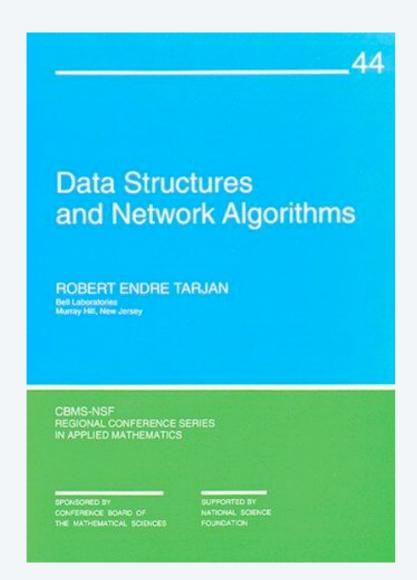


4. GREEDY ALGORITHMS II

- ▶ red-rule blue-rule demo
- Prim's algorithm demo
- Kruskal's algorithm demo
- reverse-delete algorithm demo
- Boruvka's algorithm demo

Lecture slides by Kevin Wayne
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http://www.cs.princeton.edu/~wayne/kleinberg-tardos



SECTION 6.1

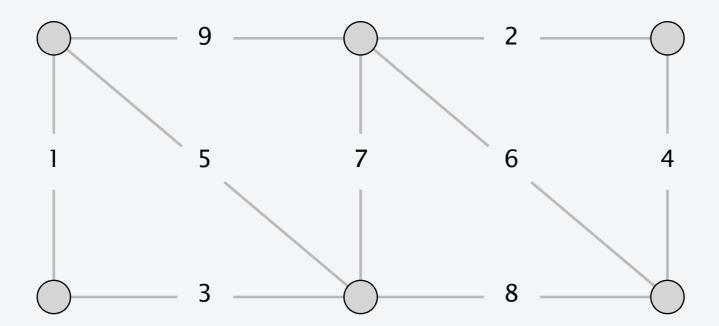
4. GREEDY ALGORITHMS II

- ▶ red-rule blue-rule demo
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Red rule. Let *C* be a cycle with no red edges. Select an uncolored edge of *C* of max weight and color it red.

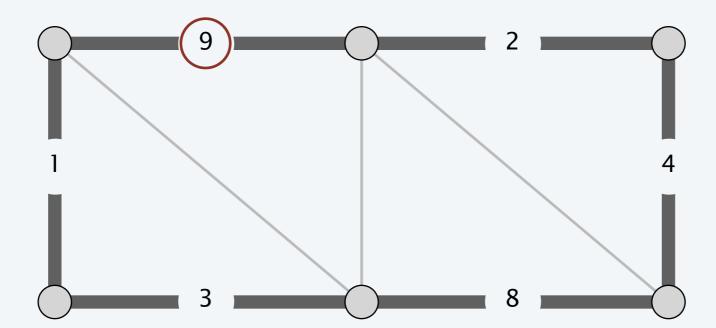
Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

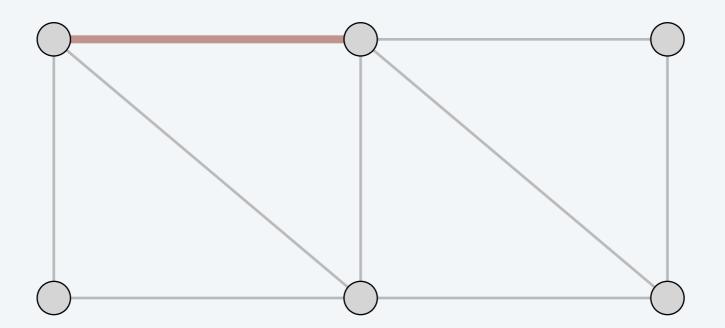
the input graph



Red rule. Let *C* be a cycle with no red edges. Select an uncolored edge of *C* of max weight and color it red.

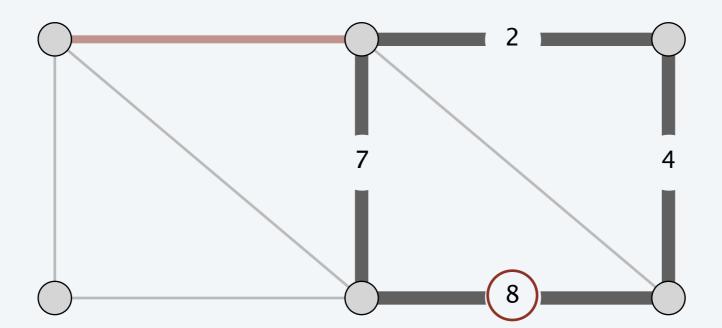
apply the red rule to the cycle



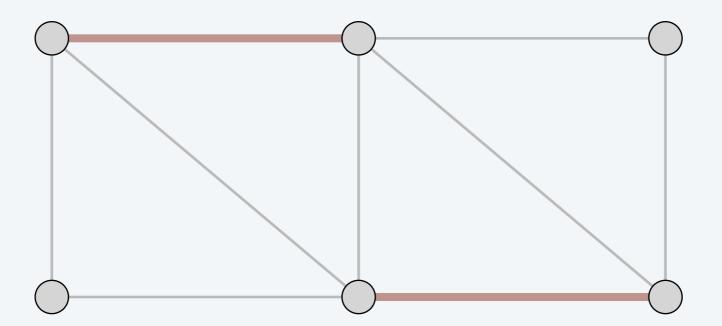


Red rule. Let *C* be a cycle with no red edges. Select an uncolored edge of *C* of max weight and color it red.

apply the red rule to the cycle

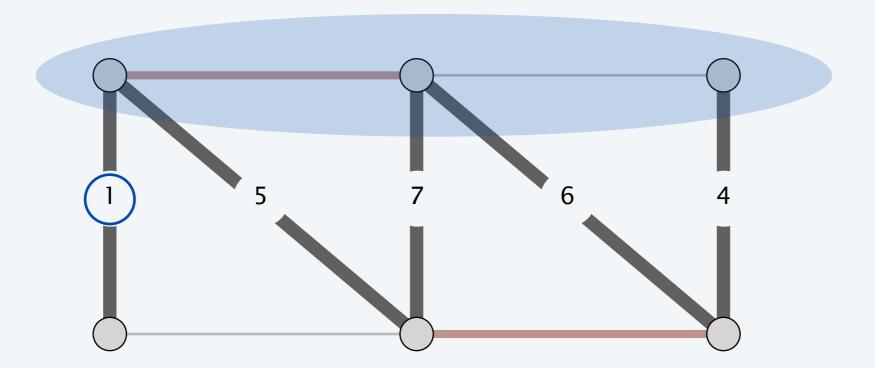


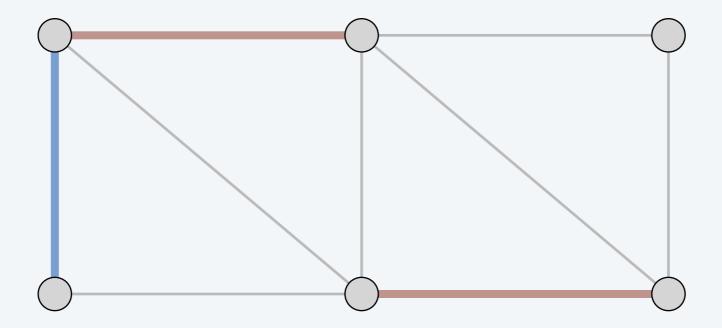
Red rule. Let *C* be a cycle with no red edges. Select an uncolored edge of *C* of max weight and color it red.



Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

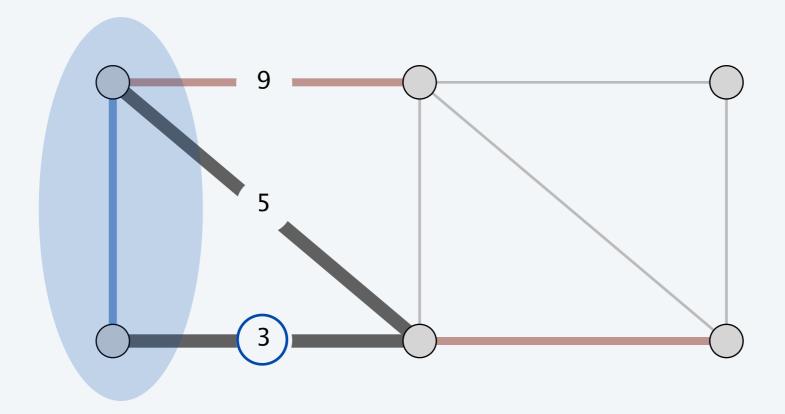
apply the blue rule to the cutset

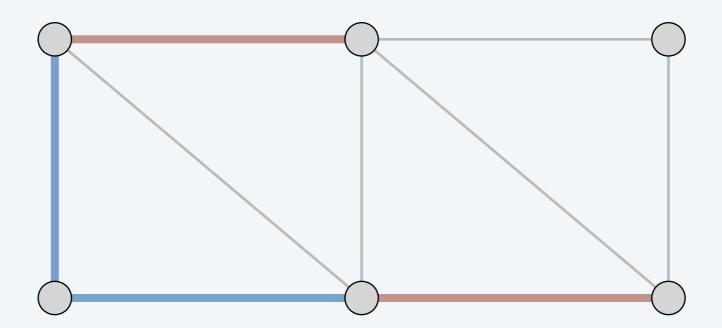




Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

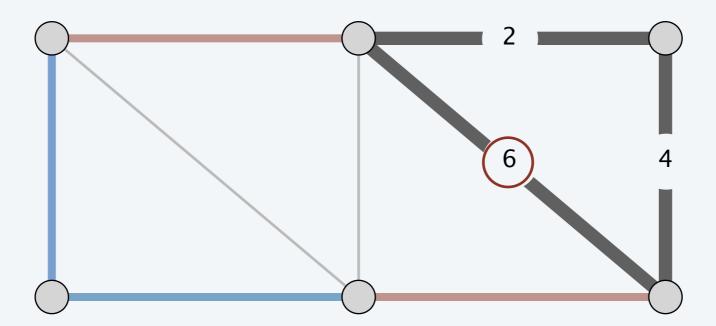
apply the blue rule to the cutset

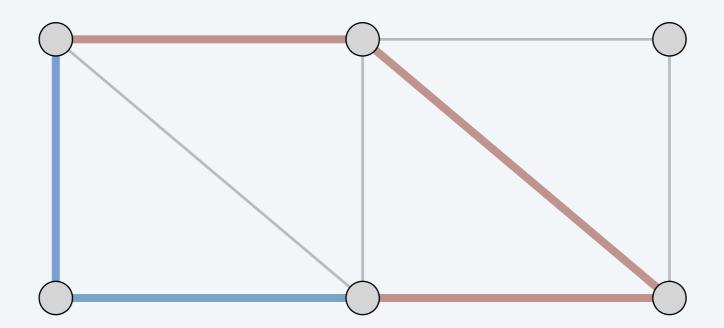




Red rule. Let *C* be a cycle with no red edges. Select an uncolored edge of *C* of max weight and color it red.

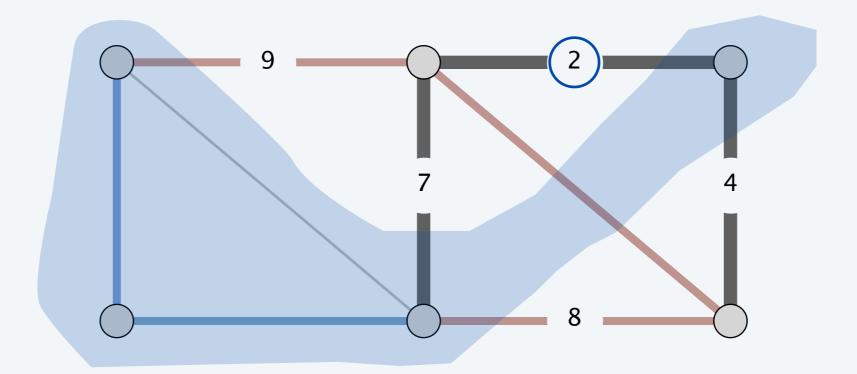
apply the red rule to the cycle

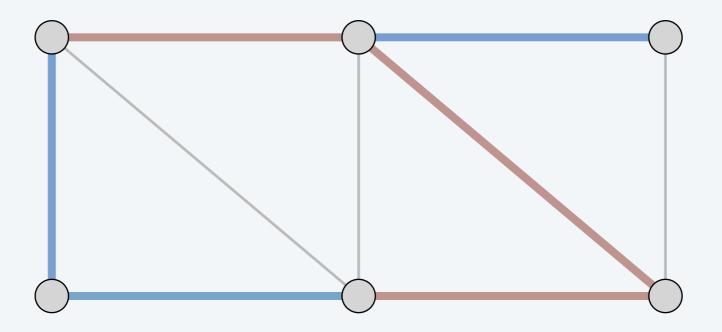




Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

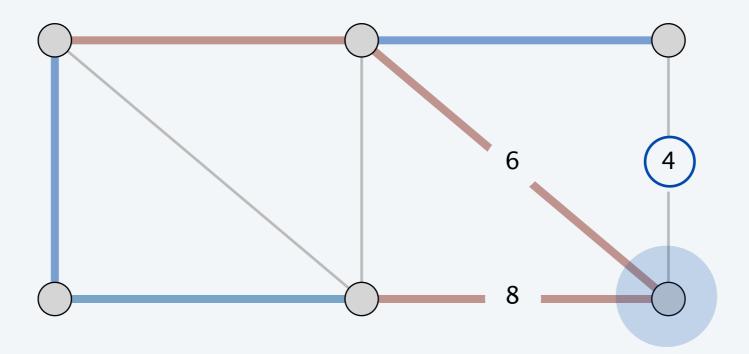
apply the blue rule to the cutset

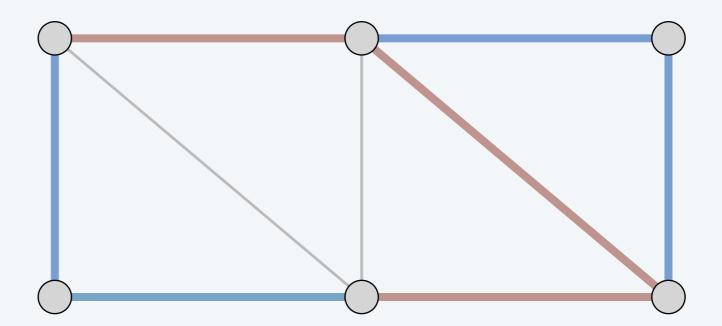




Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

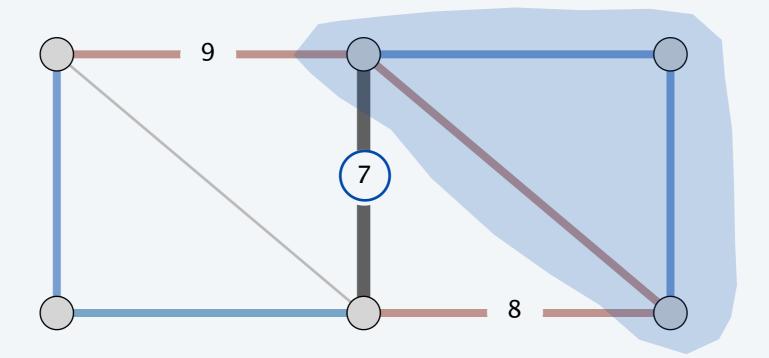
apply the blue rule to the cutset

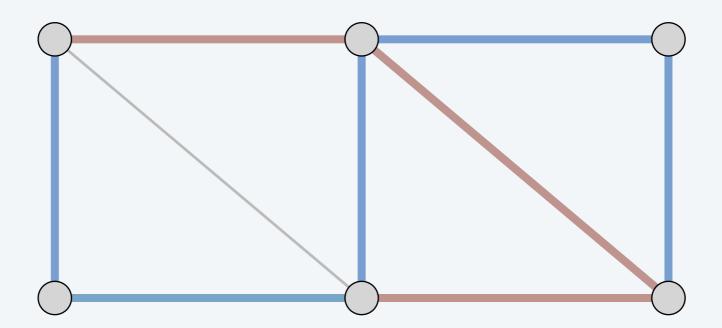




Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

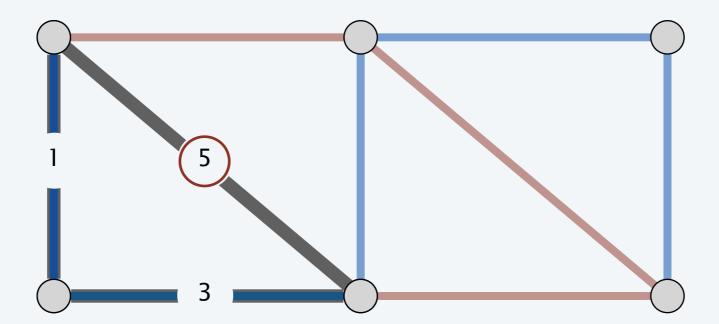
apply the blue rule to the cutset

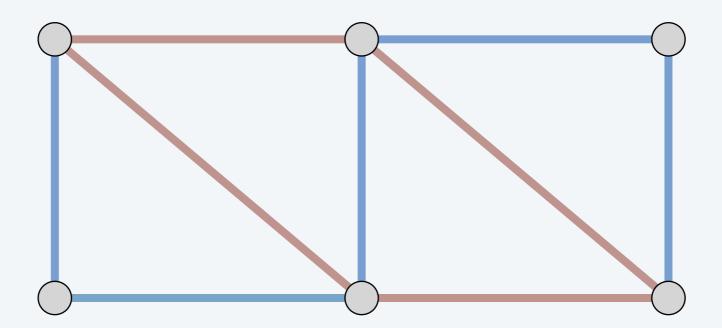




Blue rule. Let *D* be a cutset with no blue edges. Select an uncolored edge in *D* of min weight and color it blue.

