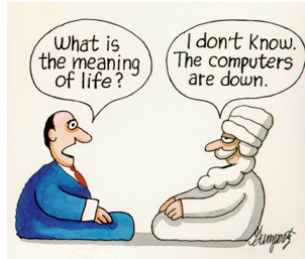


# Universality and Computability



- Q. What is a general-purpose computer?
- Q. Are there limits on the power of digital computers?
- Q. Are there limits on the power of machines we can build?

Pioneering work in the 1930s.

- Princeton == center of universe.
- Automata, languages, computability, universality, complexity, logic.



David Hilbert



Kurt Gödel



Alan Turing



Alonzo Church



John von Neumann

## 7.4 Turing Machines



Alan Turing (1912-1954)

### Turing Machine

**Desiderata.** Simple model of computation that is "as powerful" as conventional computers.

**Intuition.** Simulate how humans calculate.

**Ex.** Addition.

			1	2	3	4	5	6	
		+	3	1	4	1	5	9	

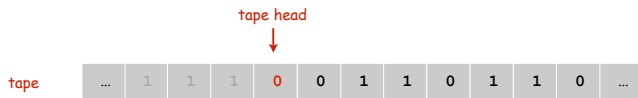
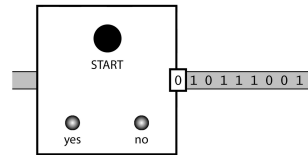
Last lecture: DFA

Tape.

- Stores input.
- One arbitrarily long strip, divided into cells.
- Finite alphabet of symbols.

Tape head.

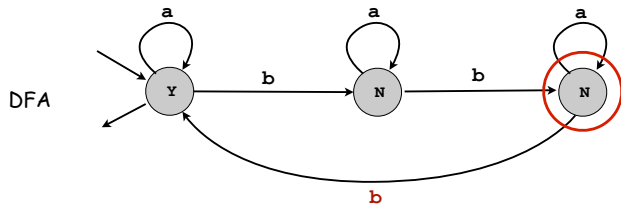
- Points to one cell of tape.
- Reads a symbol from active cell.
- Moves right one cell at a time.



Last lecture: Deterministic Finite State Automaton (DFA)

Simple machine with N states.

- Begin in start state.
- Read first input symbol.
- Move to new state, depending on current state and input symbol.
- Repeat until last input symbol read.
- Accept input string if last state is labeled Y.



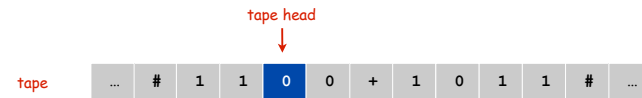
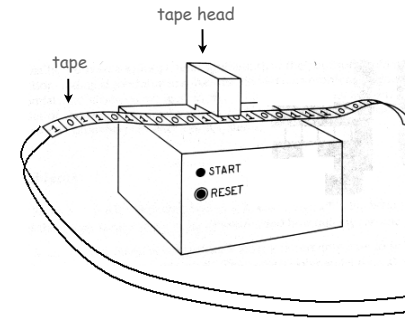
This lecture: Turing machine

Tape.

- Stores input, **output, and intermediate results.**
- One arbitrarily long strip, divided into cells.
- Finite alphabet of symbols.

Tape head.

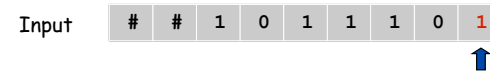
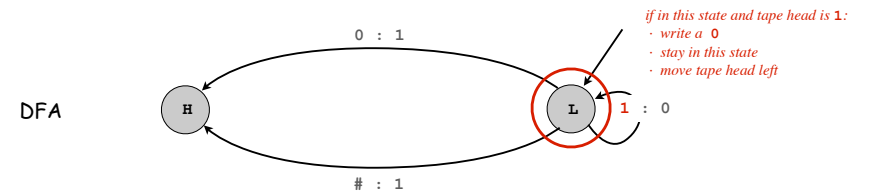
- Points to one cell of tape.
- Reads a symbol from active cell.
- **Writes a symbol to active cell.**
- Moves **left or right** one cell at a time.



