



<https://algs4.cs.princeton.edu>

## 6.4 MAXIMUM FLOW

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- ▶ *introduction*
- ▶ *Ford–Fulkerson algorithm*
- ▶ *maxflow–mincut theorem*
- ▶ *analysis of running time*
- ▶ *Java implementation (see video)*
- ▶ *applications*



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## 6.4 MAXIMUM FLOW

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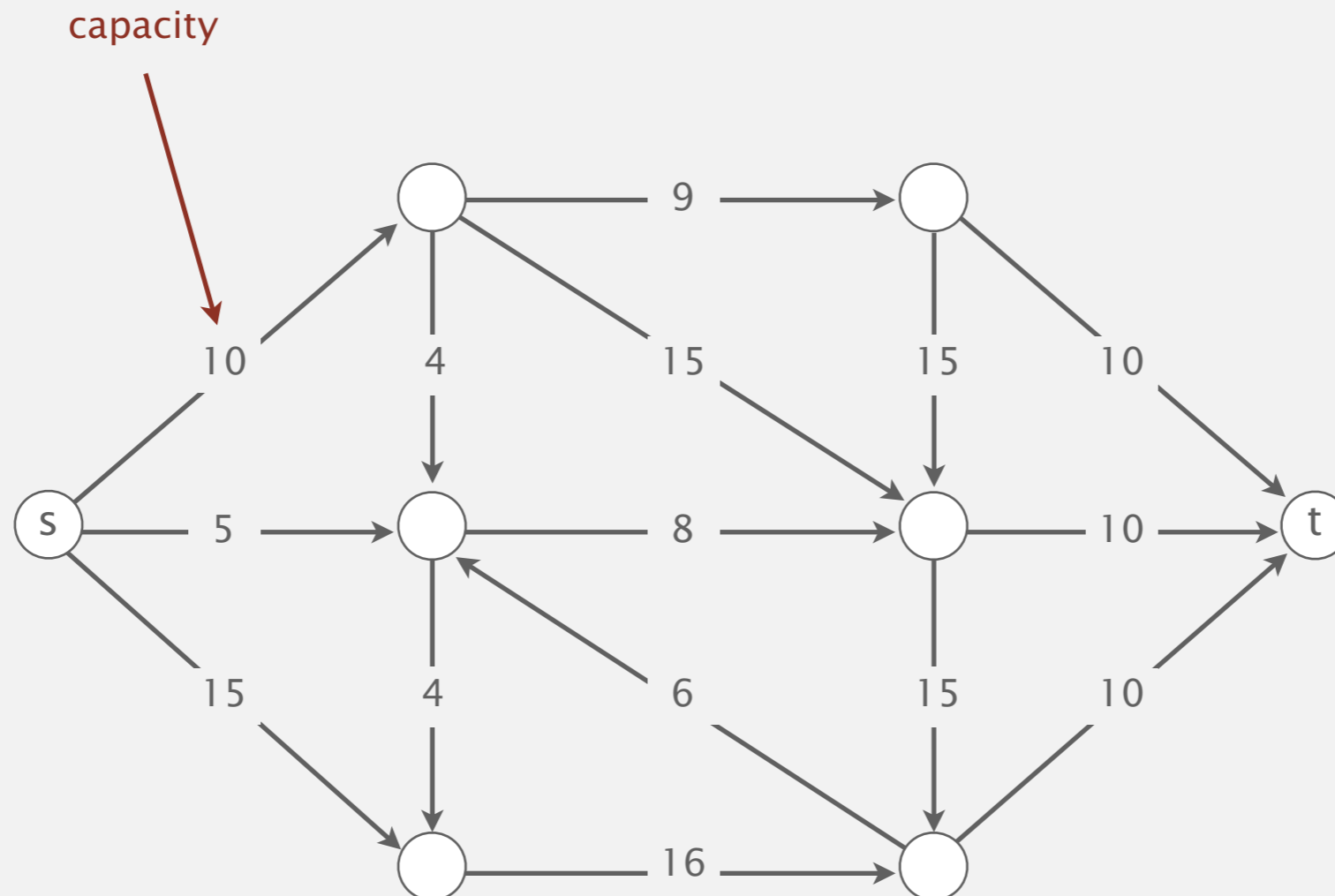
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# Mincut problem

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**Input.** An edge-weighted digraph, source vertex  $s$ , and target vertex  $t$ .

each edge has a  
positive capacity

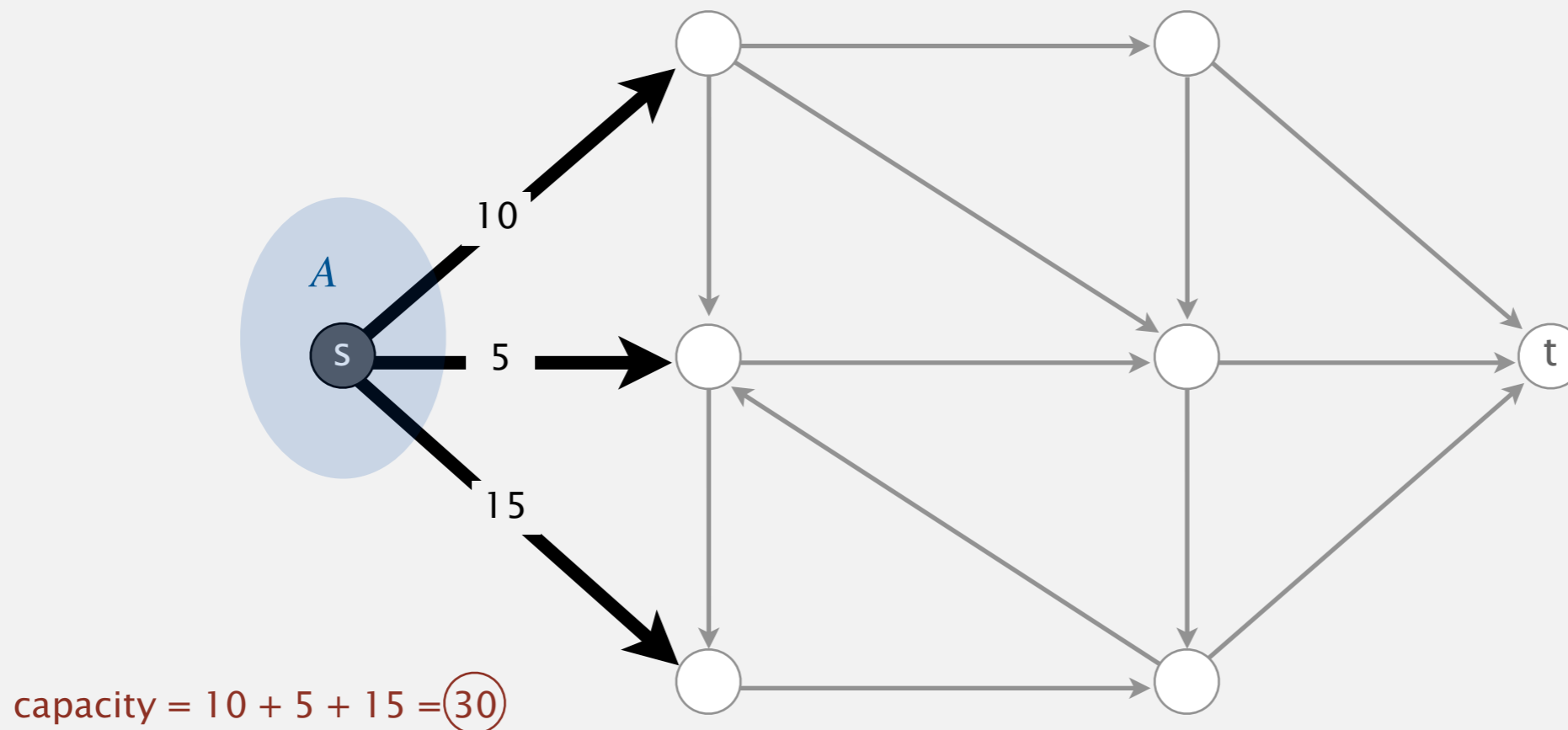


# Mincut problem

---

**Def.** A *st-cut (cut)* is a partition of the vertices into two disjoint sets, with  $s$  in one set  $A$  and  $t$  in the other set  $B$ .

**Def.** Its *capacity* is the sum of the capacities of the edges from  $A$  to  $B$ .

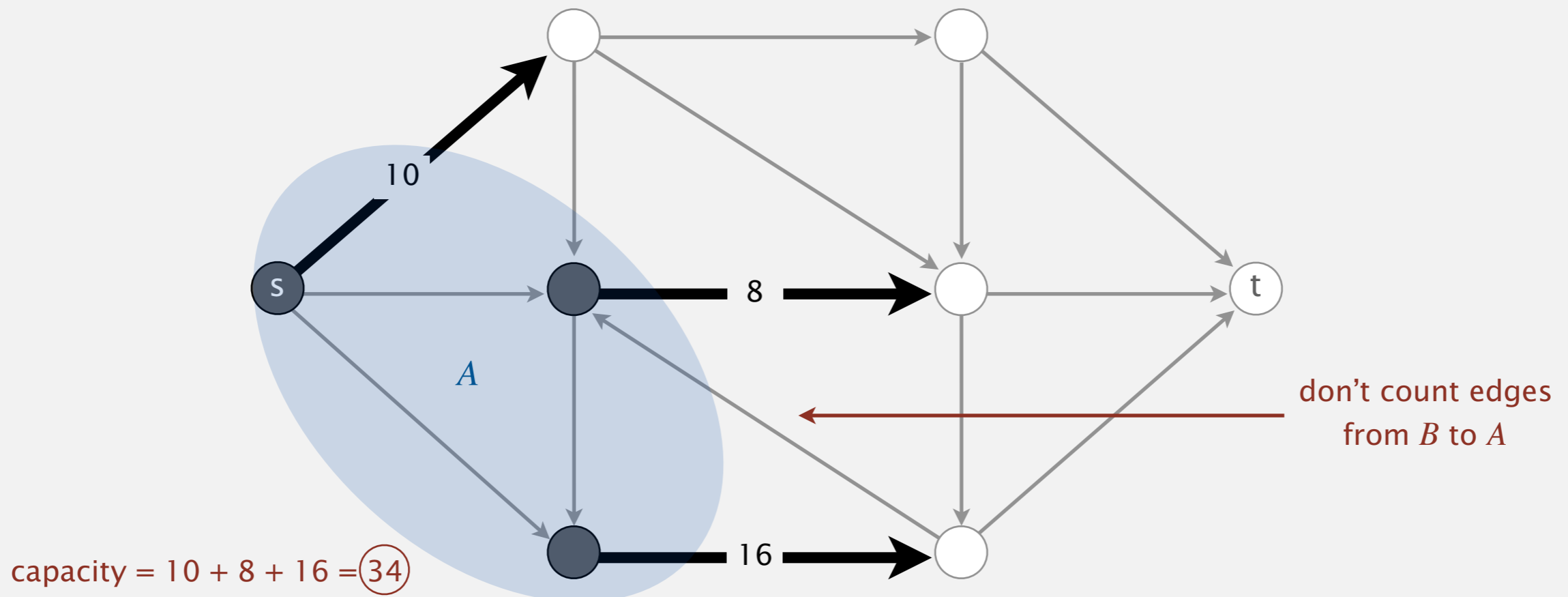


# Mincut problem

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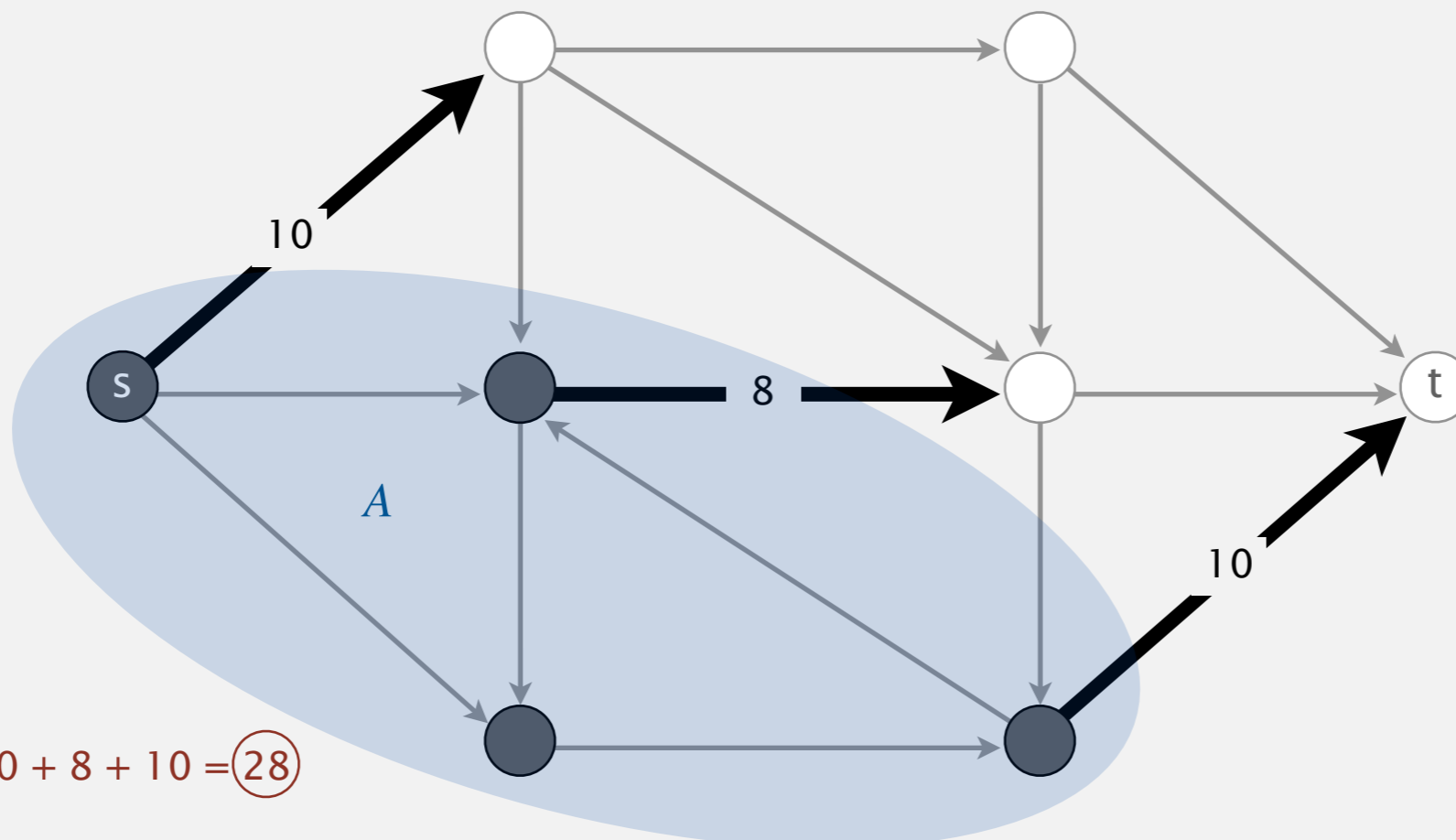
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**Minimum st-cut (mincut) problem.** Find a cut of minimum capacity.

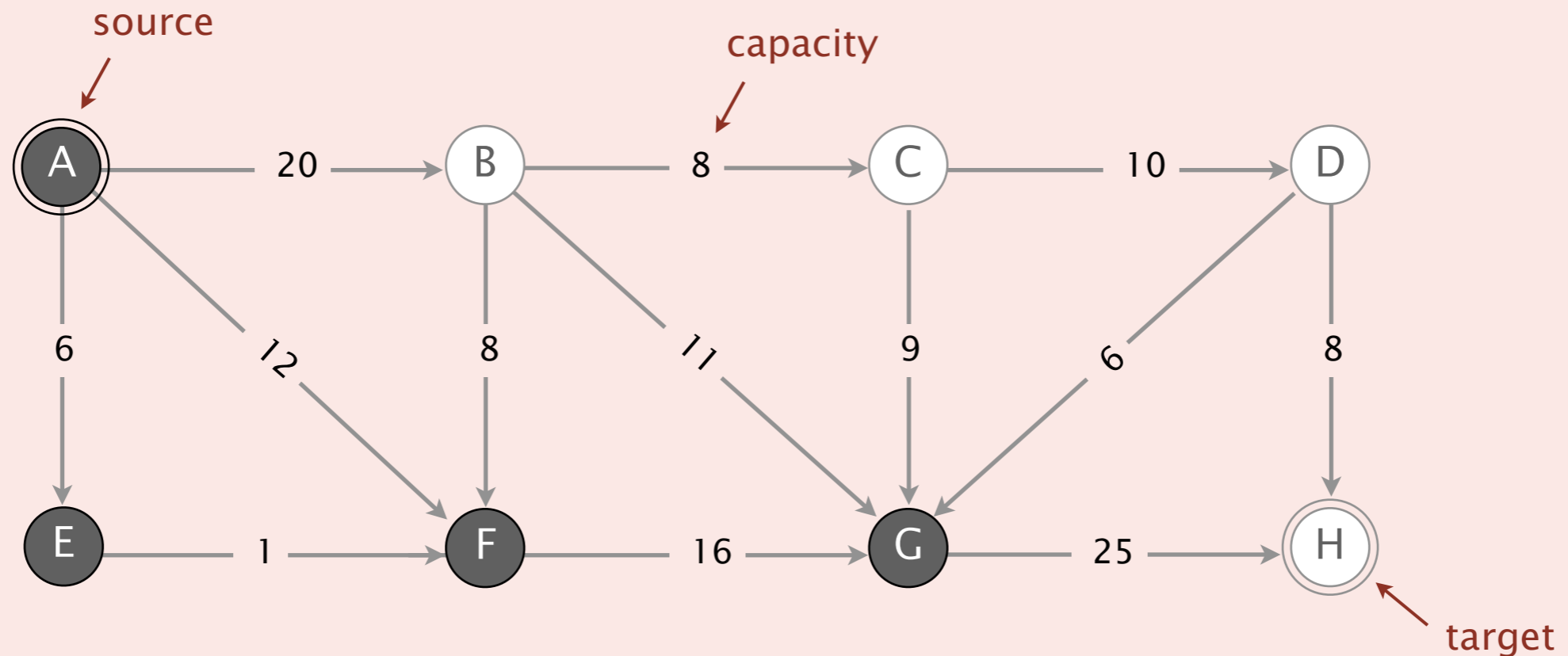


capacity =  $10 + 8 + 10 = 28$



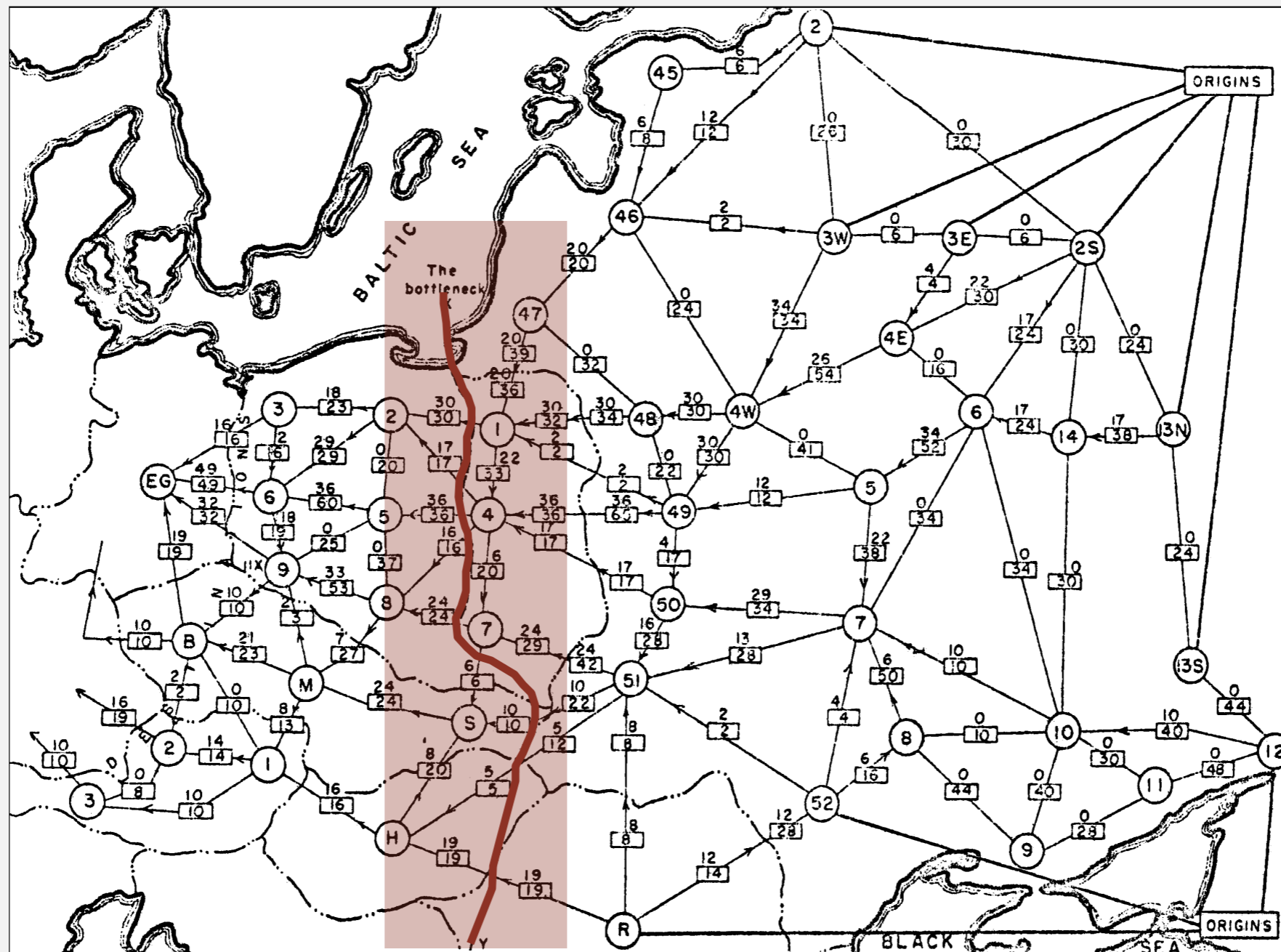
What is the capacity of the *st*-cut  $\{A, E, F, G\}$ ?

