

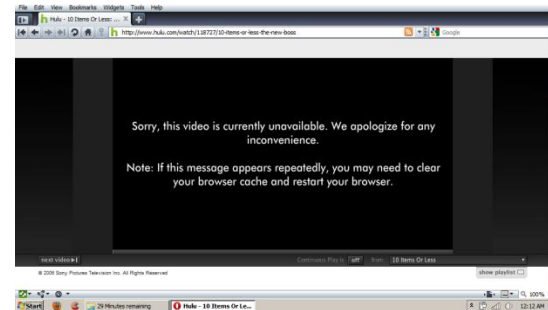
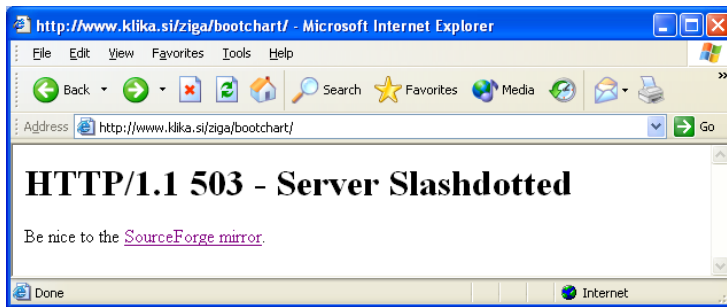
Going Viral: Flash Crowds in an Open CDN

IMC 2011 (Short Paper)

Patrick Wendell, U.C. Berkeley
Michael J. Freedman, Princeton University

What is a Flash Crowd?

- “Slashdot Effect”, “Going Viral”



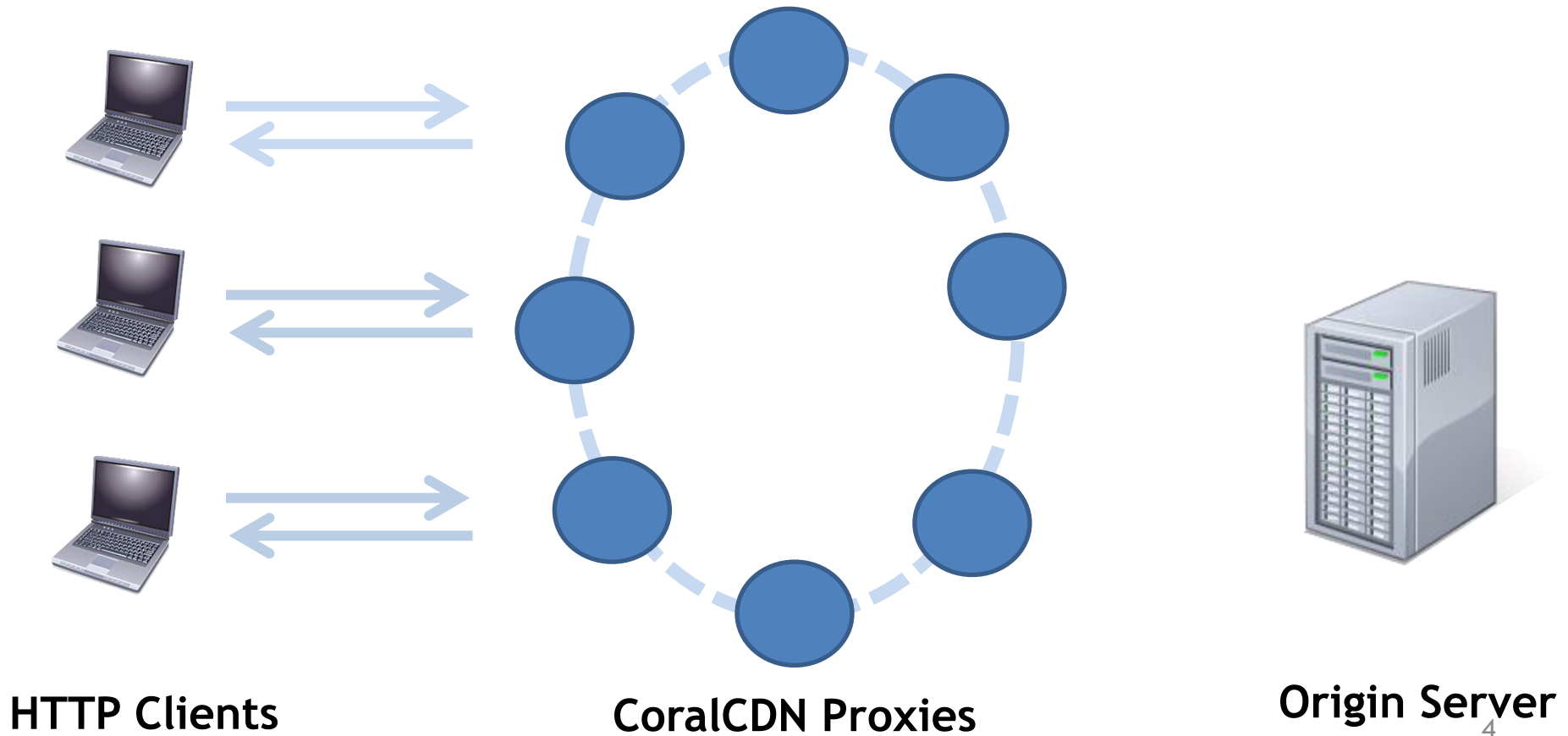
- Exponential surge in request rate (precisely defined in paper)

Key Questions

- What are primary drivers of flash crowds?
- How effective is cache cooperation during crowds against CDNs?
- How quickly do we need to provision resources to meet crowd traffic?

