

# COS 217: Introduction to Programming Systems

## Building Multifile Programs with make



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**PRINCETON UNIVERSITY**

# Agenda



## **Motivation for Make**

Make Fundamentals

Non-File Targets

Macros



# Multi-File Programs

intmath.h (interface)    intmath.c (implementation)    testintmath.c (client)

```
#ifndef INTMATH_INCLUDED
#define INTMATH_INCLUDED
int gcd(int i, int j);
int lcm(int i, int j);
#endif
```

```
#include "intmath.h"

int gcd(int i, int j)
{
    int temp;
    while (j != 0) {
        temp = i % j;
        i = j;
        j = temp;
    }
    return i;
}

int lcm(int i, int j)
{
    return (i / gcd(i, j)) * j;
}
```

```
#include "intmath.h"
#include <stdio.h>

int main(void)
{
    int i, j;
    printf("Enter the first integer:\n");
    scanf("%d", &i);
    printf("Enter the second integer:\n");
    scanf("%d", &j);
    printf("Greatest common divisor: %d.\n",
        gcd(i, j));
    printf("Least common multiple: %d.\n",
        lcm(i, j));
    return 0;
}
```

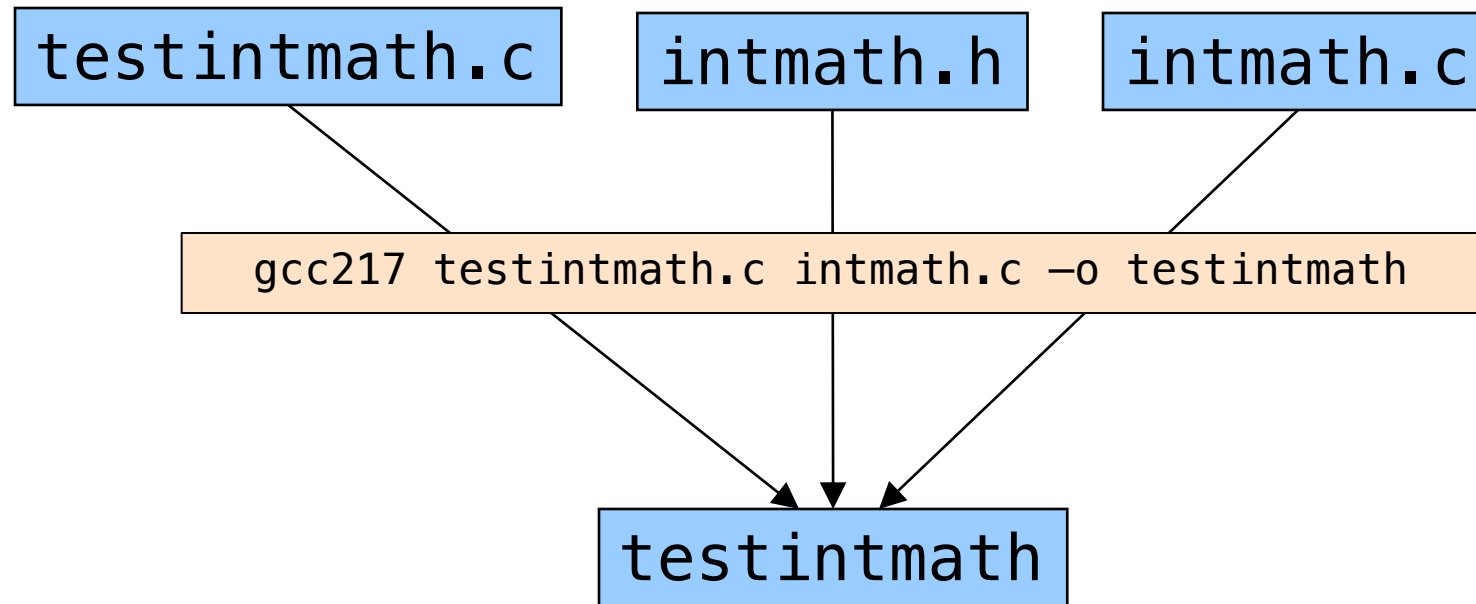
Note: intmath.h is  
#included into intmath.c  
and testintmath.c



# Motivation for Make (Part 1)

## Building testintmath, approach 1:

- Use one gcc217 command to preprocess, compile, assemble, and link



<https://xkcd.com/303/>



THE #1 PROGRAMMER EXCUSE  
FOR LEGITIMATELY SLACKING OFF:  
"MY CODE'S COMPILING."

