

RAFT

11/10/17

Raft

System for enforcing **strong consistency** (linearizability)

Similar to Paxos and Viewstamped Replication, but much *simpler*

Clear boundary between *leader election* and *consensus*

Leader log is ground truth; log entries only flow in one direction

Assignment 3 hints

You will implement the *leader election* portion of RAFT in assignment 3

You will implement the *log replication* portion of RAFT in assignment 4

Use `time.Timer` and `select` statements to implement timeout

- Need to time out on heartbeats → Start election
- Need to time out on waiting for majority of votes

RAFT logs are 1-indexed; add a dummy entry in the first slot to enforce this

When voting for yourself, you can skip the RPC

Importance of *readability*

A luxury for small projects, but a necessity for large and complex projects

HW4 will build on top of your solution for HW3

HW3 only accounts for about 20% of the work

Some tips:

- Duplicate code is *really* bad; avoid at all cost

- If a function is more than 30 lines, it is too long → split!

- Avoid nested if-else's; use returns and continues where possible

RAFT

Leader election

0	currentTerm	0
	votedFor	-1
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		

Logs are 1-indexed

currentTerm	latest term server has seen
votedFor	candidate ID that received vote in current term, or -1 if none
commitIndex	index of highest log entry known to be committed
lastApplied	index of highest log entry applied to state machine

(Only on leader)

nextIndex	for each server, index of the next log entry to send to that server
matchIndex	for each server, index of highest log entry known to be replicated on the server

0	currentTerm	0
	votedFor	-1
<empty>		

currentTerm latest term server has seen

votedFor candidate ID that received vote in current term,
or -1 if none

State required for election only

Leader election

Everyone sets a randomized timer that expires in $[T, 2T]$ (e.g. $T = 150\text{ms}$)

When timer expires, increment term and send a RequestVote to everyone

When you get majority of votes (including yourself), become leader

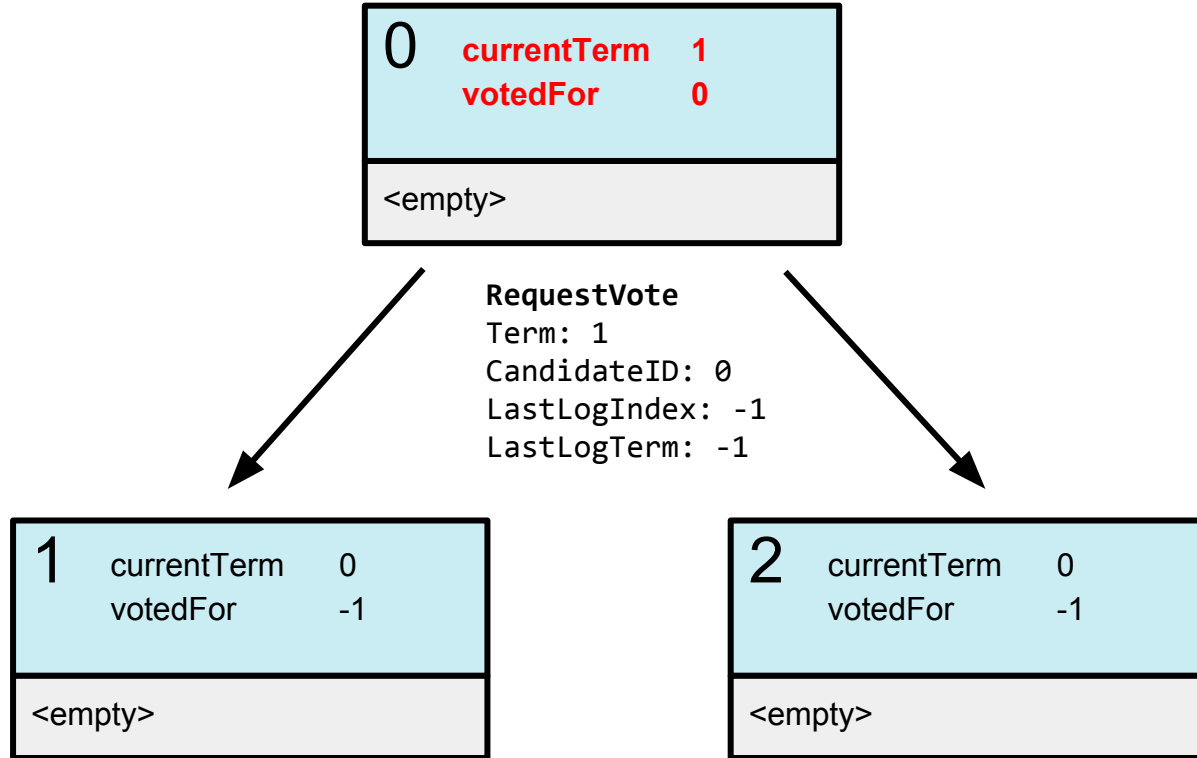
Otherwise, reset timer and try again later

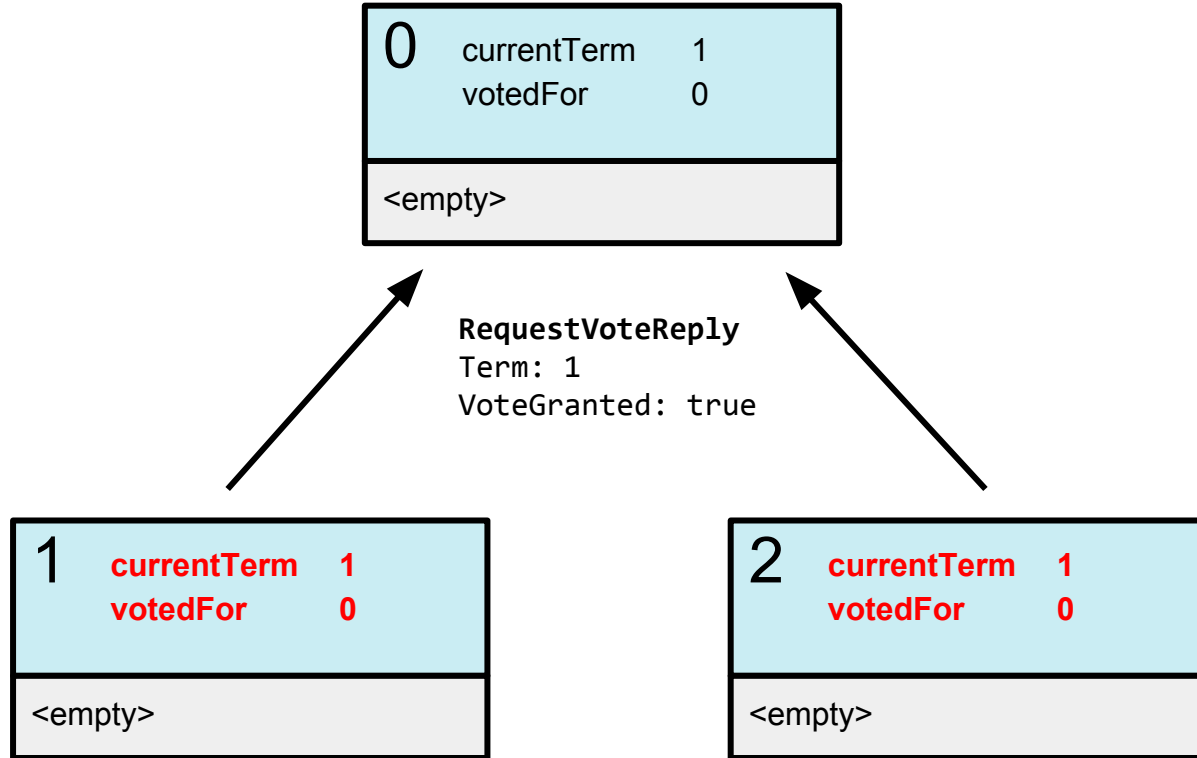
0	currentTerm	0
	votedFor	-1
<empty>		

Timeout

1	currentTerm	0
	votedFor	-1
<empty>		

2	currentTerm	0
	votedFor	-1
<empty>		





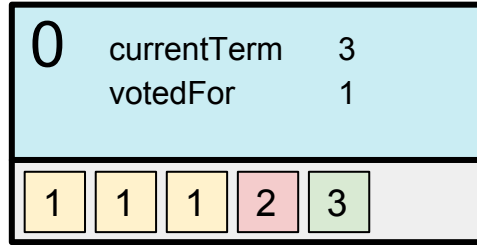


0	currentTerm	1
	votedFor	0
<empty>		

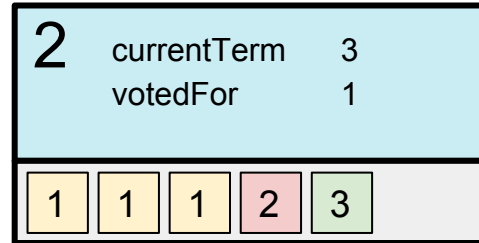
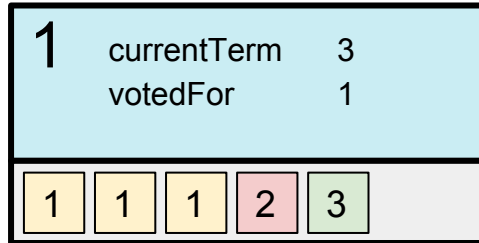
1	currentTerm	1
	votedFor	0
<empty>		