- A. 11 ( $20 + 25 - 8 - 11 - 9 - 6$ )
- B. 34 ( $8 + 11 + 9 + 6$ )
- C. 45 ( $20 + 25$ )
- D. 79 ( $20 + 25 + 8 + 11 + 9 + 6$ )



# Mincut application (RAND 1950s)

“Free world” goal. Disrupt rail network (if Cold War turns into real war).



rail network connecting Soviet Union with Eastern European countries  
(map declassified by Pentagon in 1999)



**Though maximum flow algorithms have a long history, revolutionary progress is still being made.**

BY ANDREW V. GOLDBERG AND ROBERT E. TARJAN

# Efficient Maximum Flow Algorithms

gorithms in more detail. We restrict ourselves to basic maximum flow algorithms and do not cover interesting special cases (such as undirected graphs, planar graphs, and bipartite matchings) or generalizations (such as minimum-cost and multi-commodity flow problems).

Before formally defining the maximum flow and the minimum cut problems, we give a simple example of each problem: For the maximum flow example, suppose we have a graph that represents an oil pipeline network from an oil well to an oil depot. Each arc has a capacity, or maximum number of liters per second that can flow through the corresponding pipe. The goal is to find the maximum number of liters per second (maximum flow) that can be shipped from well to depot. For the minimum cut problem, we want to find the set of pipes of the smallest total capacity such that removing the pipes disconnects the oil well from the oil depot (minimum cut).

The maximum flow, minimum cut

Efficient Maximum Flow Algorithms by Andrew Goldberg and Bob Tarjan

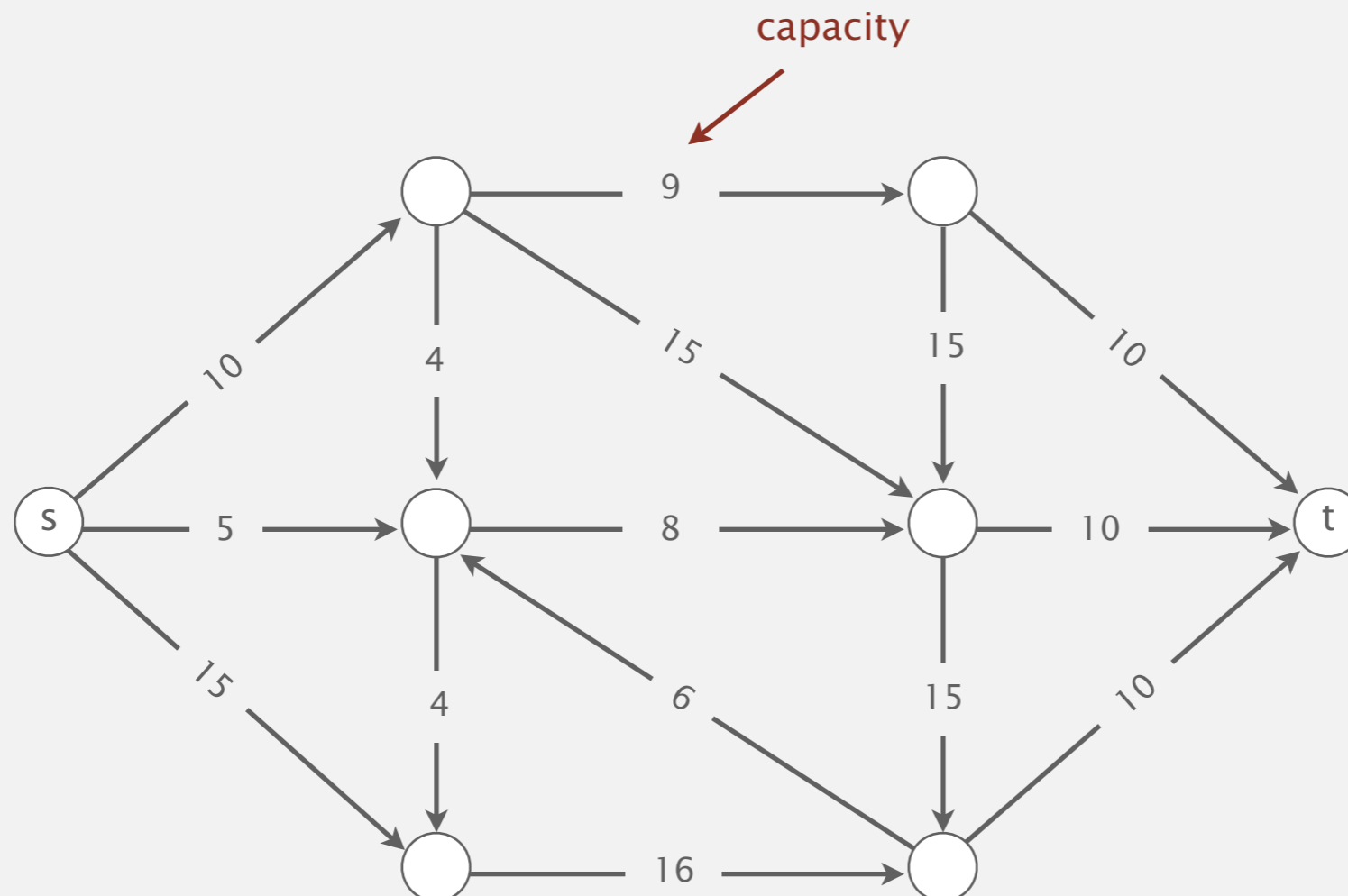
<https://vimeo.com/100774435>

# Maxflow problem

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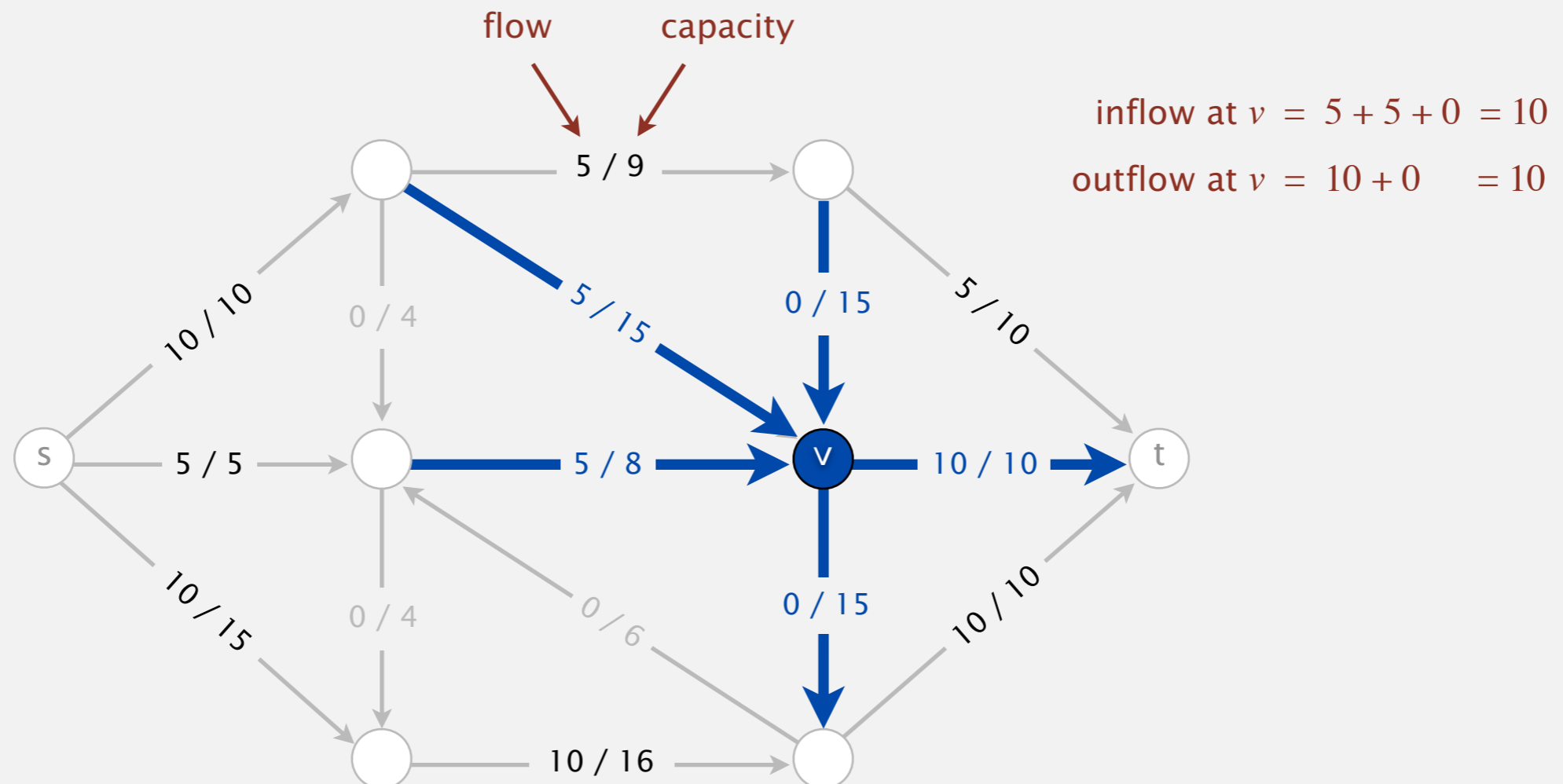
each edge has a  
positive capacity



# Maxflow problem

**Def.** An *st-flow* (flow) is an assignment of values to the edges such that:

- Capacity constraint:  $0 \leq \text{edge's flow} \leq \text{edge's capacity}$ .
- Local equilibrium: inflow = outflow at every vertex (except  $s$  and  $t$ ).



# Maxflow problem

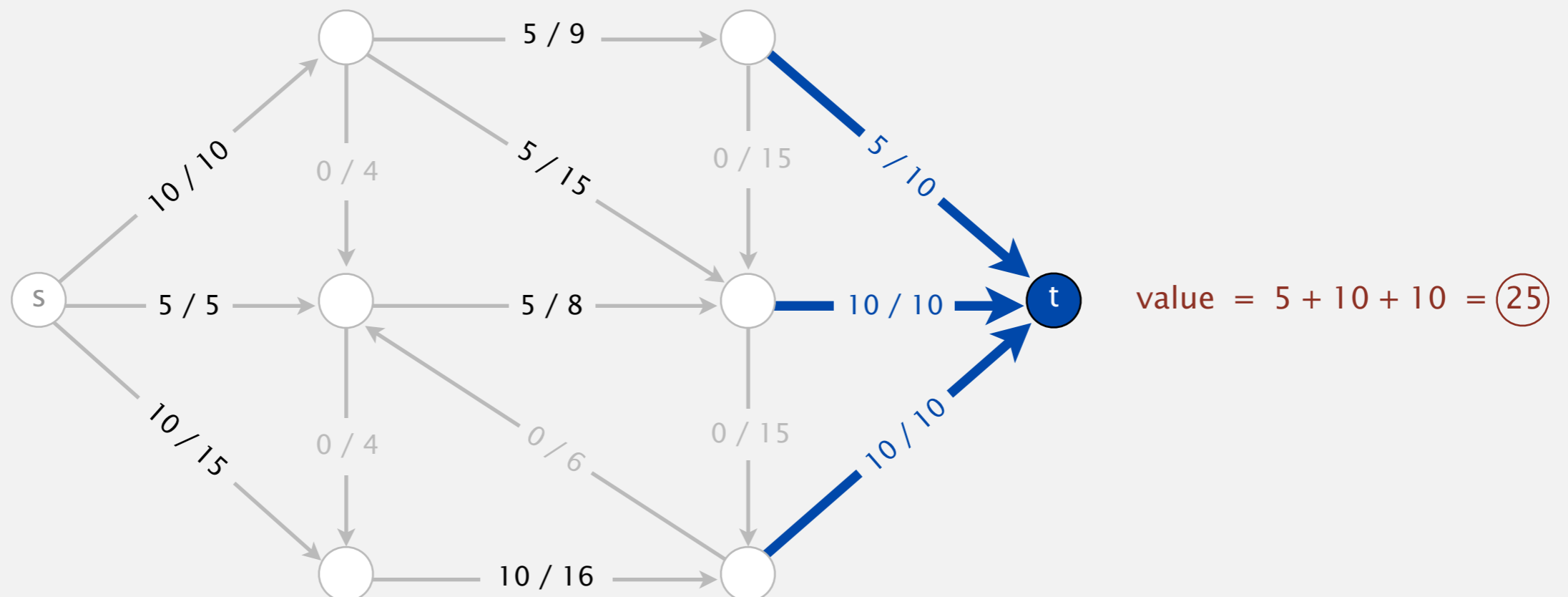
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- Local equilibrium: inflow = outflow at every vertex (except  $s$  and  $t$ ).

**Def.** The *value* of a flow is the inflow at  $t$ .



we assume no edges point to  $s$  or from  $t$



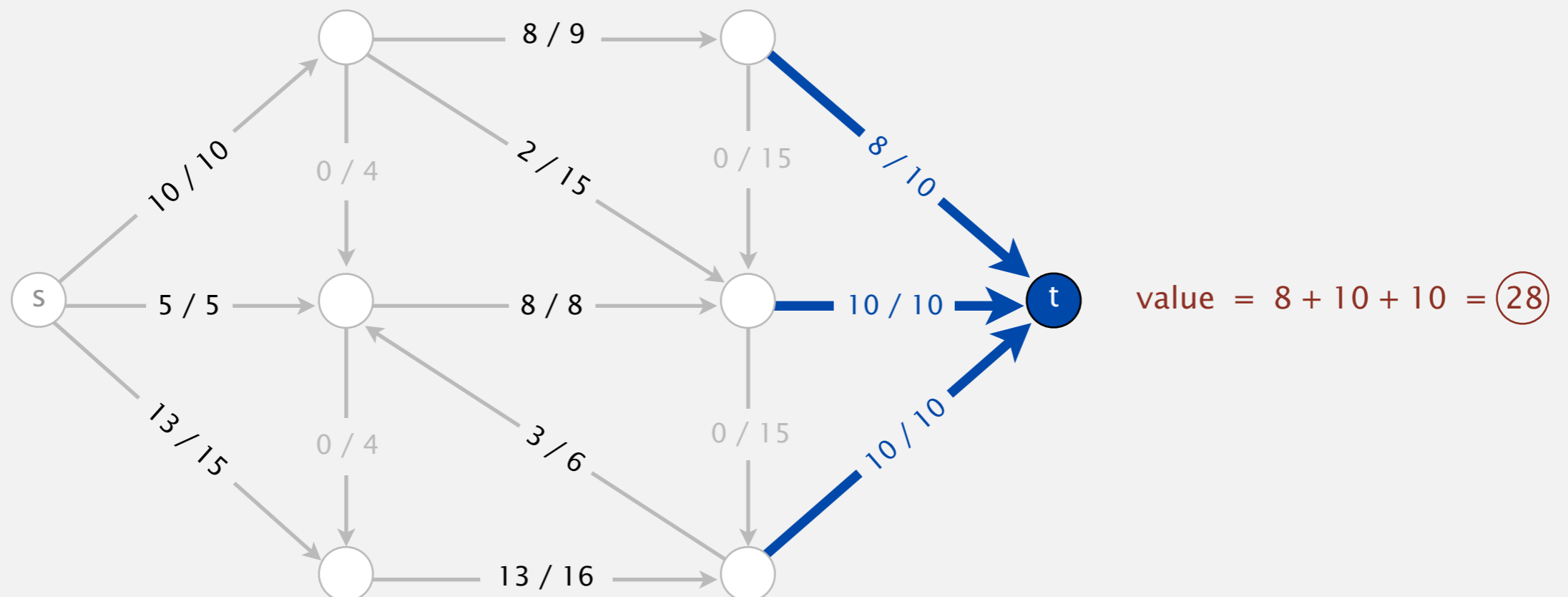
# Maxflow problem

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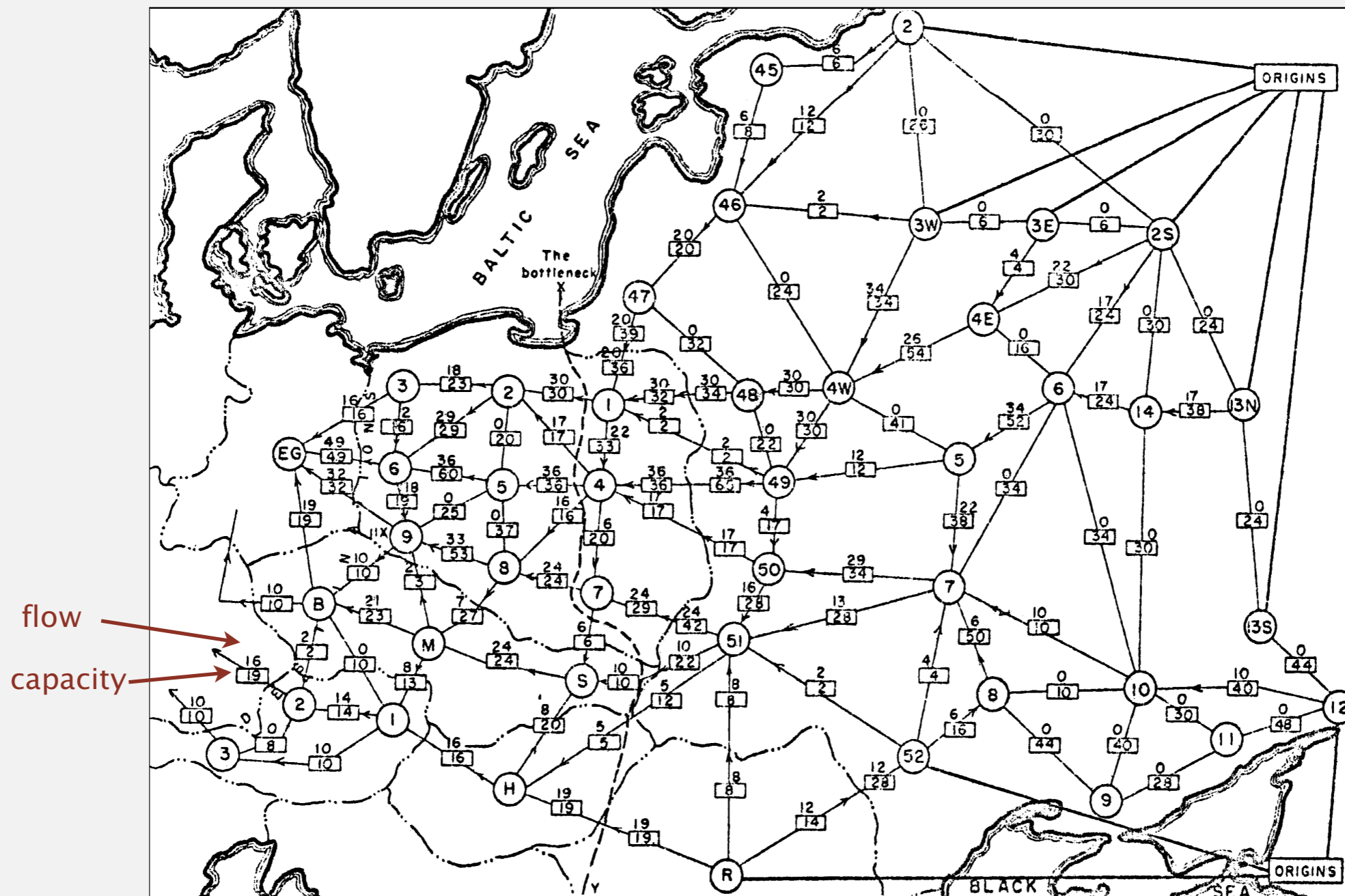
**Def.** The *value* of a flow is the inflow at  $t$ .