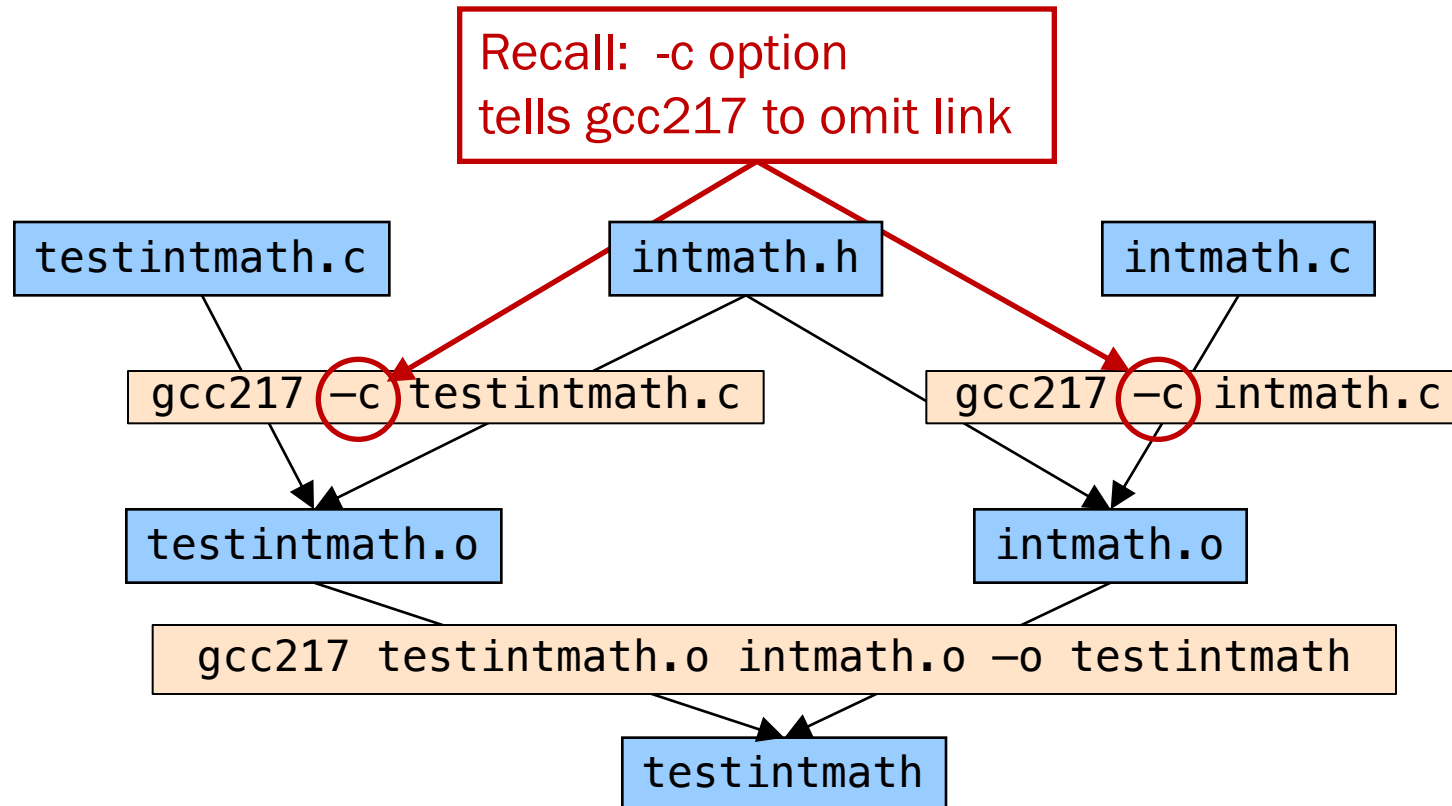




# Motivation for Make (Part 2)

## Building testintmath, approach 2:

- Preprocess, compile, assemble to produce .o files
- Link to produce executable binary file