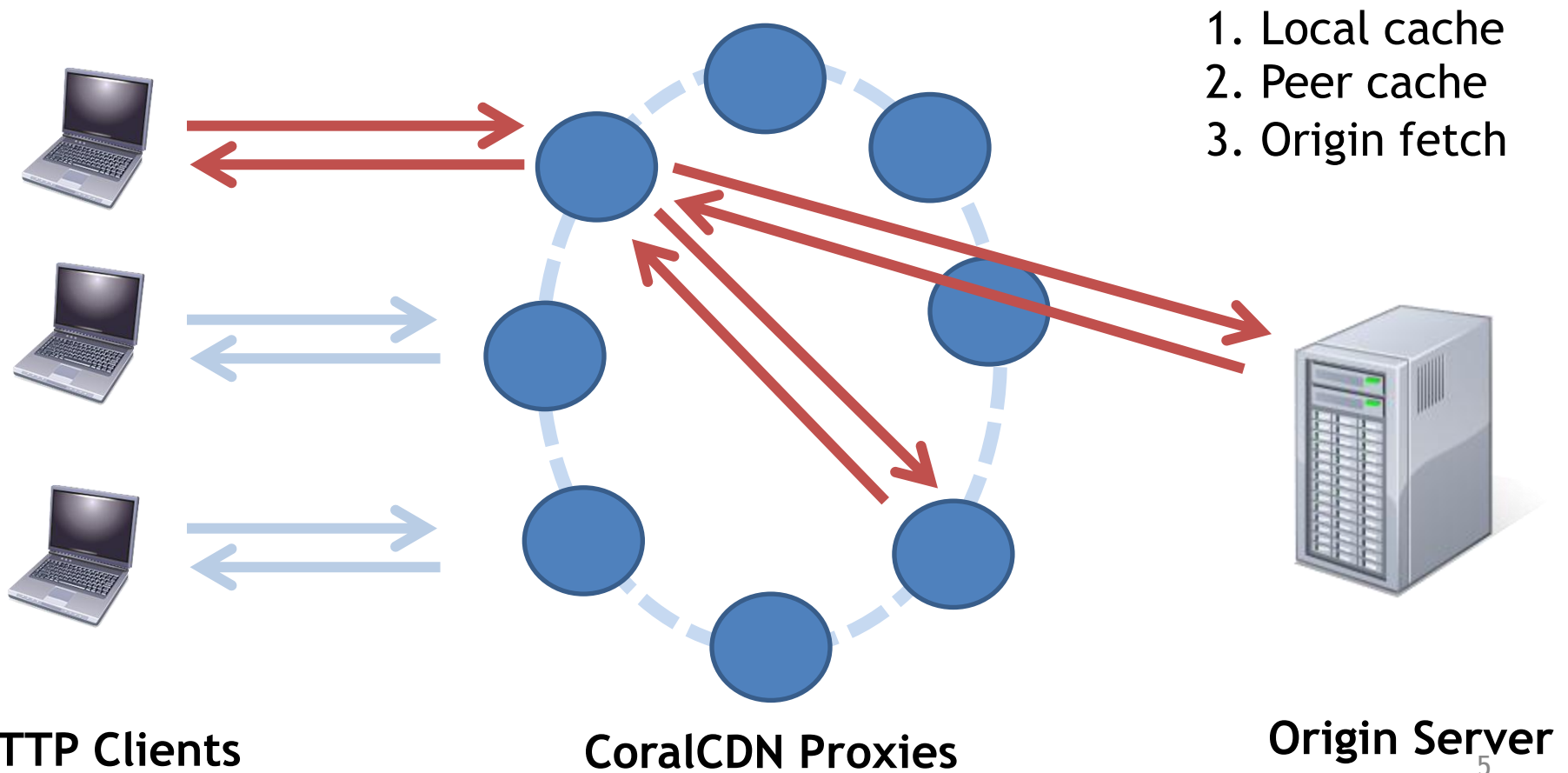
CoralCDN

- Network of ~300 distributed caching proxies



CoralCDN

- Network of ~300 distributed caching proxies



The Data

- Complete CoralCDN trace over 4 years
- 33 Billion HTTP requests
- Per-request logging
 - <Time, URL, client IP, proxy IP, content cached?, ...>

Finding Crowds

Source Data

33 Billion HTTP Requests



Crowd Detection

3,553 Crowds



Pruning Misuse

2,501 Crowds

Crowd Sources

Common Referrers

Referrer	# Crowds
digg.com	123
reddit.com	20
stumbleupon.com	15
google.com	11
facebook.com	10
dugmirror.com	8
dugback.com	4
twitter.com	4

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facebook.com	10
dugmirror.com	8
dugback.com	4
twitter.com	4

Common Referrers

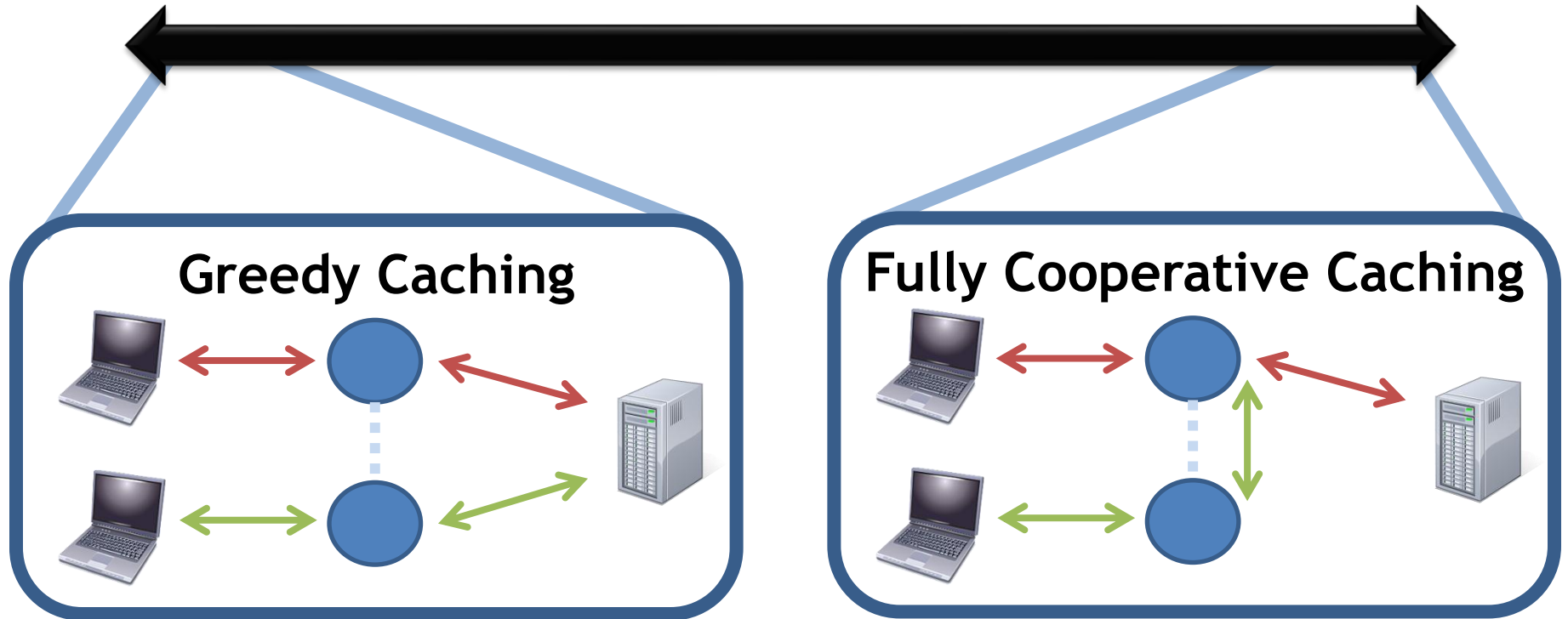
Referrer	# Crowds
digg.com	123
reddit.com	20
stumbleupon.com	15
google.com	11
facebook.com	10
dugmirror.com	8
dugback.com	4
twitter.com	4

