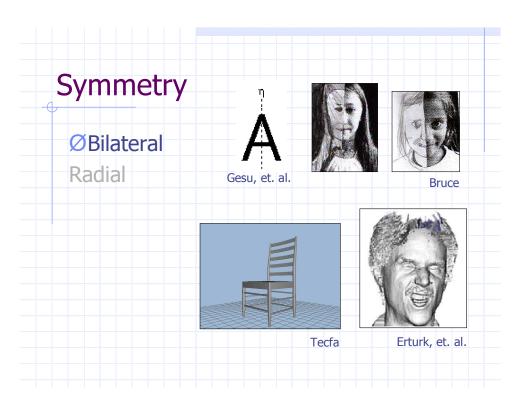
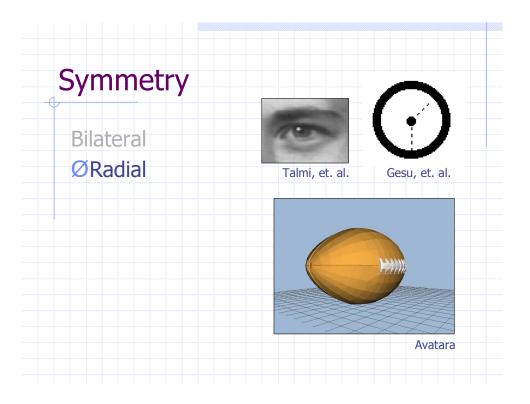


Motivation

- Symmetry is related to psychophysical recognition/classification of objects.
- Symmety corresponds to "interesting" region of an image.
- Symmetry can separate texture (noise) from objects (signal).
- Can symmetry describe shape?





Talk Outline

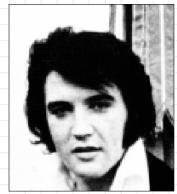
- ◆Introduction/Motivation
- **♦**Techniques
 - n Generalized Symmetry Transform
 - n Discrete Symmetry Transform
- Results
- **♦**Conclusion

Generalized Symmetry XForm

- Continuous definition of 2D symmetry.
- ◆Low-level vision cue (context-free).
- Variants for both bilateral and radial symmetry.
- Think of Hough transform!

Generalized Symmetry XForm

- ◆2D Image
- ◆Gradient
- Perform transform on gradient.



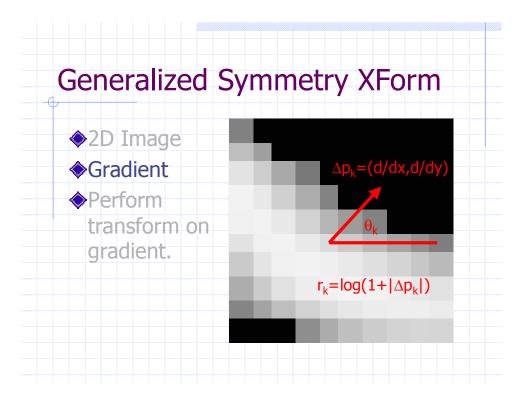
Elvis, et. al.

Generalized Symmetry XForm

- ◆2D Image
- Gradient
- Perform transform on gradient.



Elvis, et. al.



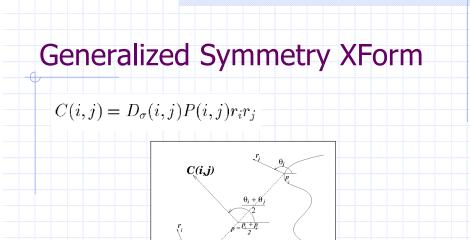
Generalized Symmetry XForm

$$\Gamma(p) = \left\{ (i,j) \middle| \frac{p_i + p_j}{2} = p \right\}$$

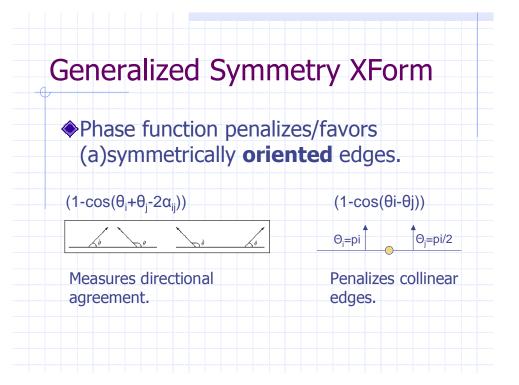
$$D_{\sigma}(i,j) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{\left\| p_i - p_j \right\|}{2\sigma}}$$

$$P(i,j) = (1 - \cos(\theta_i + \theta_j - 2\alpha_{ij})) (1 - \cos(\theta_i - \theta_j))$$

Reisfeld, et. al.



Reisfeld, et. al.



Isotropic Symmetry

$$M_{\sigma}(p) = \sum_{(i,j)\in\Gamma(p)} C(i,j)$$
$$\varphi(i,j) = \frac{\theta_i + \theta_j}{2}$$
$$S_{\sigma}(p) = (M_{\sigma}(p), \phi(p))$$

Reisfeld, et. al.

$$\Phi(p) = argmax\{\phi(i,j)\}$$