This lecture: Turing Machine

Simple machine with N states.

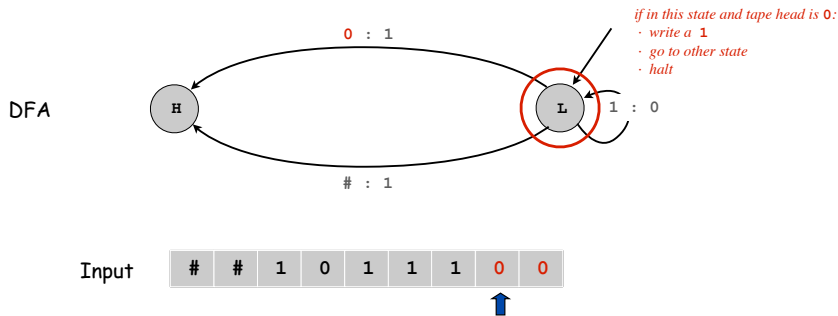
- Begin in start state.
- Read first input symbol.
- Move to new state **and write new symbol on tape**, depending on current state and input symbol.
- **Move tape head left if state is labeled L, right if state is labeled R.**
- **Repeat until entering a state labelled H.**
- Accept input string state is labeled Y, reject if N



## TM Example

Simple machine with N states.

- Begin in start state.
- Read first input symbol.
- Move to new state and write new symbol on tape, depending on current state and input symbol.
- Move tape head left if state is labeled L, right if state is labeled R.
- Repeat until entering a state labeled H.
- Accept input string state is labeled Y, reject if N

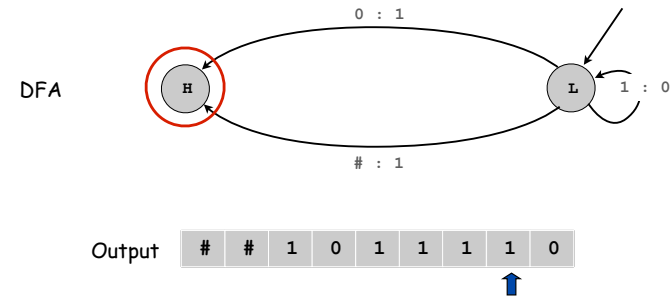


9

## TM Example

Simple machine with N states.

- Begin in start state.
- Read first input symbol.
- Move to new state and write new symbol on tape, depending on current state and input symbol.
- Move tape head left if state is labeled L, right if state is labeled R.
- Repeat until entering a state labeled H.
- Accept input string state is labeled Y, reject if N

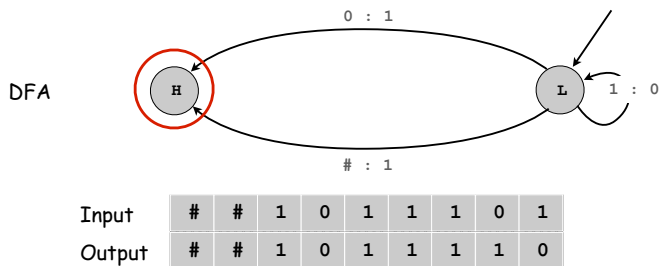


10

## TM Example

Simple machine with N states.

