



<https://algs4.cs.princeton.edu>

2.1 ELEMENTARY SORTS

- ▶ *rules of the game*
- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ *binary search*



2.1 ELEMENTARY SORTS

- ▶ *rules of the game*
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- ▶ *insertion sort*
- ▶ *binary search*

Sorting problem

Goal. Rearrange an array of n items in ascending order by key.

item →

key →

Last ▾	First	House	Year
Longbottom	Neville	Gryffindor	1998
Weasley	Ron	Gryffindor	1998
Abbott	Hannah	Hufflepuff	1998
Potter	Harry	Gryffindor	1998
Chang	Cho	Ravenclaw	1997
Granger	Hermione	Gryffindor	1998
Malfoy	Draco	Slytherin	1998
Diggory	Cedric	Hufflepuff	1996
Weasley	Ginny	Gryffindor	1999
Parkinson	Pansy	Slytherin	1998



sorting hat

Sorting problem

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Abbott	Hannah	Hufflepuff	1998
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Granger	Hermione	Gryffindor	1998
Diggory	Cedric	Hufflepuff	1996
Longbottom	Neville	Gryffindor	1998
Malfoy	Draco	Slytherin	1998
Parkinson	Pansy	Slytherin	1998
Potter	Harry	Gryffindor	1998
Weasley	Ron	Gryffindor	1998
Weasley	Ginny	Gryffindor	1999

key →

item →

sorted by key ↑



sorting hat
(now running JDK 11)

Total preorder

Sorting is a well-defined problem if there is a “total preorder.”

A **total preorder** is a binary relation \leq that satisfies:

- Totality: either $v \leq w$ or $w \leq v$ or both.
- Transitivity: if both $v \leq w$ and $w \leq x$, then $v \leq x$.

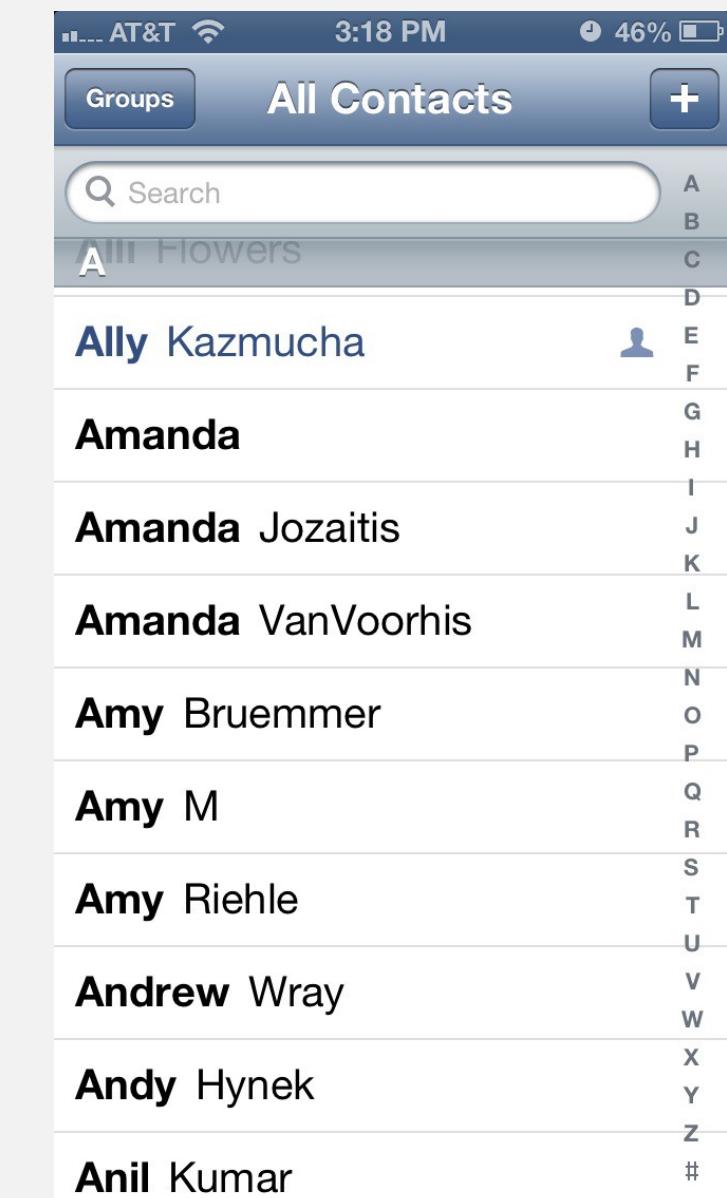
Examples.

Video name	Views (billions) ▾
"Despacito" ^[23]	6.96
"Baby Shark Dance" ^[28]	6.55
"Shape of You" ^[29]	4.97
"See You Again" ^[30]	4.72
"Masha and the Bear – Recipe for	4.33
"Uptown Funk" ^[38]	3.94

numerical order (descending)

International Departures				
Flight No	Destination	Time	Gate	Remarks
CX7183	Berlin	7:50	A-11	Gate closing
QF3474	London	7:50	A-12	Gate closing
BA372	Paris	7:55	B-10	Boarding
AY6554	New York	8:00	C-33	Boarding
KL3160	San Francisco	8:00	F-15	Boarding
BA8903	Manchester	8:05	B-12	Gate lounge open
BA710	Los Angeles	8:10	C-12	Check-in open
QF3371	Hong Kong	8:15	F-10	Check-in open
MA4866	Barcelona	8:15	F-12	Check-in at kiosks
CX7221	Copenhagen	8:20	G-32	Check-in at kiosks

chronological order



lexicographic order

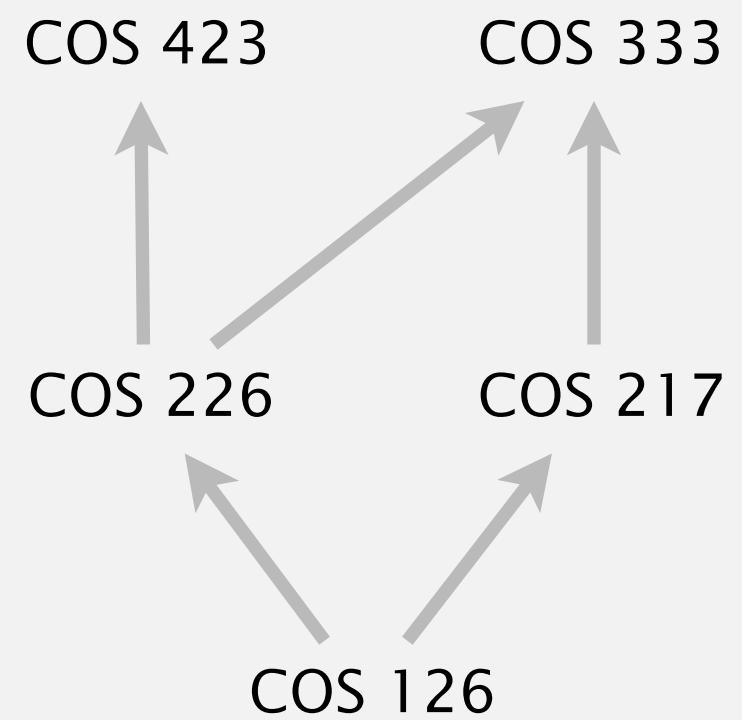
Total preorder

Sorting is a well-defined problem if there is a “total preorder.”

A **total preorder** is a binary relation \leq that satisfies:

- Totality: either $v \leq w$ or $w \leq v$ or both.
- Transitivity: if both $v \leq w$ and $w \leq x$, then $v \leq x$.

Non-examples.



course prerequisites
(violates totality)



Ro-sham-bo order
(violates transitivity)

```
~/Desktop/sort> jshell
Math.sqrt(-1.0) <= Math.sqrt(-1.0);
false
```

the `<=` operator for double
(violates totality)

Sample sort clients

Goal. Single function that sorts **any** type of data (that has a total preorder).

