PRINCETON UNIV. F'07COS 597D: THINKING LIKE A THEORISTLecture 0: Fourier Analysis on the Boolean HypercubeLecturer: Sanjeev AroraScribe: Jonathan Ullman

1 Introduction

We review the basic definitions and applications of the Fourier basis and its applications to functions defined on the boolean hypercube. These are the functions

 $f: \{-1,1\}^n \longrightarrow \mathbb{R}$

We will restrict our attention to boolean-valued functions

$$f: \{-1,1\}^n \longrightarrow \{-1,1\}$$

The Fourier basis forms an orthonormal basis for the set of functions on the boolean hypercube (\mathbb{R}^{2^n}) . For all subsets $S \subseteq \{1, \ldots, n\}$ let $\chi_S(x) = \prod_{i \in S} x_i$.

The following are the three basic facts about Fourier analysis, their proofs can be found in standard textbooks:

- 1. For $S \neq T$, $\chi_S \perp \chi_T$. To see this, $\chi_S \cdot \chi_T = E_x[\chi_S(x)\chi_T(x)] = E_x[\chi_{S \triangle T})(x)] = 0$ if $S \triangle T \neq \emptyset$.
- 2. We can write any function f in terms of the Fourier basis $f(x) = \sum_{S} \hat{f}(S)\chi_{S}(x)$ where the function \hat{f} is called the Fourier transform of f.
- 3. $\sum_{S} \hat{f}(S)^2 = 1$ This is also called Parseval's identity (To be more precise, it is a special case of Parseval identity for boolean functions on the boolean hypercube).

We will start by giving a few motivating examples for the theory and then formally analyze one notion of "autocorrelation" called *influence*.

2 Examples of What We Mean By Autocorrelation

Generally Fourier analysis is used in the following framework

- 1. Consider a function of interest and show that it has some interesting *autocorrelation* properties
- 2. Show that the Fourier coefficients of such functions satisfy certain properties
- 3. Show that functions with these Fourier coefficients must belong to some small family of functions.
- (i) Fix a function f. Pick a random $i \in \{1, ..., N\}$, flip the i^{th} bit in the input, see if the value of f changes. If $\mathbf{Pr}_{x,i}[f(x) = f(x^{(i)})] \approx 1$ then f must depend on very few coordinates.

(ii) **Isoperimetry on the Hypercube**. Consider a graph on $\{-1,1\}^n$ where $x \sim y$ iff $\exists i \text{ s.t. } y = x^{(i)}$. Consider a cut (S, \overline{S}) and its expansion

$$\frac{|E(S,\bar{S})|}{n|S|}\tag{1}$$

Let $f : \{-1, 1\}^n \longrightarrow \{-1, 1\}$ be f(x) = 1 iff $x \in S$.

- (iii) **PCP Theorems.** Suppose we have a function f and a test consisting of the OR of three bits. If this test succeeds (i.e. accepts w.h.p.) then f has some nontrivial autocorrelation, thus f has some special structure.
- (iv) Social Choice. Suppose that n people have opinions $\{-1,1\}^n$, and we need to aggregates those opinions into a single value in $\{-1,1\}$. Then we need to consider a social choice function $f: \{-1,1\}^n \longrightarrow \{-1,1\}$. Generally start by defining some desirable properties, determine which autocorrelations these properties lead to, and show that f must belong to some small/unique/infeasible family of choice functions.
- (v) **Phenomena in Random Systems**. For example, pick a random 3CNF formula on n variables and m clauses, empirically we know that at $m \approx 4.3$ there is a sharp transition from satisfiable to unsatisfiable, w.h.p.

Another example, take a random graph G(n, p), around $p \approx \frac{c \log n}{n}$ there is a sharp transition from disconnected to connected.

Fredgut '97 shows formally that if properties do not have a "sharp threshold" then flipping a few bits of the input to f (similar to examples (i) and (ii)) does not change f too often, thus f has some nontrivial autocorrelations, thus f can only depend on a few coordinates. This theorem proves the existence of these threshold phenomena.

3 Influence

Let $f: \{-1, 1\}^n \longrightarrow \{-1, 1\}$. We define the *influence* of the i^{th} bit of f's input as follows.

