

# Lecture 15 - Zero Knowledge Proofs

Boaz Barak

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**Zero knowledge for 3-coloring.** We gave a ZK proof for the language  $QR$  of  $(x, n)$  such that  $x \in QR_n$ . We'll now give a ZK proof (due to Goldreich, Micali and Wigderson) for a different language - the set of 2 colorable graphs. That is, we say that a graph  $G(V, E)$  on  $n$  vertices is in  $3COL$  if there is a function  $c : V \rightarrow \{R, G, B\}$  such that for every edges  $(u, v) \in E$ ,  $c(u) \neq c(v)$ .

**Why is this interesting.** Intuitively, it seems that the language of quadratic residues is more interesting to crypto than  $3COL$  and in some sense it is. Then, why are we interested in a protocol for  $3COL$ ?

The reason is that a protocol for  $3COL$  actually implies a protocol for  $QR$  and for almost any other language we are interested in, because  $3COL$  is **NP**-complete. For example, we'll show why it implies a ZK protocol for  $QR$ :

The fact that  $3COL$  is **NP**-complete means that we have a function *reduce* that on input  $(x, n)$  gives a graph  $G$  such that  $x \in QR_n$  iff  $G$  is 3 colorable. Thus, if we want to prove in ZK that  $x \in QR_n$  we can use that reduction to obtain a graph  $G$  and prove that  $G$  is 3 colorable.

An important point is that, although this is not usually stressed, the standard *NP*-completeness reductions also reduce the solution or witness from one problem to the other. That is, along with the function *reduce*( $\cdot$ ) we also have a function *red'* that maps a number  $w$  such that  $w^2 = x$  to a 3-coloring  $c : V \rightarrow \{R, G, B\}$  of the graph  $G = reduce(x, n)$ . This can be used for the prover to convert their private input into an input appropriate for the  $3COL$  protocol.

**Other interesting NP statements.** Once we can prove any language in **NP** we can have protocols like this:

- Alice sends Bob a number  $n$  and proves in ZK that it  $n = pq$  for two primes  $p, q$  with  $p \pmod{4} = q \pmod{4} = 3$ .
- Suppose that the encryption of Alice's tax return data is available on the web, and Alice wants to persuade Bob to give her a grant without opening all of the encryption. She can prove in zero knowledge that the bottom line is that she earned less than  $10K$ .
- Alice can send a string  $y$  to Bob and prove that this string is a commitment one of the two following strings "Eva" or "Fantasia" without Bob knowing which one it is.

**Commitment schemes** Before describing the protocol, let's remind ourselves what is a *commitment scheme*. A commitment scheme is a function  $C : \{0, 1\}^\ell \times \{0, 1\}^n \rightarrow \{0, 1\}^{kn'}$  satisfying the following properties

**Hiding / Secrecy / Indistinguishability** For every  $x, x' \in \{0, 1\}^\ell$ ,  $C(x, U_n)$  is computationally indistinguishable from  $C(x', U_n)$ . (Note this is the same as the indistinguishability property for encryption scheme, and implies that given  $y = C(x, U_n)$  an adversary can't learn any new information about  $x$ .)

**Binding** For every  $y$  there exists at most a *single*  $x$  such that  $y = C(x, r)$  for some  $r \in \{0, 1\}^n$ . (This implies that it is not possible to come up with two different pairs  $x, r$  and  $x', r'$  with  $x \neq x'$  that yield  $y$ .)

We'll use a commitment scheme for messages of length 2, which we'll think of as numbers between 0 and 3. We'll use  $n$  bits of randomness for the commitment. If  $x$  is some message, we denote by  $C(x)$  the random variable  $C(x, U_n)$ .

**A ZK protocol for 3COL** We now describe Protocol 3COL. The public input is a graph  $G(V, E)$  of  $n$  vertices and  $m$  edges (with  $m \leq n^2$ ). The prover also gets as a private input a function  $c : V \rightarrow \{R, G, B\}$  such that for every  $(u, v) \in E$ ,  $c(u) \neq c(v)$ .