Ex 1. Sort strings in alphabetical order.

```
public class StringSorter
{
    public static void main(String[] args)
    {
        String[] a = StdIn.readAllStrings();
        Insertion.sort(a);
        for (int i = 0; i < a.length; i++)
            StdOut.println(a[i]);
    }
}
```

```
~/Desktop/sort> more words3.txt
bed bug dad yet zoo ... all bad yes

~/Desktop/sort> java StringSorter < words3.txt
all bad bed bug dad ... yes yet zoo
[suppressing newlines]
```

Sample sort clients

Goal. Single function that sorts **any** type of data (that has a total preorder).

Ex 2. Sort real numbers in ascending order.

```
public class Experiment
{
    public static void main(String[] args)
    {
        int n = Integer.parseInt(args[0]);
        Double[] a = new Double[n];
        for (int i = 0; i < n; i++)
            a[i] = StdRandom.uniform();
        Insertion.sort(a);
        for (int i = 0; i < n; i++)
            StdOut.println(a[i]);
    }
}
```

```
~/Desktop/sort> java Experiment 10
0.08614716385210452
0.09054270895414829
0.10708746304898642
0.21166190071646818
0.363292849257276
0.460954145685913
0.5340026311350087
0.7216129793703496
0.9003500354411443
0.9293994908845686
```

Sample sort clients

Goal. Single function that sorts **any** type of data (that has a total preorder).

Ex 3. Sort the files in a given directory by filename.

```
import java.io.File;

public class FileSorter
{
    public static void main(String[] args)
    {
        File directory = new File(args[0]);
        File[] files = directory.listFiles();
        Insertion.sort(files);
        for (int i = 0; i < files.length; i++)
            StdOut.println(files[i].getName());
    }
}
```

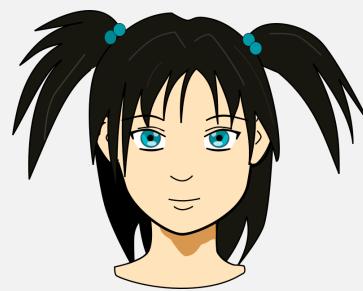
```
~/Desktop/sort> java FileSorter .
Insertion.class
Insertion.java
InsertionX.class
InsertionX.java
Selection.class
Selection.java
Shell.class
Shell.java
ShellX.class
ShellX.java
```

How can a single function sort any type of data?

Goal. Single function that sorts **any** type of data (that has a total preorder).

Solution. **Callback** = reference to executable code.

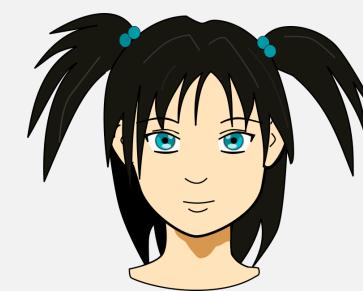
*Please sort these Japanese names for me:
あゆみ, アユミ, Ayumi,*



*But I don't speak Japanese and I
don't know how words are ordered.*



*No problem. Whenever you need to
compare two words, give me a **call back**.*



*オーケー. Just make sure
to use a total preorder.*



Callbacks

Goal. Single function that sorts **any** type of data (that has a total preorder).

Solution. **Callback** = reference to executable code.

- Client passes array of objects to sort() function.
- The sort() function calls object's compareTo() method as needed.

in effect, object passes compareTo()
method to sort() function

Implementing callbacks.

- Java: **interfaces**.
- C#: **delegates**.
- C: **function pointers**.
- C++: **class-type functors**.
- Python, Perl, ML, Javascript: **first-class functions**.

Java interfaces

Interface. A set of methods that define some behavior (partial API) for a class.

```
public interface Comparable<Item>
{
    public int compareTo(Item that);
}
```

contract: method with this signature
(and prescribed behavior)

Class that implements interface. Must implement all interface methods.

```
public class String implements Comparable<String>
{
    ...
    public int compareTo(String that)
    {
        ...
    }
}
```

class promises to
honor the contract

class abides by
the contract

Enforcement. Compile-time error if a class fails to define the requisite methods.

Callbacks in Java: roadmap

client (StringSorter.java)

```
public class StringSorter
{
    public static void main(String[] args)
    {
        String[] a = StdIn.readAllStrings();
        Insertion.sort(a);
        ...
    }
}
```

sort implementation (Insertion.java)

```
public class Insertion
{
    public static void sort(Comparable[] a)
    {
        ...
        if (a[i].compareTo(a[j]) < 0)
        ...
    }
}
```

java.lang.Comparable interface

```
public interface Comparable<Item>
{
    public int compareTo(Item that);
}
```

String[] is subtype
of Comparable[]

data type implementation (String.java)

```
public class String implements Comparable<String>
{
    ...
    public int compareTo(String that)
    {
        ...
    }
}
```

key point: sorting code does not
depend upon type of data to be sorted



Elementary sorts: quiz 1

Suppose that the Java architects left out `implements Comparable<String>` in the class declaration for `String`. What would be the effect?

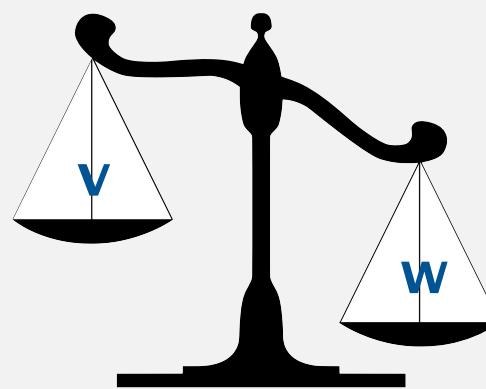
- A. `String.java` won't compile.
- B. `StringSorter.java` won't compile.
- C. `Insertion.java` won't compile.
- D. `StringSorter.java` will throw a run-time exception.
- E. `Insertion.java` will throw a run-time exception.

Comparable API

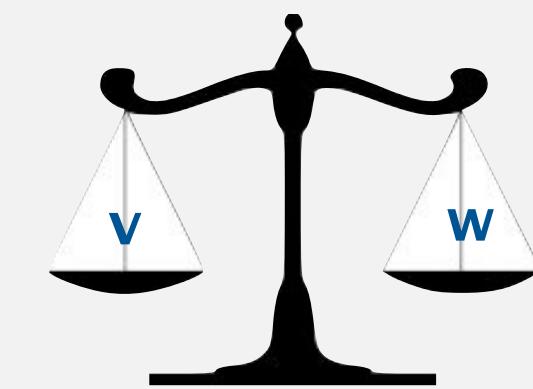
Implement `compareTo()` so that `v.compareTo(w)`

- Induces a total preorder.
- Returns a negative integer if `v` is less than `w`.
- Returns a positive integer if `v` is greater than `w`.
- Returns zero if `v` is equal to `w`.
- Throws an exception if incompatible types (or either is null).

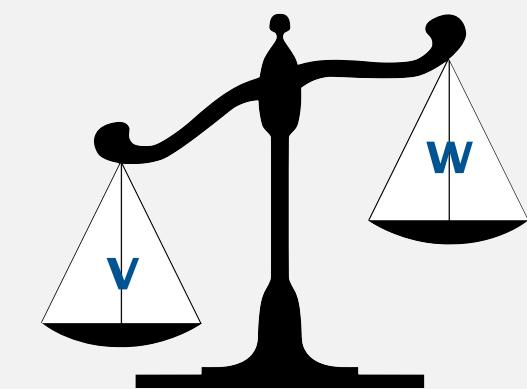
`v.compareTo(w) <= 0`
means `v` is less than or equal to `w`



`v` is less than `w`
(return negative integer)



`v` is equal to `w`
(return 0)



`v` is greater than `w`
(return positive integer)

Built-in comparable types. Integer, Double, String, Date, File, ...

