

# Computability

COS 326

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# **FUNCTIONAL PROGRAMMING AS A MODEL OF COMPUTATION**



# Untyped lambda-calculus

$e ::= \lambda x.e_1 \mid x \mid e_1 e_2$

$\lambda x.e_1$  means same as  $\text{fun } x \rightarrow e_1$

## big-step call-by-value evaluation

$$\frac{}{\lambda x.e \Downarrow \lambda x.e}$$
$$\frac{e_1 \Downarrow \lambda x.e \quad e_2 \Downarrow v_2 \quad e[v_2/x] \Downarrow v}{e_1 e_2 \Downarrow v}$$
$$\frac{e_1 \Downarrow \text{rec } f \ x = e \quad e_2 \Downarrow v_2 \quad e[\text{rec } f \ x = e/f][v_2/x] \Downarrow v_3}{e_1 e_2 \Downarrow v_3}$$

## small-step general evaluation

$$\frac{}{(\lambda x.e_1) e_2 \rightarrow e_1[e_2/x]}$$
$$\frac{e_1 \rightarrow e_1'}{e_1 e_2 \rightarrow e_1' e_2} \quad \frac{e_2 \rightarrow e_2'}{e_1 e_2 \rightarrow e_1 e_2'}$$
$$\frac{e_1 \rightarrow e_1'}{\lambda x.e_1 \rightarrow \lambda x.e_1'}$$

Let's use small-step general evaluation for a while . . .



# What can we program with just $\lambda$ ?

(a,b)       $(\lambda x.xab)$

pair       $(\lambda a.\lambda b.\lambda x.xab)$       pair a b  $\approx$  (a,b)

fst       $(\lambda p.p(\lambda xy.x))$

snd       $(\lambda p.p(\lambda xy.y))$

fst(pair a b) = a

snd(pair a b) = b

```
fst (pair a b)
=  $(\lambda p.p(\lambda xy.x))((\lambda a.\lambda b.\lambda x.xab)ab)$ 
-->  $(\lambda p.p(\lambda xy.x))((\lambda b.\lambda x.xab)b)$ 
-->  $(\lambda p.p(\lambda xy.x))(\lambda x.xab)$ 
-->  $(\lambda x.xab)(\lambda xy.x)$ 
-->  $(\lambda xy.x)ab$ 
-->  $(\lambda y.a)b$ 
--> a
```



# Booleans

Henceforth, abbreviate:  $\lambda xy.E$  means  $\lambda x.\lambda y.E$

true       $(\lambda xy.x)$

false      $(\lambda xy.y)$

if          $(\lambda xab.xab)$

if true a b = a

if false a b = b

```
if true a b
=  $(\lambda xab.xab) (\lambda xy.x) a b$ 
-->  $(\lambda ab. (\lambda xy.x)ab) a b$ 
-->  $(\lambda b. (\lambda xy.x)ab) b$ 
-->  $(\lambda xy.x)ab$ 
-->  $(\lambda y.a)b$ 
--> a
```



# Lists

nil       $(\lambda cn.n)$

cons     $(\lambda ht.\lambda cn.cht)$

match    $(\lambda acn.acn)$

nil  $\approx []$

cons h t  $\approx h::t$

match a c n  $\approx$  match a with  
| h::t -> c h t  
| [] -> n

(match (cons x y) with  
| cons h t -> f h t  
| nil -> g)  
= f x y

```
match (cons x y) f g
= (\lambda acn.acn)((\lambda ht.\lambda cn.cht)xy)fg
--> (\lambda acn.acn)(\lambda cn.cxy)fg
--> (\lambda cn. (\lambda cn.cxy)cn) fg
--> (\lambda n.fxy)g
--> fxy
```



# Lists (nil case)

nil       $(\lambda cn.n)$

cons     $(\lambda ht.\lambda cn.cht)$

match    $(\lambda acn.acn)$

$nil \approx []$

$cons\ h\ t \approx h::t$

$match\ a\ c\ n \approx match\ a\ with$   
|  $h::t \rightarrow c\ h\ t$   
|  $[] \rightarrow n$

$(match\ nil\ with$   
|  $cons\ h\ t \rightarrow f\ h\ t$   
|  $nil \rightarrow g)$   
 $=\ g$

```
match nil f g
= (λacn.acn) (λcn.n) fg
--> (λcn. (λcn.n) cn) fg
--> (λcn.n) fg
--> (λn.n) g
--> g
```



# General inductive datatypes

type t = A of t1 | B of t2 | C | D

A  $\lambda x.\lambda abcd.ax$

B  $\lambda y.\lambda abcd.by$

C  $\lambda abcd.c$

D  $\lambda abcd.d$

match\_t  $\lambda uabcd.uabcd$

(match B z with A x -> a x | B y -> b y | C -> c | D -> d)  
= b z





# Integers

type int = 0 | S of int

add = (rec add a b -> match a with 0 -> b | S a' -> S(add a' b))

... if only we had recursive functions!