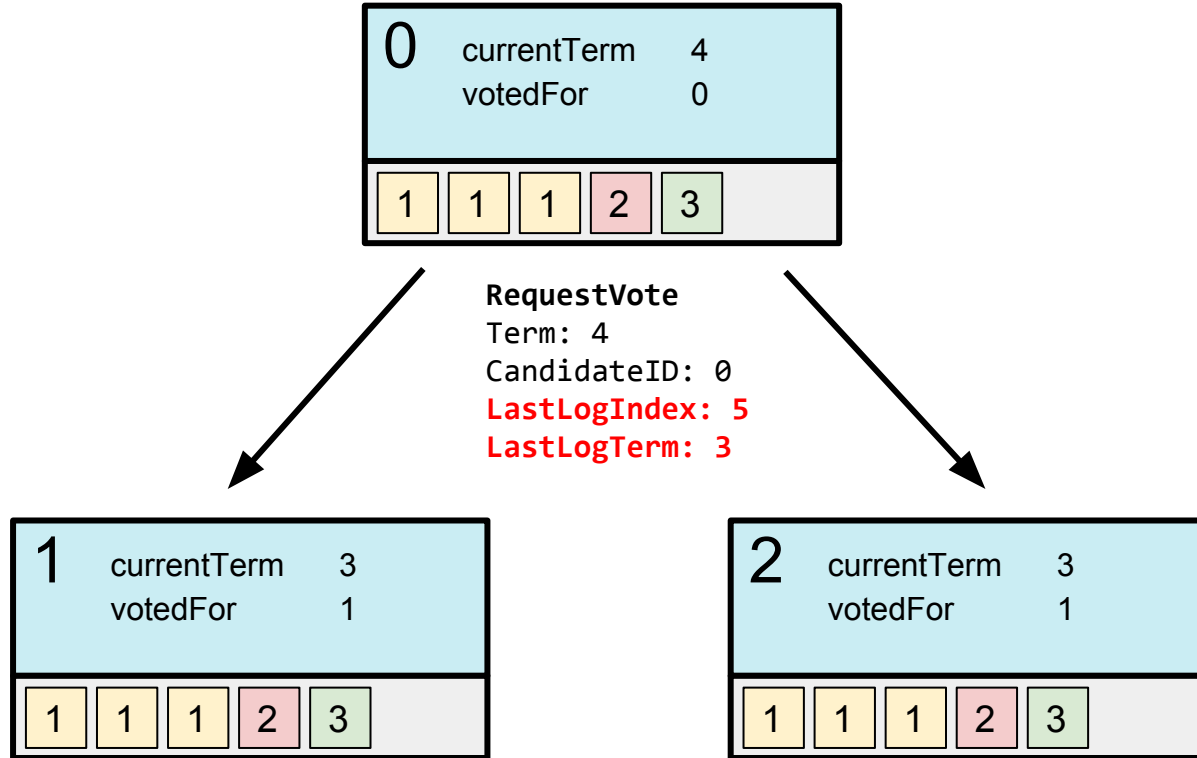
2	currentTerm	1
	votedFor	0
<empty>		

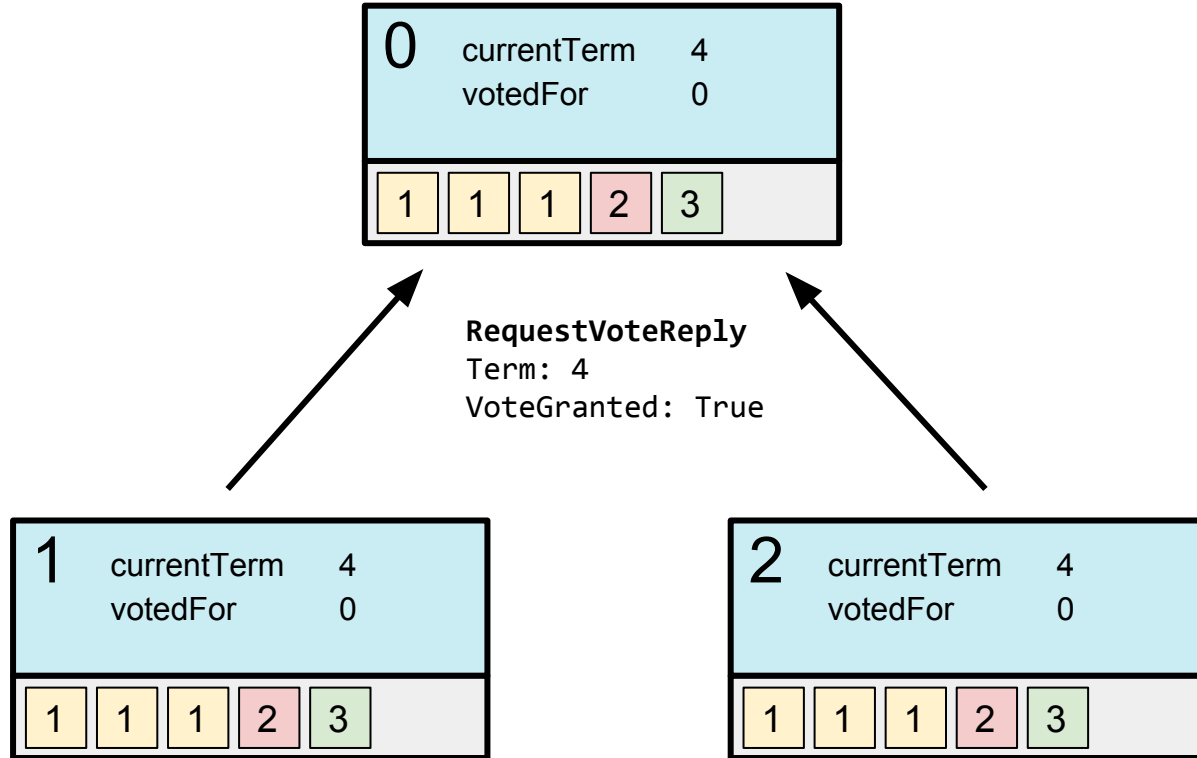
Suppose there are existing log entries...



Timeout









0	currentTerm	4						
	votedFor	0						
<table><tr><td>1</td><td>1</td><td>1</td><td>2</td><td>3</td><td></td></tr></table>			1	1	1	2	3	
1	1	1	2	3				

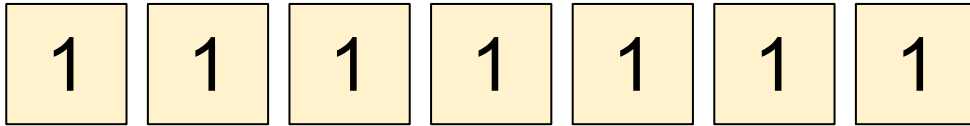
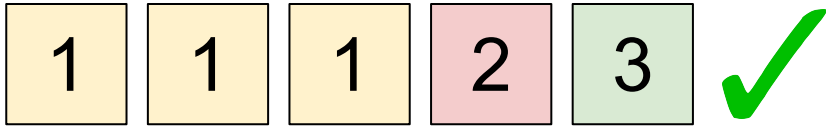
1	currentTerm	4						
	votedFor	0						
<table><tr><td>1</td><td>1</td><td>1</td><td>2</td><td>3</td><td></td></tr></table>			1	1	1	2	3	
1	1	1	2	3				

2	currentTerm	4						
	votedFor	0						
<table><tr><td>1</td><td>1</td><td>1</td><td>2</td><td>3</td><td></td></tr></table>			1	1	1	2	3	
1	1	1	2	3				

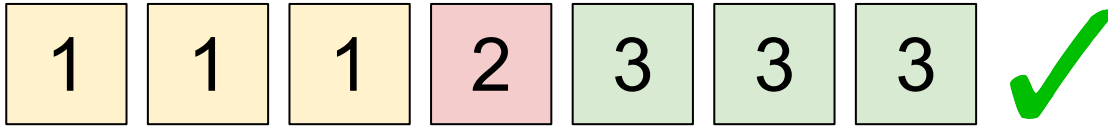
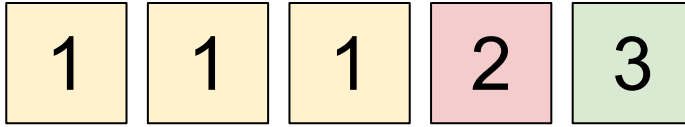
Conditions for granting vote

1. We did not vote for anyone else in this term
2. Candidate term must be \geq ours
3. Candidate log is at least as *up-to-date* as ours
 - a. The log with **higher term** in the last entry is more up-to-date
 - b. If the last entry terms are the same, then the **longer** log is more up-to-date

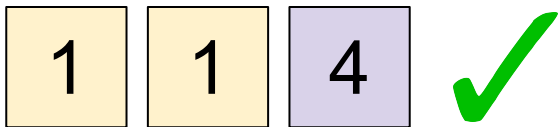
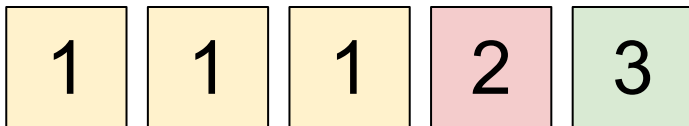
Which one is more *up-to-date*?