User-defined comparable types. Implement the Comparable interface.

Implementing the Comparable interface

Date data type. Simplified version of java.util.Date.

```
public class Date implements Comparable<Date>
{
    private final int month, day, year;

    public Date(int m, int d, int y)
    {
        month = m;
        day   = d;
        year  = y;
    }

    public int compareTo(Date that)
    {
        if (this.year < that.year) return -1;
        if (this.year > that.year) return +1;
        if (this.month < that.month) return -1;
        if (this.month > that.month) return +1;
        if (this.day   < that.day)  return -1;
        if (this.day   > that.day)  return +1;
        return 0;
    }
}
```

can compare Date objects
only to other Date objects



2.1 ELEMENTARY SORTS

- ▶ *rules of the game*
- ▶ **selection sort**
- ▶ *insertion sort*
- ▶ *binary search*

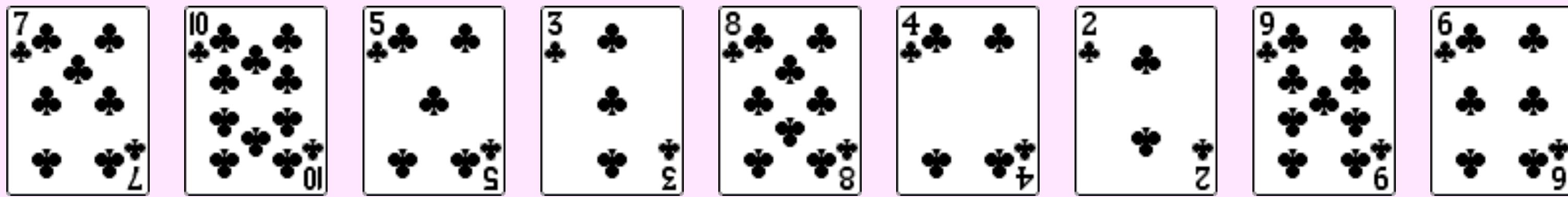
ROBERT SEDGEWICK | KEVIN WAYNE

<https://algs4.cs.princeton.edu>

Selection sort demo



- In iteration i , find index min of smallest remaining entry.
- Swap $a[i]$ and $a[\text{min}]$.



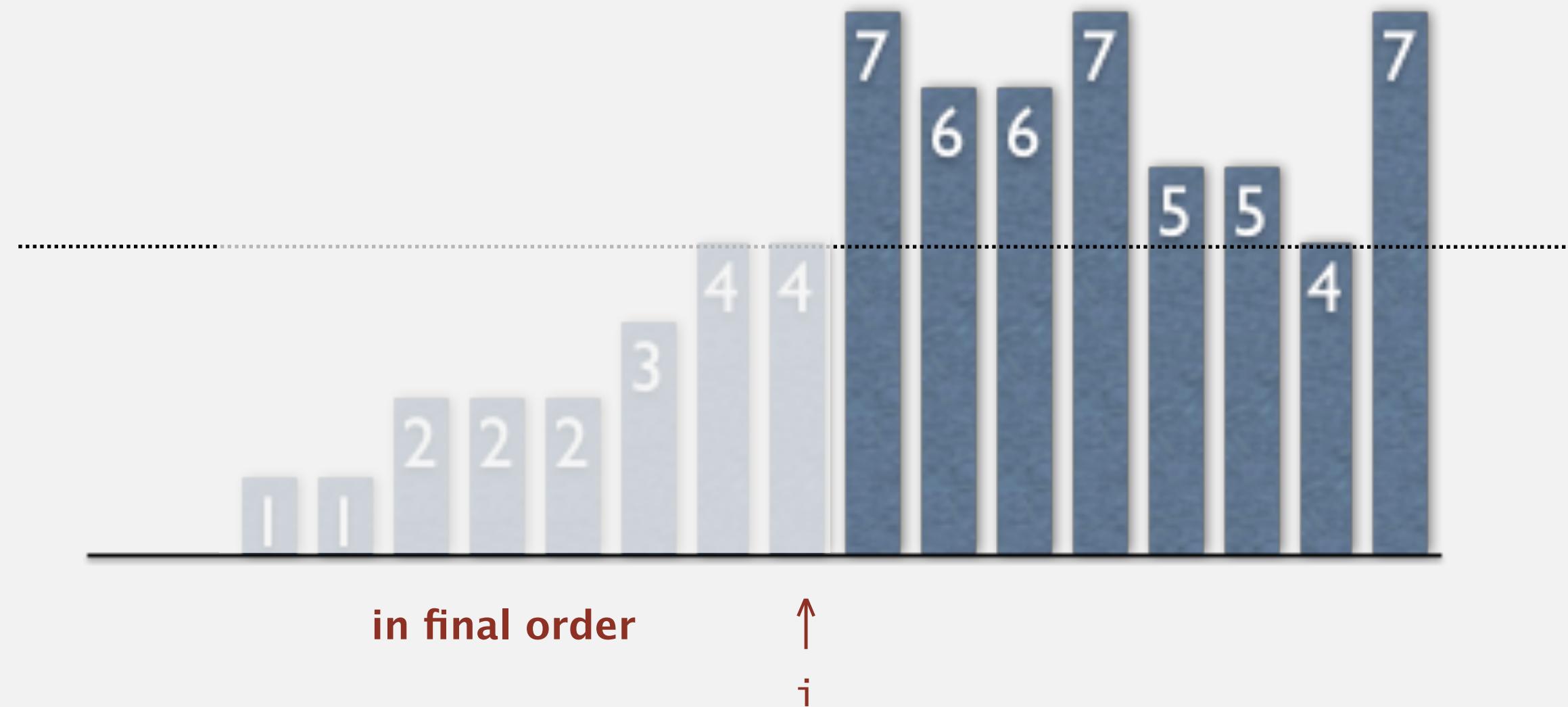
initial array

Selection sort

Algorithm. \uparrow scans from left to right.

Invariants.

- Entries to the left of \uparrow (including \uparrow) are fixed and in ascending order.
- No entry to the right of \uparrow is smaller than any entry to the left of \uparrow .



Selection sort inner loop

To maintain algorithm invariants:

- Move the pointer i to the right.

```
i++;
```



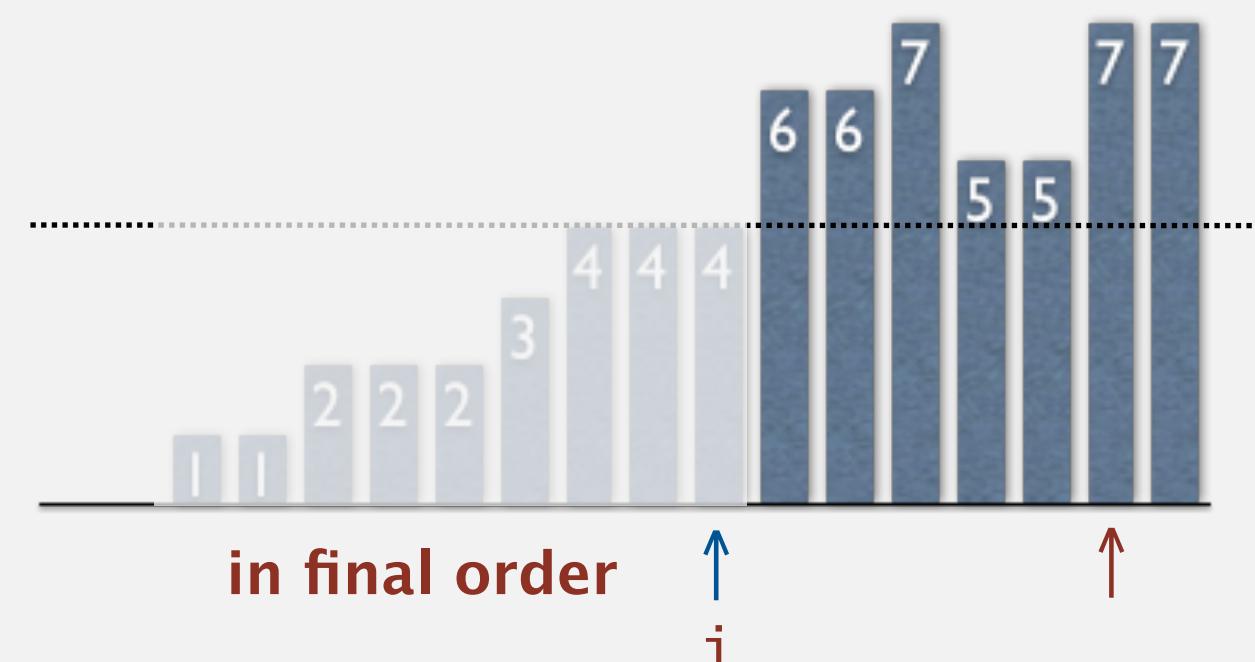
- Identify index min of minimum entry on right.

```
int min = i;
for (int j = i+1; j < n; j++)
    if (less(a[j], a[min]))
        min = j;
```



