

<code>txn_begin handler-addr</code>	<code>txn_begin handler-addr</code>
	<code>if (!canHardwareRead(&amp;X))</code>
	<code>txn_abort;</code>
<code>tmp = X;</code>	<code>tmp = X;</code>
	<code>if (!canHardwareWrite(&amp;Y))</code>
	<code>txn_abort;</code>
<code>Y = tmp + 5;</code>	<code>Y = tmp + 5;</code>
<code>txn_end</code>	<code>txn_end</code>