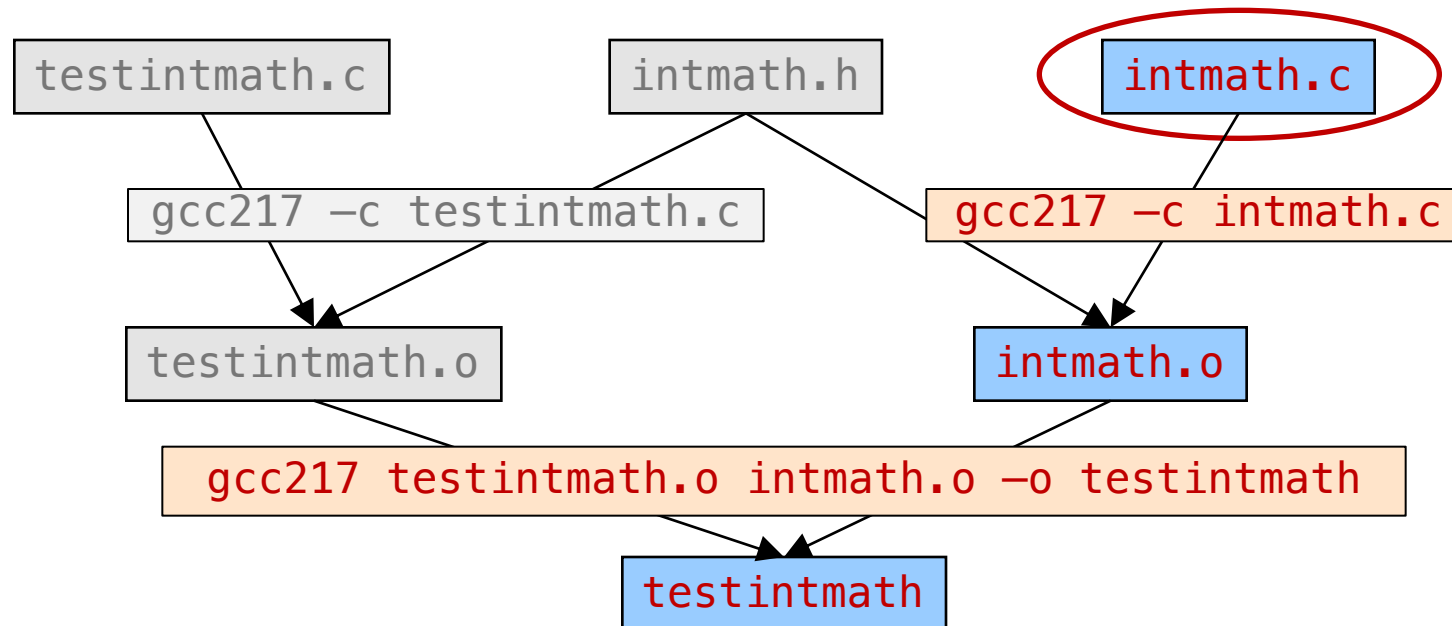


# Partial Builds

## Approach 2 allows for **partial builds**

- Example: Change `intmath.c`
  - Must rebuild `intmath.o` and `testintmath`
  - No need to rebuild `testintmath.o`

If program contains many files, could save hours of build time

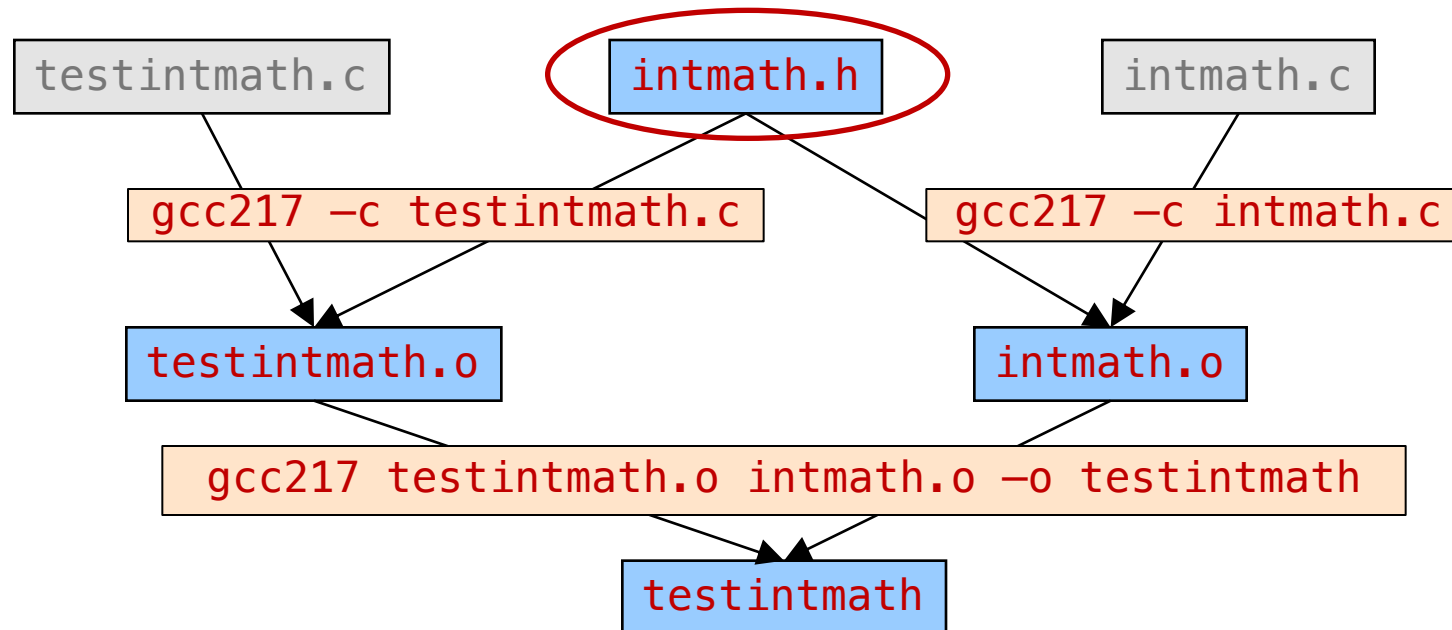




# Partial Builds

However, changing a .h file can be more dramatic

- Example: Change `intmath.h`
  - `intmath.h` is `#include'd` into `testintmath.c` and `intmath.c`
  - Must rebuild `testintmath.o`, `intmath.o`, and `testintmath`







# Wouldn't It Be Nice If...

## Observation

- Doing partial builds manually is tedious and error-prone
- Wouldn't it be nice if there were a tool...