- Exchange $a[i]$ and $a[\text{min}]$.

```
exch(a, i, min);
```



Two useful sorting primitives (and a cost model)

Helper functions. Refer to data only through **compares** and **exchanges**.

Compare. Is item v less than w ?

```
private static boolean less(Comparable v, Comparable w) ← less("aardvark", "zebra") returns true
{   return v.compareTo(w) < 0; }
```

polymorphic method call

use interface type as argument;
method works for all subtypes

Exchange. Swap array entries $a[i]$ and $a[j]$.

```
private static void exch(Object[] a, int i, int j)
{
    Object swap = a[i];
    a[i] = a[j];
    a[j] = swap;
}
```

Java arrays are “covariant”
(e.g., `String[]` is a subtype of `Object[]`)

Selection sort: Java implementation

```
public class Selection
{
    public static void sort(Comparable[] a)
    {
        int n = a.length;
        for (int i = 0; i < n; i++)
        {
            int min = i;
            for (int j = i+1; j < n; j++)
                if (less(a[j], a[min]))
                    min = j;
            exch(a, i, min);
        }
    }

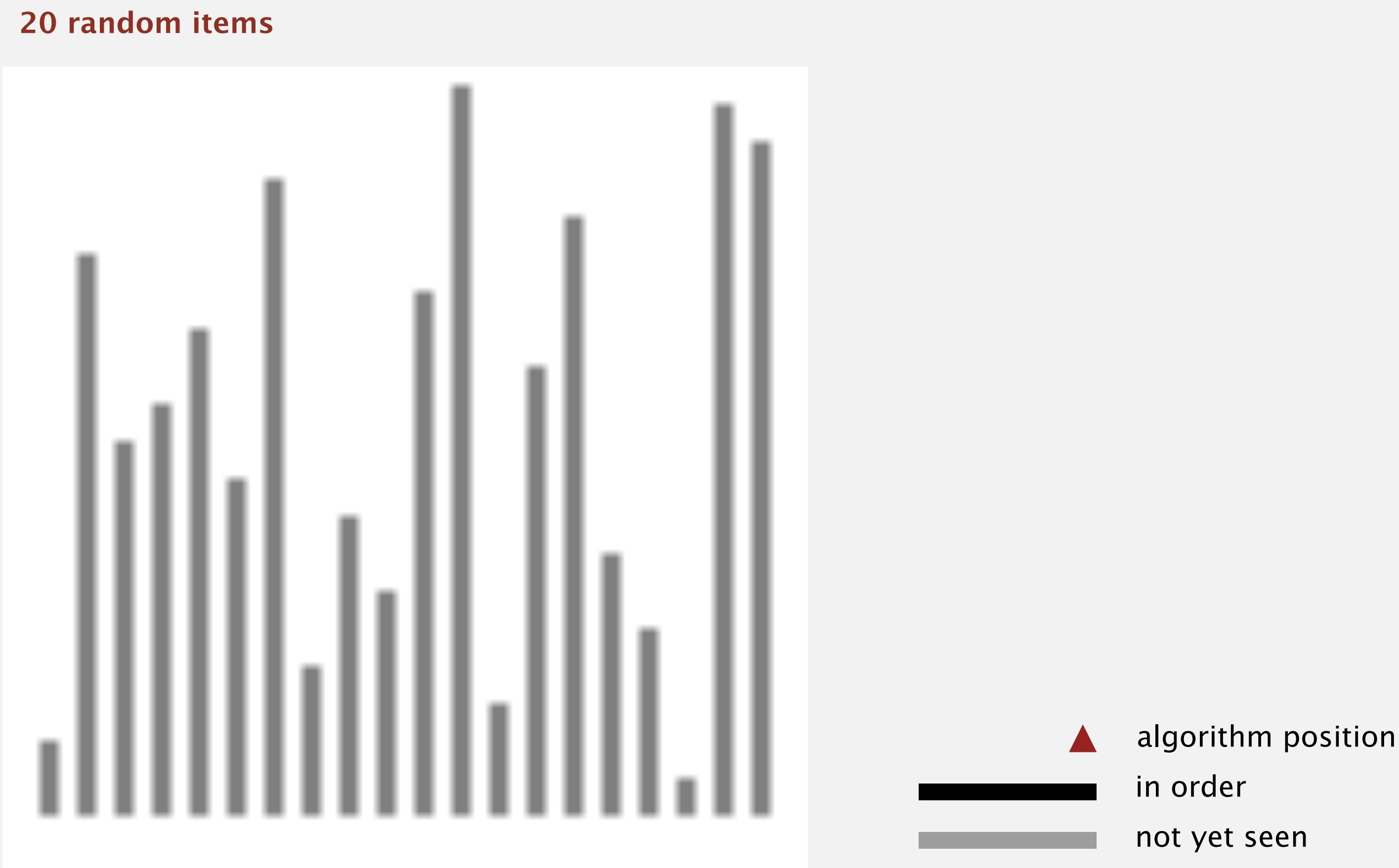
    private static boolean less(Comparable v, Comparable w)
    { /* see previous slide */ }

    private static void exch(Object[] a, int i, int j)
    { /* see previous slide */ }
}
```

<https://algs4.cs.princeton.edu/21elementary/Selection.java.html>

Selection sort: animations

Best case. Insertion sort makes $n-1$ compares and 0 exchanges to sort an array of n distinct keys in ascending order.





Elementary sorts: quiz 2

How many compares to selection sort an array of n distinct items in reverse order?

- A. $\sim n$
- B. $\sim 1/4 n^2$
- C. $\sim 1/2 n^2$
- D. $\sim n^2$

Selection sort: mathematical analysis

Proposition. Selection sort makes $(n - 1) + (n - 2) + \dots + 1 + 0 \sim n^2/2$ compares and n exchanges to sort any array of n items.

i	min	0	1	2	3	4	5	6	7	8	9	10
		S	O	R	T	E	X	A	M	P	L	E
0	6	S	O	R	T	E	X	A	M	P	L	E
1	4	A	O	R	T	E	X	S	M	P	L	E
2	10	A	E	R	T	O	X	S	M	P	L	E
3	9	A	E	E	T	O	X	S	M	P	L	R
4	7	A	E	E	L	O	X	S	M	P	T	R
5	7	A	E	E	L	M	X	S	O	P	T	R
6	8	A	E	E	L	M	O	S	X	P	T	R
7	10	A	E	E	L	M	O	P	X	S	T	R
8	8	A	E	E	L	M	O	P	R	S	T	X
9	9	A	E	E	L	M	O	P	R	S	T	X
10	10	A	E	E	L	M	O	P	R	S	T	X
		A	E	E	L	M	O	P	R	S	T	X

Running time insensitive to input. $\Theta(n^2)$ compares, even if input array is sorted.