**Maximum st-flow (maxflow) problem.** Find a flow of maximum value.



# Maxflow application (Tolstoï 1930s)

Soviet Union goal. Maximize flow of supplies to Eastern Europe.



rail network connecting Soviet Union with Eastern European countries  
(map declassified by Pentagon in 1999)

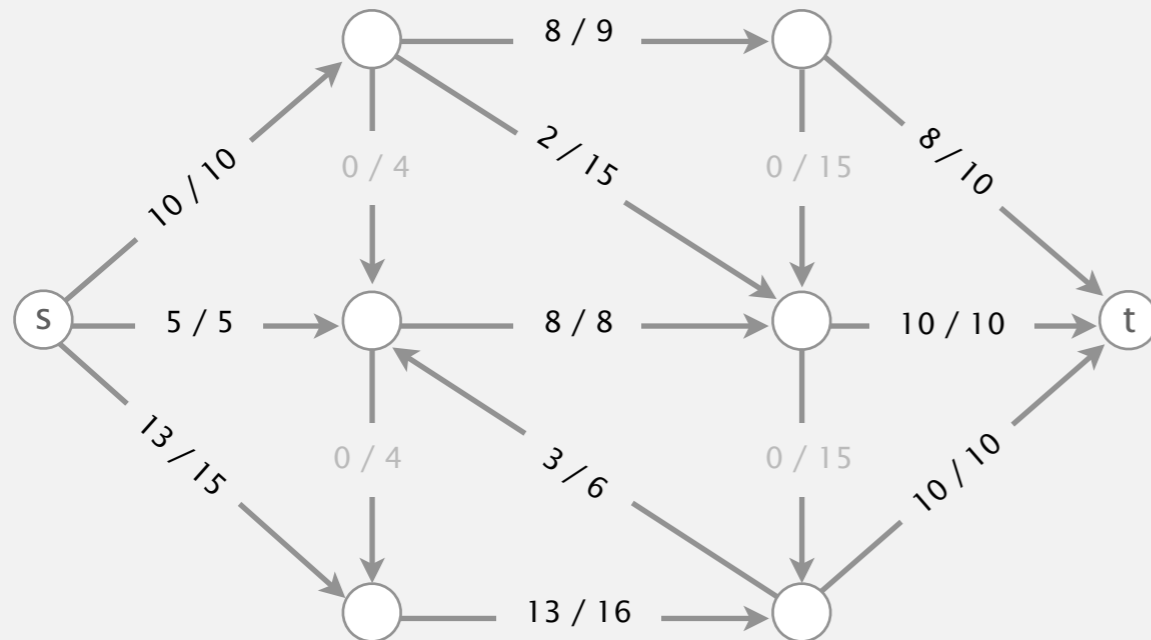
# Summary

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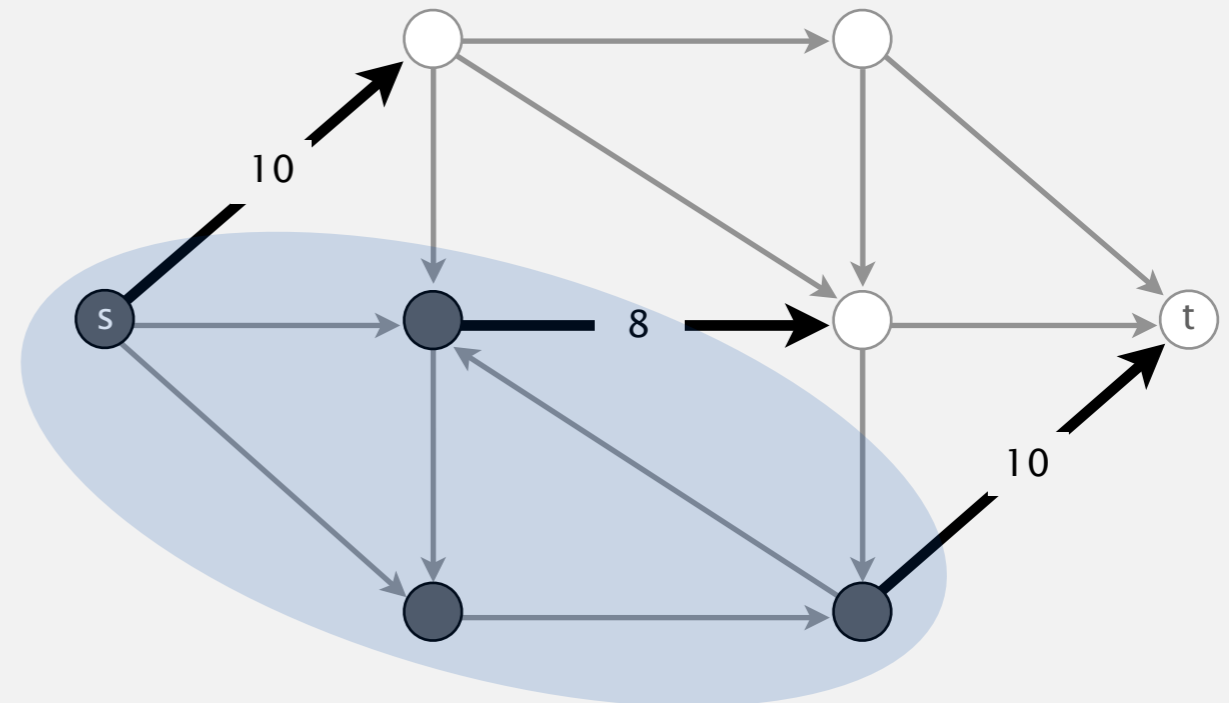
**Input.** An edge-weighted digraph, source vertex  $s$ , and target vertex  $t$ .

**Mincut problem.** Find a cut of minimum capacity.

**Maxflow problem.** Find a flow of maximum value.



value of flow = 28



capacity of cut = 28

**Remarkable fact.** These two problems are dual! [stay tuned]



# Algorithms

ROBERT SEDGEWICK | KEVIN WAYNE

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## 6.4 MAXIMUM FLOW

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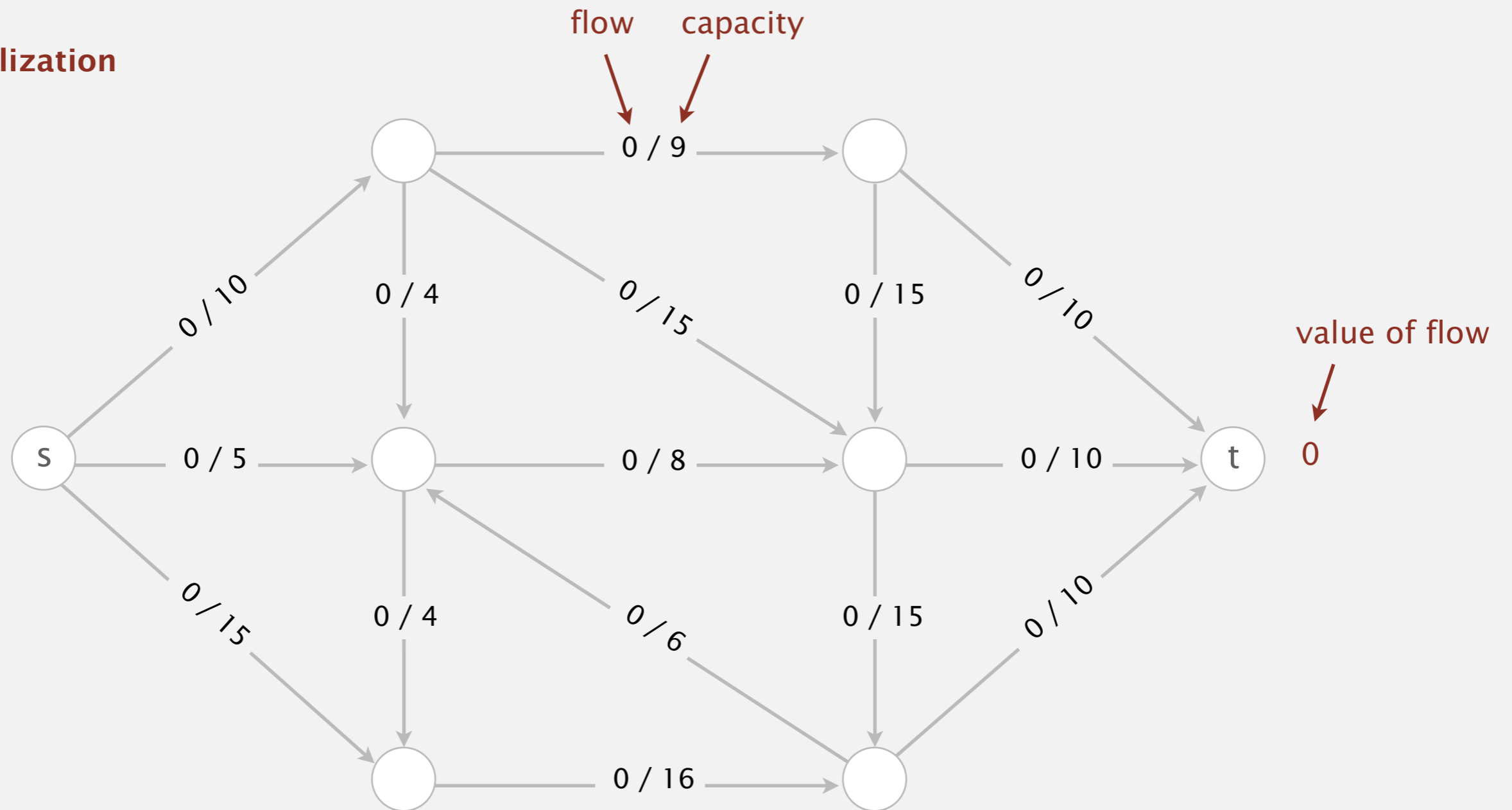
- ▶ *introduction*
- ▶ ***Ford–Fulkerson algorithm***
- ▶ *maxflow–mincut theorem*
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- ▶ *applications*



# Ford-Fulkerson algorithm

Initialization. Start with 0 flow.

initialization

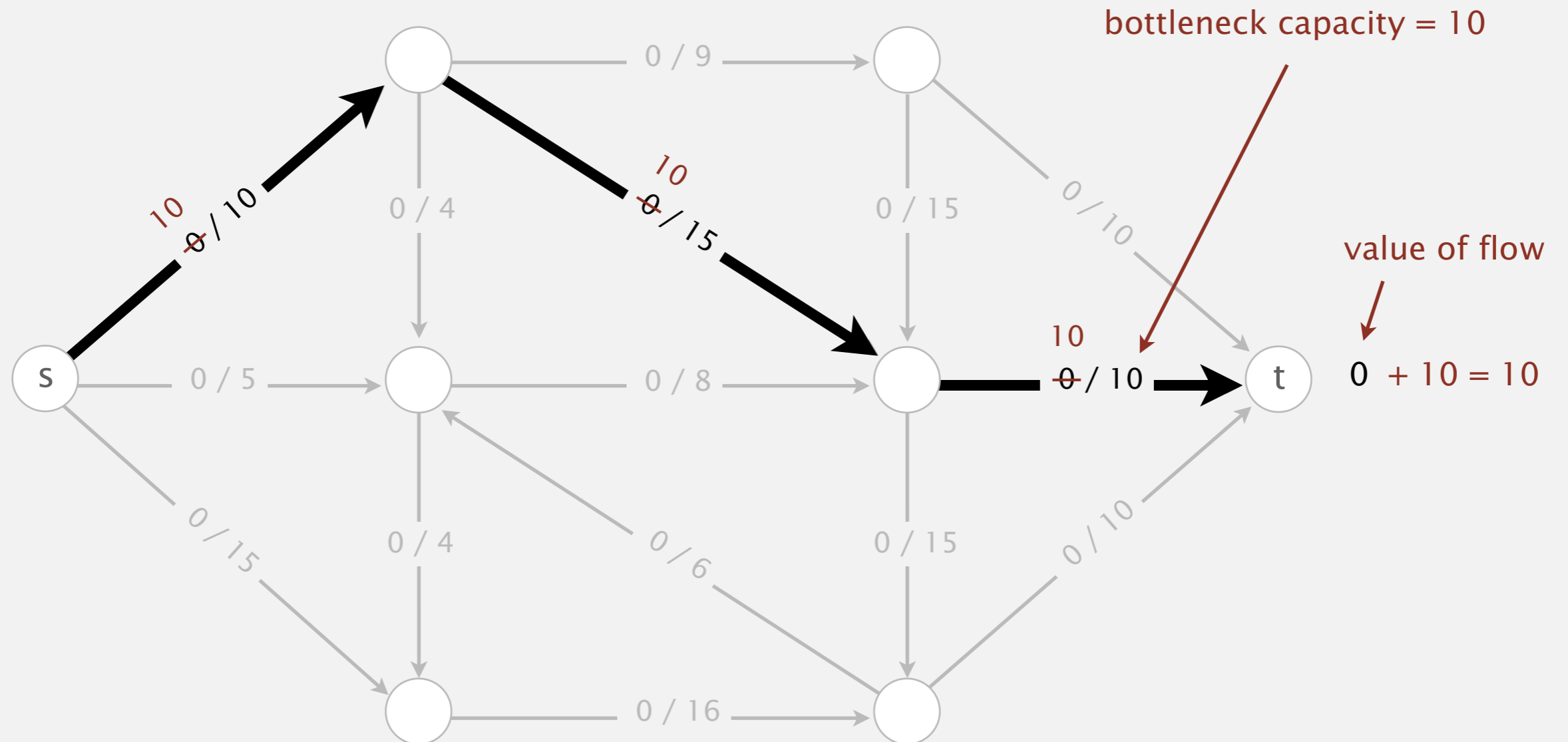


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

## 1<sup>st</sup> augmenting path

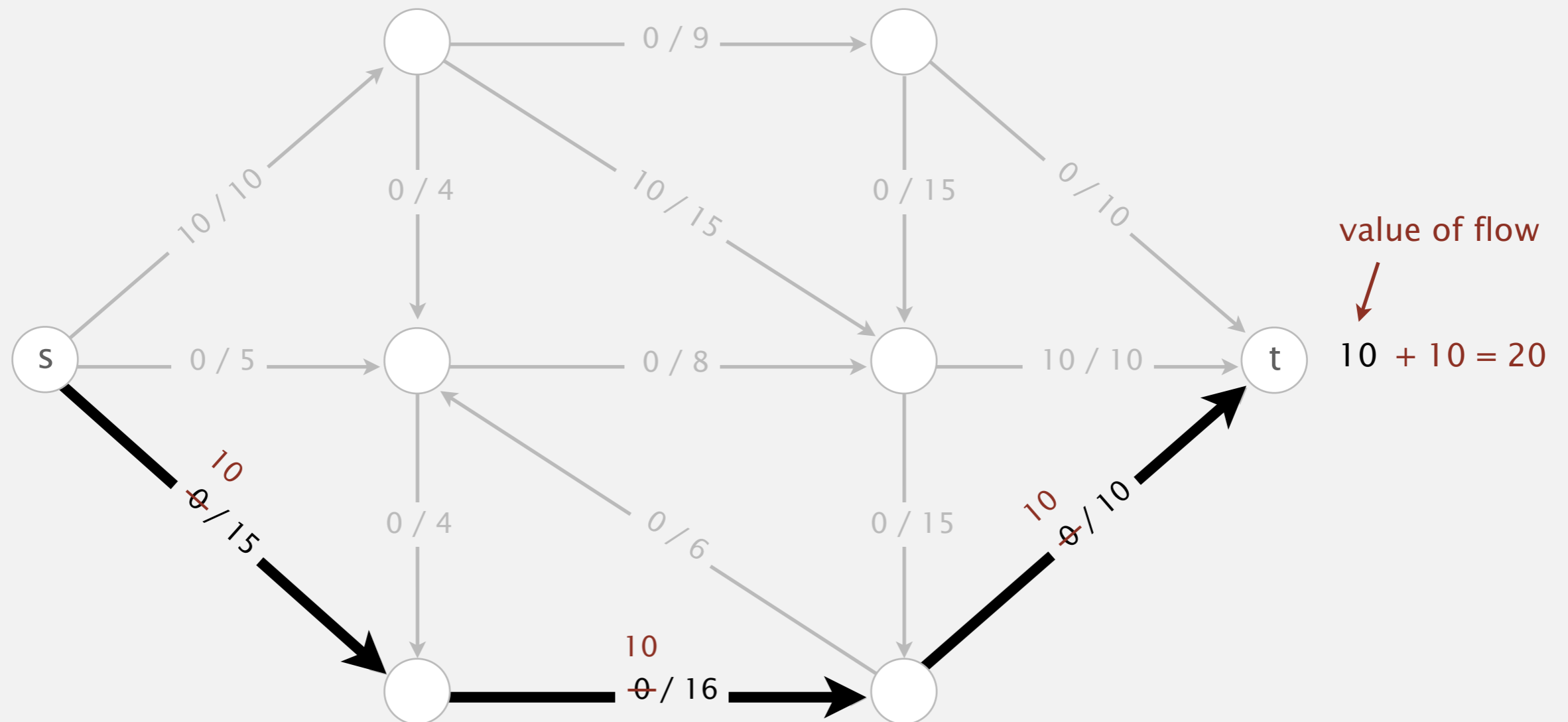


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
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## 2<sup>nd</sup> augmenting path

