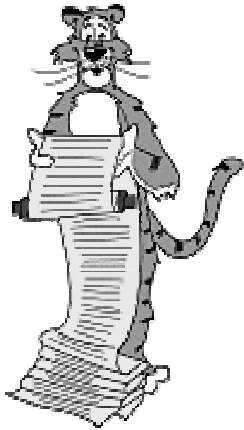


Lecture P3: Unix



Overview

What is an OS?

Files

- Abstraction for storage (disks).
- File manipulation commands.

Processes.

- Abstraction for processor (CPU).
- Some useful commands.

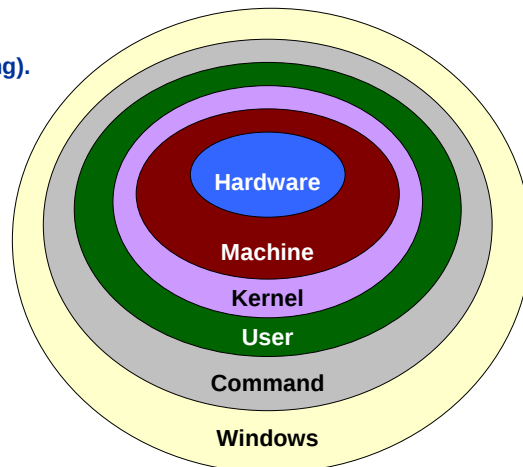
Interactions.

- Between files and processes.
- I/O redirection and pipes.

2

Layers of Abstractions in Unix OS

Bare hardware.
Machine language.
Kernel.
User level (C programming).
Command level (shell).
Window system.



6

Operating Systems

Multics (1965-1970)

- Ambitious OS project at MIT.
- Pioneered most of innovations in modern OS.
 - file system
 - protection
 - virtual machines
- A little ahead of its time.

7

Unix History

Multics (1965-1970).

Unix / Linux (Thompson and Ritchie 1969).

- Simplicity and elegance.
 - C language, bootstrapped implementation
 - integrated command structure
 - simplified, integrated file system
 - used by most programmers
- Continued development at AT&T (1970's) and "shepherding it out."
- Berkeley "BSD" (1978-1993): TCP/IP.
- Various flavors of commercial Unix (1980-1990).
- Linux gave it new life (1991 - present).

8

Operating Systems

Multics (1965-1970).

Unix / Linux (Thompson and Ritchie 1969).

DOS.

Macintosh.

Windows.

- OS definition under litigation.

12

Files

File.

- Sequence of bits.
- A simple and powerful abstraction for permanent storage (disks).
- Extended for things beyond disks.

"Everything in Unix is a file."

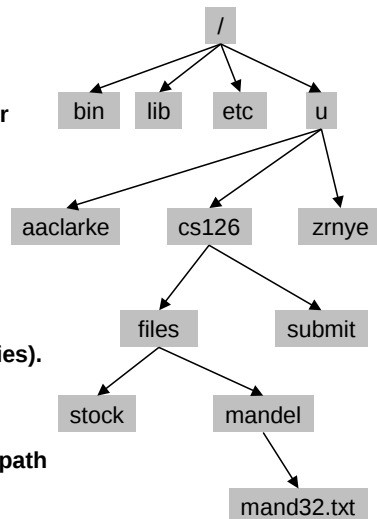
Directory.

- Sequence of files (and other directories).

Filename.

- Sequence of directory names on the path from "/" to the file.

`/u/cs126/files/mandel/mand32.txt`



13

File Manipulation Commands

`cat, more`
`% more xx`

show the contents of a file

`cp, rm, mv`
`% cp xx yy`
`% rm xx`
`% rm *`
`% mv xx yy`

copy, remove, move
copy file xx to yy
delete file xx
delete all files in current directory!
rename file xx to yy

`ls`
`% ls`
`% ls *.c`
`% ls -tr`
`% ls -l`

list file names
list all files in current directory
list all files ending in .c
list all files, reverse-sorted by date
list all file details (permissions, size)

14

File Manipulation Commands

mkdir, rmdir	make or remove directory
% mkdir hello	make a new directory named hello
pwd	print name of current (working) directory
cd	change directory
% cd ..	to parent directory
% cd ~	to my home directory
% cd ~xx	to xx's home directory
chmod	change read/write permissions
% chmod 600 hello.c	only you can read/write file hello.c
% chmod 700 mandel	for all files in directory mandel
% chmod 644 index.html	all Princeton students can read it

15

Processes

Process.