## How would the tool work?

- Input:
  - Dependency graph (as shown previously)
    - Specifies file dependencies
    - Specifies commands to build each file from its dependents
  - Date/time stamps of files
- Algorithm:
  - *If* file B depends on A *and* date/time stamp of A is newer than date/time stamp of B, *then* rebuild B using the specified command

That's make!

# Obligatory Princeton Context



## Stuart Feldman '68

- Chief Scientist at Schmidt Futures
- Former President of ACM
- AAAS, IEEE, and ACM fellow
- Board Chair of CMD-IT

Created make at  
Bell Labs in 1976

# Agenda



Motivation for Make

**Make Fundamentals**

Non-File Targets

Macros



# Make Command Syntax

## Command syntax

```
$ man make
```

### SYNOPSIS

```
make [-f makefile] [options] [targets]
```

- **makefile**

- Textual representation of dependency graph
- Contains **dependency rules**
- Default name is `makefile`, then `Makefile`

- **target**

- What make should build
- Usually: `.o` file or executable binary file
- Default is first one defined in **makefile**



# Dependency Rules in Makefile

## Dependency rule syntax

```
target: prerequisites  
    <tab>command
```

- **target**: the file you want to build
- **dependencies (aka prerequisites)**:  
the files needed to build the target
- **command**: what to execute to build the target

## Dependency rule semantics

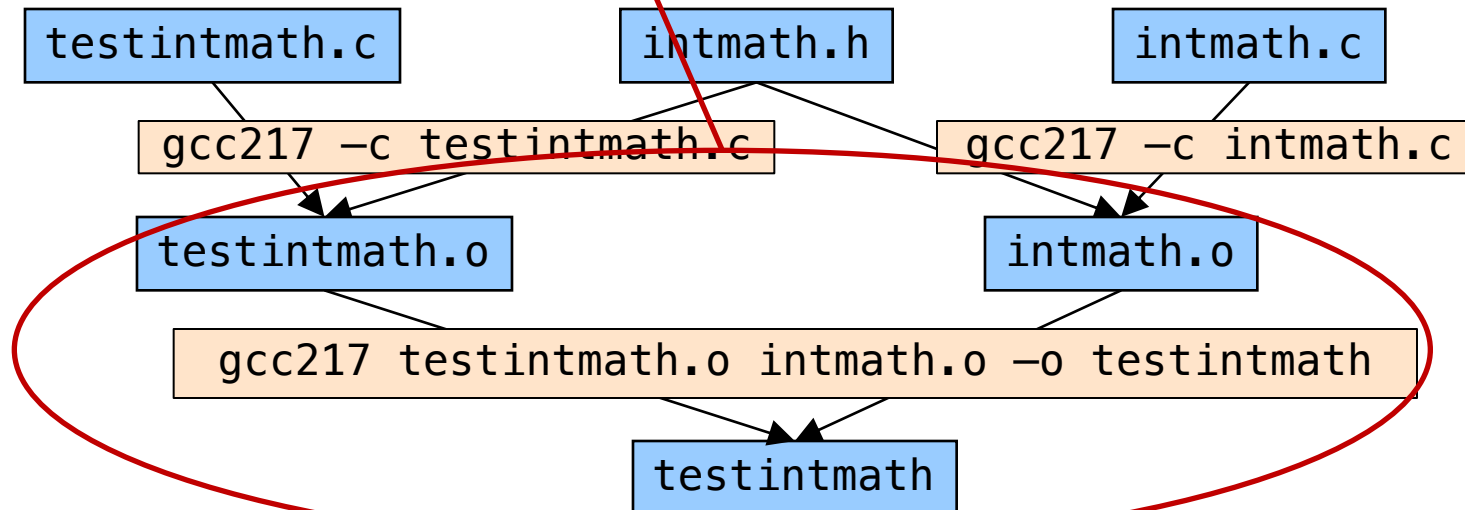
- Build **target** if it doesn't exist
- Rebuild **target** iff it is older than any of its **dependencies**
- Use **command** to do the build



# Makefile Version 1

## Makefile

```
testintmath: testintmath.o intmath.o  
    gcc217 testintmath.o intmath.o -o testintmath  
  
testintmath.o: testintmath.c intmath.h  
    gcc217 -c testintmath.c  
  
intmath.o: intmath.c intmath.h  
    gcc217 -c intmath.c
```