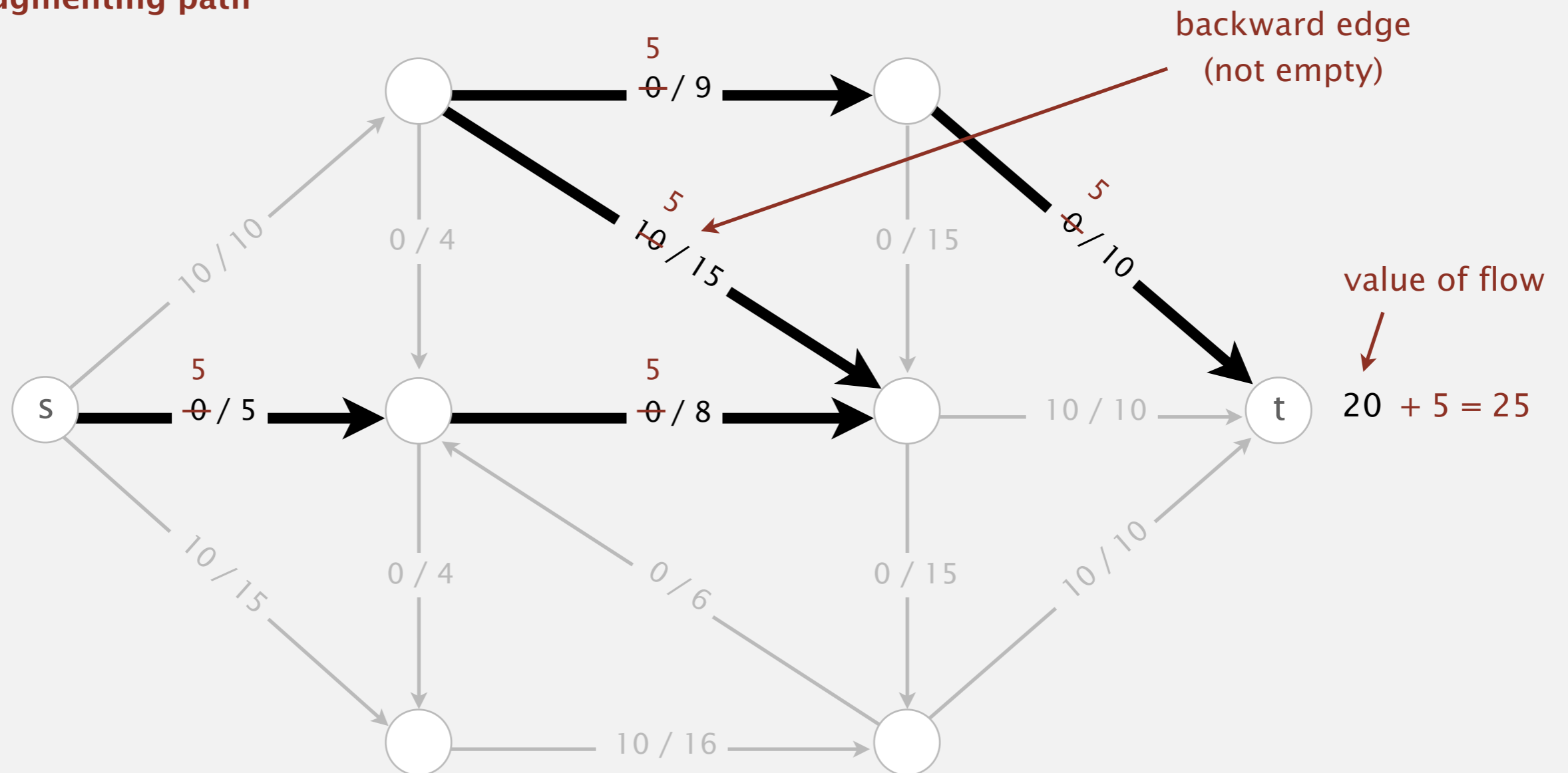


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

**3<sup>rd</sup> augmenting path**

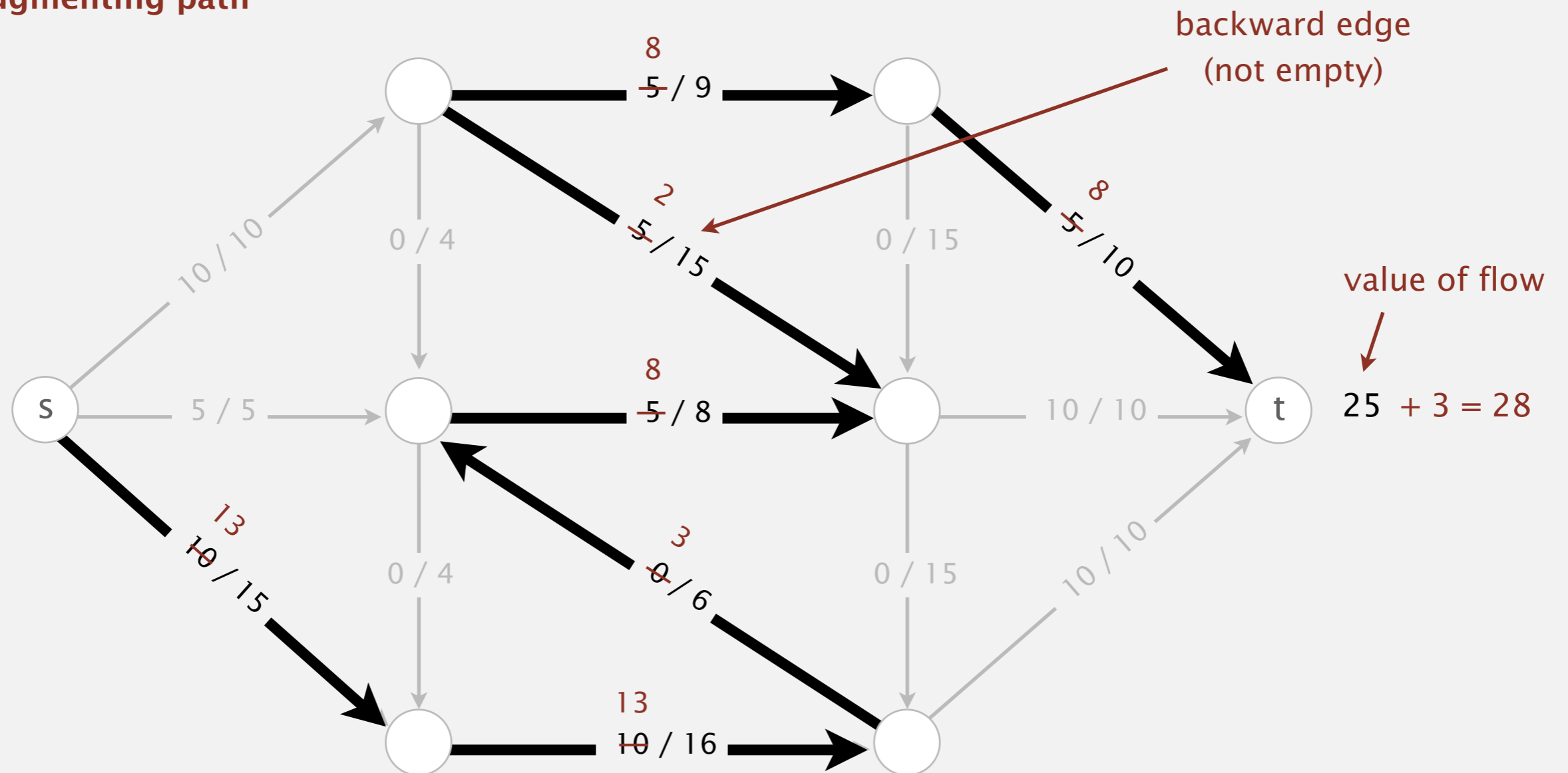


# Idea: increase flow along augmenting paths

**Augmenting path.** Find an undirected path from  $s$  to  $t$  such that:

- Can increase flow on forward edges (not full).
- Can decrease flow on backward edge (not empty).

4<sup>th</sup> augmenting path

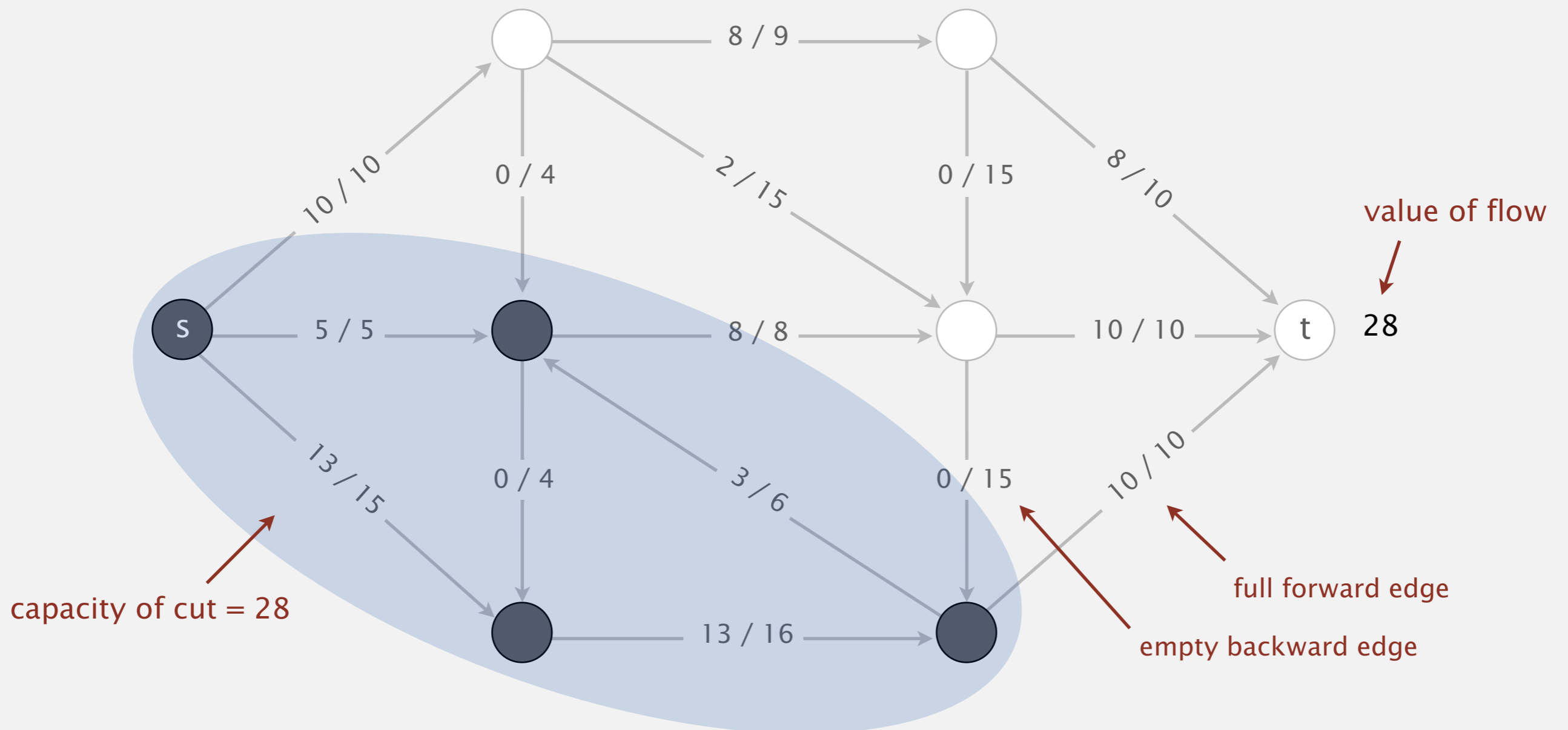


# Idea: increase flow along augmenting paths

**Termination.** All paths from  $s$  to  $t$  are blocked by either a

- Full forward edge.
- Empty backward edge.

no more augmenting paths

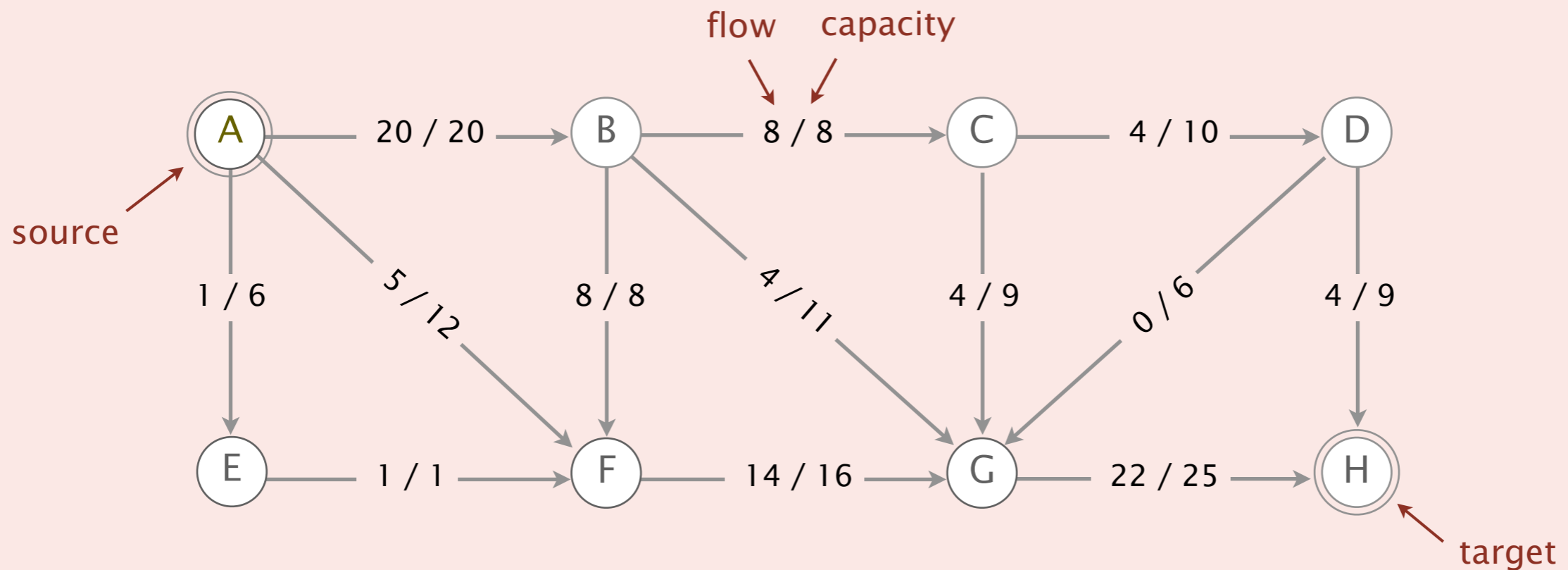


# Maxflow: quiz 2



Which is an augmenting path?

- A.  $A \rightarrow F \rightarrow G \rightarrow D \rightarrow H$
- B.  $A \rightarrow F \rightarrow B \rightarrow G \rightarrow C \rightarrow D \rightarrow H$
- C. Both A and B.
- D. Neither A nor B.



# Ford–Fulkerson algorithm

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## Ford–Fulkerson algorithm

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Start with 0 flow.

While there exists an augmenting path:

- find an augmenting path
  - compute bottleneck capacity
  - update flow on that path by bottleneck capacity
- 

## Fundamental questions.

- How to find an augmenting path?
- How many augmenting paths?
- Guaranteed to compute a maxflow?
- Given a maxflow, how to compute a mincut?





# Algorithms

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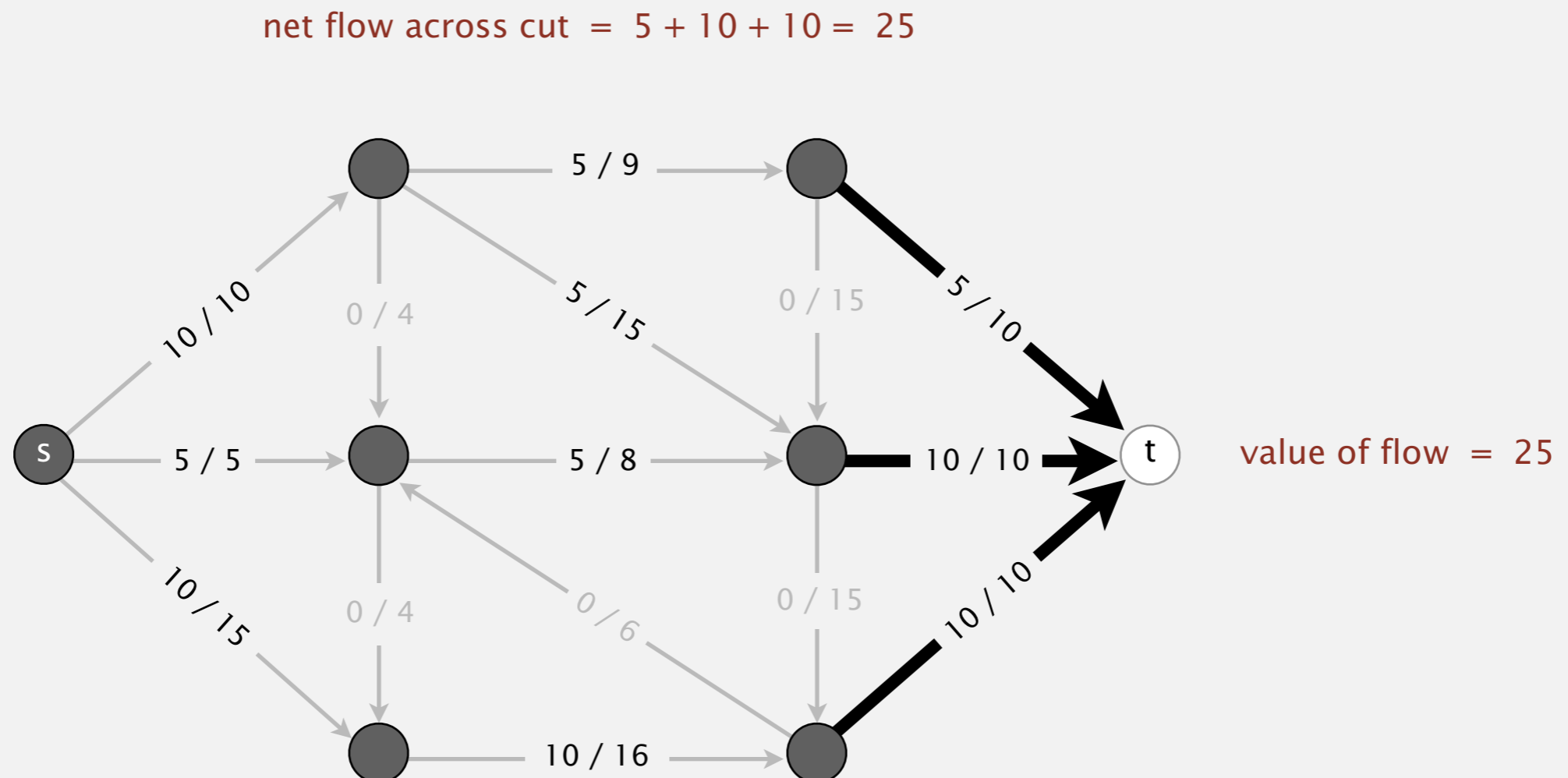
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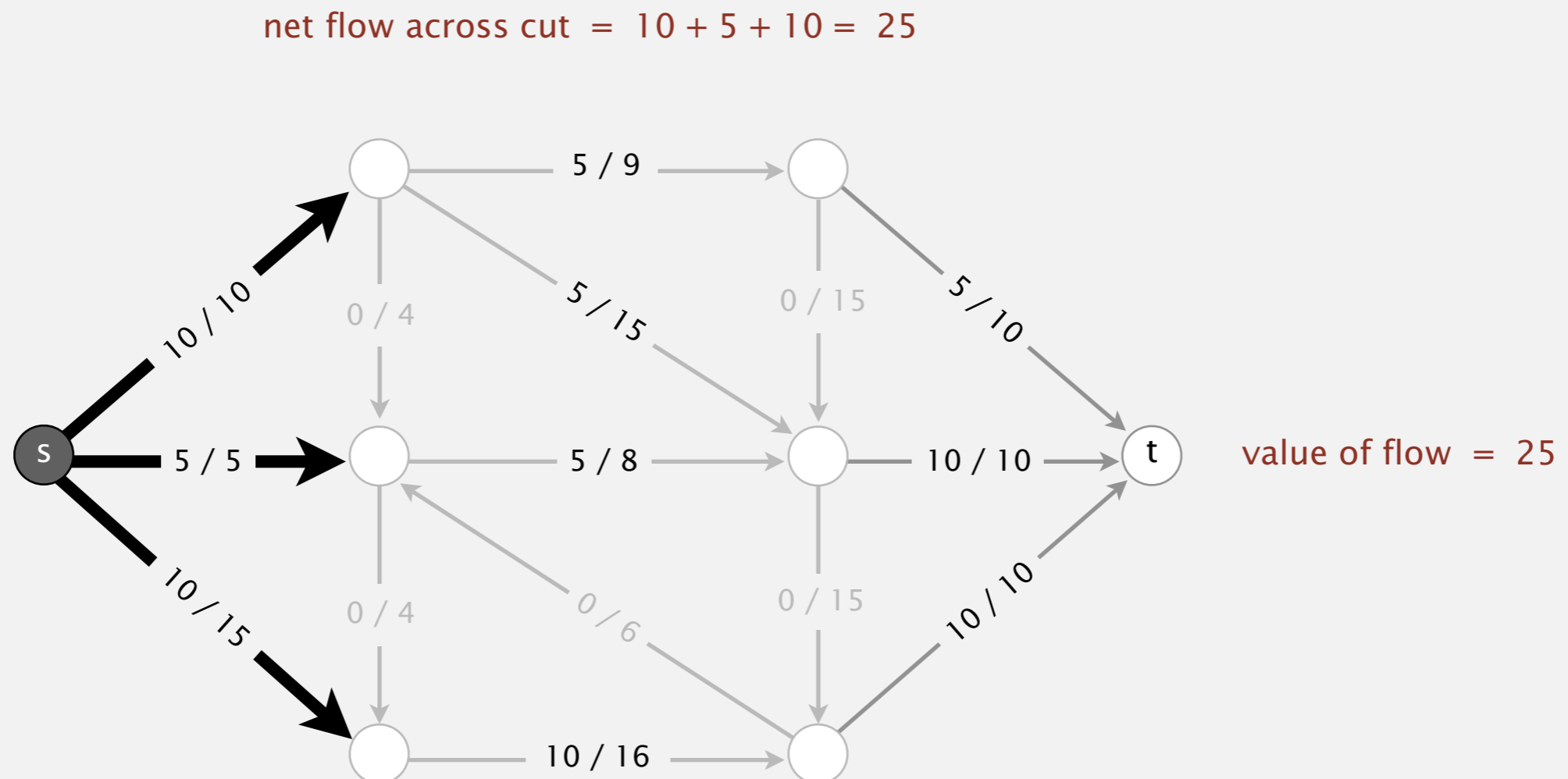
# Relationship between flows and cuts