Which one is more *up-to-date*?



Which one is more *up-to-date*?



Why reject logs that are not *up-to-date*?



Leader log is always the ground truth

Once someone is elected leader, followers must throw away conflicting entries

Must NOT throw away committed entries!

Note: Log doesn't need to be the MOST up-to-date among all servers


What if we accept logs that are not as
up-to-date as ours?

	1	2	3	4	5	
 S0	1	1	1	2	3	
S1	1	1	1	2	3	
S2	1	1	1	2	3	
 S3	1	1	1			
S4	1	1	1	1	1	1

Suppose entries 4-5 have
already been committed

Then previous leader S0
crashes and S3 times out



If S3 becomes leader then
committed entries 4 and 5
may be overridden!

	1	2	3	4	5
S0	1	1	1	2	3
S1	1	1	1	2	3
 S2	1	1	1	2	3
S3	1	1	1		
S4	1	1	1	1	1

Why is it OK to throw away these entries?

If these entries were committed, then it means they must exist on a majority of servers

In that case S4 can receive votes from the same majority and become a valid leader

	1	2	3	4	5
 S0	1	1	1	2	3
S1	1	1	1	2	3
 S2	1	1	1	2	3
S3	1	1	1	2	3
S4	1	1	1	2	3

One caveat with entries from old terms...
(later)

RAFT

Normal operation

0	currentTerm	0
	votedFor	-1
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		

Logs are 1-indexed

currentTerm latest term server has seen

votedFor candidate ID that received vote in current term,
or -1 if none

commitIndex index of highest log entry known to be committed

lastApplied index of highest log entry applied to state machine

(Only on leader)


nextIndex for each server, index of the next log entry to send
to that server

matchIndex for each server, index of highest log entry known to
be replicated on the server

0	currentTerm	0
	votedFor	-1
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
	<empty>	

1	currentTerm	0
	votedFor	-1
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
	<empty>	

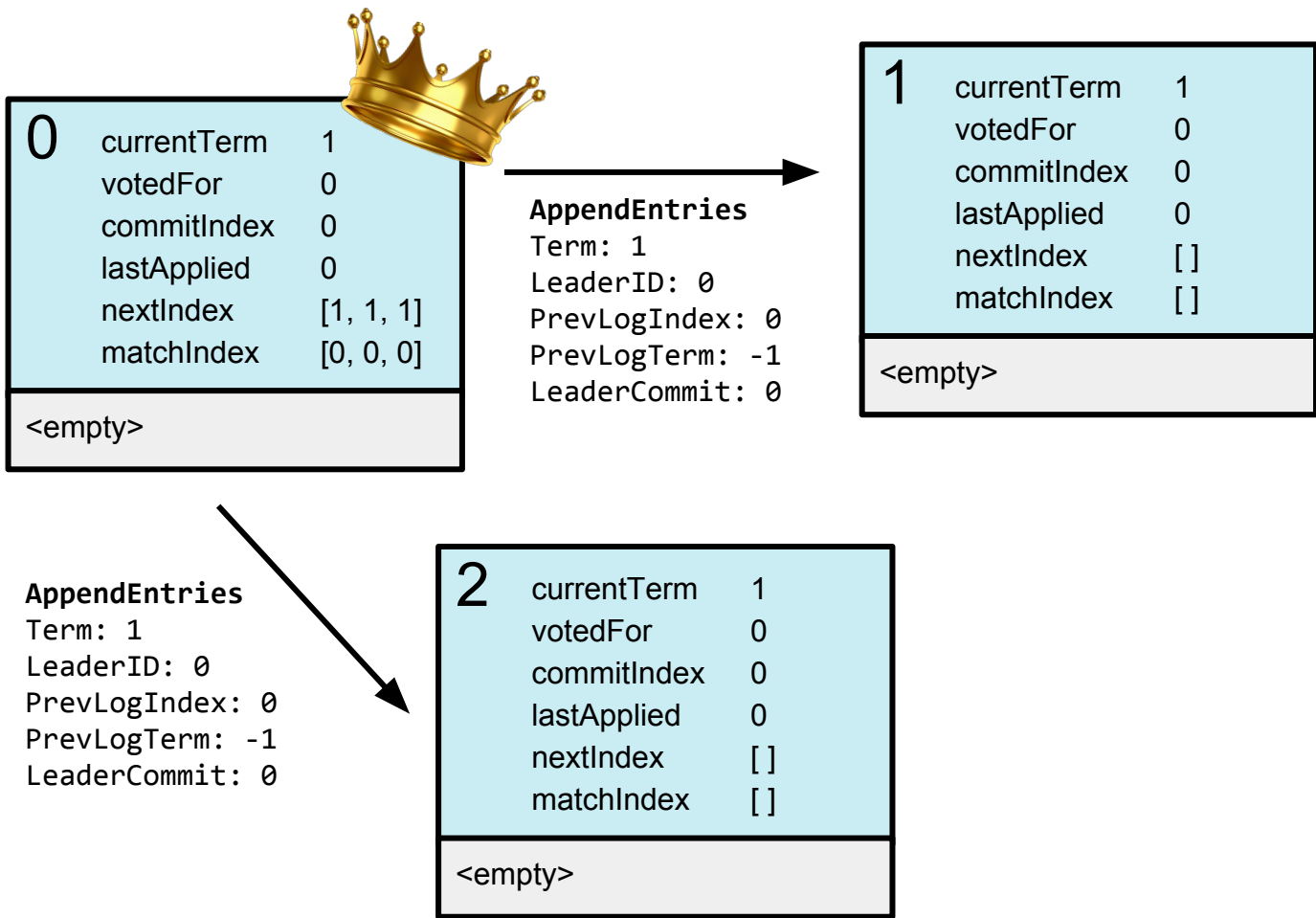
2	currentTerm	0
	votedFor	-1
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
	<empty>	

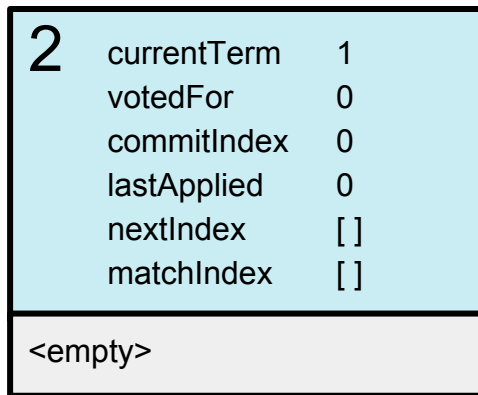
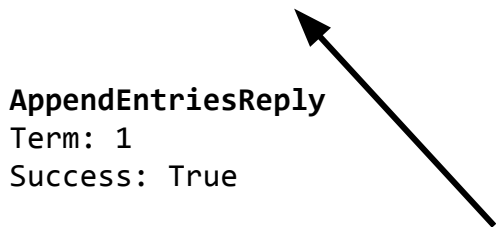
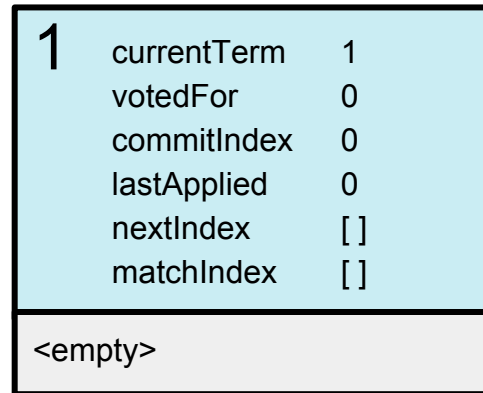
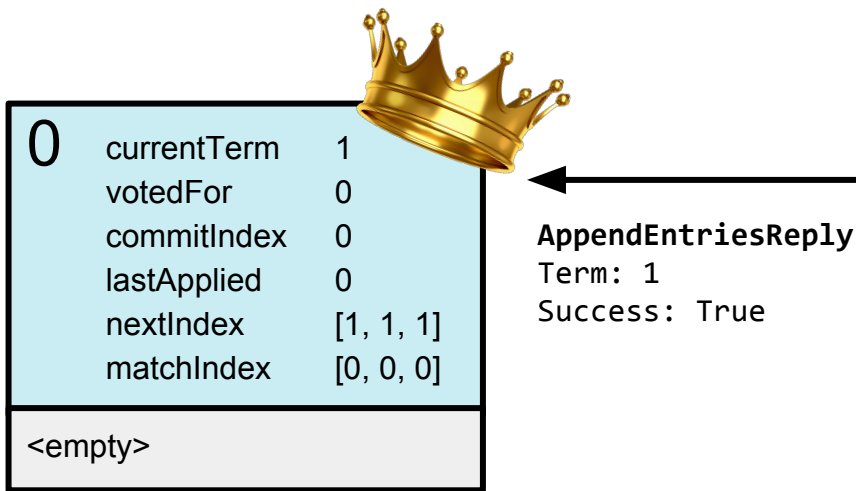