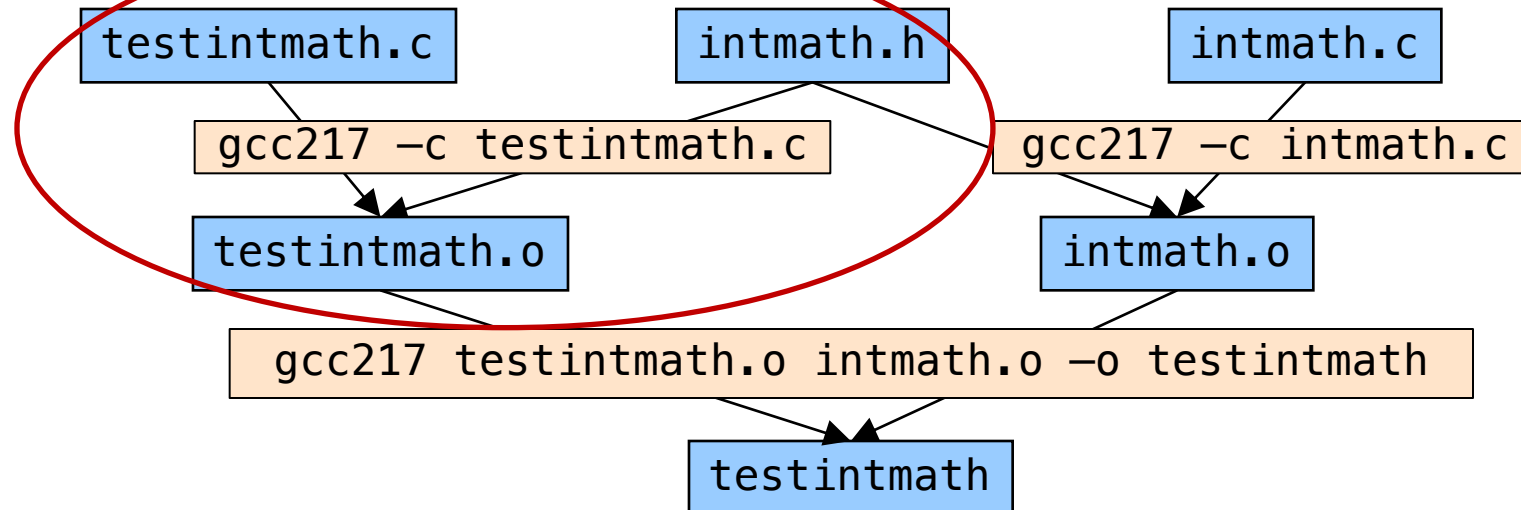
# Makefile Version 1

## Makefile

```
testintmath: testintmath.o intmath.o
gcc217 testintmath.o intmath.o -o testintmath

testintmath.o: testintmath.c intmath.h
gcc217 -c testintmath.c

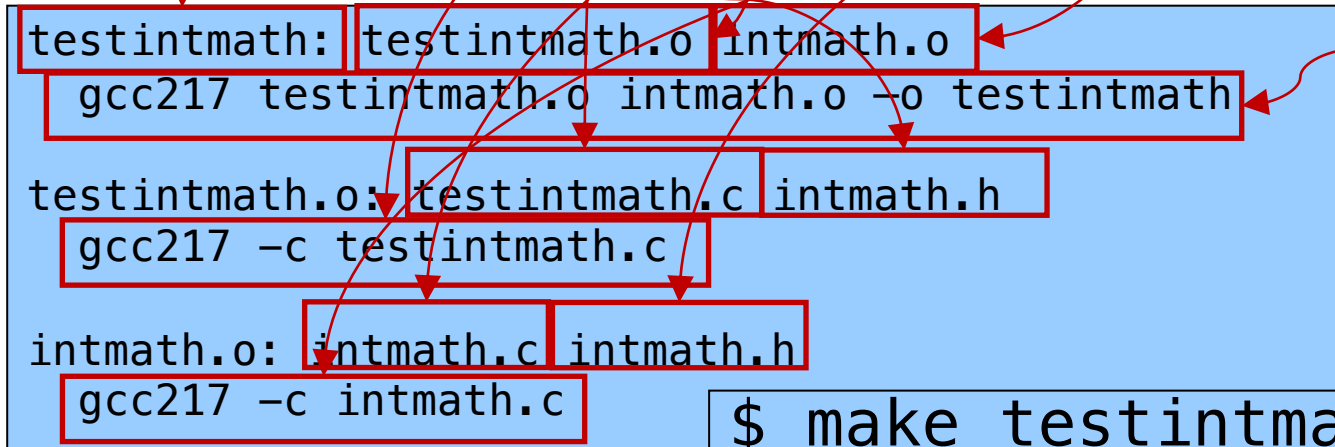
intmath.o: intmath.c intmath.h
gcc217 -c intmath.c
```





# Version 1 in Action

Does <b>testintmath</b> exist?	No! Does testintmath.o exist?	And does intmath.o exist?
	No! Recur! Does testintmath.c?	No! Recur! Does intmath.c?
	Yes! Does intmath.h exist?	Yes! Does intmath.h exist?
	Yes! Produce testintmath.o!	Yes! Produce intmath.o!