**Def.** The **net flow across** a cut  $(A, B)$  is the sum of the flows on its edges from  $A$  to  $B$  minus the sum of the flows on its edges from  $B$  to  $A$ .



# Relationship between flows and cuts

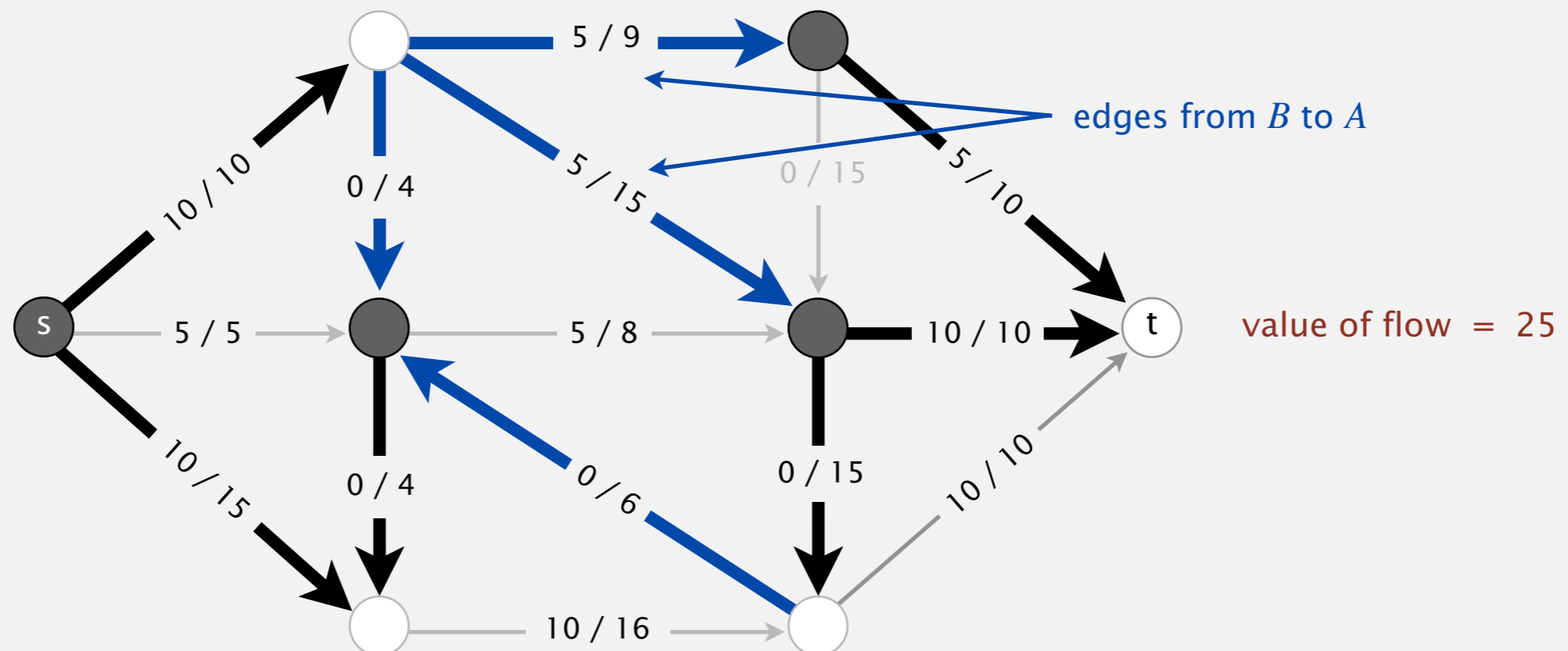
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# Relationship between flows and cuts

**Def.** The **net flow across** a cut  $(A, B)$  is the sum of the flows on its edges from  $A$  to  $B$  minus the sum of the flows on its edges from  $B$  to  $A$ .

$$\text{net flow across cut} = (10 + 10 + 5 + 10 + 0 + 0) - (5 + 5 + 0 + 0) = 25$$

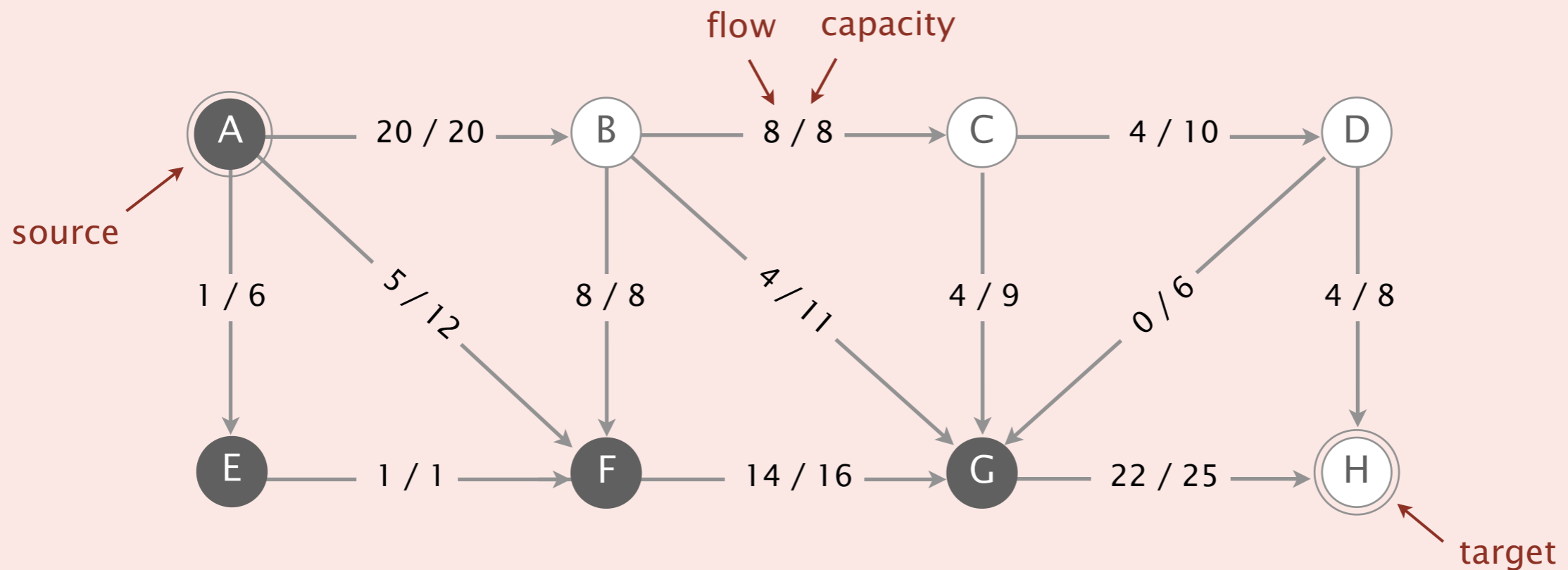


# Maxflow: quiz 3



Which is the net flow across the *st*-cut  $\{A, E, F, G\}$ ?

- A. 11  $(20 + 25 - 8 - 11 - 9 - 6)$
- B. 26  $(20 + 22 - 8 - 4 - 4)$
- C. 42  $(20 + 22)$
- D. 45  $(20 + 25)$



# Relationship between flows and cuts

---

**Flow–value lemma.** Let  $f$  be any flow and let  $(A, B)$  be any cut. Then, the net flow across  $(A, B)$  equals the value of  $f$ .

**Intuition.** Conservation of flow.

**Pf.** By induction on the size of  $B$ .

- Base case:  $B = \{ t \}$ .
- Induction step: remains true by local equilibrium when moving any vertex from  $A$  to  $B$ .

**Corollary.** Outflow from  $s$  = inflow to  $t$  = value of flow.

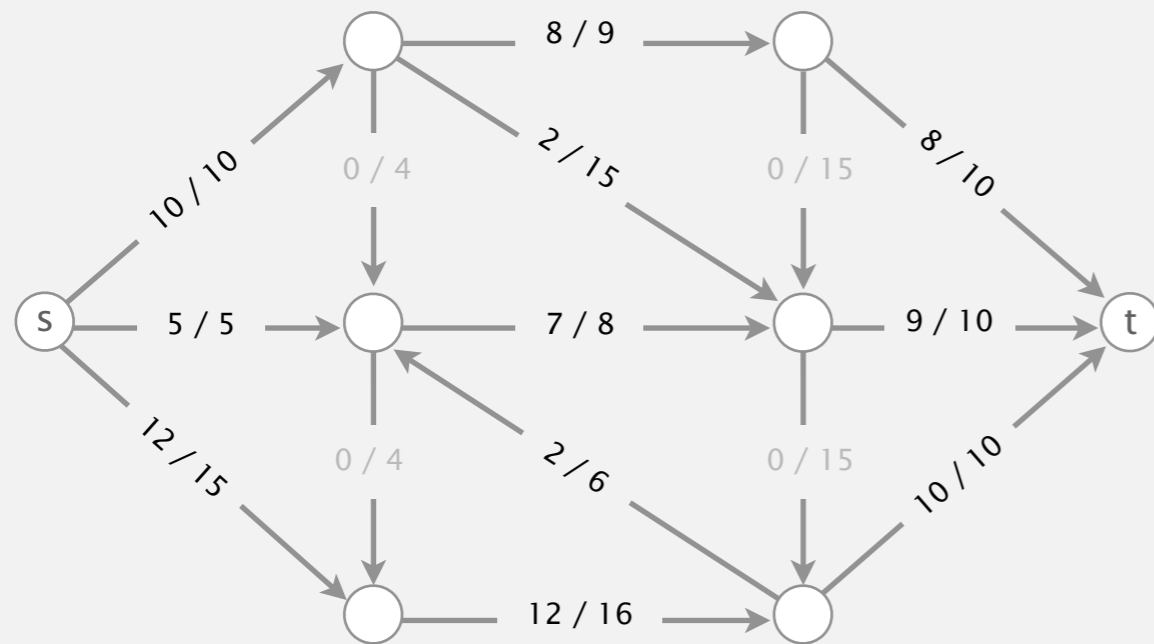
# Relationship between flows and cuts

**Weak duality.** Let  $f$  be any flow and let  $(A, B)$  be any cut. Then, the value of the flow  $f \leq$  the capacity of the cut  $(A, B)$ .

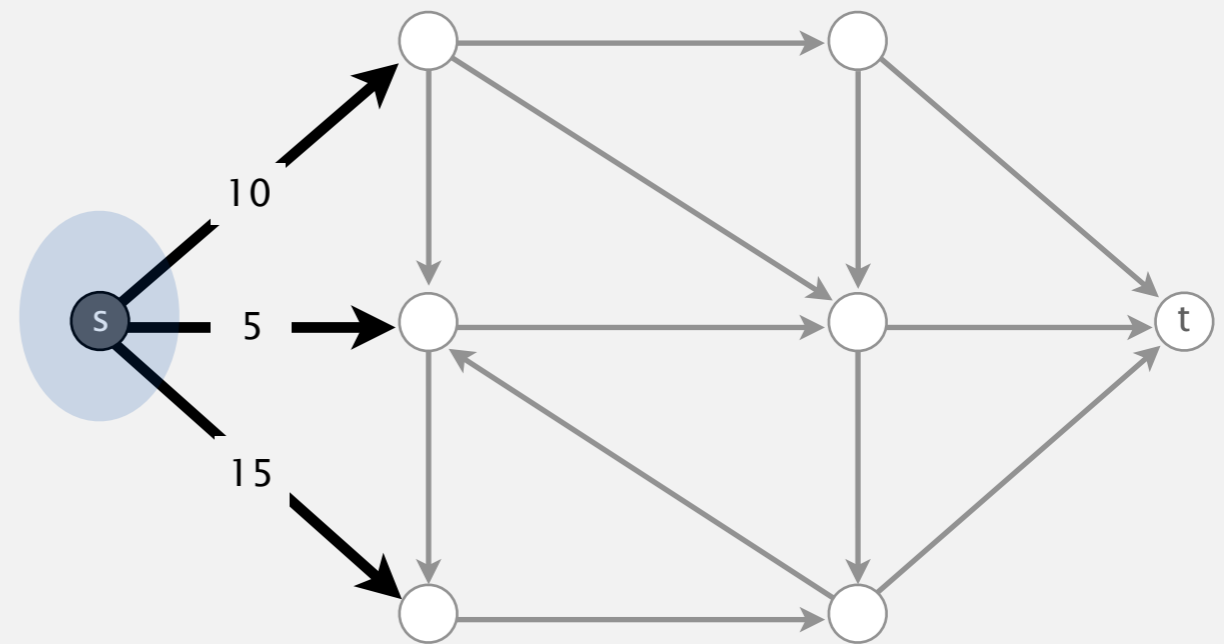
**Pf.** Value of flow  $f =$  net flow across cut  $(A, B) \leq$  capacity of cut  $(A, B)$ .

↑  
flow-value lemma

↑  
flow bounded by capacity



value of flow = 27




capacity of cut = 30

# Maxflow–mincut theorem

---

**Augmenting path theorem.** A flow  $f$  is a maxflow iff no augmenting paths.

**Maxflow–mincut theorem.** Value of the maxflow = capacity of mincut.

 strong duality

**Pf.** For any flow  $f$ , the following three conditions are equivalent:

- i.  $f$  is a maxflow.
- ii. There is no augmenting path with respect to  $f$ .
- iii. There exists a cut whose capacity equals the value of the flow  $f$ .

[  $i \Rightarrow ii$  ] We prove contrapositive:  $\sim ii \Rightarrow \sim i$ .

- Suppose that there is an augmenting path with respect to  $f$ .
- Can improve flow  $f$  by sending flow along this path.
- Thus,  $f$  is not a maxflow. ■



# Maxflow–mincut theorem

---

**Augmenting path theorem.** A flow  $f$  is a maxflow iff no augmenting paths.

**Maxflow–mincut theorem.** Value of the maxflow = capacity of mincut.

**Pf.** For any flow  $f$ , the following three conditions are equivalent:

- i.  $f$  is a maxflow.
- ii. There is no augmenting path with respect to  $f$ .
- iii. There exists a cut whose capacity equals the value of the flow  $f$ .