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dugback.com	4
twitter.com	4

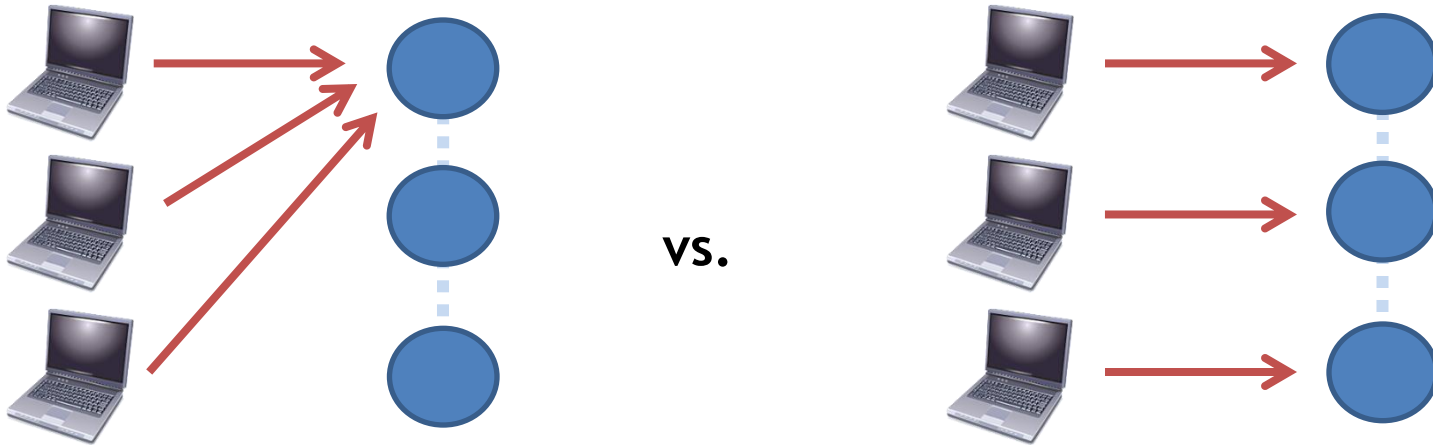
CDN Caching Strategies

Cooperation in Caching

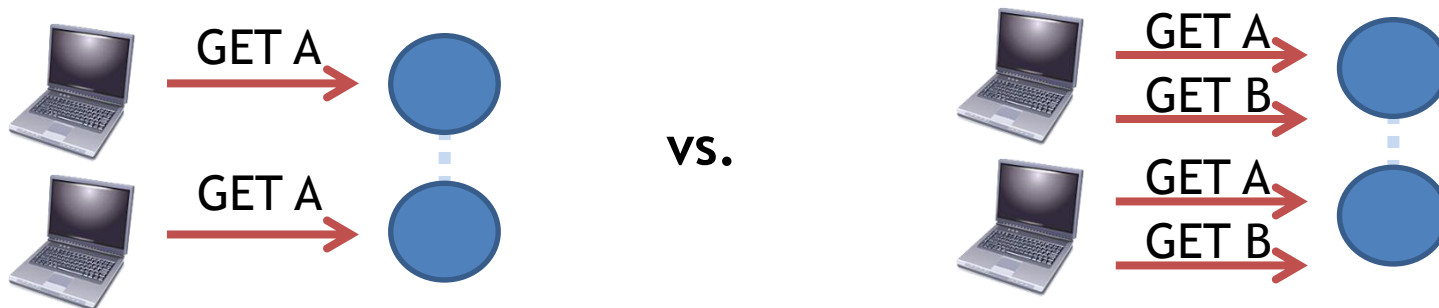


Benefits of Cooperation?