Now finally produce **testintmath**!

```

$ make testintmath
gcc217 -c testintmath.c
gcc217 -c intmath.c
gcc217 testintmath.o intmath.o
-o testintmath

```





# Version 1 in Action

At first, to build testintmath  
make issues all three gcc  
commands

Use the touch command to  
change the date/time stamp  
of intmath.c

```
$ make testintmath  
gcc217 -c testintmath.c  
gcc217 -c intmath.c  
gcc217 testintmath.o intmath.o -o testintmath
```

```
$ touch intmath.c
```

```
$ make testintmath  
gcc217 -c intmath.c  
gcc217 testintmath.o intmath.o -o testintmath
```

```
$ make testintmath  
make: `testintmath' is up to date.
```

```
$ make  
make: `testintmath' is up to date.
```

make does a partial build

make notes that the specified  
target is up to date

The default target is testintmath,  
the target of the first dependency rule

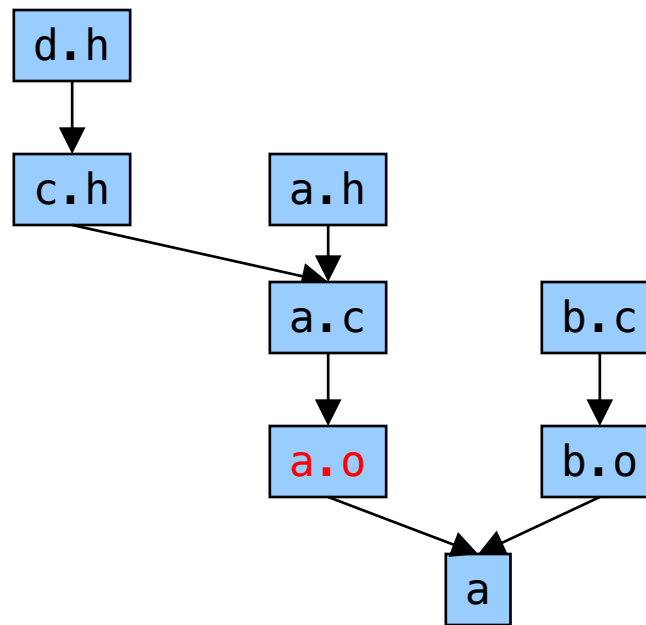


# make up your mind



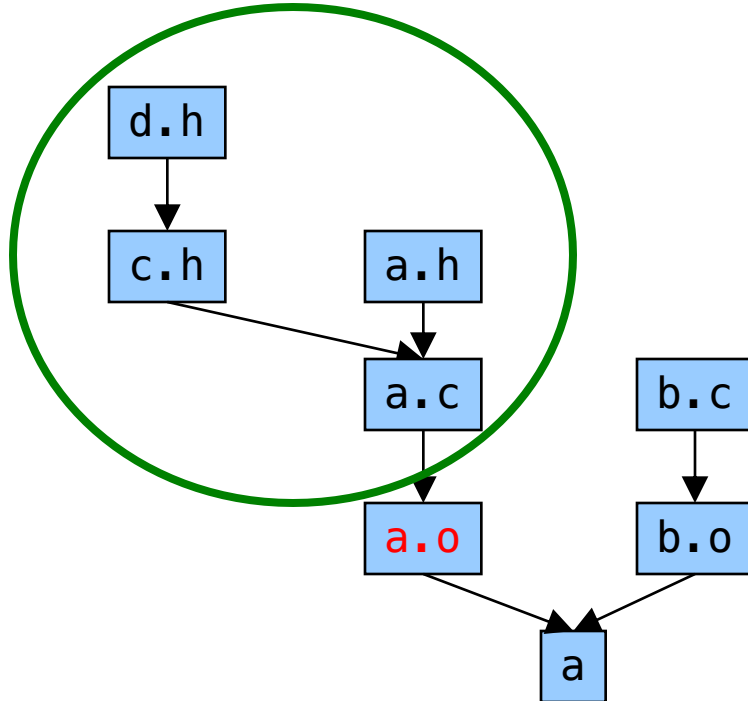
Q: If you were making a Makefile for this program, what should `a.o` depend on?

- A. `a`
- B. `a.c`
- C. `a.c b.c`
- D. `a.h c.h d.h`
- E. `a.c a.h c.h d.h`





# Makefile Guidelines



a.o: a.c a.h c.h d.h

In a proper Makefile, each object file:

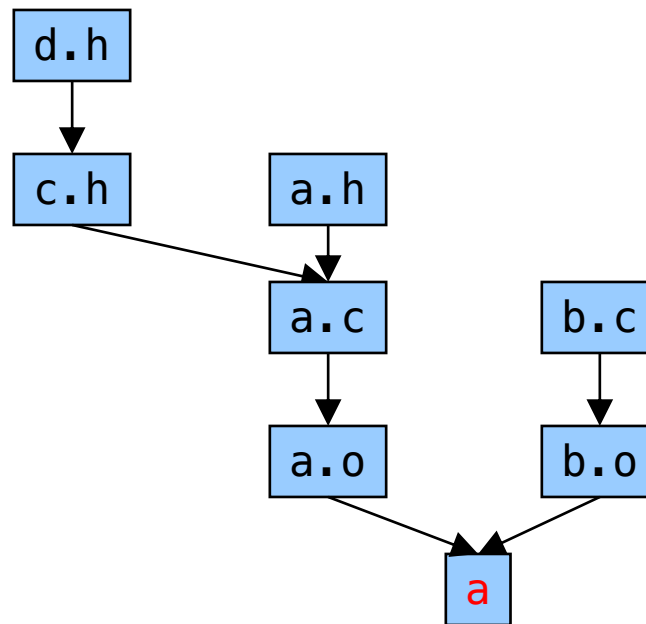
- Depends upon its .c file
  - Does not depend upon any other .c file
  - Does not depend upon any .o file
- Depends upon any .h files that are #included **directly or indirectly**