[ iii  $\Rightarrow$  i ]

- Suppose that  $(A, B)$  is a cut with capacity equal to the value of  $f$ .
- Then, the value of any flow  $f' \leq$  capacity of  $(A, B) =$  value of  $f$ .
- Thus,  $f$  is a maxflow. ■

↑  
weak duality

↑  
by assumption

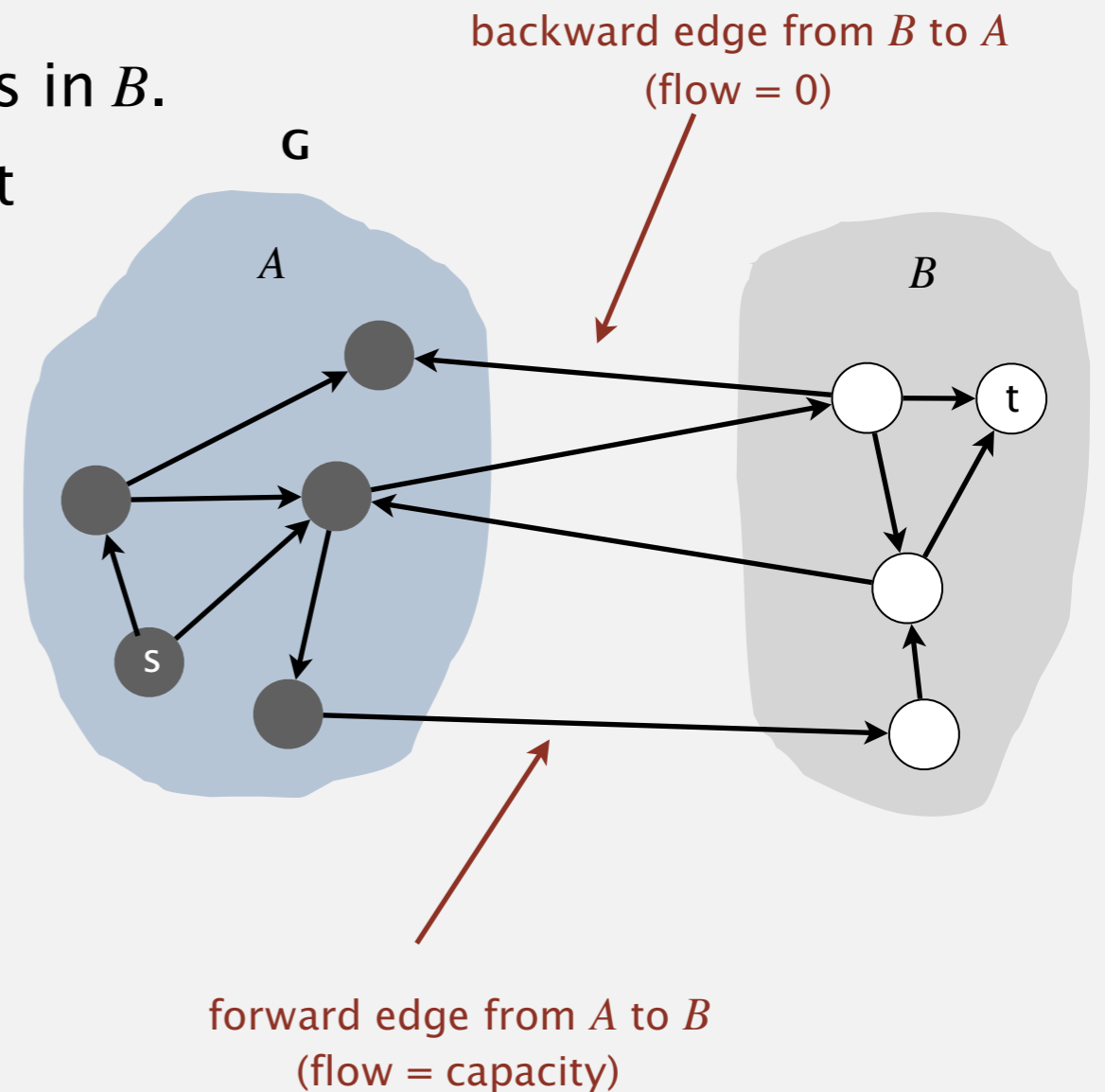
# Maxflow–mincut theorem

[ ii  $\Rightarrow$  iii ]

- Let  $f$  be a flow with no augmenting paths.
- Let  $A$  be set of vertices connected to  $s$  by an undirected path with no full forward or empty backward edges.
- By definition of cut  $(A, B)$ ,  $s$  is in  $A$ .
- By definition of cut  $(A, B)$  and flow  $f$ ,  $t$  is in  $B$ .
- Capacity of  $(A, B)$  = net flow across cut = value of flow  $f$ . ■

by construction  
of cut

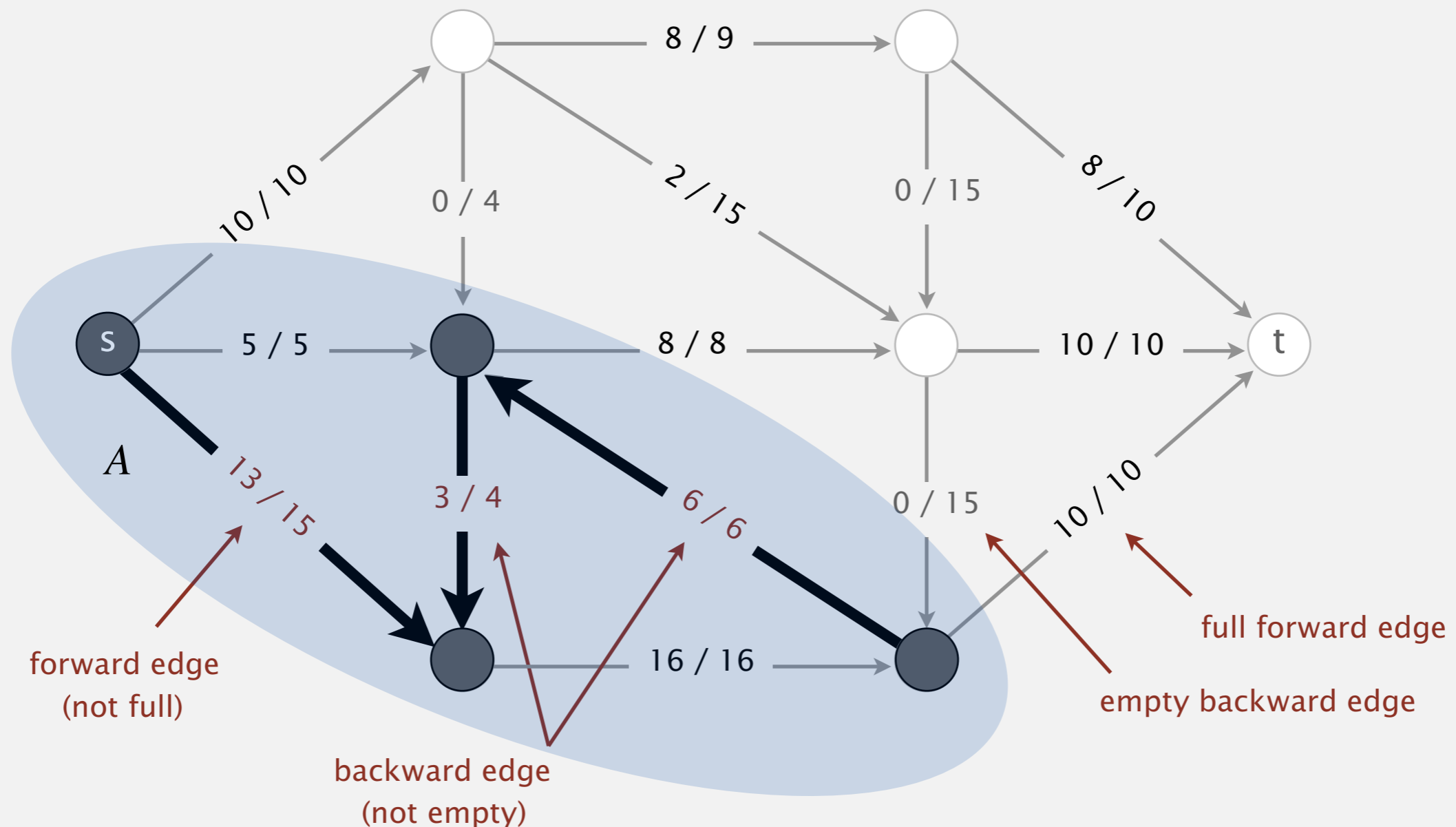
flow–value  
lemma



# Computing a mincut from a maxflow

To compute mincut  $(A, B)$  from maxflow  $f$ :

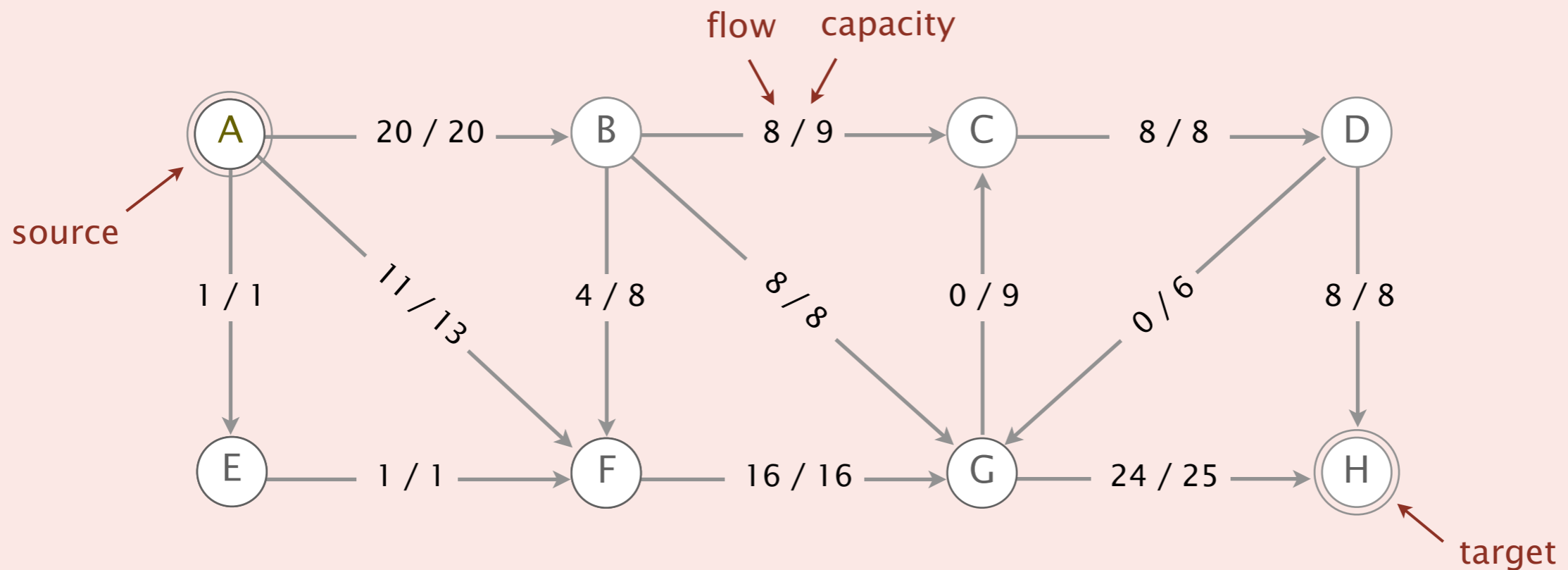
- By augmenting path theorem, no augmenting paths with respect to  $f$ .
- Compute  $A$  = set of vertices connected to  $s$  by an undirected path with no full forward or empty backward edges.
- Capacity of cut  $(A, B)$  = value of flow  $f \Rightarrow$  mincut.





Given the following maxflow, which is a mincut?

- A.  $S = \{ A \}$ .
- B.  $S = \{ A, B, C, E, F \}$ .
- C. Both A and B.
- D. Neither A nor B.





# Algorithms

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# Ford–Fulkerson algorithm analysis (with integer capacities)

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**Important special case.** Edge capacities are integers between 1 and  $U$ .

**Invariant.** The flow is **integral** throughout Ford–Fulkerson.

flow on each edge is an integer

**Pf.** [by induction]

- Bottleneck capacity is an integer.
- Flow on an edge increases/decreases by bottleneck capacity. ■

**Proposition.** Number of augmentations  $\leq$  the value of the maxflow.

**Pf.** Each augmentation increases the value by at least 1. ■

critical for some applications (stay tuned)

**Integrality theorem.** There exists an integral maxflow.

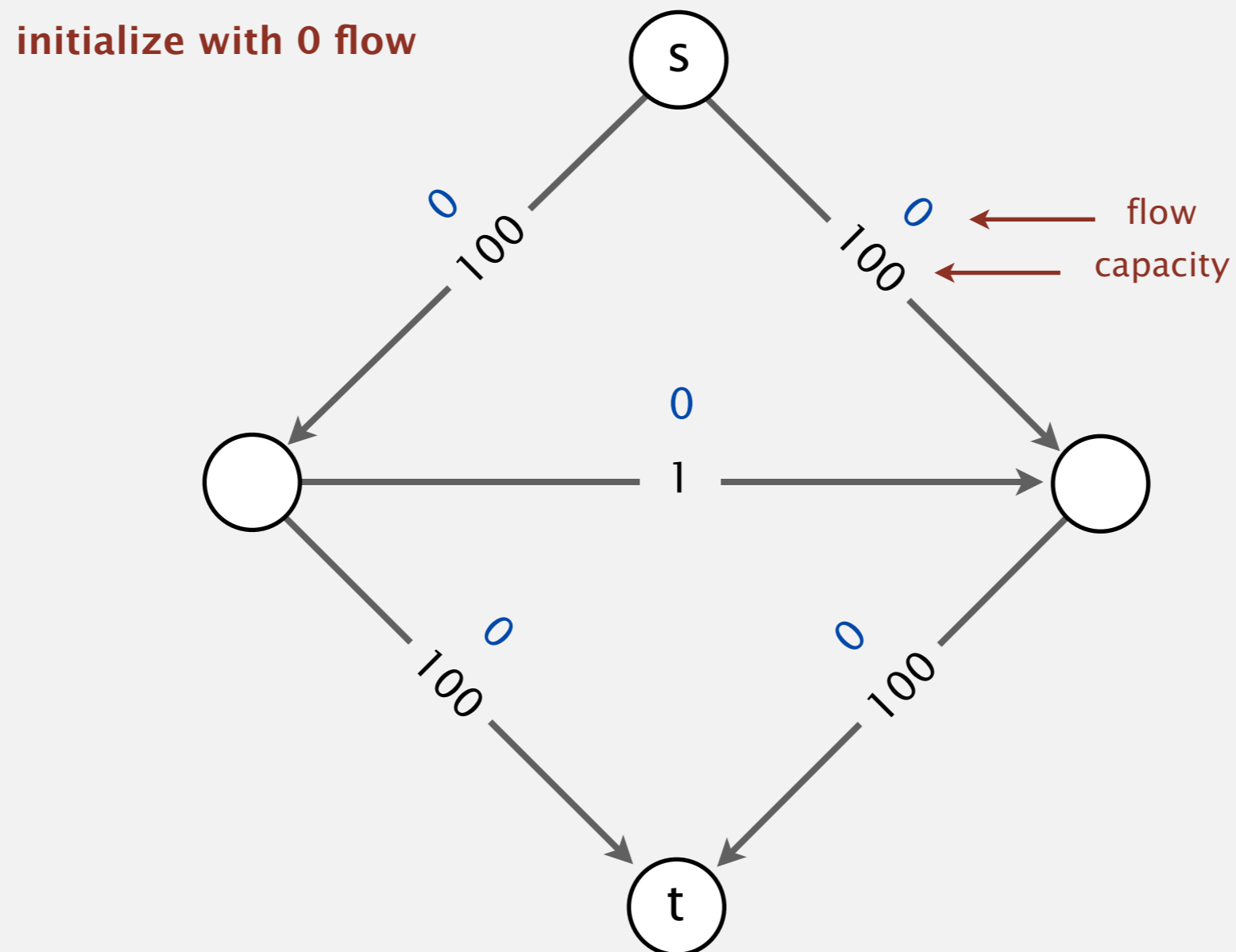
**Pf.**

- Proposition + Augmenting path theorem  $\Rightarrow$  FF terminates with maxflow.
- Proposition + Invariant  $\Rightarrow$  FF terminates with an integral flow. ■

# Bad case for Ford–Fulkerson

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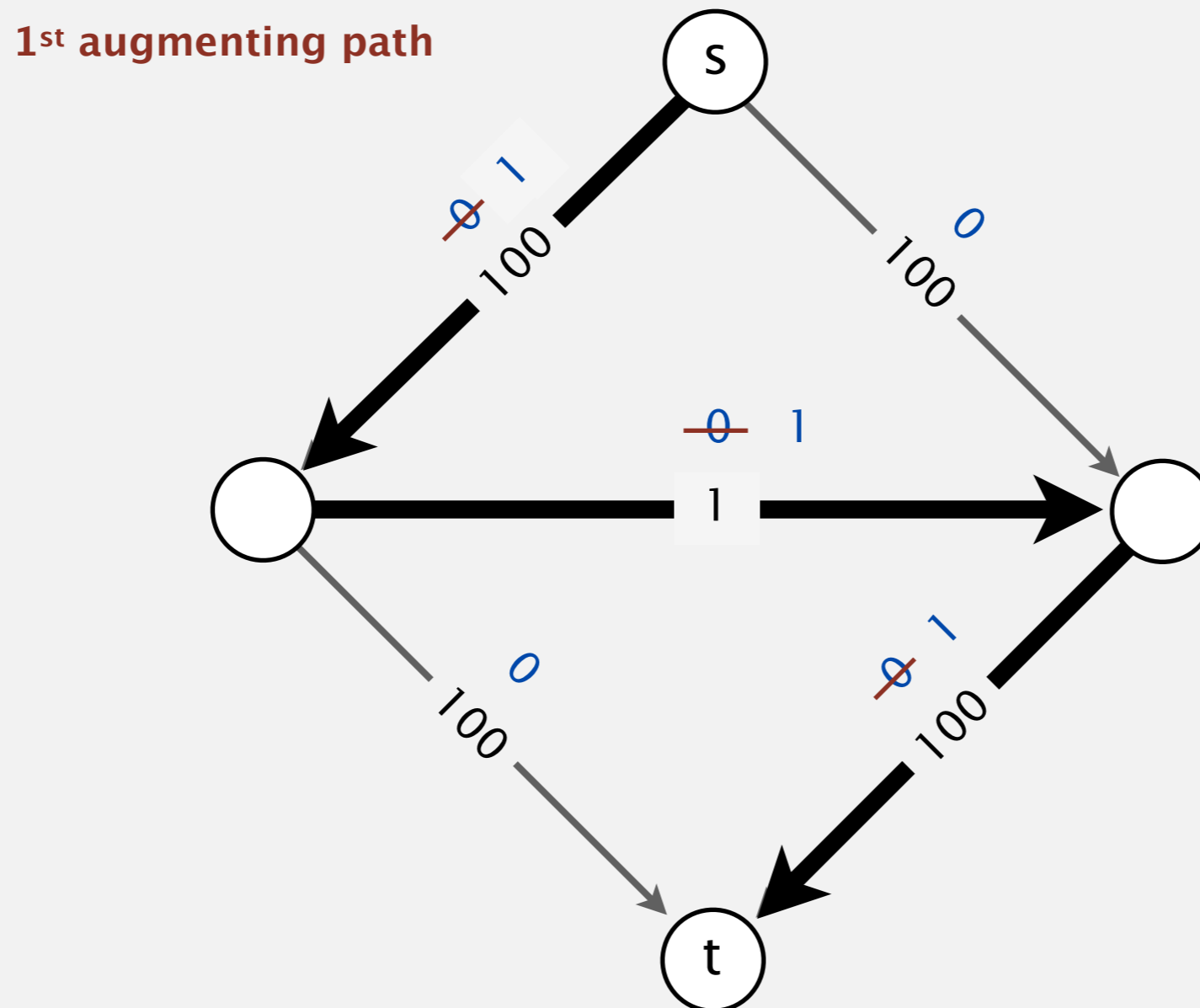
**Bad news.** Even when edge capacities are integers, number of augmenting paths could be very large.



# Bad case for Ford–Fulkerson

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**Bad news.** Even when edge capacities are integers, number of augmenting paths could be very large.

