

Reasoning About Modular Programs

Part 3: More Representation Invariants

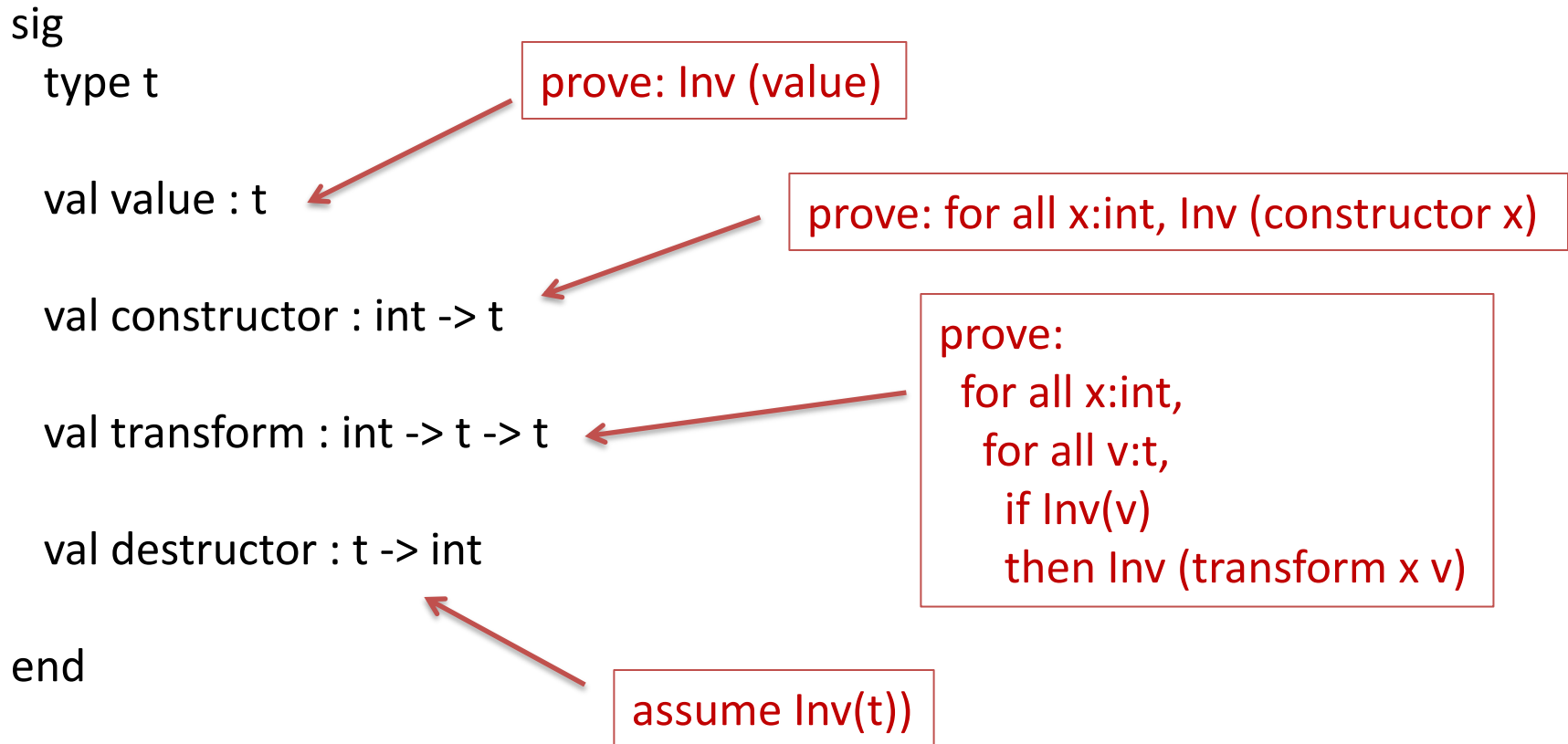
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Last Time: Proving Simple Representation Invariants



Representation Invariants: More Types

What about more complex types?

eg: for abstract type t , consider: $\text{val op} : t * t \rightarrow t \text{ option}$

Basic concept:

- Assume arguments are “valid” and prove results “valid”
- What it means to be “valid” depends on the *type* of the value

Given a definition of what it means to be valid for *the abstract type t* , we will explain how to *lift* that definition to *any complex type s* :

- $s * s$
- $s \text{ option}$
- $s \text{ list}$
- $s \rightarrow s$



“valid for type t ”

What is a valid pair? v is valid for type $s1 * s2$ if

- (1) $\text{fst } v$ is valid for type $s1$, and
- (2) $\text{snd } v$ is valid for type $s2$