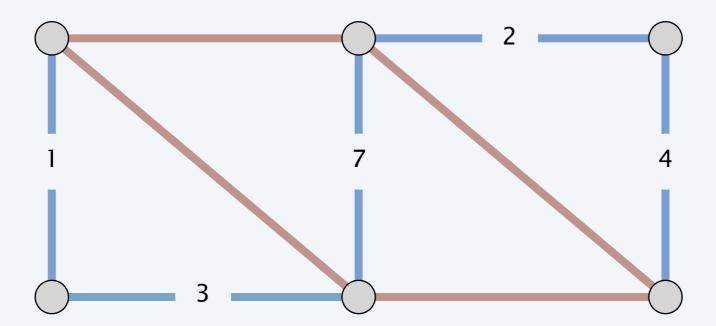
apply the red rule to the cycle

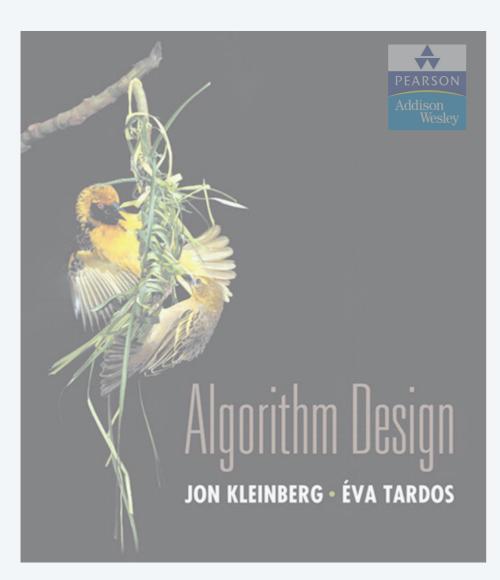




Greedy algorithm. Upon termination, the blue edges form a MST.

a minimum spanning tree





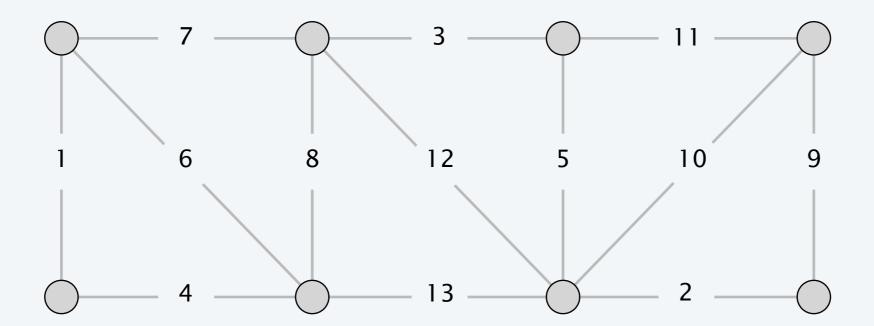
SECTION 4.5

4. GREEDY ALGORITHMS II

- red-rule blue-rule demo
- Prim's algorithm demo
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- ▶ Boruvka's algorithm demo

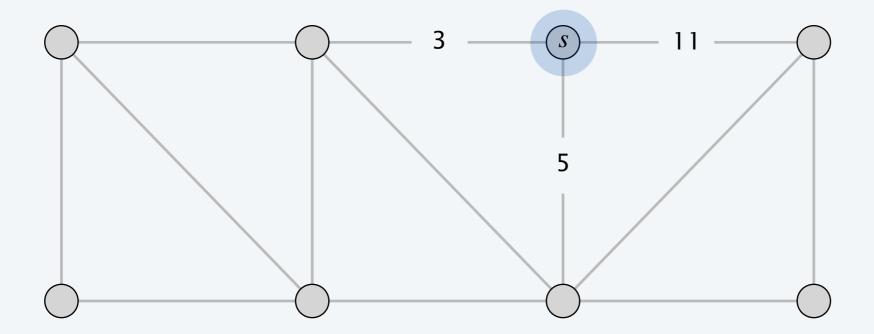
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

- Add to T a min-weight edge with exactly one endpoint in S.
- Add the other endpoint to *S*.



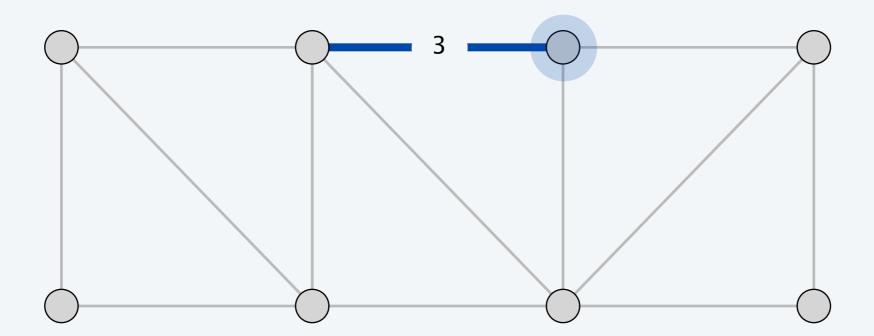
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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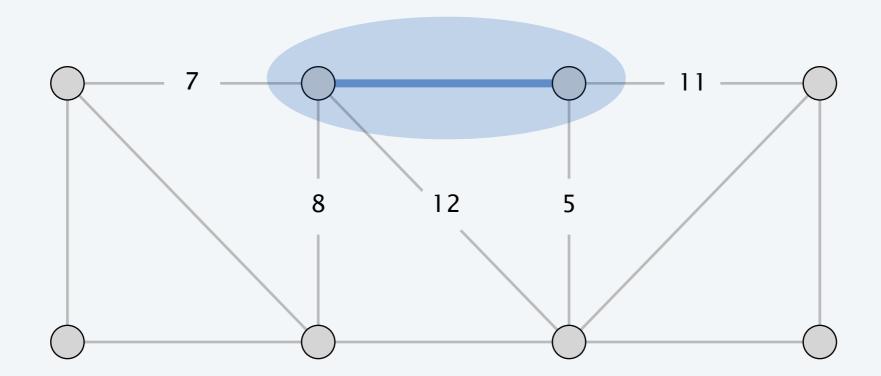
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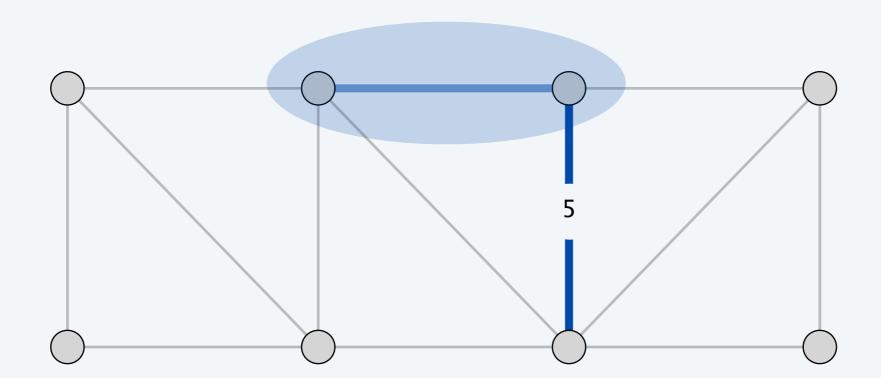
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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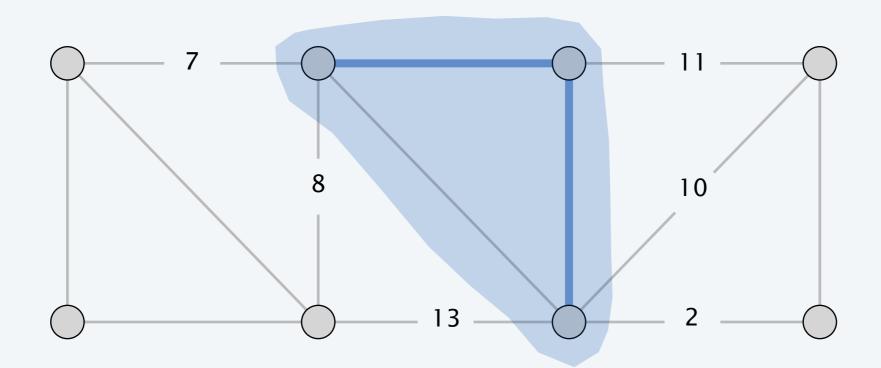
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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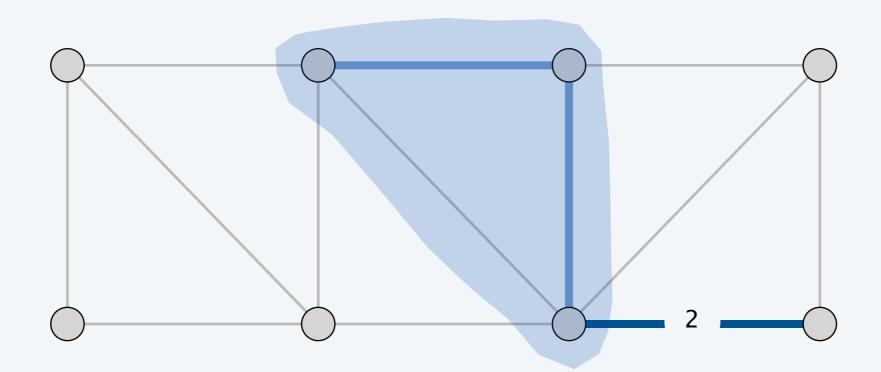
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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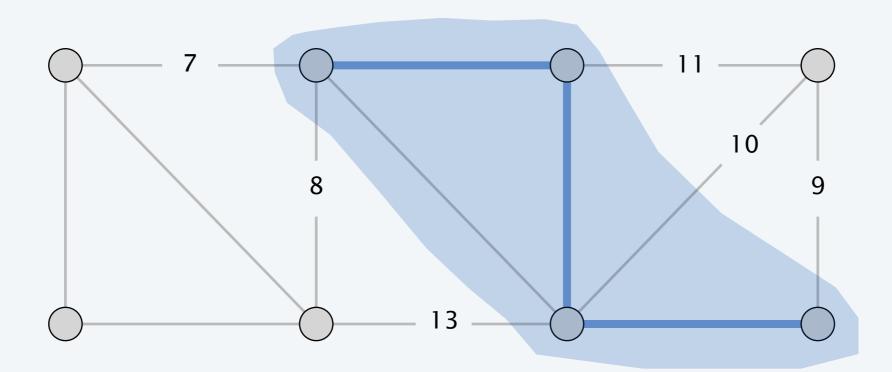
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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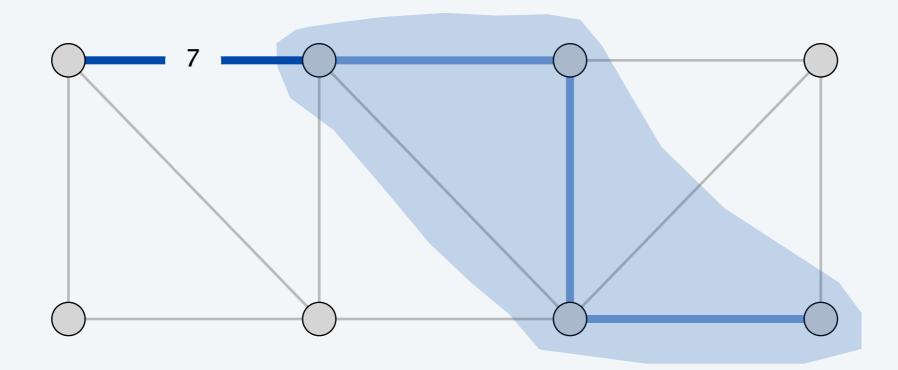
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