Data movement is minimal. $\Theta(n)$ exchanges.

In place. $\Theta(1)$ extra space.



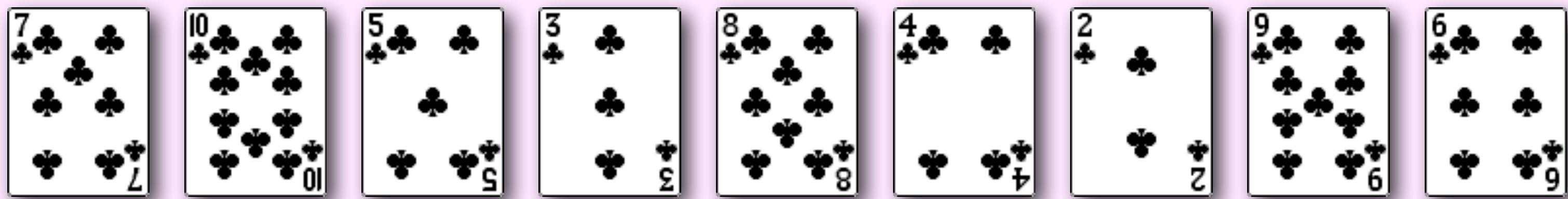
2.1 ELEMENTARY SORTS

- ▶ *rules of the game*
- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ *binary search*

Insertion sort demo



- In iteration i , swap $a[i]$ with each larger entry to its left.



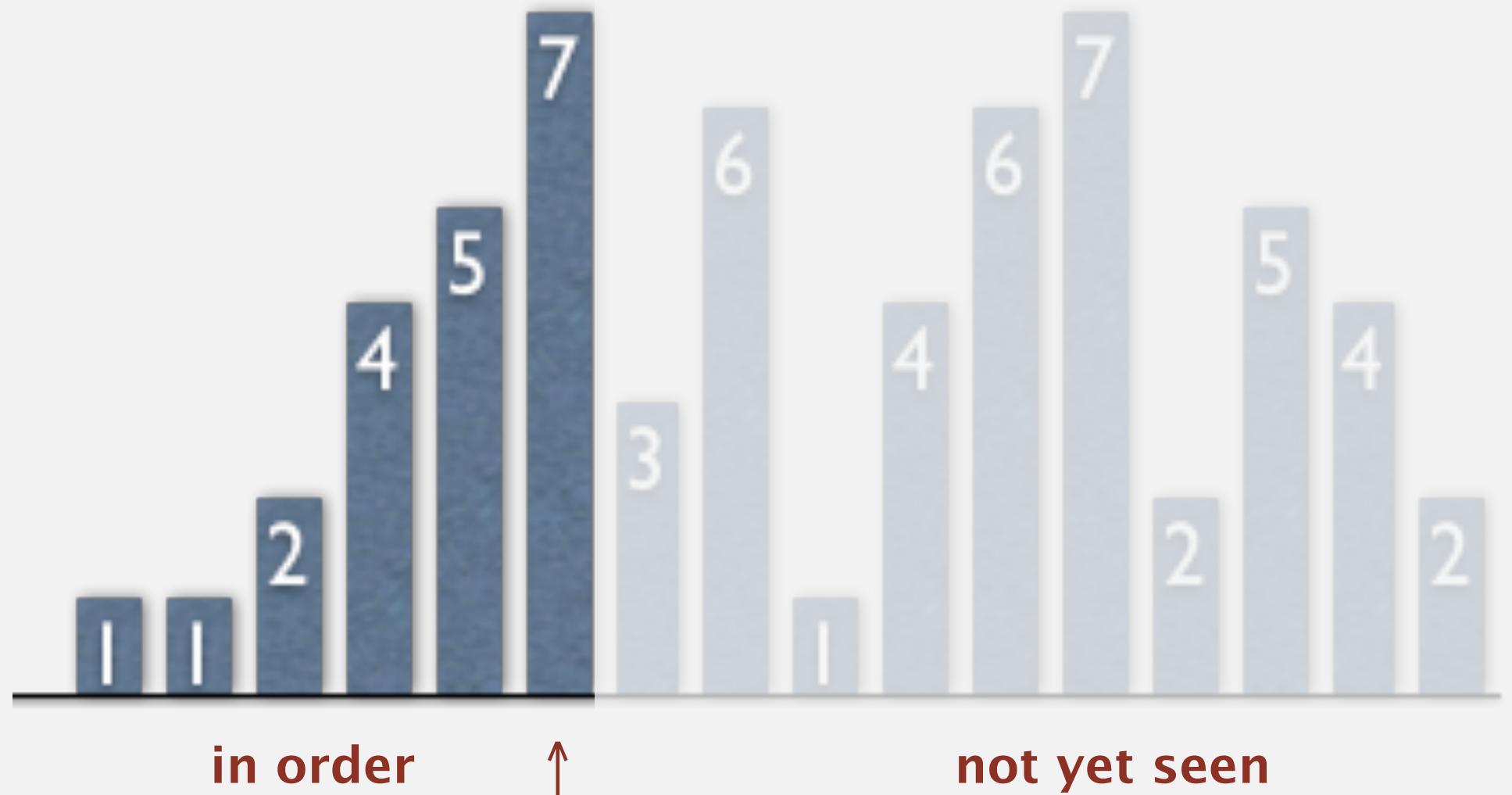
initial array

Insertion sort

Algorithm. ↑ scans from left to right.

Invariants.

- Entries to the left of ↑ (including ↑) are in ascending order.
- Entries to the right of ↑ have not yet been seen.



Insertion sort: inner loop

To maintain algorithm invariants:

- Move the pointer **i** to the right.

```
i++;
```



- Moving from right to left, exchange **a[i]** with each larger entry to its left.

```
for (int j = i; j > 0; j--)  
    if (less(a[j], a[j-1]))  
        exch(a, j, j-1);  
    else break;
```



Insertion sort: Java implementation

```
public class Insertion
{
    public static void sort(Comparable[] a)
    {
        int n = a.length;
        for (int i = 0; i < n; i++)
            for (int j = i; j > 0; j--)
                if (less(a[j], a[j-1]))
                    exch(a, j, j-1);
                else break;
    }

    private static boolean less(Comparable v, Comparable w)
    { /* as before */ }

    private static void exch(Object[] a, int i, int j)
    { /* as before */ }
}
```