- Depends how clients distribute over proxies

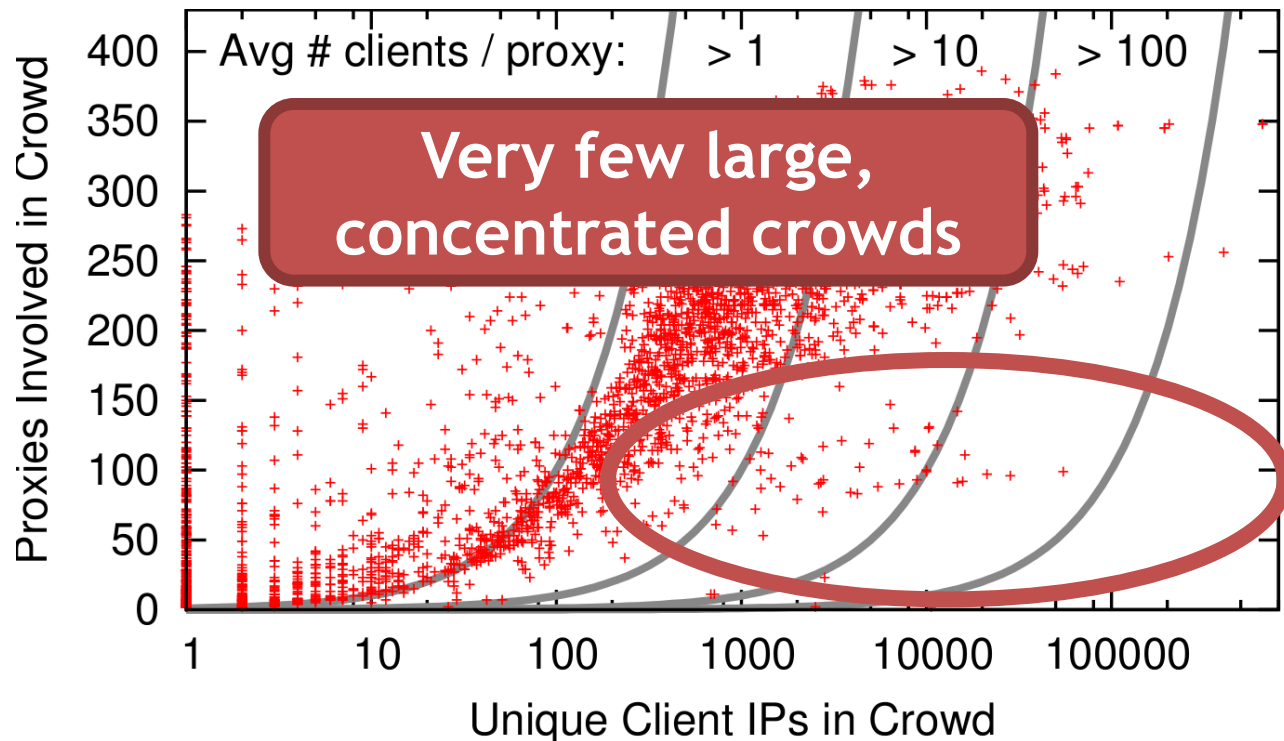


- Depends how many objects a crowd contains

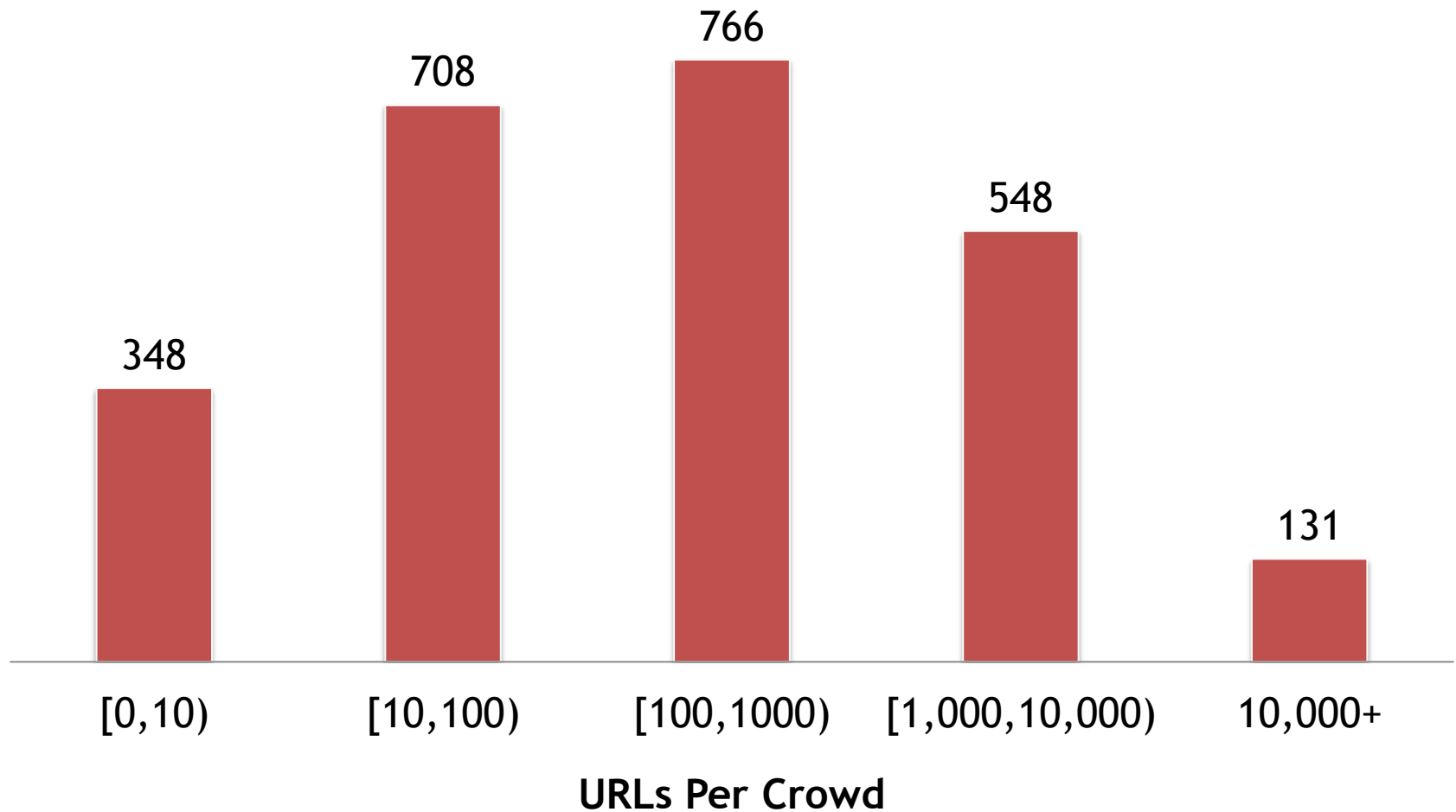


Clients Use Many Proxies

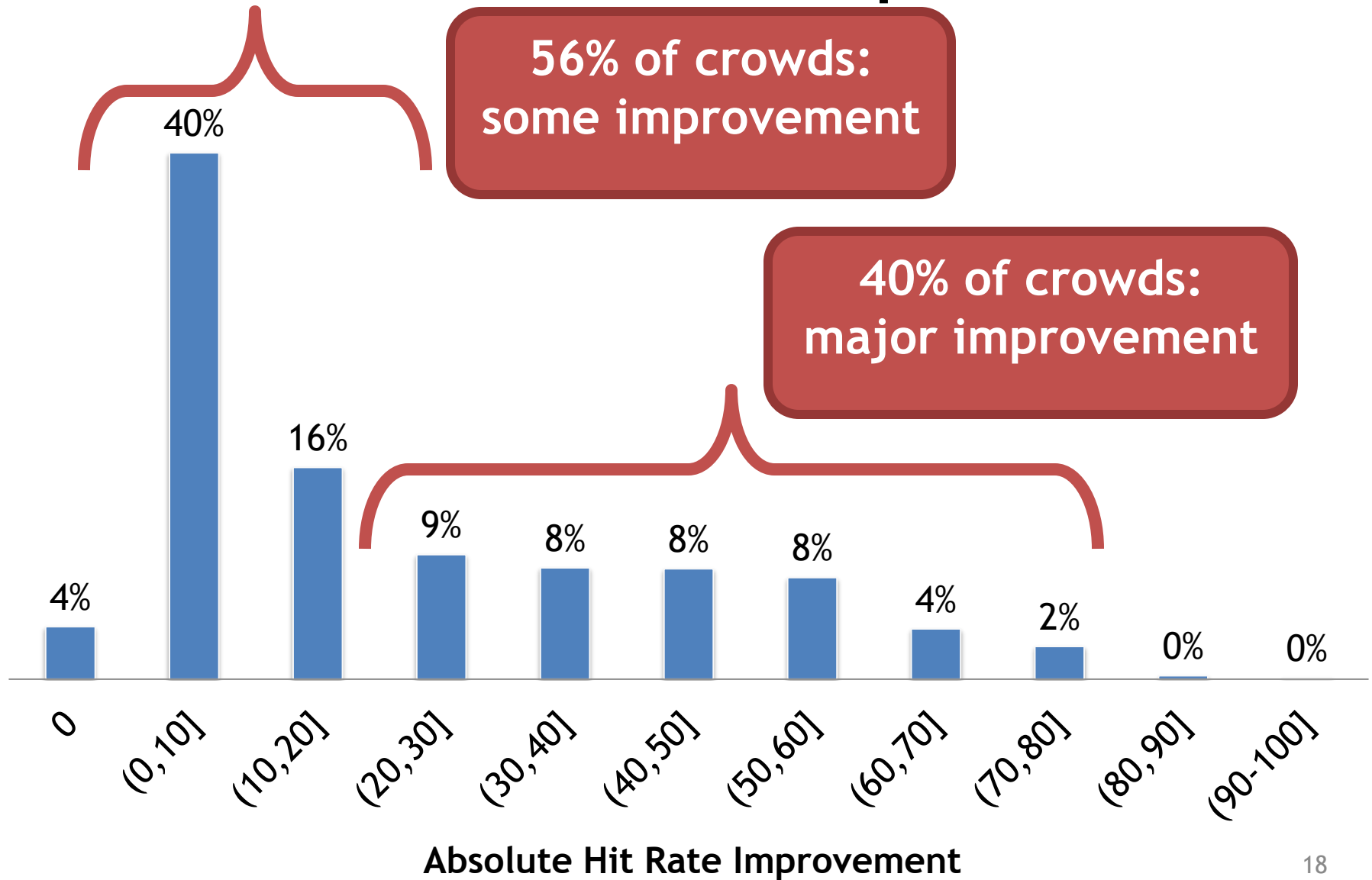
- Clients globally distributed, even during crowds
- Most caches participate in most crowds



Crowds Contain Many Objects



Benefits from Cooperation



Provisioning Resources For Crowds

Examples of Resource Provisioning

- CDN: static content
 - Expand cache set for particular domain
 - $\Omega(\text{Seconds})$
- Cloud Computing Platform: dynamic service
 - Spin up new VM instances
 - $\Omega(\text{Minutes})$
- If you squint, these are similar problems

