability: What we **can't** compute

# Entscheidungsproblem (1928)

Is there a mathematical function that cannot be computed

- by a Turing machine?
- by an expression in  $\lambda$ -calculus?
- by a von Neumann machine?
- by an OCaml program?
- by any kind of mechanical process?

Answer: Yes indeed. Let's define that function and then show that it can't be implemented

#### Some meta-notation

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

We want to talk about the AST of a given term:

When e is a  $\lambda$ -expression, [e] is its representation in **exp** 

```
[x_i] = Var i

[e1 e2] = App [e1] [e2]

[\lambda x_i e1] = Fun i [e1]
```

#### Datatype representation

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

This data type can also be expressed in pure  $\lambda$ -calculus:

**Fun** =  $\lambda v \lambda e \lambda abc.ave$ 

 $Var = \lambda v \lambda abc.bv$ 

 $\mathbf{App} = \lambda \mathbf{e}_1 \mathbf{e}_2 \, \lambda \mathbf{abc.ce}_1 \mathbf{e}_2$ 

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

1. Write a  $\lambda$ -function **interp** such that

```
For any expression e that evaluates in \lambda-calculus to a normal form e', (that is, e \rightarrow e' and e' cannot take a step)
```

(Yes, this is just a version of the substitution-based interpreter from lecture 6, and homework 4)

# What will **interp** do on infinite loops?

Suppose e never gets to a normal form, that is, e --> e' --> e'' --> e'' ... forever

#### Then

interp [e] also does not have a normal form,

that is,

interp [e] infinite loops.

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

2. Write a quoting function such that kwoht e = [e]

# Impossible:

```
Consider e1 = (\lambda x.x)y and e2=y
kwoht e1 = kwoht ((\lambda x.x)y) = kwoht y = kwoht e2
[e1] = App (Fun (i, Var i), Var j)
[e2] = Var j
[e1] \neq [e2]
```

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

3. Write a quoting function such that quote [e] = [[e]]

#### Easy:

```
let rec quote e =
  match e with
  | Fun(i,e1) -> App (App Fun i) (quote e1)
  | Var i -> App Var i
  | App(e1,e2) -> App (App App (quote e1)) (quote e2)
```

```
type var = int
type exp = Fun of var*exp | Var of var | App of exp*exp
```

4. Write a  $\lambda$ -function halts such that

For any expression e,

if e -->\* e' and e' cannot step, then halts [e] = true

if e infinite loops no matter which reductions you do,

then halts [e] = false

Claim: you cannot write such a function

Proof by contradiction. Suppose there exists a  $\lambda$ -expression **halts** such that for any expression e,

```
if e -->* e' and e' cannot step, then halts [e] = true if e infinite loops no matter which reductions you do, then halts [e] = false
```

Then we can write the  $\lambda$ -expression  $f = \lambda x$ . if halts (App x (quote x)) then  $\Omega$  else true

```
Now, either f[f] halts, or it doesn't.

f[f] = if halts (App [f] (quote [f] )) then \Omega else true
```

Suppose: For any expression e, if e -->\* e' and e' cannot step, then halts [e] = true if e infinite loops no matter which reductions you do, then halts [e] = false

```
Write a quoting function such that | quote | = | [e] |

| f = \lambda x| if halts (App x (quote x)) then \Omega else true

| f | f | = | f | halts (App | f | (quote | f | )) then \Omega else true

App | f | (quote | f | ) = quote | f | (| f | ) = | f | f | )
```

If f [f] halts, then f [f] doesn't halt.

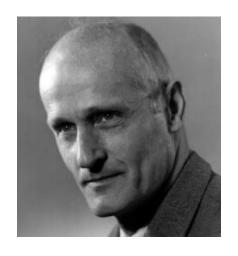
If f [f] doesn't halt, then f [f] halts.

But we only made one hypothetical assumption so far: that is, one can implement a "halts" function. That leads to a contradiction. So therefore, the "halts" function cannot be implemented.

#### That's what Alonzo Church proved in 1936

(with ideas from Kleene)





Church Kleene
Princeton, New Jersey