**P**  $\rightarrow$  **V** Prover chooses a random 1-to-1 function  $\psi : \{R, G, B\} \rightarrow \{1, 2, 3\}$ . It defines  $c' : V \rightarrow \{1, 2, 3\}$  to be the  $\psi \circ c$  (i.e., for every  $v \in V$ ,  $c'(v) = \psi(c(v))$ ). It computes  $y_1, \dots, y_n$  in the following way  $y_i$  is a commitment to  $c'(v_i)$  where  $v_i$  is the  $i^{\text{th}}$  vertex. Prover then sends  $y_1, \dots, y_n$  to the verifier.

**P**  $\leftarrow$  **V** Verifier chooses a random edge  $(v_i, v_j) \leftarrow_R E$  and sends  $(v_i, v_j)$  to the prover.

**P**  $\rightarrow$  **V** Prover opens the commitments  $y_i$  and  $y_j$  and sends this information to the verifier. That is, it sends  $r_i, r_j \in \{0, 1\}^n$  and  $x_i, x_j \in \{1, 2, 3\}$  such that (\*)  $y_i = C(x_i, r_i)$ ,  $y_j = C(x_j, r_j)$ .

**Verification** Verifier accepts if and only if the openings are valid (i.e., satisfy (\*) above),  $x_i, x_j \in \{1, 2, 3\}$  and  $x_i \neq x_j$ .

**Completeness.** Completeness is again pretty immediate.

**Soundness.** We're going to show very low soundness error for this protocol: that if  $G$  is not 3-colorable, then the verifier will reject with probability at least  $1 - 1/m$  where  $m$  is the number of edges. However, this is enough since if we repeat the protocol  $mk$  times we'll get soundness error  $(1 - 1/m)^{mk} \sim 2^{-k}$ .

**Lemma 1.** *Suppose that  $G$  is not 3-colorable. Then, the verifier will reject with probability at least  $1 - 1/m$  where  $m$  is the number of edges in the graph.*

*Proof.* By the binding property of the commitment scheme, for every  $y$  there's at most a single value  $x \in \{0, 1, 2, 3\}$  such that there exists  $r$  with  $C(x, r) = y$ . Let's define this value  $x$  as  $C^{-1}(y)$  (if there's no such  $x$ , define  $C^{-1}(y) = \perp$ ). Note that the function  $C^{-1}$  is not efficiently computable, but it is still mathematically well defined.

Let  $G$  be a non-3-colorable graph, and let  $P^*$  be a possibly cheating prover strategy for  $G$  and let  $y_1, \dots, y_n$  be its output on the empty string (i.e., it's first message). We define a coloring function  $c : V \rightarrow \{R, G, B\}$  in the following way: for every vertex  $v_i$ , we consider  $x_i = C^{-1}(y_i)$  if  $x_i = 1$  we let  $c(v_i) = R$ , if  $x_i = 2$  we let  $c(v_i) = G$  and if  $x_i = 3$  we let  $c(v_i) = B$ . If  $x_i = \perp$  or  $x_i = 0$  then we pick  $c(v_i)$  arbitrarily (say  $c(v_i) = R$ ).

Now the graph is not 3-colorable and hence there exists an edge  $(v_i, v_j)$  such that  $c(v_i) = c(v_j)$ . With probability at least  $1/m$ , the verifier will choose this edge. We claim that in this case the verifier will surely reject. Indeed, the prover  $P^*$  can either not open the commitments (in which case the verifier rejects) or (if  $C^{-1}(y_i)$  and  $C^{-1}(y_j)$  are not  $\perp$ ) send  $x_i$  and  $x_j$ . Now if one of the  $x_i$  or  $x_j$  equals 0 then the verifier will reject. However, if  $x_i, x_j \in \{1, 2, 3\}$ , then since  $c(v_i) = c(v_j)$  we know that  $x_i = x_j$  and hence the verifier will reject.  $\square$

**Zero Knowledge** The simulator for our protocol will be in some sense similar to the simulator of Protocol QR, although in this case we'll have only computational indistinguishability and not statistical indistinguishability. The simulator will do the following:

**Algorithm  $S$**

1. Input:  $G$  a graph on  $n$  vertices and  $m$  edges.
2. Guess a random edge  $(i', j') \leftarrow_R E$ .
3. Choose  $c_1$  at random from  $\{1, 2, 3\}$  and choose  $c_2$  at random from  $\{1, 2, 3\} \setminus \{c_1\}$ .
4. For every  $1 \leq i \leq n$ , compute  $y_i$  as follows: if  $i \notin \{i', j'\}$  then  $y_i = C(0)$  (i.e., commitment to 0 with fresh independent coins). If  $i = i'$  then  $y_i = C(c_1)$  and if  $i = j'$  then  $y_i = C(c_2)$ .
5. Compute  $(i, j) = V^*(y_1, \dots, y_n)$  (i.e., feed the message  $y_1, \dots, y_n$  to  $V^*$  to obtain its response which we can always interpret as an edge  $(i, j) \in E$ ).
6. If  $(i, j) \neq (i', j')$  then go back to Step 2.
7. Otherwise, compute  $z$  to be the openings of  $y_i$  and  $y_j$  and output the transcript  $\langle y_1 \cdots y_n, (i, j), z \rangle$ .

**Proof that simulator works** To prove that  $S$  is a valid simulator we'll construct a *hybrid simulator*  $HS$  will get as extra input the witness a valid coloring  $c : V \rightarrow \{1, 2, 3\}$  (this is fine since  $HS$  is just a tool for the proof). We will prove that **(1)** The output of  $HS$  is indistinguishable from the output of  $S$  and **(2)** The output of  $HS$  is indistinguishable from a transcript in which  $V^*$  interacts with the honest prover.

**Algorithm  $HS$**

1. Input:  $G$  a graph on  $n$  vertices and  $m$  edges.  $S'$  also gets  $c : V \rightarrow \{R, G, B\}$  such that  $c(u) \neq c(v)$  for all  $(u, v) \in E$ .
2. Guess a random edge  $(i', j') \leftarrow_R E$ .
3. Choose  $c_1$  at random from  $\{1, 2, 3\}$  and choose  $c_2$  at random from  $\{1, 2, 3\} \setminus \{c_1\}$ .
4. Let  $\psi : \{R, G, B\} \rightarrow \{1, 2, 3\}$  be the unique one-to-one function such that  $\psi(c(v_{i'})) = c_1$  and  $\psi(c(v_{j'})) = c_2$ .
5. For every  $1 \leq i \leq n$ , compute  $y_i$  as follows:  $y_i = C(\psi(c(v_i)))$ , Note that  $y_{i'} = C(c_1)$ ,  $y_{j'} = C(c_2)$ .
6. Compute  $(i, j) = V^*(y_1, \dots, y_n)$  (i.e., feed the message  $y_1, \dots, y_n$  to  $V^*$  to obtain its response which we can always interpret as an edge  $(i, j) \in E$ ).
7. If  $(i, j) \neq (i', j')$  then go back to Step 2.
8. Otherwise, compute  $z$  to be the openings of  $y_i$  and  $y_j$  and output the transcript  $\langle y_1 \cdots y_n, (i, j), z \rangle$ .

It's not hard to see that  $\psi$  is a random one-to-one mapping from  $\{R, G, B\}$  to  $\{1, 2, 3\}$  and hence **(1)** the sequence  $(y_1, \dots, y_n)$  is independent from the choice of  $(i', j')$  and hence  $(i', j') = (i, j)$  with probability at least  $1/m$  and **(2)** the output of  $HS$  is identical to the transcript of an interaction between  $V^*$  and the honest prover.

We'll show that any difference in behavior (whether it is running time or output distribution) between  $HS$  and  $S$  will contradict the security of the commitment scheme. We show this in the following way:

For  $i$  between 1 and  $n$ , define  $S_i(G, c)$  as follows: act exactly like  $S(G)$  except that when computing the commitments  $y_1, \dots, y_n$ , the first  $i$  commitments that are not  $y_{i'}, y_{j'}$  will be computed to be commitments to the same values as  $HS$  does (and not to zero). Clearly, the output  $S_0(G, c)$  is identical to the output of  $S(G)$  and the output of  $S_{n-2}(G, c)$  is identical to the output of  $HS(G, c)$ . Thus, it is enough to prove that for any  $i$ ,  $S_i(G, c)$  is indistinguishable from  $S_{i-1}(G, c)$ . However, this follows immediately from the hiding property commitment scheme: assume otherwise, and define the following distinguisher: given an input  $y$  that is either  $C(0)$  or  $C(\psi(c(v_i)))$ , define  $\hat{S}(G, c, y)$  to be the following algorithm: use the first  $i - 1$  commitments as  $HS$  does, for the  $i^{\text{th}}$  commitment use  $y$ , and for the rest use commitments to zero. We see that if we can distinguish between  $S_i(G, c)$  and  $S_{i-1}(G, c)$  then we can use  $\hat{S}(G, c, y)$  as a distinguisher between  $C(0)$  or  $C(\psi(c(v_i)))$ .