# Can we infinite loop?

$e ::= \lambda x.e_1 \mid x \mid e_1 e_2$

no recursive functions! Can we infinite-loop without loops?

$\Omega = (\lambda x.xx) (\lambda x.xx)$   
 $(\lambda x.xx) (\lambda x.xx)$   
 $\rightarrow (\lambda x.xx) (\lambda x.xx)$

That doesn't typecheck!

But who said anything about types, this is *untyped* lambda-calculus



# Recursive functions

$Y \quad \lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$

$Yg = (\lambda f.(\lambda x.f(xx))(\lambda x.f(xx)))g$

$--> (\lambda x.g(xx))(\lambda x.g(xx))$

$--> g((\lambda x.g(xx))(\lambda x.g(xx)))$

$= g(Yg)$



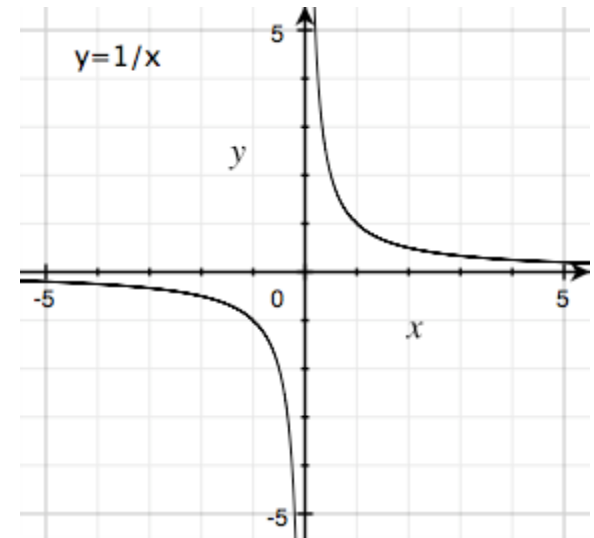
# Fixed points

Let  $f(x)=1/x$

Find a fixed point of  $f$ ,  
that is, a value  $z$  such that  $f(z)=z$

Answer: -1

$$f(-1) = 1/(-1) = -1$$



# Recursive functions

$$Y \quad \lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$$

$$Yg = (\lambda f.(\lambda x.f(xx))(\lambda x.f(xx)))g$$

$$\rightarrow (\lambda x.g(xx))(\lambda x.g(xx))$$

$$\rightarrow g((\lambda x.g(xx))(\lambda x.g(xx)))$$

$$= g(Yg)$$

$Yg$  is a fixed point of  $g$ , that is  $g(Yg)=Yg$



# Recursive add function

type int = 0 | S of int

add = (rec add a b -> match a with 0 -> b | S a' -> S(add a' b))

... if only we had recursive functions!

add = (rec f a b -> match a with 0 -> b | S a' -> S(f a' b))

add =  $\lambda ab.(\text{rec } f \ a \ -> \text{match } a \ \text{with } 0 \ -> b \ | \ S \ a' \ -> S(f \ a'))$

add =  $\lambda ab. Y(\lambda f. \lambda a. \text{match } a \ \text{with } 0 \ -> b \ | \ S \ a' \ -> S(f \ a'))a$



# Theorem: for all b, $\text{add } 2 \text{ b} = \text{S}(\text{S b})$

$\text{add} = \lambda ab. \underbrace{\text{Y}(\lambda f. \lambda a. \text{match } a \text{ with } 0 \rightarrow b \mid \text{S } a' \rightarrow \text{S}(f \text{ a}' b))}_g a$

$\text{add } (\text{S}(\text{S}0))b$

$= (\lambda ab. \text{Y}g a)(\text{S}(\text{S}0))b$

$= \text{Y}g(\text{S}(\text{S}0))b$

$= g(\text{Y}g)(\text{S}(\text{S}0))b$

$= \text{match } \text{S}(\text{S}0) \text{ with } 0 \rightarrow b \mid \text{S } a' \rightarrow \text{S}(\text{Y}g a')$

$= \text{S}(\text{Y}g(\text{S}0))b$

$= \text{S}(\text{match } \text{S}0 \text{ with } 0 \rightarrow b \mid \text{S } a' \rightarrow \text{S}(\text{Y}g a'))$

$= \text{S}(\text{S}(\text{Y}g 0))b$

$= \text{S}(\text{S}(\text{match } 0 \text{ with } 0 \rightarrow b \mid \text{S } a' \rightarrow \text{S}(\text{Y}g a')))$

$= \text{S}(\text{S } b)$



# Theorem: add 1 2 = 3

type int = O | S of int      O =  $\lambda x y . x$     S =  $\lambda n . \lambda x y . yn$

add (SO) (S(SO))  $\rightarrow^*$  S(S(SO))

