Princeton University COS 217: Introduction to Programming Systems The Shell Assignment: Development Stages

Stage 0: Preliminaries

Learn the overall structure of **ish** and the pertinent background information.

Study the assignment specification and the assignment supplement. Review the lecture slides and precept material from the first half of the course on testing, building, debugging, style, *and especially modularity*. Study the lecture slides and precept material from the second half of the course on exceptions and processes, process management, I/O management, signals, and alarms. Complete the pertinent required reading, especially Chapter 8 of *Computer Systems: A Programmer's Perspective* (Bryant & O'Hallaron).

Stage 1: Lexical Analysis

Compose a lexical analyzer module whose input is a sequence of characters from a **character array** and whose output is a **token array**.

Compose a top-level client named <code>ishlex.c</code>. Use <code>ishlex.c</code>, your lexical analyzer module, and any additional modules that you have composed to build a program named <code>ishlex.ishlex</code> must read a line from <code>stdin</code>, write the line to <code>stdout</code>, pass the line to your lexical analyzer module, accept the token array that your lexical analyzer module generates, write the tokens to <code>stdout</code>, and repeat until <code>EOF</code> (simulated by Ctrl-d).

Test your **ishlex** program (and thus your lexical analyzer module) thoroughly by comparing its behavior with that of the given **sampleishlex** program.

Stage 2: Syntactic Analysis (alias Parsing)

Compose a syntactic analyzer module whose input is a **token** array and whose output is a **command**.

Compose a top-level client named <code>ishsyn.c</code>. Use <code>ishsyn.c</code>, your lexical analyzer module, your syntactic analyzer module, and any additional modules that you have composed to build a program named <code>ishsyn</code> must read a line from <code>stdin</code>, write the line to <code>stdout</code>, pass the line to your lexical analyzer module, accept the token array that your lexical analyzer module generates, pass the token array to your syntactic analyzer module, accept the command that your syntactic analyzer module generates, write the command to <code>stdout</code>, and repeat until <code>EOF</code> (simulated by Ctrl-d).

Test your **ishsyn** program (and thus your syntactic analyzer module) thoroughly by comparing its behavior with that of the given **sampleishsyn** program.

Stage 3: External Commands

Compose a top-level client named <code>ish.c</code>. Use <code>ish.c</code>, your lexical analyzer module, your syntactic analyzer module, and any additional modules that you have composed to build a program named <code>ish</code>. Your <code>ish</code> should execute simple external commands. That is, your <code>ish</code> should assume that neither <code>stdin</code> nor <code>stdout</code> is redirected. Use the <code>fork()</code>, <code>execvp()</code>, and <code>wait()</code> system-level functions.

Your **ish** must read a line from **stdin**, write the line to **stdout**, pass the line to your lexical analyzer module, accept the token array that your lexical analyzer module generates, pass the token array to your syntactic analyzer module, accept the command that your syntactic analyzer module generates, execute the command, and repeat until **EOF** (simulated by Ctrl-d).

Test your **ish** program thoroughly by comparing its behavior when executing executable binary commands with that of the given **sampleish** program.

Stage 4: Shell Built-In Commands

Enhance your **ish** program so it can execute the shell built-in commands **exit**, **cd**, **setenv**, **unsetenv**.

Test your **ish** program thoroughly by comparing its behavior when handling shell built-in commands with that of the given **sampleish** program. Specifically, test the program's handling of the **cd** shell built-in command by executing it and the **pwd** and **ls** external commands. Test the program's handling of the **setenv** and **unsetenv** shell built-in commands by executing them and the **printenv** external command. Test the program's handling of the **exit** shell built-in command by executing it.

Stage 5: I/O Redirection

Enhance your **ish** program so it can execute external commands that redirect **stdin** and/or **stdout**. Use the **creat()**, **open()**, **close()**, and **dup()** or **dup2()** system-level functions.

Test your **ish** program thoroughly by comparing its behavior when handling executing commands that contain redirection with that of the given **sampleish** program.

Stage 6: Signal Handling

The "extra challenge" part.

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