Making Systems Faster: **Distributed Video Processing**

TES TAM EN TVM

- COS 418/518: Distributed Systems Lecture 20
 - Wyatt Lloyd
- [Grey slides from Qi Huang's SOSP 2017 Talk]

Distributed Video Processing Outline

- Motivation for video processing
 - (How streaming video works)
- Legacy design
- SVE design
- Why SVE is faster than legacy

SVE: Distributed Video Processing at Facebook Scale Qi Huang

Petchean Ang, Peter Knowles, Tomasz Nykiel, Iaroslav Tverdokhlib, Talwar, Abhishek Mathur, Sachin Kulkarni, Matthew Burke, Wyatt Lloyd

Facebook, University of Southern California, Cornell, Princeton



- Amit Yajurvedi, Paul Dapolito IV, Xifan Yan, Maxim Bykov, Chuen Liang, Mohit



Video is growing across Facebook



oculus

• FB: 500M users watch 100M hours video daily (Mar. 16) Instagram: 250M daily active users for stories (Jun. 17) All: many tens of millions of daily uploads, 3X NYE spike



Processing is diverse and demanding



Impact of Design

Legacy System Scaling Challenges



Legacy: upload video file to web server





Legacy: preserve original for reliability











Original Storage



Legacy: process after upload completes





Legacy: encode w/ varying bitrates



Original Storage





Processing



720P 4Mbps



480P 1.5Mbps



Legacy: store encodings before sharing









Sharing with adaptive streaming









Focus: pre-sharing pipeline



All steps from when a user starts an upload until a video is ready to be shared







 $\frac{1 \text{ MB Video}}{8 \text{ Mbps link}} \approx 1 \text{ secs}$

 $\frac{16 \text{ MB Video}}{1 \text{ Mbps link}} \approx 16 \text{ secs}$

SVE paper stats:

<u>Video Size</u>

≤1MB 10% of uploads over 10 seconds

3-10MB 50% of uploads over 10 seconds

300MB50% of uploads over 9 minutes -1GB

Web Server

Web Server

(pipelined with uploading)

SVE paper stats:

median	200 ms
90%	650 ms
99%	900 ms

Original Storage



SVE paper stats:

10% of all video take \geq 1.3 s

Proportional to video size:

Most videos over 100 MB take over 6 seconds

Processing

SVE paper stats:

Video Size 20% take over 10 seconds 1-3MB

50% take over 1 minute 100-300MB

23% take over 10 minutes >1GB

Serial pipeline leads to slow processing





Let's Make This Faster!



Discuss with your nieghbors!

Speedy: harness parallelism Users can share videos quickly

- Overlap fault tolerance and processing
- Overlap upload and processing
- Parallel processing

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Architectural changes for parallelism



































Results: 2.3x ~ 9.3x speedup



Video size buckets





Video size buckets





Video size buckets



Summary

- Motivation for video processing
 - (How streaming video works)
- Legacy design Serial processing was slow
- SVE design Three sources of parallelism make SVE faster
 - Overlap upload and processing
 - Overlap fault tolerance and processing
 - Parallel processing