- Begin in start state.
- Read first input symbol.
- Move to new state and write new symbol on tape, depending on current state and input symbol.
- Move tape head left if state is labeled L, right if state is labeled R.
- Repeat until entering a state labeled H.
- Accept input string state is labeled Y, reject if N



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## Turing Machine: Initialization and Termination

**Initialization.** Set input on some portion of tape; set tape head.



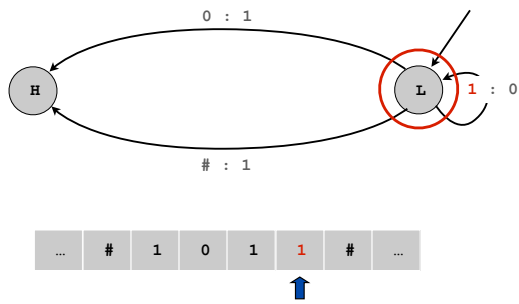
**Termination.** Stop if enter yes, no, or halt state.

Note: infinite loop possible

**Output.** Contents of tape.

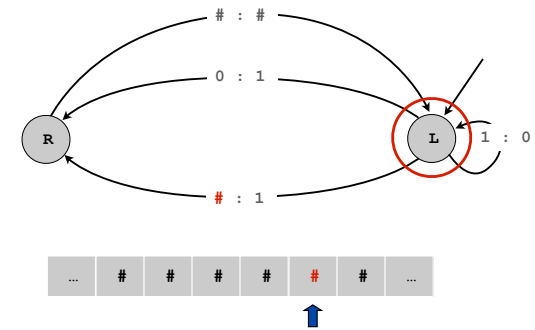
12

TM Example 1: Binary Increment



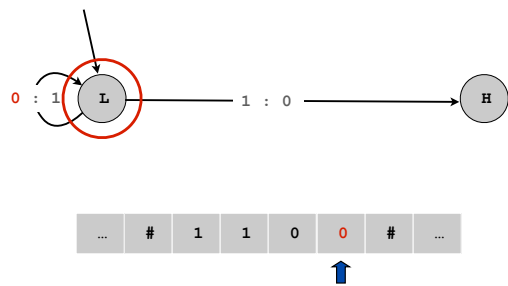
13

TM Example 2: Binary Counter



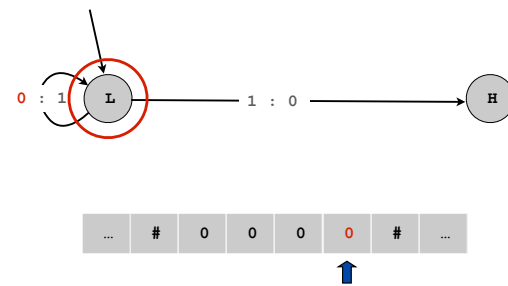
14

TM Example 3: Binary Decrement



15

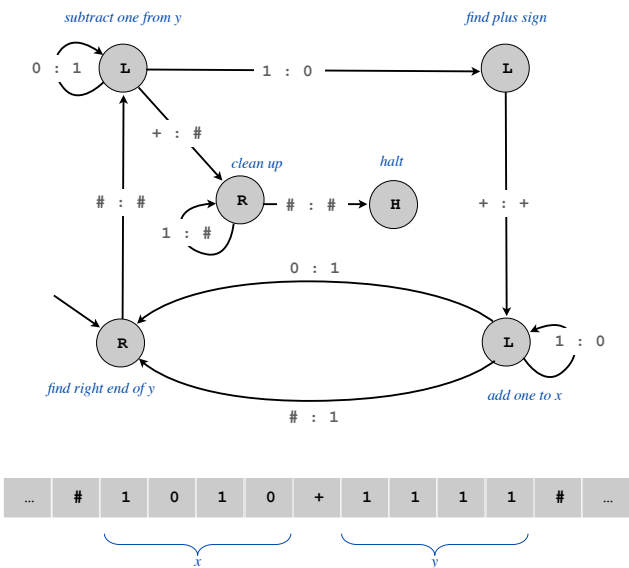
TM Example 3: Binary Decrement



16

Q. What happens if we try to decrement 0?

## TM Example 4: Binary Adder



Ex. Use simulator to understand how this TM works.

