

Thinking Inductively

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Inductive Programming

An *inductive data type* T is a data type defined by:

- base cases
 - don't refer to T
- inductive cases
 - build new data of type T from pre-existing data of type T
 - the pre-existing data is guaranteed to be *smaller* than the new values



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 - don't refer to T
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 - the pre-existing data is guaranteed to be *smaller* than the new values

Example: a tree

- base case:
 - the leaf of the tree
- inductive case:
 - the internal nodes of the tree
 - the left- and right- subtrees are the “smaller” data



Inductive Programming

To *program* a function over inductive data:

- think: what does my function need to do to be correct?
- solve the programming problem for the base cases
 - solve them one-by-one
- solve the programming problem for inductive cases:
 - solve them one-by-one
 - *assume your function already works correctly on smaller data values*
 - *call your function, when necessary, on smaller data values*



Inductive Proving

To *prove* a function over inductive data is correct:

- think: what is the correctness theorem for this function?
- prove the function correct for the base cases
 - prove them one-by-one
- prove the function correct for the inductive cases:
 - prove them one-by-one
 - *assume your function already works correctly on smaller data values*
 - *use this assumption to reason about calls over smaller data values*
 - this assumption is called the *induction hypothesis* of your proof



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To be a good programmer, you also need to be a good prover.



LISTS: AN INDUCTIVE DATA TYPE



Lists are Inductive Data

In OCaml, a list value is:

- `[]` (the empty list)
- `v :: vs` (a value `v` followed by a shorter list of values `vs`)

Inductive Case

Base Case



Lists are Inductive Data

In OCaml, a list value is:

`[]` (the empty list)

`v :: vs` (a value `v` followed by a shorter list of values `vs`)

An example:

- `2 :: 3 :: 5 :: []` has type `int list`
- is the same as: `2 :: (3 :: (5 :: []))`
- `::` is called "cons"

An alternative syntax ("syntactic sugar" for lists):

- `[2; 3; 5]`
- But this is just a shorthand for `2 :: 3 :: 5 :: []`. If you ever get confused fall back on the 2 basic *constructors*, `::` and `[]`



Typing Lists

Typing rules for lists:

- (1) $[]$ may have any list type, $t \text{ list}$
- (2) if $e1 : t$ and $e2 : t \text{ list}$
then $(e1 :: e2) : t \text{ list}$



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More examples:

$(1 + 2) :: (3 + 4) :: []$: ??

$(2 :: []) :: (5 :: 6 :: []) :: []$: ??

$[[2]; [5; 6]]$: ??



Typing Lists

Typing rules for lists:

- (1) $[]$ may have any list type t list
- (2) if $e1 : t$ and $e2 : t$ list
then $(e1 :: e2) : t$ list

More examples:

$(1 + 2) :: (3 + 4) :: []$: int list

$(2 :: []) :: (5 :: 6 :: []) :: []$: int list list

$[[2]; [5; 6]]$: int list list

(Remember that the 3rd example is an abbreviation for the 2nd)



Another Example

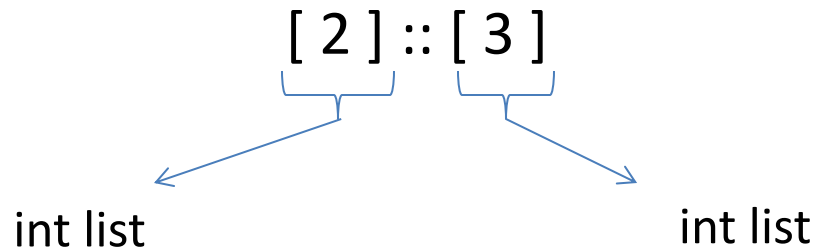
What type does this have?

[2] :: [3]



Another Example

What type does this have?



```
# [2] :: [3];;
```

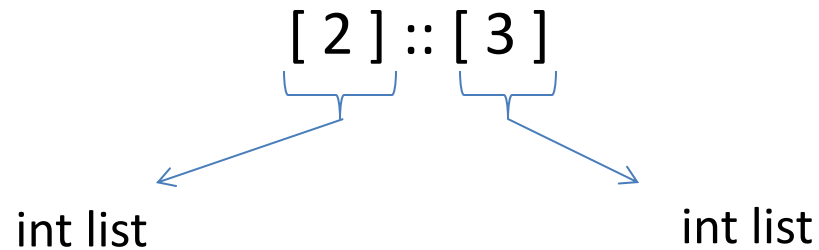
```
Error: This expression has type int but an  
       expression was expected of type  
       int list
```

```
#
```



Another Example

What type does this have?