Equivalently: $(v1, v2)$ is valid for type $s1 * s2$ if

- (1) $v1$ is valid for type $s1$, and
- (2) $v2$ is valid for type $s2$



Representation Invariants: More Types

What is a valid pair? v is valid for type $s1 * s2$ if

(1) $\text{fst } v$ is valid for $s1$, and

(2) $\text{snd } v$ is valid for $s2$

eg: for abstract type t , consider: $\text{val op} : t * t \rightarrow t$

must prove to establish rep invariant:

for all $x : t * t$,

if $\text{Inv}(\text{fst } x)$ and $\text{Inv}(\text{snd } x)$ then

$\text{Inv}(\text{op } x)$

must prove to establish rep invariant:

for all $x1:t, x2:t$

if $\text{Inv}(x1)$ and $\text{Inv}(x2)$ then

$\text{Inv}(\text{op}(x1, x2))$

Equivalent
Alternative:



Representation Invariants: More Types

What is a valid option? v is valid for type $s1$ option if

- (1) v is **None**, or
- (2) v is **Some u** , and u is valid for type $s1$

eg: for abstract type t , consider: $\text{val op} : t * t \rightarrow t \text{ option}$

must prove to satisfy rep invariant:

- for all $x : t * t$,
- if $\text{Inv}(\text{fst } x)$ and $\text{Inv}(\text{snd } x)$
- then
- either:
- (1) $\text{op } x$ is **None** or
 - (2) $\text{op } x$ is **Some u** and $\text{Inv } u$



Representation Invariants: More Types

Suppose we are defining an abstract type **t**.

Consider happens when the type **int** shows up in a signature.

The type **int** does not involve the abstract type **t** at all, in any way.

eg: in our set module, consider: `val size : t -> int`

When is a value **v** of type **int** valid?

all values **v** of type **int** are valid

`val size : t -> int`

must prove nothing

`val const : int`

must prove nothing

`val create : int -> t`

for all **v:int**,
assume nothing about **v**,
must prove **Inv (create v)**



Representation Invariants: More Types

What is a valid function? Value f is valid for type $t1 \rightarrow t2$ if

- for all inputs arg that are valid for type $t1$,
- it is the case that $f\ arg$ is valid for type $t2$

Note: We've been using this idea all along for all operations!

eg: for abstract type t , consider: $val\ op : t * t \rightarrow t\ option$

must prove to satisfy rep invariant:

for all $x : t * t$,

if $Inv(fst\ x)$ and $Inv(snd\ x)$

then

either:

(1) $op\ x == None$ or

(2) $op\ x == Some\ u$ and $Inv\ u$

valid for type $t * t$
(the argument)

valid for type $t\ option$
(the result)



Representation Invariants: More Types

Consider: $\text{val op} : (t \rightarrow t) \rightarrow t$

must prove to satisfy rep invariant:

for all $x : t \rightarrow t$,

if

{for all arguments $\text{arg} : t$,
if $\text{Inv}(\text{arg})$ then $\text{Inv}(x \text{ arg})$ }

then

$\text{Inv}(\text{op } x)$

valid for type $t \rightarrow t$
(the argument)

valid for type t
(the result)



Representation Invariants: More Types

```
sig
type t
val create : int -> t
val incr : t -> t
val apply : t * (t -> t) -> t
val check : t -> t
end
```

representation invariant:
let $\text{inv } x = x \geq 0$

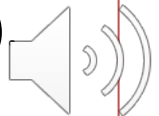
function apply, must prove:
for all $x:t$,
for all $f:t \rightarrow t$
if x valid for t
and f valid for $t \rightarrow t$
then $\text{apply } (x,f)$ valid for t

```
struct
type t = int
let create n = abs n
let incr n = if n < maxint then n + 1
              else n (* overflow .. *)
let apply (x, f) = f x
let check x = assert (x >= 0)
end
```

function apply, must prove:

for all $x:t$,
for all $f:t \rightarrow t$
if (1) $\text{inv}(x)$
and (2) for all $y:t$, if $\text{inv}(y)$ then $\text{inv}(f y)$
then $\text{inv}(\text{apply } (x,f))$

Proof: $\text{apply } (x,f) == f x$ (by eval).
Hence, we must show: $\text{inv}(f x)$
By (1) and (2), $\text{inv}(f x)$