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## Universal Machines and Technologies



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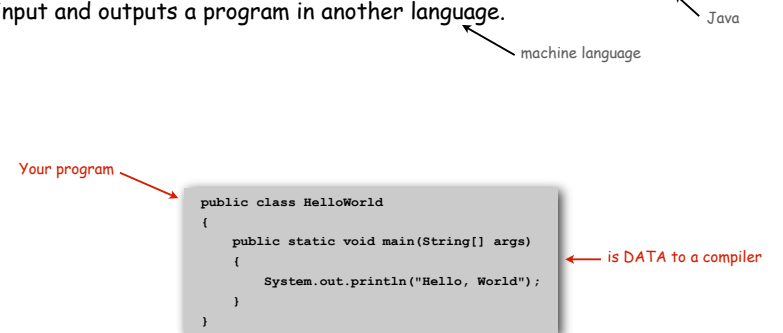
## 7.5 Universality

### Program and Data

**Data.** Sequence of symbols (interpreted one way).

**Program.** Sequence of symbols (interpreted another way).

Ex 1. A **compiler** is a program that takes a program in one language as input and outputs a program in another language.



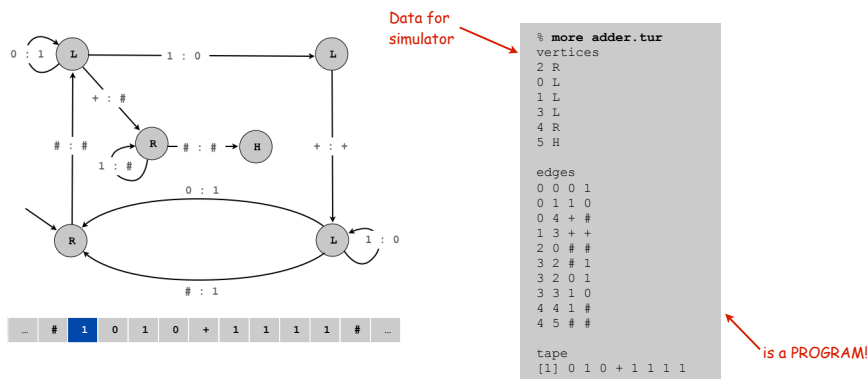
20

## Program and Data

**Data.** Sequence of symbols (interpreted one way).

**Program.** Sequence of symbols (interpreted another way).

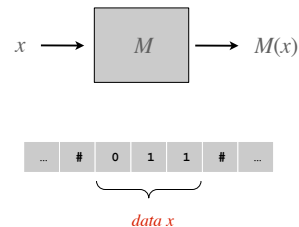
**Ex 2.** A **simulator** is a program that takes a program for one machine as input and simulates the operation of that program.



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## Universal Turing Machine

**Turing machine  $M$ .** Given input tape  $x$ , Turing machine  $M$  outputs  $M(x)$ .



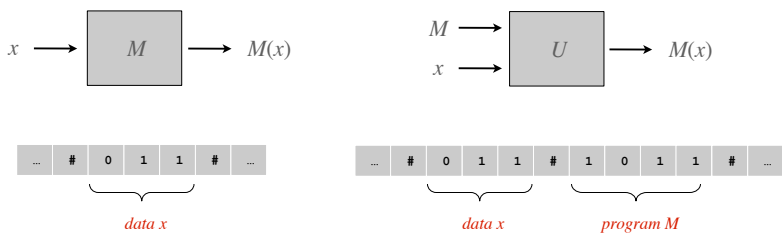
**TM intuition.** Software program that solves **one** particular problem.

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## Universal Turing Machine

**Turing machine  $M$ .** Given input tape  $x$ , Turing machine  $M$  outputs  $M(x)$ .

**Universal Turing machine  $U$ .** Given input tape with  $x$  and  $M$ , universal Turing machine  $U$  outputs  $M(x)$ .