0	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[1, 1, 1]
	matchIndex	[0, 0, 0]
<empty>		

1	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		

2	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		







0	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[1, 1, 1]
	matchIndex	[0, 0, 0]
<empty>		

1	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		

2	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		

Client

Request 1



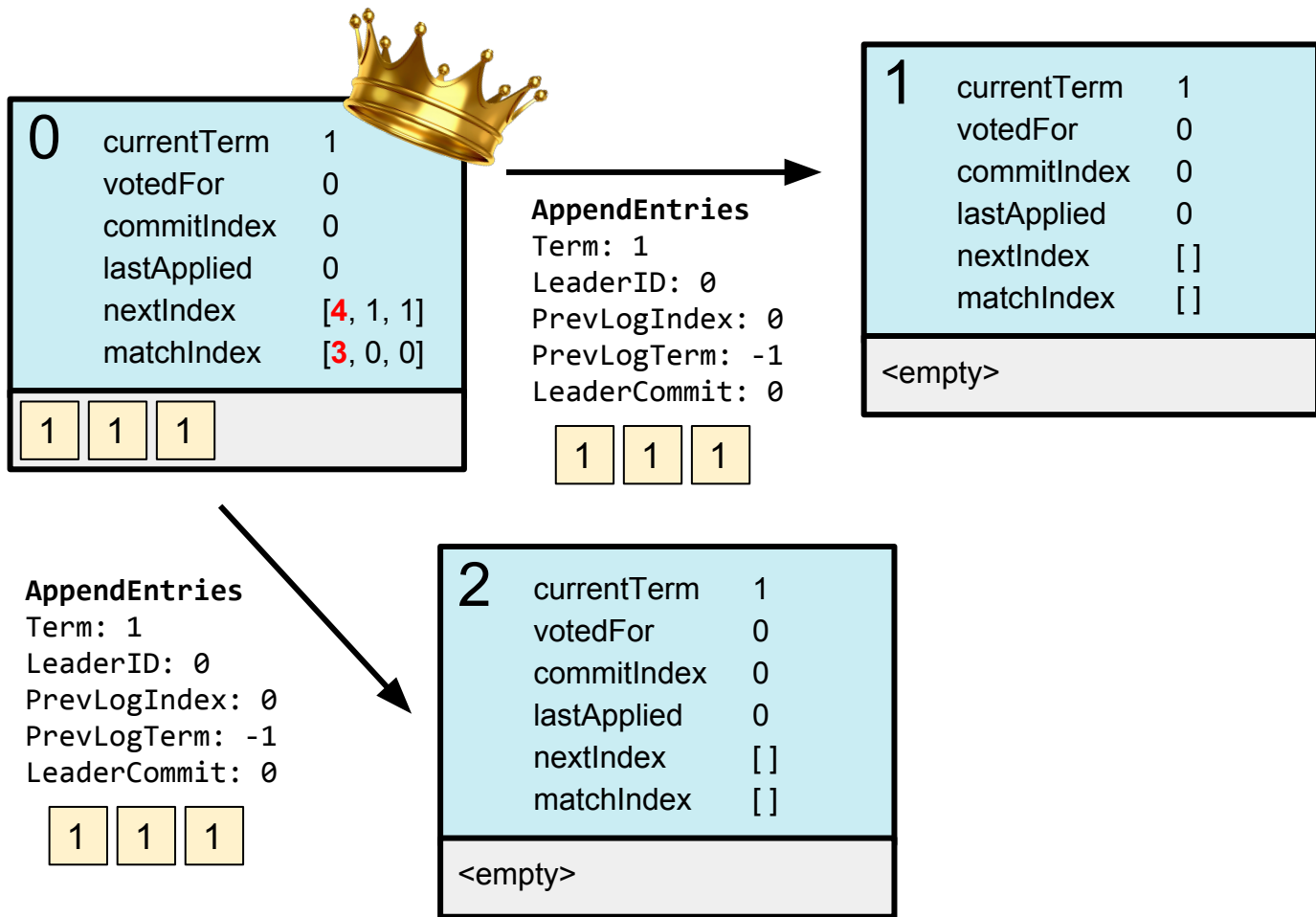
0	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[1, 1, 1]
	matchIndex	[0, 0, 0]
<div><div>1</div><div>1</div><div>1</div></div>		

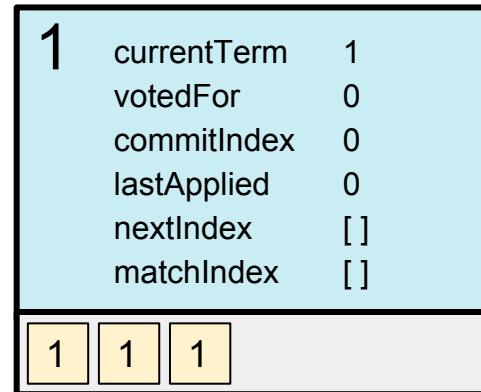
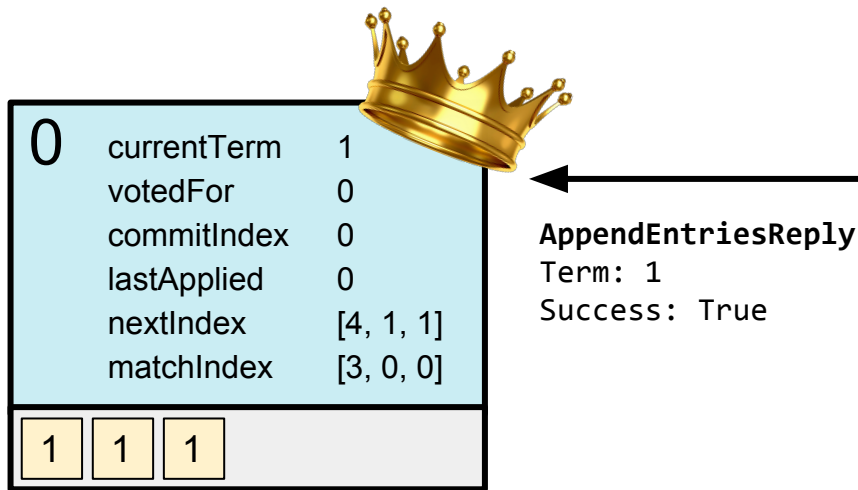
1	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		

Client

Request 1
Request 2
Request 3

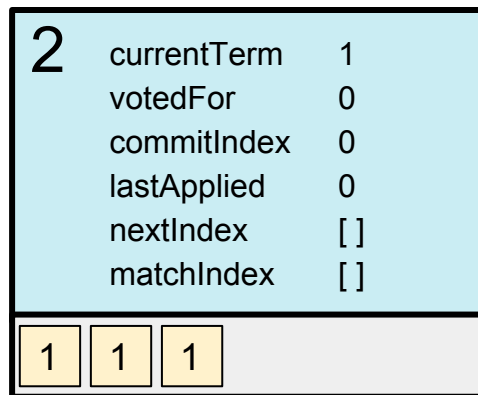
2	currentTerm	1
	votedFor	0
	commitIndex	0
	lastApplied	0
	nextIndex	[]
	matchIndex	[]
<empty>		






AppendEntriesReply
Term: 1
Success: True

An arrow points from this text to Node 0.