$\rightarrow (\lambda n . \lambda x y . yn) ((\lambda n . \lambda x y . yn)((\lambda n . \lambda x y . yn)(\lambda x y . x)))$

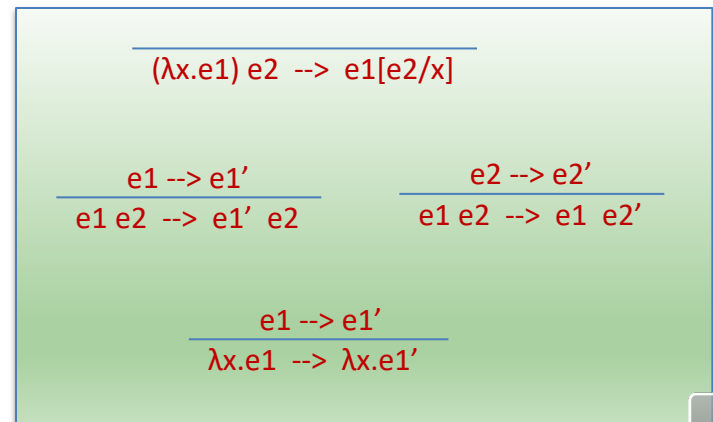
$\rightarrow (\lambda n . \lambda x y . yn) ((\lambda n . \lambda x y . yn)(\lambda x y . y(\lambda x y . x)))$

$\rightarrow (\lambda n . \lambda x y . yn) (\lambda x y . y(\lambda x y . y(\lambda x y . x)))$

$\rightarrow \lambda x y . y(\lambda x y . y(\lambda x y . y(\lambda x y . x)))$

None of our small-step evaluation rules apply here, so this must be the “answer,” also called the “normal form” of add (SO) (S(SO)).

It is our *representation* of 3





## Try it again: factorial

$g = \lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n \cdot f(n-1)$

$\text{fact} = Yg$

$\text{fact } 3 = Yg3$

$= g(Yg)3$

$= (\lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n \cdot f(n-1)) (Yg) 3$

$= \text{if } 3=0 \text{ then } 1 \text{ else } 3 \cdot ((Yg)(3-1))$

$= 3 \cdot (Yg2)$

$= 3 \cdot (g(Yg)2) = 3 \cdot (\text{if } 2=0 \text{ then } 1 \text{ else } 2 \cdot (Yg(2-1)))$

$= 3 \cdot (2 \cdot (Yg1)) = 3 \cdot (2 \cdot (g(Yg)1))$

$= 3 \cdot (2 \cdot (\text{if } 1=0 \text{ then } 1 \text{ else } 1 \cdot (Yg(1-1)))) = 3 \cdot (2 \cdot (1 \cdot Yg0))$

$= 3 \cdot (2 \cdot (1 \cdot \text{if } 0=0 \text{ then } 1 \text{ else } 0 \cdot (Yg(0-1)))) = 3 \cdot (2 \cdot (1 \cdot 1)) = 6$



# Now we have everything!

tuples, Booleans, if-statements, lists, integers,  
inductive data types, recursive functions . . .

We can implement a substitution-based interpreter.

[paste in “Interpreter” lectures here . . . ]

```
type var = int
```

```
type exp = Fun of var*exp | Var of var | App of exp*exp
```



# Expressive power of untyped $\lambda$ -calculus

Could you write in OCaml,  
... a Turing machine simulator?

Then surely you could express  
in  $\lambda$ -calculus  
... a Turing machine simulator!



# Expressive power of untyped $\lambda$ -calculus

Could you write in OCaml,

... a Turing machine simulator?

... an x86 instruction simulator?

Then surely you could express in  $\lambda$ -calculus

... a Turing machine simulator!

... an x86 instruction simulator!



# Expressive power of untyped $\lambda$ -calculus

Could you write in OCaml,

... a Turing machine simulator?

... an x86 instruction simulator?

... a simulation of *any* program that would run on your laptop computer?

Then surely you could express in  $\lambda$ -calculus

... a Turing machine simulator!

... an x86 instruction simulator!

... *any* program that would run on your laptop computer!



# Summary

$$e ::= \lambda x.e_1 \mid x \mid e_1 e_2$$
$$\frac{}{(\lambda x.e_1) e_2 \rightarrow e_1[e_2/x]}$$
$$\frac{e_1 \rightarrow e_1'}{e_1 e_2 \rightarrow e_1' e_2}$$
$$\frac{e_2 \rightarrow e_2'}{e_1 e_2 \rightarrow e_1 e_2'}$$
$$\frac{e_1 \rightarrow e_1'}{\lambda x.e_1 \rightarrow \lambda x.e_1'}$$

The untyped lambda calculus, although an extremely *simple* model of computation, can *express* any function that's computable by any computer we know how to build.



## Question

Q. Is there any mathematical function that the untyped lambda calculus *can't* express?

A. Yes. See the next lecture!