**TM intuition.** Software program that solves **one** particular problem.

**UTM intuition.** Hardware platform that can implement **any** algorithm.

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## Universal Turing Machine

**Consequences.** Your laptop (a UTM) can do **any** computational task.

- Java programming.
- Pictures, music, movies, games.
- Email, browsing, downloading files, telephony.
- Word-processing, finance, scientific computing.
- ...

even tasks not yet contemplated when laptop was purchased



Wenger Giant Swiss Army Knife

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## Universal Turing Machine

**Consequences.** Your laptop (a UTM) can do **any** computational task.

- Java programming.
- Pictures, music, movies, games.
- Email, browsing, downloading files, telephony.
- Word-processing, finance, scientific computing.
- ...

↖  
even tasks not yet contemplated  
when laptop was purchased



“Again, it [the Analytical Engine] might act upon other things besides numbers... the engine might compose elaborate and scientific pieces of music of any degree of complexity or extent.” — Ada Lovelace

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## Church-Turing Thesis

**Church Turing thesis (1936).** Turing machines can do anything that can be described by any physically harnessable process of this universe.

**Remark.** "Thesis" and not a mathematical theorem because it's a statement about the physical world and not subject to proof.

↖  
but can be falsified

Use **simulation** to prove models equivalent.

- TOY simulator in Java
- Java compiler in TOY.

**Implications.**

- No need to seek more powerful machines or languages.
- Enables rigorous study of computation (in this universe).

**Bottom line.** Turing machine is a **simple** and **universal** model of computation.

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## Church-Turing Thesis: Evidence

**Evidence.**

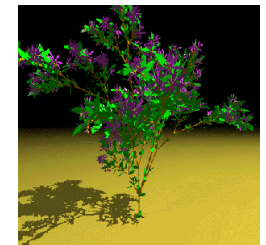
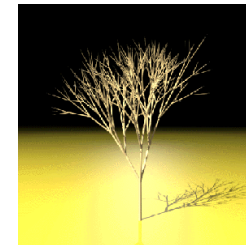
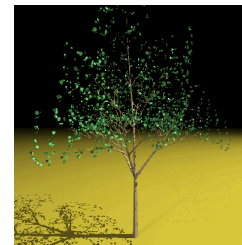
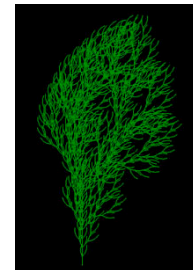
- 7 decades without a counterexample.
- Many, many models of computation that turned out to be equivalent.

↘  
"universal"

model of computation	description
enhanced Turing machines	multiple heads, multiple tapes, 2D tape, nondeterminism
untyped lambda calculus	method to define and manipulate functions
recursive functions	functions dealing with computation on integers
unrestricted grammars	iterative string replacement rules used by linguists
extended L-systems	parallel string replacement rules that model plant growth
programming languages	Java, C, C++, Perl, Python, PHP, Lisp, PostScript, Excel
random access machines	registers plus main memory, e.g., TOY, Pentium
cellular automata	cells which change state based on local interactions
quantum computer	compute using superposition of quantum states
DNA computer	compute using biological operations on DNA