Required Resource Spin-up Time

Spin-up	% Crowds Underprovisioned
10 Minutes	75%
1 Minute	50%
10 Seconds	



**1-2 Minutes
on EC2**

Conclusions

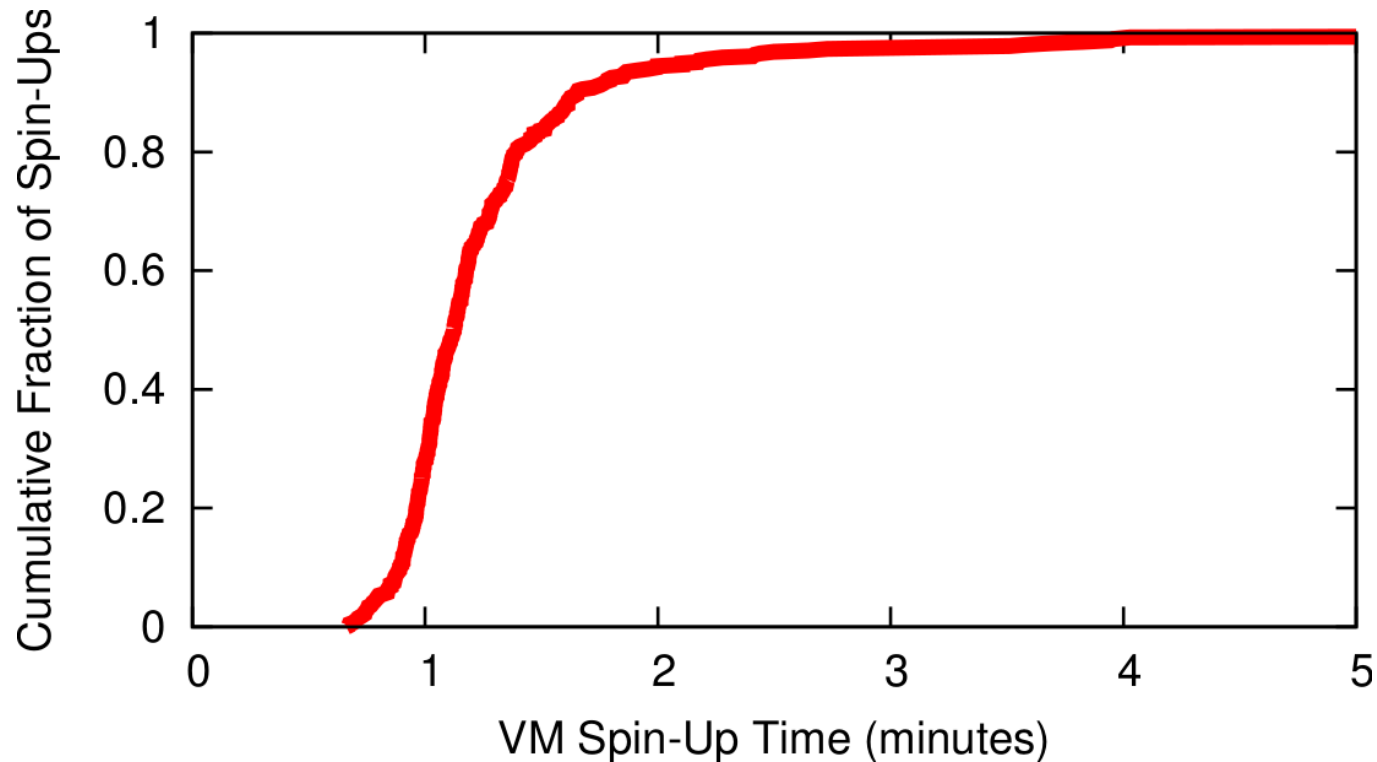
- What are primary drivers of flash crowds?
 - Aggregators and portals, but also social/search
- How effective is cache cooperation during crowds against CDNs?
 - Large benefit for 40% of crowds
- How fast do we need to provision resources during crowds?
 - Likely require sub-minute responsiveness

Questions?