<https://algs4.cs.princeton.edu/21elementary/Insertion.java.html>



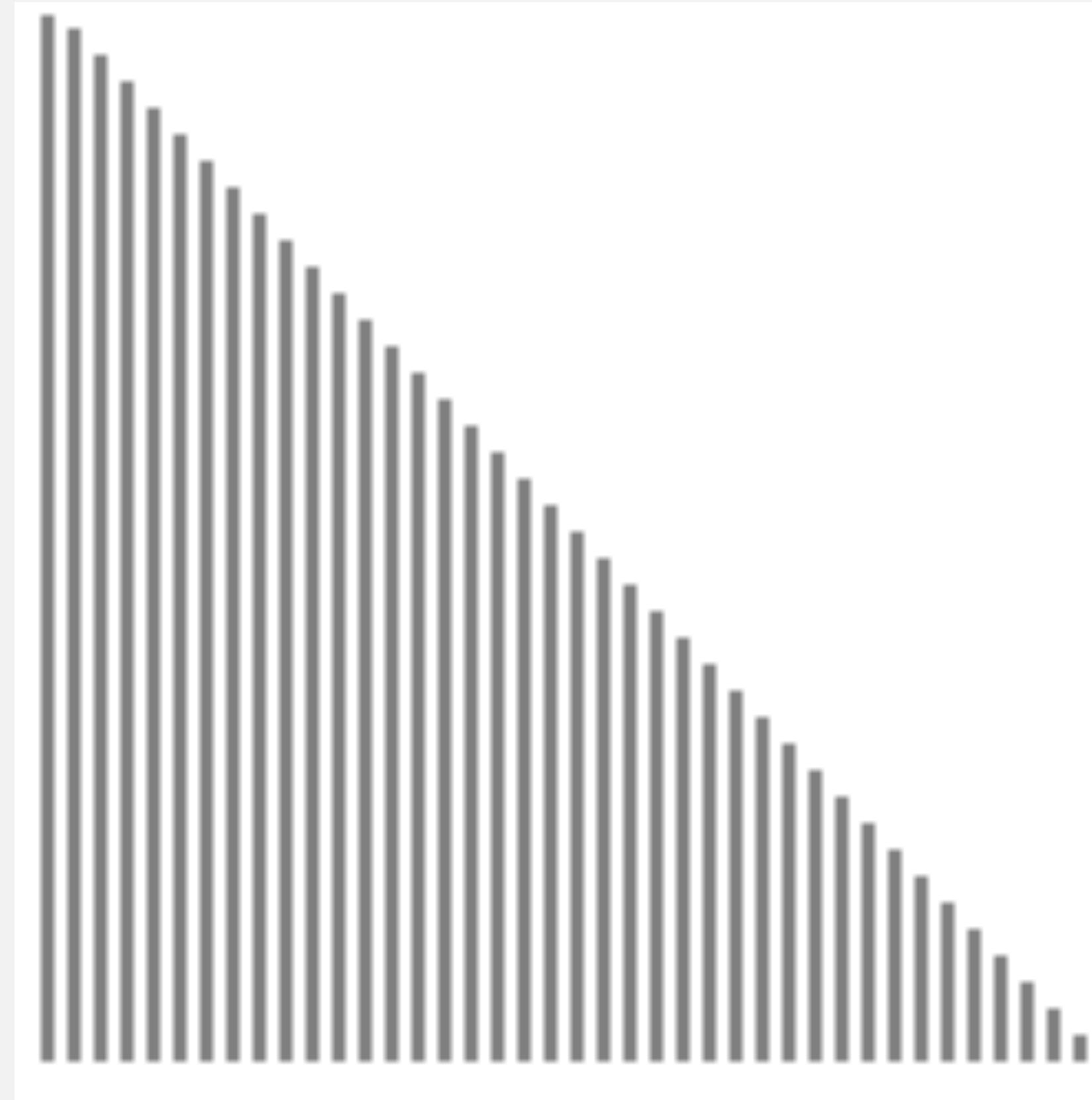
How many compares to insertion sort an array of n distinct keys in reverse order?

- A.** $\sim n$
- B.** $\sim 1/4 n^2$
- C.** $\sim 1/2 n^2$
- D.** $\sim n^2$

Insertion sort: analysis

Worst case. Insertion sort makes $\sim \frac{1}{2} n^2$ compares and $\sim \frac{1}{2} n^2$ exchanges to sort an array of n distinct keys in reverse order.

Pf. Exactly i compares and exchanges in iteration i .

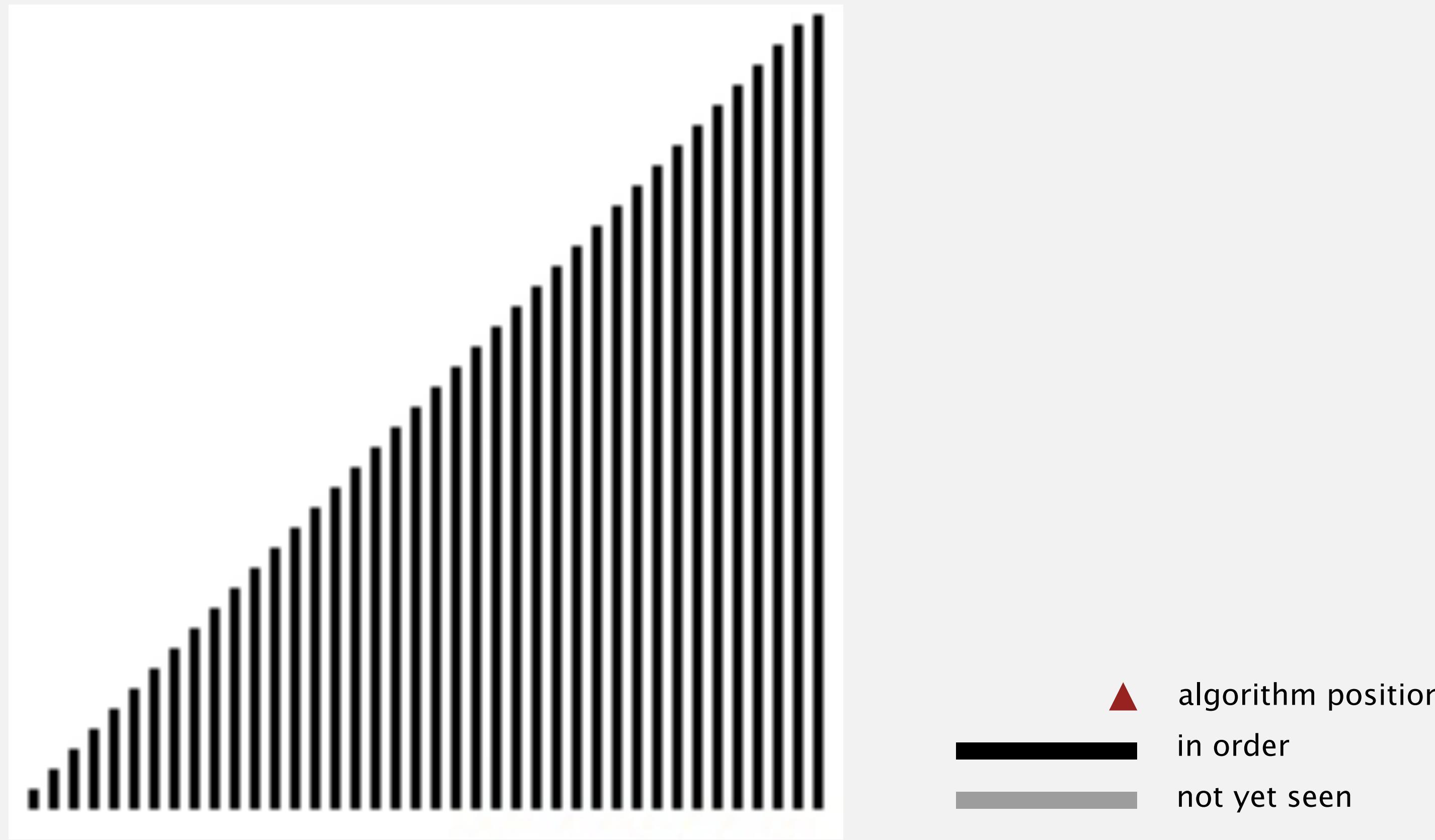


▲ algorithm position
— in order
— not yet seen

$$0 + 1 + 2 + \dots + (n - 1)$$

Insertion sort: analysis

Best case. Insertion sort makes $n-1$ compares and 0 exchanges to sort an array of n distinct keys in ascending order.