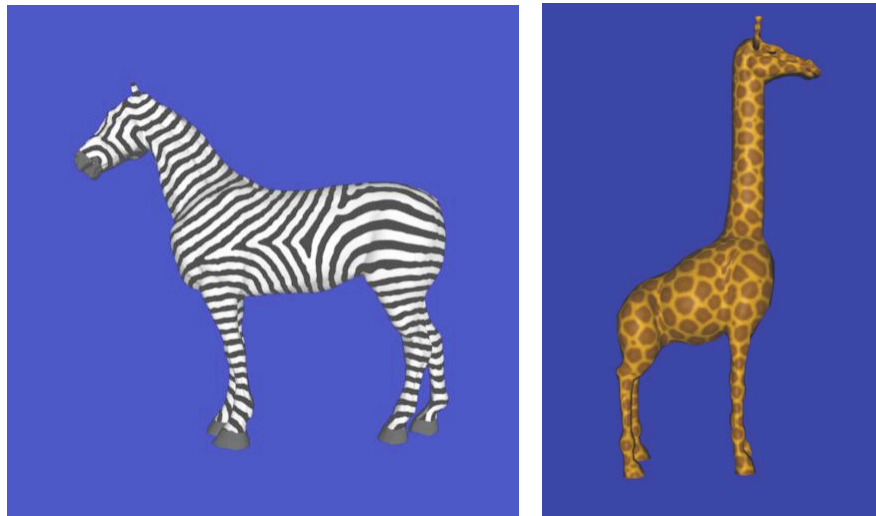
27

## Lindenmayer Systems: Synthetic Plants



<http://astronomy.swin.edu.au/~pbourke/modelling/plants>

28



Reference: Generating textures on arbitrary surfaces using reaction-diffusion by Greg Turk, SIGGRAPH, 1991.

History: The chemical basis of morphogenesis by Alan Turing, 1952.

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## 7.6 Computability

### A Puzzle: Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
- Each card has a top string and bottom string.

Example 1:

BAB	A	AB	BA	N = 4
A	ABA	B	B	
0	1	2	3	

Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

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### A Puzzle: Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
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Example 1:

BAB	A	AB	BA	N = 4
A	ABA	B	B	
0	1	2	3	

Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

Solution 1.

Yes.

A	BA	BAB	AB	A
ABA	B	A	B	ABA
1	3	0	2	1

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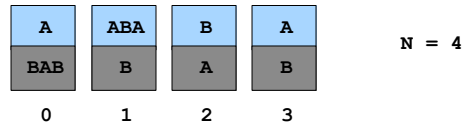


### A Puzzle: Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
- Each card has a top string and bottom string.

Example 2:



Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

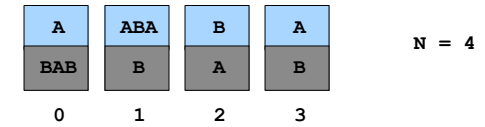
33

### A Puzzle: Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
- Each card has a top string and bottom string.

Example 2:



Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

Solution 2.

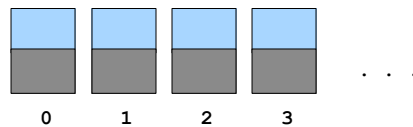
- ✍ No. First card in solution must contain same letter in leftmost position.

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### A Puzzle: Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
- Each card has a top string and bottom string.



Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

Challenge:

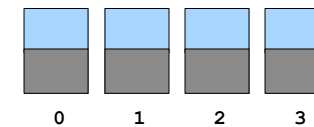
- Write a program to take cards as input and solve the puzzle.

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### A Puzzle: Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
- Each card has a top string and bottom string.



Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

Challenge:

- Write a program to take cards as input and solve the puzzle.

Surprising fact:

- It is NOT POSSIBLE to write such a program!

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## Halting Problem

**Halting problem.** Write a Java function that reads in a Java function  $f$  and its input  $x$ , and decides whether  $f(x)$  results in an infinite loop.

Easy for some functions, not so easy for others.

Ex. Does  $f(x)$  terminate?

```

public void f(int x)
{
    while (x != 1)
    {
        if (x % 2 == 0) x = x / 2;
        else(x % 2 == 0) x = 3*x + 1;
    }
}

```

relates to famous open math conjecture

```

f(6):      6 3 10 5 16 8 4 2 1
f(27):     27 82 41 124 62 31 94 47 142 71 214 107 322 ... 4 2 1
f(-17):    -17 -50 -25 -74 -37 -110 -55 -164 -82 -41 -122 ... -17 ...

```

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## Undecidable Problem

A yes-no problem is **undecidable** if no Turing machine exists to solve it.

and (by universality) no Java program either

**Theorem.** [Turing 1937] The halting problem is undecidable.

**Proof intuition:** lying paradox.

- Divide all statements into two categories: truths and lies.
- How do we classify the statement: "I am lying".

