Searching non-text information objects

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Non-text digital objects

- Music
- Speech
- Images
- 3D models
- Video
- ?

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Ways to query for something

1. Query by category/ theme
   - easiest - work done ahead of time
2. Query by describing content
   - text-based query
   - text-based retrieval?
3. Query by example
   - "similar to"
   - imprecise example - sketch

- query text docs and non-text objects with 2
- don't often do doc search by 3
- big move to do music, images by 3

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Query by describing content

- text-based queries
- where get text-based content?
  - author labels
    - metadata
  - URLs
  - text near imbedded objects
    - html pages
  - group tagging
    - folksonomy
    - Flickr

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Query by example

- How represent objects?
  - features of a class of objects (e.g. image)
  - how compare features?
  - what data structures?
  - what computational methods?
- Issues
  - large number of objects
  - accuracy of representation
  - large size of representation
  - complexity of computations

tradeoffs

tradeoffs

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Features

- typically vector of numbers characterizing object representation
- "similar to" ≡ close in vector space
  - threshold
  - Euclidean distance?
  - other choices for distance metric

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Example: content- based image search

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First example method: color histogram

- k colors
- histogram: % pixels each color
- k×k matrix A of color similarity weights
- histogram defines feature vectors
- $dist_{histo}(\boldsymbol{x}, \boldsymbol{y}) = (\boldsymbol{x}-\boldsymbol{y})^t A(\boldsymbol{x}-\boldsymbol{y})$

$$= \sum_{i=1}^{k}\sum_{j=1}^{k} a_{ij}(x_i-y_i)(x_j-y_j)$$

  - cross-talk: quadratic terms needed
    - not Euclidean distance

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color histograms: reducing complexity

- compute RED_{avg}, $GREEN_{avg}$, $BLUE_{avg}$
  - over all pixels
- use to construct 3D-vector
- use Euclidean distance
- get close candidates
- examine close candidates with full histogram metric

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color histograms: observations

- works for certain types of images
  - sunset canonical example
- color histogram global property
- this only small part of work:
  QBIC system, IBM, 1995

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Second example method: a region-based representation

- region-based features of images
- query processed in same way as collection
- space-conscious: use bit vectors
- levels of representation:
  - store bit vector for each region
  - store bit vector for each image
- get close candidates: compare image bit vectors
- compare top k candidates using region bit vectors

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Processing images of collection & query

- segment into homogeneous regions
  - 14 dimensional feature vectors
- threshold and transform
  - high-dimensional bit vectors - store
  - XOR for distance between regions
- build image feature vector
  - n region bit-vectors + weights ⇒
    1 m-dimensional real-valued image feature vector
  - L_1 distance between feature vectors
- transform image vector
  - one high-dimensional bit vector for image - store

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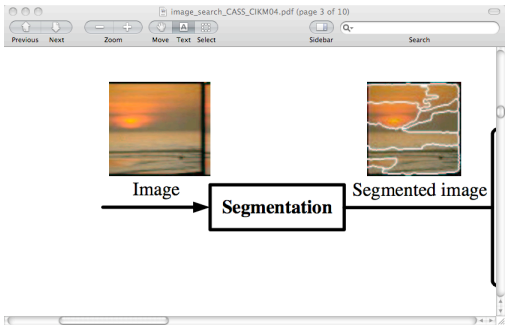

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Components region feature vector

- color moments - 9 dim
  - role similar to histogram
- bounding box region - 5 dim
  - ln(aspect ratio)
  - ln (bounding box size)
  - density = # pixels / bounding box size
  - centroid x
  - centroid y

weight regions proportional to sq. root of area

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Observations: region based

- Example of one regional method
  - lots of research, lots of places!
- This method uses sampling heavily
  - produce bit vectors
- Part of larger project - multiple media
  - CASS, Princeton, 2004

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Third example method: Combining simple ideas

- Goals
  - reduce search space
  - reduce disk I/O cost
- Simple ideas
  - K-means clustering of image database
  - B+ trees
  - heuristic search limits
- New ideas
  - search beyond cluster containing query image
  - limit search within each cluster

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Image representation

- Inpute: non-texture RGB images
- Process
  - resize to uniform 128x128 pixels
  - transform to different color space
    - relate to human perception
  - Apply Daubechies wavelet tranformation
    - use several applications
    - obtain 964 dimensional feature vector

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Data space representation

- Cluster data space using K-means
  - search for “most cost effective” K
    - cluster validity indexes
    - majority vote
- Find cluster centroids
- For each cluster build a B+ tree
  - B+ tree represent each image in cluster
  - search key for i^{th} image in cluster is distance of feature vector of ith image to cluster center

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Search space for query

- don't search things know probably too far
- don't limit search to just cluster containing query
- Chose similarity threshhold c for data set
- search images in outer shell of cluster
  - range d-c to d+c for d=distance query to its centroid
- Same principle whether q in boundry of a cluster or not
  - but use different c : c_{same}, c_{diff}

