

Max flow (cont'd)
with capacities $c(u,v)$.

Given G , compute max s-t flow.

Push-Relabel maintains a preflow f :

$$\forall u \neq s, t, \quad \sum_v f(v, u) \geq \sum_v f(u, v)$$

$$\forall (u, v), 0 \leq f(u, v) \leq c(u, v),$$

$$\text{(def } e_f(u) := \sum_v f(v, u) - \sum_v f(u, v)$$

and a height function h :

$$h(s) = n, \quad h(t) = 0, \quad \text{and}$$

$$\text{if } (u, v) \in E_f, \text{ then } h(u) \leq h(v) + 1.$$

↑ residual network

Initialize:

$$\text{set } h(s) \leftarrow n, \quad h(u) \leftarrow 0 \text{ for all } u \neq s$$

$$\text{set } f(s, u) \leftarrow c(s, u) \text{ for all } (s, u) \in E$$

$$f(u, v) \leftarrow 0 \text{ o.w.}$$

Push: let u be a vertex with $e_f(u) > 0$,
 $(u, v) \in E_f$ and $h(u) = h(v) + 1$,

"push" $\delta = \min\{c_f(u, v), e_f(u)\}$ amount of flow through
 (u, v) :

$$- f(u, v) \leftarrow f(u, v) + \delta.$$

Relabel: let u be a vertex with $c_f(u) > 0$
 $\forall v$ s.t. $(u,v) \in E_f$, $h(u) \leq h(v)$.

increase $h(u)$:

$$- h(u) \leftarrow 1 + \min \{ h(v) : (u,v) \in E_f \}$$

General algo:

Initialize

while $\exists u$ s.t. $c_f(u) > 0$, $u \neq s, t$.

if $\exists (u,v) \in E_f$, $h(u) = h(v) + 1$

push(u,v)

else

relabel(u).

last lecture: when the algorithm terminates, it computes a max flow

Lemma: The max height of any vertex is at most $2n-1$. #relabels is $\leq O(n^2)$.

To bound the running time, it suffices to bound #push.

Def: A push is saturated if $c_f(u) \geq c_f(u,v)$.
unsaturated o.w.

Lemma: # saturated push $\leq O(n \cdot m)$.

Proof: Consider each edge (u, v) .

A saturated push removes (u, v) from G_f .

At the time of the push, $h(u) = h(v) + 1$.

v must be relabeled before flow can be pushed back along (v, u) , and restore (u, v) in G_f .

Relabeling v only happens $O(n)$ times.

saturated push on $(u, v) \leq O(n)$. \square

Lemma: # unsaturated push $\leq O(n^2 m)$.

Proof. An unsaturated push "moves" excess from

u to v with $h(u) = h(v) + 1$.

Consider $\Phi(f) = \sum_{u: e_f(u) > 0} h(u)$. Each unsat push

decreases Φ by ≥ 1 .

Each relabel increases Φ by $\leq O(n)$

Each saturated push increases Φ by $\leq O(n)$.

Φ starts at $\leq O(n^2)$, total increase
 $\leq O(n^2 m)$.

$\Phi \geq 0$. Thus, #unsat push $\leq O(n^2 m)$. \square

Storing $(u, v) \in E_f$ with $h(u) = h(v) + 1$ ^{using} adjacency lists
implements each push in $O(1)$ time and each relabel
in $O(n)$ time.

Total time: $O(n^2 m)$.

Relabel-to-front

reduce #unsaturated push.

Discharge(u):

while $e_f(u) > 0$

if $\exists (u, v) \in E_f$ and $h(u) = h(v) + 1$

push(u, v)

else
relabel(u).

Relabel-to-front algo

Initialize

$L =$ linked list of all vertices $\setminus \{s, t\}$ in any order

$u \leftarrow$ head of L

while $u \neq$ tail

 discharge(u)

 if u was relabelled during the discharge

 move u to the front of L

$u \leftarrow$ vertex after u in L

Consider the network formed by all edges (u,v) :

- $(u,v) \in E_f$ and $h(u) = h(v) + 1$.

(Admissible network)

Lemma: Admissible network is a DAG.

(edges only point to low vertices)

Lemma: Push doesn't add edges to the admissible network.

Relabeling u eliminates all incoming edges to u , may introduce one or more outgoing edges.

(easy to verify, omit)

Lemma: L maintains a topological order w.r.t. the admissible network.

Proof: Prove by induction.

- After initialization, the admissible network is empty.

- Each "discharge" doesn't break the order.

• if u is relabeled,

u has no incoming edge,

u is moved to the front

• if u is not relabeled

no new edges are added to the admissible network.

Lemma: There are at most $O(n^3)$ unsaturated push. \square

Proof: Consider # unsaturated pushes between two relabels. Each discharge has only one unsaturated push. L remains unchanged without relabels.

Hence, there are at most n unsaturated pushes

between relabels, at most $O(n^3)$ in total. \square

Thm: There are no overflowing vertices after the algorithm terminates.

Proof: After the last relabel, the algo makes a pass on the list L . Since only admissible edges are pointing to later vertices in L , no push makes a processed vertex overflow. All overflowing vertices are processed. \square

The bound on #relabel, #saturated push remains,
 $\leq d n^2$ $\leq O(n \cdot m)$

A careful implementation gives $O(n^3)$ time bound.