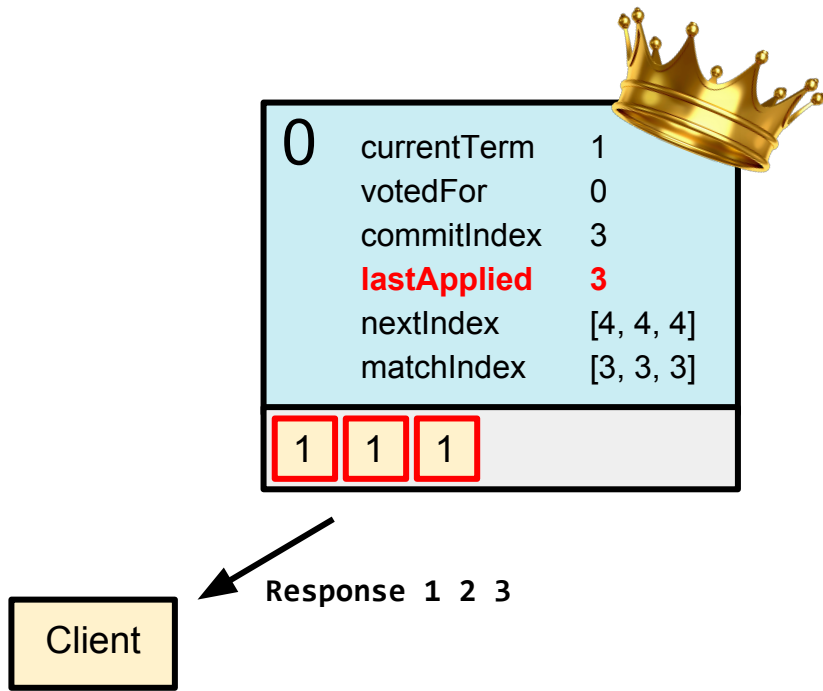




0	currentTerm	1			
	votedFor	0			
	commitIndex	3			
	lastApplied	0			
	nextIndex	[4, 4, 4]			
	matchIndex	[3, 3, 3]			
	<table><tr><td>1</td><td>1</td><td>1</td></tr></table>		1	1	1
1	1	1			

Entry 3 is now replicated on a majority, so we can commit it

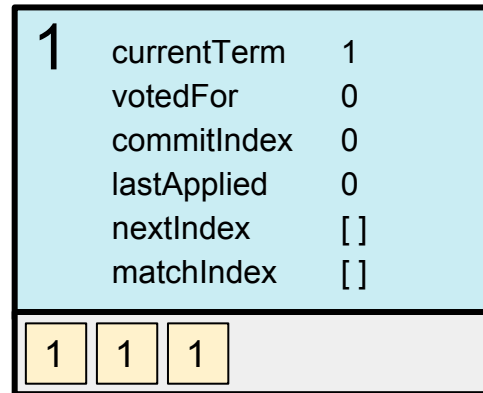
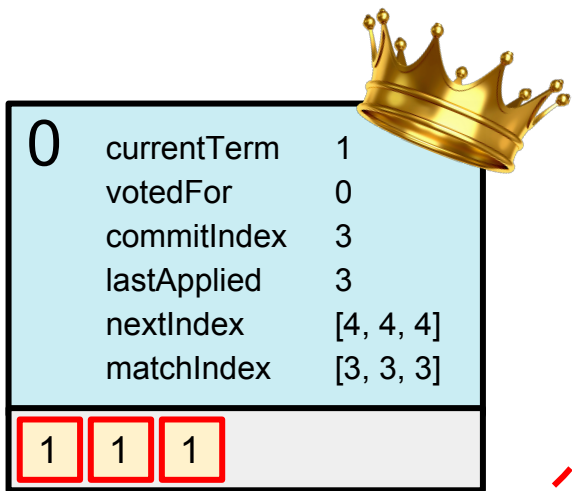
while `commitIndex > lastApplied`,
apply command to state machine



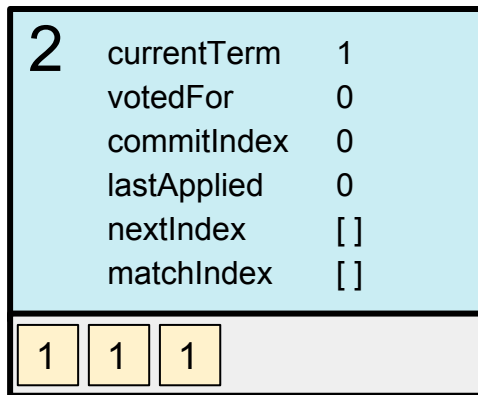
Once leader has applied an entry to state machine, it is safe to tell the client that the entry is committed

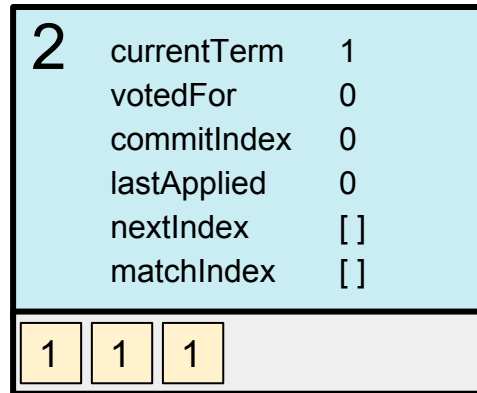
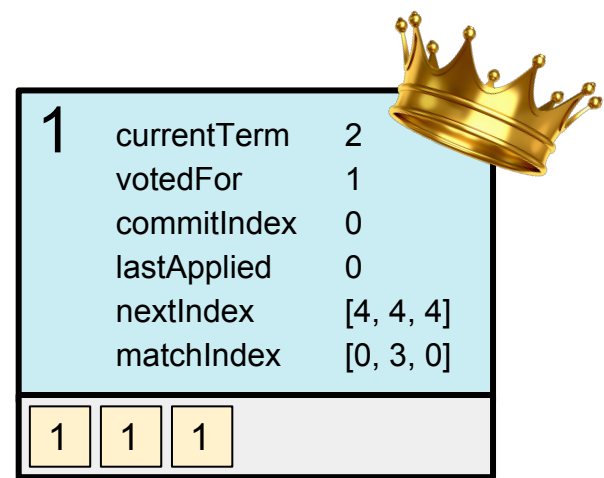
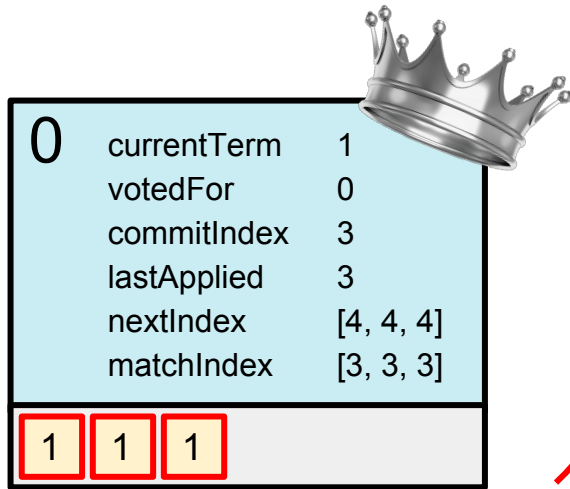
RAFT

View change



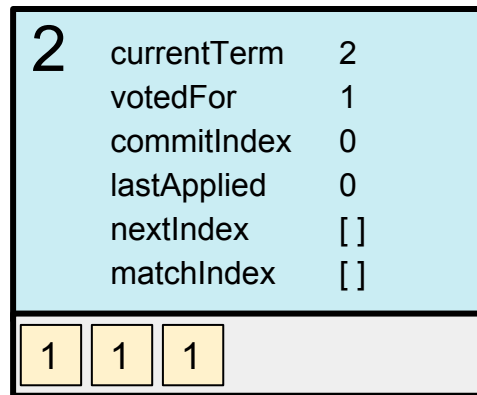
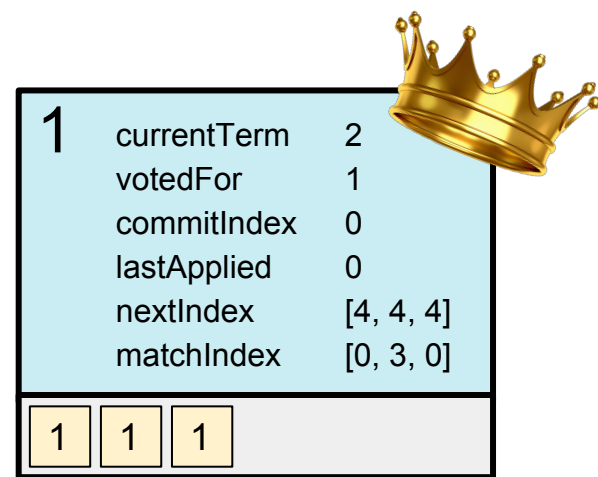
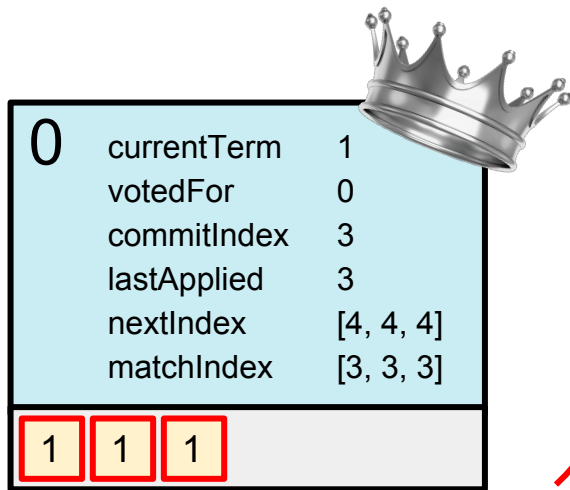
Timeout