**Key element of lying paradox and halting proof:** self-reference.

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## Halting Problem Proof

Assume the existence of  $halt(f, x)$ :

- Input: a function  $f$  and its input  $x$ .
- Output: **true** if  $f(x)$  halts, and **false** otherwise.

**Note.**  $halt(f, x)$  does not go into infinite loop.

We prove by contradiction that  $halt(f, x)$  does not exist.

- Reductio ad absurdum : if any logical argument based on an assumption leads to an absurd statement, then assumption is false.

encode f and x as strings

```

public boolean halt(String f, String x) {
    if (something terribly clever) return true;
    else return false;
}

```

hypothetical halting function

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## Halting Problem Proof

Assume the existence of  $halt(f, x)$ :

- Input: a function  $f$  and its input  $x$ .
- Output: **true** if  $f(x)$  halts, and **false** otherwise.

Construct function  $strange(f)$  as follows:

- If  $halt(f, f)$  returns **true**, then  $strange(f)$  goes into an infinite loop.
- If  $halt(f, f)$  returns **false**, then  $strange(f)$  halts.

f is a string so legal (if perverse) to use for second input

```

public void strange(String f)
{
    if (halt(f, f))
    {
        // an infinite loop
        while (true) { }
    }
}

```

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## Halting Problem Proof

Assume the existence of `halt(f, x)`:

- Input: a function `f` and its input `x`.
- Output: `true` if `f(x)` halts, and `false` otherwise.

Construct function `strange(f)` as follows:

- If `halt(f, f)` returns `true`, then `strange(f)` goes into an infinite loop.
- If `halt(f, f)` returns `false`, then `strange(f)` halts.

In other words:

- If `f(f)` halts, then `strange(f)` goes into an infinite loop.
- If `f(f)` does not halt, then `strange(f)` halts.

Assume the existence of `halt(f, x)`:

- Input: a function `f` and its input `x`.
- Output: `true` if `f(x)` halts, and `false` otherwise.

Construct function `strange(f)` as follows:

- If `halt(f, f)` returns `true`, then `strange(f)` goes into an infinite loop.
- If `halt(f, f)` returns `false`, then `strange(f)` halts.

In other words:

- If `f(f)` halts, then `strange(f)` goes into an infinite loop.
- If `f(f)` does not halt, then `strange(f)` halts.

Call `strange()` with ITSELF as input.

- If `strange(strange)` halts then `strange(strange)` does not halt.
- If `strange(strange)` does not halt then `strange(strange)` halts.

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## Halting Problem Proof

Assume the existence of `halt(f, x)`:

- Input: a function `f` and its input `x`.
- Output: `true` if `f(x)` halts, and `false` otherwise.

Construct function `strange(f)` as follows:

- If `halt(f, f)` returns `true`, then `strange(f)` goes into an infinite loop.
- If `halt(f, f)` returns `false`, then `strange(f)` halts.

In other words:

- If `f(f)` halts, then `strange(f)` goes into an infinite loop.
- If `f(f)` does not halt, then `strange(f)` halts.

Call `strange()` with ITSELF as input.

- If `strange(strange)` halts then `strange(strange)` does not halt.
- If `strange(strange)` does not halt then `strange(strange)` halts.

Either way, a **contradiction**. Hence `halt(f, x)` cannot exist.



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## Consequences

Q. Why is debugging hard?

A. All problems below are undecidable.

**Halting problem.** Give a function `f`, does it halt on a given input `x`?

**Totality problem.** Give a function `f`, does it halt on every input `x`?

**No-input halting problem.** Give a function `f` with no input, does it halt?

**Program equivalence.** Do two functions `f` and `g` always return same value?

**Uninitialized variables.** Is the variable `x` initialized before it's used?

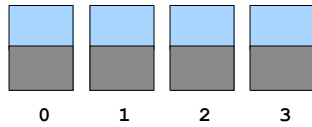
**Dead-code elimination.** Does this statement ever get executed?