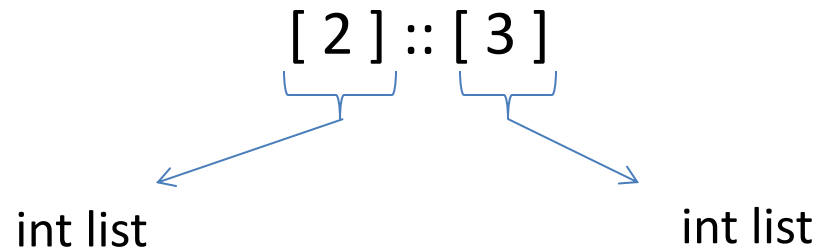


Give me a simple fix that makes the expression type check?



Another Example

What type does this have?



Give me a simple fix that makes the expression type check?

Either: $2 :: [3]$: int list

Or: $[2] :: [[3]]$: int list list



Analyzing Lists

Just like options, there are two possibilities when deconstructing lists. Hence we use a match with two branches

```
(* return Some v, if v is the first list element;  
   return None, if the list is empty *)  
  
let head (xs : int list) : int option =
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(* return Some v, if v is the first list element;  
   return None, if the list is empty *)
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```
let head (xs : int list) : int option =  
  match xs with  
  | [] ->  
  | hd :: _ ->
```

we don't care about the contents of the tail of the list so we use the underscore



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let head (xs : int list) : int option =  
  match xs with  
  | [] -> None  
  | hd :: _ -> Some hd
```

This function isn't recursive -- we only extracted a small, fixed amount of information from the list -- the first element



A more interesting example

(* Given a list of pairs of integers,
produce the list of products of the pairs

```
prods [(2,3); (4,7); (5,2)] == [6; 28; 10]
```

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let rec prods (xs : (int * int) list) : int list =
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let rec prods (xs : (int * int) list) : int list =  
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  | (x,y) :: tl -> ?? :: ??
```

the result type is int list, so we can speculate
that we should create a list



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let rec prods (xs : (int * int) list) : int list =  
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  | (x,y) :: tl -> (x * y) :: ??
```

the first element is the product



A more interesting example

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(* Given a list of pairs of integers,  
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    prods [(2,3); (4,7); (5,2)] == [6; 28; 10]
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let rec prods (xs : (int * int) list) : int list =  
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to complete the job, we must compute
the products for the rest of the list



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```



Three Parts to Constructing a Function

(1) Think about how to *break down* the input into cases:

```
let rec prods (xs : (int*int) list) : int list =  
  match xs with  
  
  | [] -> ...  
  
  | (x,y) :: tl -> ...
```

(2) *Assume* the recursive call on smaller data is correct.

(3) Use the result of the recursive call to *build* correct answer.

```
let rec prods (xs : (int*int) list) : int list =  
  ...  
  | (x,y) :: tl -> ... prods tl ...
```



Another example: zip

(* Given two lists of integers,
return None if the lists are different lengths
otherwise stitch the lists together to create
Some of a list of pairs

```
zip [2; 3] [4; 5] == Some [(2,4); (3,5)]
```

```
zip [5; 3] [4] == None
```

```
zip [4; 5; 6] [8; 9; 10; 11; 12] == None
```

*)

(Give it a try.)



Another example: zip

```
let rec zip (xs : int list) (ys : int list)  
  : (int * int) list option =
```



Another example: zip

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let rec zip (xs : int list) (ys : int list)
  : (int * int) list option =

  match (xs, ys) with
```



Another example: zip

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let rec zip (xs : int list) (ys : int list)
  : (int * int) list option =

  match (xs, ys) with
  | ([], []) ->
  | ([], y::ys') ->
  | (x::xs', []) ->
  | (x::xs', y::ys') ->
```



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is this ok?



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```

No! zip returns a list option, not a list!
We need to match it and decide if it is Some or None.



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  : (int * int) list option =

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| ([], []) -> Some []
| ([], y::ys') -> None
| (x::xs', []) -> None
| (x::xs', y::ys') ->
  (match zip xs' ys' with
   None -> None
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```

Is this ok?



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  : (int * int) list option =

  match (xs, ys) with
  | ([], []) -> Some []
  | (x::xs', y::ys') ->
      (match zip xs' ys' with
       None -> None
       | Some zs -> Some ((x,y) :: zs))
  | (_, _) -> None
```

Clean up.

Reorganize the cases.

Pattern matching proceeds in order.



A bad list example

```
let rec sum (xs : int list) : int =  
  match xs with  
  | hd::tl -> hd + sum tl
```



A bad list example

```
let rec sum (xs : int list) : int =  
  match xs with  
  | hd::tl -> hd + sum tl
```

```
# Characters 39-78:  
..match xs with  
  hd :: tl -> hd + sum tl..  
Warning 8: this pattern-matching is not exhaustive.  
Here is an example of a value that is not matched: []  
val sum : int list -> int = <fun>
```