- Add to T a min-weight edge with exactly one endpoint in S.
- Add the other endpoint to *S*.



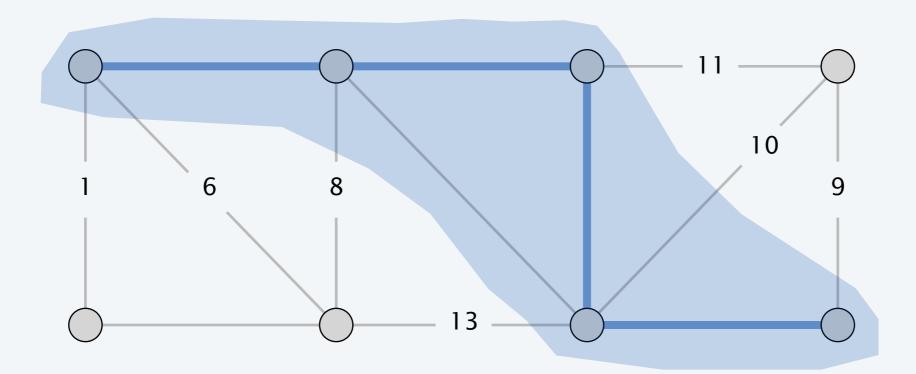
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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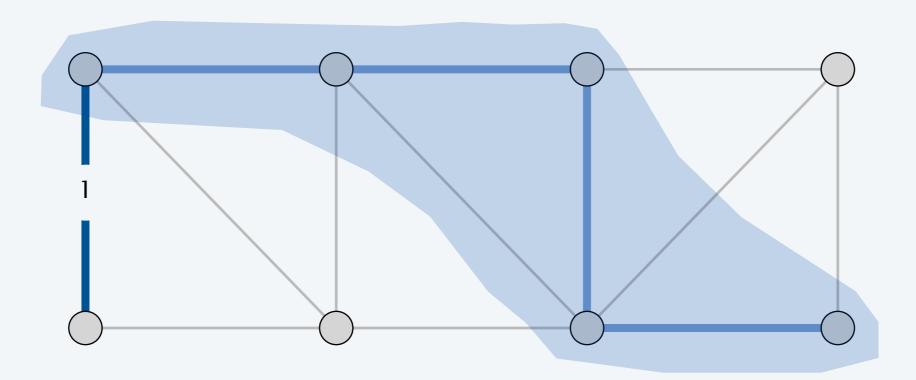
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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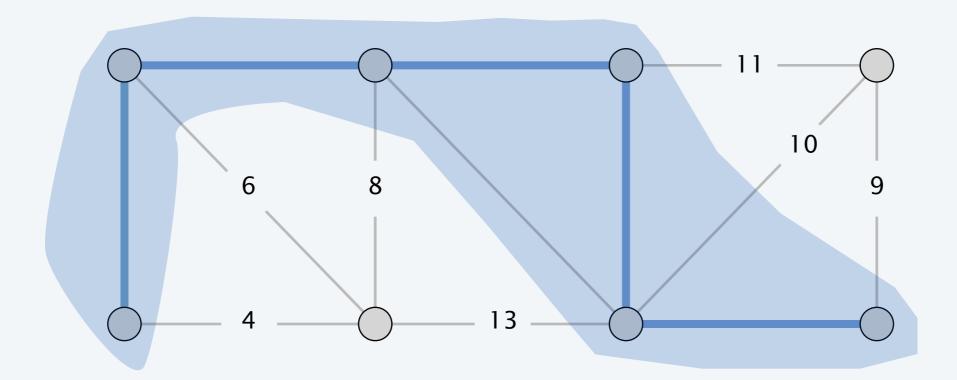
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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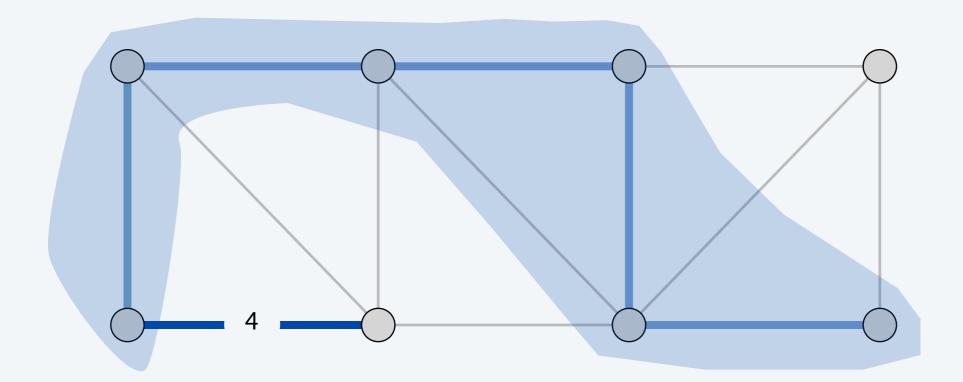
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