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## Post's Correspondence Problem

Given a set of cards:

- N card types (can use as many copies of each type as needed).
- Each card has a top string and bottom string.



Puzzle:

- Is it possible to arrange cards so that top and bottom strings match?

Challenge:

- Write a program to take cards as input and solve the puzzle.

is UNDECIDABLE

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## More Undecidable Problems

Hilbert's 10<sup>th</sup> problem.



*Devise a process according to which it can be determined by a finite number of operations whether a given multivariate polynomial has an integral root. — David Hilbert*

- $f(x, y, z) = 6x^3y z^2 + 3xy^2 - x^3 - 10$ .      yes :  $f(5, 3, 0) = 0$ .
- $f(x, y) = x^2 + y^2 - 3$ .      no.

Definite integration.

Given a rational function  $f(x)$  composed of polynomial and trig functions.

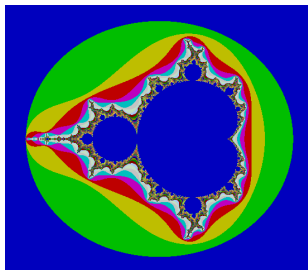
Does  $\int_{-\infty}^{+\infty} f(x) dx$  exist?

- $g(x) = \cos x (1 + x^2)^{-1}$       yes,  $\int_{-\infty}^{+\infty} g(x) dx = \pi/e$ .
- $h(x) = \cos x (1 - x^2)^{-1}$       no,  $\int_{-\infty}^{+\infty} h(x) dx$  undefined.

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## More Undecidable Problems

Optimal data compression. Find the shortest program to produce a given string or picture.



Mandelbrot set (40 lines of code)

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## More Undecidable Problems

Virus identification. Is this program a virus?

```
Private Sub AutoOpen()
On Error Resume Next
If System.PrivateProfileString("", CURRENT_USER\Software\Microsoft\Office\9.0\Word\Security",
"Level") <> "" Then
. . .
CommandBars("Macro").Controls("Security...").Enabled = False
. . .
For oo = 1 To AddyBook.AddressEntries.Count
Peep = AddyBook.AddressEntries(x)
BreakUmOffASlice.Recipients.Add Peep
x = x + 1
If x > 50 Then oo = AddyBook.AddressEntries.Count
Next oo
. . .
BreakUmOffASlice.Subject = "Important Message From " & Application.UserName
BreakUmOffASlice.Body = "Here is that document you asked for ... don't show anyone else ;-)"
. . .
```

Can write programs in MS Word.  
This statement disables security.

Melissa virus  
March 28, 1999

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## Turing's Key Ideas

### Turing machine.

*formal model of computation*

### Program and data.

*encode program and data as sequence of symbols*

### Universality.

*concept of general-purpose, programmable computers*

### Church-Turing thesis.

*computable at all == computable with a Turing machine*

### Computability.

*inherent limits to computation*

**Hailed as one of top 10 science papers of 20<sup>th</sup> century.**

Reference: On Computable Numbers, With an Application to the Entscheidungsproblem by A. M. Turing. In Proceedings of the London Mathematical Society, ser. 2, vol. 42 (1936-7), pp.230-265.

## Alan Turing

**Alan Turing (1912-1954).**

- Father of computer science.
- Computer science's "Nobel Prize" is called the Turing Award.

*It was not only a matter of abstract mathematics, not only a play of symbols, for it involved thinking about what people did in the physical world.... It was a play of imagination like that of Einstein or von Neumann, doubting the axioms rather than measuring effects... What he had done was to combine such a naïve mechanistic picture of the mind with the precise logic of pure mathematics. His machines – soon to be called Turing machines – offered a bridge, a connection between abstract symbols, and the physical world. — John Hodges*



Alan Turing (left)  
Elder brother (right)