# building understanding



Q: If you were making a Makefile for this program, what should a depend on?



A. a.o b.o

B. a.o b.o a.c b.c

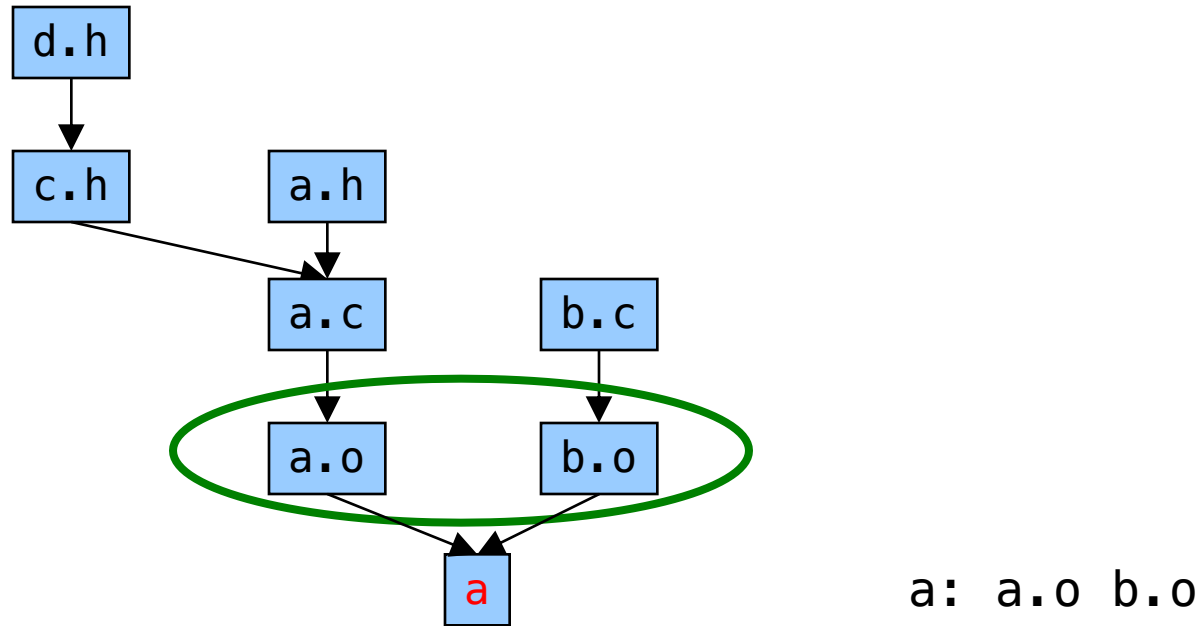
C. a.o b.o a.h c.h d.h

D. a.c b.c a.h c.h d.h

E. a.o b.o a.c b.c a.h c.h d.h



# Makefile Guidelines



In a proper Makefile, each executable:

- Depends upon the .o files that comprise it
- Does not depend upon any .c files
- Does not depend upon any .h files

# Agenda



Motivation for Make

Make Fundamentals

**Non-File Targets**

Macros



# Non-File Targets (aka “pseudotargets”)

Adding useful shortcuts for the programmer

- **make all**: create the final executable binary file(s)
- **make clean**: delete all .o files, executable binary file(s)
- **make clobber**: delete all Emacs backup files, all .o files, executable(s)

Commands in the example

- `rm -f`: remove files without querying the user
- Files ending in ‘~’ and starting/ending in ‘#’ are Emacs special files

```
all: testintmath
clobber: clean
    rm -f *~ \#\*\#
clean:
    rm -f testintmath *.o
```



# Makefile Version 2

```
# Dependency rules for non-file targets
all: testintmath
clobber: clean
    rm -f *~ \#*\#
clean:
    rm -f testintmath *.o

# Dependency rules for file targets
testintmath: testintmath.o intmath.o
    gcc217 testintmath.o intmath.o -o testintmath
testintmath.o: testintmath.c intmath.h
    gcc217 -c testintmath.c
intmath.o: intmath.c intmath.h
    gcc217 -c intmath.c
```