- An abstraction for the processor (CPU).
- Almost every command is a process.

Over 2,500 standard commands.

- Thousand more available.
- EXTENSIBLE: can even add your own.

16

Unix Commands

lpr	send file to printer
% lpr hello.c	print file hello.c
man, apropos	online documentation
% man ls	get help on using ls command
cal, date, xclock	time utilities
% cal 9 2000	display calendar for September, 2000
% date	display current date
bc, xcalc	calculators
% xcalc	graphical version of scientific calculator
maple, matlab	scientific computing

17

Unix Commands: Text Processing

grep, awk, perl	pattern matching
sort	sort the lines of a file
diff	print out any lines where two files differ
emacs, latex	text processing
% emacs hello.c	edit file hello.c
ispell	text processing
% ispell readme	spell-checker

18

Unix Commands: Programming

<code>emacs, xemacs</code>	text processing
<code>% emacs hello.c</code>	edit file <code>hello.c</code>
<code>cc, lcc, gcc,</code> <code>g++, javac</code>	C compilers
<code>% gcc hello.c</code>	C++, Java compilers
	compile C program <code>hello.c</code>
<code>gdb, jdb</code>	C and Java debuggers

19

Unix Commands: Specialized for COS 126

<code>emacs126, xemacs126</code>	use our customizations as default
<code>% xemacs hello.c &</code>	
<code>enscript126</code>	pretty-print C code
<code>% enscript126 hello.c</code>	
<code>gcc126</code>	compile with warnings
<code>% gcc126 hello.c</code>	
<code>submit126</code>	submit COS 126 assignment for grading
<code>% submit126 0 hello.c</code>	

20

Unix Commands: Multimedia

<code>acroread, ghostview</code>	display documents
<code>% ghostview xx.ps</code>	display PostScript file <code>xx.ps</code>
<code>% acroread yy.pdf</code>	display Acrobat file <code>yy.pdf</code>
<code>xv, gs</code>	display graphics
<code>% xv giraffe.gif</code>	display graphics file <code>giraffe.gif</code>
<code>% gs mand.ps</code>	display graphics <code>mand.ps</code>
<code>xfig</code>	create figures
<code>audiotool</code>	play or record music
<code>soffice</code>	StarOffice: free Office clone

21

Unix Commands: Communication

<code>mail, pine</code>	email
<code>rn</code>	read newsgroups
<code>netscape</code>	browse web
<code>telnet, rlogin, ssh</code>	login to remote computer
<code>ftp, sftp</code>	download files

22

Multiprocessing

Abstraction provided by operating system.

- MULTIPLE "virtual" machines for your use.
- Outgrowth of 1960s "time-sharing."

For COS126.

- One window for editor.
- One window for UNIX commands.

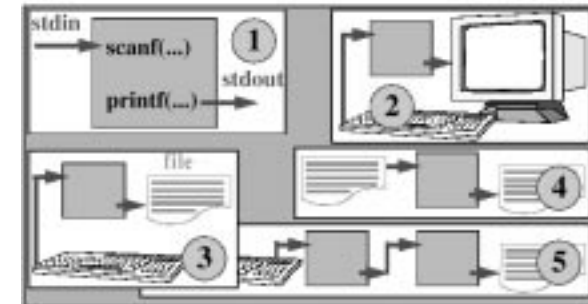
Note: can use ctrl-Z and bg instead of &

Unix	
% emacs hello.c &	[1] 18439
% netscape &	[2] 18434
% jobs	
[1] + Running	emacs hello.c
[2] - Running	netscape

Ampersand indicates "do this in the background"

23

I/O Redirection and Pipes



- 1: "Standard I/O", 2: default attachment, 3: redirect output
- 4: redirect both input and output, 5: pipes

24

Filters and Pipes

Standard input, standard output.

- Abstract files for command interfaces.

Redirection:

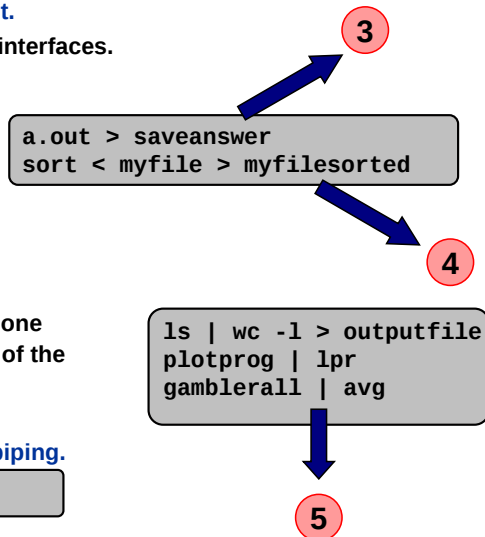
- Standard input from file.
- Standard output to file.