**Summary** We have the following definition for a ZK proof:

**Definition 2.** Let  $L$  be a language in **NP** and let  $R$  be its corresponding witness relation (that is,  $x \in L$  if and only if there's some  $w$  such that  $(x, w) \in R$ ). A proof system  $(P, V)$  is a *zero knowledge proof* for  $L$  with  $(T, \epsilon)$ -zero knowledge and soundness error  $\delta$  if it satisfies the following:

**Completeness** If  $(x, w) \in R$  and the public input is  $x$  and the prover  $P$  is given  $w$  as private input then the verifier will accept with probability one.

**Soundness with error  $\delta$**  If  $x \notin L$  then for every possibly cheating prover  $P^*$ , the probability that  $\text{out}_V\langle P^*, V_{x,r} \rangle = \text{accept}$  is at most  $\delta$ , where this probability is taken over the random choices  $r$  of the verifier.

**Zero knowledge** For every poly-time cheating strategy  $V^*$  there exists a poly-time non-interactive algorithm  $S$  such that for every  $(x, w) \in R$  the following two random variables are computationally indistinguishable:

- $\text{view}_{V^*}\langle P_{U_{m,x,w}}, V^* \rangle$ . (Where  $m$  is the number of random coins  $P$  uses)
- $S(x)$ . (Note that  $S$  is probabilistic and so this is a random variable).

**Proofs of knowledge** Basically proof of knowledge is a stronger form of soundness that says that if  $P^*$  convinces the verifier with noticeable probability (i.e., more than the soundness error), then not only this means that the statement  $x$  is in  $L$  but it actually means that  $P^*$  “knows” a witness in the sense that it could obtain a witness by running some algorithm. This is often useful for proving security of identification protocol where simple soundness falls short of what we need to make the proof work.

We say that  $(P, V)$  is a *proof of knowledge* if soundness is replaced by the following stronger requirement:

**Knowledge soundness with error  $\delta$**  For every possibly cheating prover  $P^*$ , and every  $x$ , if  $P^*$  satisfies that

$$\Pr[\text{out}_V\langle P^*, V_{x,r} \rangle = \text{accept}] > \delta + \rho$$

(where this probability is taken over the random choices  $r$  of the verifier)

then there's a algorithm  $E$  (called a knowledge extractor) with running time polynomial in  $1/\rho$  and the running time of  $P^*$ , that on input  $x$  outputs a witness  $w$  for  $x$  (i.e.  $w$  such that  $(x, w) \in R$ ) with probability at least  $1/2$ . Note this indeed implies normal soundness with soundness error  $\delta$ .

**Main Theorem** Using the *3COL* protocol, we have the following theorem:

**Theorem 3.** *Assume that commitment schemes exist (implied by OWP/PRG Axiom). Let  $L$  be any language in **NP**. Then, there exists a zero knowledge protocol for proving that  $x \in L$  where the prover and verifier run in  $\text{poly}(|x|)$  time and the soundness error is  $2^{-|x|}$ . Furthermore this protocol satisfies the stronger condition of proof of knowledge.*

**Practical Issues:** In some sense the zero knowledge protocol for **NP** serves as a dividing line between practical and theoretical cryptography. The reason is that the reduction between **NP** statements people want to prove in practice (e.g., statements of the form  $y$  is an encryption of a number between 10 and 100) and the language of graph 3 coloring is extremely complicated and inefficient.<sup>1</sup> Therefore, while zero knowledge for *3COL* is a very powerful way to show a polynomial-time protocol for problems, it will not yield a very practical protocol. For this reason a lot of effort has been made at getting tailor-made zero-knowledge proofs that are simpler and more efficient for specific interesting classes of **NP** statements. Many of the more interesting and sophisticated cryptographic protocols and schemes (e.g., electronic elections, interactive and non-interactive chosen-ciphertext secure cryptosystems) follow this paradigm.

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<sup>1</sup>We note that, using a variant (obtained by Babai, Lund, Fortnow and Szegedi) of the so-called PCP theorem, Kilian has given significant improvements on the efficiency of this reduction, but at the expense of even more complication.