ANOTHER EXAMPLE



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val from_int : int -> t  
  
    val to_int : t -> int  
  
    val map : (t -> t) -> t -> t list  
  
  end
```



Natural Numbers

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module type NAT =  
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    val from_int : int -> t  
  
    val to_int : t -> int  
  
    val map : (t -> t) -> t -> t list  
  
  end
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let from_int (n:int) : t =  
      if n <= 0 then 0 else n  
  
    let to_int (n:t) : int = n  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
  end
```



Natural Numbers

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  end
```

```
let inv n : bool =  
  n >= 0
```

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module Nat : NAT =  
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    let rec map f n =  
      if n = 0 then []  
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  end
```



Natural Numbers

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module type NAT =  
  sig  
  
    type t  
  
    val from_int : int -> t  
  
    ...  
  
end
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let from_int (n:int) : t =  
      if n <= 0 then 0 else n  
  
    ...  
  
end
```

```
let inv n : bool =  
  n >= 0
```

Must prove:

```
for all n,  
  inv (from_int n) == true
```

Proof strategy: Split into 2 cases.
(1) $n > 0$, and (2) $n \leq 0$



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val from_int : int -> t  
  
    ...  
  
end
```

Must prove:


```
for all n,  
  inv (from_int n) == true
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let from_int (n:int) : t =  
      if n <= 0 then 0 else n  
  
    ...  
  
end
```

```
let inv n : bool =  
  n >= 0
```

Case: $n > 0$

```
  inv (from_int n)  
== inv (if n <= 0 then 0 else n) (eval)  
== inv n (by n > 0, eval)  
== true (by n > 0)
```



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val from_int : int -> t  
  
    ...  
  
end
```

Must prove:


```
for all n,  
  inv (from_int n) == true
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let from_int (n:int) : t =  
      if n <= 0 then 0 else n  
  
    ...  
  
end
```

```
let inv n : bool =  
  n >= 0
```

Case: $n \leq 0$

```
  inv (from_int n)  
== inv (if n <= 0 then 0 else n) (eval from_int)  
== inv 0 (by n <= 0, eval)  
== true (eval inv)
```



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val to_int : t -> int  
  
    ...  
  
end
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let to_int (n:t) : int = n  
  
    ...  
  
end
```

```
let inv n : bool =  
  n >= 0
```

Must prove:

```
for all n,  
  if inv n then  
    we must show ... nothing ...  
    since the output type is int
```



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val map : (t -> t) -> t -> t list  
  
    ...  
  
end
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    ...  
  end
```

```
let inv n : bool =  
  n >= 0
```

Must prove:

```
for all f valid for type t -> t  
for all n valid for type t  
  map f n is valid for type t list
```

Proof: By induction on nat n.



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val map : (t -> t) -> t -> t list  
  
    ...  
  
end
```

Must prove:

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for all f valid for type t -> t  
for all n valid for type t  
  map f n is valid for type t list
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Proof: By induction on nat n.

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module Nat : NAT =  
  struct  
  
    type t = int  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    ...  
  end
```

```
let inv n : bool =  
  n >= 0
```

Case: $n = 0$

```
map f n == []
```

(Note: each value v in $[]$ satisfies $\text{inv}(v)$)



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val map : (t -> t) -> t -> t list  
  
    ...  
  
end
```

Must prove:

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for all f valid for type t -> t  
for all n valid for type t  
  map f n is valid for type t list
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Proof: By induction on nat n.

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module Nat : NAT =  
  struct  
  
    type t = int  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    ...  
  end
```

```
let inv n : bool =  
  n >= 0
```

Case: $n > 0$

```
map f n == f n :: map f (n-1)
```



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val map : (t -> t) -> t -> t list  
  
    ...  
  
end
```

Must prove:

```
for all f valid for type t -> t  
for all n valid for type t  
  map f n is valid for type t list
```

Proof: By induction on nat n.

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    ...  
  end
```

```
let inv n : bool =  
  n >= 0
```

Case: $n > 0$

```
map f n == f n :: map f (n-1)
```

By IH, **map f (n-1)** is valid for t list.



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val map : (t -> t) -> t -> t list  
  
    ...  
  
  end
```

Must prove:

```
for all f valid for type t -> t  
for all n valid for type t  
  map f n is valid for type t list
```

Proof: By induction on nat n.


```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    ...  
  end
```

```
let inv n : bool =  
  n >= 0
```