Piping:

- Connect standard output of one command to standard input of the next.

Don't confuse redirection and piping.

plotprog > lpr



25

Shell

Command interface to UNIX.

Just another programming language.

- sequence of instructions
- variables
- branches, loops

```
mv file1 tmp;
mv file2 file1;
mv tmp file2
```

Shell program to annoy Steve with email

```
#!/bin/csh -f
@ n = 0
while ($n < 5)
    printf "Goodbye.\n" |
        mail -s "yo Hal!" hts@princeton.edu
    @ n = ($n + 1)
    sleep 60
end
```

repeat 5 times →

email Shapiro →

wait 1 minute →

26

Shell

EXTENSIBLE: add another command.

- rename a.out
- or chmod 700 a file containing shell commands

Unix
% gcc avg.c
% mv a.out avg
% gamblerall avg lpr

Primary use.

- low overhead "programming" to manipulate files and invoke commands

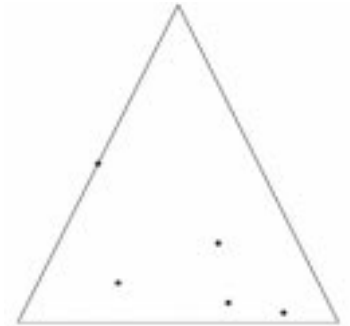
27

Graphics

ANSI C does not directly support graphical output.

- Need help from operating system.
- In this course we use "PostScript" to get cool pictures.
- Don't worry about details yet.

```
Unix
-----
phoenix.Princeton.EDU% cat ifs.ps
%!
50 50 translate
0 0 moveto 512 0 lineto
256 512 lineto closepath stroke
/pt {0 360 arc fill} def
125.0 250.0 5.0 pt
312.5 125.0 5.0 pt
156.2 62.5 5.0 pt
328.1 31.2 5.0 pt
414.1 15.6 5.0 pt
showpage
phoenix.Princeton.EDU% gs ifs.ps
```

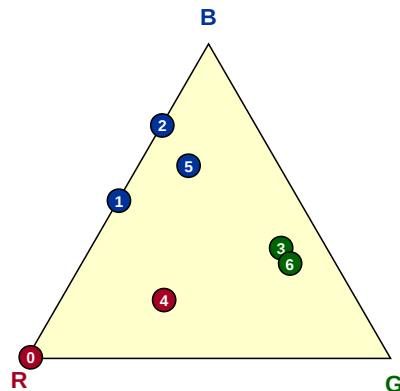
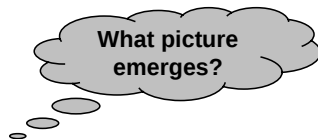


28

Graphics

Game played on equilateral triangle, with vertices R, G, B.

- Start at R.
- Repeat the following:
 - pick a random vertex
 - move halfway between current point and vertex
 - draw a "dot" in color of vertex



29

Graphics

```
ifs.c
-----
#include <stdlib.h>
#include <stdio.h>
#define N 50000
int randomInteger(int n) { ... }

int main(void) {
    int i, r;
    double x = 0.0, y = 0.0, x0, y0;

    for (i = 0; i < N; i++) {
        r = randomInteger(3);
        if (r == 0) { x0 = 0.0; y0 = 0.0; }
        else if (r == 1) { x0 = 512.0; y0 = 0.0; }
        else { x0 = 256.0; y0 = 512.0; }
        x = (x0 + x) / 2.0;
        y = (y0 + y) / 2.0;
        printf("%f %f\n", x, y);
    }
    return 0;
}
```

30

Graphics

Text output is boring.

- Replace and add `printf()` statements to create PostScript.
- Use `gs` to view PostScript file.

```
ifs.c
. . .

printf("%%!\\n 50 50 translate\\n");
printf("/pt {0 360 arc fill} def\\n");
printf("0 0 moveto 512 0 lineto ");
printf("256 512 lineto closepath stroke\\n");

for (i = 0; i < N; i++) {
    . . .
    printf("%f %f 1.0 pt\\n", x, y);
}

printf("showpage\\n");
```

← draw enclosing
triangle