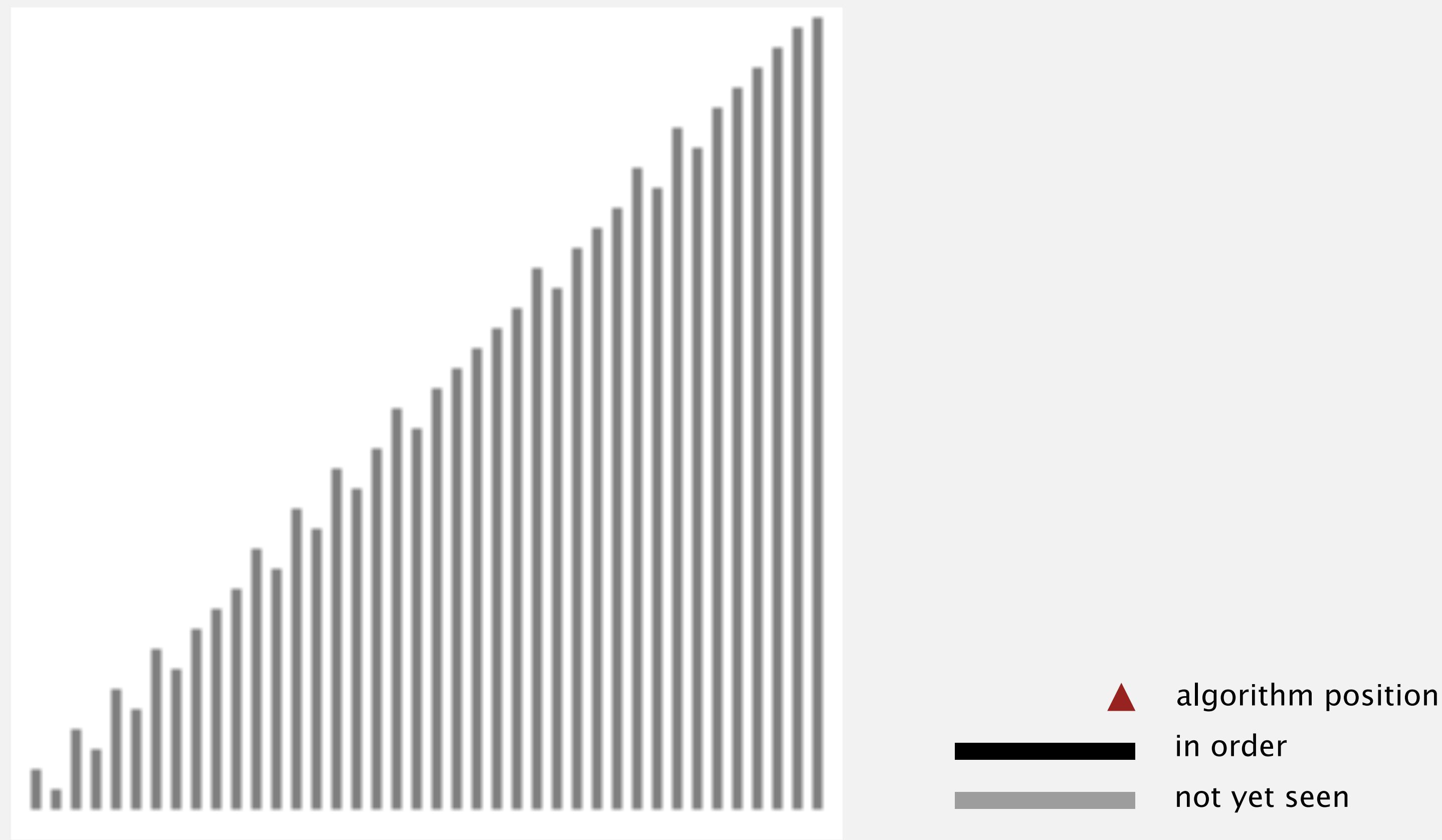


Insertion sort: analysis

Good case. Insertion sort takes $\Theta(n)$ time on “partially sorted” arrays.

Q. Can we formalize what we mean by partially sorted?

A. Yes, in terms of “inversions” (see textbook).



Insertion sort: practical improvements

Half exchanges. Shift items over (instead of exchanging).

- Same compares but fewer array accesses.
- No longer uses only `less()` and `exch()` to access data.

A C H H I M N P Q X Y K B I N A R Y

Binary insertion sort. Use **binary search** to find insertion point.

- Now, worst-case number of compares $\sim n \log_2 n$.
- But can still make $\Theta(n^2)$ array accesses.

A C H H I M N P Q X Y K B I N A R Y



binary search for first key > K



1.4 ANALYSIS OF ALGORITHMS

- ▶ *rules of the game*
- ▶ *selection sort*
- ▶ *insertion sort*
- ▶ ***binary search***

Binary search



Goal. Given a **sorted array** and a **search key**, find index of the search key in the array?

Binary search. Compare search key with middle entry.

- Too small, go left.
- Too big, go right.
- Equal, found.

sorted array

6	13	14	25	33	43	51	53	64	72	84	93	95	96	97
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
↑ lo														↑ hi

Binary search: implementation

Trivial to implement?

- First binary search published in 1946.
- First bug-free one in 1962.
- Bentley experiment: 90% of programmers implement it incorrectly.
- Bug in Java's `Arrays.binarySearch()` discovered in 2006.

Extra, Extra - Read All About It: Nearly All Binary Searches and Mergesorts are Broken

Friday, June 02, 2006

Posted by Joshua Bloch, Software Engineer

I remember vividly Jon Bentley's first Algorithms lecture at CMU, where he asked all of us incoming Ph.D. students to write a binary search, and then dissected one of our implementations in front of the class. Of course it was broken, as were most of our implementations. This made a real impression on me, as did the treatment of this material in his wonderful *Programming Pearls* (Addison-Wesley, 1986; Second Edition, 2000). The key lesson was to carefully consider the invariants in your programs.



<https://ai.googleblog.com/2006/06/extr-extra-read-all-about-it-nearly.html>

Binary search: Java implementation

Invariant. If key appears in array a[], then $a[lo] \leq \text{key} \leq a[hi]$.

```
public static int binarySearch(String[] a, String key)
{
    int lo = 0, hi = a.length - 1;
    while (lo <= hi)
    {
        int mid = lo + (hi - lo) / 2;
        int compare = key.compareTo(a[mid]);
        if (compare < 0) hi = mid - 1;
        else if (compare > 0) lo = mid + 1;
        else return mid;
    }
    return -1;
}
```

why not $\text{mid} = (\text{lo} + \text{hi}) / 2$?