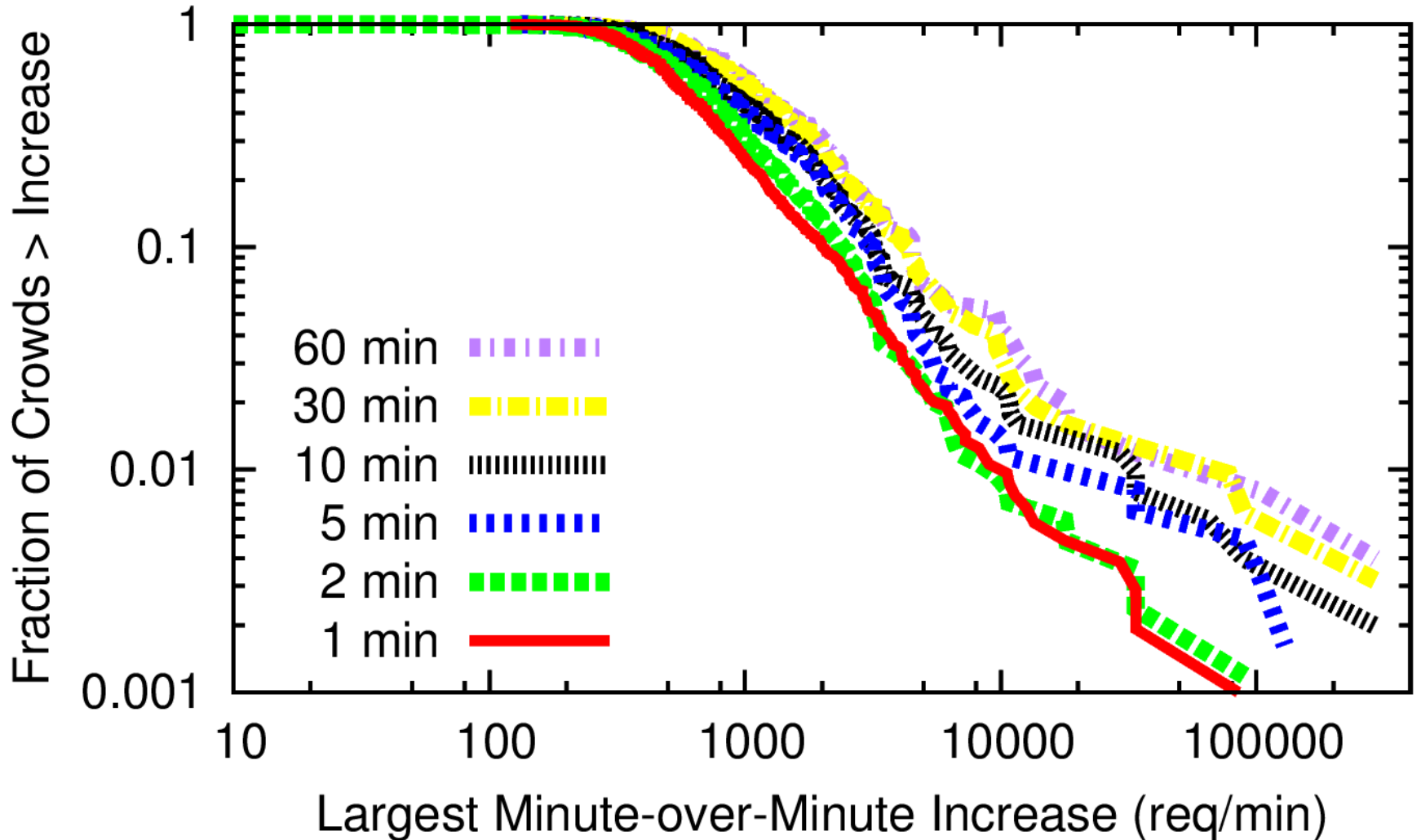
cs.berkeley.edu/~pwendell

Extra Slides / Charts

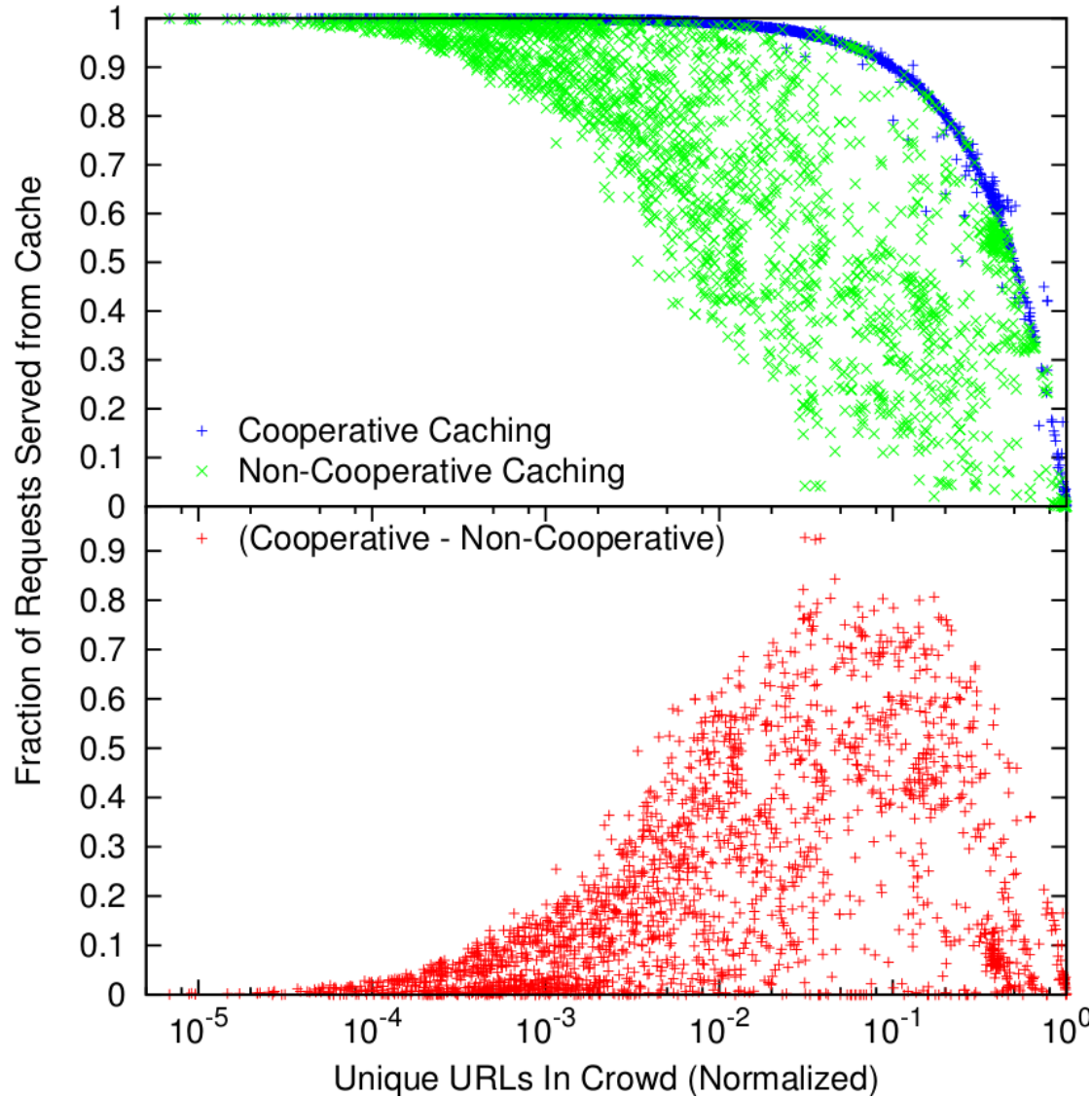