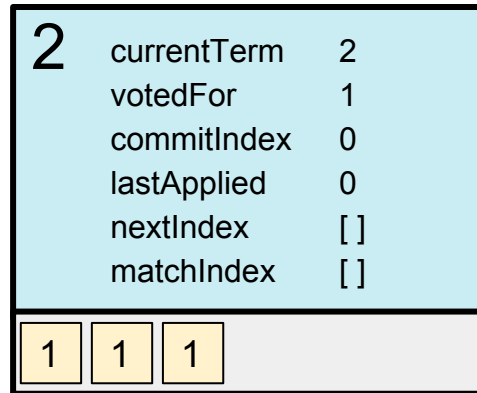
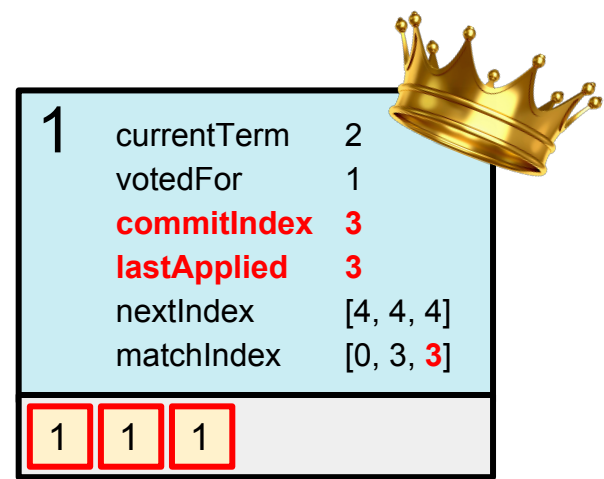
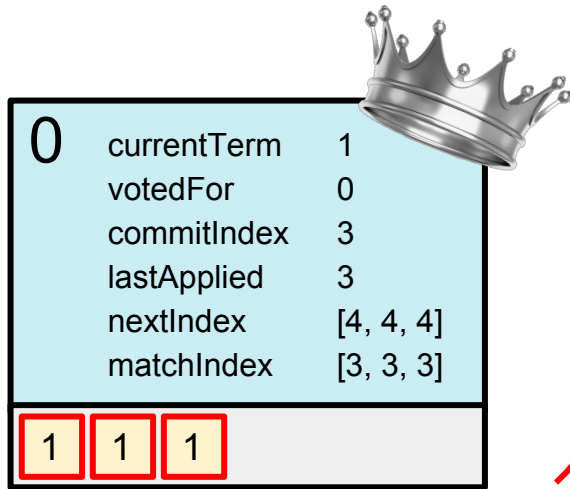


AppendEntries


Term: 2
LeaderID: 1
PrevLogIndex: 3
PrevLogTerm: 1
LeaderCommit: 0




AppendEntriesReply
Term: 2
Success: True



AppendEntries
Term: 2
LeaderID: 1
PrevLogIndex: 3
PrevLogTerm: 1
LeaderCommit: 3




0	currentTerm	1
	votedFor	0
	commitIndex	3
	lastApplied	3
	nextIndex	[4, 4, 4]
	matchIndex	[3, 3, 3]
<div><div>1</div><div>1</div><div>1</div></div>		



1	currentTerm	2
	votedFor	1
	commitIndex	3
	lastApplied	3
	nextIndex	[4, 4, 4]
	matchIndex	[0, 3, 3]
<div><div>1</div><div>1</div><div>1</div></div>		

2	currentTerm	2
	votedFor	1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
<div><div>1</div><div>1</div><div>1</div></div>		



0	currentTerm	1
	votedFor	0
	commitIndex	3
	lastApplied	3
	nextIndex	[4, 4, 4]
	matchIndex	[3, 3, 3]
	<div><div>1</div><div>1</div><div>1</div></div>	

1

currentTerm

2

votedFor

1

commitIndex

5

lastApplied

5

nextIndex

[4, 6, 6]

matchIndex

[0, 5, 5]

1

1

1

2

2

2	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]

1

1

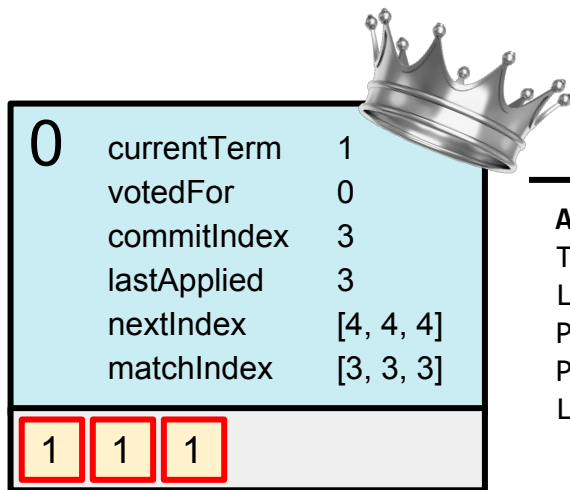
1

2

2

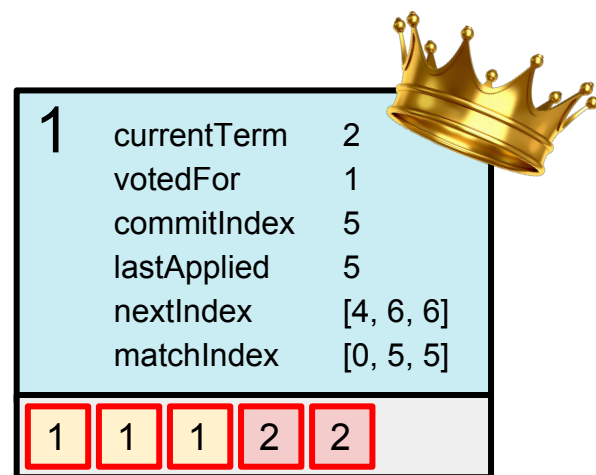
Committing entries
in the new term...

Let's fix the partition...

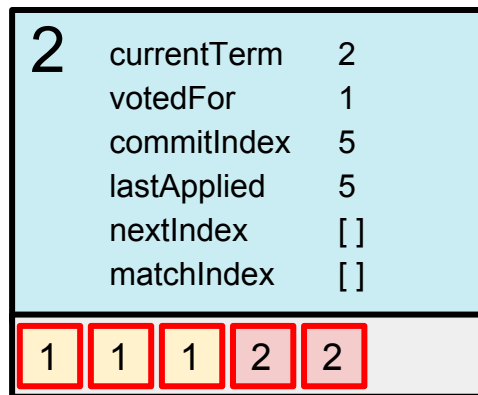



AppendEntries

Term: 1
LeaderID: 0
PrevLogIndex: 3
PrevLogTerm: 1
LeaderCommit: 3



AppendEntries
Term: 1
LeaderID: 0
PrevLogIndex: 3
PrevLogTerm: 1
LeaderCommit: 3






0	currentTerm	1
	votedFor	0
	commitIndex	3
	lastApplied	3
	nextIndex	[4, 4, 4]
	matchIndex	[3, 3, 3]
<div><div>1</div><div>1</div><div>1</div></div>		

AppendEntriesReply

Term: 2

Success: false



1	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[4, 6, 6]
	matchIndex	[0, 5, 5]
<div><div>1</div><div>1</div><div>1</div><div>2</div><div>2</div></div>		

AppendEntriesReply

Term: 2

Success: false

2	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
<div><div>1</div><div>1</div><div>1</div><div>2</div><div>2</div></div>		

Rejected request
because local term
is higher ($2 > 1$)

0	currentTerm	2
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]

1

1

1

1	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[4, 6, 6]
	matchIndex	[0, 5, 5]


1

1

1

2

2



Old leader is dethroned!

2	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]

1

1

1

2

2

0	currentTerm	2
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]

1

1

1



AppendEntries
 Term: 2
 LeaderID: 1
 PrevLogIndex: 3
 PrevLogTerm: 1
 LeaderCommit: 5

2

2

1	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[4, 6, 6]
	matchIndex	[0, 5, 5]

1

1

1

2

2



2	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]

1

1

1

2

2

0

currentTerm	2
votedFor	-1
commitIndex	5
lastApplied	5
nextIndex	[]
matchIndex	[]

1

1

1

2

2



AppendEntriesReply
Term: 2
Success: true

1

currentTerm	2
votedFor	1
commitIndex	5
lastApplied	5
nextIndex	[4, 6, 6]
matchIndex	[0, 5, 5]


1

1

1

2

2



2

currentTerm	2
votedFor	1
commitIndex	5
lastApplied	5
nextIndex	[]
matchIndex	[]

1

1

1

2

2

0	currentTerm	2
	votedFor	-1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> </div>	

1	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 5]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> </div>	



Everyone is on the same page again

2	currentTerm	2
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> </div>	

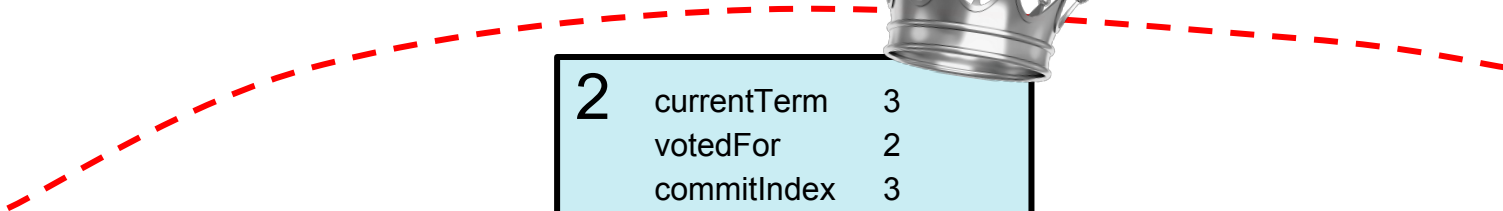
When log entries don't match...