- Add to T a min-weight edge with exactly one endpoint in S.
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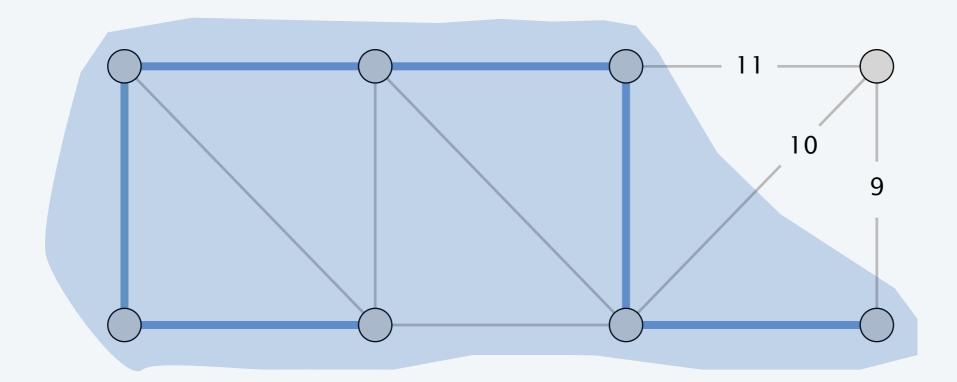
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

- Add to T a min-weight edge with exactly one endpoint in S.
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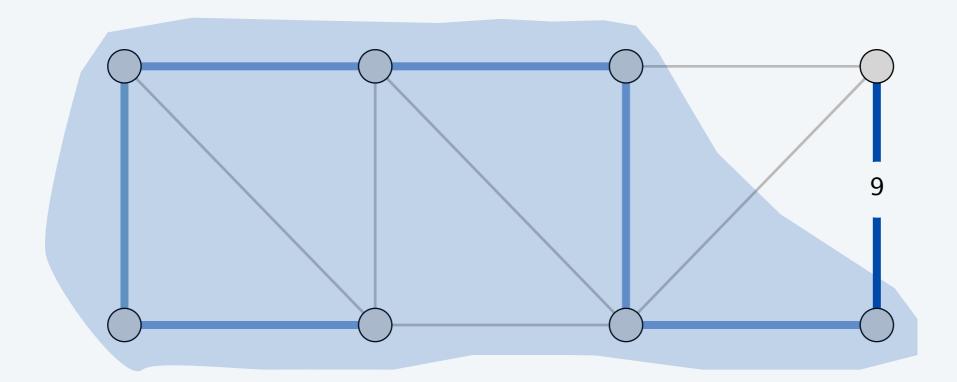
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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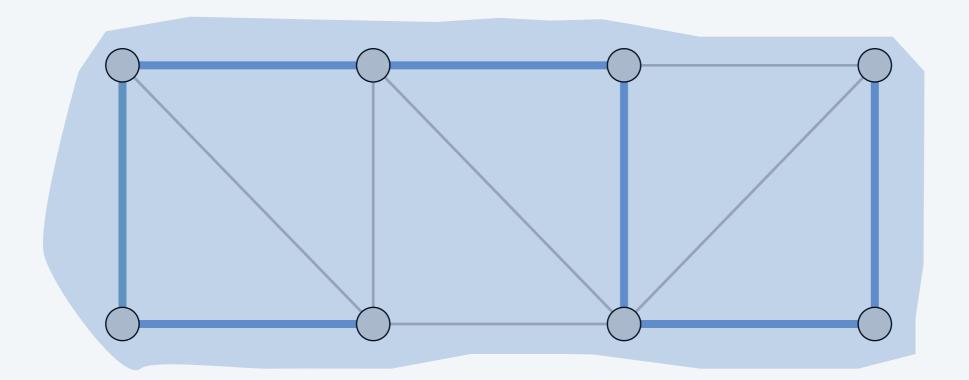
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

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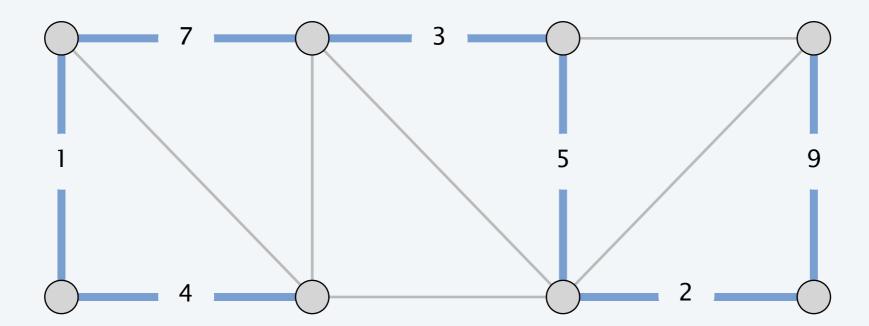
Initialize $S = \{ s \}$ for any node $s, T = \emptyset$.

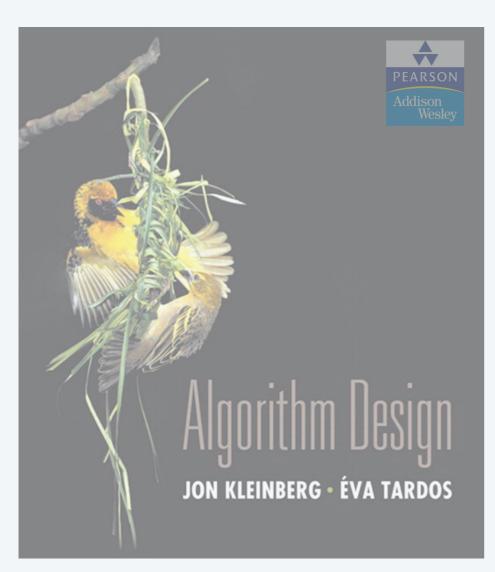
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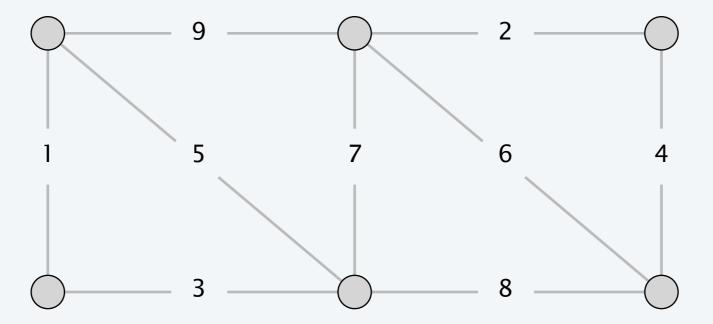


SECTION 4.5

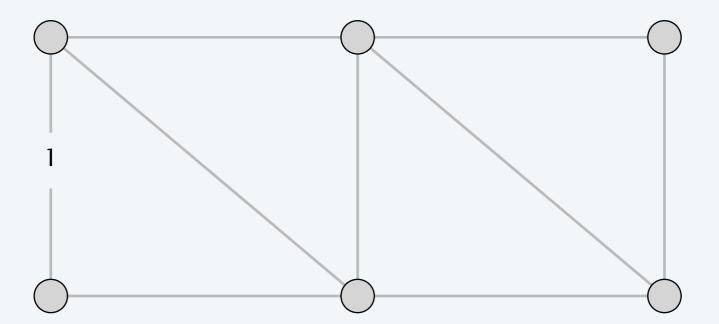
4. GREEDY ALGORITHMS II

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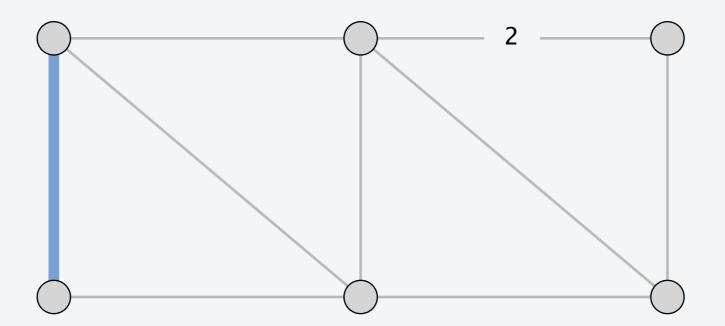
Consider edges in ascending order of weight:



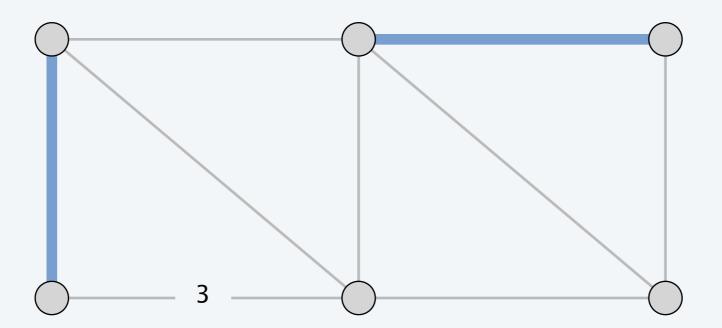
Consider edges in ascending order of weight:



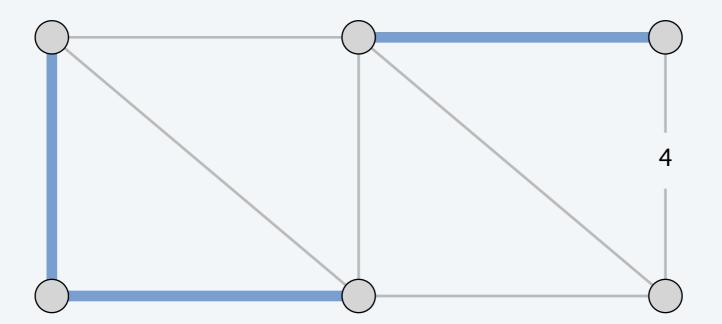
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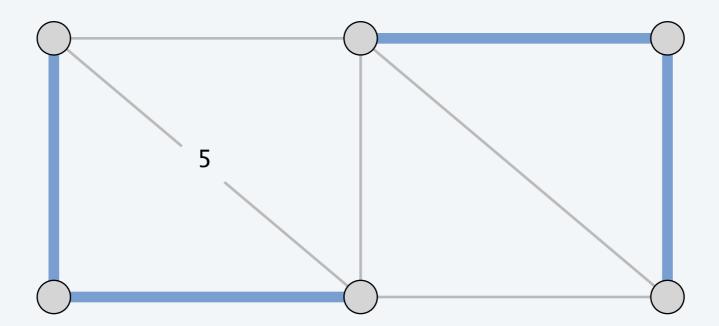
Consider edges in ascending order of weight:



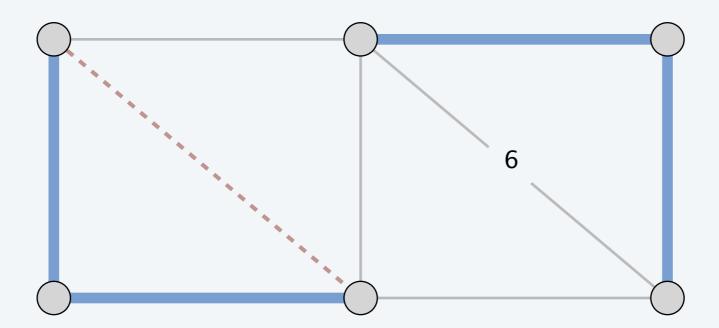
Consider edges in ascending order of weight:



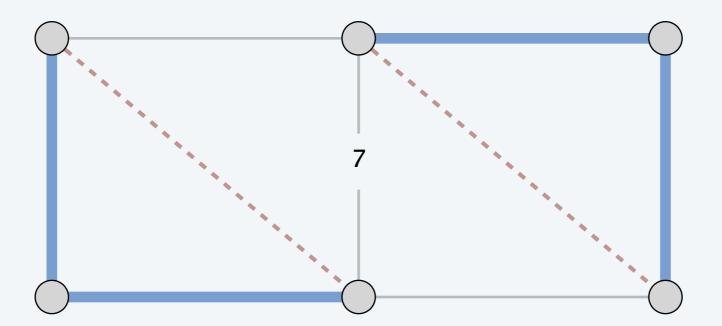
Consider edges in ascending order of weight:



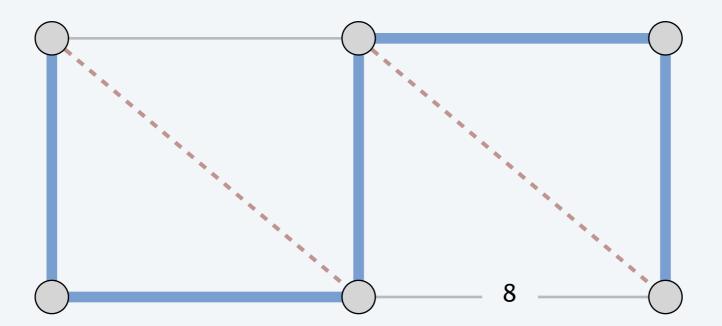
Consider edges in ascending order of weight:



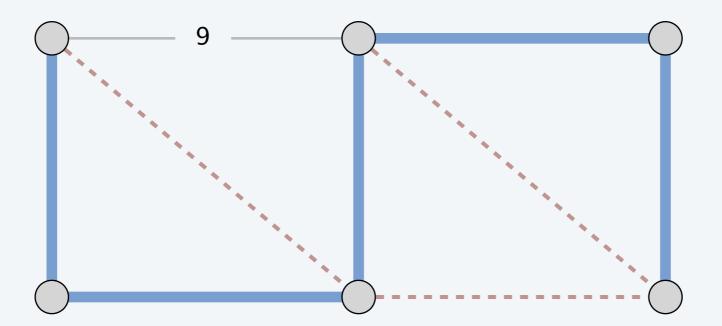
Consider edges in ascending order of weight:



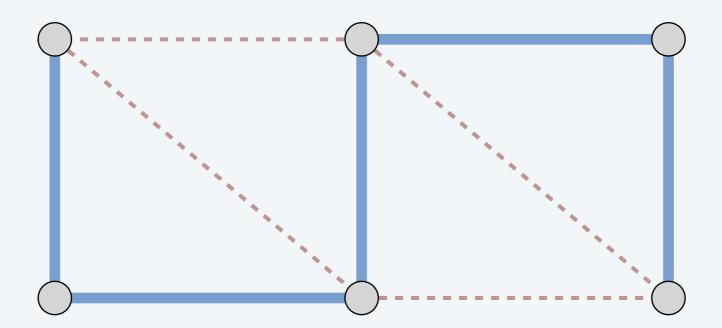
Consider edges in ascending order of weight:



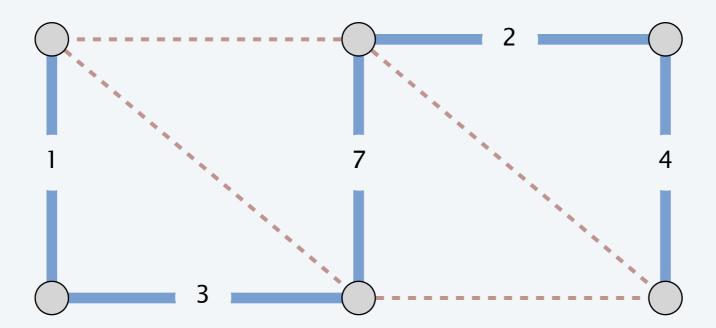
Consider edges in ascending order of weight:

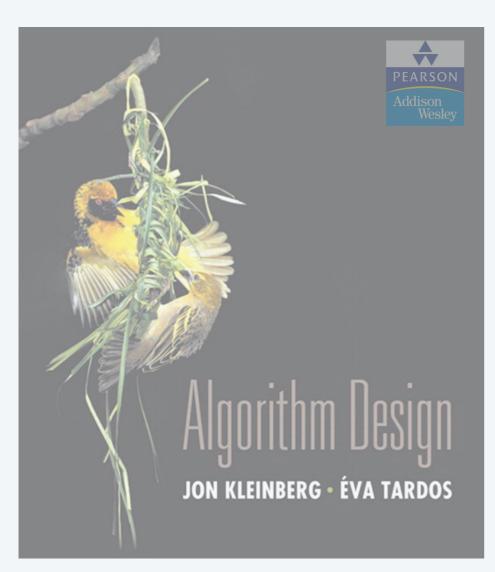


Consider edges in ascending order of weight:



Consider edges in ascending order of weight:



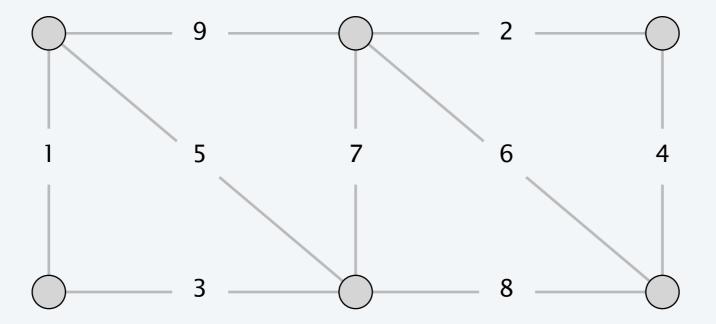


SECTION 4.5

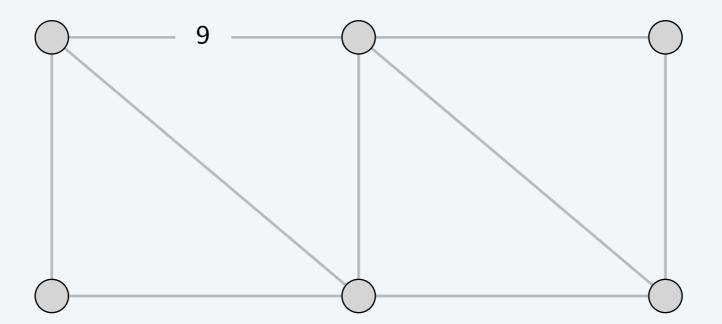
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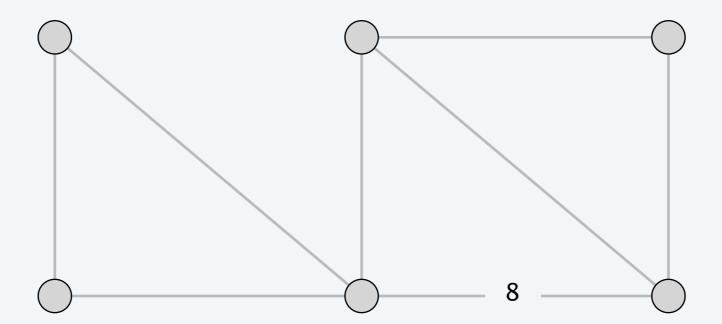
Start with all edges in *T* and consider them in descending order of weight:



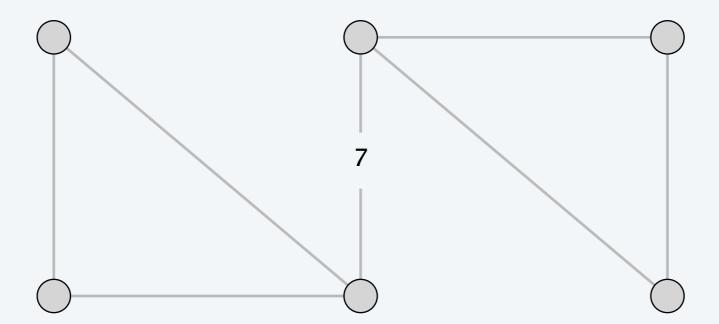
Start with all edges in *T* and consider them in descending order of weight:



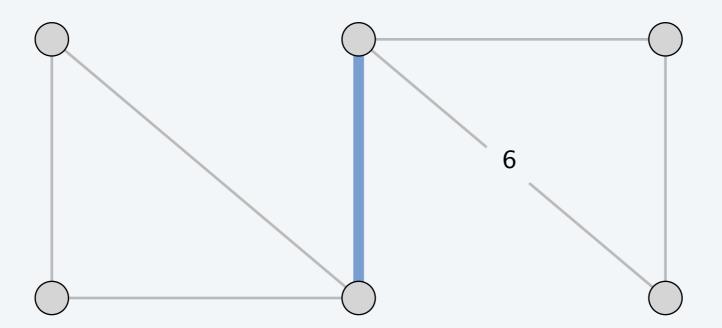
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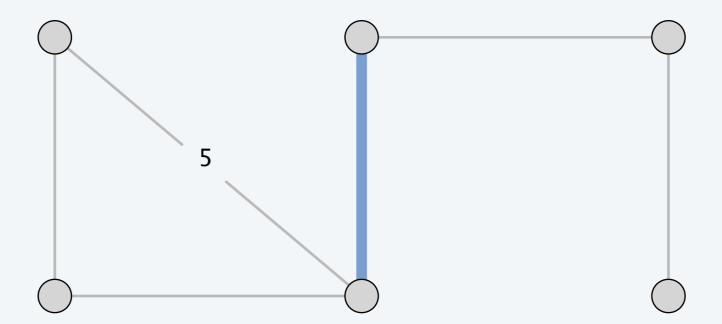
Start with all edges in *T* and consider them in descending order of weight:



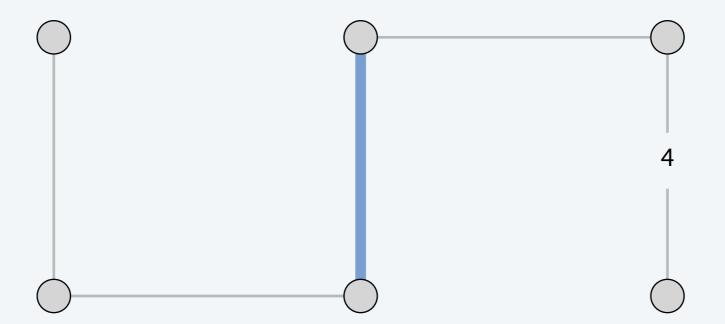
Start with all edges in *T* and consider them in descending order of weight:



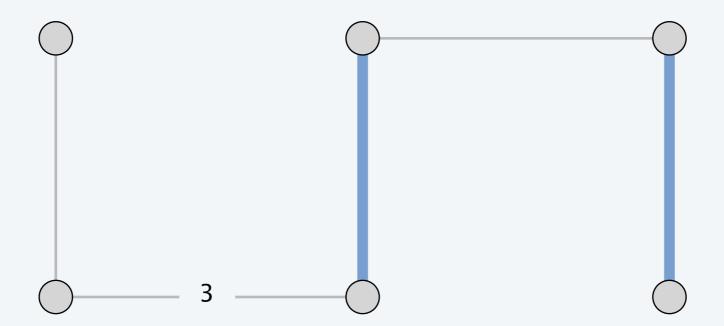
Start with all edges in *T* and consider them in descending order of weight:



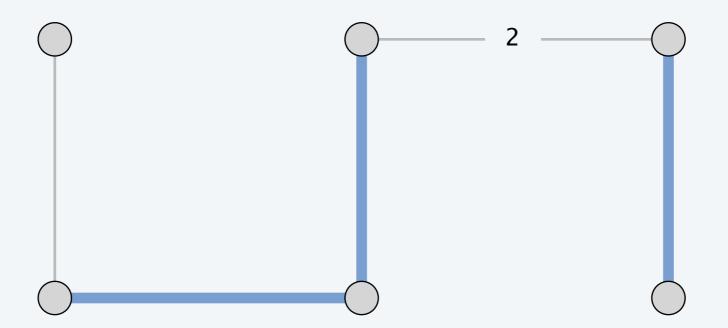
Start with all edges in *T* and consider them in descending order of weight:



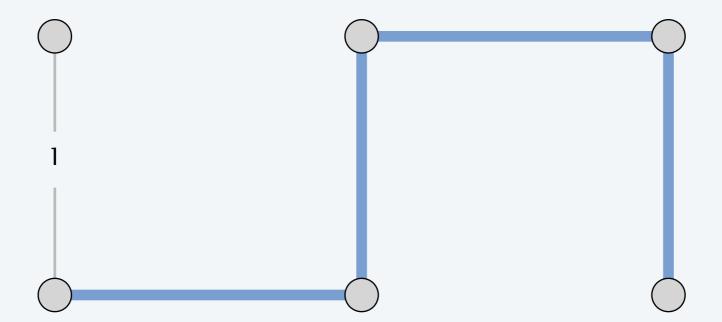
Start with all edges in *T* and consider them in descending order of weight:



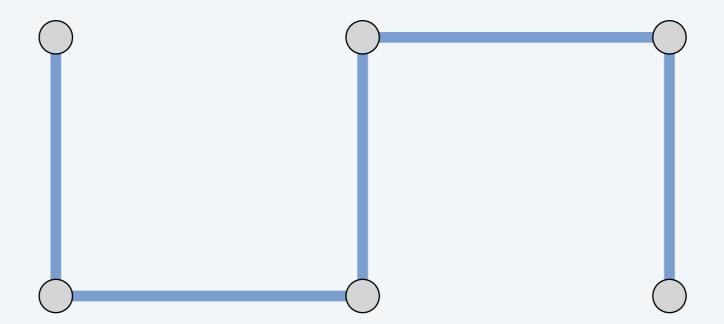
Start with all edges in *T* and consider them in descending order of weight:



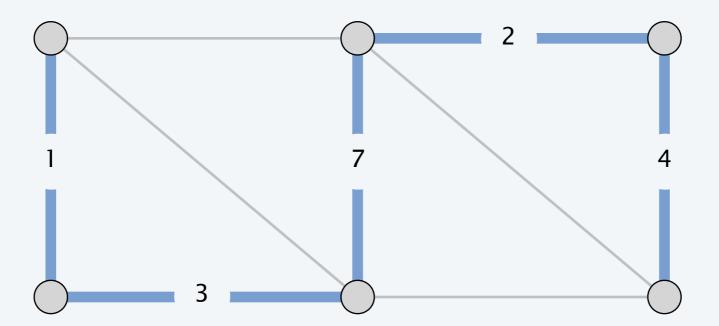
Start with all edges in *T* and consider them in descending order of weight:

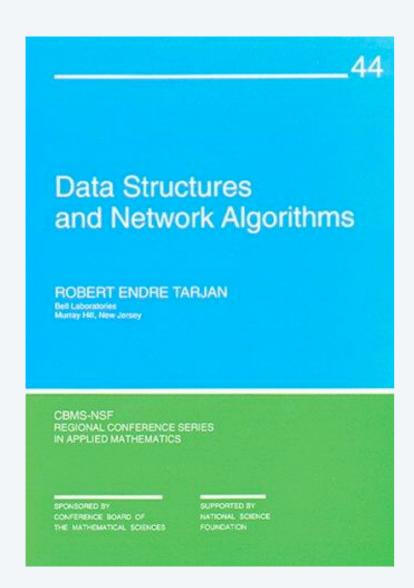


Start with all edges in *T* and consider them in descending order of weight:



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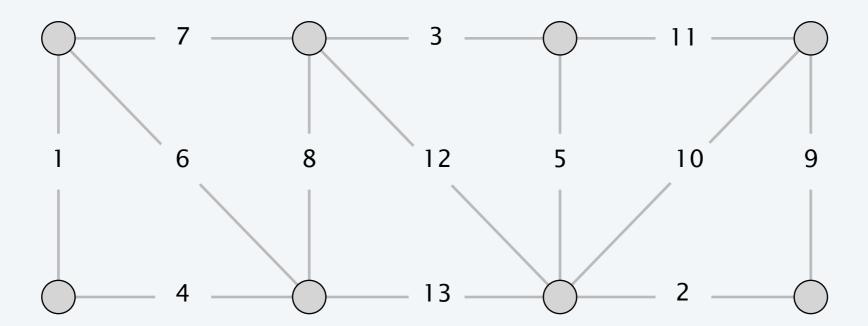


SECTION 6.2

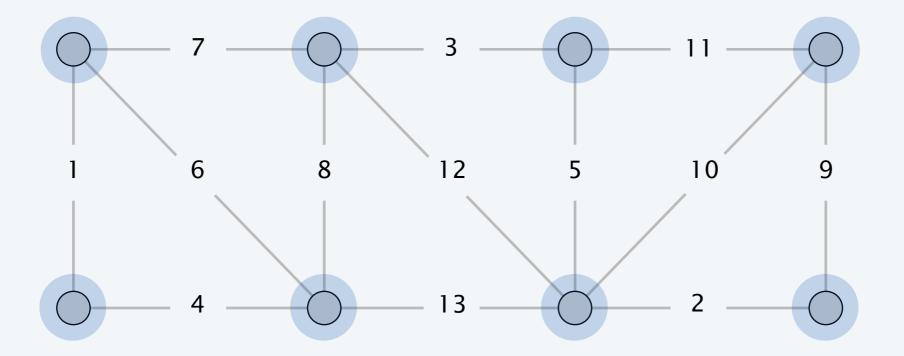
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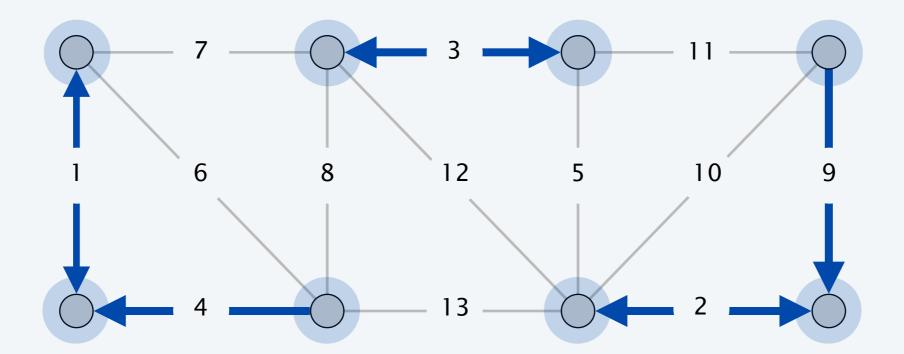
- Apply blue rule to cutset corresponding to each blue tree.
- Color all selected edges blue.



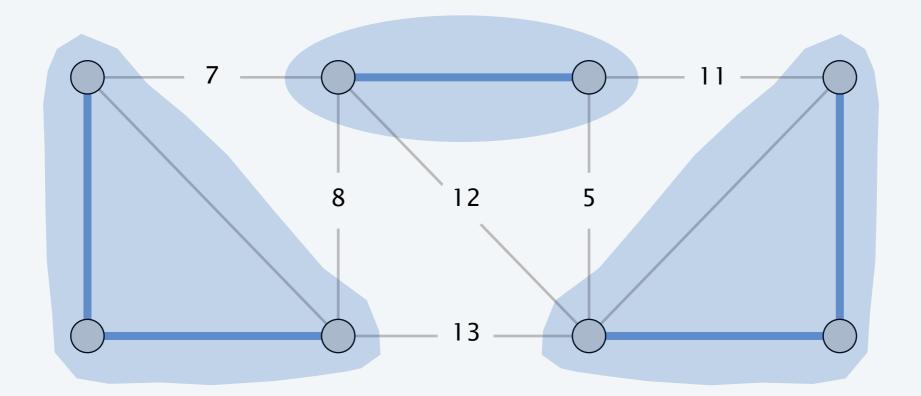
- Apply blue rule to cutset corresponding to each blue tree.
- Color all selected edges blue.



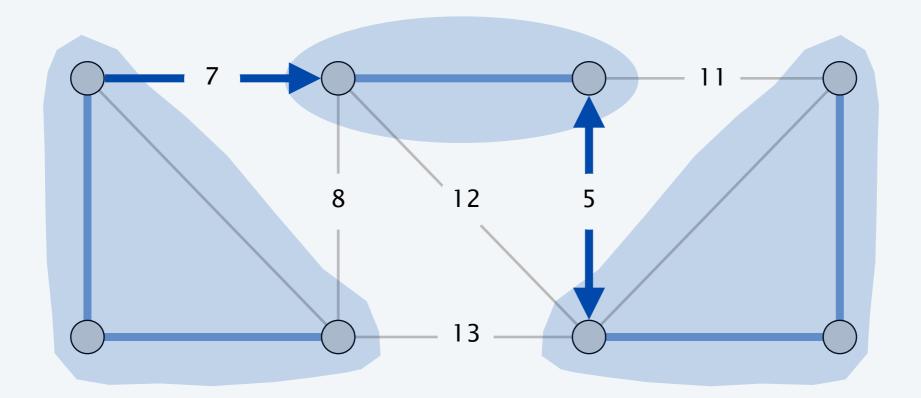
- Apply blue rule to cutset corresponding to each blue tree.
- Color all selected edges blue.



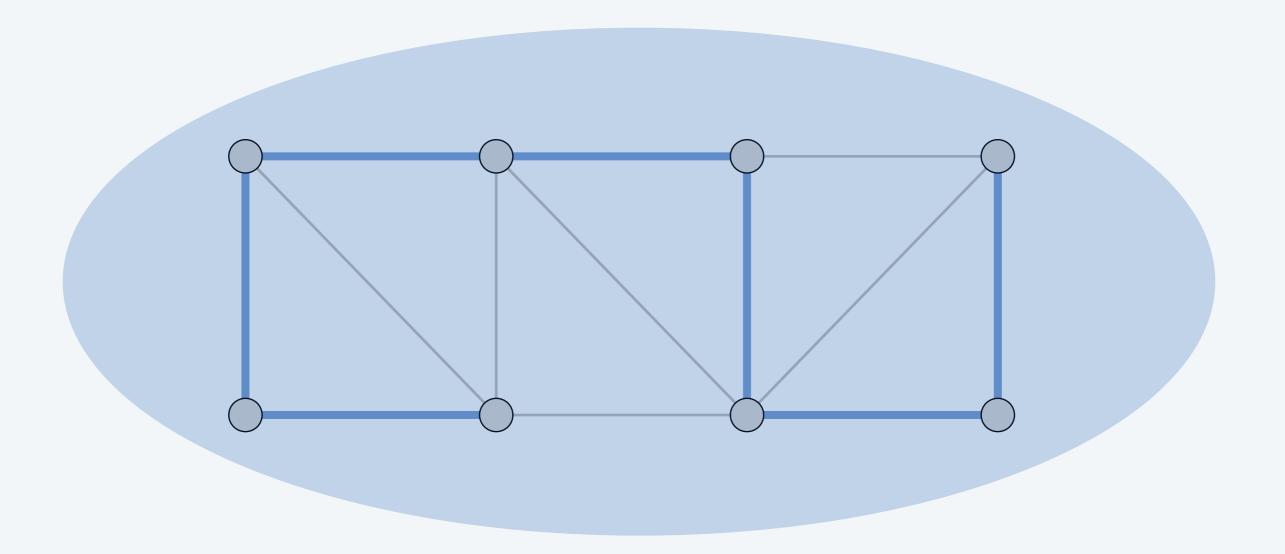
- Apply blue rule to cutset corresponding to each blue tree.
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