Actual Spin-up Times on EC2



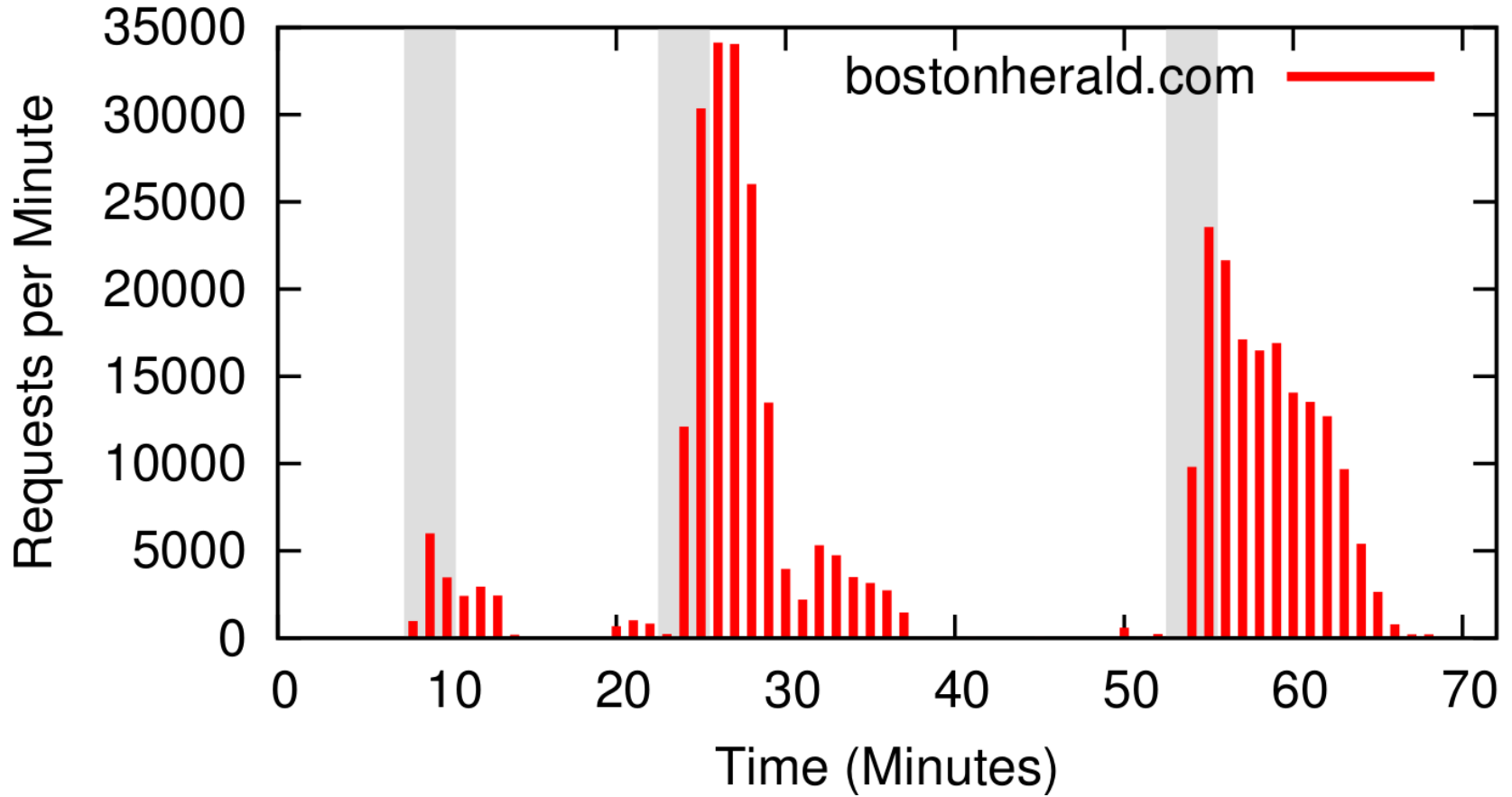
How Fast is Fast?