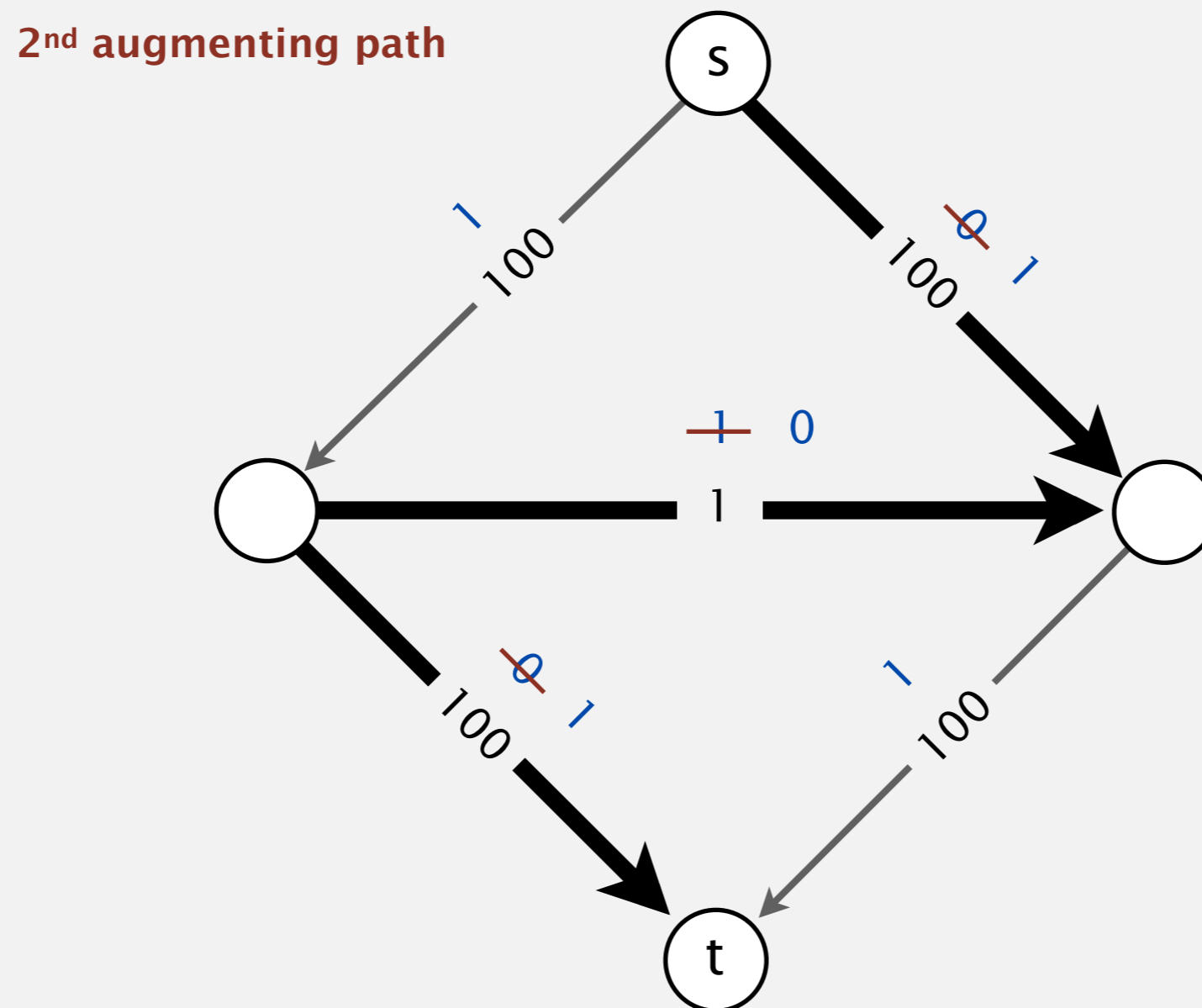




# Bad case for Ford–Fulkerson

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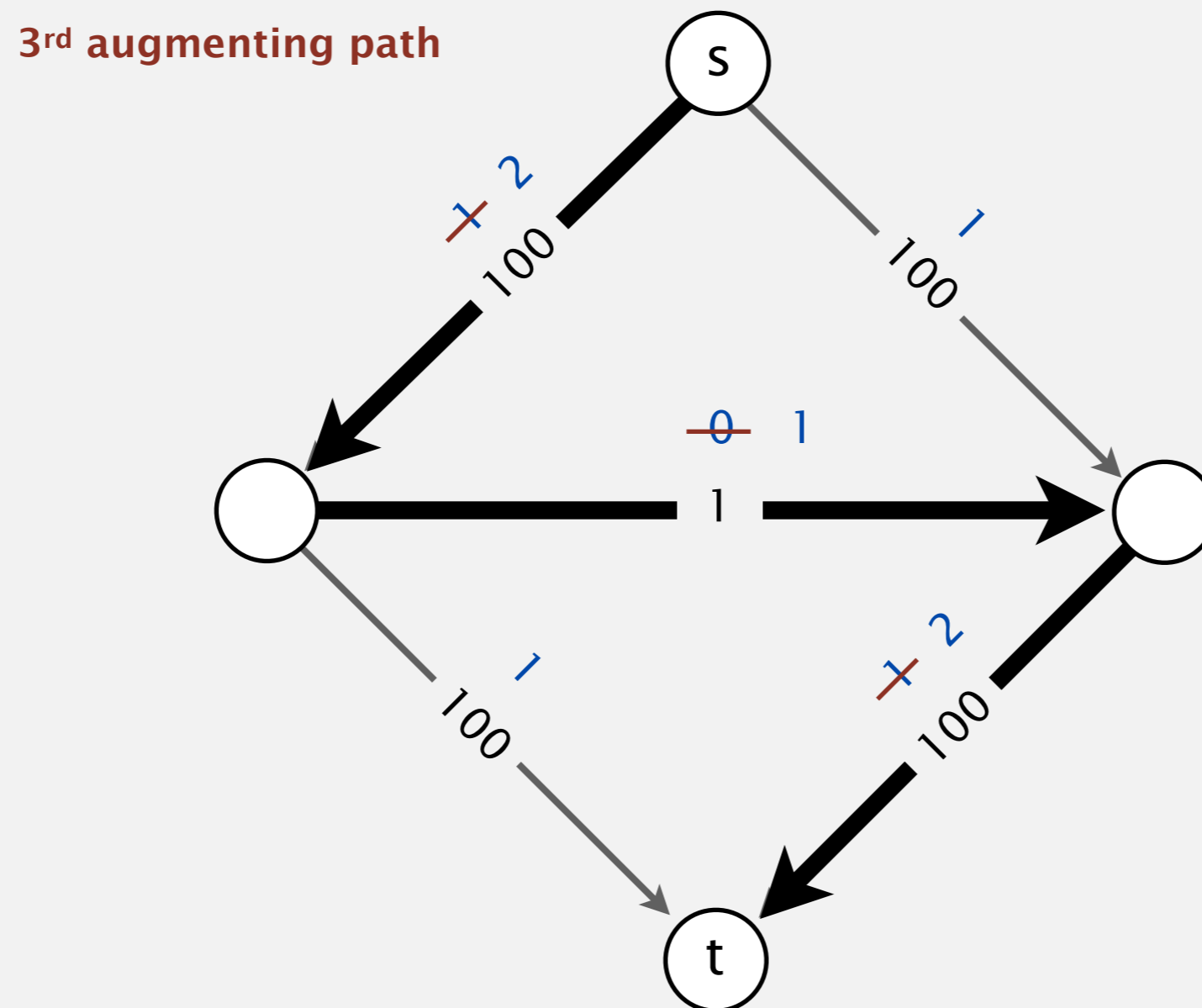
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# Bad case for Ford–Fulkerson

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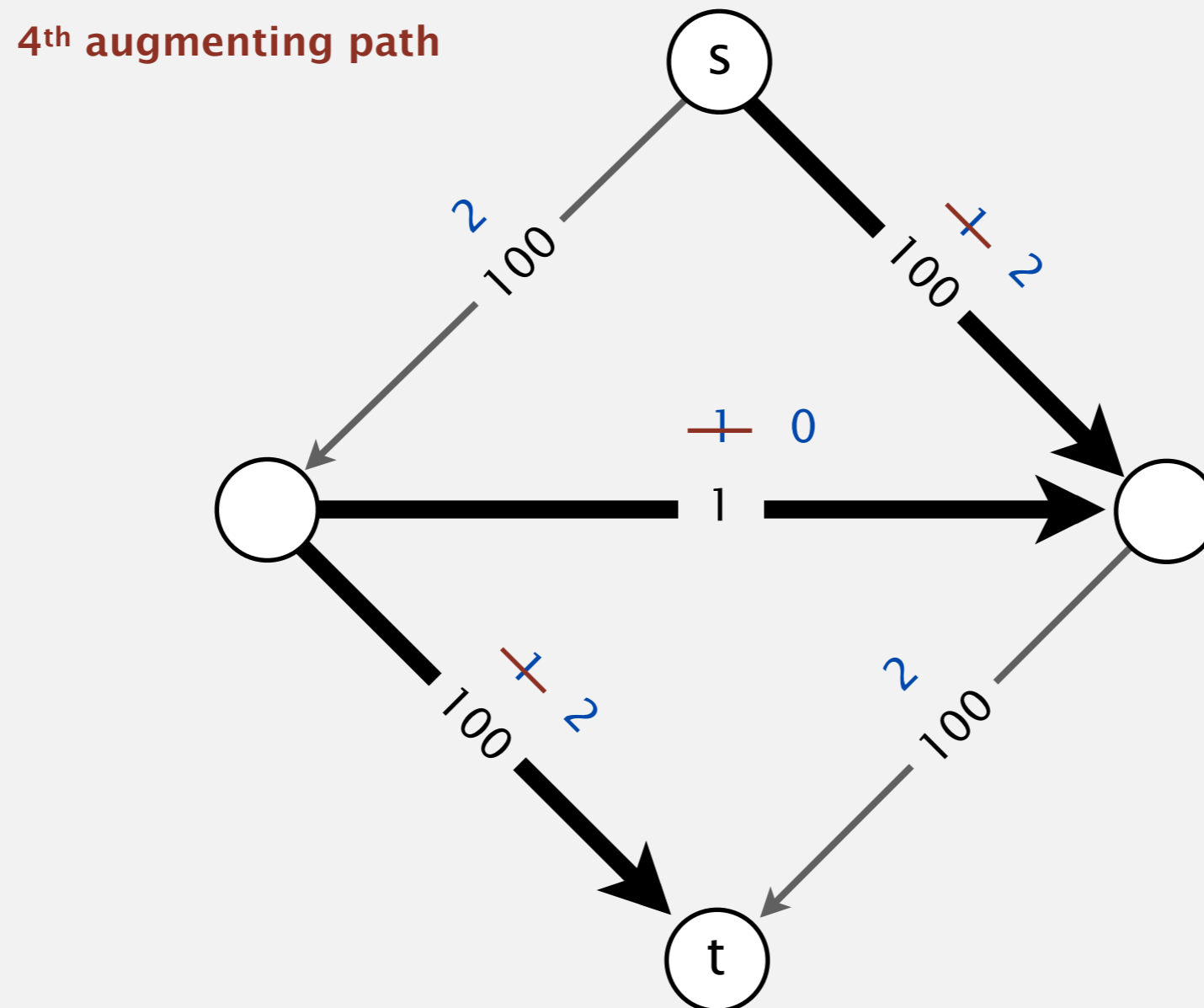
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# Bad case for Ford–Fulkerson

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## Bad case for Ford–Fulkerson

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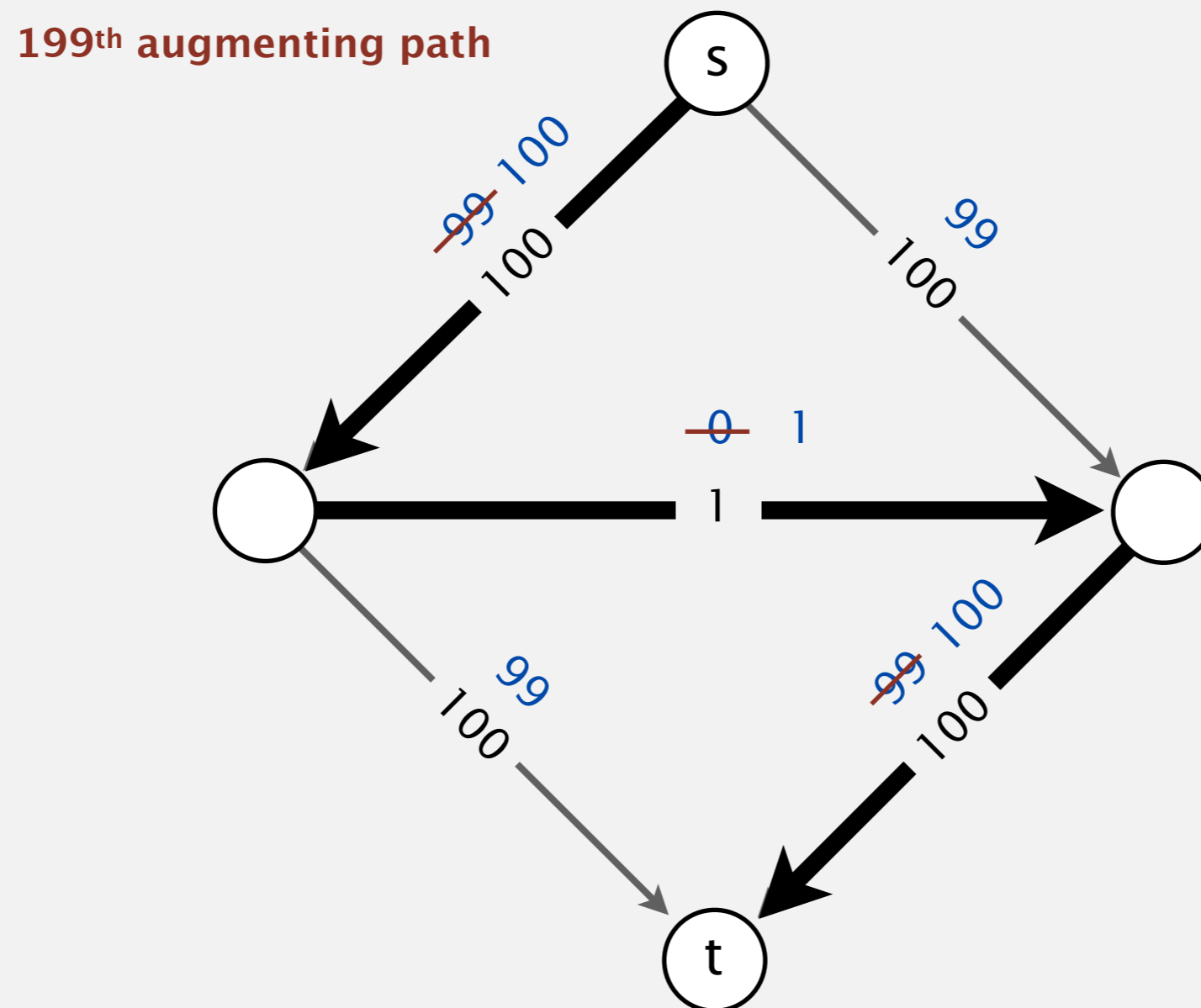
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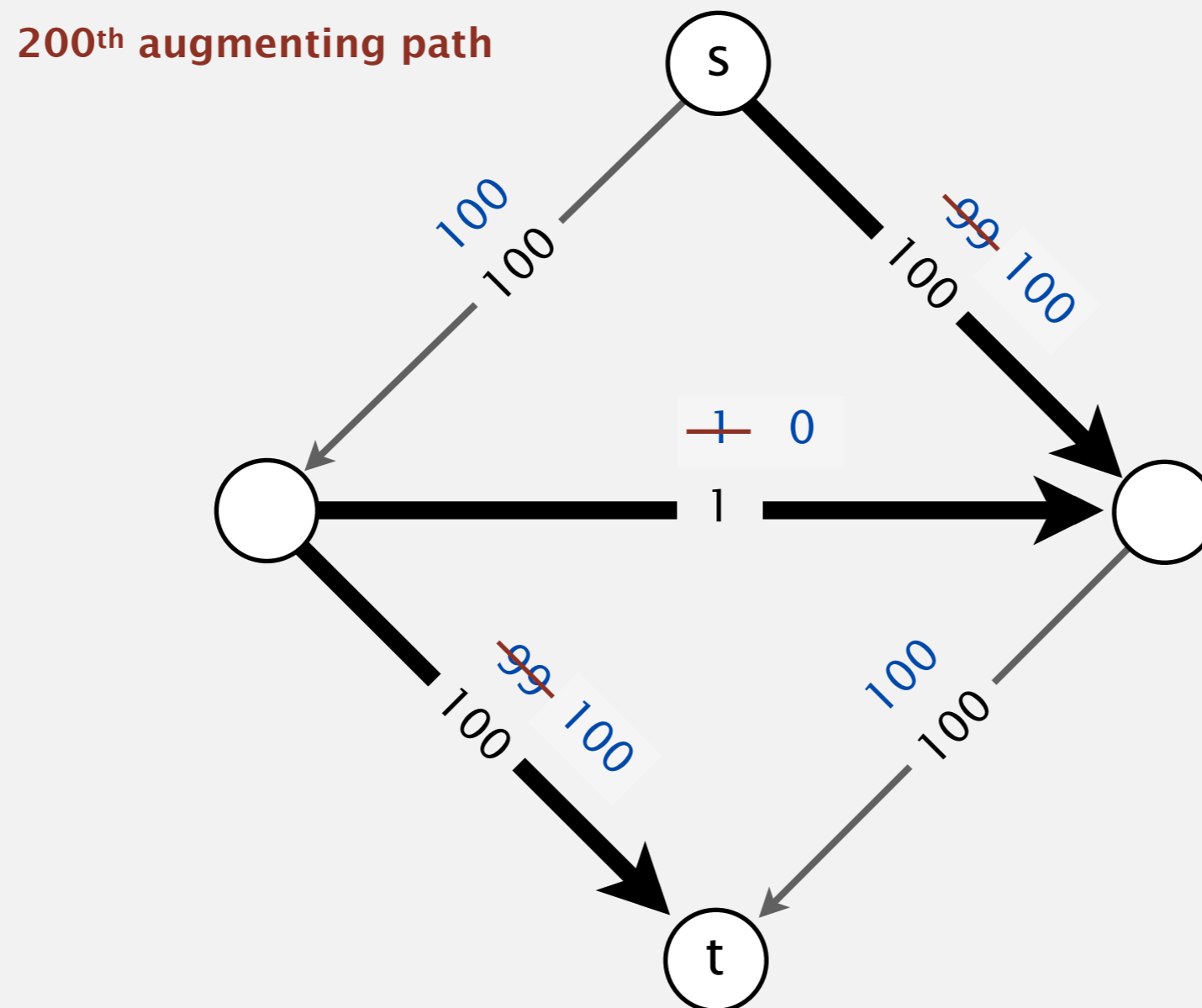
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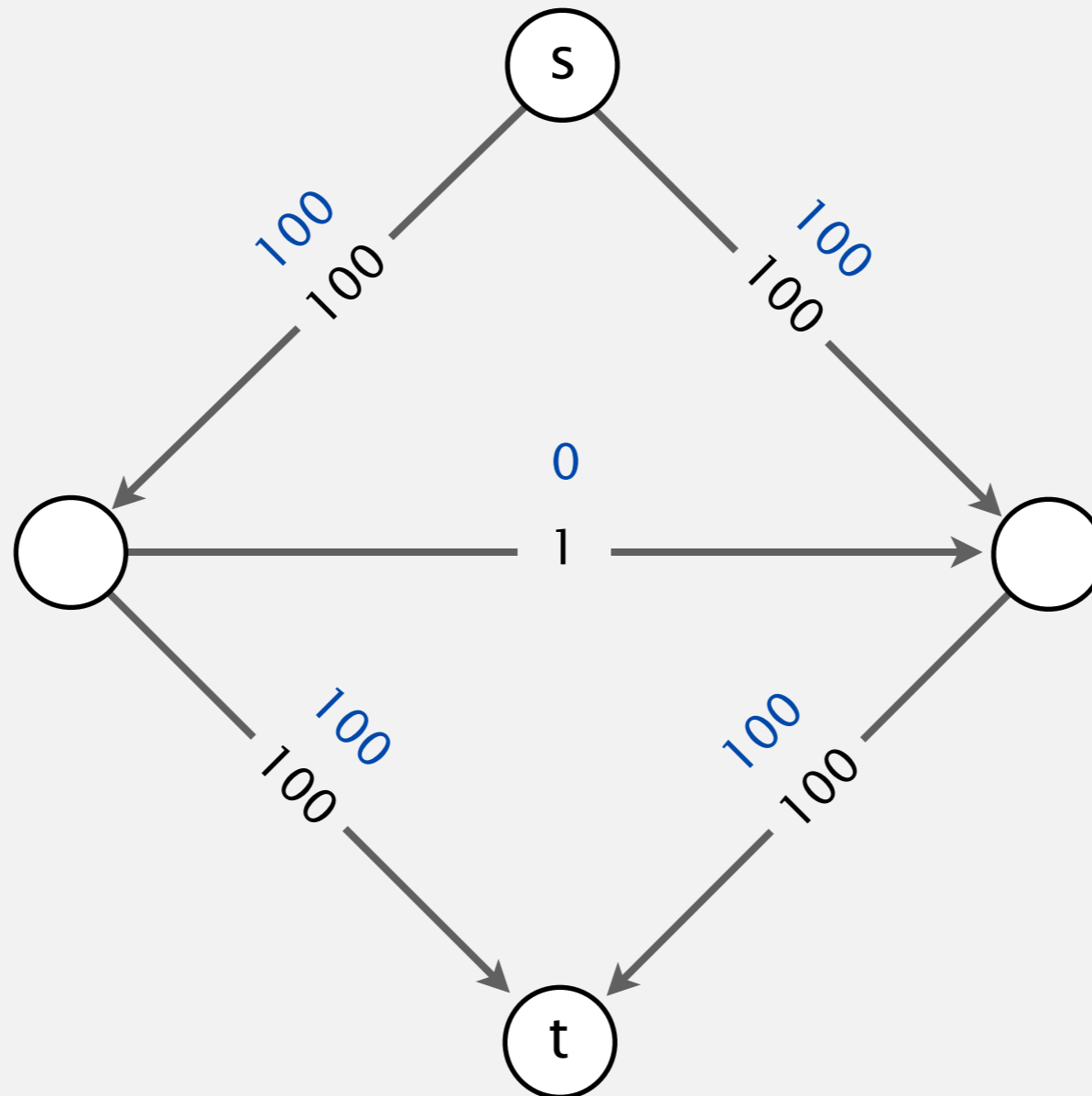


# Bad case for Ford–Fulkerson

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**Bad news.** Even when edge capacities are integers, number of augmenting paths could be very large.