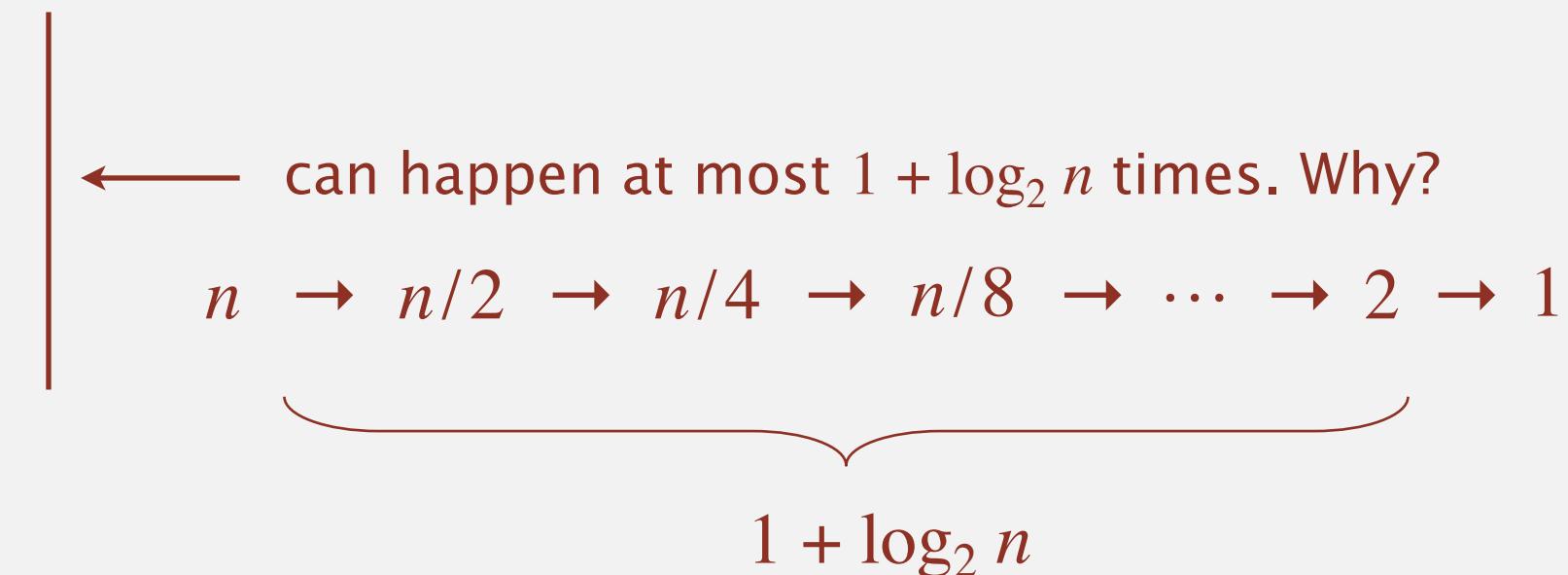
Binary search: analysis

Proposition. Binary search makes at most $1 + \log_2 n$ compares to search in any sorted array of length n .

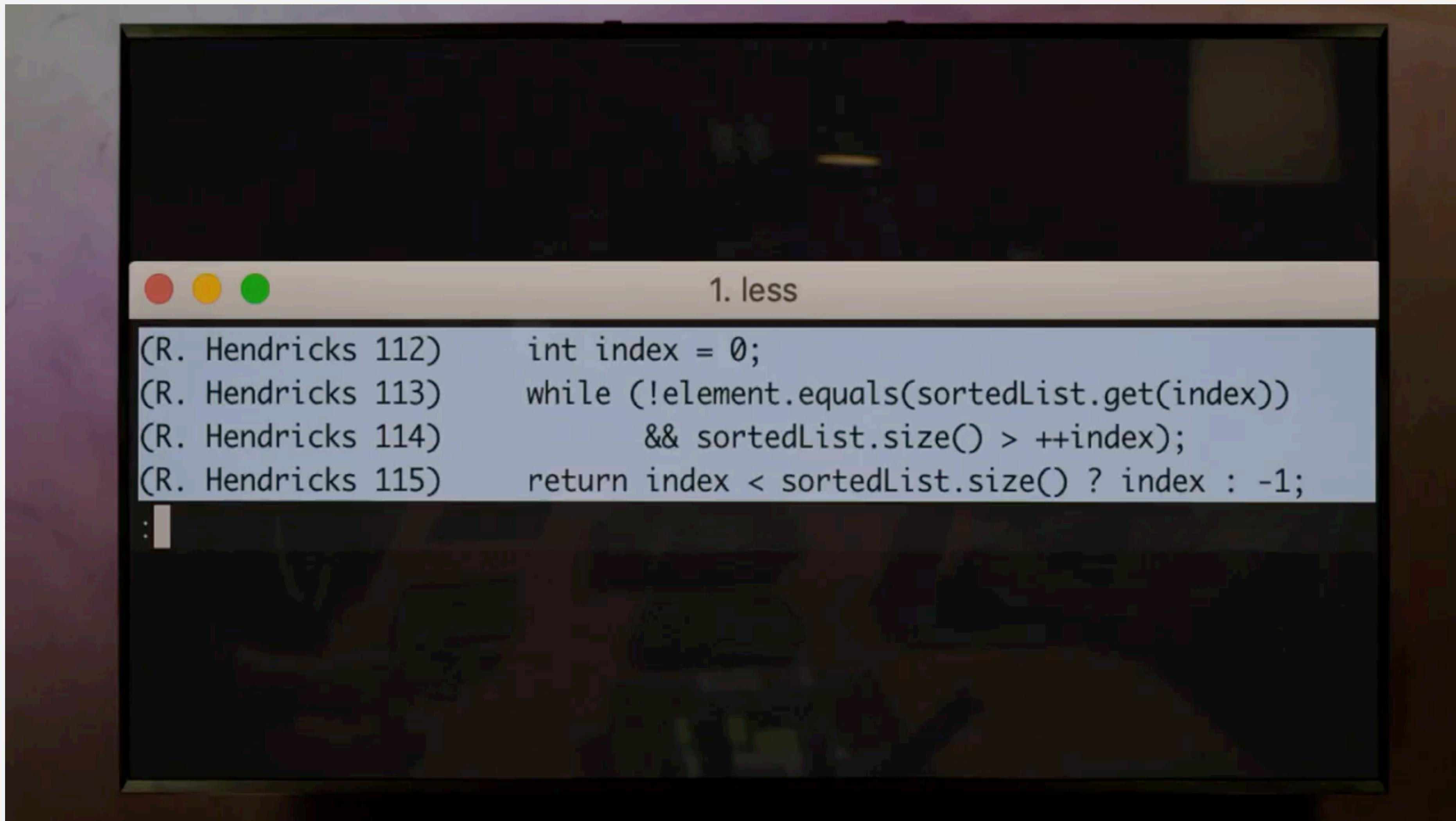
Pf.

- Each iteration of `while` loop:
 - calls `compareTo()` once
 - decreases the length of remaining subarray by at least a factor of 2

↑
slightly better than 2x,
due to elimination of $a[mid]$ from subarray
(or early termination of `while` loop)



Binary search vs. sequential search



Silicon Valley, Season 6, Season 4



3-SUM

3-SUM. Given an array of n distinct integers, count number of triples that sum to 0.

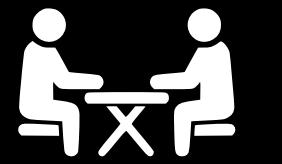
Version 0. $\Theta(n^3)$ time. ✓

Version 1. $\Theta(n^2 \log n)$ time.

Version 2. $\Theta(n^2)$ time.

Note. For full credit, use only $\Theta(1)$ extra space.

3-SUM: A $\Theta(N^2 \log N)$ ALGORITHM



Algorithm.

- Step 1: Sort the n (distinct) numbers.
- Step 2: For each pair $a[i]$ and $a[j]$:
binary search for $-(a[i] + a[j])$.

Analysis. Running time is $\Theta(n^2 \log n)$.

- Step 1: $\Theta(n^2)$ with selection sort.
- Step 2: $\Theta(n^2 \log n)$ with binary search.

\uparrow
 $\Theta(n^2)$ binary searches
in an array of length n

input

30 -40 -20 -10 40 0 10 5

sort

-40 -20 -10 0 5 10 30 40

binary search

(-40, -20) 60

(-40, -10) 50

(-40, 0) 40

(-40, 5) 35

(-40, 10) 30

⋮ ⋮

(-20, -10) 30

⋮ ⋮

(-10, 0) 10

⋮ ⋮

(10, 30) -40

(10, 40) -50

(30, 40) -70

count only if
 $a[i] < a[j] < a[k]$

to avoid

double counting



3-SUM

3-SUM. Given an array of n distinct integers, find three such that $x + y + z = 0$.

Version 0. $\Theta(n^3)$ time. ✓

Version 1. $\Theta(n^2 \log n)$ time. ✓

Version 2. $\Theta(n^2)$ time. [not much harder]

Note. For full credit, use only $\Theta(1)$ extra space.

Open research problem 1. Design algorithm that takes $\Theta(n^{1.999})$ time or better.

Open research problem 2. Prove that no $\Theta(n)$ time algorithm is possible.

Summary

Comparable interface. Java framework for comparing items.

Selection sort. $\Theta(n^2)$ compares; $\Theta(n)$ exchanges.

Insertion sort. $\Theta(n^2)$ compares and exchanges in the worst case.

Binary search. Search a sorted array using $\Theta(\log n)$ compares.

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