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div><div>1</div><div>1</div><div>1</div><div>3</div><div>4</div></div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 0]
	<div><div>1</div><div>1</div><div>1</div><div>3</div><div>4</div></div>	



2	currentTerm	3
	votedFor	2
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
	<div><div>1</div><div>1</div><div>1</div><div>2</div><div>2</div><div>2</div></div>	



0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]

1

1

1

3

4

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 0]


1

1

1

3

4



prevLogIndex = 5
 S1 log[5] = 4
 S2 log[5] = 2

Mismatch!

2	currentTerm	3
	votedFor	2
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]

1


1

1


2

2

2



AppendEntries
 Term: 5
 LeaderID: 1
 PrevLogIndex: 5
 PrevLogTerm: 4
 LeaderCommit: 5



0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 0]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



2	currentTerm	5
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> <div>2</div> </div>	



AppendEntriesReply

Term: 5

Success: False

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]


1

1

1

3

4



1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 5]
	matchIndex	[5, 5, 0]

1

1

1

3

4

prevLogIndex = 4
 S1 log[4] = 3
 S2 log[4] = 2

Mismatch!

2	currentTerm	5
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]

1

1

1

2

2

2


AppendEntries

Term: 5
 LeaderID: 1
 PrevLogIndex: 4
 PrevLogTerm: 2
 LeaderCommit: 5

4

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div><div>1</div><div>1</div><div>1</div><div>3</div><div>4</div></div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 5]
	matchIndex	[5, 5, 0]
	<div><div>1</div><div>1</div><div>1</div><div>3</div><div>4</div></div>	



2	currentTerm	5
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
	<div><div>1</div><div>1</div><div>1</div><div>2</div><div>2</div><div>2</div></div>	

AppendEntriesReply

Term: 5

Success: False

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]


1

1

1

3

4



1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 4]
	matchIndex	[5, 5, 0]

1

1

1

3

4

prevLogIndex = 3
 S1 log[3] = 1
 S2 log[3] = 1

Match!

2	currentTerm	5
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]

1

1

1

2

2

2



AppendEntries
 Term: 5
 LeaderID: 1
 PrevLogIndex: 3
 PrevLogTerm: 1
 LeaderCommit: 5

3	4
---	---

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 4]
	matchIndex	[5, 5, 0]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



2	currentTerm	5
	votedFor	-1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> <div>2</div> </div>	



AppendEntriesReply
 Term: 5
 Success: True

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 5]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



Everyone is on the same page again

2	currentTerm	5
	votedFor	-1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

Optimization to reduce
number of messages?

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 0]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



2	currentTerm	3
	votedFor	2
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> <div>2</div> </div>	



AppendEntries

Term: 5
 LeaderID: 1
 PrevLogIndex: 5
 PrevLogTerm: 4
 LeaderCommit: 5

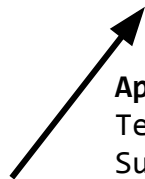


0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 0]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



2	currentTerm	5
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> <div>2</div> </div>	



AppendEntriesReply
 Term: 5
 Success: False
 RequestedIndex: 4

Specify index of first log entry in the same term

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 4]
	matchIndex	[5, 5, 0]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



2	currentTerm	5
	votedFor	-1
	commitIndex	3
	lastApplied	3
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> <div>2</div> </div>	



AppendEntries

Term: 5
 LeaderID: 1
 PrevLogIndex: 3
 PrevLogTerm: 1
 LeaderCommit: 5

3	4
---	---

0	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

1	currentTerm	5
	votedFor	1
	commitIndex	5
	lastApplied	5
	nextIndex	[6, 6, 6]
	matchIndex	[5, 5, 5]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	



2	currentTerm	5
	votedFor	-1
	commitIndex	5
	lastApplied	5
	nextIndex	[]
	matchIndex	[]
	<div> <div>1</div> <div>1</div> <div>1</div> <div>3</div> <div>4</div> </div>	

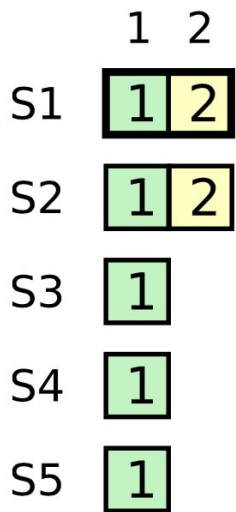
Decrement nextIndex
one term at a time

Conditions for committing an entry

1. The entry exists on a majority AND it is written in the current term
2. The entry precedes another entry that is committed

Caveat for committing old entries (Figure 8)

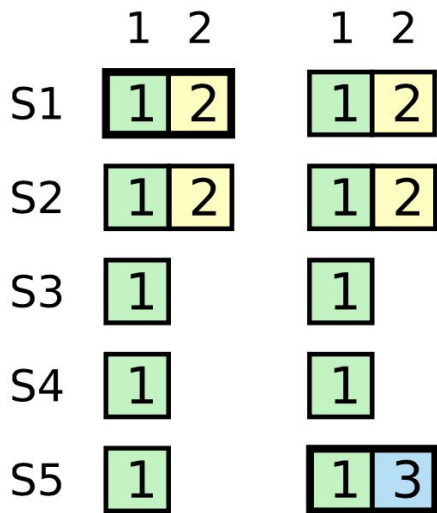
An old entry cannot be safely committed *even if* it exists on a majority



S1 is the leader

Caveat for committing old entries (Figure 8)

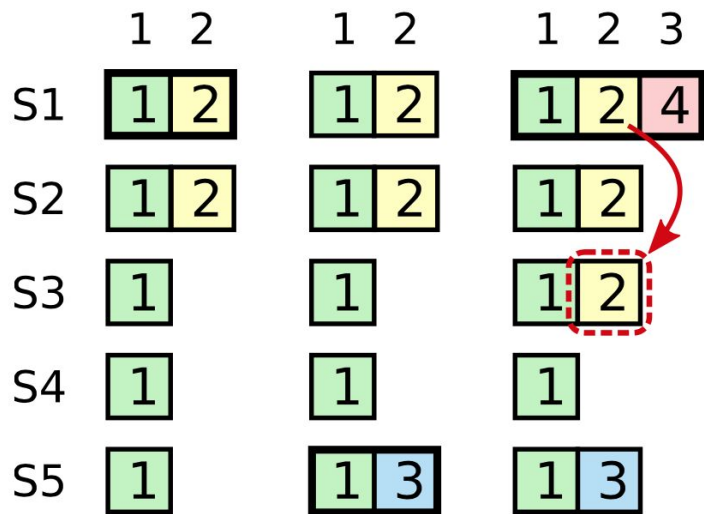
An old entry cannot be safely committed *even if* it exists on a majority



S1 crashes,
S5 becomes leader

Caveat for committing old entries (Figure 8)

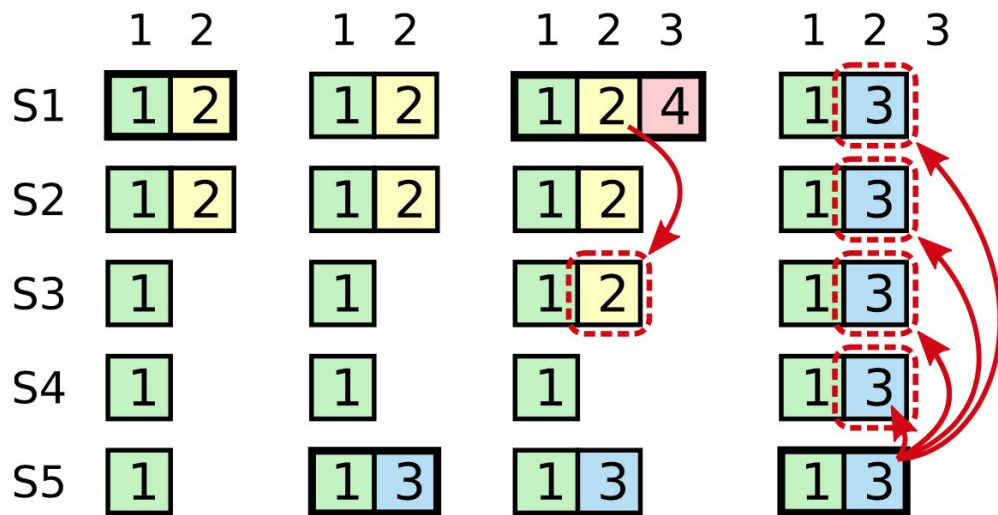
An old entry cannot be safely committed *even if* it exists on a majority