# Version 2 in Action

make observes that “clean” target doesn’t exist; attempts to build it by issuing “rm” command

```
$ make clean  
rm -f testintmath *.o
```

```
$ make clobber  
rm -f testintmath *.o  
rm -f *~ \#*\#
```

```
$ make all  
gcc217 -c testintmath.c  
gcc217 -c intmath.c  
gcc217 testintmath.o intmath.o -o testintmath
```

```
$ make  
make: Nothing to be done for `all'.
```

Same idea here, but “clobber” depends upon “clean”

“all” depends upon “testintmath”

“all” is the default target

# Agenda



Motivation for Make

Make Fundamentals

Non-File Targets

**Macros**



# Macros

**make** has a macro facility

- Performs textual substitution
- Similar to C preprocessor's `#define`

Macro definition syntax

**macroname** = **macrodefinition**

- **make** replaces `$(macroname)` with **macrodefinition** in remainder of Makefile

Example: Make it easy to change (or swap) build commands

```
CC = gcc217
```

```
YACC = bison -d -y
```

```
#YACC = yacc -d
```

Example: Make it easy to change build flags

```
CFLAGS = -D NDEBUG -O
```



# Makefile Version 3

```
# Macros
CC = gcc217
# CC = gcc217m
CFLAGS =
# CFLAGS = -g
# CFLAGS = -D NDEBUG
# CFLAGS = -D NDEBUG -O

# Dependency rules for non-file targets
all: testintmath
clobber: clean
    rm -f *~ \#*\#
clean:
    rm -f testintmath *.o

# Dependency rules for file targets
testintmath: testintmath.o intmath.o
    $(CC) $(CFLAGS) testintmath.o intmath.o -o testintmath
testintmath.o: testintmath.c intmath.h
    $(CC) $(CFLAGS) -c testintmath.c
intmath.o: intmath.c intmath.h
    $(CC) $(CFLAGS) -c intmath.c
```



# Makefile Gotchas

## Beware:

- Each command (i.e., second line of each dependency rule) must begin with a tab character (ASCII `0x09`), not spaces
- Use the `rm -f` command with caution
- (More generally, be careful about automatically doing anything you can't undo!)
- Have something sensible as your default command



# Making Makefiles

## In this course

- Create Makefiles manually
- Perhaps start from Makefiles from this lecture?

## Beyond this course

- Can use tools to generate Makefiles
  - See `mkmf`, others
- Copy-paste-edit forever!



# Advanced: Automatic Variables

make has wildcard matching for generalizing rules

- make has “pattern” rules that use % in targets and dependencies
- make has variables to fill in the “pattern” in commands
  - `$$` : the target of the rule that was triggered
  - `$(CC)` : the first dependency of the rule
  - `$(?)` : all the dependencies that are newer than the target
  - `$(^)` : all the dependencies

Examples:

```
testintmath: testintmath.o intmath.o
    $(CC) $(CFLAGS) $(^) -o $$
%.o: %.c intmath.h
    $(CC) $(CFLAGS) -c $<
```

Not required (and potentially confusing!), but common.



# Advanced: Implicit Rules

**make** has implicit rules for compiling and linking C programs

- **make** knows how to build `x.o` from `x.c`
  - Automatically uses `$(CC)` and `$(CFLAGS)`
- **make** knows how to build an executable from `.o` files
  - Automatically uses `$(CC)`

**make** has implicit rules for inferring dependencies

- **make** will assume that `x.o` depends upon `x.c`

Not required (and potentially confusing):  
we'll never ask you to write these!





# Makefile Version 4

```
testintmath.o: testintmath.c intmath.h  
$(CC) $(CFLAGS) -c intmath.c
```

```
testintmath.o: testintmath.c intmath.h
```

```
testintmath.o: intmath.h
```

```
# Macros  
CC = gcc217  
CFLAGS =  
  
# Dependency rules for non-file targets  
all: testintmath  
clobber: clean  
rm -f *~ \#\*\#  
clean:  
rm -f testintmath *.o  
  
# Dependency rules for file targets  
testintmath: testintmath.o intmath.o  
testintmath.o: testintmath.c intmath.h  
intmath.o: intmath.c intmath.h
```

```
intmath.o: intmath.c intmath.h  
$(CC) $(CFLAGS) -c intmath.c
```

```
intmath.o: intmath.c intmath.h
```

```
intmath.o: intmath.h
```

```
testintmath: testintmath.o intmath.o  
$(CC) testintmath.o intmath.o -o testintmath
```

```
testintmath: testintmath.o intmath.o
```

Not required  
(and potentially confusing)



# Implicit Rule Gotcha

## Beware:

- To use an implicit rule to make an *executable*, the executable must have the same name as one of the .o files

Correct:

```
myprog: myprog.o someotherfile.o
```



Won't work:

```
myprog: somefile.o someotherfile.o
```



# Summary



## Motivation for Make

- Automation of partial builds

## Make fundamentals (Makefile version 1)

- Dependency rules, targets, dependencies, commands

## Non-file targets (Makefile version 2)

## Macros (Makefile version 3)

# Make Resources



*C Programming: A Modern Approach* (King) Section 15.4

*GNU make*

- <http://www.gnu.org/software/make/manual/make.html>