↑  
exponential in input size  
( $V, E, \log U$ )



# How to choose augmenting paths?

**Good news.** Clever choices lead to efficient algorithms.

augmenting path	number of paths	implementation
shortest path (fewest edges)	$\leq \frac{1}{2} E V$	queue (BFS)
fattest path (max bottleneck capacity)	$\leq E \ln(E U)$	priority queue

flow network with  $V$  vertices,  $E$  edges, and integer capacities between 1 and  $U$

## Theoretical Improvements in Algorithmic Efficiency for Network Flow Problems

JACK EDMONDS

*University of Waterloo, Waterloo, Ontario, Canada*

AND

RICHARD M. KARP

*University of California, Berkeley, California*

**ABSTRACT.** This paper presents new algorithms for the maximum flow problem, the Hitchcock transportation problem, and the general minimum-cost flow problem. Upper bounds on the numbers of steps in these algorithms are derived, and are shown to compare favorably with upper bounds on the numbers of steps required by earlier algorithms.

Dokl. Akad. Nauk SSSR  
Tom 194 (1970), No. 4

Soviet Math. Dokl.  
Vol. 11 (1970), No. 5

## ALGORITHM FOR SOLUTION OF A PROBLEM OF MAXIMUM FLOW IN A NETWORK WITH POWER ESTIMATION

UDC 518.5

E. A. DINIC

Different variants of the formulation of the problem of maximal stationary flow in a network and its many applications are given in [1]. There also is given an algorithm solving the problem in the case where the initial data are integers (or, what is equivalent, commensurable). In the general case this algorithm requires preliminary rounding off of the initial data, i.e. only an approximate solution of the problem is possible. In this connection the rapidity of convergence of the algorithm is inversely proportional to the relative precision.





# Algorithms

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## 6.4 MAXIMUM FLOW

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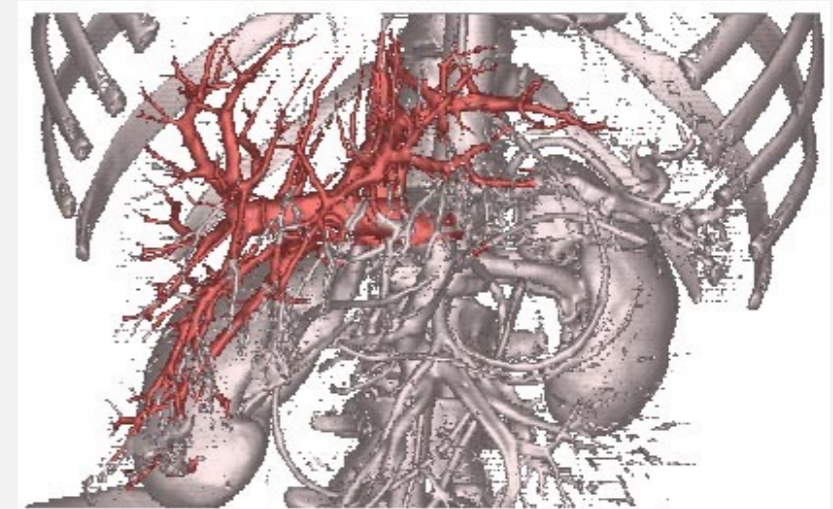
- ▶ *introduction*
- ▶ *Ford–Fulkerson algorithm*
- ▶ *maxflow–mincut theorem*
- ▶ *analysis of running time*
- ▶ *Java implementation*
- ▶ ***applications***

# Maxflow and mincut applications

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Maxflow/mincut is a widely applicable problem-solving model.

- Data mining.
- Open-pit mining.
- Bipartite matching.
- Network reliability.
- Baseball elimination.
- Image segmentation.
- Network connectivity.
- Distributed computing.
- Security of statistical data.
- Egalitarian stable matching.
- Multi-camera scene reconstruction.
- Sensor placement for homeland security.
- Many, many, more.



**liver and hepatic vascularization segmentation**

# Bipartite matching problem

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**Problem.** Given  $n$  people and  $n$  tasks, assign the tasks to people so that:

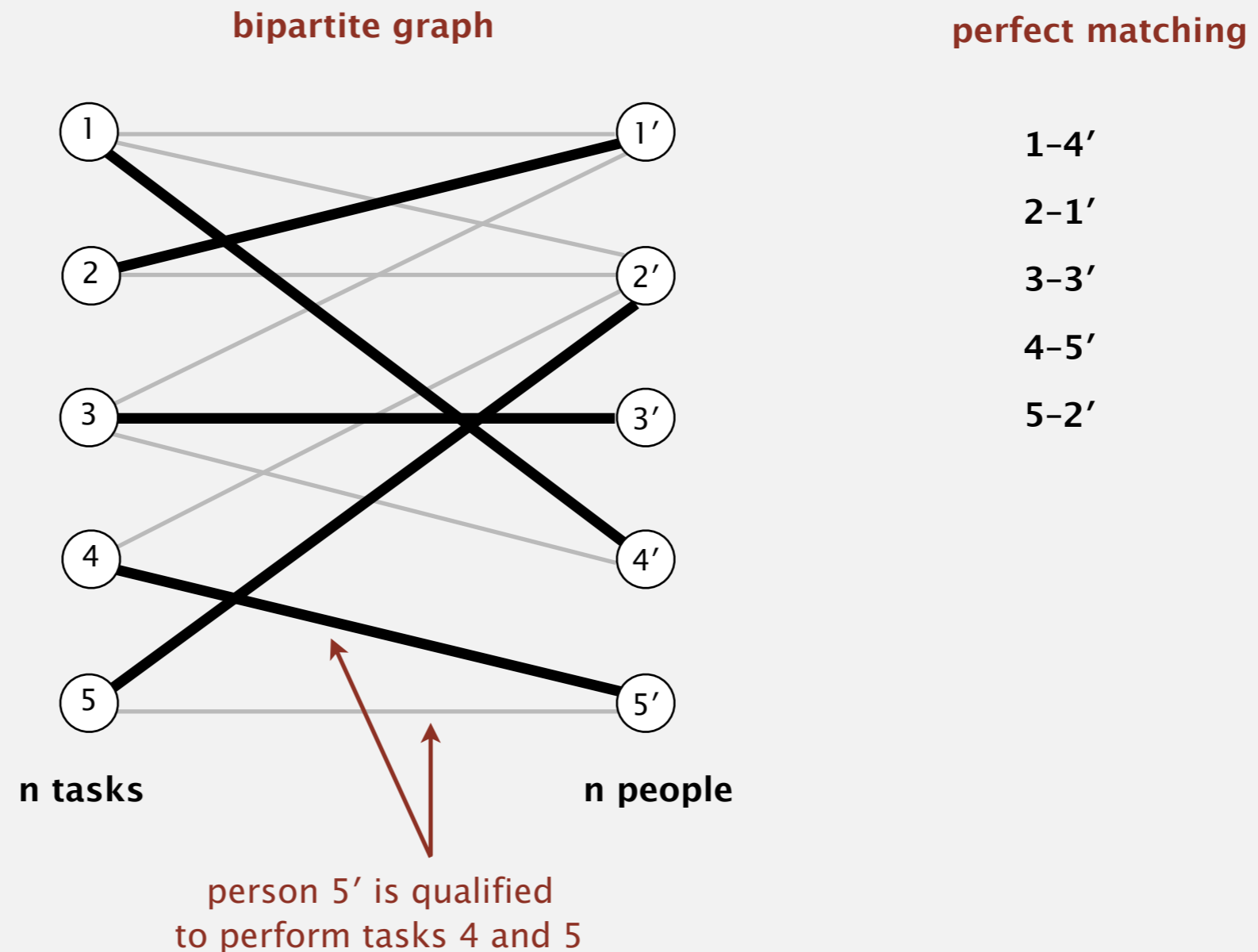
- Every task is assigned to a **qualified** person.
- Every person is assigned to exactly one task.



# Bipartite matching problem

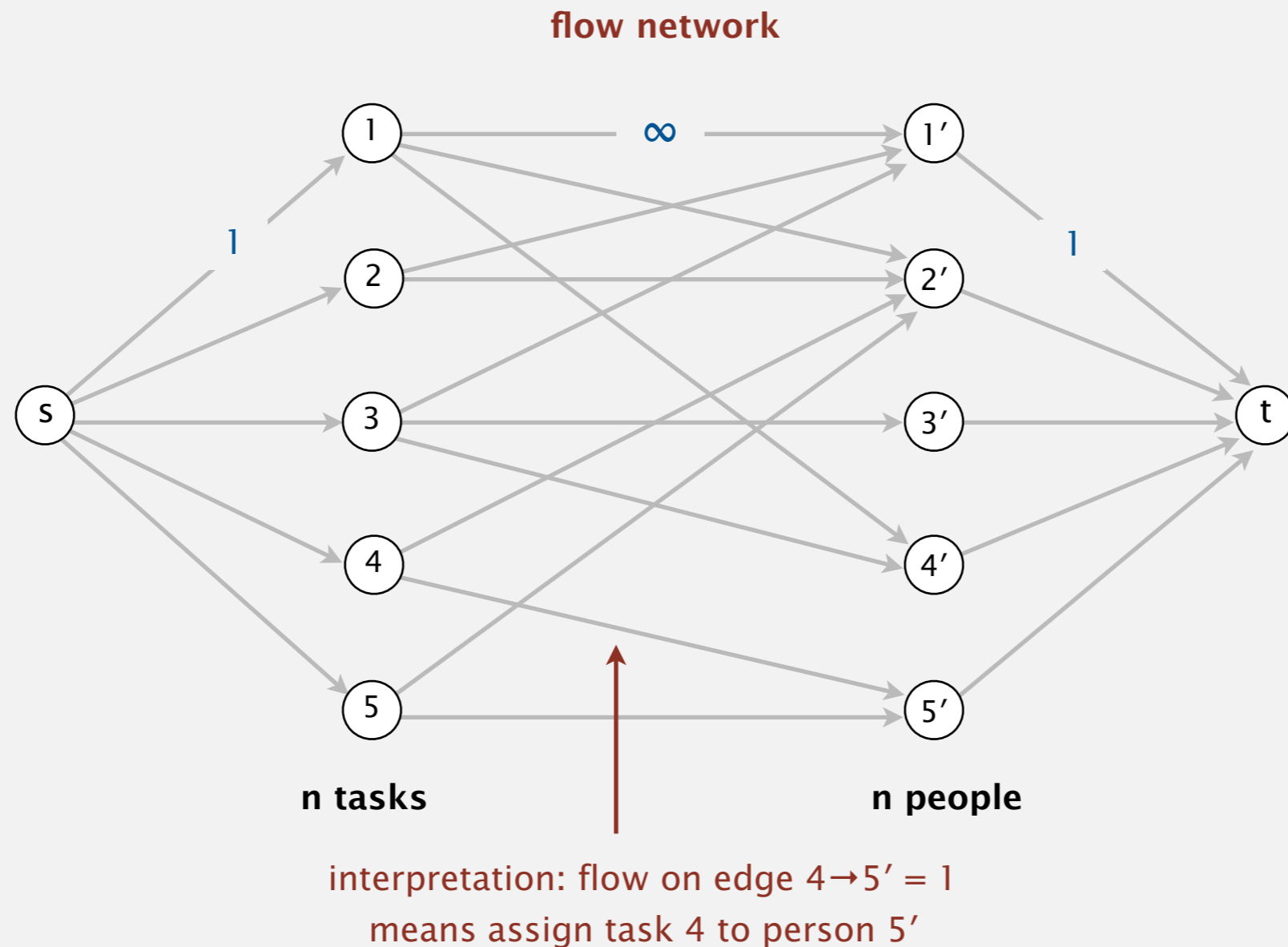
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**Problem.** Given a **bipartite graph**, find a **perfect matching** (if one exists).



# Maxflow formulation of bipartite matching

- Create  $s$ ,  $t$ , one vertex for each task, and one vertex for each person.
- Add edge from  $s$  to each task (of capacity 1).
- Add edge from each person to  $t$  (of capacity 1).
- Add edge from task to qualified person (of infinite capacity).

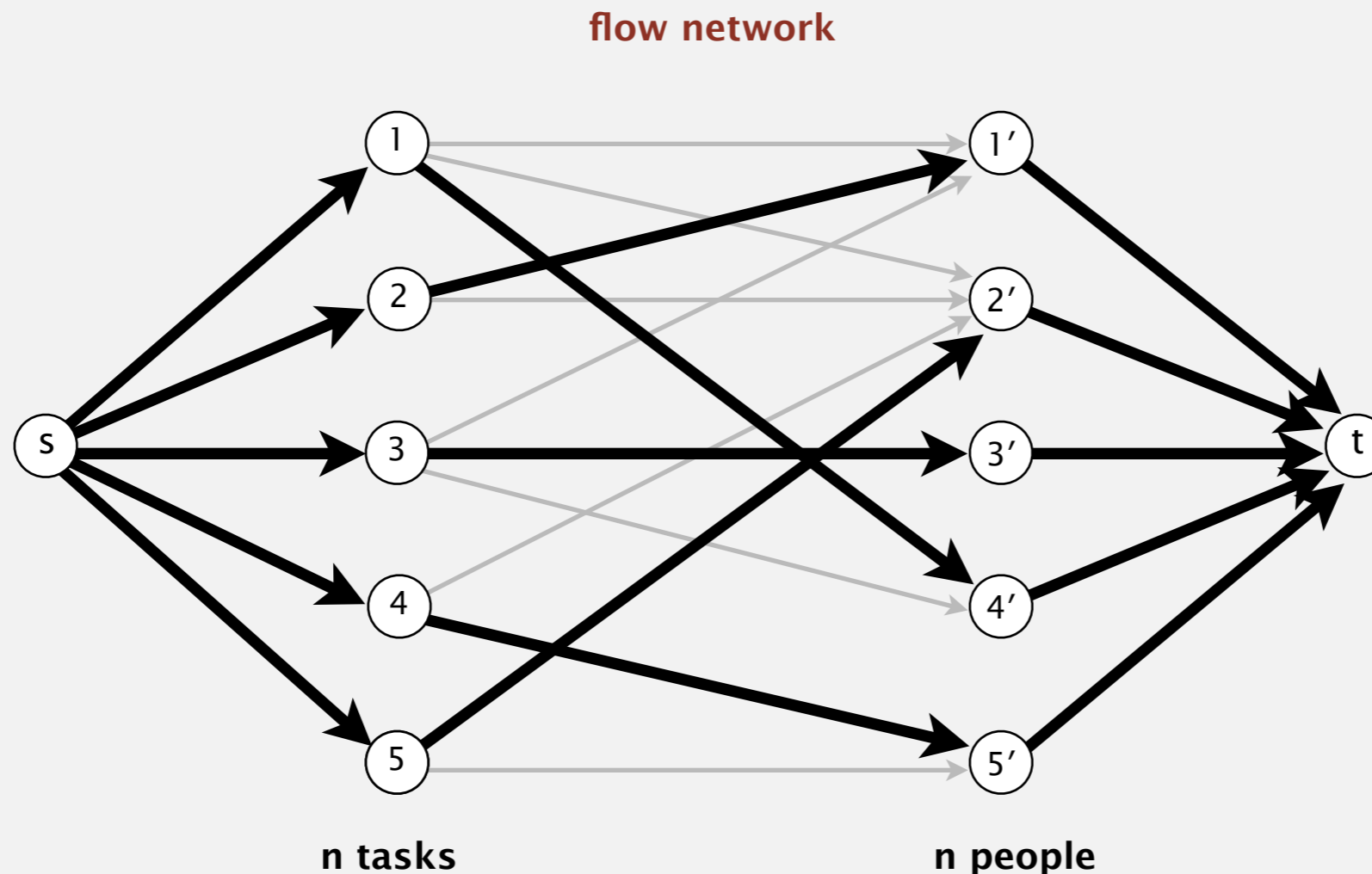


# Maxflow formulation of bipartite matching

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1–1 correspondence between perfect matchings in bipartite graph and **integral** flows of value  $n$  in flow network.

Integrality theorem + 1–1 correspondence  $\Rightarrow$  Maxflow formulation is correct.





How many augmentations does the Ford–Fulkerson algorithm make to find a perfect matching in a bipartite graph with  $n$  vertices per side?

- A.  $n$
- B.  $n^2$
- C.  $n^3$
- D.  $n^4$

# Maximum flow algorithms: theory

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(Yet another) holy grail for theoretical computer scientists.

year	method	worst case	discovered by
1951	<i>simplex</i>	$E^3 U$	Dantzig
1955	<i>augmenting path</i>	$E^2 U$	Ford–Fulkerson
1970	<i>shortest augmenting path</i>	$E^3$	Dinitz, Edmonds–Karp
1970	<i>fattest augmenting path</i>	$E^2 \log E \log(E U)$	Dinitz, Edmonds–Karp
1977	<i>blocking flow</i>	$E^{5/2}$	Cherkasky
1978	<i>blocking flow</i>	$E^{7/3}$	Galil
1983	<i>dynamic trees</i>	$E^2 \log E$	Sleator–Tarjan
1985	<i>capacity scaling</i>	$E^2 \log U$	Gabow
1997	<i>length function</i>	$E^{3/2} \log E \log U$	Goldberg–Rao
2012	<i>compact network</i>	$E^2 / \log E$	Orlin
?	?	$E$	?

maxflow algorithms for sparse networks with  $E$  edges, integer capacities between 1 and  $U$



# Maximum flow algorithms: practice

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**Warning.** Worst-case order-of-growth is generally not useful for predicting or comparing maxflow algorithm performance in practice.

**Best in practice.** Push–relabel method with gap relabeling:  $E^{3/2}$ .

**Computer vision.** Specialized algorithms for problems with special structure.

## On Implementing Push-Relabel Method for the Maximum Flow Problem

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**Abstract.** We study efficient implementations of the push-relabel method for the maximum flow problem. The resulting codes are faster than the previous codes, and much faster on some problem families. The speedup is due to the combination of heuristics used in our implementations. We also exhibit a family of problems for which the running time of all known methods seem to have a roughly quadratic growth rate.



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## Computational investigations of maximum flow algorithms

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# Summary

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**Mincut problem.** Find an  $st$ -cut of minimum capacity.

**Maxflow problem.** Find an  $st$ -flow of maximum value.

**Duality.** Value of the maxflow = capacity of mincut.

**Proven successful approaches.**

- Ford–Fulkerson (various augmenting-path strategies).
- Preflow–push (various versions).

**Open research challenges.**

- Practice: solve real-world maxflow/mincut problems in linear time.
- Theory: prove it for worst-case inputs.
- Still much to be learned!