S5 crashes,
S1 becomes leader

Caveat for committing old entries (Figure 8)

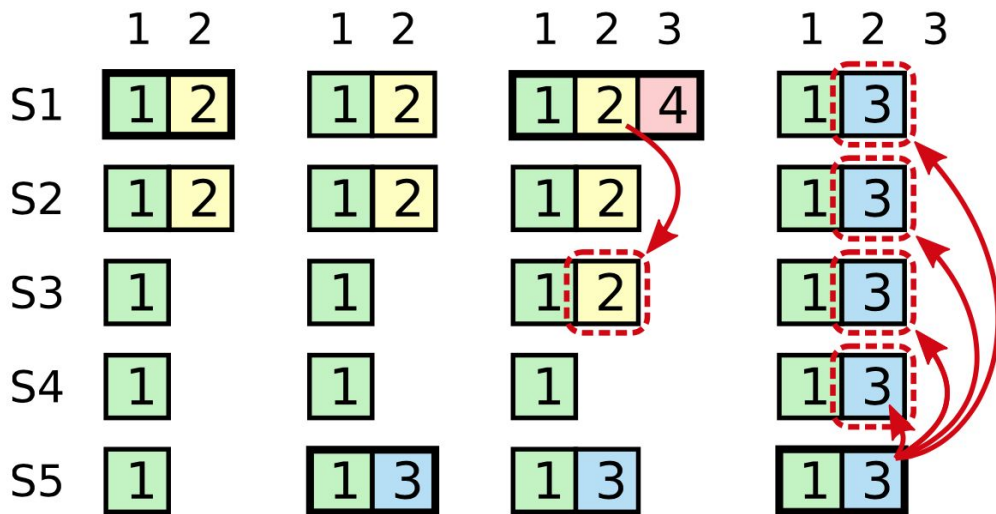
An old entry cannot be safely committed *even if* it exists on a majority



S1 crashes,
S5 becomes leader

Caveat for committing old entries (Figure 8)

An old entry cannot be safely committed *even if* it exists on a majority

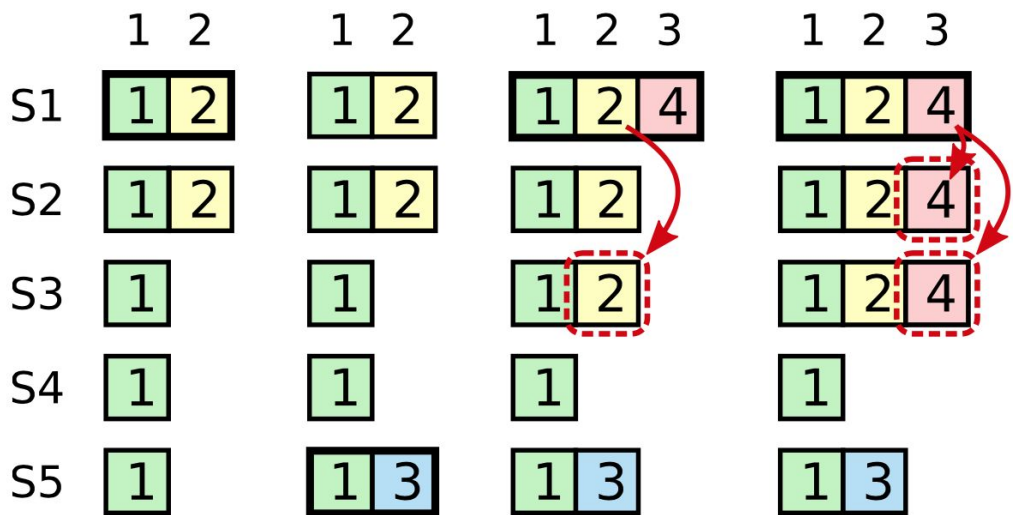


Entry 2 was overridden
even though it was
replicated on a majority!

Cannot commit entry 2

Caveat for committing old entries (Figure 8)

An old entry cannot be safely committed *even if* it exists on a majority



Entry 2 is committed once
entry 3 is committed

**Commit old entries
indirectly**


S1 commits entry 3

Exercise...

Q1: Is this a possible configuration?

	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1


Trace the steps...

	1
S0	1
S1	1
S2	1
S3	1
 S4	1




	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

Trace the steps...

	1	2
S0	1	1
S1	1	1
S2	1	1
S3	1	1
 S4	1	1

	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

Trace the steps...

	1	2			
S0	1	1			
S1	1	1			
S2	1	1			
S3	1	1			
 S4	1	1	1	1	1

	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

Trace the steps...



	1	2			
S0	1	1			
S1	1	1			
S2	1	1			
S3	1	1			
S4	1	1	1	1	1

	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1


Trace the steps...



	1	2			
S0	1	1	2		
S1	1	1	2		
S2	1	1	2		
S3	1	1			
S4	1	1	1	1	1


	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

Trace the steps...

	1	2			
S0	1	1	2		
S1	1	1	2		
 S2	1	1	2		
S3	1	1			
S4	1	1	1	1	1


	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

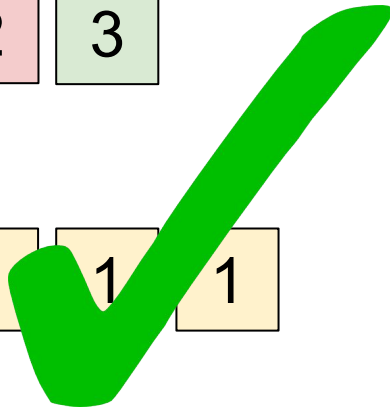
Trace the steps...

	1	2			
S0	1	1	2		
S1	1	1	2		
 S2	1	1	2		
S3	1	1			
S4	1	1	1	1	1

	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

Trace the steps...

	1	2			
S0	1	1	2	3	
S1	1	1	2	3	
 S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1



	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1			
S4	1	1	1	1	1

Q2: Is this a possible configuration?

	1	2	3	4	5
S0	1	1	2	3	
S1	1	1	2	3	
S2	1	1	2	3	
S3	1	1	4		
S4	1	1	1	1	1

NO!

S3 cannot become leader in term 4
(Who's gonna vote for him?)

Q3: Is this a possible configuration?

	1	2	3	4	5
S0	1	1	5	6	
S1	1	1	5	6	
S2	1	1	5	6	
S3	1	1	4		
S4	1	1	1	1	1

Yes

What happened to terms 2 and 3?

1. Split vote: no one became leader
2. Partitions: no one became leader
3. Simply no requests in these terms


Q4: Is this a possible configuration?

	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	

NO!

Let's try tracing the steps...

Q4: Is this a possible configuration?

	1	2	3	4
S0	1	1		
 S1	1	1	1	
S2	1	1		

	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	


Q4: Is this a possible configuration?

	1	2	3	4
S0	1	1		
S1	1	1	1	
S2	1	1		

	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	

No one becomes leader in term 2...

Q4: Is this a possible configuration?



	1	2	3	4
S0	1	1		
S1	1	1	1	
S2	1	1	3	



	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	

Q4: Is this a possible configuration?

	1	2	3	4
S0	1	1		
S1	1	1	1	
S2	1	1	3	

	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	

Q4: Is this a possible configuration?

	1	2	3	4
S0	1	1		
 S1	1	1	1	4
 S2	1	1	3	

	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	

S0 previously voted for S2 in term 3
S0 can only vote for S1 for term 4!

Q4: Is this a possible configuration?

	1	2	3	4
S0	1	1		
S1	1	1	1	3
S2	1	1	3	

The two entries in term 3 are in different positions

S1 and S2 could not have written these entries without being leaders

But they can't both be leaders in the same term!

Q5: Is entry 2 (term 2) guaranteed to be committed?

	1	2
S0	1	2
S1	1	2
S2	1	2
S3	1	
S4	1	

Yes!

Entry 2 is on a majority of nodes

No one else has a more *up-to-date* log

Q6: Is entry 3 (term 2) guaranteed to be committed?

	1	2	3
S0	1	1	2
S1	1	1	2
S2	1	1	2
S3	1	3	
S4	1		

NO!

S3 could become leader if S0 crashes

Entry 3 is an entry from an old term
(See Figure 8)

Q7: Is entry 3 (term 2) guaranteed to be committed?

	1	2	3	4
S0	1	1	2	4
S1	1	1	2	4
S2	1	1	2	
S3	1	3		
S4	1			

NO!

S3 could still become leader if S0 crashes
(votes from S2, S3 and S4)

Q8: Is entry 3 (term 2) guaranteed to be committed?

	1	2	3	4
S0	1	1	2	4
S1	1	1	2	4
S2	1	1	2	
S3	1	3		
S4	1	1	2	4

Yes!

Entry 4 is guaranteed to be committed
because no one else has a more
up-to-date log

All entries before entry 4 are safe