Definition 1 $\inf_i(f) = \mathbf{Pr}_x[f(x) \neq f(x^{(i)})]$. $\operatorname{INF}(f) = \sum_{i=1}^n \operatorname{Inf}_i(f)$

Some examples of the influence are

- (i) Coordinate function. $f(x) = x_k$. $Inf_i(f) = 1$ iff i = k, INF(f) = 1.
- (ii) Parity function. $f(x) = \prod_{i=1}^{n} x_i$. $Inf_i(f) = 1$, INF(f) = n.
- (iii) Majority function. (Assume *n* odd). f(x) =majority of $\{x_1, \ldots, x_n\}$.

$$\mathbf{Pr}_{x,i}[f(x) \neq f(x^{(i)})] = \mathbf{Pr}[x_{-i} \text{ is balanced}] = \binom{(n-1)}{(n-1)/2} 2^{-(n-1)} \sim c(n-1)^{-1/2}$$

so $\operatorname{Inf}_i(f) \sim \Theta(n^{-1/2})$. $\operatorname{INF}(f) \sim \Theta(n^{1/2})$.

We will use Fourier Analysis to prove the following theorem

Theorem 1

Let f be a balanced function with INF(f) = 1. Then f is a coordinate function.

PROOF: We will start with the following two Lemmas that characterize the influence operator in terms of the Fourier coefficients of f.

Lemma 2 $\inf_i(f) = \sum_{S: i \in S} \hat{f}(S)^2$

PROOF: We can write

$$\operatorname{Inf}_{i}(f) = \mathbf{E}_{x}[\frac{1}{2} - \frac{1}{2}f(x)f(x^{(i)})] = \frac{1}{2} - \frac{1}{2}\mathbf{E}_{x}[f(x)f(x^{(i)})]$$

which reduces the Lemma to analyzing $\mathbf{E}[f(x)f(x^{(i)})]$.

$$f(x)f(x^{(i)}) = \left(\sum_{S} \hat{f}(S)\chi_{S}(x)\right) \left(\sum_{T} \hat{f}(T)\chi_{T}(x^{(i)})\right)$$
$$= \sum_{S,T} \hat{f}(S)\hat{f}(T)\chi_{S}(x)\chi_{T}(x^{(i)})$$

Letting $1^{(i)}$ be the 1 vector with a -1 in the i^{th} position, we can write $x^{(i)} = x * 1^{(i)}$ where * represents component-wise multiplication.

$$=\sum_{S,T}\hat{f}(S)\hat{f}(T)\chi_{S\triangle T}(x)\chi_T(1^{(i)})$$

Taking expectation.

$$\mathbf{E}_{x}\left[\sum_{S,T}\hat{f}(S)\hat{f}(T)\chi_{S\triangle T}(x)\chi_{T}(1^{(i)})\right]$$
$$\sum_{S,T}\hat{f}(S)\hat{f}(T)\chi_{T}(1^{(i)})\mathbf{E}_{x}\left[\chi_{S\triangle T}(x)\right]$$

where the expectation of $\chi_{S \triangle T}$ is 0 if $S \neq T$, 1 o.w.

$$= \sum_{S} \hat{f}(S)^2 \chi_S(1^{(i)})$$
$$= \sum_{S:i \notin S} \hat{f}(S)^2 - \sum_{S:i \in S} \hat{f}(S)^2$$

Lemma 3 $\mathrm{INF}(f) = \sum_S |S| \hat{f}(S)^2$

PROOF: This follows from Lemma 2 and the definition of INF(f). \Box

Proof of Theorem 1: Since f is balanced, $\hat{f}(\emptyset) = 0$. By assumption $\sum_{|S| \ge 1} |S| \hat{f}(S)^2 = 1$, but Parseval's Identity requires that $\sum_{|S| \ge 1} \hat{f}(S)^2 = 1$ as well. Thus it must be the case that $\hat{f}(S) = 0$ for any S with |S| > 1. Thus we can write f as follows

$$f = \sum_{i} \hat{f}(\{i\})\chi_{\{i\}}(x) = \sum_{i} \hat{f}(\{i\})x_{i}$$

Thus we see that f is a boolean hyperplane. Choose an x, clearly $f(x) \in \{-1, 1\}$, but observe that if we flip any bit, i, we get $f(x^{(i)}) = f(x) - x_i \hat{f}(\{i\}) \in \{-1, 1\}$. This forces $\hat{f}(\{i\}) \in \{-1, 0, 1\}$ for all i. However, since Parseval's Identity says that the sum of the square of all the Fourier coefficients is 1, we conclude that there exists a coordinate x_i s.t. $\hat{f}(\{i\}) = \pm 1$, and for every $j \neq i$, $\hat{f}(\{j\}) = 0$. Thus

$$f = x_i$$

or

$$f = -x_i$$

REMARK 1 This theorem can be generalized to show that if $INF(f) = 1 + \epsilon$ then f is very close to a coordinate function in some sense.