COS 226 Algorithms and Data Structures Fall 2011

Midterm Solutions

1. **Union find.**

   (a) *Impossible:* has a cycle `0-1`, `1-2`, `2-3`, and `3-0` in the parent-link representation.

   (b) *Impossible:* the nodes `1`, `2`, `3`, `4`, and `5` must link to `0` when `0` is a root; hence, `0` would not link to `9` because `0` is the root of the larger tree.

   (c) *Impossible:* tree rooted at `0` has height $9 > \lg 10$.

   (d) *Possible:* `8-5`, `6-1`, `7-1`, `5-1`, `9-2`, `3-0`, `4-0`, `2-0`, `1-0`.

   (e) *Impossible:* tree rooted at `0` has height $4 > \lg 10$.

   (f) *Impossible:* tree rooted at `0` has height $3 > \lg 7$.

2. **Analysis of algorithms.**

   $T(N) = \frac{1}{100{,}000} N^{5/3}$.

   When N increases by a factor of 8, the running time increases by a factor of 32. Thus, $T(N) = aN^b$, where $b = \log_8 32 = \lg 32 / \lg 8 = 5/3$. Since $T(1000) = 1.00$, we have $1.00 = a \times 1000^{5/3}$, which implies $a = \frac{1}{100000}$.

3. **Data structures.**

   (a) $40 + 48N$ bytes.

   - A `Node` uses 48 bytes of memory (16 bytes object overhead + 8 bytes inner class overhead + 8 bytes for `Item` reference 16 bytes for two `Node` references).
   - A `LinkedList` with N items uses 40 bytes (16 bytes object overhead + 16 bytes for two `Node` references + 4 bytes for an integer + 4 bytes of padding) plus the memory for the N nodes.

   (b)

`addFirst(item)`	*prepend the item to the beginning of the list*	1
`get(i)`	*return the item at position i in the list*	N
`set(i, item)`	*replace position i in the list with the item*	N
`removeLast()`	*delete and return the item at the end of the list*	1
`contains(item)`	*is the item in the list?*	N

4. **8 sorting and shuffling algorithms.**

   0 5 6 9 4 3 8 2 7 1

5. **Binary heaps.**

(a)

0	1	2	3	4	5	6	7	8	9	10	11	12
-	Y	X	H	G	T	C	A	F	B	Q	R	-

(b)

0	1	2	3	4	5	6	7	8	9	10	11	12
-	Y	X	*P	G	T	*H	A	F	B	Q	R	*C

(c) `H I J K L M N`
Key is $\leq$ `N` because it is a child of `N` in original heap and $\geq$ `H` because it is a parent of `H` in final heap.

6. **Red-black BSTs.**

(a) `T U V`
Key is $<$ `W` because it is in left subtree of `W` and $>$ `S` because it is in right subtree of `S`.

(b)

B link between `W` and `S`

A link between `?` and `W`

A link between `S` and `Y`

B link between `Q` and `S`

A. red

B. black

C. either red or black

(c)

	H	D	B	J
`rotateLeft()`	1	0	1	2
`rotateRight()`	0	0	0	3
`flipColors()`	0	0	0	3

7. **Comparing two arrays of points.**

(a) *Sort* the two arrays `a[]` and `b[]`, using the point's natural order (say, compare by y-coordinate, breaking ties by x-coordinate). Scan through the two sorted arrays and check that `a[i]` equals `b[i]` for each index `i` (using the point's natural order). We can achieve the performance requirements by using heapsort to sort.

(b) For each point in `a[]`, add `a[i]` to a *set*. For each point in `b[]` check that `b[i]` is in the set. We can achieve the performance requirements by using a hash table (either linear probing or separate chaining) to implement the set data type and by making the uniform hashing assumption.

8. **Stabbing count queries.**

   The key observation is that the number of intervals containing `x` is equal to the number of intervals with a left endpoint less than `x` (number of intervals that start before `x`) minus the number of intervals with a right endpoint less than `x` (number of intervals that end before `x`). To keep track of these quantities, we build two BSTs, one containing the left endpoints as keys and one containing the right endpoints as keys. Recall that the `rank()` methods returns the the number of keys in a BST less than a given quantity. We can achieve the performance requirements by using a red-black BST for the BST.

   For reference, here is a complete Java implementation:

```
public class IntervalStab {
    private RedBlackSET<Double> left, right;

    public IntervalStab() {
        left  = new RedBlackSET<Double>();
        right = new RedBlackSET<Double>();
    }
    public void insert(double xmin, double xmax) {
        left.add(xmin);
        right.add(xmax);
    }
    public int count(double x) {
        return left.rank(x) - right.rank(x);
    }
}
```