Case: $n > 0$

```
map f n == f n :: map f (n-1)
```

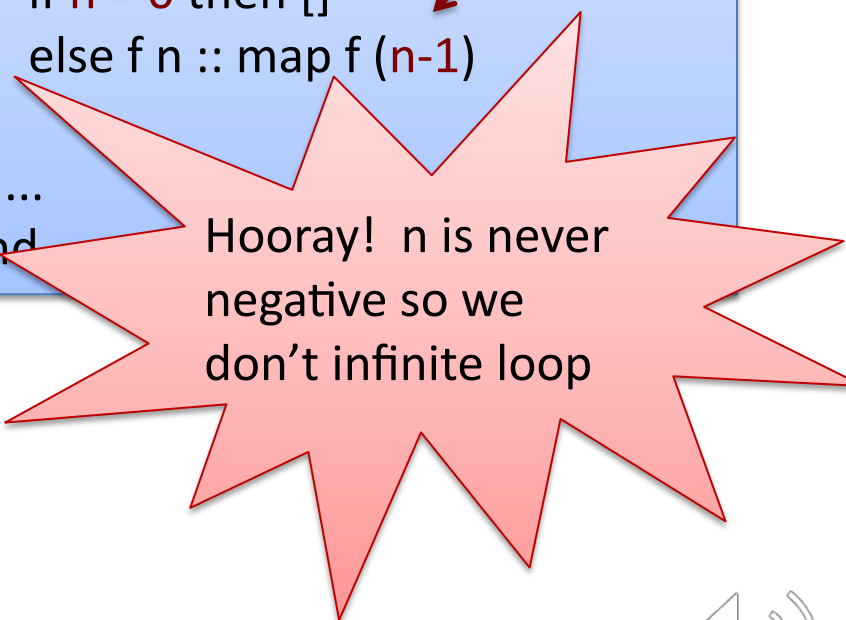
```
By IH, map f (n-1) is valid for t list.  
Since f valid for t -> t and n valid for t,  
f n :: map f (n-1) is valid for t list
```



Natural Numbers

```
module type NAT =  
  sig  
  
    type t  
  
    val map : (t -> t) -> t -> t list  
  
    ...  
  
  end
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    ...  
  end
```



Hooray! n is never
negative so we
don't infinite loop

End result: We have proved a strong
property ($n \geq 0$) of every
value with abstract type `Nat.t`



One More example

```
module type NAT =  
  sig  
  
    type t  
  
    val from_int : int -> t  
  
    val to_int : t -> int  
  
    val map : (t -> t) -> t -> t list  
  
    val foo : (t -> t) -> t  
  
  end
```

```
let inv n : bool =  
  n >= 0
```

```
module Nat : NAT =  
  struct  
  
    type t = int  
  
    let from_int (n:int) : t =  
      if n <= 0 then 0 else n  
  
    let to_int (n:t) : int = n  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    let foo f = f (-1)  
  
  end
```



One More Example

```
module type NAT =  
  sig  
  
  type t  
  
  ...  
  
  val foo : (t -> t) -> t  
  
end
```

```
module Nat : NAT =  
  struct  
  
  ...  
  
  let foo f = f (-1)  
  
end
```

```
let inv n : bool =  
  n >= 0
```

Must prove:

for all f valid for type $t \rightarrow t$
 $foo\ f$ is valid for type t

Proof?

Consider any f valid for type $t \rightarrow t$
for all arguments v , if $inv\ (v)$ then $inv\ (f\ v)$.
What can we prove about $f\ (-1)$?

Nothing!



Exercise

```
module type NAT =  
  sig  
  
    type t  
  
    val from_int : int -> t  
  
    val to_int : t -> int  
  
    val map : (t -> t) -> t -> t list  
  
    val foo : (t -> t) -> t  
  
  end
```

create a program that
loops forever

```
let inv n :  
  n >= 0
```

```
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  struct  
  
    type t = int  
  
    let from_int (n:int) : t =  
      if n <= 0 then 0 else n  
  
    let to_int (n:t) : int = n  
  
    let rec map f n =  
      if n = 0 then []  
      else f n :: map f (n-1)  
  
    let foo f = f (-1)  
  
  end
```



Summary of Proof Obligations

In general, we use a type-directed proof methodology:

- Let t be the abstract type and $inv()$ the representation invariant
- For each value v with type s in the signature, we must check that v is valid for type s as follows:
 - v is valid for t if
 - $inv(v)$
 - (v_1, v_2) is valid for $s_1 * s_2$ if
 - v_1 is valid for s_1 , and
 - v_2 is valid for s_2
 - v is valid for type s option if
 - v is None or,
 - v is Some u and u is valid for type s
 - v is valid for type $s_1 \rightarrow s_2$ if
 - for all arguments a , if a is valid for s_1 , then $v a$ is valid for s_2
 - v is valid for int if
 - always
 - $[v_1; \dots; v_n]$ is valid for type s list if
 - $v_1 \dots v_n$ are all valid for type s