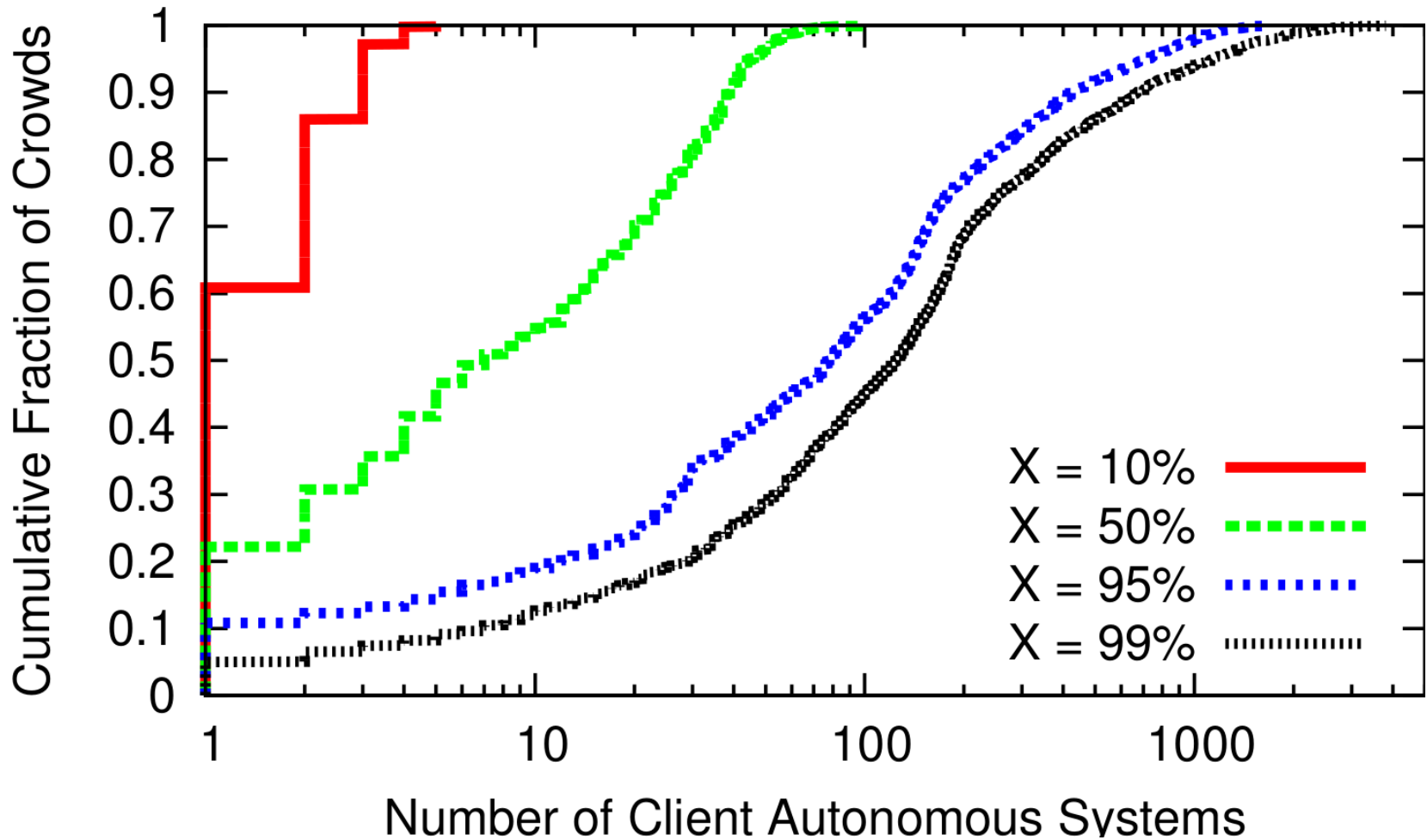
Origin Hits Saved by Cooperation



Bursty Redirection



Clients Distributed Widely



Detecting Crowds

1. Rapid surge in request rate

$$r_{i+1} > 2r_i \quad \text{for several } i$$

2. High rate of traffic relative to inferred capacity

$$r_{\max} > r_{\text{avg}} * 20$$

Crowd Mitigation/Insurance

Content Mostly Static



Caching CDNs

Content Mostly Dynamic



Scalable Storage
and Computation