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Choosing c_{same}, c_{diff}

- Initially
  c_{same} = avg. of distances all images to their centers
  c_{diff} = 0
- iteratively search for values give best gain
  - factors in gain
    - improved average distance found
    - reduced size of search space
    - compared to K-means
    - with linear search bounding
      - shortest distance
      - largest search space

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Results

- find best 5 matches to a query image
- most interesting result:
  resourses used versus value find
- sample numbers (1000 images):
  - average distance
    - K-means & B+ tree 51.887
    - K-means 52.212
    - linear search 50.881
  - size search space
    - K-means & B+ tree 147
    - K-means 92.39
    - linear search 900

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Other Results

- visually:
  - not beating other methods for image quality
- calculate precision of top 5 returns
  - 10 pre-existing image categories
    - crude
  - sample numbers:
    - them 0.568, linear search 0.576

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Observations

- dynamic capability of B+ trees
- color based
- no region analysis of images
- image representation and data space representation independent

"Integrating wavelets with clustering and indexing for effective content-based image retrieval" 2012

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Fourth example method: Image ranking

- given similarity measures
- use PageRank style
- define

$$\boldsymbol{v} = \alpha(1/n) + (1-\alpha)S\boldsymbol{v}$$

- where
  - n is the number of images to be ranked
  - S is a matrix of image-image similarities column normalized, symmetric
  - $\boldsymbol{v}$ is the vector of VisualRanks
  - α is the usual parameter

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Observations: Image rank

- intention to use on images returned by other means
  - e.g. text based
- graph undirected
- tested on Google image search
  - VisualRank, Google, 2008
- Deployed?

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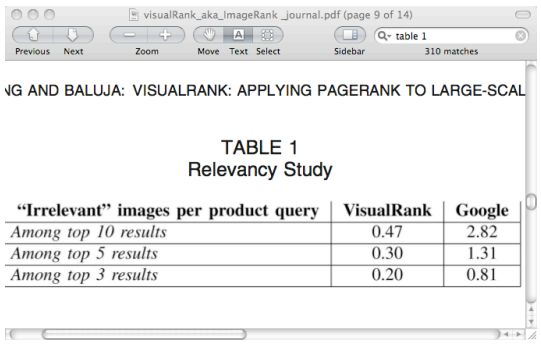

NG AND BALUJA: VISUALRANK: APPLYING PAGERANK TO LARGE-SCAL

TABLE 1
Relevancy Study

"Irrelevant" images per product query	VisualRank	Google
Among top 10 results	0.47	2.82
Among top 5 results	0.30	1.31
Among top 3 results	0.20	0.81

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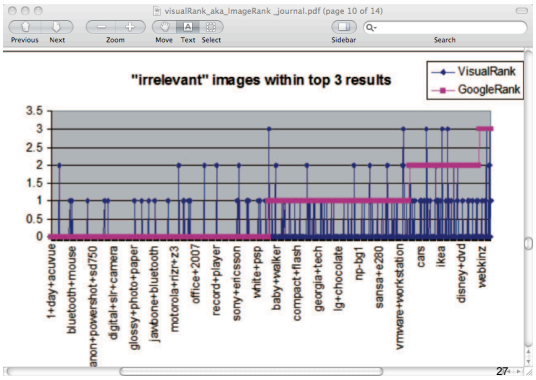

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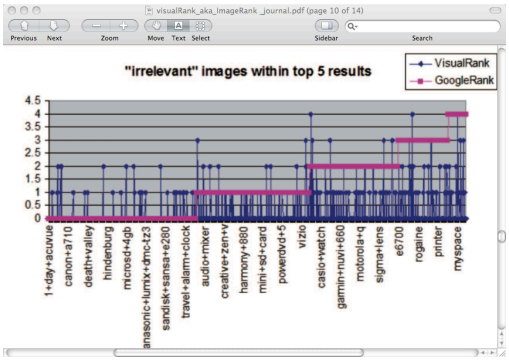

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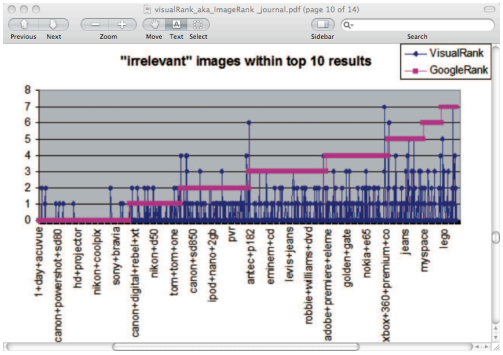

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Image search: Summary of techniques

- Techniques seen
  - aggregate/average features
  - sample
  - course screening followed by more accurate
- Goals
  - reduce dimension
  - reduce complexity of distance metric
  - reduce space

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Image search: Commercial search engines

- Use everything you can afford to use
- Text still king!?

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